

Renesas Microcomputer

SHA Hash Function Library: User's Manual

Introduction

This library is a software library which calculates the hash value of SHA-1/SHA-256/SHA-384 for Renesas Microcomputer (hereinafter referred to as SHA Hash Function Library). Please refer the "Introduction Guide" with this document. "Introduction Guide" explains the information that depends on microcomputer.

■ Reference Documents

The following document is for reference on the specifications and standards related to SHA Hash Function Library.

- FIPS PUB 180-4, SECURE HASH STANDARD

The SHA-1, SHA-256 and SHA-384 algorithms are cryptographic hash functions published by the National Institute of Standards and Technology as the U.S. Federal Information Processing Standard.

It computes a condensed representation of a message or a data file. When a message of any length ($< 2^{64}$ bits) is input, the SHA-1 produces a 160-bit output, SHA-256 produces a 256-bit output and SHA-384 produces a 384-bit output called a message digest.

Based on the reference document, the SHA-1, SHA-256 and SHA-384 is called secure because it is computationally infeasible to find a message which corresponds to a given message digest, or to find two different messages which produce the same message digest. Any change to a message in transit will, with very high probability, result in a different message digest, and the signature will fail to verify.

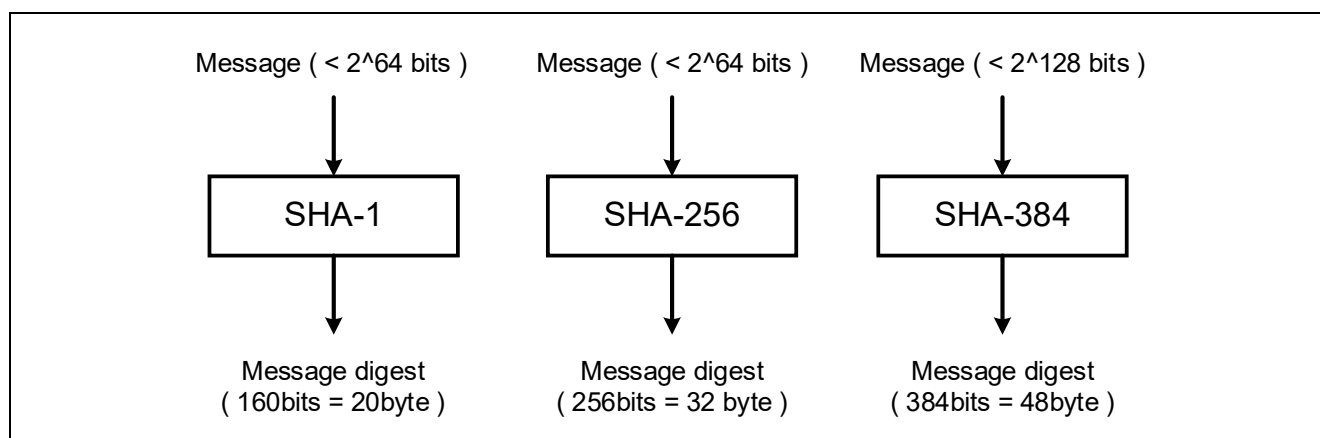


Figure 1-1 Image

The maximum of the message length which can be inputted differs from reference in SHA Hash Function Library.

Target Device

Renesas Microcomputer

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1. Specification

This section shows the specification of the SHA Hash Function Library.

Table 1-1. Specification list

Item	Contents
Input message	Unit is byte. This parameter should be set value smaller than 2^{29} byte ($(2^{32} \text{ bits}) / 8$). Inputting this parameter can be divided in any times. (Refer to Chapter 3, "Control flag".)
Output message digest	160 bits (SHA-1), 256 bits (SHA-256), 384 bits (SHA-384)
block size	64 byte (SHA-1, SHA-256), 128 byte (SHA-384)
Padding processing	Internal processing. (It is possible not to process padding either.)

2. Type definitions

This section shows the data type definitions of the library.

