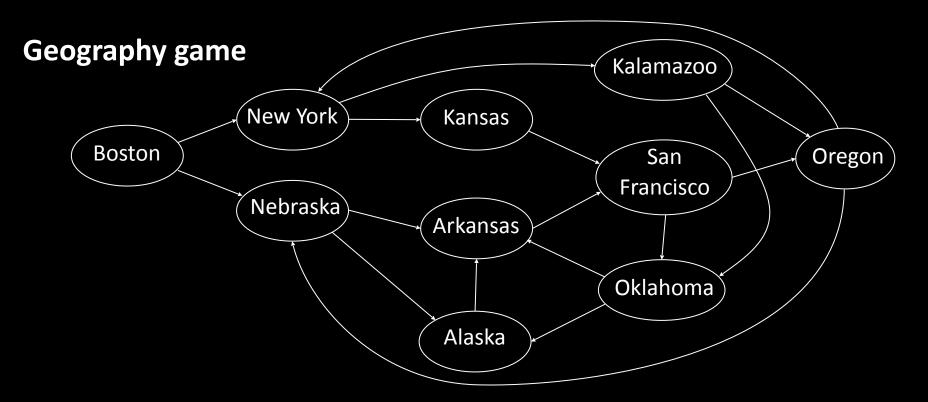
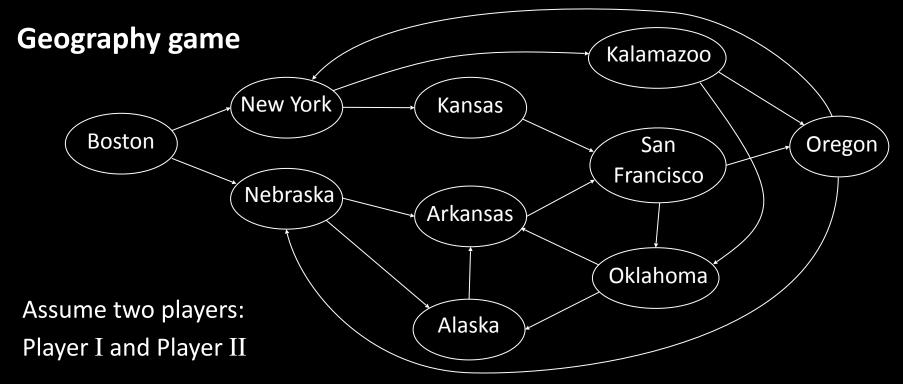
بسم الله الرحمن الرحيم

# نظریه علوم کامپیوتر

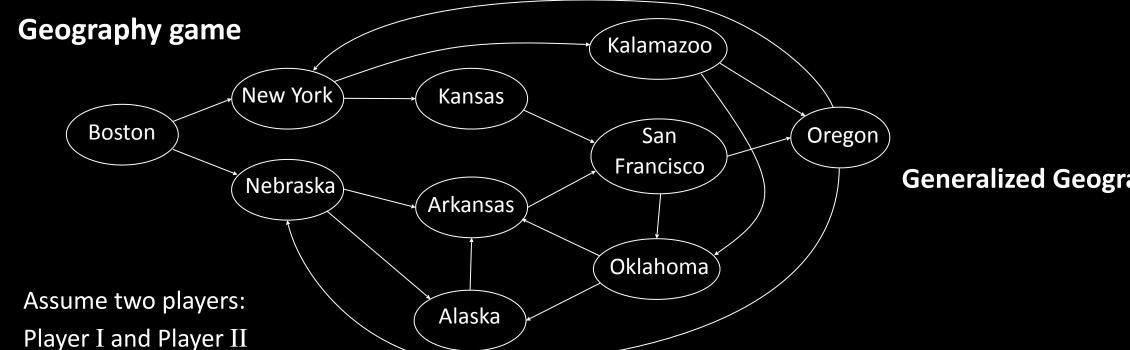
نظریه علوم کامپیوتر - بهار ۱۴۰۰ - ۱۴۰۰ - جلسه چهاردهم: پیچیدگی حافظه (۳) Theory of computation - 002 - S14 - space complexity (3)

**Geography game** 



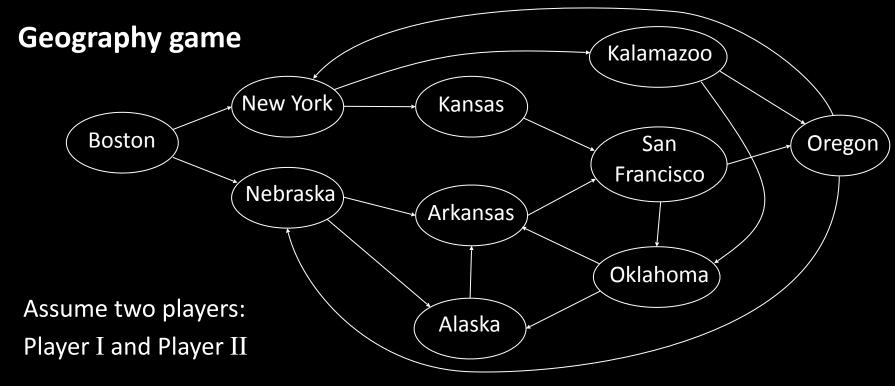


Players take turns picking places that start with the letter which ended the previous place. No repeats allowed. The first player stuck (= cannot move) loses.



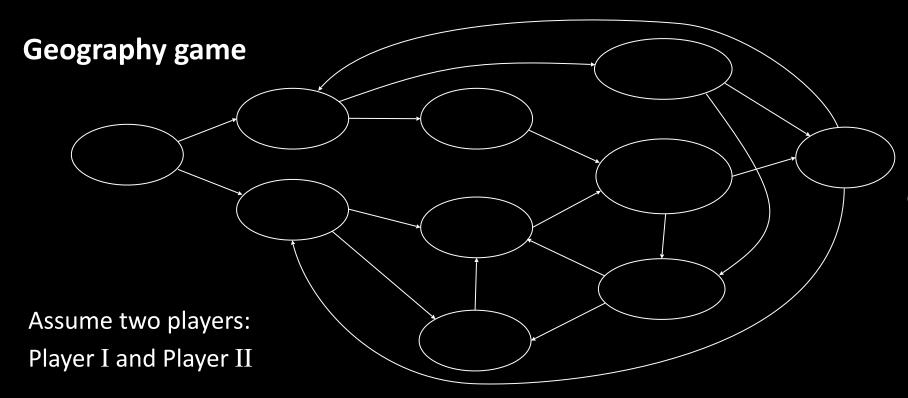
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**Generalized Geography Game** 



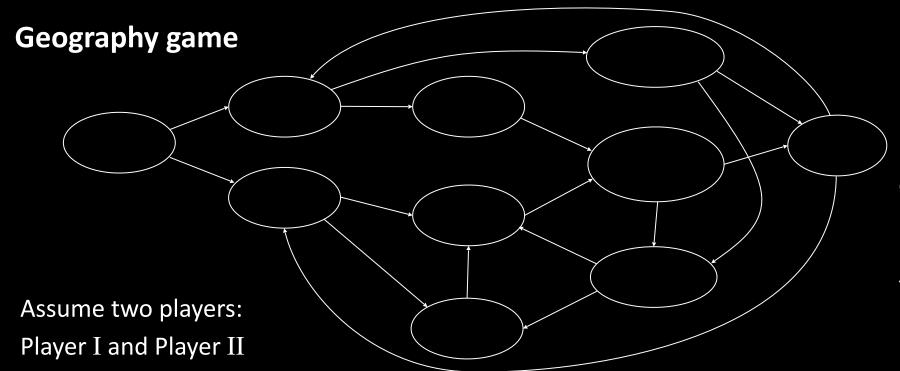
**Generalized Geography Game**Played on any directed graph.

Players take turns picking places that start with the letter which ended the previous place. No repeats allowed. The first player stuck (= cannot move) loses.



