

Deep Learning for System Identification

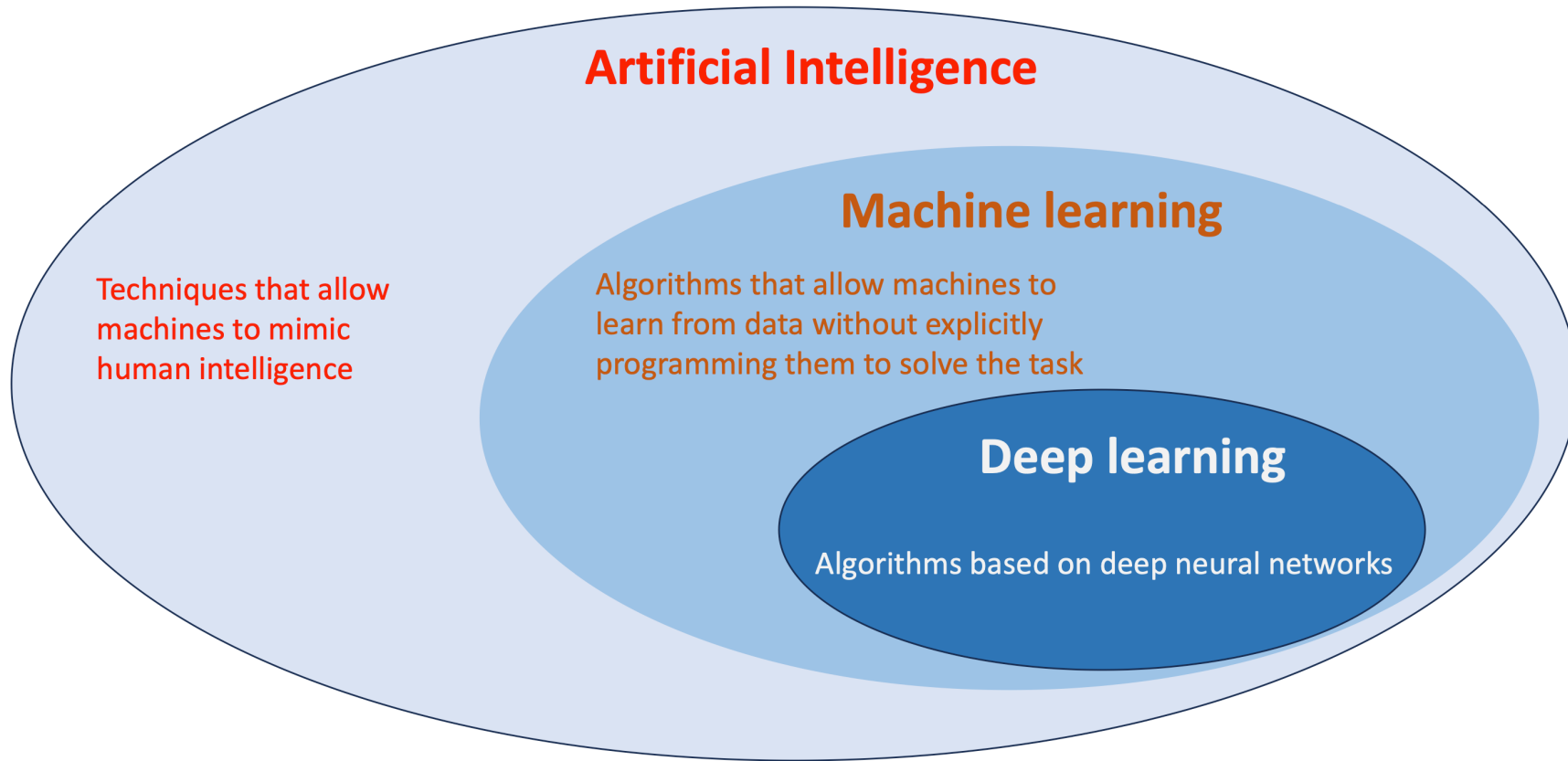
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Artificial Intelligence, Machine Learning, Deep Learning