Table 2-1. Definitions

Datatype	Typedef
unsigned char	uint8_t
unsigned short	uint16_t
unsigned long	uint32_t
signed char	int8_t
signed short	int16_t
signed long	int32_t
For RL78: struct { uint32_t work[51 + 24]; }	R_sha_handle
For other than RL78: struct { uint32_t work[51 + 2 * 88]; }	

3. Control flag

The input message can be divided any data blocks using this control flag.

If user would like to get message digest using library once, user should specify "R_SHA_INIT" and "R_SHA_FINISH".

If user would like to get message digest with data dividing, the 1st input data should be input with "R_SHA_INIT", and last one with "R_SHA_FINISH", and middle of data input with "R_SHA_ADD".

Table 3-1. Control flag

Symbol	Value	Explanation
R_SHA_ADD	0	Add (intermediate)
R_SHA_INIT	1	Initialization (1st time)
R_SHA_FINISH	2	Finish (last time)
R_SHA_NOPADDING	4	Function does not perform padding processing.

"R_SHA_NOPADDING" needs to specify with "R_SHA_FINISH". In this case, user program needs to the padding processing, and input 64 x n byte message. This may be used in case that user would like to input message per bit.

3.1 Combination

Control flag can be used in the following combination. Operation is not guaranteed in other combination.

Table 3-2. Combination list

Combination	Value (binary)
R_SHA_ADD	0 (000)
R_SHA_INIT	1 (001)
R_SHA_FINISH	2 (010)
R_SHA_INIT R_SHA_FINISH	3 (011)
R_SHA_FINISH R_SHA_NOPADDING	6 (110)
R_SHA_INIT R_SHA_FINISH R_SHA_NOPADDING	7 (111)

3.2 Usage Example

3.2.1 Input message is 1 block

When input message is 1 block, call a function as follows.

```
uint8_t mdat[] = "abcdef";
uint8_t hdat[20];
R_sha_handle work;

R_Sha1_HashDigest(mdat, hdat, 6,
                  (R_SHA_INIT | R_SHA_FINISH), (void *)&work);
```

3.2.2 Input message is divided any data blocks

When input message is divided 2 data blocks, call a function as follows.

```
uint8_t mdat1[] = "abc";
uint8_t mdat2[] = "def";
uint8_t hdat[20];
R_sha_handle work;

R_Sha1_HashDigest(mdat1, hdat, 3, R_SHA_INIT, (void *)&work);
R_Sha1_HashDigest(mdat2, hdat, 3, R_SHA_FINISH, (void *)&work);
```

When input message is divided 3 data blocks, call a function as follows.

```
uint8_t mdat1[] = "ab";
uint8_t mdat2[] = "cd";
uint8_t mdat3[] = "ef";
uint8_t hdat[20];
R_sha_handle work;

R_Sha1_HashDigest(mdat1, hdat, 2, R_SHA_INIT, (void *)&work);
R_Sha1_HashDigest(mdat2, hdat, 2, R_SHA_ADD, (void *)&work);
R_Sha1_HashDigest(mdat3, hdat, 2, R_SHA_FINISH, (void *)&work);
```

3.2.3 No padding processing

When input message is 1 block with no padding, call a function as follows.

```
uint8_t mdat[] = { /* 1 zero bits */
    0x40, 0x00, 0x00, 0x00, 0x00, 0x00, 0x00, 0x00,
    0x00, 0x00, 0x00, 0x00, 0x00, 0x00, 0x00, 0x00,
    0x00, 0x00, 0x00, 0x00, 0x00, 0x00, 0x00, 0x00,
    0x00, 0x00, 0x00, 0x00, 0x00, 0x00, 0x00, 0x00,
    0x00, 0x00, 0x00, 0x00, 0x00, 0x00, 0x00, 0x00,
    0x00, 0x00, 0x00, 0x00, 0x00, 0x00, 0x00, 0x00,
    0x00, 0x00, 0x00, 0x00, 0x00, 0x00, 0x00, 0x00,
    0x00, 0x00, 0x00, 0x00, 0x00, 0x00, 0x00, 0x01
};
uint8_t hdat[20];
R_sha_handle work;

R_Sha1_HashDigest(mdat, hdat, 64,
    (R_SHA_INIT | R_SHA_FINISH | R_SHA_NOPADDING),
    (void *)&work);
```

