# Efficient Counterexample Generation Through Permutation of Independent Transitions

# Zhen Zhang and Landon Taylor

# DRAFT - NOTES ONLY

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### 1 Counterexample Commuting

#### Automated Threshold Selection for Predicate Abstraction for CTMCs

Use the toggle swith model as an example (https://github.com/fluentverification/Critical-Values-Protot blob/master/ToggleSwitch/control.prism).

#### 1. Starting with

Given a CTMC model  $\mathcal{M}$  and the following transient CSL property  $\mathsf{P}_{=?}(\lozenge^{[0,T]}\Phi)$ , this method aims at efficiently providing the estimated lower and upper probability bound,  $prob_{min}()$  and  $prob_{max}(,)$  for the path formula  $\lozenge^{[0,T]}\Phi$ , respectively. The proposed method is expected to work well for highly concurrent model  $\mathcal{M}$ .

#### Procedure for generating paths reaching target states.

This procedure can provide a lower probability bound for reaching a state satisfying  $\Phi$ .

- 1. Generate the first shortest counterexample path from the equivalent non-deterministic model  $\mathcal{M}'$  of  $\mathcal{M}$  using PDR. This path starts from the initial state  $s_0$ :  $\rho = s_0 \xrightarrow{t_0} s_1 \xrightarrow{t_1} \dots s_i \xrightarrow{t_i} s_{i+1} \dots s_{n-1} \xrightarrow{t_{n-1}} s_n$  and the formula  $\Phi$  holds in its last state  $last(\rho) = s_n$ , i.e.,  $last(\rho) \models \Phi$ .
- 2. Construct the set of independent transitions (including empty set),  $indp(\rho)$ , for path  $\rho$  as  $indp(\rho) = enabled(s_0) \cap enabled(s_1) \cap \cdots \cap enabled(s_i) \cap \cdots \cap enabled(s_n)$ . Denote  $enabled(s_i)$  as the set of enabled transitions in state  $s_i$ . Essentially, each transition  $t_{\alpha} \in indp(\rho)$  is enabled in every state, i.e.,  $s_0, s_1, \ldots, s_n$  of path  $\rho$ . Therefore,  $t_{\alpha}$  is independent of transitions  $t_0$  through  $t_{n-1}$ . Also, we need to confirm that executing  $t_{\alpha}$  from the last state of  $\rho$  reaches a target state:  $last(\rho) = s_n \xrightarrow{t_{\alpha}} s_{n+1}$  and  $s_{n+1} \models \Phi$ .
- 3. If  $indp(\rho) \neq \emptyset$ , consider each transition  $t_{\alpha} \in indp(\rho)$  and path  $\rho = s_0 \xrightarrow{t_0} s_1 \xrightarrow{t_1} \dots s_i \xrightarrow{t_i} s_{i+1} \dots s_{n-1} \xrightarrow{t_{n-1}} s_n$ . Figure 1 illustrates all possible path interleavings between  $t_{\alpha}$  and transitions in  $\rho$ . There are a total of (n+1) unique paths in this figure from  $s_0$  to u. Figure 2 shows the full interleaving of two mutually independent transitions  $t_{\alpha}, t_{\beta}$  and transitions in  $\rho$ . Nodes with the same identifier (e.g.,  $w_0, w_1$ , etc.) represent the same state. There are a total of (n+2)(n+1), i.e.,  $n^2 + 3n + 2$ , unique paths in this figure from  $s_0$  to w.
  - How to efficiently enumerate all paths from  $s_0$  to u illustrated in both figures? To calculate the sum of probabilities of all these paths, do we have to enumerate all such paths and simulate each one at a time? Note that each transition's rate (and hence probability) is dependent on its source state. For example, executing  $t_{\alpha}$  in  $s_0$  can have different rate (and therefore probability) than executing it in  $s_n$ .
  - How can the method from the previous step be generalized to k mutually independent transitions in  $indp(\rho)$ ?
- 4. Otherwise, i.e.,  $indp(\rho) = \emptyset$ , construct  $indp(\rho)$  from the last k transitions of  $\rho$ :  $indp(\rho) = enabled(s_i) \cap enabled(s_{i+1}) \cdots \cap enabled(s_{i+(k-1)})$  where  $s_{i+(k-1)} = last(\rho)$  and  $enabled(s_{i-1}) \cap enabled(s_i) \cap enabled(s_{i+1}) \cdots \cap enabled(s_{i+(k-1)}) = \emptyset$ . Then permute every transition in  $indp(\rho)$  from state  $s_i$  to  $s_{i+(k-1)}$ . Need to add more details.