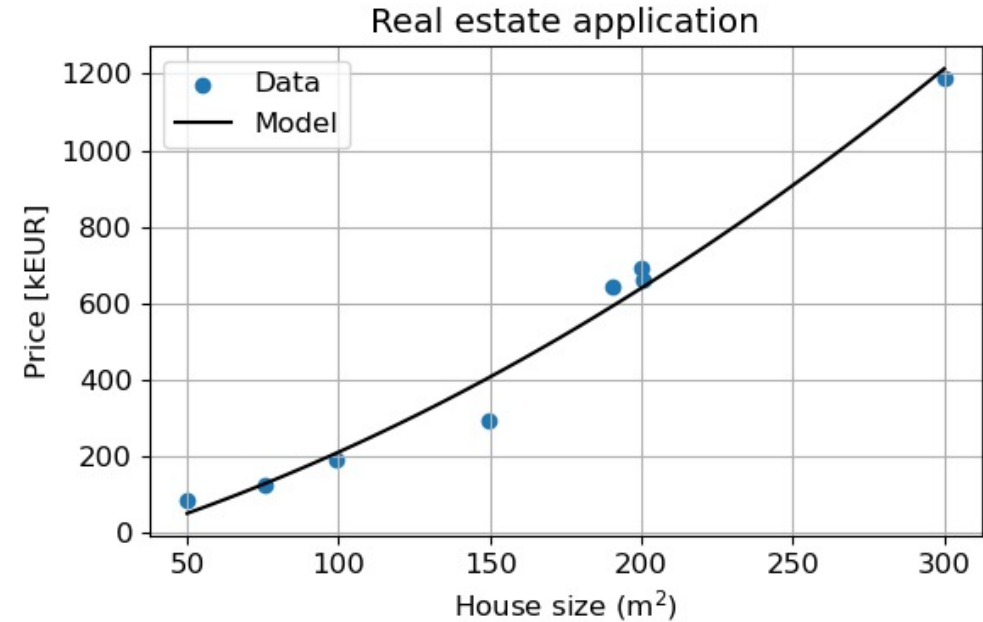


Machine learning: Regression

- **Dataset:** $D = \{(x_i, y_i)\}_{i=1}^N$
- **Model structure:** $\hat{y} = M(x; \theta)$
- **Loss:**
$$\mathcal{L}(\theta) = \frac{1}{N} \sum_{i=1}^N \|y_i - \hat{y}_i(\theta)\|^2$$

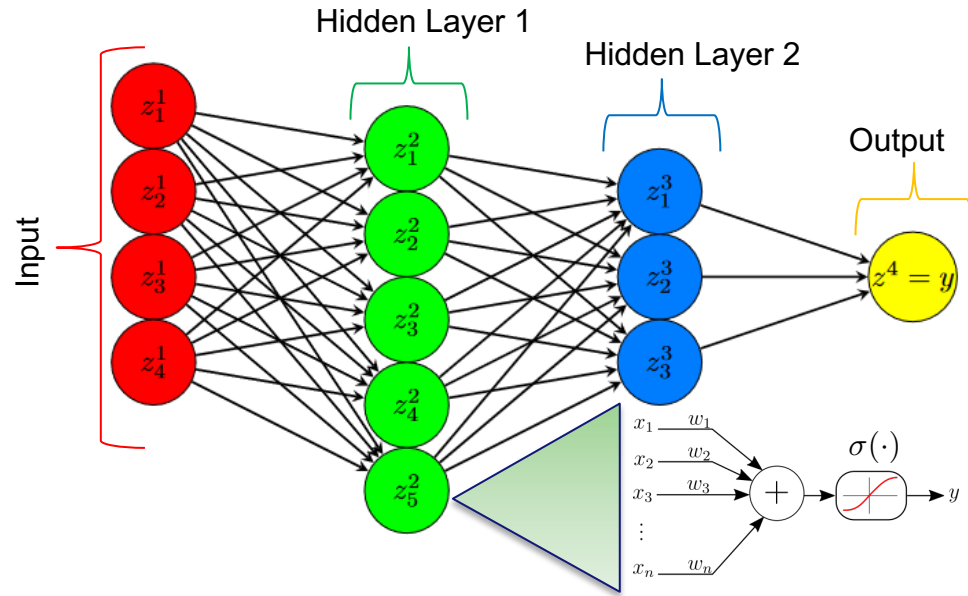
$$\hat{\theta} = \arg \min_{\theta} \mathcal{L}(\theta)$$

- **Expressive** model structures like neural networks
- Iterative optimization, often gradient-based
- Efficient software for **automatic differentiation**
- Still, it is just *glorified curve fitting*...



