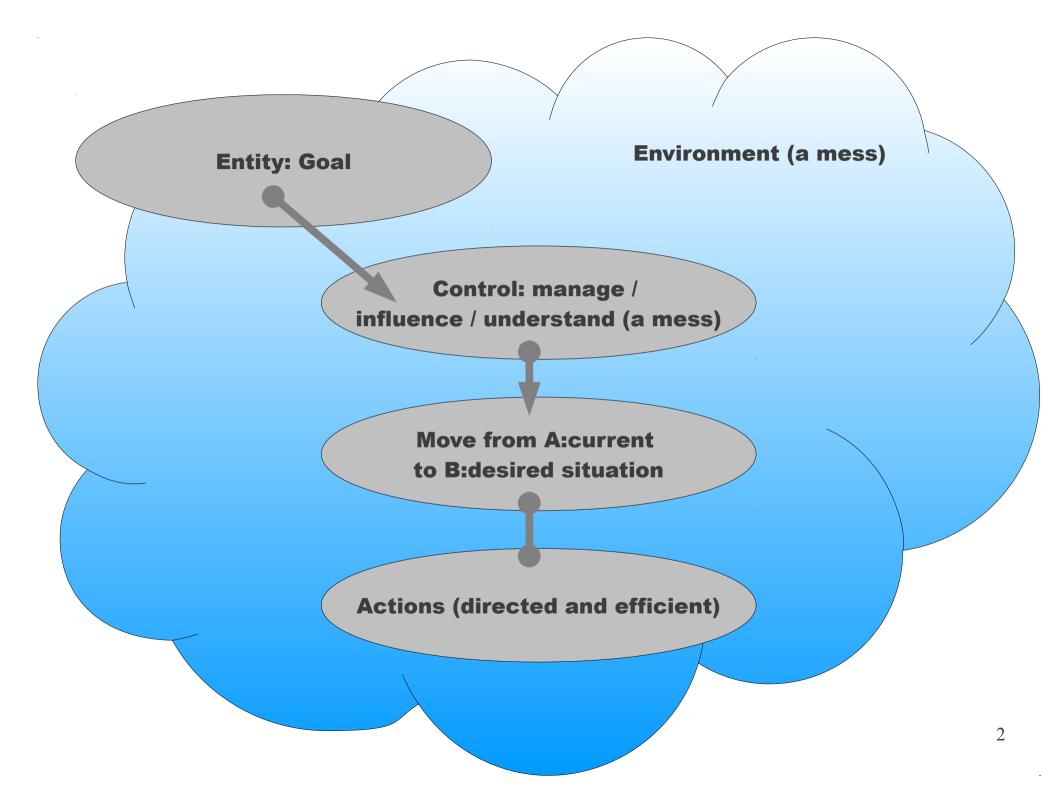
Public Policy Design: formulating a mess

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ECCO, Brussels





Social system

- A purposeful system
- whose members are individuals and organizations who
- intentionally and collectively formulate objectives of the system and
- are engaged in continuous interaction towards realization of the formulated objectives;

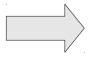
Policy

- A definite course or method of action
- selected from among alternatives and in
- light of given conditions to guide and determine present and future decisions.

Model

- a schematic description of a system,
- theory, or phenomenon that accounts for its known or inferred properties and may be used for
- further study of its characteristics

