RX Family

RSPIA Module Using Firmware Integration Technology

Introduction

This document covers the RSPIA Module Using Firmware Integration Technology (FIT) for the supported RX family MCUs. Details are provided that describe the RSPIA driver's architecture, integration of the FIT module into a user's application, and how to use the API.

The RX family MCUs supported by this module have a built-in Enhanced Serial Peripheral Interface (RSPIA) for only one channel. The RSPIA performs synchronous serial communication with full duplex or simplex (transmit-only or receive-only). It has a function that performs serial communication with multiple processors and peripheral.

Target Devices

The following is a list of devices that are currently supported by this API:
- RX671 Group

When using this application note with other Renesas MCUs, careful evaluation is recommended after making modifications to comply with the alternate MCU.

Target Compilers

- Renesas Electronics C/C++ Compiler Package for RX Family
- GCC for Renesas RX
- IAR C/C++ Compiler for Renesas RX

For details of the confirmed operation contents of each compiler, refer to "6.1 Confirmed Operation Environment ".

Related Documents

- Firmware Integration Technology User's Manual (R01AN1833)
- RX Family Board Support Package Module Using Firmware Integration Technology (R01AN1685)

Contents

1. Overview

This software provides an application programing interface (API) to prepare the RSPIA peripheral for operation and for performing data transfers over the SPI bus.

The RSPIA FIT module fits between the user application and the physical hardware to take care of the low-level hardware control tasks that manage the RSPIA peripheral.

It is recommended to review the RSPIA peripheral chapter in the RX MCU hardware user's manual before using this software.

1.1 RSPIA FIT Module

The RSPIA FIT module can be used by being implemented in a project as an API. See section 2.13, Adding the FIT Module to Your Project for details on methods to implement this FIT module into a project.

1.2 Overview of the RSPIA FIT Module

After adding the RSPIA FIT module to your project you will need to modify the *r_rspia_rx_config.h* file to configure the software for your installation. See Section 2.8 Configuration Overview for details on configuration options.

The RSPIA FIT module does not have a function to initialize a register of the I/O port. The setting of the I/O port must be accomplished other than this module. See Section 4, Pin Setting for setting of the I/O port.

When using an RSPIA channel at run time, the first step is to call the R_RSPIA_Open() function by passing the required settings and parameters. On completion, by setting up the I/O ports, the RSPIA channel will be active and ready to perform all other functions available in this API. SPI Data transfer operations may be used at this time, or various control operations may be performed to change settings (Note 1).

Note 1: When using in clock synchronous operation (3-wire method) and in master mode, follow the procedure below to prepare for data transmission. Otherwise, the synchronization gap of the clock may occur.
(1) Disable the slave for communication (For RSPIA slave, set SPE=0)
(2) Call R_RSPIA_Open(), note that wait for this operation to be completed
(3) Set the pins to peripheral module by I/O ports setting
(4) Enable the slave for communication

Setting of the RSPIA register is executed by calling R_RSPIA_Open(). As it intended to general-purpose use, the register's default value should be set in the RSPIA register. Also, by calling R_RSPIA_Control(), RSPIA register information stored in RSPIA FIT module can be rewritten.

Five commands are provided in the R_RSPIA_Control() function:
- Change the base bit-clock rate.
- Immediately abort a transfer operation.
- Rewrite RSPIA register information.
- Change the transmit FIFO threshold.
- Change the receive FIFO threshold.

When data transfers are performed over the SPI bus the driver informs the user's application of the completion status by calling the user-provided callback function.
Most of the RSPIA API functions will require a 'handle' argument. This is used to identify the RSPIA channel number that is selected for the operation. A handle is obtained by first calling the R_RSPIA_Open() function. You must provide the address of a location where you will store the handle to R_RSPIA_Open(), and on completion the handle will be available for use. Thereafter, simply pass the provided handle value for that RSPIA channel number to the other API functions when calling them. In your application you will need to keep track of which handle belongs to a given channel, as each channel will be assigned its own handle.

1.2.1 Features Supported
This driver supports the following subset of the features available with the RSPIA peripheral.

RSPIA transfer functions:
- Use of MOSI (master out/slave in), MISO (master in/slave out), SSL (slave select), and RSPCK (RSPIA clock) signals allows serial communications through SPI operation (four-wire method) or clock synchronous operation (three-wire method).
- Full-duplex or simplex (transmit-only or receive-only) communications can be selected.
- Capable of serial communications in master/slave mode
- Switching of the polarity of the serial transfer clock
- Switching of the phase of the serial transfer clock

Data format:
- MSB-first/LSB-first selectable
- Transfer bit length can be changed to 4 through 32 bits.
- Transmit buffer size/receive buffer size: 32 bits × 4 stages FIFO.

Bit rate:
- In master mode, the on-chip baud rate generator generates RSPCK by frequency-dividing PCLK (Division ratio: 2 to 4096).
- In slave mode, the externally input clock is used as the serial clock (for maximum frequency, refer to MCU User's manual).

Error detection:
- Mode fault error detection
- Overrun error detection
- Parity error detection
- Under run detection
- Receive data ready detection

SSL control function:
- Four SSL signals (SSL00 to SSL03) for each channel
- In single-master mode: SSL00 to SSL03 signals are output.
- In slave mode: SSLn0 signal for input and SSL01 to SSL03 signals are Hi-Z (not used).
- Controllable delay from SSL output assertion to RSPCK operation (RSPCK delay)
  Range: 1 to 8 RSPCK cycles (set in RSPCK-cycle units)
- Controllable delay from RSPCK stop to SSL/OE output negation (SSL/OE negation delay)
  Range: 1 to 8 RSPCK cycles (set in RSPCK-cycle units)
- Controllable wait for next-access SSL output assertion (next-access delay)
  Range: 1 to 8 RSPCK cycles (set in RSPCK-cycle units)
- Able to change SSL polarity

Communication Protocol:
- Motorola SPI
- TI SSP (Synchronous Serial Protocol)

Control in master transfer:
- For each transfer operation, the following can be set: Slave select number, further division of base bit rate, SPI clock polarity/phase, transfer data bit length, MSB/LSB-first, burst (holding SSL), SPI clock delay, slave select negation delay, and next access Delay

1.2.2 Features Not Supported
- To conserve limited RAM resources of smaller memory MCUs, this driver requires that data buffers are not statically allocated by the driver, but rather must be allocated by the user application at a higher level. This gives the application the control of how to allocate RAM.
- Only single-sequence data transfers are supported. the multi-command-sequence data transfer features of the RSPIA peripheral are not supported by this driver.
- Byte swap for 16-bit type is not supported.
- The module can not be used in cooperation with the DMAC (Direct Memory Access Controller), and the DTC (Data Transfer Controller).

1.3   API Overview

Table 1.1 lists the API functions included in this module. Also, section 2.9, Code Size, lists the size of the code sections used by this module.

