COMMERCIAL IN CONFIDENCE



TACTIFY INSTRUCTIONS 17/09/13



1. CREATE HOME SCREEN

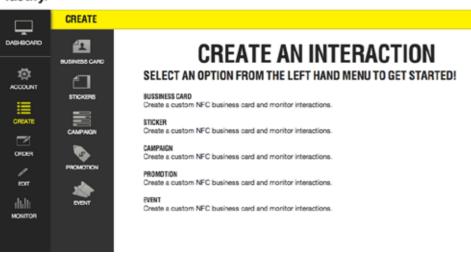


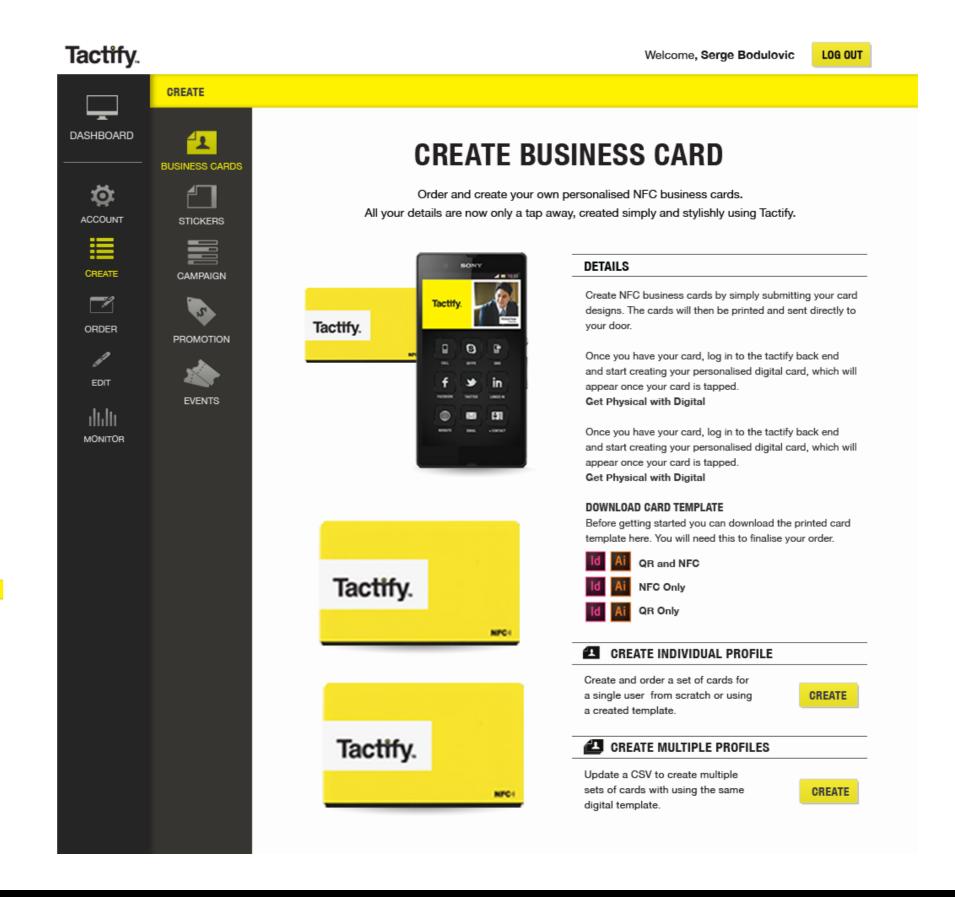
- 1.1) This is the create homescreen. It appears when the CREATE button on the side bar is selected. Business cards should appear by default, then users can select stickers campaigns promotions or events.
- 1.2) Please replicate this page for each business cards, stickers, campaigns, promotions and events and we will edit the copy inside and pictures.
- 1.3) There are two options from the create screen, create single which is linked to the creation of a single interaction. (Section 2)

and create multiple which is linked to the creation of multiple interactions using the importation of a CSV file. (Section 3)

OLD CREATE PAGE.