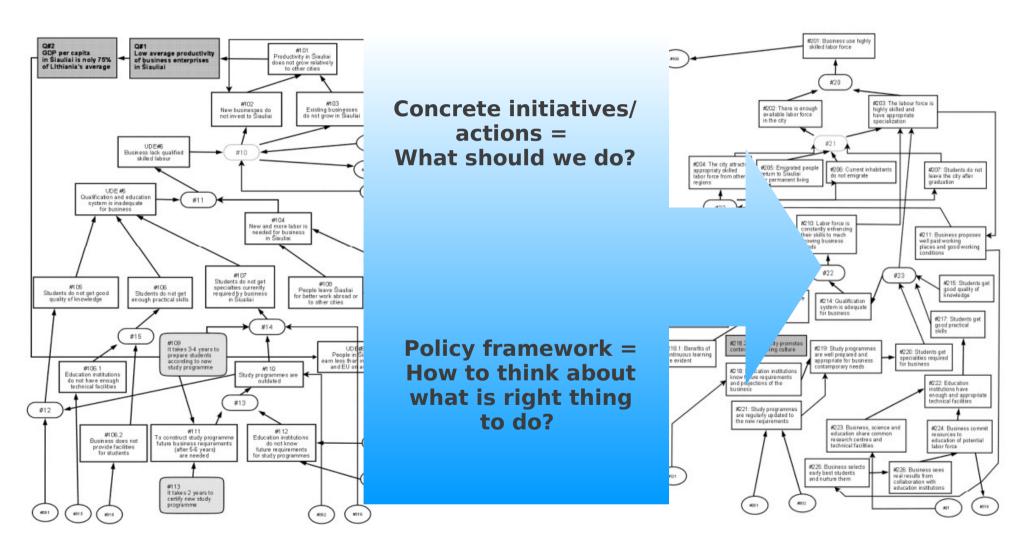
Current Reality Model



Policy



Future (desired) Reality Model





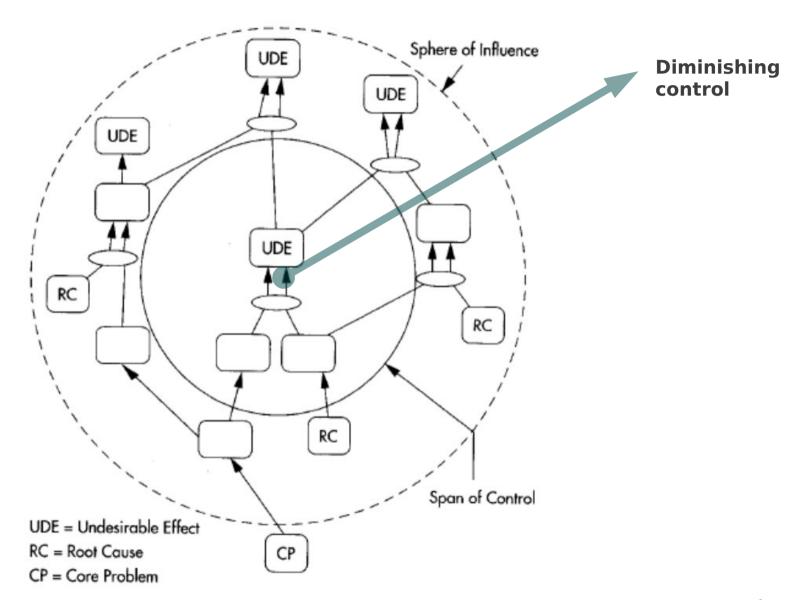
Business environment of the city / region

Influence business environment / manage economic development

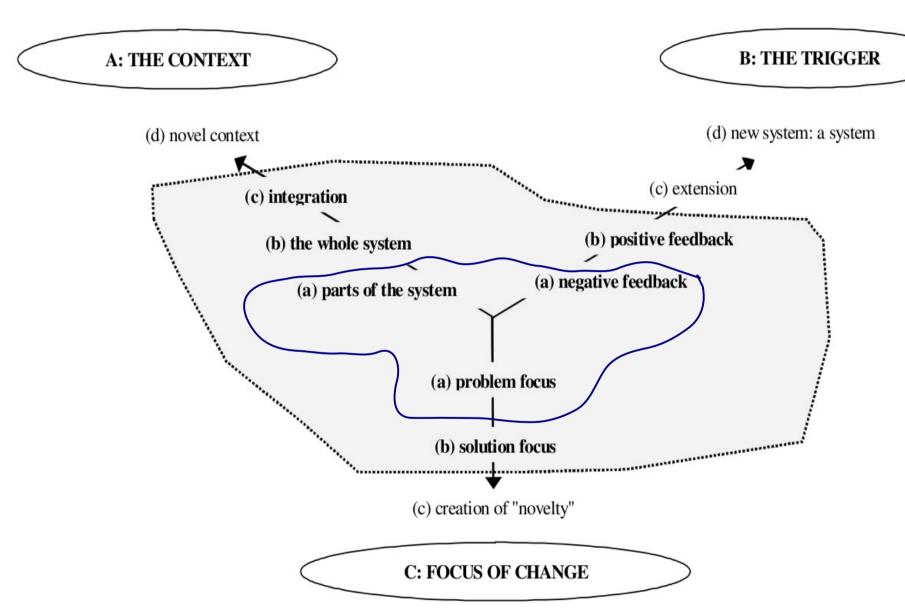
How to move from current to desired = business development policy

