Please try yourself ☺

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Searching codes:

Binary Search:

int LoC(int A[], int left, int right, int item) {

int mid;

while (right - left > 1) {

mid = left + (right - left) / 2;

if (A[mid] <= item)

left = mid;

else

right = mid;

}

return left;

}

int FoC(int A[], int left, int right, int item) {

int mid;

while (right - left > 1) {

mid = left + (right - left) / 2;

if (A[mid] >= item)

right = mid;

else

left = mid;

}

return right;

}

int NoCs(int A[], int size, int item) {

// Note the boundary parameters

int left = FoC(A, -1, size - 1, item);

int right = LoC(A, 0, size, item);

if (A[left] == item && A[right] == item) // If the item is in the array A

return (right - left + 1);

else // If the item is not in the array A

return 0;

}

Trinary Search:

#include<bits/stdc++.h>

using namespace std;

#define eps 1e-12

int TrSr(double left , double right)

{

while(fabs(right - left)> eps)

{

double mid1 = left + (right - left)/3.0;

double mid2 = right - (right - left)/3.0;

if(mid1>mid2)

left = mid1;

if(mid2>mid1)

right = mid2;

}

}

Number Theory:

Big mod:

#include<bits/stdc++.h>

using namespace std;

int mod = 1000000007;

int bigmod( int b , int p )

{

if(b==0)

return 1;

int x = bigmod(b, p/2 );

x %=mod;

x = (x\*x)%mod;

if(b&1)

x = (x\*b)%mod;

return x;

}

Sieves:

#include<stdio.h>

#include<math.h>

int prime[100000],a[10000000];

int prime\_sieve()

{

int i,j,k=0,lm,n;

n=1000000;

a[0]=a[1]=1;

for(i=4; i<=n; i+=2)

a[i]=1;

//prime[k++]=2;

lm=sqrt(n);

for(i=3; i<=lm; i+=2)

{

if(!a[i])

{

//prime[k++]=i;

for(j=i\*i; j<=n; j+=2\*i)

{

a[j]=1;

}

}

}

prime[k++]=2;

for(i=3; i<=n; i+=2)

{

if(!a[i])

{

prime[k++]=i;

printf("%d ",prime[k-1]);

}

}

}

int phi[99999999];

int euler\_sieve()

{

int i,j,c,n=99999998;

phi[0]=99999999;

phi[1]=0;

for(i=2;i<=n;i++)

{

if(!phi[i])

{

for(j=i;j<=n;j+=i)

{

if(!phi[j])

phi[j]=j;

phi[j]/=i;

phi[j]\*=(i-1);

}

/\*if(phi[0]%i==0)

{

phi[0]/=i;

phi[0]\*=(i-1);

}\*/

}

}

}

#include<stdio.h>

#include<math.h>

unsigned long long int phi[5000010];

int phi\_seieve()

{

long long int i,j,k=5000005;

phi[0]=1;

phi[1]=1;

for(i=2;i<k;i++)

{

if(!phi[i])

{

for(j=i;j<k;j+=i)

{

if(!phi[j])

phi[j]=j;

phi[j]\*=(i-1);

phi[j]/=i;

}

}

phi[i]=phi[i-1]+phi[i]\*phi[i];

}

}

int main()

{

//prime\_sieve();

euler\_sieve();

printf("%d\n",phi[99999998]);

}

Extended GCD:

#include<stdio.h>

int d, x, y;

void extendedEuclid(int A, int B)

{

if(B == 0)

{

d = A;

x = 1;

y = 0;

//printf("1\n");

}

else

{

//printf("2\n");

//printf("%d %d\n",A,B);

extendedEuclid(B, A%B);

int temp = x;

x = y;

//printf("%d %d\n",A,B);

y = temp - (A/B)\*y;

//printf("%d %d\n",x,y);

//printf("3\n");

}

}

int main( )

{

int a , b ,c;

extendedEuclid(16, 10);

// actual result

int x1 = x\*(c/d) +(b/d)\*n;

int y1 = y\*(c/d) - (a/d)\*n;

printf("%d %d %d\n",d,x,y);

return 0;

}

Prime Factorization:

#include<stdio.h>

#include<math.h>

prime\_factor(int n)

{

int a;

if (n%2==0)

return 2;

for (a=3; a<=sqrt(n); a++)