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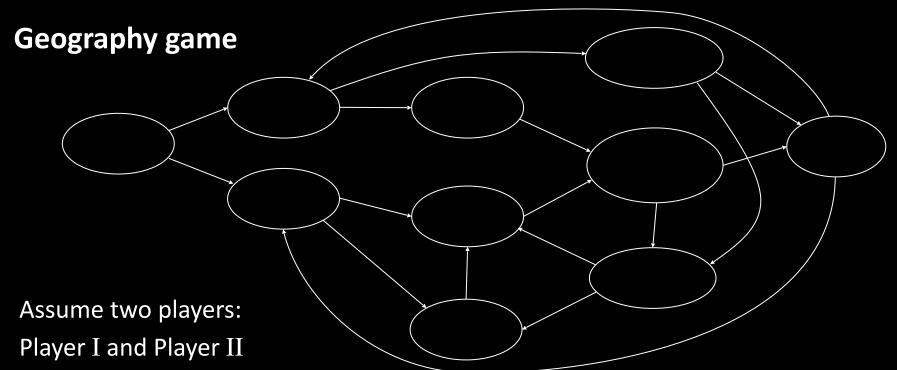
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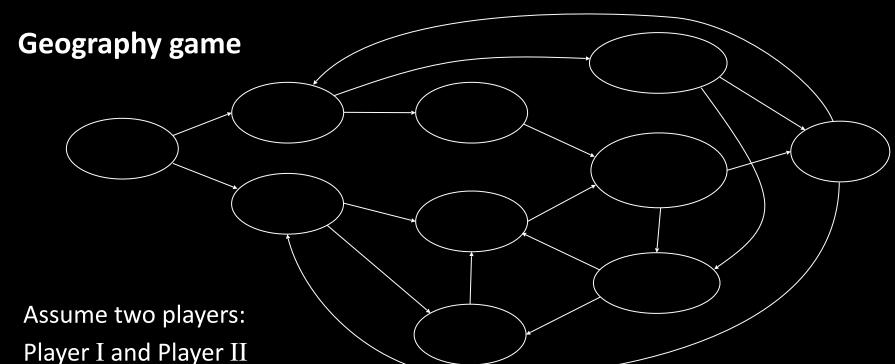
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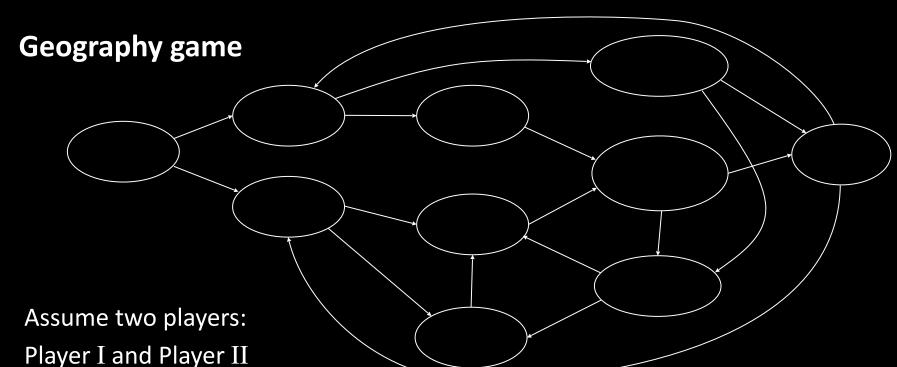


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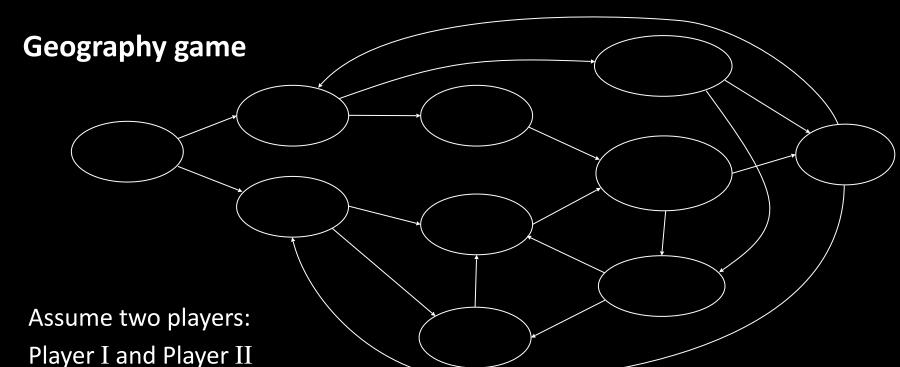
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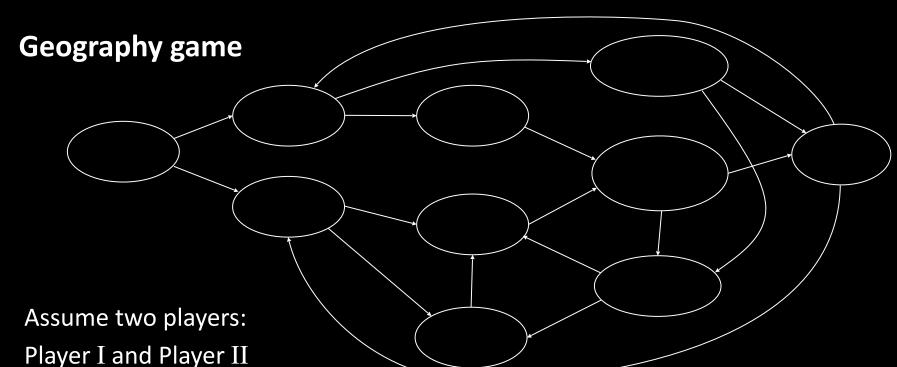
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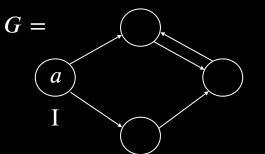
### **Geography game**

### Check-in 19.1

Let G be the graph below.

Which player has a winning strategy in the Generalized Geography game starting at node a?

- (a) Player I
- (b) Player II
- (c) Neither player
- (d) Both players



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**The Formula Game** 

The Formula Game Given QBF  $\phi = \exists x_1 \ \forall x_2 \ \exists x_3 \ \cdots (\exists / \forall) x_k \ \big[ \ (\cdots) \land \cdots \land (\cdots) \ \big]$ 

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### Check-in 19.2

Which player has a winning strategy in the formula game on

$$\phi = \exists x \ \forall y \left[ (x \lor y) \land (\overline{x} \lor \overline{y}) \right]$$

- (a) ∃-player
- (b) ∀-player
- (c) Neither player

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Say 
$$\phi = \exists x_1 \ \forall x_2 \ \exists x_3 \cdots \ \forall x_k \ [\ (x_1 \lor \overline{x_2} \lor x_3) \land (\overline{x_1} \lor \overline{x_2} \lor x_4) \land \cdots \land (\cdots) \ ]$$

Say 
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$$G = X_1$$
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$$\operatorname{Say}\ \phi = \exists x_1\ \forall x_2\ \exists x_3\ \cdots\ \forall x_k\ [\ (\ x_1 \vee \overline{x_2} \vee x_3\ ) \wedge (\overline{x_1} \vee \overline{x_2} \vee x_4) \wedge \cdots \wedge (\ \cdots)\ ]$$

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$$\phi = \exists x_1 \ \forall x_2 \ \exists x_3 \cdots \ \forall x_k \left[ \left( \begin{array}{cc} x_1 \lor \overline{x_2} \lor x_3 \end{array} \right) \land \left( \overline{x_1} \lor \overline{x_2} \lor x_4 \right) \land \cdots \land \left( \begin{array}{cc} \cdots \end{array} \right) \right]$$

$$\operatorname{Say} \ \phi = \exists \, x_1 \ \forall \, x_2 \ \exists \, x_3 \ \cdots \ \forall \, x_k \ [ \ ( \, x_1 \vee \overline{x_2} \vee x_3 \, ) \wedge (\overline{x_1} \vee \overline{x_2} \vee x_4) \wedge \cdots \wedge ( \, \cdots ) \, ]$$

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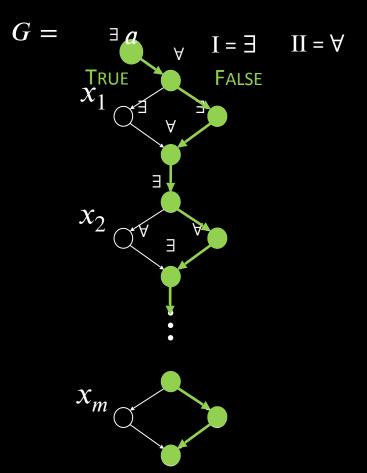
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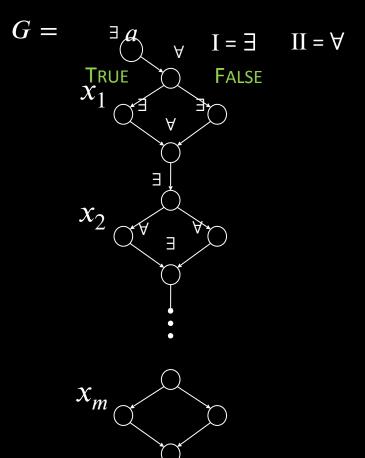
$$\operatorname{Say} \ \phi = \exists \, x_1 \ \forall \, x_2 \ \exists \, x_3 \ \cdots \ \forall \, x_k \ [ \ ( \, x_1 \vee \overline{x_2} \vee x_3 \, ) \wedge (\overline{x_1} \vee \overline{x_2} \vee x_4) \wedge \cdots \wedge ( \, \cdots ) \, ]$$