Concrete policy initiatives

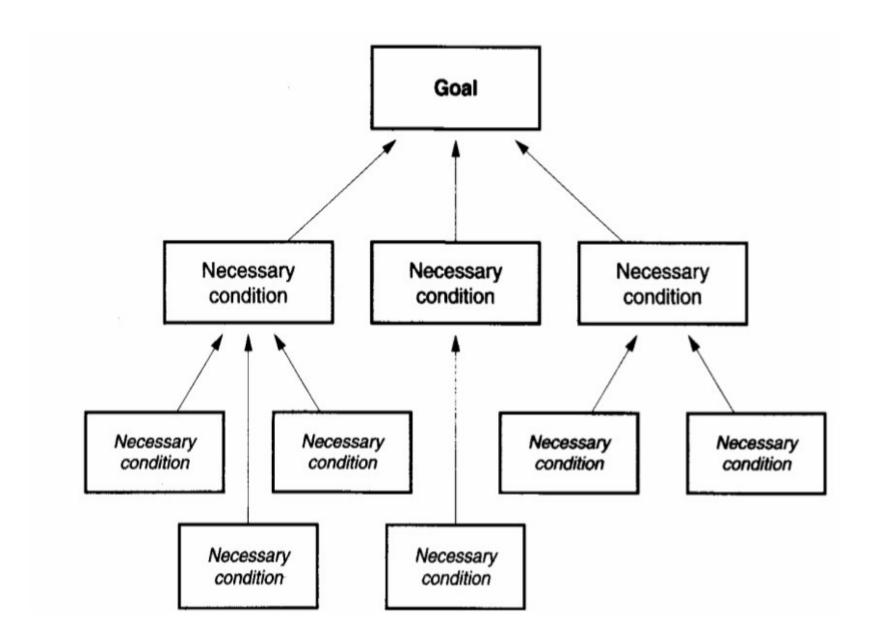
Span of control / sphere of influence



Boundaries of design inquiry



System purposes



Data Collection Matrix

- Whom to ask for information?
 - = defining "interest groups";
- What are aspects of business environment (to collect data about)?
 - = defining "information categories";
- What do we need to know about these aspects?
 - = defining "research questions";

Interest groups (of business environment)

No.	Interest group
1	Government (Šiauliai municipality administration)
2	Business associations (large business)
3	Education system (universities, schools)
4	Labour market institutions
5	Other (mostly business support institutions)
6	Banks and financial institutions
7	Medium business
8	Small business

Information categories for business environment

- How: existing research on the subject;
- Result: detailed list of "information categories"
 - = business environment defined;

Information categories for business environment

No.	Policy aspect	Sub-category	Micro-policy
1	Fostering firm creation and entrepreneurship	1.1 Financial markets efficiency 1.2 Providing entrepreneurial education 1.3 Efficiency of goods market	
2	Seizing the benefits of information and communications technology (ICT)	2.1 Enhancing ICT skills at all levels of education 2.2 Implementing e-government 2.3 Developing digital content	•••
3	Exploiting and diffusing science and technology	3.1 Enhancing the quality of public research 3.2 Promoting industry-science links 3.3 Fostering collaborative networks and clusters 3.4 Stimulating demand for new products, processes and services	***
4	Enhancing human capital and realising its potential	4.1 Increasing educational attainment 4.2 Providing incentives for continuous training 4.3 Fostering knowledge-based management and organisation in enterprises 4.4 Labor market efficiency	•••
5	Infrastructure		
6	Business sophistication		

Research questions

 What do we want to know about each "information category"?

