Still Alive Injury And Infection Flowchart (Version 1.2)

Are the Wounds Wrapped?
- Yes
- No → **+1 Infection Dice**

Injury Type?
- Gunshot
- Melee
- Bite

+1 Infection Dice

Is the Wound Wrapped?
- Yes
- No → **+2 Infection Dice**

Heal Wounds

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Have Player Roll Infection Dice.

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Record Character's Infection Change on Chart

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Release Patient
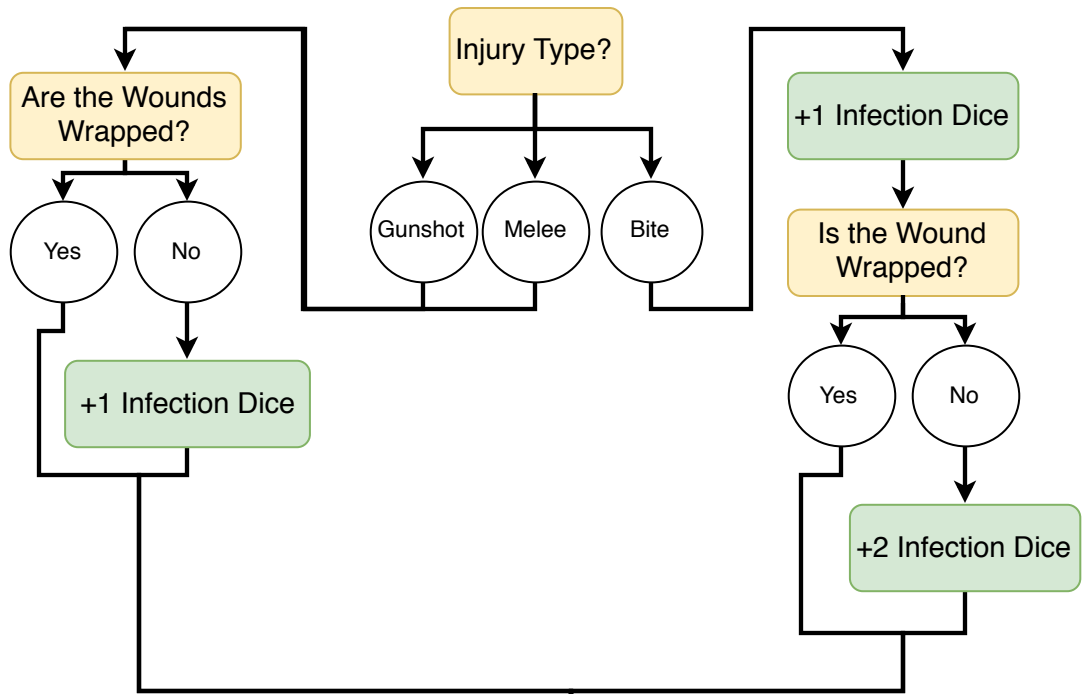
Infection Dice

No Skill: d12
Infection Res 1: d10
Infection Res 2: d8
Infection Res 3: d6
Infection Res 4: d4

Healing Time

Medic Skill
Wrapping Wound: 10 sec
Wrapping Own Wound: 20 sec

Doctor Skill
Treating Non-Chest Wound: 2 min
Treating Chest Wound: 5 min

Surgeon Skill
Treating Non-Chest Bullet Wound: 5 min
Treating Chest Bullet Wound: 10 min