- 5. When generating the next shortest counterexample path  $\rho'$ , choose an outgoing transition  $t'_0$  from the initial state  $s_0$ that is not in  $indp(\rho)$ . If  $t'_0$  does not exist, try to find such a transition in the next state  $s_1$ , and so on, until such a transition is found.
- 6. To model check CSL property with upper time bound, consider Riley's algorithm to essentially limit the length of generated counterexample paths.
- 7. Repeat the above steps.

To improve efficiency in reconstructing paths, we consider transitions beyond those in  $indp(\rho)$ . Determine independence for a finite sequence  $t_{i_1}, \ldots, t_{i_n}$  w.r.t. all transitions along a path returned by PDR, even if not every transition in the sequence  $t_{i_1}, \ldots, t_{i_n}$  is independent of all transitions in  $s_0 \xrightarrow{t_0} s_1 \xrightarrow{t_1} \ldots s_i \xrightarrow{t_i} s_{i+1} \ldots s_{n-1} \xrightarrow{t_{n-1}} s_n$ , as long as the first transition  $t_{i_1}$  is an independent transition w.r.t. every transition in  $s_0 \xrightarrow{t_0} s_1 \xrightarrow{t_1} \ldots s_i \xrightarrow{t_i} s_{i+1} \ldots s_{n-1} \xrightarrow{t_{n-1}} s_n$ . For example, in the six-reaction model, transition sequence  $t_{R_1}, t_{R_2}$  can be executed at any state in the following shortest path returned by PDR, such that  $s_n \models \Phi$ :

$$s_0 \xrightarrow[t_{R_4}]{t_{R_4}} s_1 \xrightarrow[t_{R_6}]{t_{R_6}} s_2 \xrightarrow[t_{R_4}]{t_{R_6}} s_3 \xrightarrow[t_{R_6}]{t_{R_6}} s_4 \dots \xrightarrow[t_{R_4}]{t_{R_6}} s_1 \xrightarrow[t_{R_6}]{t_{R_6}} s_2 \xrightarrow[t_{R_6}]{t_{R_6}} s_3 \xrightarrow[t_{R_6}]{t_{R_6}} s_4 \dots \xrightarrow[t_{R_6}]{t_{R_6}} s_1 \xrightarrow[t_{R_6}]{t_{R_6}} s_2 \xrightarrow[t_{R_6}]{t_{R_6}} s_3 \xrightarrow[t_{R_6}]{t_{R_6}} s_4 \dots$$
Transition  $t_{R_1}$  is enabled in every state along this

path, but  $t_{R_2}$  is not. However, executing  $t_{R_1}$  enables  $t_{R_2}$  and then executing  $t_{R_2}$  does not alter the enabledness of  $t_{R_4}$  or  $t_{R_6}$  in every state along this path. Similarly sequence  $t_{R_1}, t_{R_3}$  is also such a sequence. Consider building a dependency graph for syntactic transitions in the PRISM model, as defined in Def. 4.2 of Valmari2011\_CanStubbornSetsBeOptimal\_journal.pdf.

#### Procedure for generating paths reaching non-target states.

This procedure attempts to provide an upper probability bound for reaching the target state set. Since the CSL property  $P_{=?}(\lozenge^{[0,T]}\Phi)$  is of interest, then this procedure finds and reconstructs paths that reach states satisfying  $\neg \Phi$ . Using the steps above, we can find the lower probability bound for  $prob(\lozenge \neg \Phi)$ ,  $prob_{min}(\lozenge \neg \Phi)$ . From the principle of duality, we know that  $\lozenge \Phi = \neg \Box \neg \Phi$ . If one execution (i.e., a path) satisfies  $\lozenge \Phi$ , then it does not satisfy  $\Box \neg \Phi$ , and vice versa. Therefore,  $prob(\lozenge \Phi) = 1 - prob(\Box \neg \Phi)$ . Therefore,  $prob_{max}(\lozenge \Phi) = 1 - prob_{min}(\Box \neg \Phi)$ . We can use the procedure for generating paths reaching target states described above with the target state set satisfying  $\Box \neg \Phi$ . Then we can potentially calculate  $prob_{min}(\Box \neg \Phi)$  to obtain  $prob_{max}(\lozenge \Phi)$ .