Current Reality Model



- Whats is the current situation?
- What is wrong?
- What are the reasons?



Policy



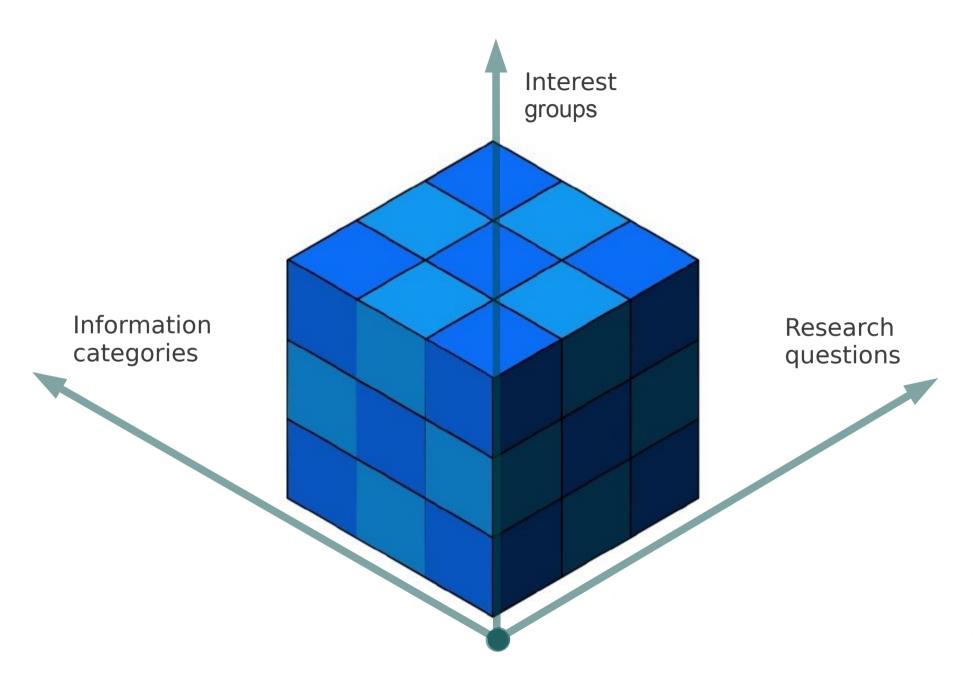
Future (desired) Reality Model



- How can we get there?
- What can we do (we = owner of design initiative)?
- What is desired situation?
- What's so good about it?

Category of questions	Questions
Central question	1 What direction of actions or policy should be pursued by Šiauliai city government in
	order to continuously enhance business environment in the city?
	1 What are the categories of actors (or institutions) whose interrelationships shape
	business environment in the city?
	2 What are the actions or positions of the actors which influence business environment
lanca achaccations	in the city?
Issue subquestions	3 What are the cause and effect relationships between the actions or positions of the
	actors related to factors shaping business environment in the city?
	4 How could Siauliai city government act in order to influence relationships between
	actors in order to improve overall situation?
	1 What is the current state of Siauliai city business environment according to the
	defined six categories of factors influencing it?
	2 What are the deep underlying reasons leding to the current state of business
	environment according to six categories?
	3 What are the desired state of the business environment of Siauliai city by the
Topical subquestions	categories?
	4 What are the feasible (or practically reachable) state of the business environment of
	Šiauliai city by the categories?
	5 How could the situation in each category be improved?
	6 How could Siauliai city government influence or directly improve each category of
	factors, influencing business environment?