When input message is 2 blocks with no padding, call a function as follows.

```
uint8_t mdat1[] = {          /* 1 zero bits */
    0x40
};
uint8_t mdat2[] = {
    0x00, 0x00, 0x00, 0x00, 0x00, 0x00, 0x00,
    0x00, 0x00, 0x00, 0x00, 0x00, 0x00, 0x00,
    0x00, 0x00, 0x00, 0x00, 0x00, 0x00, 0x00,
    0x00, 0x00, 0x00, 0x00, 0x00, 0x00, 0x00,
    0x00, 0x00, 0x00, 0x00, 0x00, 0x00, 0x00,
    0x00, 0x00, 0x00, 0x00, 0x00, 0x00, 0x00,
    0x00, 0x00, 0x00, 0x00, 0x00, 0x00, 0x00,
    0x00, 0x00, 0x00, 0x00, 0x00, 0x00, 0x01
};
uint8_t hdat[20];
R_sha_handle work;

R_Sha1_HashDigest(mdat1, hdat, 1, R_SHA_INIT , (void *)&work);
R_Sha1_HashDigest(mdat2, hdat, 63,
    (R_SHA_FINISH | R_SHA_NOPADDING), (void *)&work);
```

4. Error code

Functions returns the following error codes.

Table 4-1. Error code

Symbol	Value	Explanation
R_PROCESS_COMPLETE	0	Normal end
R_SHA_ERROR_POINTER	-1	Pointer "hadt" or "work" is NULL.
R_SHA_ERROR_FLAG	-2	Incorrect flag is specified.
R_SHA_ERROR_LENGTH	-3	Pointer "mdat" is NULL, and len > 0.

5. Functions

This section shows specification of library functions.
Details of each functions are described by the following format.

Format

Shows a format in which the function is called. The header file indicated in #include "header file" is the standard header file necessary to execute the function described here. Always be sure to include it.

Argument

The letters I and O respectively mean that the parameter is input data or output data. If marked by IO, it means input/output data.

Return Value

Shows the value returned by the function. The comments written after the return value beginning with a colon (:) are an explanation about the return value (e.g. return condition).

Description

Describes specifications of the function.

Notes

Shows the precautions when use the function.

5.1 R_Sha1_HashDigest

SHA-1 hash function

Format

```
#include "r_sha.h"
```

```
int8_t R_Sha1_HashDigest (  
    const uint8_t *mdat,  
    uint8_t *hdat,  
    uint16_t len,  
    uint8_t flag,  
    void *work );
```

Argument

Argument	I/O	Explanation
mdat	I	address of an input message
hdat	O	address of message digest
len	I	length of message (unit: byte)
flag	I	Control flag
work	I/O	address of Work area

Return Value

Please refer to Chapter 4, "Error code".

Description

This function computes message digest defined in the SHA-1 algorithm.

The application specifies address of data making a message digest to the 1st argument "mdat". And the application specifies address to store a message digest to the 2nd argument "hash". And the application specifies the data length of message to the 3rd argument "len".

And the application specifies the Control flag to the 4th argument "flag", refer to Chapter 3, "Control flag".

And the application specifies address of Work area to the 5th argument "work". It is necessary to keep a work until the operation of a hash value finishes.

A message digest is stored when "R_SHA_FINISH" is specified as flag.

Notes

None.

5.2 R_Sha256_HashDigest

SHA-256 hash function

Format

```
#include "r_sha.h"
```

```
int8_t R_Sha256_HashDigest (  
    const uint8_t *mdat,  
    uint8_t *hdat,  
    uint16_t len,  
    uint8_t flag,  
    void *work );
```

Argument

Argument	I/O	Explanation
mdat	I	address of an input message
hdat	O	address of message digest
len	I	length of message (unit: byte)
flag	I	Control flag
work	I/O	address of Work area

Return Value

Please refer to Chapter 4, "Error code".

Description

This function computes message digest defined in the SHA-256 algorithm.

