# الگوریتمهای خلاصهسازی برای مهداده — نیمسال اول سال تحصیلی ۱۴۰۰ – ۱۴۰۰

تمرین سری دوم زمان پایان: ۲۹/۷/۹۹

### وزینها با افزایش $\ell_1$

In class we considered turnstile streams where a vector  $x \in \mathbb{R}^n$  receives updates of the form "add  $\Delta$  to  $x_i$ " in a stream. As mentioned, insertion-only streams are a special case of turnstile streams where  $\Delta = 1$  always (so we can just imagine the stream is a sequence  $i_1 i_2 \cdots i_L$  of integers in [n]). Also, recall in the point query problem that after several updates we are asked a query on i for some  $i \in [n]$  and must output a value in  $[x_i - (1/k)||x||_1, x_i + (1/k)||x||_1]$ . Consider the algorithm CounterPointQuery below.

#### Algorithm CounterPointQuery:

- 1. Initialize B counter/index pairs  $(i_1, C_i), \ldots, (i_B, C_B)$  all to (0, 0)
- 2. **update**(i): if  $i = i_j$  for some  $j \in [B]$ , then increment  $C_j$  else if none of the  $i_j = i$  but some  $C_j = 0$ , then set  $i_j = i$ ,  $C_j = 1$  else decrement every  $C_j$  by 1
- 3. **query**(i): if  $i = i_j$  for some  $j \in [B]$ , then output  $C_j$  else output 0
- (a) (10 points) Give an upper bound on what B needs to be to ensure that query(i) always outputs a value in  $[x_i (1/k)||x||_1, x_i + (1/k)||x||_1]$ .
- (b) (5 points) One can store the  $(i_j, C_j)$  pairs in an array so that they consume B space and updates take time O(B) (since finding whether some  $i_j = i$  or decrementing all counters would take O(B) time). Devise a data structure taking O(B) space to store the  $(i_j, C_j)$  pairs so that the **update**(i) operation above can be implemented in O(1) time. Your data structure should probably use hashing, and the update time will be O(1) expected time. Assume that integers in the range  $1, \ldots, \max\{n, L\}$  can be stored in one unit of space, and that a computer can perform basic arithmetic operations on integers of this size in constant time.

Challenge problem (no credit): Suppose in part (a) you want to have error satisfying the tail guarantee, i.e. additive error  $\pm (1/k) \|x_{tail(k)}\|_1$  (see Remark 4.1.1 of the lecture notes). Then what does B need to be?

## ۲ خلاصه سازی AMS با حافظه کمتر

Recall the AMS sketch from class for  $F_2$  moment estimation: a random  $m \times n$  matrix  $\Pi$  with entries  $\pm 1/\sqrt{m}$  is drawn for  $m = O(1/\varepsilon^2)$ , and  $||x||_2^2$  is estimated as  $||\Pi x||_2^2$ . Then with at least 2/3 probability,

$$(1 - \varepsilon) \|x\|_2^2 \le \|\Pi x\|_2^2 \le (1 + \varepsilon) \|x\|_2^2. \tag{1}$$

- (a) (5 points) Imagine picking  $\Pi$  differently: for each  $i \in \{1, ..., n\}$  we pick a uniformly random number  $h_i \in \{1, ..., m\}$ . We then set  $\Pi_{h_i, i} = \pm 1$  for each  $i \in \{1, ..., n\}$  (the sign is chosen uniformly at random from  $\{-1, 1\}$ ), and all other entries of  $\Pi$  are set to 0. This  $\Pi$  has the advantage that in turnstile streams, we can process updates in constant time. Show that using this  $\Pi$  still satisfies the conditions of Equation 1 with 2/3 probability for  $m = O(1/\varepsilon^2)$ .
- (b) (5 points) Show that the matrix  $\Pi$  from Problem 3(a) can be specified using  $O(\log n)$  bits such that Equation 1 still holds with at least 2/3 probability, and so that given any  $i \in \{1, ..., n\}$ ,  $\Pi_{h_i, i}$  and  $h_i$  can both be calculated in constant time. You may assume that standard machine word operations take constant time (arithmetic, mod, bitwise operations, and bitshifts). **Hint:** Consider a hash function that does some arithmetic modulo a prime p for some choice of p.

## $F_{\mathsf{Y}}$ تقریب مختلطی از

In class we saw a particular way of producing estimates of frequency moments  $F_k = \sum_{i=1}^n f_i^k$  and we briefly explored whether different estimators are possible. In this problem, you will see how one can use the field of complex numbers to achieve this. Let  $R_k = \{x \in \mathbb{C} \mid x^k = 1\}$ . be the set of k-roots of unity. For simplicity we will focus on the case of k=3. The proposed basic estimator works as follows:

- 1. For each  $i \in [m]$  we pick independently a uniform random element  $x_i \in R_3$ .
- 2. We form the random variable  $Z = \sum_{i=1}^{n} f_i$ , by adding  $x_i$  to Z each time we come across element  $i \in [m]$ .
- 3. We estimate  $F_3$  as  $Re\ Z^3$ .

One can think of the mapping  $i \to x_i$  as hash function, that instead of mapping to the 2-roots of unity  $\{1, +1\}$  (in the original AMS scheme) maps to the 3-roots. You will analyze properties of this estimator:

(a) [10 points] Show that for any element  $i \in [m]$ ,  $\mathbb{E}[x_i^j] = \mathbb{E}[\bar{x}_i^j] = \begin{cases} 0 & \text{if } 1 \leq j < 3 \\ 1 & \text{if } j = 3 \end{cases}$ .

- (b) [10 points] Show that  $\mathbb{E}[Re\ Z^3] = F_3$ . Hint: compute first  $\mathbb{E}[Z^3]$ .
- (c) [20 points] Show that  $Var[Re\ Z^3]=O(F_3^2)$ . Hint: use the multinomial expansion.