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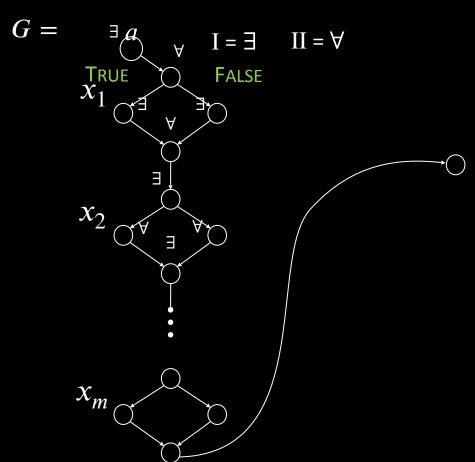
$$\operatorname{Say}\ \phi = \exists x_1\ \forall x_2\ \exists x_3\ \cdots\ \forall x_k\ [\ (\ x_1 \vee \overline{x_2} \vee x_3\ ) \wedge (\overline{x_1} \vee \overline{x_2} \vee x_4) \wedge \cdots \wedge (\ \cdots)\ ]$$



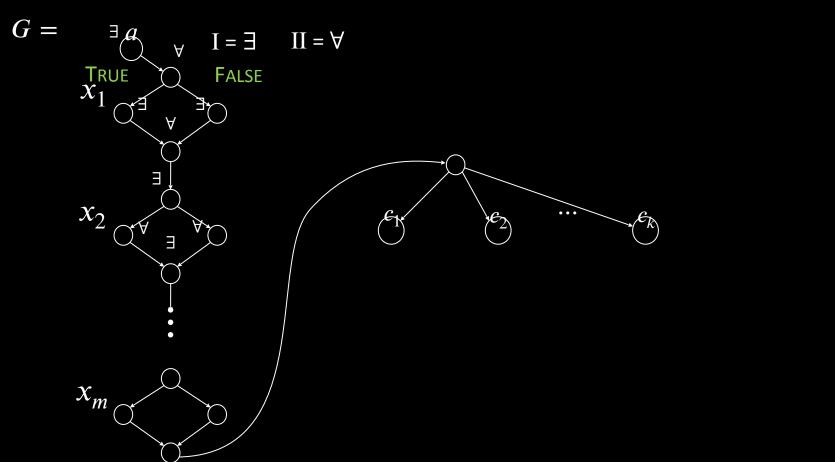
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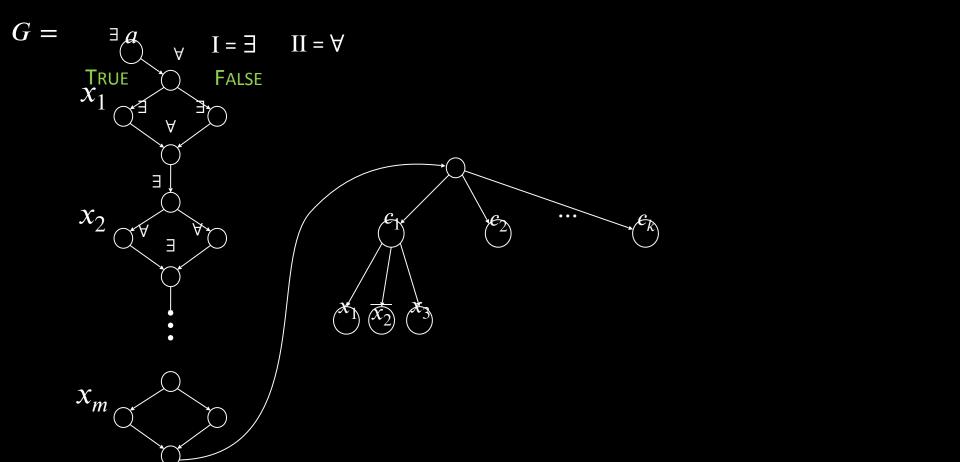
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$$\phi = \exists x_1 \ \forall x_2 \ \exists x_3 \cdots \ \forall x_k \left[ \left( \begin{array}{cc} x_1 \lor \overline{x_2} \lor x_3 \end{array} \right) \land \left( \overline{x_1} \lor \overline{x_2} \lor x_4 \right) \land \cdots \land \left( \begin{array}{cc} \cdots \end{array} \right) \right]$$



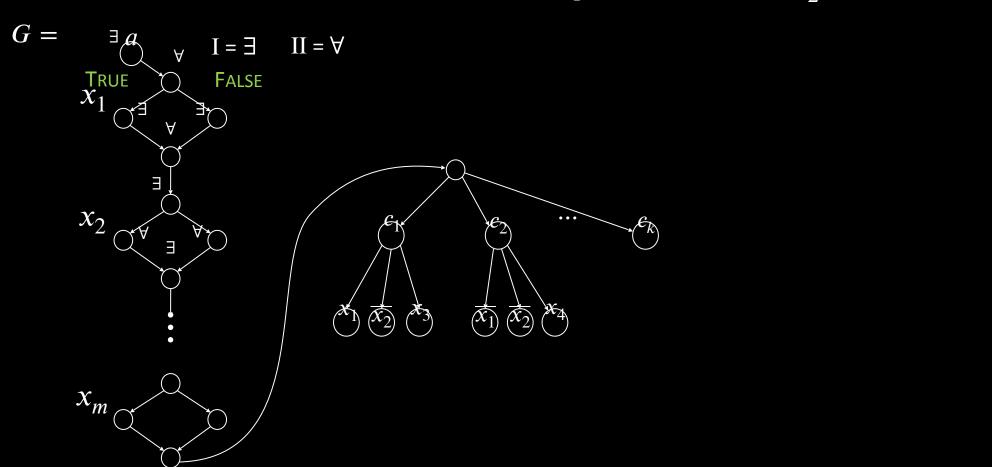
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$$\phi = \exists x_1 \ \forall x_2 \ \exists x_3 \cdots \ \forall x_k \left[ \left( \begin{array}{cc} x_1 \lor \overline{x_2} \lor x_3 \end{array} \right) \land \left( \overline{x_1} \lor \overline{x_2} \lor x_4 \right) \land \cdots \land \left( \begin{array}{cc} \cdots \end{array} \right) \right]$$