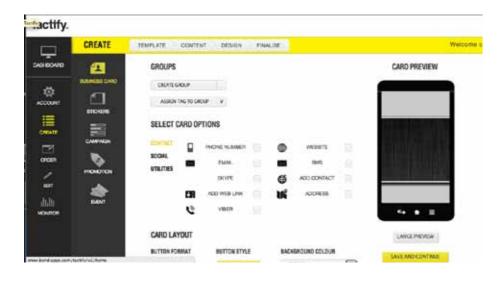


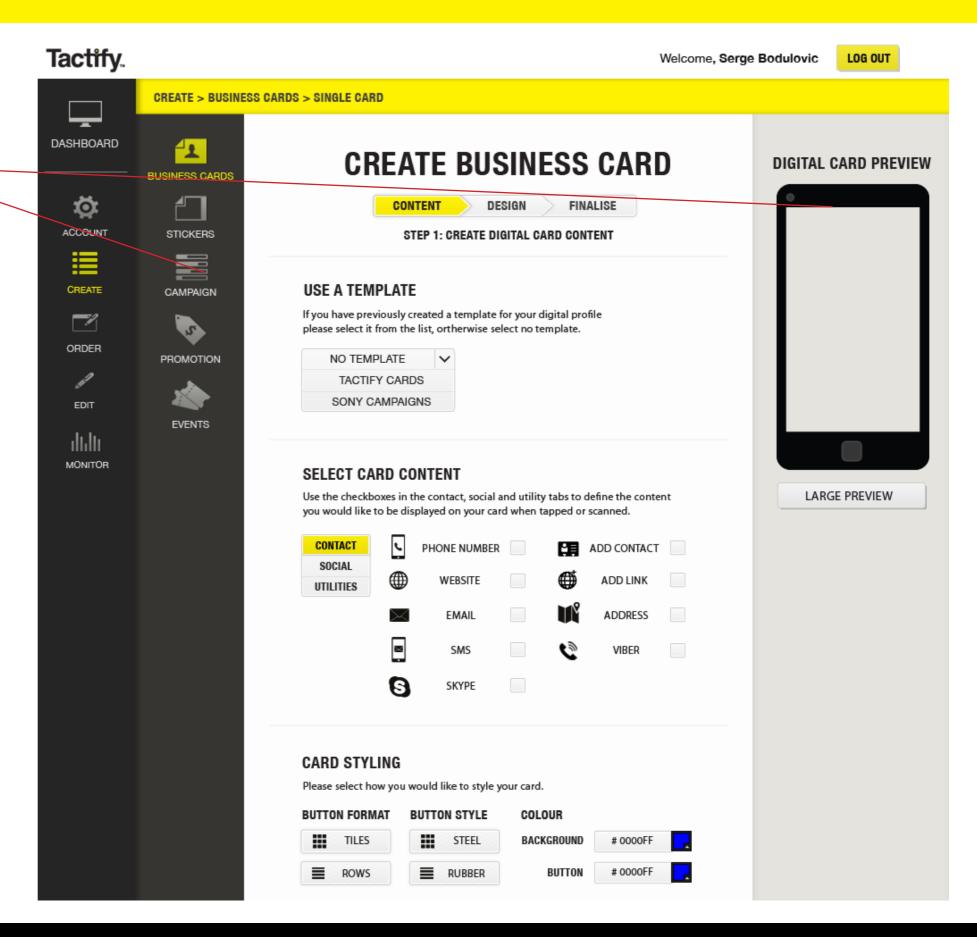
2.1 CREATE SINGLE INTERACTION - CONTENT



- 2.1.1) We have simplified the create process to 3 pages Contect Design and Finalise. These three pages are now longer and feature more content than previously.
- 2.1.2) The Digital Card Preview and interior menu on the right should remain static and when user scrolls the only the centre column should move.
- 2.1.3) If the browser is too narrow please move the card preview to the bottom of the page.
- 2.1.4) Use a template option should only appear if user has previously saved a template. The save template option is on the following page. If there is no template the 'use a template should not appear.
- 2.1.5) The Select Card content should be the same as the previous variation of the site.
- 2.1.6) The Card Styling should also be like the previous variation of the site. Please hide the button format option and only use the tile buttons until we finalise the proper row buttons.

OLD CREATE CONTENT PAGE.







