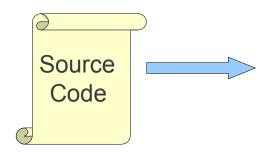
#### بسم الله الرحمن الرحيم

Parsing:
Top-Down Parsing,
Recursive Descent & Predictive
Parser & LL(1)

## **Next Time**



Lexical Analysis

Syntax Analysis

Semantic Analysis

IR Generation

**IR** Optimization

**Code Generation** 

Optimization



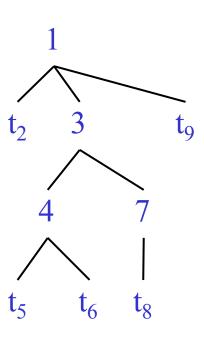
Machine Code

# Review from Last Time

- Goal of syntax analysis: recover the intended structure of the program.
- Idea: Use a **context-free grammar** to describe the programming language.
- Given a sequence of tokens, look for a parse tree that generates those tokens.
- Recovering this syntax tree is called parsing and is the topic of this week (and part of next!)

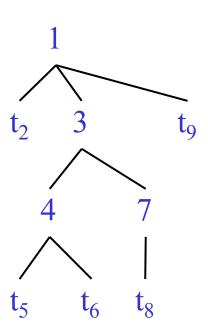
## Intro to Top-Down Parsing: The Idea

- The parse tree is constructed
  - From the top
  - From left to right
- Terminals are seen in order of appearance in the token stream:



## Intro to Top-Down Parsing: The Idea

- We have seen:
  - BFS: Memory and time problems
  - DFS: Time problems
- Terminals are seen in order of appearance in the token stream:



Consider the grammar

```
E \rightarrow T \mid T + E

T \rightarrow int \mid int * T \mid (E)
```

- Token stream is: (int)
- Start with top-level non-terminal E
  - Try the rules for E in order

```
E \rightarrow T \mid T + E

T \rightarrow int \mid int * T \mid (E)
```

E

(int)

```
E \rightarrow T \mid T + E
T \rightarrow int \mid int * T \mid (E)
E \rightarrow T \mid T \rightarrow int \mid T \rightarrow
```

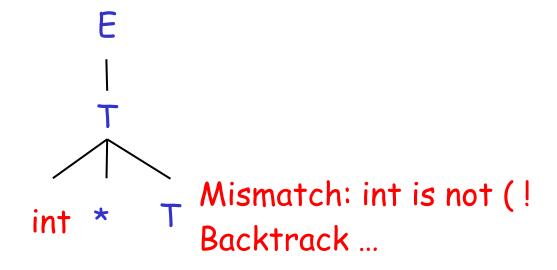
( int )

```
E \rightarrow T \mid T + E
T \rightarrow int \mid int * T \mid (E)
                                                Mismatch: int is not (!
                                     int
                                                Backtrack ...
     ( int )
```

```
E \rightarrow T \mid T + E
T \rightarrow int \mid int * T \mid (E)
E \rightarrow T \mid T \rightarrow E
```

(int)

$$E \rightarrow T \mid T + E$$
  
 $T \rightarrow int \mid int * T \mid (E)$ 



( int )

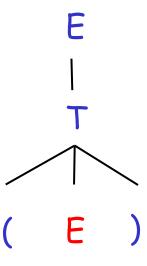
```
E \rightarrow T \mid T + E
T \rightarrow int \mid int * T \mid (E)
E \rightarrow T \mid T \rightarrow E
```

(int)

```
E \rightarrow T \mid T + E
T \rightarrow int \mid int * T \mid (E)
                                                 Match! Advance input.
     ( int )
```

```
E \rightarrow T \mid T + E

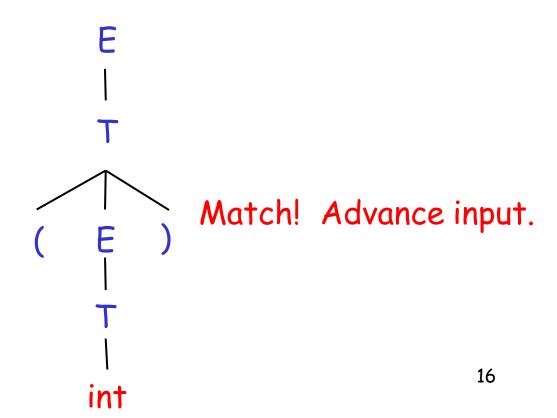
T \rightarrow int \mid int * T \mid (E)
```