The application specifies address of data making a message digest to the 1st argument "mdat". And the application specifies address to store a message digest to the 2nd argument "hash". And the application specifies the data length of message to the 3rd argument "len".

And the application specifies the Control flag to the 4th argument "flag", refer to Chapter 3, "Control flag".

And the application specifies address of Work area to the 5th argument "work". It is necessary to keep a work until the operation of a hash value finishes.

A message digest is stored when "R_SHA_FINISH" is specified as flag.

Notes

None.

5.3 R_Sha384_HashDigest

SHA-384 hash function

Format

```
#include "r_sha.h"
```

```
int8_t R_Sha384_HashDigest (  
    const uint8_t *mdat,  
    uint8_t *hdat,  
    uint16_t len,  
    uint8_t flag,  
    void *work );
```

Argument

Argument	I/O	Explanation
mdat	I	address of an input message
hdat	O	address of message digest
len	I	length of message (unit: byte)
flag	I	Control flag
work	I/O	address of Work area

Return Value

Please refer to Chapter 4, "Error code".

Description

This function computes message digest defined in the SHA-384 algorithm.

The application specifies address of data making a message digest to the 1st argument "mdat". And the application specifies address to store a message digest to the 2nd argument "hash". And the application specifies the data length of message to the 3rd argument "len".

And the application specifies the Control flag to the 4th argument "flag", refer to Chapter 3, "Control flag".

And the application specifies address of Work area to the 5th argument "work". It is necessary to keep a work until the operation of a hash value finishes.

A message digest is stored when "R_SHA_FINISH" is specified as flag.

Notes

None.

6. Sample program

Sample program confirms that calculating SHA-1 hash value and expected value are corresponding.

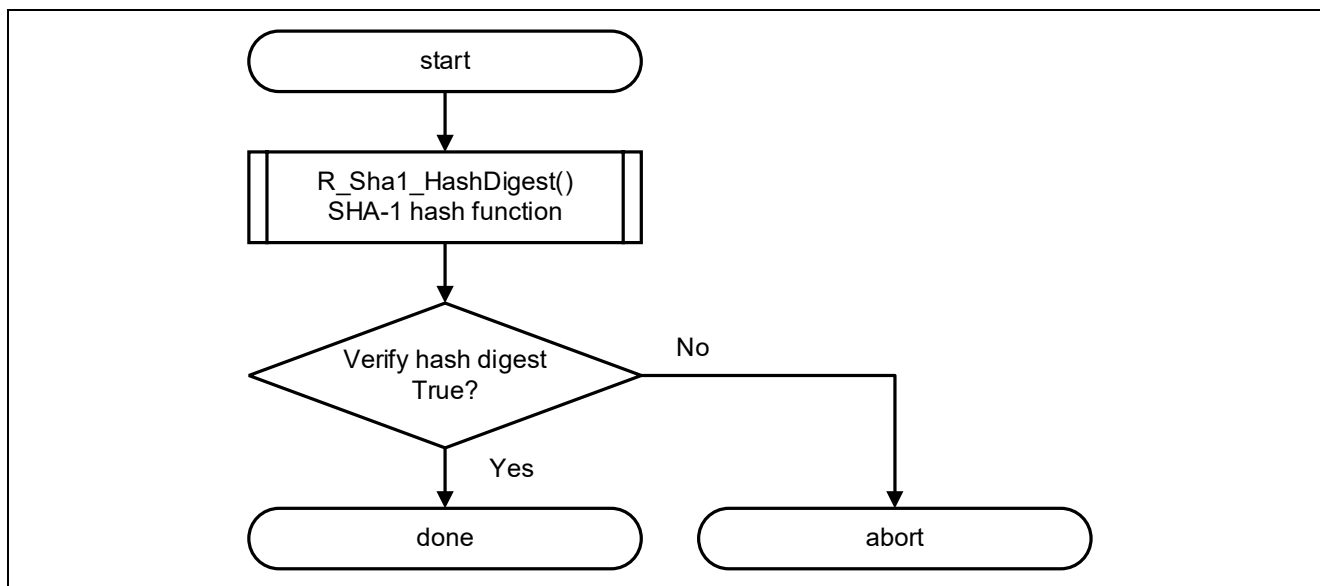


Figure 6-1 The flow of a sample program

Revision History

Rev.	Date	Description	
		Page	Summary
1.01	Aug 1, 2014	–	First edition issued
2.00	Apr 23, 2021	–	Add SHA-384

General Precautions in the Handling of Microprocessing Unit and Microcontroller Unit Products

The following usage notes are applicable to all Microprocessing unit and Microcontroller unit products from Renesas. For detailed usage notes on the products covered by this document, refer to the relevant sections of the document as well as any technical updates that have been issued for the products.