Our assumption is that  $\lozenge^{[0,T]} \Phi$  is a rare event, so evaluating  $\mathsf{P}_{=?}(\lozenge^{[0,T]} \Phi)$  directly in STAMINA may incur challenges. However, since  $\operatorname{prob}(\lozenge\Phi) = 1 - \operatorname{prob}(\Box \neg \Phi)$ , we can use STAMINA to obtain a probability window for  $\mathsf{P}_{=?}(\Box^{[0,T]} \neg \Phi)$ :  $[\operatorname{prob}_{min}(\Box \neg \Phi), \operatorname{prob}_{max}(\Box \neg \Phi)]$ .

$$s = s_0 \xrightarrow{t_0} s_1 \xrightarrow{t_1} s_2 \xrightarrow{t_2} \cdots \xrightarrow{t_{n-2}} s_{n-1} \xrightarrow{t_{n-1}} s_n$$

$$t_{\alpha} \downarrow t_{\alpha} \downarrow t$$

Figure 1: Interleaving of  $t_{\alpha}$  and transitions in  $\rho$ , where  $t_{\alpha} \in indp(\rho)$  and  $\rho = s_0 \xrightarrow{t_0} s_1 \xrightarrow{t_1} \dots s_i \xrightarrow{t_i} s_{i+1} \dots s_{n-1} \xrightarrow{t_{n-1}} s_n$ .

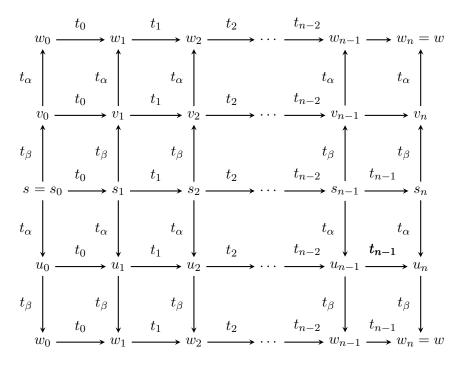


Figure 2: Interleaving of  $t_{\alpha}, t_{\beta}$ , and transitions in  $\rho$ , where  $t_{\alpha}, t_{\beta} \in indp(\rho)$  and  $\rho = s_0 \xrightarrow{t_0} s_1 \xrightarrow{t_1} \dots s_i \xrightarrow{t_i} s_{i+1} \dots s_{n-1} \xrightarrow{t_{n-1}} s_n$ . Note that  $t_{\alpha}$  and  $t_{\beta}$  are also assumed to be independent of each other.

# Optimize PDR's counterexample generation with permutation of independent transitions.

For the 300 traces PDR generated for the six-reaction model, many of them can be produced by permuting transition r\_one at different locations of the first (i.e., the shortest) path returned by PDR.

# Can independent transition relation help inductive invariant generation for PDR and/or PrIC3?

Need to look into whether and how an independent transition informs about one step relative inductiveness.

#### Assume-guarantee view of chemical reaction network?

Use the six-reaction model as an example. Based on the initial condition and the property of interest  $\Phi$ , we first identify transition(s) that can help to reach a target state satisfying  $\Phi$ .

If we model each reaction as a separate object in IVy, can we use assume-guarantee reasoning to check for reachability and generate paths?

Utilize mutual induction (like the ping-pong example) between R4 and its environment, i.e., composition of other five objects, up to k steps?

## 2 Very Different Counterexamples

#### 2.1 Using Single Enabled Transitions

Consider a trace  $s_0 \xrightarrow{t_0} s_1 \xrightarrow{t_1} \dots s_i \xrightarrow{t_i} s_{i+1} \dots s_{n-1} \xrightarrow{t_{n-1}} s_n$ . At any state  $s_k$ , it is likely that several transitions are enabled. Using that knowledge, we propose the following process to find a very new path after commuting once:

- 1. Starting with state  $s_k$ , take one of the available transitions. This transition should not be the independent transition or the transition in the existing path. Then, you will be in  $s_{k+1}$ .
- 2. Set  $s_{k+1}$ ' as the new initial state in an IVy model. Use PDR to generate a path from  $s_{k+1}$ ' to  $s_n$  (such that  $s_n \models \Phi$ ,  $s_n$  is a target state)
- 3. Use the newly generated path as the seed path. Starting with either k = 0 or k = n, generate and commute more paths.

#### 2.2 Disabling a Transition

Consider the following process:

- 1. In the IVy model, disable a single transition  $t_k$  in some way. Keep the rest of the model the same, including the initial state and property to check. Ways to disable  $t_k$  could include:
  - Using an invariant and flag variable, never allow the transition to have been fired (probably the slowest option)
  - Comment out the transition entirely (probably the fastest option)
  - Permanently set the transition's guard to false
- 2. Check the IVy model. Either result can give useful information to a user:
  - If we get a trace back, we know that  $t_k$  is not required to reach the target from the initial state. We also have a fresh (and very different) seed path to try our commuting algorithm on.
  - If we get unreachable back, the model will not ever reach the target state without using  $t_k$ . We do not get a new path, but we can inform the user that the model will never reach the target without using  $t_k$ , so modifying the probability or existence of  $t_k$  can help modify the probability of reaching the target
- 3. Repeat for all  $t_k \in T$ .