{

if (n%a==0)

return a;

}

return n;

}

int main()

{

int r,n,a[1000],k=1,j,i,c,tem;

scanf("%d",&n);

while (n>1)

{

r = prime\_factor(n);

a[k]=r;

n /= r;

k++;

}

for(j=1; j<k;)

{

c=0;

if(a[j]!=0)

{

for(i=j; i<k; i++)

{

if(a[j]==a[i])

{

c++;

}

else

{

break;

}

}

printf("prime %d present %d times\n",a[j],c);

j=i;

}

}

return 0;

}

Number of Divisor:

#include<bits/stdc++.h>

using namespace std;

int dns[1000000];

int NODs(int n)

{

for(int i = 1 ; i<= n;i++)

{

for(int j = i ; j<=n ; j+=i)

dns[i]++;

}

}

int prime[10000],dnp[10000];

int NODp(int n)

{

int cnt = 0,dn=1;

/\*while(n%2==0)

{

n/=2;

cnt++;

}\*/

for(int i = 0 ; prime[i]<= sqrt(n) ;i++)

{

cnt =0;

if(n%prime[i]==0)

{

while(n%prime[i]==0)

{

n/=prime[i];

cnt++;

}

dn\*=(cnt+1);

}

}

if(n!=1)

dn\*=2;

return dn;

}

int main()

{

}

Sum of Divisor:

#include<bits/stdc++.h>

using namespace std;

int sd[100000];

int SODs(int n)

{

for(int i = 1 ; i<= n ;i++)

{

for(int j = i; j<= n ; j+=i)

{

sd[i] +=i;

}

}

}

int main()

{

return 0;

}

Combinatorics:

Sterling Number:

#include<bits/stdc++.h>

using namespace std;

int ar2[1000][1000];

int stl2(int n ,int k)

{

if(k==1 || n==k)

return 1;

int &v = ar2[n][k];

if(v!=-1)

return v;

else

{

return v = stl2(k-1 , n-1) + k\*stl2(n-1 , k);

}

}

int fact(int n)

{

if(n==0)

return 1;

return n\*fact(n-1);

}

int ar1[1000][1000];

int stl1( int n , int k)

{

if(n==k)

return 1;

if(k==1)

return fact(n-1);

int &v = ar1[n][k];

if(v!=-1)

return v;

else

{

return v = stl1(n-1 , k-1) + (n-1)\*stl1(n-1 , k);

}

}

int main()

{

return 0;

}

Derangement:

#include<bits/stdc++.h>

using namespace std;

typedef long long int ll;

ll d\_ar[100];

ll dearrangement(ll n)

{

if(n==1)

return 0;

if(n==2)

return 1;

if(d\_ar[n]!=-1)

return d\_ar[n];

return d\_ar[n]=(n-1)\*(dearrangement(n-1)+dearrangement(n-2));

}

int main()

{

ll n,i;

memset(d\_ar,-1,sizeof(d\_ar));

scanf("%lld",&n);

for(i=1;i<=20;i++)

printf("%lld\n",dearrangement(i));

return 0;

}

Graph Theory:

BFS:

#include<bits/stdc++.h>

#include<vector>

#include<queue>

using namespace std;

vector<int>adj[100];

int visited[100];

void bfs(int s,int n)

{

memset(visited,0,sizeof(visited));

queue<int>Q;

Q.push(s);

visited[s]=1;

while(!Q.empty())

{

int u= Q.front();

Q.pop();

int i;

for(i=0;i<adj[u].size();i++)

{

if(visited[adj[u][i]]==0)

{

int v=adj[u][i];

visited[v]=1;

Q.push(v);

}

}

}

}

int main()

{

}

DFS:

#include<bits/stdc++.h>

#include<stack>

#include<vector>

using namespace std;

vector<int>adj[100];

int edge\_id[100];

int visited[100];

void dfs(int s,int n)

{

for(i=0;i<n;i++)

visited[i]=edge\_id[i]=0;

stack<int>S;

S.push(s);

while(!S.empty())

{

int u = S.top();

S.pop();

while(edge\_id[u]<adj[u].size())

{

int v=adj[u][edge\_id[u]];

edge\_id[u]++;

if(visited[v]==0)

{

visited[v]=1;