1. Precaution against Electrostatic Discharge (ESD)

A strong electrical field, when exposed to a CMOS device, can cause destruction of the gate oxide and ultimately degrade the device operation. Steps must be taken to stop the generation of static electricity as much as possible, and quickly dissipate it when it occurs. Environmental control must be adequate. When it is dry, a humidifier should be used. This is recommended to avoid using insulators that can easily build up static electricity.

Semiconductor devices must be stored and transported in an anti-static container, static shielding bag or conductive material. All test and measurement tools including work benches and floors must be grounded. The operator must also be grounded using a wrist strap. Semiconductor devices must not be touched with bare hands. Similar precautions must be taken for printed circuit boards with mounted semiconductor devices.

2. Processing at power-on

The state of the product is undefined at the time when power is supplied. The states of internal circuits in the LSI are indeterminate and the states of register settings and pins are undefined at the time when power is supplied. In a finished product where the reset signal is applied to the external reset pin, the states of pins are not guaranteed from the time when power is supplied until the reset process is completed. In a similar way, the states of pins in a product that is reset by an on-chip power-on reset function are not guaranteed from the time when power is supplied until the power reaches the level at which resetting is specified.

3. Input of signal during power-off state

Do not input signals or an I/O pull-up power supply while the device is powered off. The current injection that results from input of such a signal or I/O pull-up power supply may cause malfunction and the abnormal current that passes in the device at this time may cause degradation of internal elements. Follow the guideline for input signal during power-off state as described in your product documentation.

4. Handling of unused pins

Handle unused pins in accordance with the directions given under handling of unused pins in the manual. The input pins of CMOS products are generally in the high-impedance state. In operation with an unused pin in the open-circuit state, extra electromagnetic noise is induced in the vicinity of the LSI, an associated shoot-through current flows internally, and malfunctions occur due to the false recognition of the pin state as an input signal become possible.

5. Clock signals

After applying a reset, only release the reset line after the operating clock signal becomes stable. When switching the clock signal during program execution, wait until the target clock signal is stabilized. When the clock signal is generated with an external resonator or from an external oscillator during a reset, ensure that the reset line is only released after full stabilization of the clock signal. Additionally, when switching to a clock signal produced with an external resonator or by an external oscillator while program execution is in progress, wait until the target clock signal is stable.

6. Voltage application waveform at input pin

Waveform distortion due to input noise or a reflected wave may cause malfunction. If the input of the CMOS device stays in the area between V_{IL} (Max.) and V_{IH} (Min.) due to noise, for example, the device may malfunction. Take care to prevent chattering noise from entering the device when the input level is fixed, and also in the transition period when the input level passes through the area between V_{IL} (Max.) and V_{IH} (Min.).

7. Prohibition of access to reserved addresses

Access to reserved addresses is prohibited. The reserved addresses are provided for possible future expansion of functions. Do not access these addresses as the correct operation of the LSI is not guaranteed.

8. Differences between products

Before changing from one product to another, for example to a product with a different part number, confirm that the change will not lead to problems. The characteristics of a microprocessing unit or microcontroller unit products in the same group but having a different part number might differ in terms of internal memory capacity, layout pattern, and other factors, which can affect the ranges of electrical characteristics, such as characteristic values, operating margins, immunity to noise, and amount of radiated noise. When changing to a product with a different part number, implement a system-evaluation test for the given product.

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Corporate Headquarters

TOYOSU FORESIA, 3-2-24 Toyosu,
Koto-ku, Tokyo 135-0061, Japan
www.renesas.com

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