Table 1.1   API Functions

Function	Function Description
R_RSPIA_Open()	Initializes the associated registers required to prepare the specified RSPIA channel for use, provides the handle for use with other API functions. Takes a callback function pointer for responding to interrupt events.
R_RSPIA_Control()	Handles special hardware or software operations for the RSPIA channel
R_RSPIA_Read()	The Read function receives data from a SPI master or slave device.
R_RSPIA_Write()	The Write function transmits data to a SPI master or slave device.
R_RSPIA_WriteRead()	The Write Read function simultaneously transmits data to a SPI master or slave device while receiving data from that device (full duplex).
R_RSPIA_Close()	Disables the specified RSPIA channel.
R_RSPIA_GetVersion()	Returns the driver version number.

1.4   Driver Architecture

1.4.1   System Examples

The driver supports single-master/multi-slave mode operation, or slave-mode operation. Each RSPIA channel controls one SPI bus. Multiple-master operation on the same bus is not supported in this driver. An example of a single master connected to multiple slaves on one SPI bus is shown.
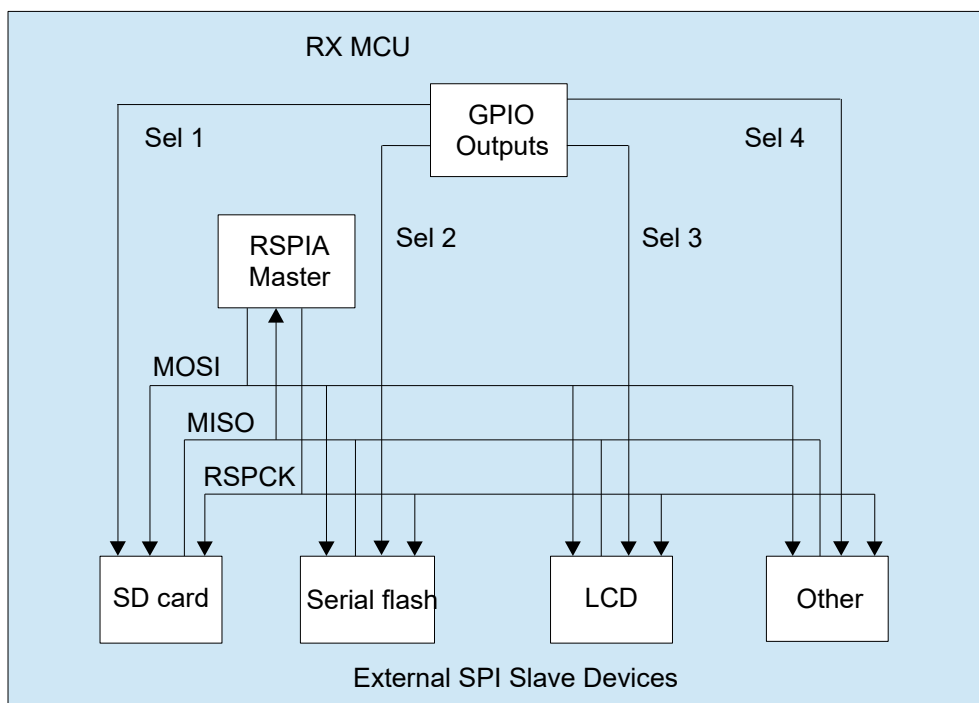

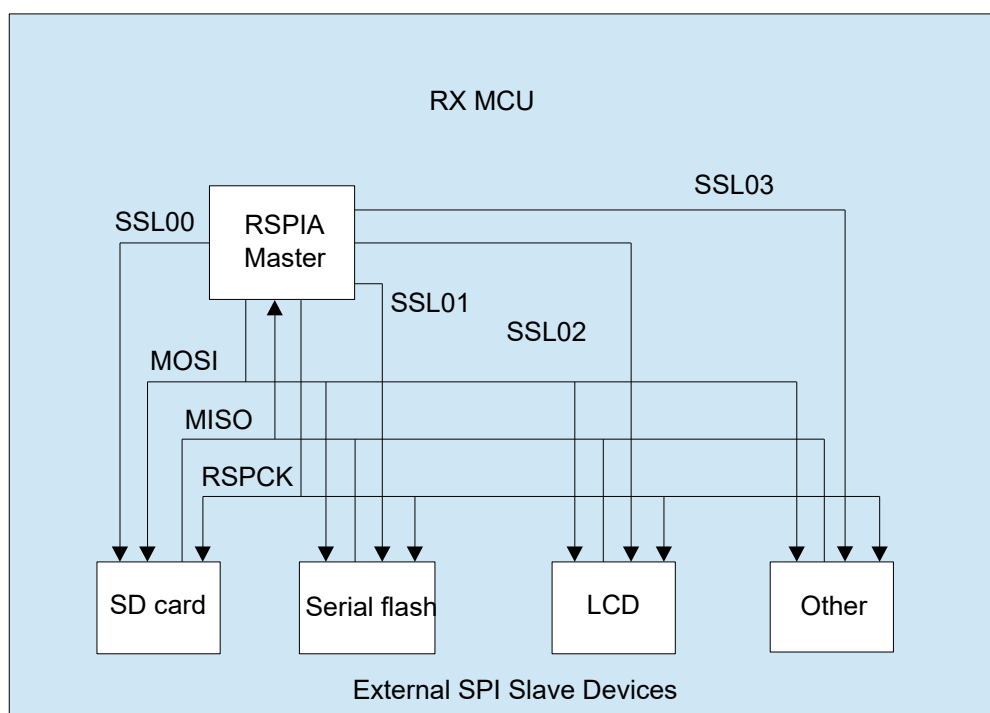**Figure 1.1 : This example shows the use of GPIO ports to serve as the slave select signals (3- Wire-mode)**

Figure 1.2 : The built-in RSPIA peripheral slave select hardware (SSL) may be used to generate the signals (SPI 4-Wire mode)

2. API Information

This Driver API follows the Renesas API naming standards.

2.1 Hardware Requirements

This driver requires your MCU support the following features.

This section details the hardware peripherals that this driver requires. Unless explicitly stated, these resources must be reserved for the driver and the user cannot use them independently.

- One or more available RSPIA peripheral channels.

2.2 Software Requirements

This driver is dependent upon the support from the following software:

- This software depends on a FIT-compliant BSP module Rev.6.10 or higher. The related I/O ports should be correctly initialized elsewhere after calling the R_RSPIA_Open() of this software.
- This software requires that the peripheral clock (PCLK) has been initialized by the BSP prior to calling the APIs of this module. The r_bsp macro 'BSP_PCLKx_HZ' is used by the driver for calculating bit-rate register settings. If the user modifies the PCLKx setting outside of the r_bsp module, then calculations on the bit rate will be invalid.

2.3 Limitations

2.3.1 RAM Location Limitations

In FIT, if a value equivalent to NULL is set as the pointer argument of an API function, error might be returned due to parameter check. Therefore, do not pass a NULL equivalent value as pointer argument to an API function.

The NULL value is defined as 0 because of the library function specifications. Therefore, the above phenomenon would occur when the variable or function passed to the API function pointer argument is located at the start address of RAM (address 0x0). In this case, change the section settings or prepare a dummy variable at the top of the RAM so that the variable or function passed to the API function pointer argument is not located at address 0x0.

In the case of the CCRX project (e2 studio V7.5.0), the RAM start address is set as 0x4 to prevent the variable from being located at address 0x0. In the case of the GCC project (e2 studio V7.5.0) and IAR project (EWRX V4.12.1), the start address of RAM is 0x0, so the above measures are necessary.