2.1 CREATE SINGLE INTERACTION - CONTENT

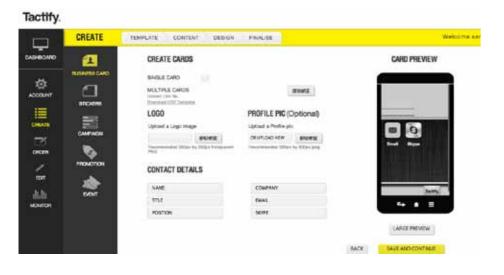


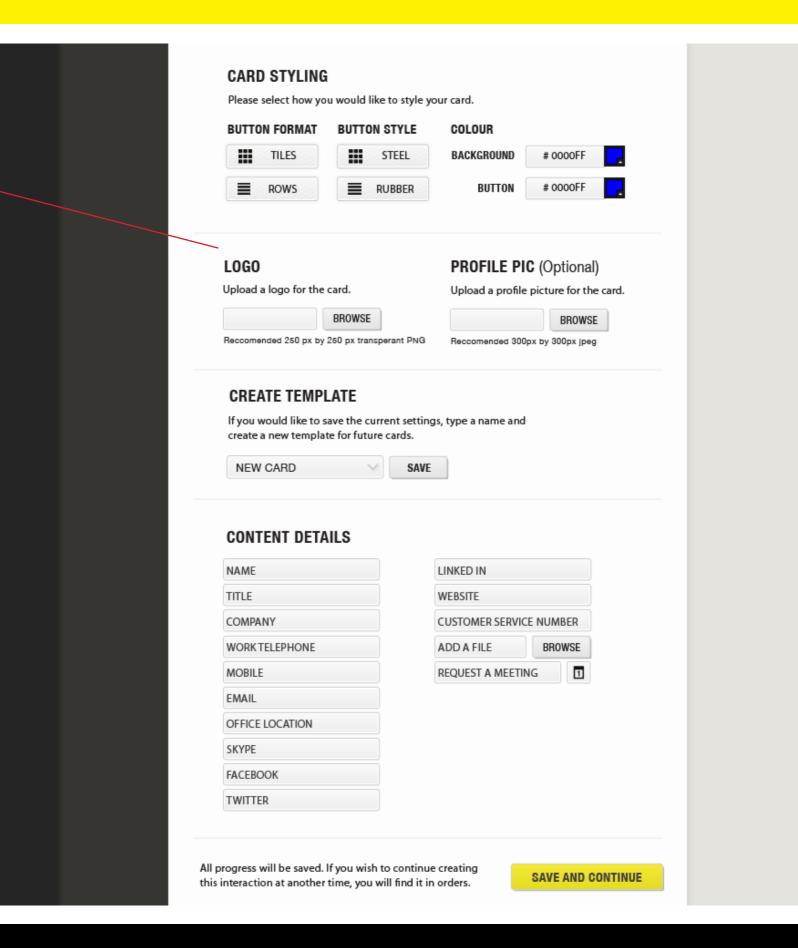
- 2.1.7) Profile pic and Logo work the same as the previous variation of the site. For sticker, campaigns, promotions and events please make this a single 'banner upload" like on the previous varioaiton.
- 2.1.8) Create Template lets the users save the content options, button format, button style, background colour, and logo / banner options for when creating new cards.

It has a text box and a dropdown list. If a user types a new name, a new template should be created. If the user selects an existing template or types an existing template it should overwrite the old template. A warning pop up should appear so the user knows he is rewriting it.

- 2.1.9) The Content details work the same as on the previous site.
- 2.1.10) Save and continue will move the user to the DESIGN PAGE.

OLD CREATE CONTENT PAGE.





