

3. Which do you think is better? Why?

The two functions `sum()` and `add()`, both accomplish the same things, using a different way of handling the variables. The `sum()` function takes `a` and `b` as parameters, and returns `c` as the sum. The `add()` function takes `a`, `b`, and an address as parameters, and modifies the memory location directly.

I think that both have their own use cases, but perhaps the `add()` function is a bit better, as it does not need to return a value, and it does not need to create a new local variable to store the sum.

Sample output for `Bautista_Pointer1.c`

```
Exercises on Pointers
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[1] Exercise 1
[2] Exercise 2
[3] Exercise 3
[4] Exercise 4
[5] Exercise 5
[6] Exercise 6
[7] Exercise 7
[8] Exercise 8
[9] Exercise 9
[10] Exercise 10
[0] Exit
-----
Enter choice: 1
-----
*pf = 3.140000
*pd = 1.618000
-----
Enter choice: 2
-----
Input a value: 3.14
d = 3.14
-----
Enter choice: 3
-----
Sum using sum(): 3
Sum using add(): 3
-----
Enter choice: 4
-----
Sum: 60.00      Average: 6.00
-----
Enter choice: 5
-----
A = 1.50 2.50 3.50 4.50 5.50 6.50 7.50 8.50 9.50 10.50
-----
Enter choice: 6
-----
A = 1.55 2.55 3.55 4.55 5.55 6.55 7.55 8.55 9.55 10.55
-----
Enter choice: 7
-----
A = 10.50 9.50 8.50 7.50 6.50 5.50 4.50 3.50 2.50 1.50
-----
Enter choice: 8
-----
A = 10.55 9.55 8.55 7.55 6.55 5.55 4.55 3.55 2.55 1.55
-----
```

```
-----
Enter choice: 9
-----
A = 1.50 2.50 3.50 4.50 5.50 6.50 7.50 8.50 9.50 10.50
-----
Enter choice: 10
-----
A = 1.55 2.55 3.55 4.55 5.55 6.55 7.55 8.55 9.55 10.55
-----
Enter choice: 0
-----
Exiting Program...
-----
Process exited after 26.45 seconds with return value 0
Press any key to continue . . . █
```