The default settings of the section may be changed due to the IDE version upgrade. Please check the section settings when using the latest IDE.

2.4 Supported Toolchain

The operation of RSPIA FIT module has been confirmed with the toolchain listed in "6.1 Confirmed Operation Environment".

2.5 Interrupt Vector

When running the R_RSPIA_Open() function, the interrupt according to the argument channel and the interrupt occurrence factor is enabled.

Table 2.1 lists the interrupt vectors used in the FIT Module.

Table 2.1 Interrupt Vector

Device	Interrupt Vector
RX671	SPRI interrupt (vector no.: 48)
	SPTI interrupt (vector no.: 49)

2.6 Header Files

All API calls are accessed by including a single file "r_rspia_rx_if.h" which is supplied with this software's project code.

Build-time configuration options are selected or defined in the file "r_rspia_rx_config.h"

2.7 Integer Types

This project uses ANSI C99. These types are defined in stdint.h.

2.8   Configuration Overview

The configuration option settings of this module are located in r_rspia _rx_config.h. The option names and setting values are listed in the table below:

Configuration options in r_rspia _rx_config.h	
Definition	**Description**
RSPIA_CFG_PARAM_CHECKING_ENABLE 1	1: Parameter checking is included in the build. 0: Parameter checking is omitted from the build. Setting this #define to BSP_CFG_PARAM_CHECKING_ENABLE utilizes the system default setting.
RSPIA_CFG_REQUIRE_LOCK 1	If this is set to (1) then the RSPIA driver will attempt to obtain the lock for the channel when performing certain operations to prevent concurrent access conflicts. This function cannot be used for data transfer using the DMAC/DTC. Set to 0 when performing data transfer using DMAC/DTC.
RSPIA_CFG_DUMMY_TXDATA 0xFFFFFFFF	The user-specified Dummy Data to be transmitted during receive-only operations.
RSPIA_CFG_USE_CH0 1	Enable the RSPIA channels to use at build-time. (0) = not used. (1) = used. **Note that must enable at least 1 channel for use. Be sure to enable the channels you will be using in the config file.**
RSPIA_CFG_CH0_IR_PRIORITY 3	Sets the shared interrupt priority for the channel. This is provided as a convenience. Priority can still be changed outside of this module at run time after a call to R_RSPIA_Open has been made to a channel. However, the next call to R_RSPIA_Open for that channel will change it back to this configuration value.
RSPIA_CFG_CH0_TX_FIFO_THRESH 2	SET TX FIFO THRESHOLD; (RSPIA supported MCU ONLY) 0 lowest, 3 highest Set the same value for TX FIFO THRESHOLD and RX FIFO THRESHOLD.
RSPIA_CFG_CH0_RX_FIFO_THRESH 2	SET RX FIFO THRESHOLD; (RSPIA supported MCU ONLY) 0 lowest, 3 highest

2.9   Code Size

Typical code sizes associated with this module are listed below.

The ROM (code and constants) and RAM (global data) sizes are determined by the build-time configuration options described in 2.8, Configuration Overview. The table lists reference values when the C compiler's compile options are set to their default values, as described in 2.4, Supported Toolchain. The compile option default values are optimization level: 2, optimization type: for size, and data endianness: little-endian. The code size varies depending on the C compiler version and compile options

ROM, RAM, and Stack Code Sizes							
		Memory Used					
		Renesas Compiler		GCC		IAR Compiler	
Device	Category	With Parameter Checking	Without Parameter Checking	With Parameter Checking	Without Parameter Checking	With Parameter Checking	Without Parameter Checking
RX671	ROM	2866 bytes	2595 bytes	6620 bytes	6124 bytes	5162 bytes	4820 bytes
	RAM	64 bytes	64 bytes	44 bytes	44 bytes	60 bytes	60 bytes
	Maximum stack usage	80 bytes	72 bytes	- bytes	- bytes	160 bytes	156 bytes

2.10 Parameters

This section describes the parameter structure used by the API functions in this module. The structure is located in r_rspia_rx_if.h as are the prototype declarations of API functions.

Channel Settings structure for Open

The R_RSPIA_Open() function requires a pointer to an initialized instance of this structure to set certain operating modes at the channel open.

```
typedef struct rspia_chnl_settings_s
{
    rspia_interface_mode_t gpio_ssl;                /* RSPIA_IF_MODE_4WIRE:
RSPIA slave selects, RSPIA_IF_MODE_3WIRE: GPIO slave selects. */
    rspia_master_slave_mode_t master_slave_mode;    /* RSPIA_MS_MODE_MASTER or
RSPIA_MS_MODE_SLAVE. */
    rspia_frame_select_t frame_mode;                /* RSPIA_IF_FRAME_TI_SSP or
RSPIA_IF_FRAME_MOTOROLA_SPI. */
    uint32_t   bps_target;                          /* The target bits per
second setting value for the channel. */
} rspia_chan_settings_t;
```

Abstraction of channel handle data structure

User application will use this as a reference to an opened channel.

```
typedef struct rspia_cfg_block_s *rspia_hdl_t;


typedef struct rspia_cfg_block_s
{
    uint8_t chan;
    uint8_t current_slave;                  /* Number of the currently assigned
slave. */
    bool rspia_chan_opened;                 /* This variable determines whether
the peripheral has already been initialized. */
    void   (*p_callback)(void *p_cbdat);    /* pointer to user callback function.
*/
} rspia_cfg_block_t;
```

Typedef enumerations used for the command settings word

This is list contains the enumerated types available for specific settings of the command word for write and read operations. The command word is a 32-bit value that is a collection of bit fields.

This contains one of each of the above types in the correct order to set all the bits of the SPCMD register.

```
typedef union rspia_command_word_s
{
    R_BSP_ATTRIB_STRUCT_BIT_ORDER_RIGHT_14(
        rspia_spcmd_cpha_t         cpha        :1,
        rspia_spcmd_cpol_t         cpol        :1,
        rspia_spcmd_br_div_t       br_div      :2,
        rspia_spcmd_reserve_bit_t  rs0         :3,    /* reserved */
        rspia_spcmd_ssl_negation_t ssl_negate  :1,
        rspia_spcmd_reserve_bit_t  rs1         :4,    /* reserved */
        rspia_spcmd_bit_order_t    bit_order   :1,
        rspia_spcmd_spnden_t       next_delay  :1,
        rspia_spcmd_slnden_t       ssl_neg_delay :1,
        rspia_spcmd_sckden_t       clock_delay :1,
        rspia_spcmd_bit_length_t   bit_length  :5,
        rspia_spcmd_reserve_bit_t  rs2         :3,    /* reserved */
```

```
        rspia_spcmd_ssl_assert_t   ssl_assert    :3,
        rspia_spcmd_reserve_bit_t  rs3           :5     /* reserved */
    );
    uint32_t word[1];
} rspia_command_word_t;
```

Example of command word initialization

```
static const rspia_command_word_t my_command_reg_word = {
    RSPIA_SPCMD_CPHA_SAMPLE_ODD,
    RSPIA_SPCMD_CPOL_IDLE_LO,
    RSPIA_SPCMD_BR_DIV_1,
    RSPIA_SPCMD_RESERVE_BIT,
    RSPIA_SPCMD_SSL_KEEP,
    RSPIA_SPCMD_RESERVE_BIT,
    RSPIA_SPCMD_ORDER_MSB_FIRST,
    RSPIA_SPCMD_NEXT_DLY_SSLND,
    RSPIA_SPCMD_SSL_NEG_DLY_SSLND,
    RSPIA_SPCMD_CLK_DLY_SPCKD,
    RSPIA_SPCMD_BIT_LENGTH_8,
    RSPIA_SPCMD_RESERVE_BIT,
    RSPIA_SPCMD_ASSERT_SSL0,
    RSPIA_SPCMD_RESERVE_BIT,
};
```

Note that ignore these values of reserve bits have defined. User don't need enter this enumerated types.

