

Version 1 Scope Of Work

Mobile first design. Tools available on <https://elements.envato.com/> can be provided.

- Bootstrap 5 & React with Node + express
- Menu
 - Sticky top
 - Logo left - center link items - right aligned login/sign up link group
 - Position fixed Video player - select video streams from DB, use the highest priority stream that is actually live. Button to hide (minimize) + stop playing (<https://maxroll.gg/>)
 - Twitch/Facebook APIs or Streamlabs API??
- Generic footer section
- Homepage
 - Top banner carousel (hero slider) - Bg img, heading, tagline
 - Side bar
 - Boxed widgets = Newest signups, next achievements, newest blog, highest rated blog
 - Bounty / LFG section (see bounties below)
 - Create bounty button
 - List bounties by datecreated descending
- Add banner for iphone/android bookmark to add homepage icon, detect cookie if already shown & closed
- Breadcrumbs on all pages except homepage
- Blog listing
 - Bootstrap cards - 2 column mobile, 3 col medium, 4 col large.
 - Sidebar with keywords / categories
- Blog post page
 - Title
 - H tags set as "table of contents" with anchor# (<https://www.broadbandsearch.net/blog/best-movie-film-streaming-sites>)
- Registration page
 - Register with FB, Google, Twitter, TikTok,
 - Required: Username, password, email, age
 - Optional:
 - Image, bio, birthdate
 - game selection (from DB table)
 - playtime per week: less than 3 hours, 3-8, 8-15, 15+
 - Playstyle: aggressive, casual, strategic, completionist
 - Skill level: amateur, moderate, advanced, expert, master
 - Referral code
- User Profile page (similar to <https://worldofwarcraft.com/en-us/character/us/tichondrius/lesyig/achievements/feats-of-strengt> or <https://cod.tracker.gg/warzone/profile/battlenet/Iron%2311745/overview>)
 - User card - Avatar left aligned, Username
 XP bar
 Level, Title
 - Buttons - add friend, share on social, rate player*, report user, edit my profile (only visible to profile owner)
 - *Rate Player - popup to select game category, rating 1-10
 - Preferences: playstyle, playtime per week, skill level
 - Biography
 - Games played list

- Achievements - list all earned
 - Friend list
- Leaderboard page (Tab sections below)
 - Users by highest level
 - Most friends
 - Most Achievement points
- Bounty / Looking For Group function:
 - Required:
 - Title
 - Select game
 - Activity (mission, game mode, etc)
 - pull in user profile info - Username, Image, play style
 - Optional:
 - Server name
 - Reward offered
 - Bounty owner can mark the object as complete. Participants can request bounty to be marked as complete.
- Report button on user profile, person must be logged in to report, ask for comment, after 3 reports from different users - auto disable user account. Use t_Event with comment as another field. t_Type = Report

Admin Page:

- User list:
 - View flagged accounts with 3 or more reports
 - Enable & disable users
- View bounties & mark as complete
- Add & edit blogs
- Add games