| variable | description |
| --- | --- |
| session\_id | Unique identifier for each session; in most cases each participant had only one session per wave |
| session\_restart\_id | Unique identifier for each sub-session; the front-end allowed participants to restart their session and every time they did the same session\_id was maintained but each restart was associated with a unique session\_restart\_id |
| time\_elapsed | jsPsych generated variable (https://www.jspsych.org/v7/overview/plugins/#data-collected-by-all-plugins); time (ms) elapsed since start of the current `session\_restart\_id`; further adjusted during the processing pipeline to be since the start of the session (`session\_id`) for ease of processing |
| trial\_index | jsPsych generated variable (https://www.jspsych.org/v7/overview/plugins/#data-collected-by-all-plugins); auto-incremented trial counter since start of the current ` (`session\_id`)\_restart\_id`; further adjusted during the processing pipeline to be since the start of the session (`session\_id`) for ease of processing |
| custom\_timer\_ended\_trial | some trials were associated with a custom timer and if participants did not provide a response in time, the current trial was closed and this variable recorded TRUE |
| trial | task-specific trial counter |
| response | jsPsych generated variable; applies to some `trial\_type`s, e.g. html-keyboard-response (https://www.jspsych.org/v7/plugins/html-keyboard-response/#data-generated) |
| rt | jsPsych generated variable; in ms; applies to some `trial\_type`s, e.g. html-keyboard-response (https://www.jspsych.org/v7/plugins/html-keyboard-response/#data-generated) |
| id | unique id of the question |
| question\_text | the full question text |
| answer\_1 | possible answer 1 |
| answer\_2 | possible answer 2 |
| correct\_answer | correct answer; 1, 2 or 3 (impossible question) |
| aig\_version | the AIG version of the task - AIG or anchor |
| correct | whether the participant's response was correct (1) or not (0) |
| response\_slider | confidence in the response; 0-100 |
| response\_choice | participant response (1, 2, 3) |
| question\_type | type of the question; IQ stands for impossible question; GK stands for general knowledge |
| confidence\_scaled | sclaed confidence to 0-1 |