Feed-Forward Neural Networks

Just a particular model structure



$$z_1^2 = \sigma \left(\sum_{j=1}^4 w_{1,j}^1 z_j^1 + b_1^1 \right)$$

$$z_2^3 = \sigma \left(\sum_{j=1}^5 w_{2,j}^2 z_j^2 + b_2^2 \right)$$

$$y = z^4 = \sum_{j=1}^3 w_{1,j}^3 z_j^3 + b^3$$

$$y = W_3 \sigma(W_2 \sigma(W_1 x + b_1) + b_2) + b_3 = \text{FF}(x; \theta)$$

- Linear blocks interleaved by element-wise **non-linearities** (activation functions)
- Non-linearities essential for expressiveness

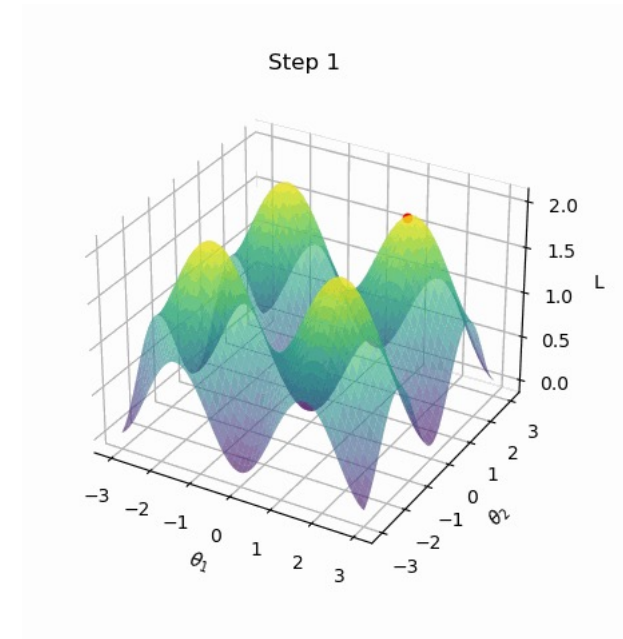
Gradient Descent

1. **Initialize Parameters:** $\theta^{(0)}$
2. **for** $k = 0, 1, \dots$: **until** maximum number of iterations or convergence **do**:
 - (a) **Compute Gradient:** $\nabla_{\theta} \mathcal{L}(\theta^{(k)})$
 - (b) **Update Parameters:**

$$\theta^{(k+1)} = \theta^{(k)} - \gamma \cdot \nabla_{\theta} \mathcal{L}(\theta^{(k)})$$

Local convergence to one of the **several minima** is OK!

- Mini-batching: at each iteration, compute loss & gradients on a subset of the dataset
- Variants of plain gradient descent like Adam are now more common
- Second-order methods like (L)-BFGS suitable for problems up to medium scale
 - most sysid and scientific machine-learning problems