<u>Callback function data structure</u>

The channel number and the procedure result code are passed in this data structure to the user defined callback function.

```
typedef struct rspia_callback_data_s
{
    rspia_hdl_t hdl;     /* The channel handle */
    rspia_evt_t event;   /* The event code */
}rspia_callback_data_t;
```

2.11 Return Values

This section describes return values of API functions. This enumeration is located in r_rspia_rx_if.h as are the prototype declarations of API functions.

```
typedef enum rspia_err_e        /* RSPIA API error codes */
{
    RSPIA_SUCCESS = 0,
    RSPIA_ERR_BAD_CHAN,          /* Invalid channel number. */
    RSPIA_ERR_OMITTED_CHAN,      /* RSPIA_USE_CHx is 0 in config.h */
    RSPIA_ERR_CH_NOT_OPENED,     /* Channel not yet opened. */
    RSPIA_ERR_CH_NOT_CLOSED,     /* Channel still open from previous open. */
    RSPIA_ERR_UNKNOWN_CMD,       /* Control command is not recognized. */
    RSPIA_ERR_INVALID_ARG,       /* Argument is not valid for parameter. */
    RSPIA_ERR_ARG_RANGE,         /* Argument is out of range for parameter. */
    RSPIA_ERR_NULL_PTR,          /* Received null pointer; missing required
                                    argument. */
    RSPIA_ERR_LOCK,              /* The lock procedure failed. */
    RSPIA_ERR_UNDEF,             /* Undefined/unknown error */
} rspia_err_t;
```

2.12 Callback Function

In this module, the callback function specified by the user is called when the SPRI, SPTI, and SPEI interrupt occurs.

The callback function is specified by storing the address of the user function in the "void (*p_callback)(void *p_cbdat)" structure member (see 2.10, Parameters). When the callback function is called, the variable which stores the constant is passed as the argument.

The argument is passed as void type. Thus the argument of the callback function is cast to a void pointer. See examples below as reference.

When using a value in the callback function, type cast the value.

The following shows an example template for the callback function.

```
void my_callback(void *p_args)
{
    rspia_callback_data_t  *args;

    args = (rspia_callback_data_t *)p_args;
    callback_called_flag = true;


    if (args->event == RSPIA_EVT_TRANSFER_COMPLETE)
    {
        /* From SPRI interrupt. */
        R_BSP_NOP();
    }
    else if (args->event == RSPIA_EVT_TRANSFER_ABORTED)
    {
        /* The data transfer was aborted. */
        R_BSP_NOP();
    }
    else if (args->event == RSPIA_EVT_ERR_MODE_FAULT)
    {
        /* From SPEI interrupt; a mode fault error occur */
        R_BSP_NOP();
    }
    else if (args->event == RSPIA_EVT_ERR_READ_OVF)
    {
        /* From SPEI interrupt; a read overflow error occur */
        R_BSP_NOP();
    }
    else if (args->event == RSPIA_EVT_ERR_PARITY)
    {
        /* From receiver parity error interrupt; Error condition is cleared in
           calling interrupt routine */
        R_BSP_NOP();
    }
    else if (args->event == RSPIA_EVT_ERR_UNDER_RUN)
    {
        /* From underrun error interrupt; Error condition is cleared in calling
           interrupt routine */
        R_BSP_NOP();
    }
    else if (args->event == RSPIA_EVT_ERR_UNDEF)
    {
        /* Undefined/unknown error event. */
        R_BSP_NOP();
    }
}
```

2.13 Adding the FIT Module to Your Project

This module must be added to each project in which it is used. Renesas recommends the method using the Smart Configurator described in (1) or (3) below. However, the Smart Configurator only supports some RX devices. Please use the methods of (2) or (4) for RX devices that are not supported by the Smart Configurator.

(1) Adding the FIT module to your project using the Smart Configurator in e^2 studio
  By using the Smart Configurator in e^2 studio, the FIT module is automatically added to your project. Refer to "Renesas e^2 studio Smart Configurator User Guide (R20AN0451)" for details.

(2) Adding the FIT module to your project using the FIT Configurator in e^2 studio
  By using the FIT Configurator in e^2 studio, the FIT module is automatically added to your project. Refer to "Adding Firmware Integration Technology Modules to Projects (R01AN1723)" for details.

(3) Adding the FIT module to your project using the Smart Configurator in CS+
  By using the Smart Configurator Standalone version in CS+, the FIT module is automatically added to your project. Refer to "Renesas e^2 studio Smart Configurator User Guide (R20AN0451)" for details.

(4) Adding the FIT module to your project in CS+
  In CS+, please manually add the FIT module to your project. Refer to "Adding Firmware Integration Technology Modules to CS+ Projects (R01AN1826)" for details.

3. API Functions

R_RSPIA_Open()

This function applies power to the RSPIA channel, initializes the associated registers, enables interrupts, and provides the channel handle for use with other API functions.

Format
```
rspia_err_t   R_RSPIA_Open(uint8_t              chan,
                           rspia_chan_settings_t *p_cfg,
                           rspia_command_word_t  p_cmd,
                           void                  (*p_callback)(void *p_cbdat),
                           rspia_hdl_t           *p_hdl);
```

Parameters
channel
>   Number of the RSPIA channel to be initialized

*p_cfg
>   Pointer to RSPI channel configuration data structure.

p_cmd
>   SPCMD command data structure.

(*p_callback)(void * pcbdat)
>   Pointer to user defined function called from interrupt.

*p_hdl
>   Pointer to a handle for channel. Handle value will be set by this function

Return Values
```
RSPIA_SUCCESS              /* Successful; channel initialized */
RSPIA_ERR_BAD_CHAN,        /* Invalid channel number. */
RSPIA_ERR_OMITTED_CHAN,    /* RSPIA_CFG_USE_CHx is 0 in config.h */
RSPIA_ERR_CH_NOT_CLOSED,   /* Channel still open from previous open. */
RSPIA_ERR_INVALID_ARG,     /* Argument is not valid for parameter. */
RSPIA_ERR_ARG_RANGE,       /* Argument is out of range for parameter. */
RSPIA_ERR_NULL_PTR,        /* Received null pointer; missing required argument. */
RSPIA_ERR_LOCK,            /* The lock procedure failed. */
```

Properties
The declaration is located in r_rspia_rx_if.h.