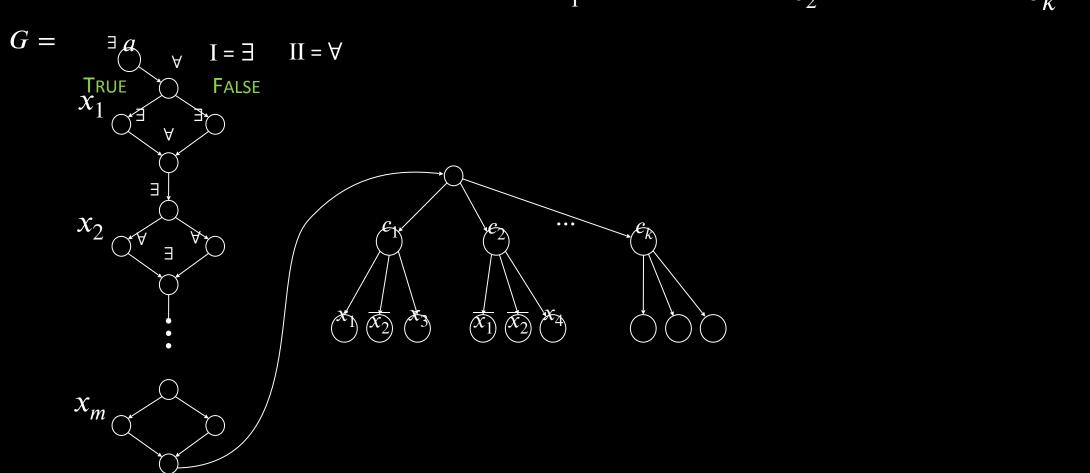
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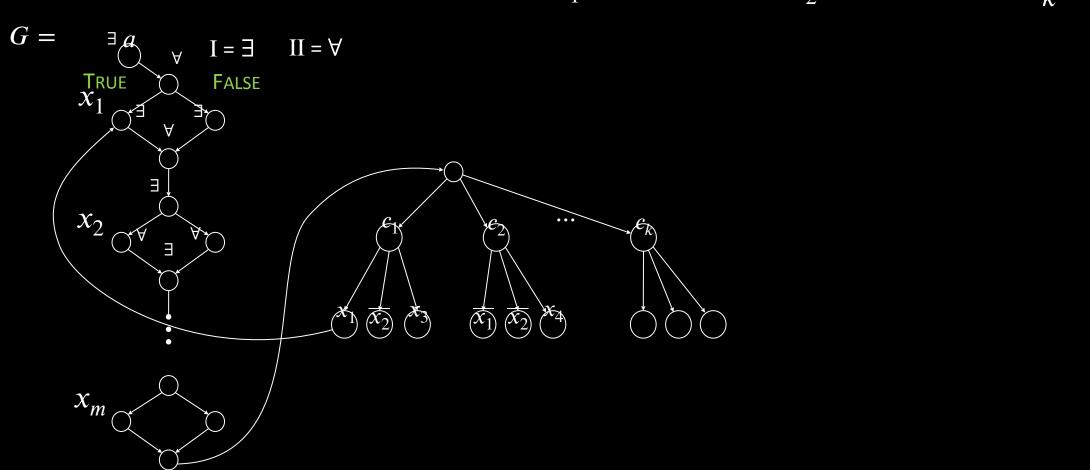
Say 
$$\phi = \exists x_1 \ \forall x_2 \ \exists x_3 \cdots \ \forall x_k \left[ \left( \begin{array}{cc} x_1 \lor \overline{x_2} \lor x_3 \end{array} \right) \land \left( \overline{x_1} \lor \overline{x_2} \lor x_4 \right) \land \cdots \land \left( \begin{array}{cc} \cdots \right) \right] \\ & & & \\ \hline & & \\ \hline & & \\ \hline & & \\ \end{array}$$



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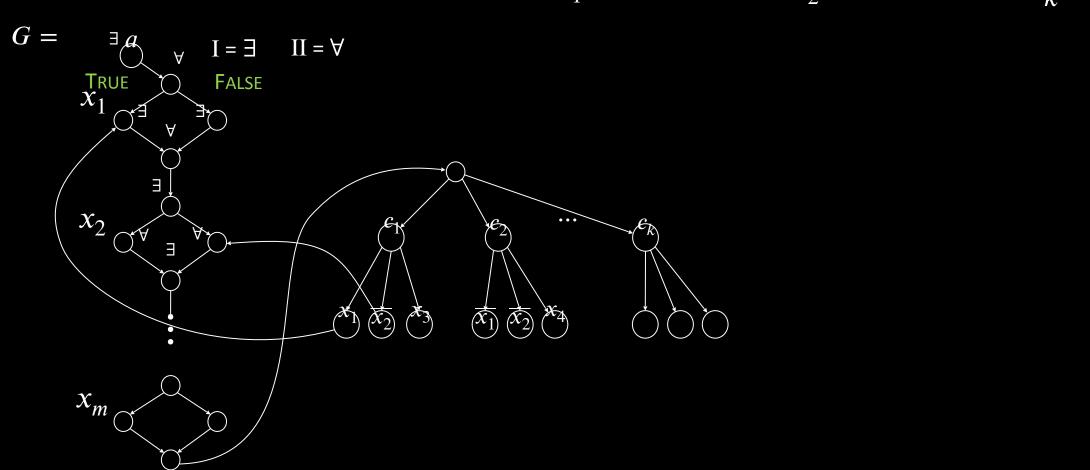


Say 
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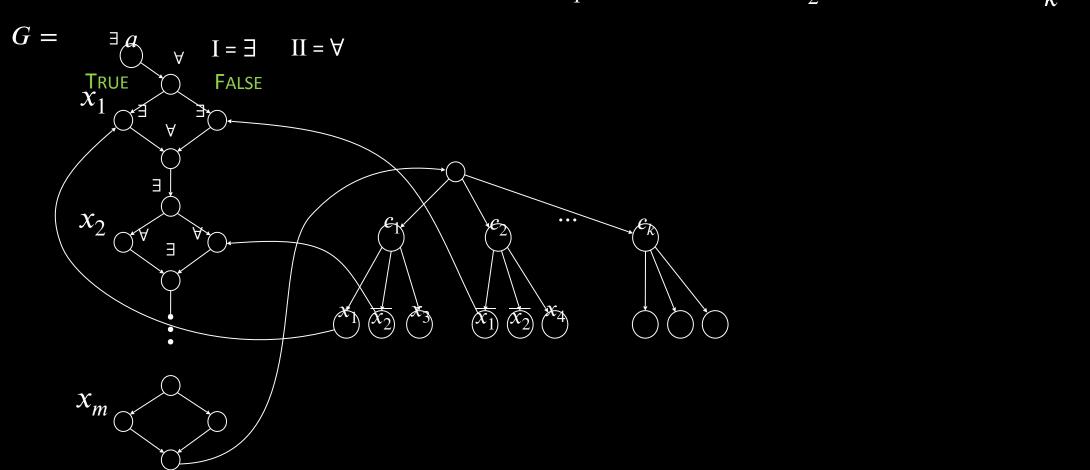
Illustrate construction by example

Say 
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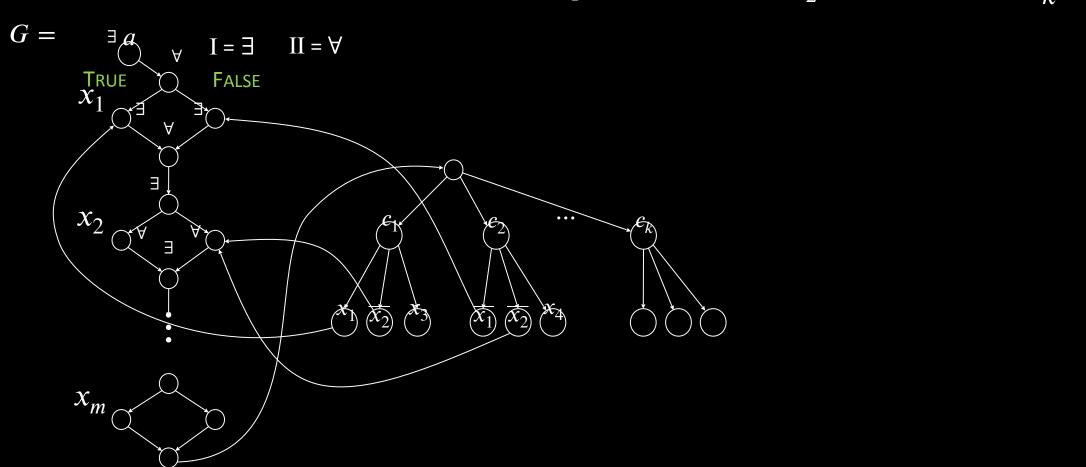
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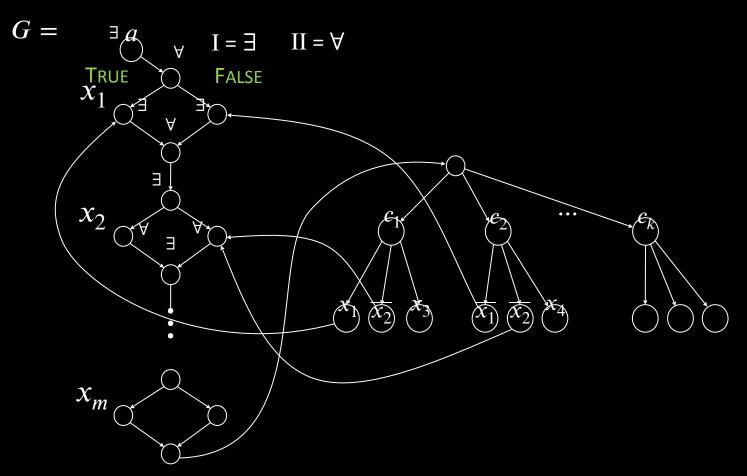
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Illustrate construction by example