S.push(u);

S.push(v);

break;

}

}

}

}

int main()

{

}

TS:

#include<bits/stdc++.h>

#include<stack>

#include<vector>

using namespace std;

vector<int>adj[100];

int edge\_id[100];

int visited[100];

typedef vector< int > vi;

typedef pair< int , int> ii;

typedef vector < ii > vii;

vi ts;

int unvisited = 0, visitedd = 1;

void dfs2(int u)

{

visited[u] = visitedd;

for( int i = 0 ; i < adj[u].size() ; i++)

{

if( visited[adj[u][i]]==unvisited)

dsf2( adj[u][i]);

}

ts .push\_back( u);

}

int main()

{

ts.clear();

memset( visited, unvisited , sizeof(visited));

for( int i = 0 ; i < v ; i++)

{

if(visited[i]== unvisited)

{

dfs2(i);

}

}

for( int i = ts.size()-1 ; i>=0 ;i--)

cout<<ts[i]<<" ";

cout<<endl;

}

FLOODFILL:

#include<bits/stdc++.h>

using namespace std;

int dr[]={ 1 , 1 , 1, 0 , 0 ,-1 ,-1 ,-1 };

int dc[]={-1 , 0 , 1, -1, 1 ,-1 , 0 , 1 };

int grid[100][100];

int floodfill(int i, int j , char c1 , char c2)

{

if( i <0 || i >=r || j<0 || j>=c )

return 0;

if(grid[i][j] != c1)

return 0;

int ans = 1;

grid[i][j] = c2;

for(int l = 0; l<8 ;l++)

{

ans += floodfill( i + dr[l] , j + dc[l] , c1 , c2);

}

return ans;

}

int main()

{

return 0;

}

EDGES CHECKING:

#include<bits/stdc++.h>

using namespace std;

int explored = 0, unexplored = -1, visitedd = 1 ;

int dfs\_num[1000] , dfs\_parent[1000];

void graphcheck(s)

{

dfs\_num[u] = explored;

for( int i = 0 ;i< adj[u].size();i++)

{

int v = adj[u][i];

if(dfs\_num[v]==unexplored)

{

dfs\_parent[v] = u;

graphcheck(v);

}

else if( dfs\_num[v]==explored)

{

if(v == dfs\_parent[u])

printf("Two ways exist to go child node from parent node");

else

{

printf("BAck edge exits");

}

}

else if( dfs\_num[v] == visited)

printf("forward edge exits");

}

}

int main()

{

memset( dfs\_num , unexplored , sizeof(unexplored));

graphcheck(s);

return 0;

}

Articulation points and Bridge:

#include<bits/stdc++.h>

using namespace std;

int dfs\_num[100], dfs\_low[100], dfs\_parent[100];

typedef pair< int , int > ii;

typedef vector< ii> vii;

typedef vector< int > vi;

vii bridge;

vi AP;

int dfsNumbercounter = 0;

void ArticulationPointAndBridge( int u)

{

dfs\_num[u] = dfs\_low[u] = dfsNumbercounter ++;

for( int i = 0; i < adj[u].size(); i++)

{

int v = adj[u][i];

if( dfs\_num[v] == unvisited)

{

dfs\_parent[v] = u;

if( u == dfsroot)

rootchildren++;

ArticulationPoinAndBridge(v);

if(dfs\_low[v] >= dfs\_num[u])

Ap.push\_back(u);

if(dfs\_low[v] > dfs\_num[u])

{

ii p;

p.first = u ;

p.second = v;

bridge.push\_back(p);

}

dfs\_low[u] = min ( dfs\_low[u] , dfs\_low[v]);

}

else if( v != dfs\_parent[u])

{

dfs\_low[u] = min( dfs\_low[u] , dfs\_num[v]);

}

}

}

int main()

{

memset()

for(int i = 0 ; i < AP.size() ; i++)

{

cout<<AP[i] << " ";

}

cout<<endl;

for( int i = 0 ; i < bridge.size() ; i++)

{

cout<< bridge[i].first << "->"<<bridge[i].second<<endl;

}

return 0;

}

SCC:

Tarjan’s Algo:

#include<bits/stdc++.h>

using namespace std;

typedef vector< int > vi;

vi dfs\_num , dfs\_low , S ,visited ;

int unvisited = -1;

vi adj[100];

int dfsNumbercounter = 0 , numSCC =0;

void tarjanSCC( int u)

{

dfs\_num[u] = dfs\_low[u] = dfsNumbercounter++;

S.push\_back(u);

visited[u] = 1;

for( int i = 0 ; i < adj[u].size() ; i++)

{

int v = adj[u][i] ;

if(dfs\_num[v] == unvisited)

{

tarjanSCC(v);

}

if(visited[v])

{

dfs\_low[u] = min( dfs\_low[u] , dfs\_low[v]);

}

if(dfs\_low[u] == dfs\_num[u])

{

printf("SCC %d: ",++numSCC);

while(!S.empty())

{

int p = S.back();

S.pop\_back();

printf(" %d",p);

if(p==u)

break;

visited[p] = 0;

}

cout<<endl;

S.push\_back(u);

}

}

}

int main()

{

dfs\_num.assign( 10 , unvisited);

dfs\_low.assign(10 ,0);

visited.assign(10 ,0);

adj[0].push\_back(1);

adj[1].push\_back(3);

adj[1].push\_back(4);

//adj[1].push\_back(9);

adj[3].push\_back(2);

adj[2].push\_back(1);

adj[4].push\_back(5);

adj[5].push\_back(6);

adj[6].push\_back(1);

// adj[4].push\_back(8);

// adj[8].push\_back(1);

// adj[9].push\_back(10);

for( int i = 0 ; i < 7 ; i++)

{

if(dfs\_num[i] == unvisited)

tarjanSCC(i);

}

return 0;

}

SCC by Kosaraju :

#include<bits/stdc++.h>

using namespace std;

typedef vector < int > vi;

vi adj[100], adjT[100];

vi dfs\_num, S;

int DFS\_WHITE = -1;

void Kosaraju( int u , int pass)

{

dfs\_num[u] = 1;

vi neighbor ;

if( pass == 1)

neighbor = adj[u];

else

neighbor = adjT[u];

for( int i = 0 ; i < neighbor.size(); i++)

{

int v = neighbor[i];

if(dfs\_num[v] == DFS\_WHITE)

{

Kosaraju(v, pass);

}

}

S.push\_back(u);

}

int main()

{

dfs\_num.assign(v , DFS\_WHITE);

S.clear();

for( int i = 0 ; i < v ; i++)

if(dfs\_num[i] == DFS\_WHITE)

Kosaraju(i, 1);

int numSCC =0;

dfs\_num.assign(v ,DFS\_WHITE);

for(int i = v - 1 ; i >= 0 ; i-- )

{

if(dfs\_num[S[i]] == DFS\_WHITE)

{

++numSCC;

Kosaraju(S[i] , 2);

}

}

return 0;

}

LIS:

#include<bits/stdc++.h>

using namespace std;

const int inf = 9999999999;

int n;

int sequence[100];

int L[100];

int I[100];

void takeInput()

{

scanf("%d",&n);

for(int i =0 ; i<n;i++)

{

scanf("%d",&sequence[i]);

}

}

int lis()

{

int i;

I[0] = - inf;

for( i = 1; i<= n;i++)

{

I[i] = inf;

}

int lislength = 0;

for(i = 0; i< n;i++ )

{

int low , high , mid;

low = 0;

high = lislength;

while(low<=high)

{

mid = (high + low)/ 2;

if(I[mid]<sequence[i])

{

low = mid + 1;

}

else

{

high = mid - 1;

}

}

I[low] = sequence[i];

L[i] = low;

if(lislength< low)

lislength = low;

}

return lislength;

}

int lisarry[100];

void findsequence( int maxlength )

{

int i ,j ;

i = 0;

/\*for( j = 1; i< n;i++ )

{

if(L[j] > L[i])

{

i = j;

}

}

int top = L[i] - 1;\*/

int top;

for( i = 0 ; i < n ; i++)

{

if(L[i] == maxlength)

{

top = L[i] -1;

break;

}

}

cout<<top<<endl;

lisarry[top] = sequence[i];

top--;

for( j = i-1; j>=0 ;j-- )

{

if(sequence[j]<sequence[i]&&L[j]==L[i] - 1 )

{

i = j;

lisarry[top] = sequence[j];

top--;