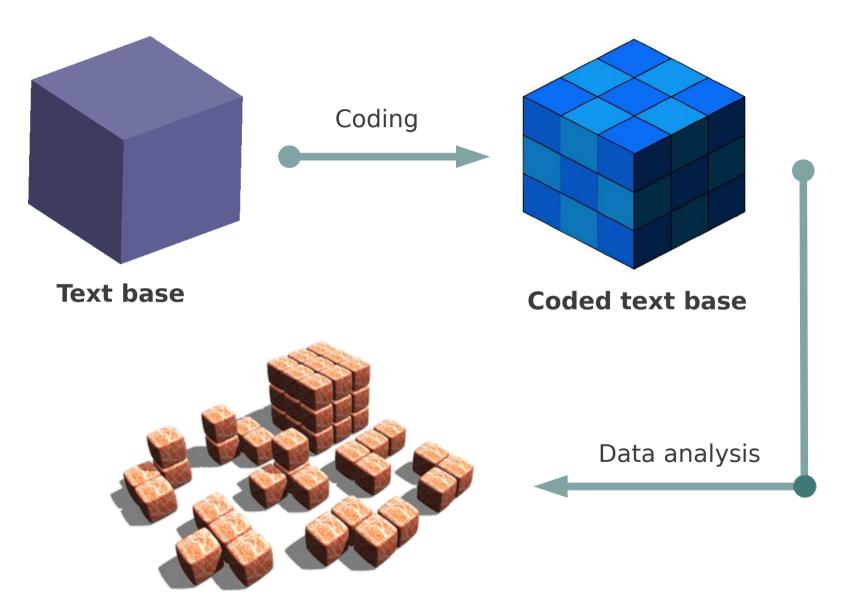
Data Collection Matrix defined



Data collection methods

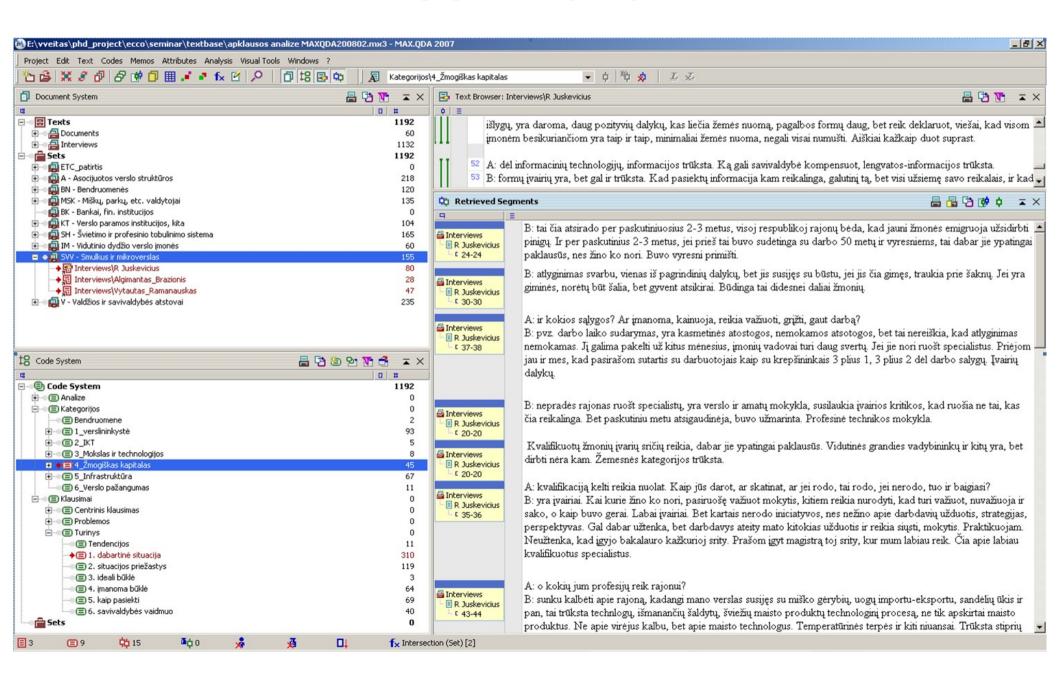
- Deep, semi structured interviews:
 - List of respondents;
 - Interview strategy / guide;
- Outsourcing:
 - Good partners;
 - Frequent communication / update;
- Text base: transcribed texts of the interviews