Description
The Open function is responsible for preparing an RSPIA channel for operation. This function must be called once prior to calling any other RSPIA API functions (except R_RSPIA_GetVersion). Once successfully completed, the status of the selected RSPI will be set to "open". After that, this function should not be called again for the same RSPIA channel without first performing a "close" by calling R_RSPIA_Close(). Communication is not yet available upon completion of this processing. Set MPC and PMR in the I/O ports to peripheral module.

Reentrant
This function is not reentrant.

Example
Condition: Channel not yet open

```
    /* Configure the RSPIA settings structure */
    g_rspia_cfg.bps_target = 1000000;                    // Ask for 1Mbps bit-
rate.
    g_rspia_cfg.master_slave_mode = RSPIA_MS_MODE_MASTER; // Configure the RSPIA
as SPI Master.
#if RSPIA_CFG_USE_GPIO_SSL == (0)
    g_rspia_cfg.gpio_ssl = RSPIA_IF_MODE_4WIRE;          // Set interface mode
to 4-wire.
```

```
    g_rspia_cfg.frame_mode = RSPIA_IF_FRAME_MOTOROLA_SPI; // Set communication
protocol .
#else
    g_rspia_cfg.gpio_ssl = RSPIA_IF_MODE_3WIRE;          // Set interface mode
to 3-wire.
#endif
    /* RSPIA_CFG_USE_GPIO_SSL == (0) */
    /* Open the RSPIA channel using the API function */
    error = R_RSPIA_Open (RSPIA_CH0,&g_rspia_cfg, g_rspia_cmd,
&my_rspia_callback, &g_rspia_hdl);

    /* If there were an error this would demonstrate error detection of API
calls. */
    if (RSPIA_SUCCESS != error)
    {
        return error(); // Your error handling code would go here.
    }

    /* Initialize I/O port pins for use with the RSPIA peripheral.
     * This is specific to the MCU and ports chosen. */
    rspia_rx671_init_ports();
```

Special Notes:

When this function is called, all of the content set by the R_ RSPIA_Write() function, R_RSPIA_Read() function, R_ RSPIA_WriteRead() function, and R_RSPIA_Control() function is cleared.

R_RSPIA_Control()

The Control function is responsible for handling special hardware or software operations for the RSPIA channel.

Format
```
rspia_err_t  R_RSPIA_Control(rspia_hdl_t  hdl,
                             rspia_cmd_t     cmd,
                             void           *pcmd_data);
```

Parameters
hdl
        Handle for the channel
cmd
        Enumerated command code.
*pcmd_data
        Pointer to the command-data structure parameter of type void that is used to reference the location
        of any data specific to the command needed for its completion. Commands that do not require
        supporting data must use the FIT_NO_PTR.

The valid *cmd* values are as follows:
```
typedef enum rspia_cmd_e
{
    RSPIA_CMD_SET_BAUD = 1,                 /* Change the base bit rate */
    RSPIA_CMD_ABORT,                        /* Stop the current read or write
                                               operation immediately. */
    RSPIA_CMD_SET_REGS,                     /* Set all supported RSPIA regs in one
                                               operation. Expert use only! */
    RSPIA_CMD_CHANGE_TX_FIFO_THRESH,    /* change TX FIFO threshold */
    RSPIA_CMD_CHANGE_RX_FIFO_THRESH,    /* change TX FIFO threshold */
    RSPIA_CMD_UNKNOWN                       /* Not a valid command. */
} rspia_cmd_t;
```

Commands other than the following command do not require arguments and take FIT_NO_PTR for
pcmd_data. And commands other than the RSPIA_CMD_SET_BAUD command do not required arguments
and take NULL for rspia_command_word_t.

The argument for RSPIA_CMD_SET_BAUD is a pointer to the rspia_cmd_baud_t variable containing the
new bit rate desired. Data structure for the set baud command is shown below.

```
typedef struct rspia_cmd_baud_s
{
    uint32_t    bps_target;      /* The target bits per second setting value for
                                    the channel. */
} rspia_cmd_baud_t;
```

The argument for RSPIA_CMD_CHANGE_TX_FIFO_THRESH and
RSPIA_CMD_CHANGE_RX_FIFO_THRESH (for MCU which can specify different FIFO thresh levels for
transmit and receive buffer) is a pointer to a uint8_t variable to hold the thresh level.

The argument for RSPIA_CMD_SET_REGS is a pointer to the rspia_cmd_setregs_t variable containing
these values to set the RPSIA registers. To use RSPIA_CMD_SET_REGS command, create the instance
with as-needed setting value first, then call R_RSPIA_Control() to pass the pointer as argument.

```
typedef struct rspia_cmd_setregs_s
{
    uint16_t spdcr_val;      /* RSPIA Data Control Register (SPDCR) */
    uint8_t sslp_val;        /* RSPIA Slave Select Polarity Register (SSLP) */
    uint8_t sppcr_val;       /* RSPIA Pin Control Register (SPPCR) */
    uint8_t spckd_val;       /* RSPIA Clock Delay Register (SPCKD) */
    uint8_t sslnd_val;       /* RSPIA Slave Select Negation Delay Register
```

```
                                         (SSLND) */
    uint8_t spnd_val;              /* RSPIA Next-Access Delay Register (SPND) */
} rspia_cmd_setregs_t;
```

Return Values
```
RSPIA_SUCCESS                 /* Successful; channel initialized */
RSPIA_ERR_CH_NOT_OPENED,      /* Channel not yet opened. */
RSPIA_ERR_UNKNOWN_CMD,        /* Control command is not recognized. */
RSPIA_ERR_ARG_RANGE,          /* Argument is out of range for parameter. */
RSPIA_ERR_NULL_PTR,           /* Received null pointer; missing required argument. */
RSPIA_ERR_LOCK,               /* The lock procedure failed. */
```

Properties
The declaration is located in r_rspia_rx_if.h.

Description
This function is responsible for handling special hardware or software operations for the RSPIA channel. It takes an RSPI handle to identify the selected RSPIA, an enumerated command value to select the operation to be performed, and a void pointer to a location that contains information or data required to complete the operation. This pointer must point to storage that has been type-cast by the caller for the particular command using the appropriate type provided in "r_rspia_rx_if.h".

Example
```
    my_setbaud_struct.bps_target = 4000000; // Set for 4 Mbps
    result = R_RSPIA_Control(handle, RSPIA_CMD_SET_BAUD, &my_setbaud_struct);
    if (RSPIA_SUCCESS != result)
    {
         return result;
    }
    ...
    /* This is taking too long, stop the current transfer now! */
    result = R_RSPIA_Control(handle, RSPIA_CMD_ABORT, FIT_NO_PTR);
```

Reentrant
This function is not reentrant.

R_RSPIA_Read()

The Read function receives data from the selected SPI device.

Format

```
rspia_err_t  R_RSPIA_Read(rspia_hdl_t        hdl,
                          rspia_command_word_t  p_cmd,
                          void                  *p_dst,
                          uint16_t              length);
```

Parameters

hdl

Handle for the channel

p_cmd

Bit field data consisting of all the RSPIA command register settings for SPCMD for this operation. See 2.10 Parameters used for the command settings word.