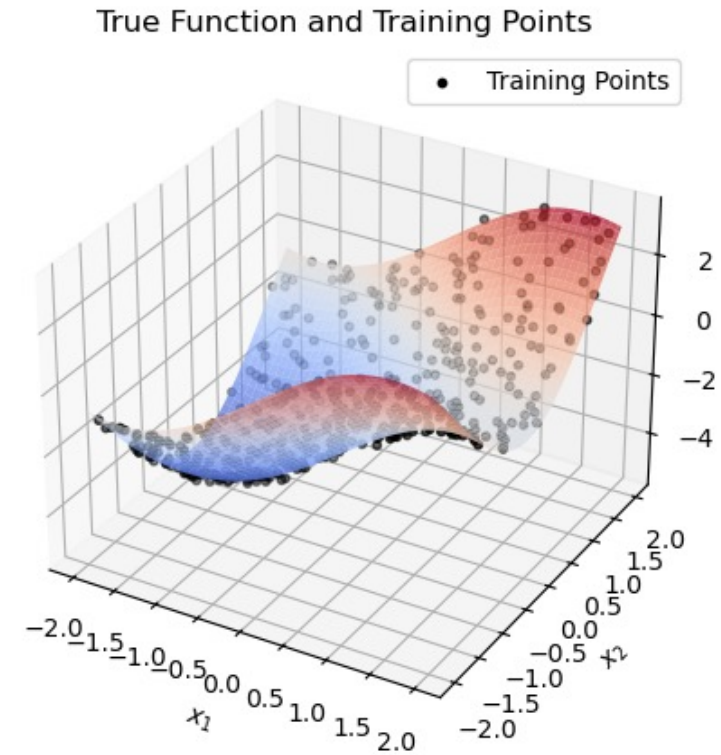
Example: synthetic toy dataset

Consider the 2D function $f : \mathbb{R}^2 \rightarrow \mathbb{R}$

$$f(x) = 2 \sin(x_1) - 3 \cos(x_2)$$

$$x \in [-2, 2]^2 \subset \mathbb{R}^2$$

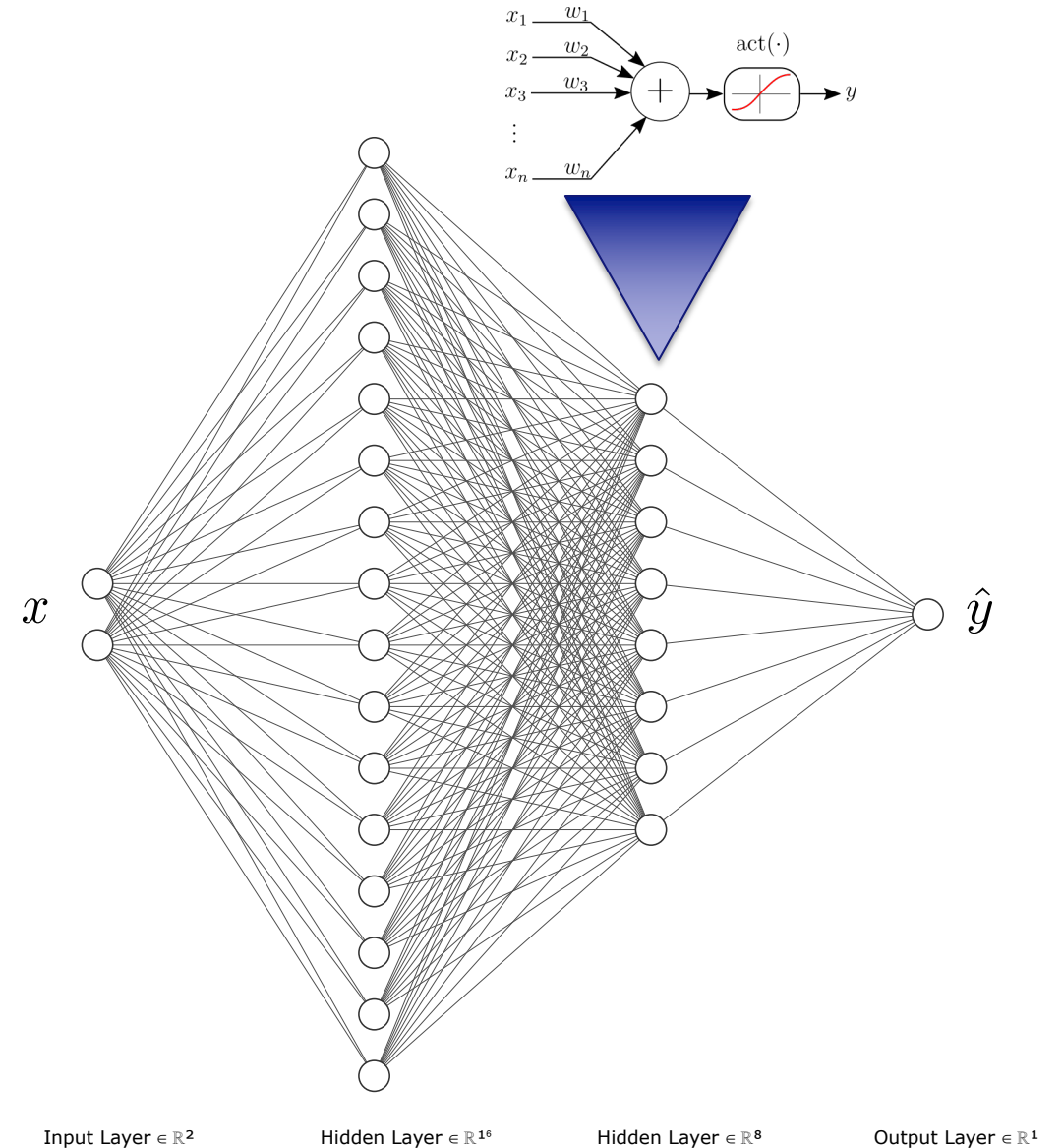
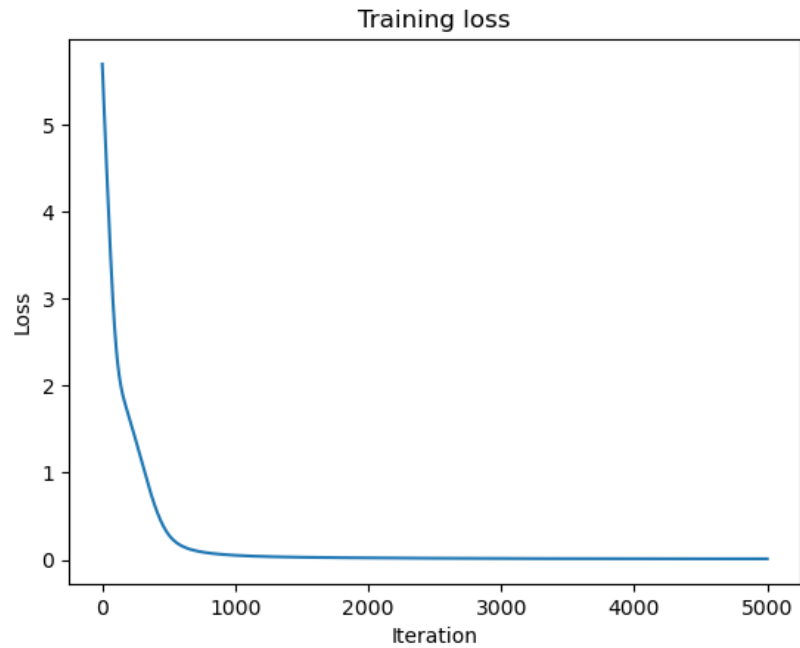
- Training and test datasets: 500 points uniformly sampled in the domain.
- Additive noise with standard deviation 0.1