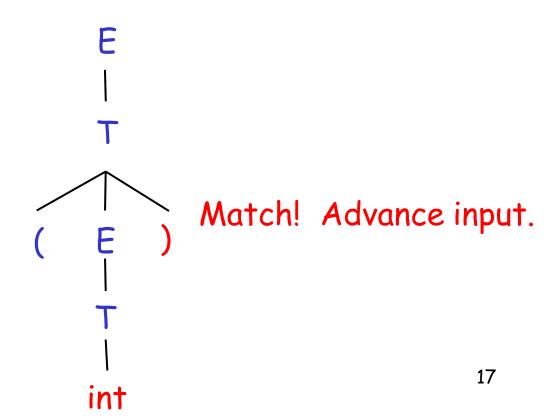
```
E \rightarrow T \mid T + E
T \rightarrow int \mid int * T \mid (E)
      ( int )
```

$$E \rightarrow T \mid T + E$$
  
 $T \rightarrow int \mid int * T \mid (E)$ 



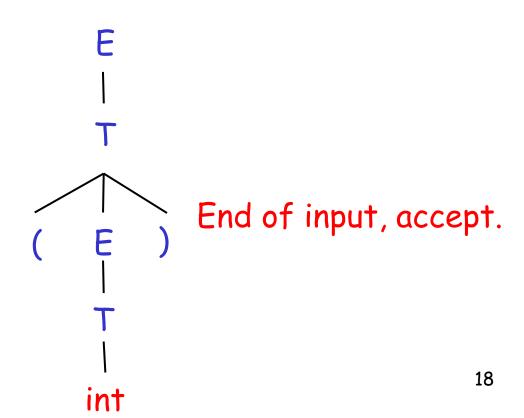
( int )

$$E \rightarrow T \mid T + E$$
  
 $T \rightarrow int \mid int * T \mid (E)$ 



( int )

$$E \rightarrow T \mid T + E$$
  
 $T \rightarrow int \mid int * T \mid (E)$ 



(int)

## Problems with Top Down Parsing

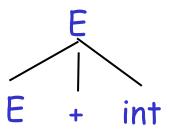
- · Left Recursion in CFG may cause parser to loop forever!
- In there is a production of form  $A \rightarrow A\alpha$ , we say the grammar has left recursion

$$E \rightarrow E + int \mid int$$

- · Solution: Remove Left Recursion...
  - without changing the Language defined by the Grammar.

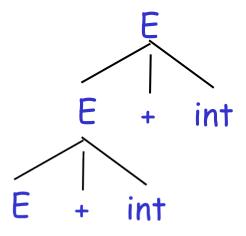
## Problems with Top Down Parsing (Example)

$$E \rightarrow E + int \mid int$$



## Problems with Top Down Parsing (Example)

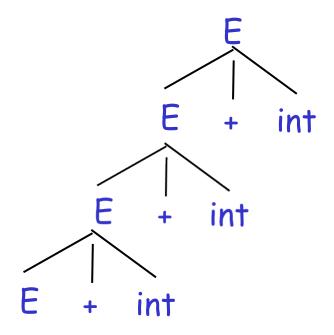
$$E \rightarrow E + int \mid int$$



int + int
♠

## Problems with Top Down Parsing (Example)

$$E \rightarrow E + int \mid int$$





#### Elimination of Left Recursion

· Consider the left-recursive grammar

$$S \rightarrow S \alpha \mid \beta$$

- 5 generates all strings starting with a  $\beta$  and followed by a number of  $\alpha$
- Can rewrite using right-recursion

$$S \rightarrow \beta S'$$
  
 $S' \rightarrow \alpha S' \mid \epsilon$ 

#### More Elimination of Left-Recursion

In general

$$S \rightarrow S \alpha_1 \mid ... \mid S \alpha_n \mid \beta_1 \mid ... \mid \beta_m$$

