

CPU SCHEDULING ALGORITHM

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17.01.53.2006

FCFS CPU SCHEDULING ALGORITHM

```
forlediska@DESKTOP-3B3J4NU: ~  
forlediska@DESKTOP-3B3J4NU:~$ v1 FCFS.c  
forlediska@DESKTOP-3B3J4NU:~$ ./FCFS.out  
Enter the number of processes -- 3  
Enter Burst Time for Process 0 -- 24  
Enter Burst Time for Process 1 -- 3  
Enter Burst Time for Process 2 -- 3  
PROCESS      BURST TIME      WAITING TIME      TURNAROUND TIME  
P0            24            0            24  
P1            3            24            27  
P2            3            27            30  
Average Waiting Time -- 17.000000  
Average Turnaround Time -- 27.000000forlediska@DESKTOP-3B3J4NU:~$  
  
#include<stdio.h>  
main()  
{  
    int bt[20], wt[20], tat[20], i, n;  
    float wtavg, tatavg;  
    printf("\nEnter the number of processes -- ");  
    scanf("%d", &n);  
    for(i=0;i<n;i++)  
    {  
        printf("\nEnter Burst Time for Process %d -- ", i);  
        scanf("%d", &bt[i]);  
    }  
    wt[0] = wtavg = 0;  
    tat[0] = tatavg = bt[0];  
    for(i=1;i<n;i++)  
    {  
        wt[i] = wt[i-1] + bt[i-1];  
        tat[i] = tat[i-1] + bt[i];  
        wtavg = wtavg + wt[i];  
        tatavg = tatavg + tat[i];  
    }  
    printf("\tPROCESS \tBURST TIME \t WAITING TIME\t TURNAROUND TIME\n");  
    for(i=0;i<n;i++)  
        printf("\n\t P%d \t\t %d \t\t %d \t\t %d", i, bt[i], wt[i], tat[i]);  
    printf("\nAverage Waiting Time -- %f", wtavg/n);  
    printf("\nAverage Turnaround Time -- %f", tatavg/n);  
}
```

SJF CPU SCHEDULING ALGORITHM

```
forlediska@DESKTOP-3B3J4NU: ~  
int bt[20], wt[20], tat[20], i, n;  
float wtavg, tatavg;  
printf("\nEnter the number of processes -- ");  
scanf("%d", &n);  
for(i=0; i<n; i++)  
{  
    p[i]=i;  
    printf("\nEnter Burst Time for Process %d -- ", i);  
    scanf("%d", &bt[i]);  
}  
for(i=0; i<n; i++)  
{  
    for(k=i+1; k<n; k++)  
    {  
        if(bt[i]>bt[k])  
        {  
            temp=bt[i];  
            bt[i]=bt[k];  
            bt[k]=temp;  
  
            temp=p[i];  
            p[i]=p[k];  
            p[k]=temp;  
        }  
    }  
  
    wt[0] = wtavg = 0;  
    tat[0] = tatavg = bt[0];  
}  
  
for(i=1; i<n; i++)  
{  
    wt[i] = wt[i-1] + bt[i-1];  
    tat[i] = tat[i-1] + bt[i];  
    wtavg = wtavg + wt[i];  
    tatavg = tatavg + tat[i];  
}  
  
printf("\n\t PROCESS \tBURST TIME \t WAITING TIME \t TURNAROUND TIME\n");  
for(i=0; i<n; i++)  
    printf("\n\t P%d \t\t %d \t\t %d \t\t %d", i, bt[i], wt[i], tat[i]);
```

Activate Windows
Go to Settings to activate Windows.

43,17-22 55%
11:16
28/11/2018

```
forlediska@DESKTOP-3B3J4NU: ~  
SJF.c:2:1: warning: return type defaults to 'int' [-Wimplicit-int]  
main() {  
    forlediska@DESKTOP-3B3J4NU:~$ ls  
FCFS.c FCFS.out SJF.c SJF.out new rr.c rr.out scf.c sjf.out  
forlediska@DESKTOP-3B3J4NU:~$ SJF  
SJF: command not found  
forlediska@DESKTOP-3B3J4NU:~$ ./SJF.out  
  
Enter the number of processes -- 4  
Enter Burst Time for Process 0 -- 6  
Enter Burst Time for Process 1 -- 8  
Enter Burst Time for Process 2 -- 7  
Enter Burst Time for Process 3 -- 3  
PROCESS BURST TIME WAITING TIME TURNAROUND TIME  
P4 0 11538501 -265550664  
Average Waiting Time -- 7.000000  
forlediska@DESKTOP-3B3J4NU:~$
```

Activate Windows
Go to Settings to activate Windows.

10:59
29/11/2018

ROUND ROBIN CPU SCHEDULING ALGORITHM

```
forlediska@DESKTOP-383J4NVU: ~  
{  
    int i,j,n,bu[10],wa[10],tat[10],t,ct[10],max;  
    float awt=0,att=0,temp=0;  
    printf("Enter the no of processes -- ");  
    scanf("%d",&n);  
  
    for(i=0;i<n;i++)  
    {  
        printf("\nEnter Burst Time for process %d -- ", i+1);  
        scanf("%d",&bu[i]);  
        ct[i]=bu[i];  
    }  
    printf("\nEnter the size of time slice -- ");  
    scanf("%d",&t);  
    max=bu[0];  
    for(i=1;i<n;i++)  
        if(max<bu[i])  
            max=bu[i];  
    for(j=0;j<(max/t)+1;j++)  
        for(i=0;i<n;i++)  
            if(bu[i]!=0)  
                if(bu[i]<=t)  
                {  
                    tat[i]=temp+bu[i];  
                    temp=temp+bu[i];  
                    bu[i]=0;  
                }  
                else  
                {  
                    bu[i]=bu[i]-t;  
                    temp=temp+t;  
                }  
    for(i=0;i<n;i++)  
    {  
        wa[i]=tat[i]-ct[i];  
        att+=tat[i];  
        awt+=wa[i];  
    }  
    printf("\nThe Average Turnaround time is -- %f",att/n);  
    printf("\nThe Average Waiting time is -- %f ",awt/n);  
    printf("\n\tPROCESS\t BURST TIME\t WAITING TIME\t TURNAROUND TIME\n");  
    for(i=0;i<n;i++)  
        printf("\t%d\t %d\t \t %d\t \t %d\t \n",i+1,ct[i],wa[i],tat[i]);
```

```
forlediska@DESKTOP-3B3J4NU: ~  
forlediska@DESKTOP-3B3J4NU:~$ vi rr.c  
forlediska@DESKTOP-3B3J4NU:~$ ./rr.out  
Enter the no of processes -- 3  
  
Enter Burst Time for process 1 -- 24  
Enter Burst Time for process 2 -- 3  
Enter Burst Time for process 3 -- 3  
Enter the size of time slice -- 3  
  
The Average Turnaround time is -- 15.000000  
The Average Waiting time is -- 5.000000  
PROCESS BURST TIME WAITING TIME TURNAROUND TIME  
1 24 6 30  
2 3 3 6  
3 3 6 9  
forlediska@DESKTOP-3B3J4NU:~$
```