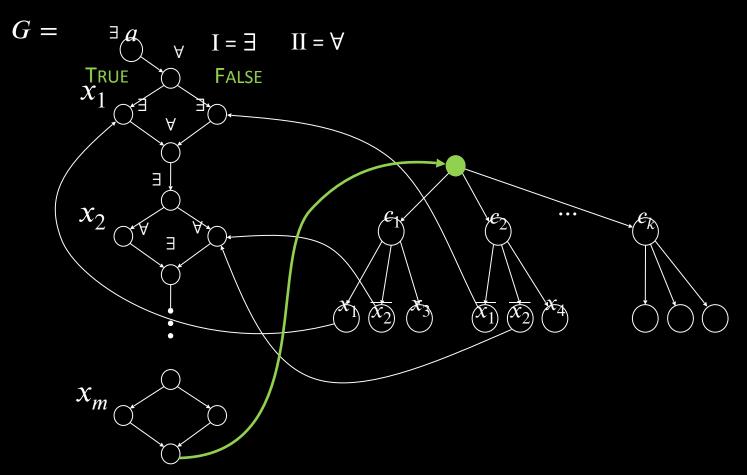
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#### **Endgame**

Illustrate construction by example

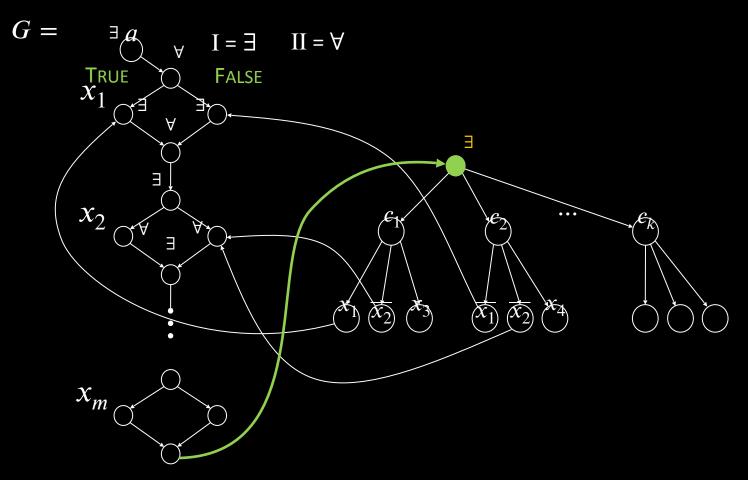
Say 
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#### **Endgame**

Illustrate construction by example

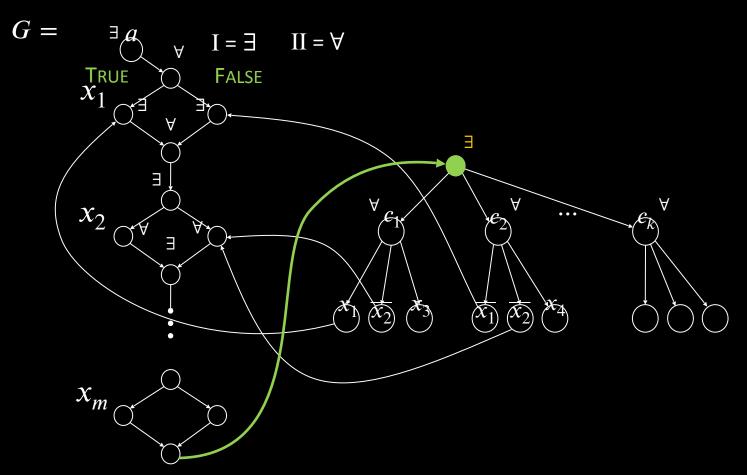
Say 
$$\phi = \exists x_1 \ \forall x_2 \ \exists x_3 \cdots \ \forall x_k \left[ \left( \begin{array}{cc} x_1 \lor \overline{x_2} \lor x_3 \end{array} \right) \land \left( \overline{x_1} \lor \overline{x_2} \lor x_4 \right) \land \cdots \land \left( \begin{array}{cc} \cdots \right) \right]$$



#### **Endgame**

Illustrate construction by example

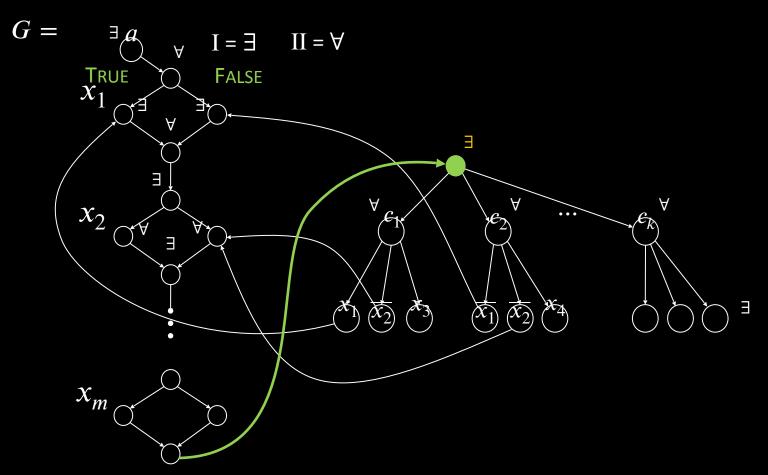
Say 
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#### **Endgame**

Illustrate construction by example

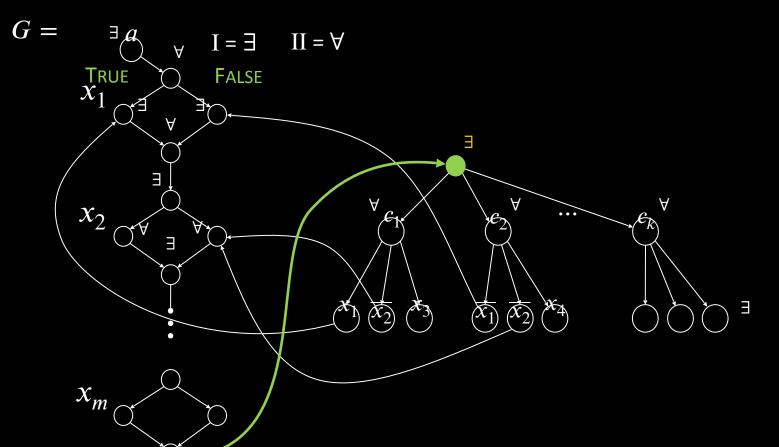
Say 
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#### **Endgame**

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#### **Endgame**

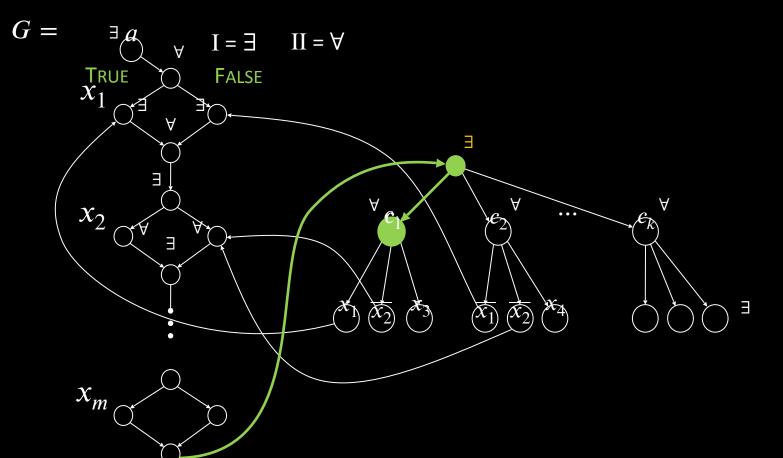
∃ should win if assignment satisfied all clauses ∀ should win if some unsatisfied clause

### Implementation

∀ picks clause node claimed unsatisfied ∃ picks literal node claimed to satisfy the clause liar will be stuck

Illustrate construction by example

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#### **Endgame**

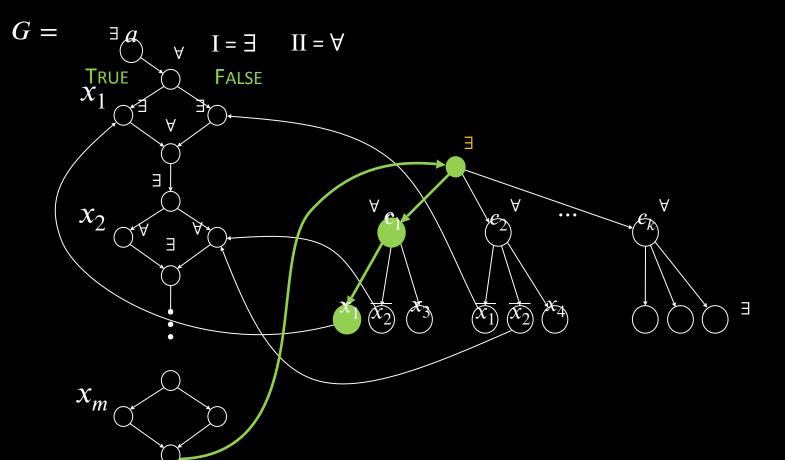
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#### **Endgame**