Qualitative data analysis



Concrete information required

Insertion: textbase management software



Modelling current situation

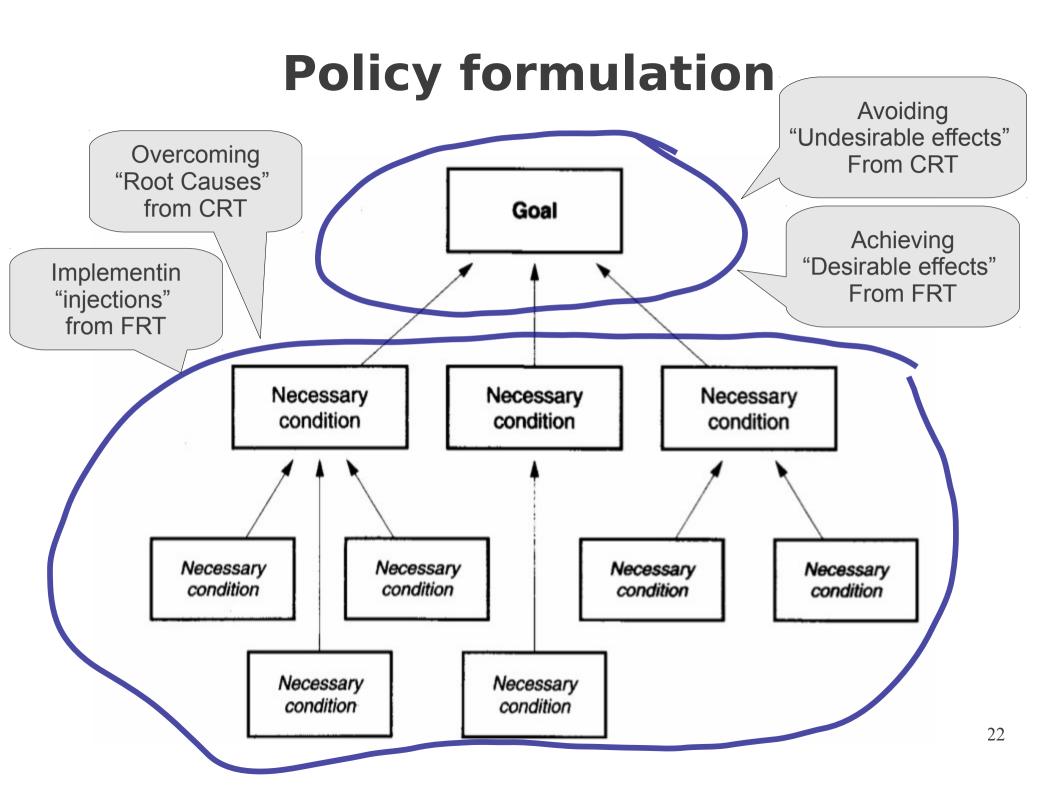
- Modelling is based on business process improvement framework (E.M. Goldratt's Theory of Constraints' "logic tools");
- Building of Current Reality Tree:
 - List of undesirable effects;
 - Connecting with causal relations;
 - Identifying root causes / core problem;
 - Deciding which root causes to attack;

Modeling the future

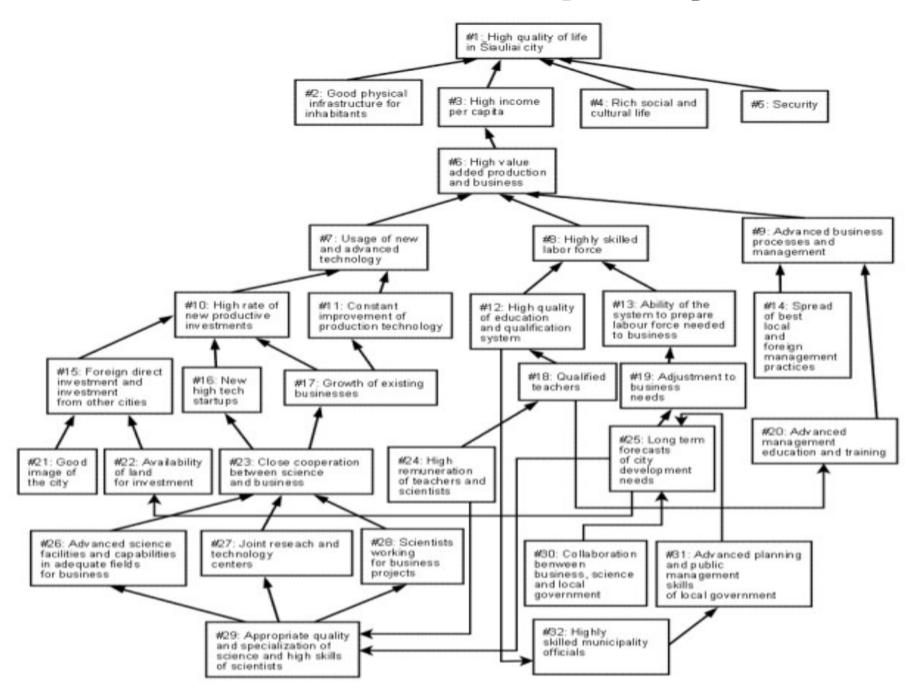
- Two ways to build Future Reality Tree:
 - Equivalent to CRT, but starting with "desirable effects";
 - Designing "injections": actions that could change CRT to desirable situations;
- Usually both ways at the same time;