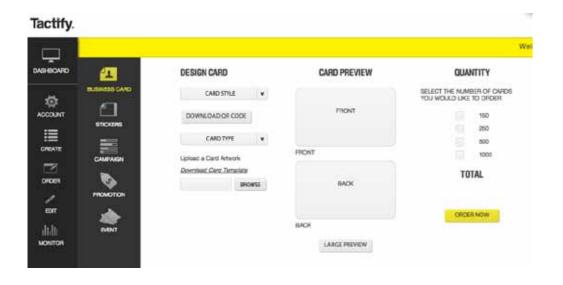


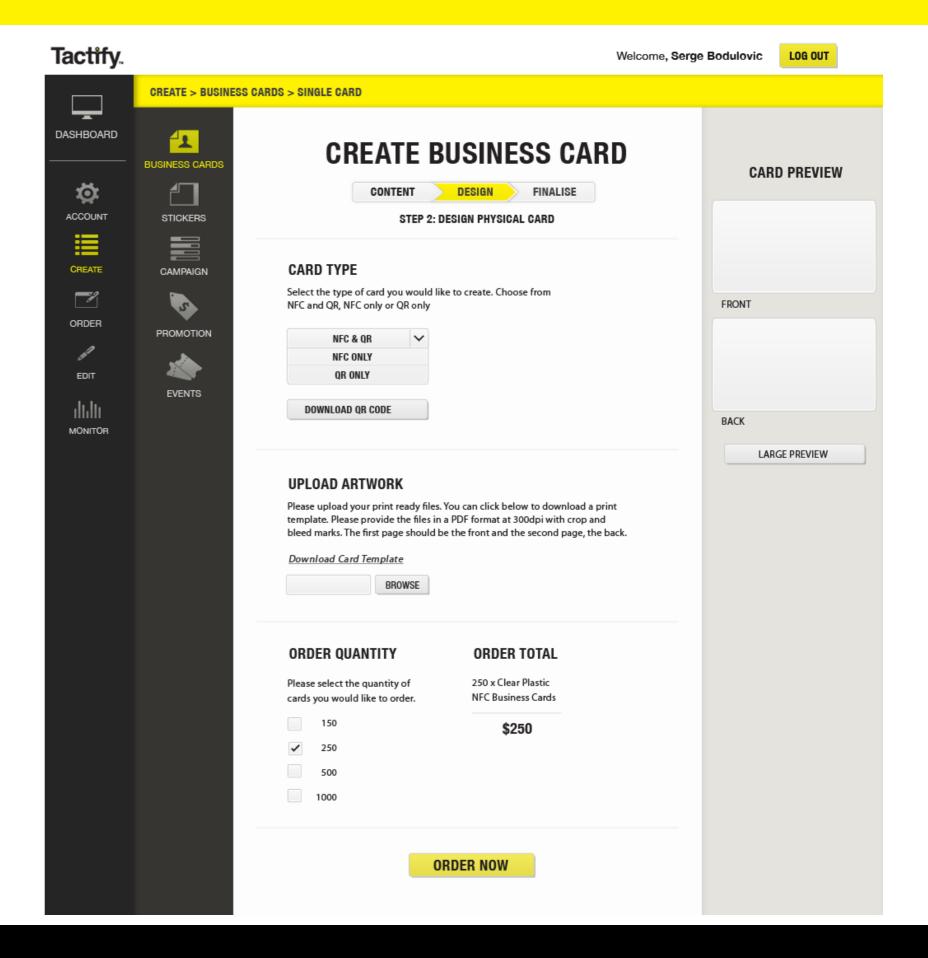
2.2 CREATE SINGLE INTERACTION - DESIGN



2.2.1) This page is the same as previous variations of the site. Just use any variation of price on the order total. Make sure there are 4 variations on total price for each card stock. It is calculated by 150, 250, 500 and 1000 not per card.

OLD CREATE DESIGN PAGE.