*p_dst

Void type pointer to a destination buffer into which data will be copied that has been received from a SPI device. It is the responsibility of the caller to ensure that adequate space is available to hold the requested data count. The argument must not be NULL. Based on the data frame bit-length specified in the p_cmd.bit_length, the *p_dst pointer will be type cast to the corresponding data type during the transfer. So, for example, if the bit-length is set to 16-bits, then the data will be stored in the destination buffer as a 16-bit value, and so on for each bit-length setting. Bit-length settings that are not 8, 16 or 32 will use the smallest data type that they can be contained within. For example, 24-bit frames will be stored in 32-bit storage, 11-bit frames will be stored in 16-bit storage, etc.

length

Transfer length variable to indicate the number of data frames to be transferred. The size of the data word is determined from settings in the p_cmd.bit_length argument. Be sure that the length argument matches the storage type of the source data; this is a count of the number of frames, not the number of bytes.

Return Values

```
RSPIA_SUCCESS                /* Successful; channel initialized */
RSPIA_ERR_CH_NOT_OPENED      /* Channel not yet opened. */
RSPIA_ERR_INVALID_ARG        /* Argument is not valid for parameter. */
RSPIA_ERR_NULL_PTR           /* Received null pointer; missing required argument. */
RSPIA_ERR_LOCK               /* The lock procedure failed. */
```

Properties

The declaration is located in r_rspia_rx_if.h.

Description

Starts reception of data from a SPI device. The function returns immediately after the operation begins, and data will continue to be received in the background under interrupt control until the requested length has been received. Received data is stored in the destination buffer. When the transfer is complete the user defined callback function is called.

Operation differs slightly depending on whether the RSPIA is operating as Master or Slave. If the RSPIA is configured as slave, then data will only transfer when clocks are received from the Master. While receiving data, the RSPIA will also transmit the user definable dummy data pattern defined in the configuration file.

Reentrant

This function is not reentrant.

Example
```
/* Conditions: Channel currently open. */
g_transfer_complete = false;
result = R_RSPIA_Read(handle, my_command_word, dest, length);
if (RSPIA_SUCCESS != result)
{
        return result;
}
while (!g_transfer_complete) // Poll for interrupt callback to set this.
{
        // Do something useful while waiting for the transfer to complete.
        R_BSP_NOP();
}
```

Special Notes:
None

R_RSPIA_Write()

The Write function transmits data to the selected SPI device.

Format
```
rspia_err_t  R_RSPIA_Write(rspia_hdl_t          hdl,
                           rspia_command_word_t  p_cmd,
                           void                 *p_src,
                           uint16_t              length);
```

Parameters
hdl

    Handle for the channel

p_cmd

    Bit field data consisting of all the RSPIA command register settings for SPCMD for this operation. See 2.10 Parameters used for the command settings word.

*p_src

    Void type pointer to a source data buffer from which data will be transmitted to a SPI device. Based on the data frame bit-length specified in the p_cmd.bit_length, the *p_src pointer will be type cast to the corresponding data type during the transfer. So, for example, if the bit-length is set to 16-bits, then the source buffer data will be accessed as a block of 16-bit data, and so on for each bit-length setting. Bit-length settings that are not 8, 16 or 32 will use the data type that they can be contained within. For example, 24-bit frames will be stored in 32-bit storage, 11-bit frames will be stored in 16-bit storage, etc.

length

    Transfer length variable to indicate the number of data frames to be transferred. The size of the data word is determined from settings in the p_cmd.bit_length argument. Be sure that the length argument matches the storage type of the source data; this is a count of the number of frames, not the number of byte.

Return Values
```
RSPIA_SUCCESS                /* Successful; channel initialized */
RSPIA_ERR_CH_NOT_OPENED      /* Channel not yet opened. */
RSPIA_ERR_INVALID_ARG        /* Argument is not valid for parameter. */
RSPIA_ERR_NULL_PTR           /* Received null pointer; missing required argument. */
RSPIA_ERR_LOCK               /* The lock procedure failed. */
```

Properties
Prototyped in file "r_rspia_rx_if.h"

Description
Starts transmission of data to a SPI device. The function returns immediately after the transmit operation begins, and data will continue to be transmitted in the background under interrupt control until the requested length has been transmitted. When the transmission is complete the user-defined callback function is called. The callback function should be used to notify the user application that the transfer has completed. This function only perform transfer operations. During the RSPIA transmission, no data is received.

Reentrant
This function is not reentrant.

Example
```
/* Conditions: Channel currently open. */
g_transfer_complete = false;
result = R_RSPIA_Write(handle, my_command_word, source, length);
if (RSPIA_SUCCESS != result)
{
        return result;
}
while (!g_transfer_complete) // Poll for interrupt callback to set this.
{
        // Do something useful while waiting for the transfer to complete.
        R_BSP_NOP();
}
```

Special Notes:
None

R_RSPIA_WriteRead()

The Write Read function simultaneously transmits data to a SPI device while receiving data from a SPI device.

Format
```
rspia_err_t  R_RSPIA_WriteRead(rspia_hdl_t        hdl,
                               rspia_command_word_t  p_cmd,
                               void                *p_src,
                               void                *p_dst,
                               uint16_t             length);
```

Parameters
hdl

    Handle for the channel

p_cmd

    Bit field data consisting of all the RSPIA command register settings for SPCMD for this operation. See 2.10 Parameters used for the command settings word.

*p_src

    Void type pointer to a source data buffer from which data will be transmitted to a SPI device. Based on the data frame bit-length specified in the p_cmd.bit_length, the *p_src pointer will be type cast to the corresponding data type during the transfer. So, for example, if the bit-length is set to 16-bits, then the source buffer data will be accessed as a block of 16-bit data, and so on for each bit-length setting. Bit-length settings that are not 8, 16 or 32 will use the data type that they can be contained within. For example, 24-bit frames will be stored in 32-bit storage, 11-bit frames will be stored in 16-bit storage, etc.

*p_dst

    Void type pointer to a destination buffer into which data will be copied that has been received from a SPI device. It is the responsibility of the caller to ensure that adequate space is available to hold the requested data count. The argument must not be NULL. Based on the data frame bit-length specified in the p_cmd.bit_length, the *p_dst pointer will be type cast to the corresponding data type during the transfer. So, for example, if the bit-length is set to 16-bits, then the data will be stored in the destination buffer as a 16-bit value, and so on for each bit-length setting. Bit-length settings that are not 8, 16 or 32 will use the smallest data type that they can be contained within. For example, 24-bit frames will be stored in 32-bit storage, 11-bit frames will be stored in 16-bit storage, etc.

length

    Transfer length variable to indicate the number of data frames to be transferred. The size of the data word is determined from settings in the p_cmd.bit_length argument. Be sure that the length argument matches the storage type of the source data; this is a count of the number of frames, not the number of byte.

Return Values
```
RSPIA_SUCCESS              /* Successful; channel initialized */
RSPIA_ERR_CH_NOT_OPENED    /* Channel not yet opened. */
RSPIA_ERR_INVALID_ARG      /* Argument is not valid for parameter. */
RSPIA_ERR_NULL_PTR         /* Received null pointer; missing required argument. */
RSPIA_ERR_LOCK             /* The lock procedure failed. */
```

Properties
Prototyped in file "r_rspia_rx_if.h"

Description
Starts full-duplex transmission and reception of data to and from a SPI device. The function returns immediately after the transfer operation begins, and data transfer will continue in the background under interrupt control until the requested length has been transferred. When the operation is complete the userdefinedcallback function is called. The callback function should be used to notify the user application that the transfer has completed.