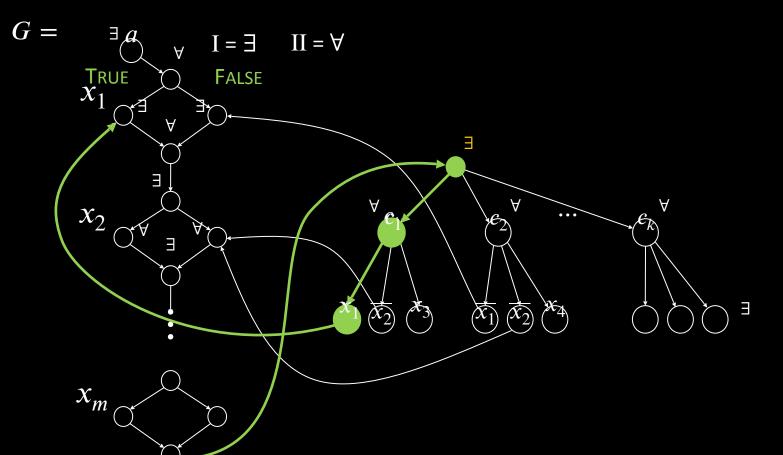
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#### **Endgame**

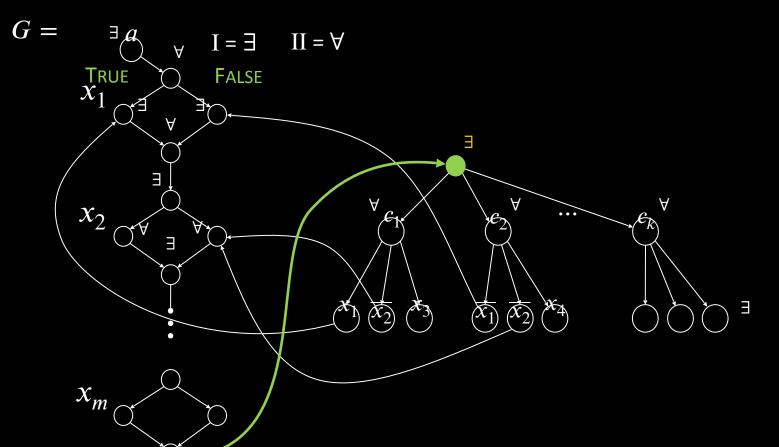
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#### **Endgame**

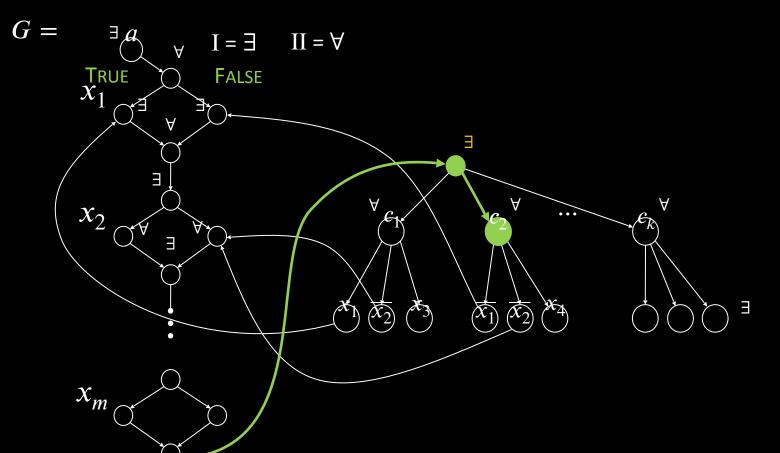
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#### **Endgame**

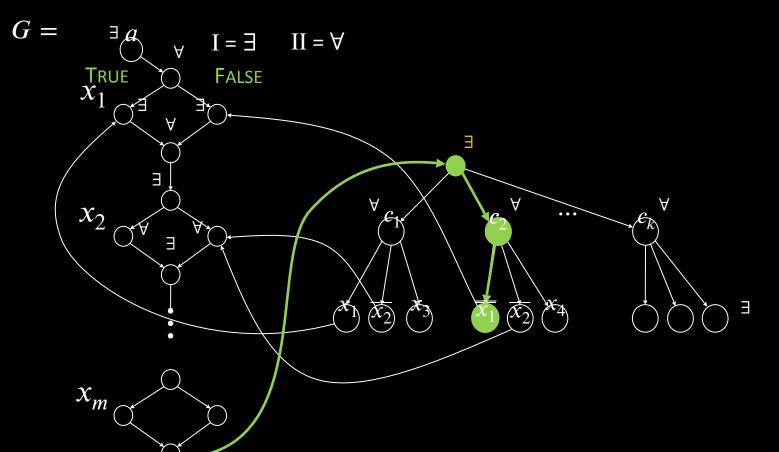
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#### **Endgame**

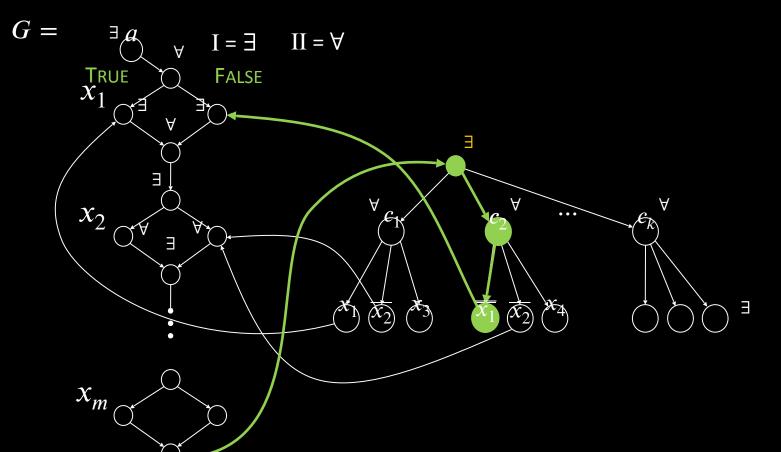
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#### **Endgame**

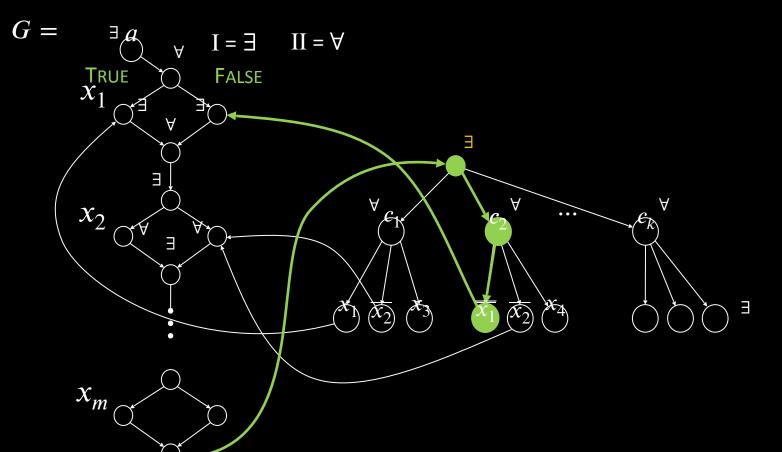
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#### **Endgame**

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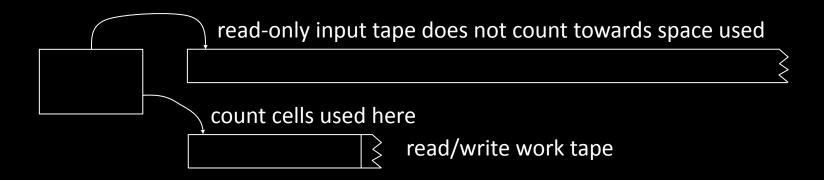
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To define sublinear space computation, do not count input as part of space used.

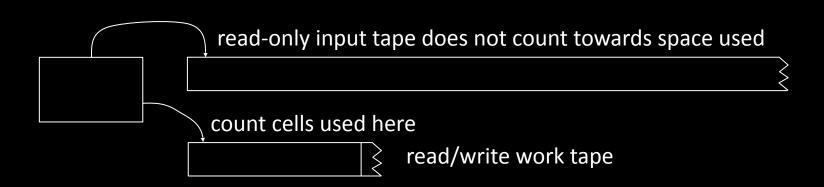
To define sublinear space computation, do not count input as part of space used. Use 2-tape TM model with read-only input tape.

