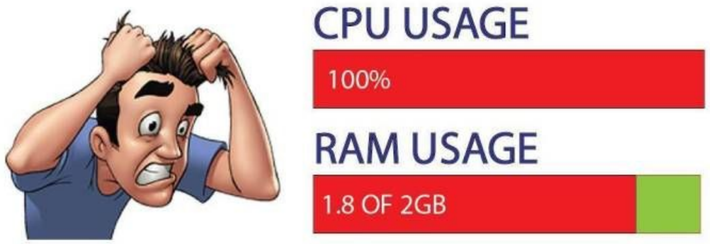
Follow-me Connections: Seamless TCP Connection Migration

Benjamin Reeves, Thomas Oliver, Jiayi Liu
{bgreeves, olivertc, liujiayi}@umich.edu

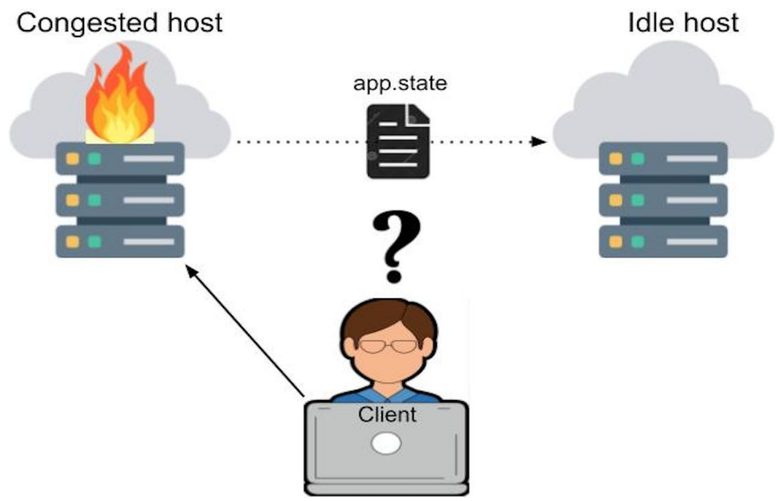
Motivation

- Cloud is shared by multi-tenants
  → high utilization by others leads to **performance degradation**
- Want to migrate applications away from overloaded hosts
- Live migration with CRIU is
  1. **Quick to respond**
  2. **Fast and seamless**



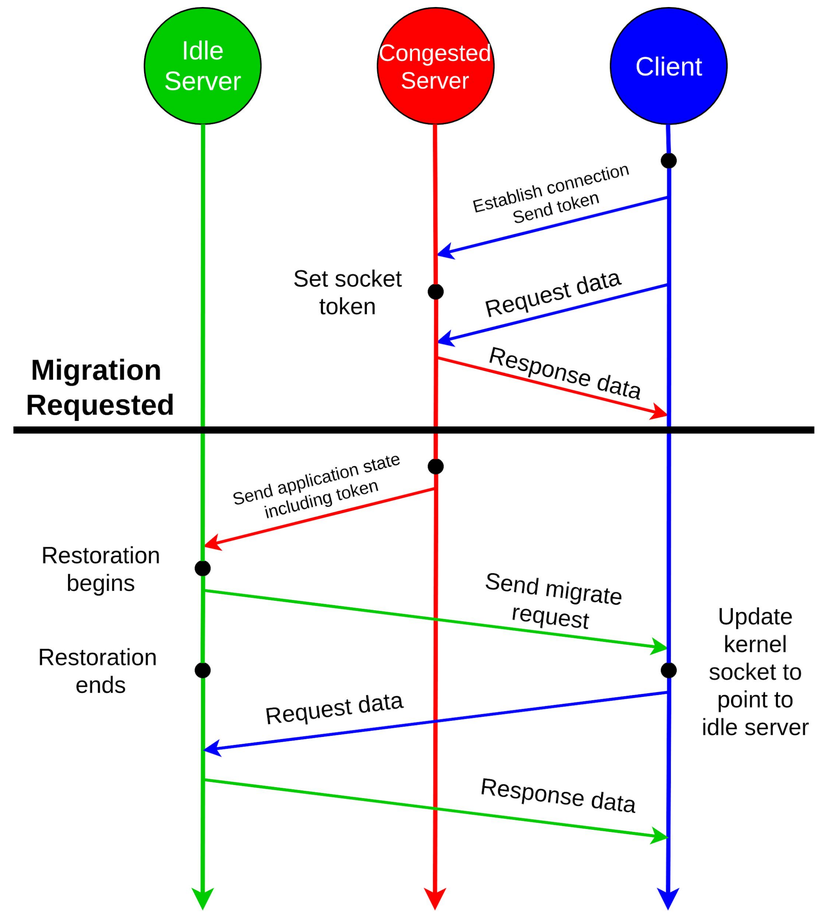
Problem

- Application should handle TCP connection migration
- CRIU can only checkpoint and restore on same host if the process has TCP connections



Design

- Initialize connection with a client-provided token
- Checkpoint application with token
- Send checkpoint to other server
- Start restoring application
- Send migration request to client with migrate token
- Finish restoring and resume connection



Implementation

- Change TCP stack in Linux kernel to
  - Add migration token to sockets
  - Send migration requests
  - Update kernel data structures with new host when migrate occurs
- Add support for restoring sockets on different hosts in CRIU
  - Change socket source address to make it bind to new host
  - Dump and restore migrate token

Future Work

- Automatically load-balance based on resource usage
- Handling CRIU failure conditions
- Make the migrate token cryptographically secure
- Add waiting state for client during migration
- Make migration faster using CRIU's incremental checkpointing