Operation differs slightly depending on whether the RSPIA is operating as Master or Slave. If the RSPIA is configured as slave, then data will only transfer when clocks are received from the Master. Data to be transmitted is obtained from the source buffer, while received data is stored in the destination buffer.

Reentrant
This function is not reentrant.

Example
```
/* Conditions: Channel currently open. */
g_transfer_complete = false;
result = R_RSPIA_WriteRead(handle, my_command_word, source, dest, length);
if (RSPIA_SUCCESS != result)
{
        return result;
}
while (!g_transfer_complete) // Poll for interrupt callback to set this.
{
        // Do something useful while waiting for the transfer to complete.
        R_BSP_NOP();
}
```

Special Notes:
None

R_RSPIA_Close()

Fully disables the RSPIA channel designated by the handle.

Format
```
rspia_err_t R_RSPIA_Close(rspia_hdl_t hdl);
```

Parameters
hdl
     Handle for the channel

Return Values
```
RSPIA_SUCCESS                    /* Successful; channel initialized */
RSPIA_ERR_CH_NOT_OPENED,         /* Channel not yet opened. */
RSPIA_ERR_NULL_PTR,              /* Received null pointer; missing required argument. */
```

Properties
The declaration is located in r_rspia_rx_if.h.

Description
This disables the RSPIA channel designated by the handle. The RSPIA handle is modified to indicate that it is no longer in the 'open' state. The RSPIA channel cannot be used again until it has been reopened with the R_RSPIA_Open function. If this function is called for an RSPIA that is not in the open state then an error code is returned.

Reentrant
This function is not reentrant.

Example
```
    rspia_err_t result;
    result = R_RSPIA_Close(handle);
    if (RSPIA_SUCCESS != result)
    {
            return result;
    }
```

Special Notes:
None

R_RSPIA_GetVersion()

Returns the version number of the API.

Format
```
uint32_t    R_RSPIA_GetVersion(void);
```

Parameters
None

Return Values
Version Number

Properties
The declaration is located in r_rspia_rx_if.h.

Description
The function returns the version of this module. The version number is encoded such that the top two bytes are the major version number and the bottom two bytes are the minor version number.

Example
```
/* Retrieve the version number and convert it to a string. */
uint32_t version, version_high, version_low;
char version_str[9];
version = R_RSPIA_GetVersion();
version_high = (version >> 16)&0xf;
version_low = version & 0xff;
sprintf(version_str, "RSPIAv%1.1hu.%2.2hu", version_high, version_low);
```

Reentrant
This function is reentrant.

Special Notes:
None

4. Pin Setting

To use the RSPIA FIT module, assign input/output signals of the peripheral function to pins with the multi-function pin controller (MPC). The pin assignment is referred to as the "Pin Setting" in this document. Please perform the pin setting after calling the R_RSPIA_Open function.

When performing the pin setting in the e² studio, the Pin Setting feature of the FIT Configurator or the Smart Configurator can be used. When using the Pin Setting feature, a source file is generated according to the option selected in the Pin Setting window in the FIT Configurator or the Smart Configurator. Then pins are configured by calling the function defined in the source file. Refer to Table 4.1 Function Output by the FIT Configurator or Smart Configurator for details.

Table 4.1 Function Output by the FIT Configurator or Smart Configurator

Option Selected	Function to be Output
Channel 0	R_RSPIA_PinSet_RSPIA0()

Note that if the 3-wire interface mode is being used then a GPIO port must be configured to handle the Slave Select signal. GPIOs may be configured using the FIT GPIO module API, or through direct register settings.

Setting RSPCK polarity
The setting of the value of the rspia_command_word_t structure rspia_spcmd_cpol_t, which sets the polarity of the RSPCK pin is updated when R_RSPIA_Open() function is called. Also, the output of the RSPCK pin is finalized by executing the functions shown in Table 4.1.

5. Sample Program

This application note includes one or more sample program to demonstrate basic usage of the FIT RSPIA Module. The sample program is intended to provide a quick functional example of common API function calls in use.

The provided sample application simulates a full-duplex transfer (simultaneous transmit and receive) by routing the Master output data to the Master input data with a jumper wire. Data received is tested to confirm that it matches the data sent. The RSPIA module version number is retrieved and can be displayed on the Renesas Virtual Debug Console window if desired.

5.1   Adding the Sample program to a Workspace

Sample programs are found in the FITDemos folder of the distribution file for this application note. Sample programs are MCU and board specific. Locate the sample program that matches the Renesas development board you will be using.

5.2   Running the Sample program

1. Prepare the board by jumpering MOSIx to MISOx depending on the target board:

    - RSKRX671

        i. Connect expansion header JA3 pin 7 to JA3 pin 8, SW4 pin 3 turn off.

2. Build and download the sample application to the RSK board using the e2 studio debugger.

3. Select the Renesas Virtual Debug Console view in e2 studio to view print information.

4. Run the application in the debugger.

5. Observe the version number print in the debug console window.

6. "Success!" is displayed in the debug console window. If transfer fails "Failed." is displayed in the debug console window.

6. Appendices

6.1 Confirmed Operation Environment

This section describes for detailed the operating test environments of this module.

Table 6.1 Confirmed Operation Environment (Rev.1.00)

Item	Contents
Integrated development environment	Renesas Electronics e^2 studio Version 2021-07 IAR Embedded Workbench for Renesas RX 4.20.3

C compiler	Renesas Electronics C/C++ Compiler Package for RX Family V3.03.00
	    Compiler option: The following option is added to the default settings of the
	    integrated development environment.
	    -lang = c99

	GCC for Renesas RX 8.3.0.202004
	    Compiler option: The following option is added to the default settings of the
	    integrated development environment.
	    -std=gnu99
	    Linker option: The following user defined option should be added to the
	    default settings of the integrated development environment, if "Optimize size
	    (-Os)" is used:
	    -Wl,--no-gc-sections
	    This is to work around a GCC linker issue whereby the linker erroneously
	    discard interrupt functions declared in FIT peripheral module

	IAR C/C++ Compiler for Renesas RX version 4.20.3
	    Compiler option: The default settings of the integrated development
	    environment.

Endian	Little endian
Revision of the module	Rev.1.00
Board used	Renesas Starter Kit+ for RX671 (product No.: RTK55671xxxxxxxxxx)

Table 6.2 Confirmed Operation Environment (Rev.1.10)

Item	Contents
Integrated development environment	Renesas Electronics e^2 studio Version 2021-07 IAR Embedded Workbench for Renesas RX 4.20.3

C compiler	Renesas Electronics C/C++ Compiler Package for RX Family V3.03.00
	    Compiler option: The following option is added to the default settings of the
	    integrated development environment.
	    -lang = c99

	GCC for Renesas RX 8.3.0.202004
	    Compiler option: The following option is added to the default settings of the
	    integrated development environment.
	    -std=gnu99
	    Linker option: The following user defined option should be added to the
	    default settings of the integrated development environment, if "Optimize size
	    (-Os)" is used:
	    -Wl,--no-gc-sections
	    This is to work around a GCC linker issue whereby the linker erroneously
	    discard interrupt functions declared in FIT peripheral module

	IAR C/C++ Compiler for Renesas RX version 4.20.3
	    Compiler option: The default settings of the integrated development
	    environment.