Feed-forward neural network

- 2 inputs, 1 output - this is the structure of $f(x)$
- 2 hidden layers with [16, 8] neurons
- tanh non-linearities

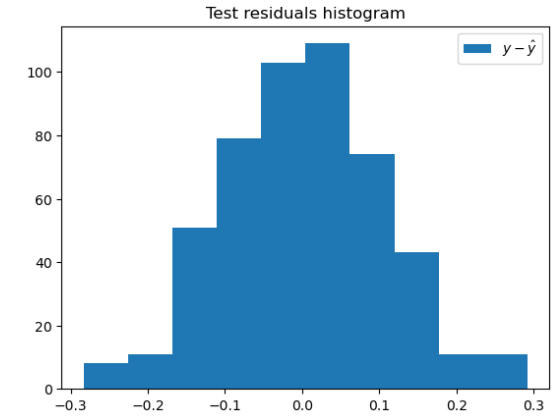
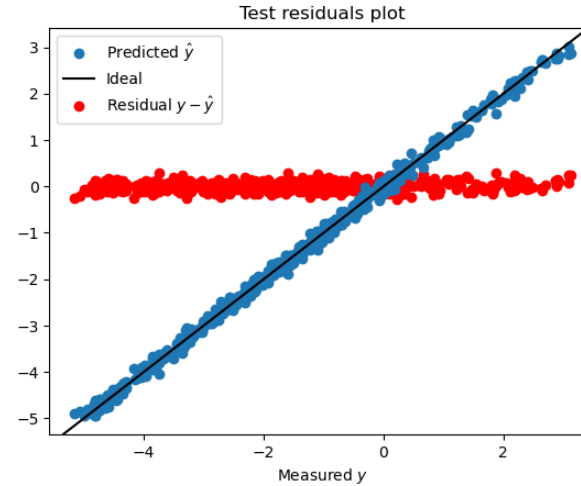
Training with 5000 iterations of Adam...