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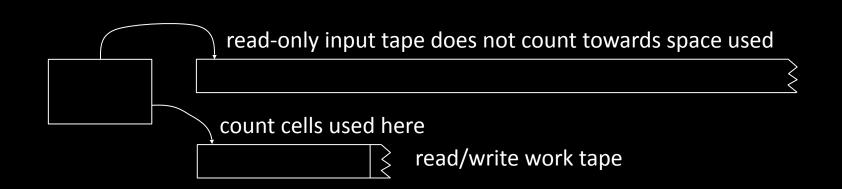
To define sublinear space computation, do not count input as part of space used. Use 2-tape TM model with read-only input tape.

**Defn:** L = SPACE  $(\log n)$ 



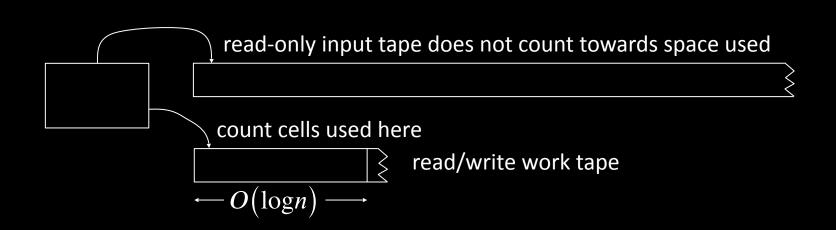
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**Defn:** L = SPACE 
$$(\log n)$$
  
NL = NSPACE  $(\log n)$ 



To define sublinear space computation, do not count input as part of space used. Use 2-tape TM model with read-only input tape.

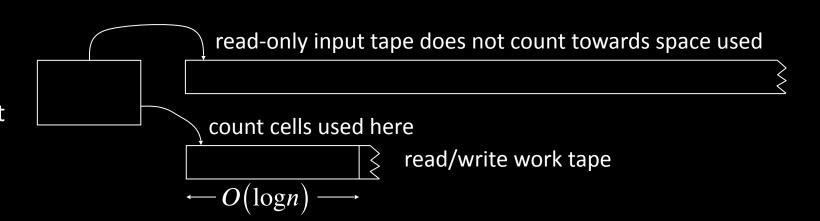
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**Defn:** L = SPACE 
$$(\log n)$$
  
NL = NSPACE  $(\log n)$ 

Log space can represent a constant number of pointers into the input.

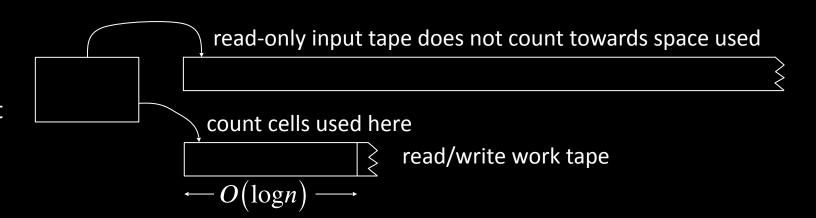


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**Examples** 



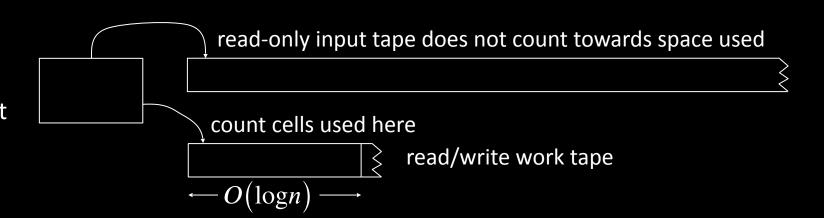
To define sublinear space computation, do not count input as part of space used. Use 2-tape TM model with read-only input tape.

**Defn:** L = SPACE(
$$log n$$
)  
NL = NSPACE( $log n$ )

Log space can represent a constant number of pointers into the input.

Examples

1. 
$$\{ww^{\mathcal{R}} \mid w \in \Sigma^*\} \in L$$



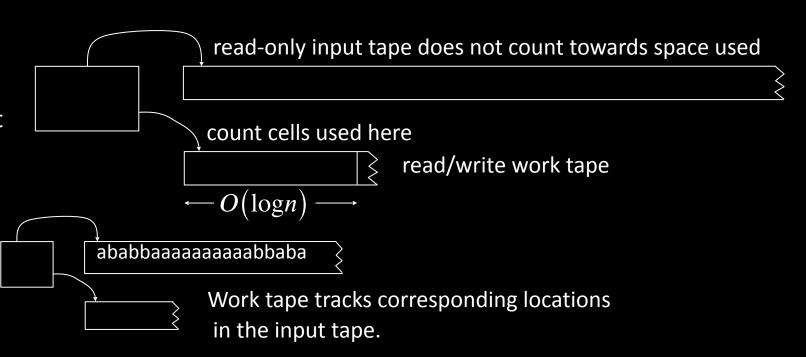
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**Examples** 

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To define sublinear space computation, do not count input as part of space used. Use 2-tape TM model with read-only input tape.

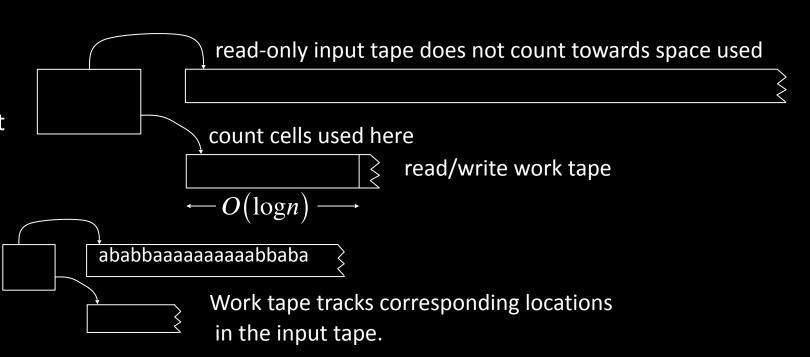
**Defn:** L = SPACE 
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Log space can represent a constant number of pointers into the input.

**Examples** 

1. 
$$\{ww^{\mathcal{R}} \mid w \in \Sigma^*\} \in L$$

2.  $PATH \in NL$ 



To define sublinear space computation, do not count input as part of space used. Use 2-tape TM model with read-only input tape.

**Defn:** L = SPACE 
$$(\log n)$$
  
NL = NSPACE  $(\log n)$ 

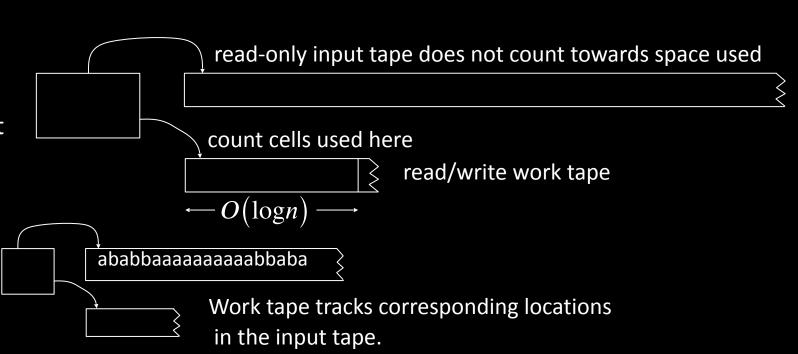
Log space can represent a constant number of pointers into the input.

**Examples** 

1. 
$$\{ww^{\mathcal{R}} \mid w \in \Sigma^*\} \in L$$

2.  $PATH \in NL$ 

Nondeterministically select the nodes of a path connecting s to t.



To define sublinear space computation, do not count input as part of space used. Use 2-tape TM model with read-only input tape.

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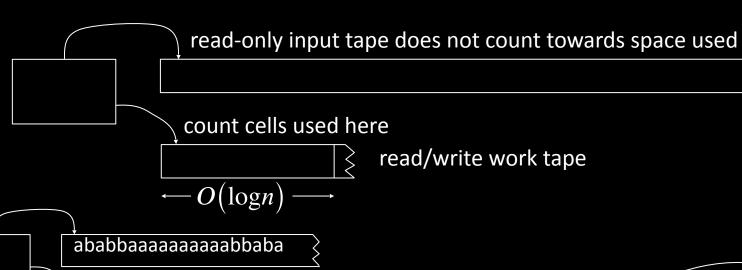
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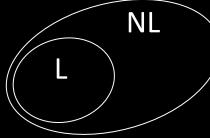
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2.  $PATH \in NL$ 

Nondeterministically select the nodes of a path connecting s to t.