}

}

for(i = 0 ;i<maxlength ; i++)

{

if(i)

printf(" ");

printf("%d",lisarry[i]);

}

cout<<endl;

}

int main()

{

takeInput();

int mx= lis();

cout<<mx<<endl;

findsequence(mx);

return 0;

}

LCS:

#include<bits/stdc++.h>

using namespace std;

string str1, str2, pre[101][101];

string lexi( string a , string b)

{

cout<<a<<" "<<b<<endl;

if(a.size() > b.size())

return a;

else if(b.size() > a.size())

return b;

else

{

if(a.compare(b)<= 0)

return a;

else

return b;

}

}

int dp[101][101];

string lcs(int i, int j)

{

if(i==str1.size()||j==str2.size())

{

return "";

}

if(dp[i][j]== 1)

return pre[i][j];

else

{

if(str1[i] == str2[j])

{

pre[i][j].push\_back(str2[j]);

pre[i][j] += lcs(i+1 , j+1);

dp[i][j] = 1;

return pre[i][j];

}

else

{

string x = lcs(i+1 , j);

string y = lcs(i , j+1);

if(x.size()>y.size())

pre[i][j] = x;

else if( y.size() > x.size())

pre[i][j] = y;

else

{

if(x.compare(y)<0)

pre[i][j] = x;

else

{

pre[i][j] = y;

}

}

dp[i][j] = 1;

return pre[i][j];

}

}

}

/\*string ans, smallest , large= "zzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzz";

void print(int i , int j)

{

if(i== str1.size()||j==str2.size())

{

if(ans<smallest)

smallest = ans;

return;

}

if(str1[i]==str2[j])

{

ans+=str1[i];

print(i+1 , j+1);

ans.erase(ans.end() - 1);

}

else

{

if(dp[i+1][j]<dp[i][j+1]) print(i, j+1);

else if(dp[i][j+1]<dp[i+1][j])

print(i+1 ,j);

else

{

print(i+1 , j);

print(i, j+1);

}

}

}

\*/

int main()

{

int tc, cs= 0;

cin>>tc;

getchar();

while(tc--)

{

cs++;

cin>>str1>>str2;

//cout<<str1<<" "<<str2<<endl;

memset(dp, -1 , sizeof(dp));

// ans.clear();

//smallest = large;

//cout<<

for(int i = 0 ; i < 101; i++)

{

for(int j = 0 ; j < 101 ; j++)

{

pre[i][j].clear();

}

}

string res = lcs(0,0);

//<<endl;

//print(0,0);

//cout<<smallest<<endl;

//cout<<pre[0][0].size() <<endl;

if(pre[0][0].size())

cout<<"Case "<<cs<<": "<<res<<endl;

else

cout<<"Case "<<cs<<": :("<<endl;

}

return 0;

}

EDIT DISTANCE:

#include<bits/stdc++.h>

using namespace std;

string A , B;

int dparry[2010][2010];

int dp( int i , int j)

{

if(i== A.size())

return B.size() - j;

if( j == B.size())

return A.size() - i;

if(dparry[i][j]!=-1)

return dparry[i][j];

else

{

if(A[i]==B[j])

return dparry[i][j] = dp(i+1, j+1);

else

{

return dparry[i][j] = min ((1+ dp(i+1, j)), min((1+ dp(i, j+1)), (1+dp(i+1, j+1))));

}

}

}

int main()

{

int tc;

cin>>tc;

while(tc--)

{

memset( dparry , -1, sizeof(dparry));

cin>> A>> B;

int res = dp(0,0);

cout<<res<<endl;

}

return 0;

}

DIGIT DP:

#include<bits/stdc++.h>

using namespace std;

string ToString(int n)

{

string s;

while(n!=0)

{

s+=(n%10)+'0';

n/=10;

}

reverse(s.begin(),s.end());

//cout<<s<<endl;

return s;

}

bool primeChecking( int n )

{

//cout<<n<<endl;

bool flag = true;

int lm = sqrt(n);

if(n<2)

return false;

for( int i = 2; i<= lm ; i++)

{

if(n%i==0)

{

flag= false;

break;

}

}

return flag;

}

int k;

string uplimit, dwlimit,str;

int dp[12][2][85][85];

int digitDp(string &s ,int odd , int even, int index , bool smaller )