Model evaluation

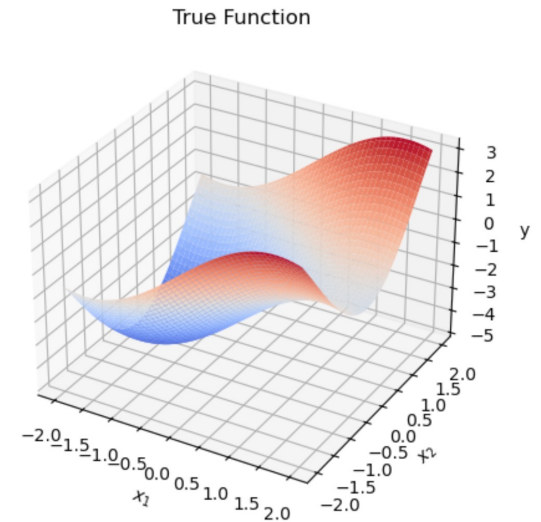
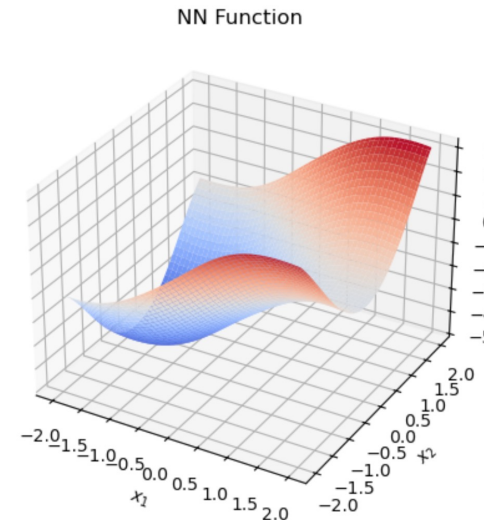
It is common to inspect on the test dataset:

- Predictions and residuals vs measured output (left)
- Histogram of residuals (right)
- Keep on following good statistical practices!



In this 2D toy example, we can also visualize:

- The learned function over a grid (left)
- The known true function (right)



Deep Learning for System Identification

- Feed-forward nets fed by lagged input/outputs are directly applicable for NARX regression

$$\hat{y}(k) = \text{FF}\left(\overbrace{y(k-1), \dots, y(k-n_a), u(k), u(k-1), \dots, u(k-n_b-1)}^{=x(k)}; \theta\right)$$

- State-space models with neural-network update/output maps:
 - Also known as Recurrent Neural Networks

$$x(k+1) = \text{FF}_x(x(k), u(k); \theta)$$

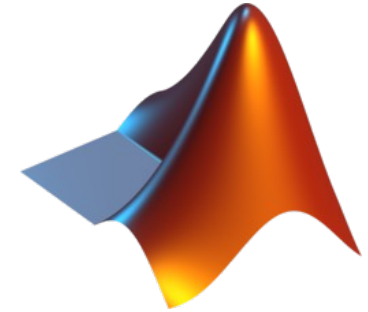
$$y(k) = \text{FF}_y(x(k); \theta)$$

What we won't cover

- Advanced architectures
 - physics-informed
 - grounded on system theory (e.g., stable by design)
 - transformers, diffusion, foundation models,...
- Optimization
 - mini-batching (to handle large datasets)
 - second-order, non-smooth, constrained...
 - automatic differentiation details
- Theoretical aspects
 - learning theory
 - uncertainty quantification
 - ...

Software for Deep Learning

An essential aspect is the software implementation. Non-exhaustive options are:



- PyTorch and JAX: libraries on top of Python
- Julia: a programming language focused on numerical computations
- MATLAB: you should know it already...

We will try out [JAX](#)!

Literature

A machine learning reference book

- Murphy, Kevin P. *Probabilistic machine learning: an introduction*. MIT press, 2022.
- Murphy, Kevin P. *Probabilistic machine learning: Advanced topics*. MIT press, 2023

Deep learning in system identification (my biased perspective)

- Forgone, Marco, and Dario Piga. "Continuous-time system identification with neural networks: Model structures and fitting criteria." *European Journal of Control* 59 (2021): 69-81.
- Beintema, Gerben I., Maarten Schoukens, and Roland Tóth. "Deep subspace encoders for nonlinear system identification." *Automatica* 156 (2023): 111210.
- Bemporad, Alberto. "An L-BFGS-B Approach for Linear and Nonlinear System Identification Under ℓ_1 and Group-Lasso Regularization." *IEEE Transactions on Automatic Control* (2025).
- Pillonetto, Gianluigi, Aleksandr Aravkin, Daniel Gedon, Lennart Ljung, Antonio H. Ribeiro, and Thomas B. Schön. "Deep networks for system identification: a survey." *Automatica* 171 (2025): 111907.