

George/Georgia Wilson

A tough and gruff survivalist from a simpler time. They pride themselves on being the most prepared person in the room and claimed that the end of the world was coming their whole life. When it finally came, they reveled in their preparedness. At first they were bitter because no one believed them, but over time they have become more helpful toward those who were less prepared - after all, what does being right matter if no one is around to appreciate it? Ex-Spouse of Reginald/Regina Wilson.

Skills

Gambler's Luck, Medic, Naturally Resistant, Tinkerer, Tough Skin, Scavenger (Bash, Follow The Leader, Light Firearm Proficiency, Super Light Melee Weapon Proficiency, Tap)

Bullets

Infection

Paul/Paula Bentley

A hardened ex-military fighter with a gruff exterior, served multiple tours overseas. Their military background makes them a natural leader, skilled in combat and always prepared. However, their focus on order can sometimes clash with others. Spouse to Rachel/Richard Bentley.

Skills

Advanced Firearm Proficiency, Break, Heavy Firearm Proficiency, Improved Grip, Medium Firearm Proficiency, Leadership (Bash, Follow The Leader, Light Firearm Proficiency, Super Light Melee Weapon Proficiency, Tap)

Bullets

Infection

Rachel/Robert Bentley

A self-sufficient homesteader, who thrives living off the land. Their expertise in sustainable living, from edible plants to animal care, proves invaluable to any group that will have them. While they can defend themselves, their strengths lie in keeping others healthy and fed. Spouse to Paul/Paula Bentley.

Skills

Medic, Scavenger, Tinkerer, Tough Skin, Treasure Hunter, Light Melee Weapon Proficiency (Bash, Follow The Leader, Light Firearm Proficiency, Super Light Melee Weapon Proficiency, Tap)

Bullets

Infection

Mia/Milo Santos

With a background in nursing, they possess a deep well of medical knowledge. Skilled in first aid, triage, and treatment of common illnesses, they are a vital asset when it comes to keeping the group healthy. Their calm demeanor and empathy shine through even in the most stressful situations. However, the harsh realities of the apocalypse may force them to make difficult choices, potentially testing their compassion. Sibling to Marco/Mariah Santos.

Skills

Doctor, Medium Firearm Proficiency, Pharmaceuticals, Medic, Will to Live (Bash, Follow The Leader, Light Firearm Proficiency, Super Light Melee Weapon Proficiency, Tap)

Bullets

Infection

Reginald/Regina Wilson

A former Politician. While their charisma and communication skills are still valuable for rallying the group, their lack of practical experience can be a hindrance. They may struggle with the harsh realities of survival, but their ability to strategize and think ahead could prove beneficial in the long run. Ex-Spouse of George/Georgia Wilson.

Skills

Light Melee Weapon Proficiency, Logistics, Musical Inspiration, Mysterious Stranger, Tutor, Leadership (Bash, Follow The Leader, Light Firearm Proficiency, Super Light Melee Weapon Proficiency, Tap)

Bullets

Infection

Marco/Mariah Santos

A mechanical whiz. With a knack for fixing anything with wheels or a motor, they keep things running around camp. Their optimism and tinkering spirit are a constant source of hope, even when faced with breakdowns (both mechanical and emotional). Sibling to Mia/Milo Santos.

Skills

Bullet Crafting, Gunsmithing, Large Round Crafting, Tinkerer, Weapon Smithing, Scavenger (Bash, Follow The Leader, Light Firearm Proficiency, Super Light Melee Weapon Proficiency, Tap)

Bullets

Infection

Edna/Elijah Smith

A former farmer, they are trying to develop a sustainable food source for the camp. Their nurturing nature extends beyond crops and livestock, creating a sense of stability and community for the group. However, the constant pressure to provide and protect can be a heavy burden. Parent of Cole/Carrie Smith.

Skills

Break, Improved Grip, Medium Firearm Proficiency, Naturally Resistant, Tinkerer, Tough Skin (Bash, Follow The Leader, Light Firearm Proficiency, Super Light Melee Weapon Proficiency, Tap)

Bullets

Infection

Cole/Carrie Smith

A former farmer's child. They grew up with a deep connection to the land. While young, they possess a surprising maturity due to their upbringing. They're quick to learn and eager to help. Their youthful optimism can be a source of light for the group, but their innocence may also make them vulnerable in the harsh realities of the apocalypse.

Skills

Break, Gambler's Luck, Medic, Musical Inspiration, Naturally Resistant, Light Firearm Dual Wielding (Bash, Follow The Leader, Light Firearm Proficiency, Super Light Melee Weapon Proficiency, Tap)

Bullets

Infection

Dan/Dana Jeffers

A former minor league baseball player, they are especially adept at melee combat and getting away quickly if things get too heated. Insecure about whether or not they're useful in survival scenarios, they try to be helpful in every situation to the point of occasional overbearance.

Skills

Break, Improved Handling, Light Melee Weapon Dual Wielding, Medium Melee Weapon Proficiency, Tough Skin , Wall Smasher, Light Melee Weapon Proficiency (Bash, Follow The Leader, Light Firearm Proficiency, Super Light Melee Weapon Proficiency, Tap)

Bullets

Infection

Bruce/Barbara Kowalski

A former musician in the famous polka band The Polka Dots with their brother Kody. Used to touring all over the state and constantly eating fast food, they've developed quite a strong immune system which proved invaluable when the end of the world began. Sibling to Kody Kowalski.

Skills

Naturally Resilient, Naturally Resistant, Tough Skin, Will to Live, Musical Inspiration (Bash, Follow The Leader, Light Firearm Proficiency, Super Light Melee Weapon Proficiency, Tap)

Bullets

Infection