{

//cout<<str<<endl;

// cout<<index<<endl;

if(index == s.length())

{

/\*int odd = 0, even = 0;

for(int i = 0 ; i < str.length() ;i++)

{

if(i%2)

even+=(str[i] - '0');

else

odd += ( str[i] - '0');

}\*/

//cout<<odd<<" "<<even<<endl;

if(primeChecking(even - odd))

{

//cout<<abs(odd-even)<<endl;

return 1;

}

else

return 0;

}

if(dp[index][smaller][odd][even]!=-1)

{

return dp[index][smaller][odd][even];

}

else

{

int limit = 9;

if(smaller)

{

limit = s[index] - '0';

}

int counter =0;

for(int i = 0 ; i <= limit ; i++)

{

// cout<<limit<<" "<<s[index]<<endl;

bool ns;

if(i<s[index]-'0')

{

ns = 0;

}

else

{

ns = smaller;

}

//str[index] = (i+'0');

if(s.length()%2==1 && index%2==0 || s.length()%2==0 &&index%2==1 )

counter += digitDp(s, odd + i , even, index+1 , ns );

else

counter += digitDp(s, odd , even + i, index+1 , ns );

}

//cout<<counter<<endl;

return dp[index][smaller][odd][even] = counter;

}

}

int main()

{

int tc;

cin>>tc;

while(tc--)

{

int a ,b;

cin>>a>>b;

uplimit = ToString(b);

dwlimit = ToString(a-1);

// str.assign(uplimit.size());

memset(dp, -1 , sizeof(dp));

//cout<<uplimit.length()<<" "<<dwlimit.length()<<endl;

int res = digitDp(uplimit ,0,0 ,0 , 1);

//cout<<res<<endl;

memset(dp , -1, sizeof(dp));

res -= digitDp(dwlimit,0,0, 0 ,1);

cout<<res<<endl;

}

return 0;

}

BITMASK:

KNAPSACK:

#include<bits/stdc++.h>

using namespace std;

int s , n;

struct knpsk{

int sz, value;

} ar[2001];

int sack[2001][2001];

int knapsack( int amount , int pos)

{

if(amount < 0)

return -99999999;

if(amount==0|| pos >= n)

return 0;

if(sack[amount][pos]==-1)

{

return sack[amount][pos] = max(knapsack(amount , pos+1 ) , ar[pos].value + knapsack(amount - ar[pos].sz , pos+1));

}

else

return sack[amount][pos];

}

int main()

{

//int s, n ;

cin>>s>>n;

for(int i = 0; i < n ;i++)

cin>> ar[i].sz >> ar[i].value;

memset(sack , -1 , sizeof(sack));

int res = knapsack(s, 0);

cout<<res<<endl;

return 0;

}

EXACT CHANGE:

#include<bits/stdc++.h>

using namespace std;

int pymnt,coin,coin\_value[10010];

#define inf 99999999

struct change{

int amount;

int count;

};

change mini( change a , change b)

{

if(a.amount ==b.amount)

{

if(a.count<b.count)

return a;

else

return b;

}

else if( a.amount < b.amount)

return a;

else

return b;

}

change add( change a, change b)

{

a.amount = a.amount + b.amount;

a.count = a.count + b.count;

return a;

}

change bill[110][10010];

change dp(int cnt, int val )

{

if(val >= pymnt )

{

change q;

q.amount = 0;

q.count = 0;

return q;

}

if(cnt>=coin)

{

change r;

r.amount = inf;

r.count = inf;

return r;

}

if(bill[cnt][val].amount == -1 && bill[cnt][val].count == -1)

{change p ;

p.amount = coin\_value[cnt];

p.count = 1;

return bill[cnt][val] = mini ( add(p, dp(cnt+1, val + coin\_value[cnt])), dp(cnt+1, val));

}

else

return bill[cnt][val];

}

int main()

{

int tc;

scanf("%d",&tc);

while(tc--)

{

memset(bill, -1, sizeof(bill));

scanf("%d",&pymnt);

scanf("%d",&coin);

int j;

for(j=0;j<coin;j++)

scanf("%d",&coin\_value[j]);

change res = dp(0,0);

cout<<res.amount<<" "<<res.count<<endl;

}

return 0;

}