On Solving Hexadoku and Debugging Recursive Programs with Message Digests of the Data Stack

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September 12, 2023

Introduction to Hexadoku

Е	2		Α	0			В	F		С	6	4	9	
	C		F	1	5	8				0		В	Α	7
	1					4						8		2
8	3	4				С	D	7	В	Е		0	1	
		F	8							3			2	9
7		2	3			1			9	В	D			Α
	6				D		8	Α	Ε		5			
	1			5			6	8		D				
	7			Α			3	Ε		6				
	D				6		2	В	3		8			
3		9	6			5			7	F	1			0
		0	5							9			7	6
0	9	E				2	Α	3	F	5		С	6	
		7				6						5		3
	8		С	F	7	3				1		D	0	В
5	F		4	8			0	6		2	Α	7	Е	

The speculate Engine

```
: speculate ( -- success-flag )
     r1+
                                  \ Increment recursion level
     get-unresolved
                                  \ Look for an unresolved spot
     DUP O= IF INVERT EXIT THEN
                                  \ Problem solved
     DIJP @
                                  \ S: saddr\backslashsval
     \ The list of set bits in TOS indicate the possibilities
     \ for the selected spot. Explore these alternatives.
     16 0 DO
       DUP I 2<sup>n</sup> AND IF
10
         OVER TRUE SWAP tstk-push \ Insert transaction boundary
11
         OVER I 2^n SWAP
12
           +ul |visual -ul ! \ Un-logged update-spot
13
         infer IF
                                  \ No inconsistencies detected
14
           RECURSE IF
                                  \ Stop on the 1st solution found
15
             2DROP UNLOOP TRUE EXIT
16
           THEN
17
         THEN
18
         \ Backtrack up to the last transaction boundary.
19
         BEGIN tstk-pop UNTIL
20
                               \ Increment the number of backtracks
         nbt 1+!
       THEN
     LOOP
23
     2DROP FALSE
                                  \ Dead end reached
24
     rl- ;
                                   \ Decrement recursion level
```

Traditional Debugging Strategies

- Enforcing assertions
 Defensive programming with ABORT"
- A good logging subsystem
 Should be a part of the original code
 If not built in, first thing to address
- Documentation improvement/code reviews
 Expensive and time consuming
- Ad'hoc code instrumentation

Initial Logging Information

```
>speculate at rl 15
                   [4,1]<-5
                                            Cell owned at rl 15
 3
                   >infer
                   <infer
    >speculate at rl 16
 6
7
                    [ 4 , 12 ] <- 7
                    >infer
                    <infer
   >speculate at rl 17
10
                     [4,4] \leftarrow C
11
                     >infer
12
                     [4,7] \leftarrow E
13
                     [5,7]<-4
14
                     [ 10 , 7 ] <- 4
                                            Vertical constraint violation
15
                     [ 10 , 5 ] <- 8
16
                     <infer
17
                     >backtrack
18
                     [ 10 , 5 ] <-
19
                     [ 10 , 7 ] <-
20
                     [5,7]<-
21
                     [4,7]<-
22
                     [4,4]<-
23
                     <backtrack</pre>
    <speculate at rl 17</pre>
25
                    >backtrack
26
                    [4,12]<-
27
                    <backtrack</pre>
28
                    [ 4 , 1 ] <- E
                                            Cell contents altered at rl 16!
```

Stack Digests

- a convenient synthetic overview of the content of the data stack
- any message digest generation algorithm would do, including CRCs
- SHA1 selected because it is well specified and standardized
- a data stack integrity checking tool

SDIGEST (i*x u - i*x) Prints a cryptographic digest of the contents of the data stack, omitting the topmost u cells. The algorithm used for producing this digest is implementation defined.

Using Stack Digests to Debug the Solver

```
>speculate at rl 15
                   [4,1] < -5
 3
                   >infer 9BFF706E: A6677DE5: 85F22898: 8307CA39: 48100DAF
                   <infer 9BFF706E:A6677DE5:85F22898:8307CA39:48100DAF</pre>
    >speculate at rl 16
 6
                    [4, 12] < -7
                    >infer F4C4FD26:1FA81AE7:E5C3FAFC:56CFBE75:38EA8F21
 8
                    <infer F4C4FD26:1FA81AE7:E5C3FAFC:56CFBE75:38EA8F21</pre>
    >speculate at rl 17
10
                     [4,4] < -C
11
                     >infer 9924F213:200BD2E2:27752C46:9C617B1E:486832CB
12
                     [4,7] \leftarrow E
13
                     [5,7]<-4
14
                     [ 10 , 7 ] <- 4
15
                     [ 10 , 5 ] <- 8
16
                     <infer F4C4FD26:1FA81AE7:E5C3FAFC:56CFBE75:38EA8F21</pre>
```

Converging on the Problem's Root Cause

```
: reduceall ( -- failure-flag )
     reduce4x4 IF
                                   \ Constraint violated
 3
       TRUE EXIT
     THEN
 6
     16 0 DO
       I get-horiz-mask IF
                                  \ Constraint violated
8
         UNLOOP TRUE EXIT
9
       THEN
10
       (S: new-possibly-zero-mask) I SWAP set-horiz-mask IF
11
         UNLOOP TRUE EXIT
12
       THEN
13
14
       I get-vert-mask IF
                                  \ Constraint violated
15
         UNLOOP TRUE EXIT
16
       THEN
17
       (S: new-possibly-zero-mask) I SWAP set-vert-mask IF
18
         UNLOOP TRUE EXIT
19
       THEN
20
21
     LOOP
22
     FALSE;
```

Conclusion

- Public domain code available
- Stack digests as useful debugging tool
- Pros and cons of recursion
- Performance of the solver

Q&A