- All strings derived from S start with one of  $\beta_1,...,\beta_m$  and continue with several instances of  $\alpha_1,...,\alpha_n$
- Rewrite as

$$S \rightarrow \beta_1 S' \mid ... \mid \beta_m S'$$
  
 $S' \rightarrow \alpha_1 S' \mid ... \mid \alpha_n S' \mid \epsilon$ 

#### General Left Recursion

The grammar

$$S \rightarrow A \alpha \mid \delta$$

$$A \rightarrow S \beta$$

is also left-recursive because

$$S \rightarrow + S \beta \alpha$$

- · This left-recursion can also be eliminated
- See Dragon Book for general algorithm
  - Section 4.3.3

#### Left Recursion Elimination

- 1) Remove e-productions (A->e)
- 2) For i = 1 .. n:
  - 2-a) Remove Ai -> Ai \gamma
  - · 2-b) Remove Ai -> Aj \gamma (j < i)
  - · 2-c) Ai -> Aj -> Ai needs special attention

## Predictive Top-Down Parsing

## Parser that Never Backtracks

For Example, Consider:

```
Type → Simple Start symbol

| ↑ id
| array [ Simple ] of Type

Simple → integer
| char
| num dotdot num
```

Suppose input is:

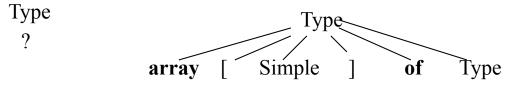
array [ num dotdot num ] of integer

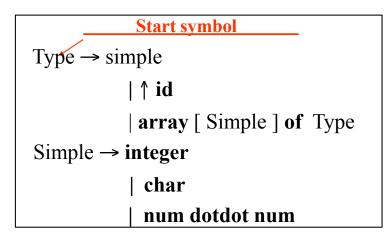
Parsing would begin with

$$Type \rightarrow ???$$

## Predictive Parsing Example

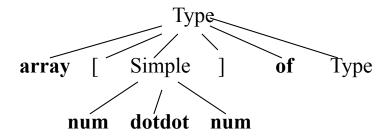
Input: array [ num dotdot num ] of integer





Lookahead symbol

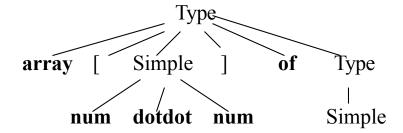
Input: array [ num dotdot num ] of integer



## Predictive Parsing Example

Lookahead symbol

Input: array [ num dotdot num ] of integer



Start symbol

Type → Simple

| ↑ id

| array [ Simple ] of Type

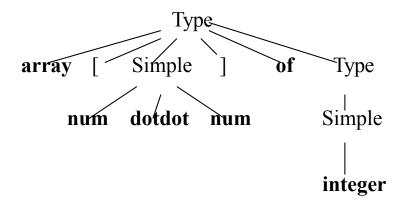
Simple → integer

| char

| num dotdot num

Lookahead symbol

Input: array [ num dotdot num ] of integer



#### Predictive Recursive Descent

 Parser is implemented by N + 1 subroutines, where N is the number grammar non-terminals

- There is one subroutine for attempting to Match tokens in the input stream
- There is also one subroutine for each nonterminal with two tasks:
  - 1. Deciding on the next production to use
  - 2. Applying the selected production

Procedure "Match" checks if the token matches the expected input

```
procedure Match ( expected_token );
{
    if lookahead = expected_token then
        lookahead := get_next_token
        else error
}
```

- The subroutine for each non-terminals has two tasks:
  - 1. Selecting the appropriate production
  - 2. Applying the chosen production

- Selection is done based on the result of a number of if-then-else statements
- Applying a production is implemented by calling the match procedure or other subroutines, based on the rhs of the production

Subroutine "Simple" for the given example:

```
Type → Simple

| ↑ id

| array [ Simple ] of Type

Simple → integer

| char

| num dotdot num
```

```
procedure Simple {
  if lookahead = integer then call Match ( integer );
  else if lookahead = char then call Match ( char );
  else if lookahead = num then {
    call Match ( num );
    call Match ( dotdot );
    call Match ( num )
  } else error
}
```

```
procedure Type ;{
 if lookahead is in { integer, char, num } then call Simple;
 else if lookahead = '\tau' then {
  call Match ('\f');
  call Match( id );
 } else if lookahead = array then {
  call Match( array );
  call Match('[');
  call Simple;
  call Match(']');
  call Match( of );
  call Type
 } else error
```

```
Type \rightarrow Simple
        ↑ id
       array [Simple] of Type
Simple \rightarrow integer
          char
           num dotdot num
```