Work tape tracks corresponding locations in the input tape.



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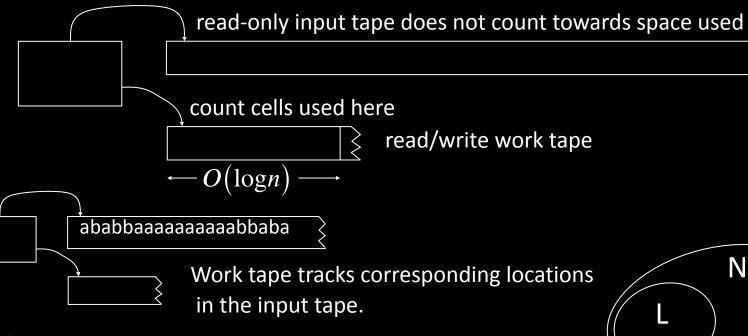
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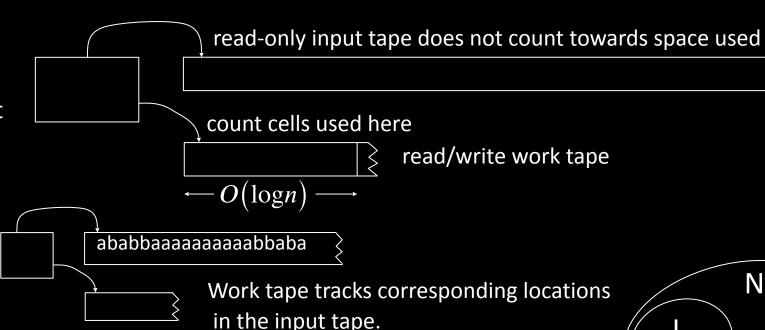
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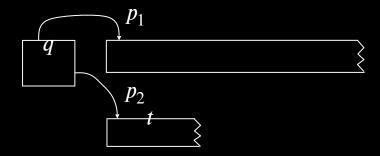
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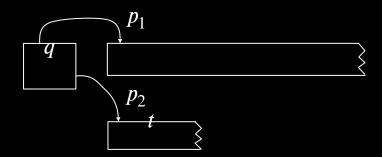
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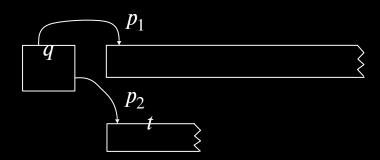
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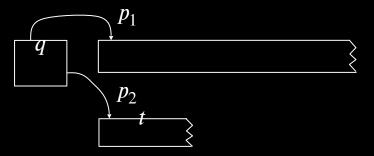
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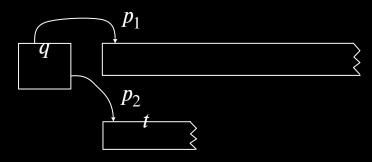
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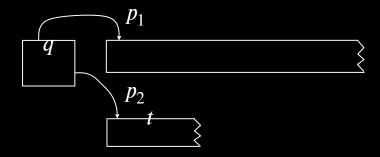
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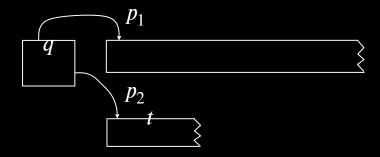
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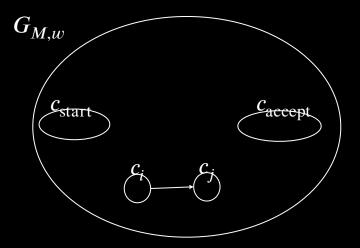
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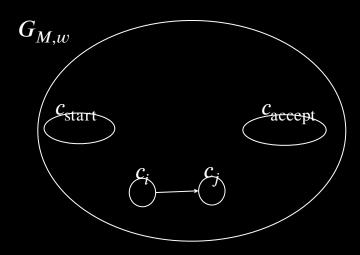
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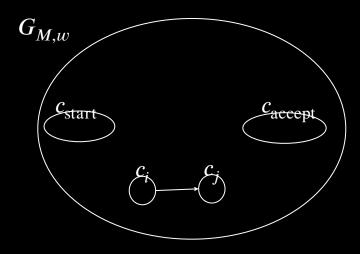
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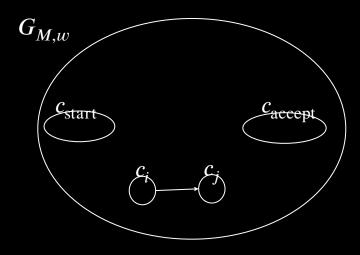
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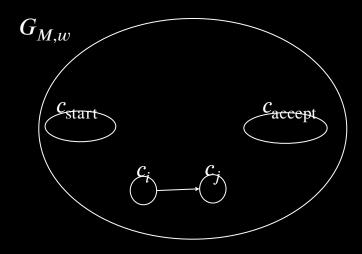
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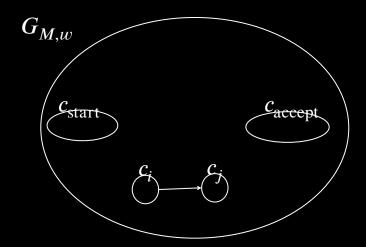
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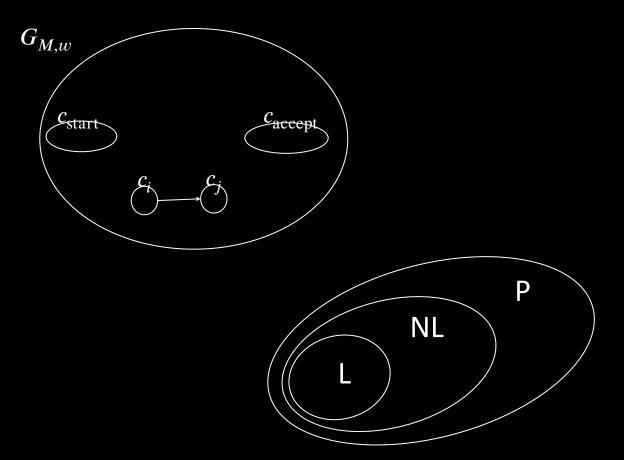
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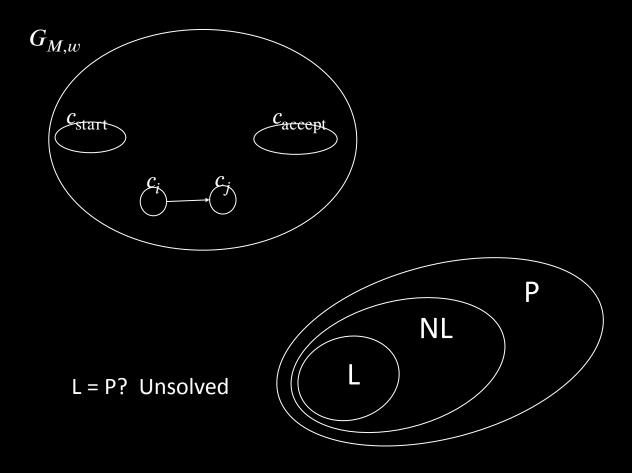
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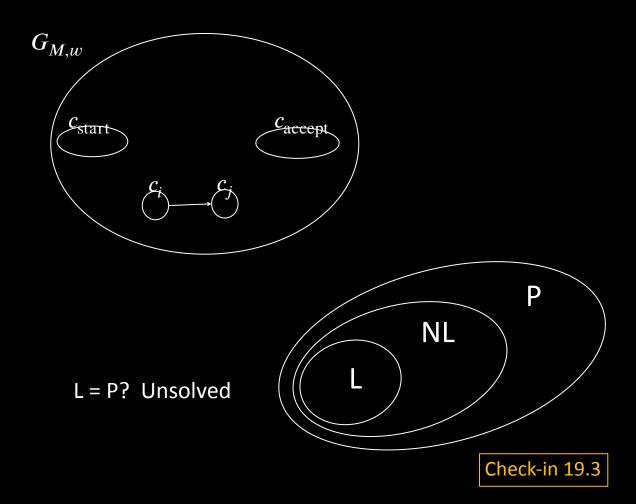
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#### Check-in 19.3

We showed that  $PATH \in NL$ . What is the best we know about the deterministic space complexity of PATH?

- (a)  $PATH \in PSPACE$
- (b)  $PATH \in SPACE(n)$
- (c)  $PATH \in SPACE(\log^2 n)$
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