Endian	Little endian
Revision of the module	Rev.1.10
Board used	Renesas Starter Kit+ for RX671 (product No.: RTK55671xxxxxxxxxx)

Table 6.3 Confirmed Operation Environment (Rev.1.20)

Item	Contents
Integrated development environment	Renesas Electronics e² studio Version 2022-07 IAR Embedded Workbench for Renesas RX 4.20.3
C compiler	Renesas Electronics C/C++ Compiler Package for RX Family V3.04.00 　Compiler option: The following option is added to the default settings of the integrated development environment. 　-lang = c99
	GCC for Renesas RX 8.3.0.202202 　Compiler option: The following option is added to the default settings of the integrated development environment. 　-std=gnu99 　Linker option: The following user defined option should be added to the default settings of the integrated development environment, if "Optimize size (-Os)" is used: 　-Wl,--no-gc-sections 　This is to work around a GCC linker issue whereby the linker erroneously discard interrupt functions declared in FIT peripheral module
	IAR C/C++ Compiler for Renesas RX version 4.20.3 　Compiler option: The default settings of the integrated development environment.
Endian	Little endian
Revision of the module	Rev.1.20
Board used	Renesas Starter Kit+ for RX671 (product No.: RTK55671xxxxxxxxxx)

6.2 Troubleshooting

(1) Q: I have added the FIT module to the project and built it. Then I got the error: Could not open source file "platform.h".

A: The FIT module may not be added to the project properly. Check if the method for adding FIT modules is correct with the following documents:

- Using CS+:

    Application note "Adding Firmware Integration Technology Modules to CS+ Projects (R01AN1826)"

- Using e^2 studio:

    Application note "Adding Firmware Integration Technology Modules to Projects (R01AN1723)"

When using this FIT module, the board support package FIT module (BSP module) must also be added to the project. Refer to the application note "Board Support Package Module Using Firmware Integration Technology (R01AN1685)".

(2) Q: I have added the FIT module to the project and built it. Then I got the error: This MCU is not supported by the current r_rspia_rx module.

A: The FIT module you added may not support the target device chosen in your project. Check the supported devices of added FIT modules.

(3) Q: I have added the FIT module to the project and built it. Then I got an error for when the configuration setting is wrong.

A: The setting in the file "r_rspia_rx_config.h" may be wrong. Check the file "r_rspia_rx_config.h". If there is a wrong setting, set the correct value for that. Refer to 2.8 Configuration Overview for details.

7. Reference Documents

User's Manual: Hardware

Technical Update/Technical News

User's Manual: Development Tools
The latest version can be downloaded from the Renesas Electronics website.

Related Technical Update

Not applicable technical update for this module.

Revision History

Rev.	Date	Description	
		Page	Summary
1.00	Mar 31, 2021	--	First edition issued
1.10	Sep 13, 2021	30	Updated contents of Section 5 Sample Program. Added RX671 in Section 5.2 Running the Sample program.
		31	6.1 Confirmed Operation Environment: Added Table for Rev.1.10.
1.20	Jul 29, 2022	31	6.1 Confirmed Operation Environment: Added Table for Rev.1.20.
		Program	Updated demo projects

General Precautions in the Handling of Microprocessing Unit and Microcontroller Unit Products

The following usage notes are applicable to all Microprocessing unit and Microcontroller unit products from Renesas. For detailed usage notes on the products covered by this document, refer to the relevant sections of the document as well as any technical updates that have been issued for the products.

1. Precaution against Electrostatic Discharge (ESD)

   A strong electrical field, when exposed to a CMOS device, can cause destruction of the gate oxide and ultimately degrade the device operation. Steps must be taken to stop the generation of static electricity as much as possible, and quickly dissipate it when it occurs. Environmental control must be adequate. When it is dry, a humidifier should be used. This is recommended to avoid using insulators that can easily build up static electricity. Semiconductor devices must be stored and transported in an anti-static container, static shielding bag or conductive material. All test and measurement tools including work benches and floors must be grounded. The operator must also be grounded using a wrist strap. Semiconductor devices must not be touched with bare hands. Similar precautions must be taken for printed circuit boards with mounted semiconductor devices.

2. Processing at power-on

   The state of the product is undefined at the time when power is supplied. The states of internal circuits in the LSI are indeterminate and the states of register settings and pins are undefined at the time when power is supplied. In a finished product where the reset signal is applied to the external reset pin, the states of pins are not guaranteed from the time when power is supplied until the reset process is completed. In a similar way, the states of pins in a product that is reset by an on-chip power-on reset function are not guaranteed from the time when power is supplied until the power reaches the level at which resetting is specified.

3. Input of signal during power-off state

   Do not input signals or an I/O pull-up power supply while the device is powered off. The current injection that results from input of such a signal or I/O pull-up power supply may cause malfunction and the abnormal current that passes in the device at this time may cause degradation of internal elements. Follow the guideline for input signal during power-off state as described in your product documentation.

4. Handling of unused pins

   Handle unused pins in accordance with the directions given under handling of unused pins in the manual. The input pins of CMOS products are generally in the high-impedance state. In operation with an unused pin in the open-circuit state, extra electromagnetic noise is induced in the vicinity of the LSI, an associated shoot-through current flows internally, and malfunctions occur due to the false recognition of the pin state as an input signal become possible.

5. Clock signals

   After applying a reset, only release the reset line after the operating clock signal becomes stable. When switching the clock signal during program execution, wait until the target clock signal is stabilized. When the clock signal is generated with an external resonator or from an external oscillator during a reset, ensure that the reset line is only released after full stabilization of the clock signal. Additionally, when switching to a clock signal produced with an external resonator or by an external oscillator while program execution is in progress, wait until the target clock signal is stable.

6. Voltage application waveform at input pin

   Waveform distortion due to input noise or a reflected wave may cause malfunction. If the input of the CMOS device stays in the area between V_{IL} (Max.) and V_{IH} (Min.) due to noise, for example, the device may malfunction. Take care to prevent chattering noise from entering the device when the input level is fixed, and also in the transition period when the input level passes through the area between V_{IL} (Max.) and V_{IH} (Min.).

7. Prohibition of access to reserved addresses

   Access to reserved addresses is prohibited. The reserved addresses are provided for possible future expansion of functions. Do not access these addresses as the correct operation of the LSI is not guaranteed.

8. Differences between products

   Before changing from one product to another, for example to a product with a different part number, confirm that the change will not lead to problems. The characteristics of a microprocessing unit or microcontroller unit products in the same group but having a different part number might differ in terms of internal memory capacity, layout pattern, and other factors, which can affect the ranges of electrical characteristics, such as characteristic values, operating margins, immunity to noise, and amount of radiated noise. When changing to a product with a different part number, implement a system-evaluation test for the given product.

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