Insertion: is that really needed?

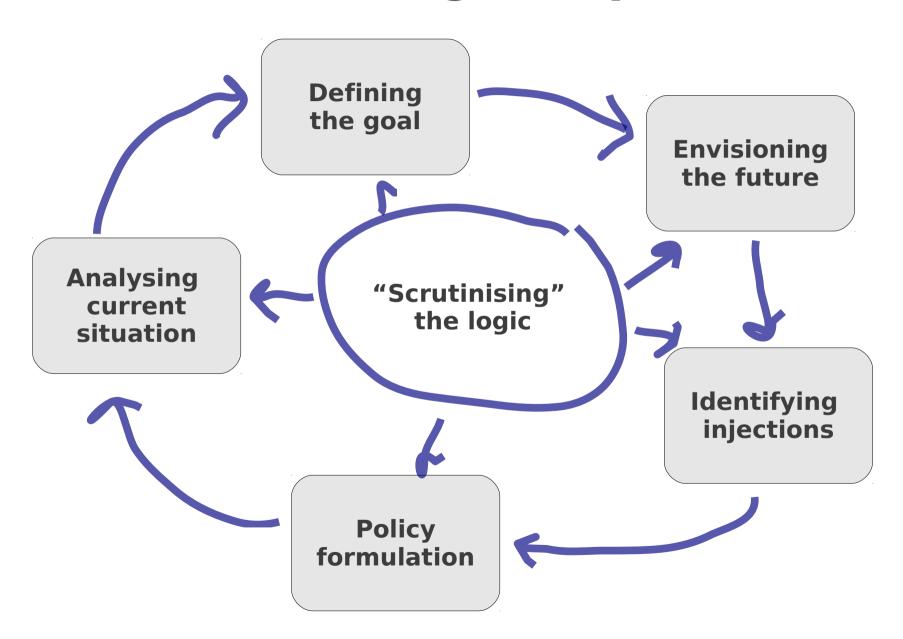
- Rationale for modeling:
 - Tracking down root causes of surface phenomena (undesirable effects);
 - Getting the "objective" view of the system;
 - Understanding the dynamics of a larger system;
 - Understanding = algorithmisation / information compression;
 - Checking the designed injections;
- Modelling tool:
 - Transformation LogicTree;
 - Example;



Formulated policy



Design loop



Final thoughts

- Social system is not a mechanical system;
- Integrating different viewpoints for:
 - Understanding the current situation and dynamics [of the system] "objectively";
 - "Simulation" of future development of the system;
 - Checking the logic with participants of social system
- Implementation;
- Creation of win-win situations;

Mindbrain



• Premises:

- Reality has no "objective" internal structure;
- Organism structures reality in order to reach its goals ("I am the owner of structure/reality");
- Goal is given;
- Emergence and incompleteness theorem;
- "Society of mind";
- "Emergent" phenomena would become explicable in terms of a relationship between different levels in mental systems (D. Hofstadler, GEB);

Emergence and incompleteness theorem