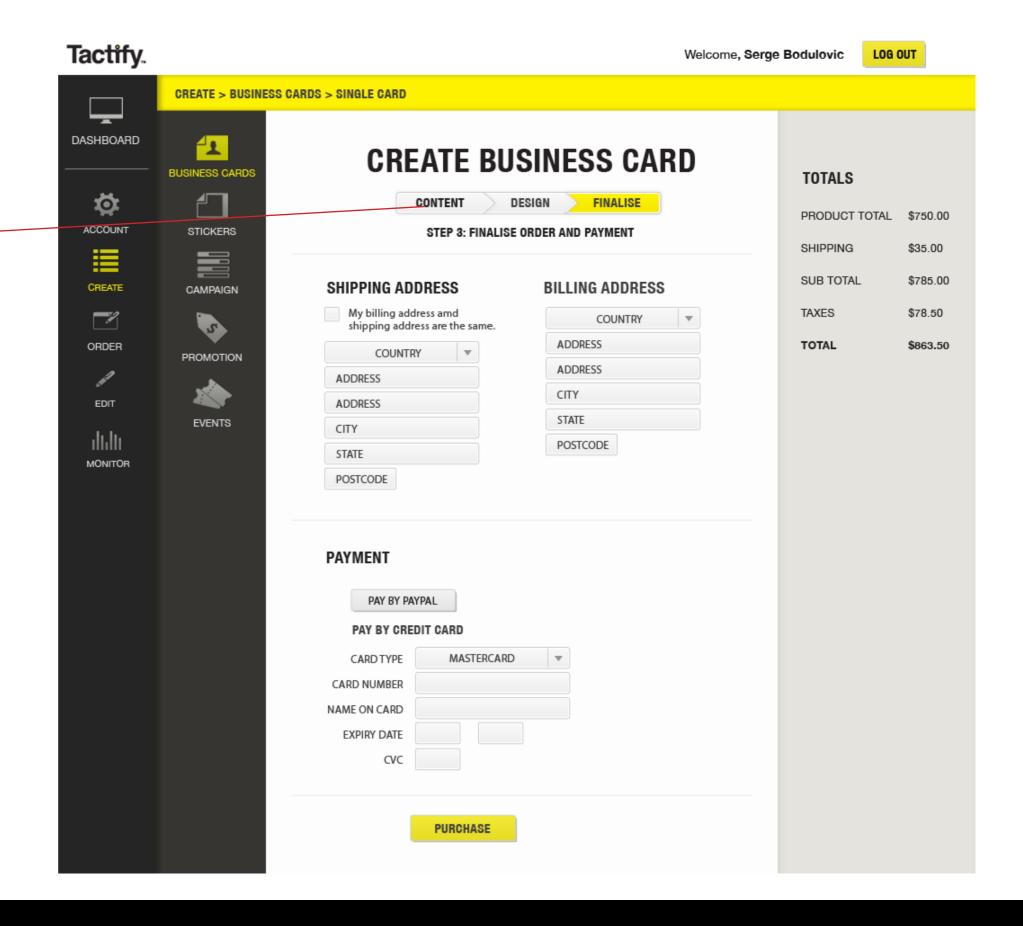
2.3 CREATE SINGLE INTERACTION - FINALISE



2.3.1) This page is the purchase or finalise page of the order process. This is was not made for the previous version of the site. It is just a payment gateway for the purchase of the cards.

I will give bank / Paypal details in a seperate document.

Note: Make sure the bread crumbs follow the pages and the progress bar. You should be able to click on both the breadcrumbs and the progress to go back to previous—pages before ordering cards.



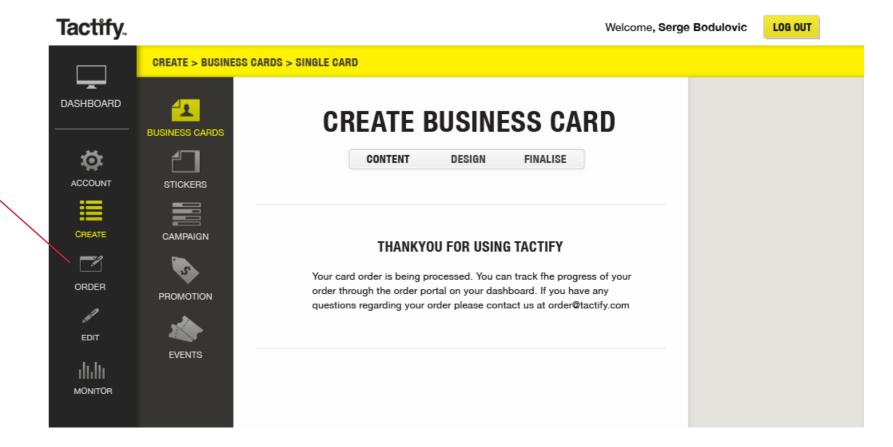


2.4 CREATE SINGLE INTERACTION - THANKYOU



2.4.1) Thankyou page is the final page of the process.

The complete order should appear in the orders page. with a highlighted 1 in the corner of the order page.





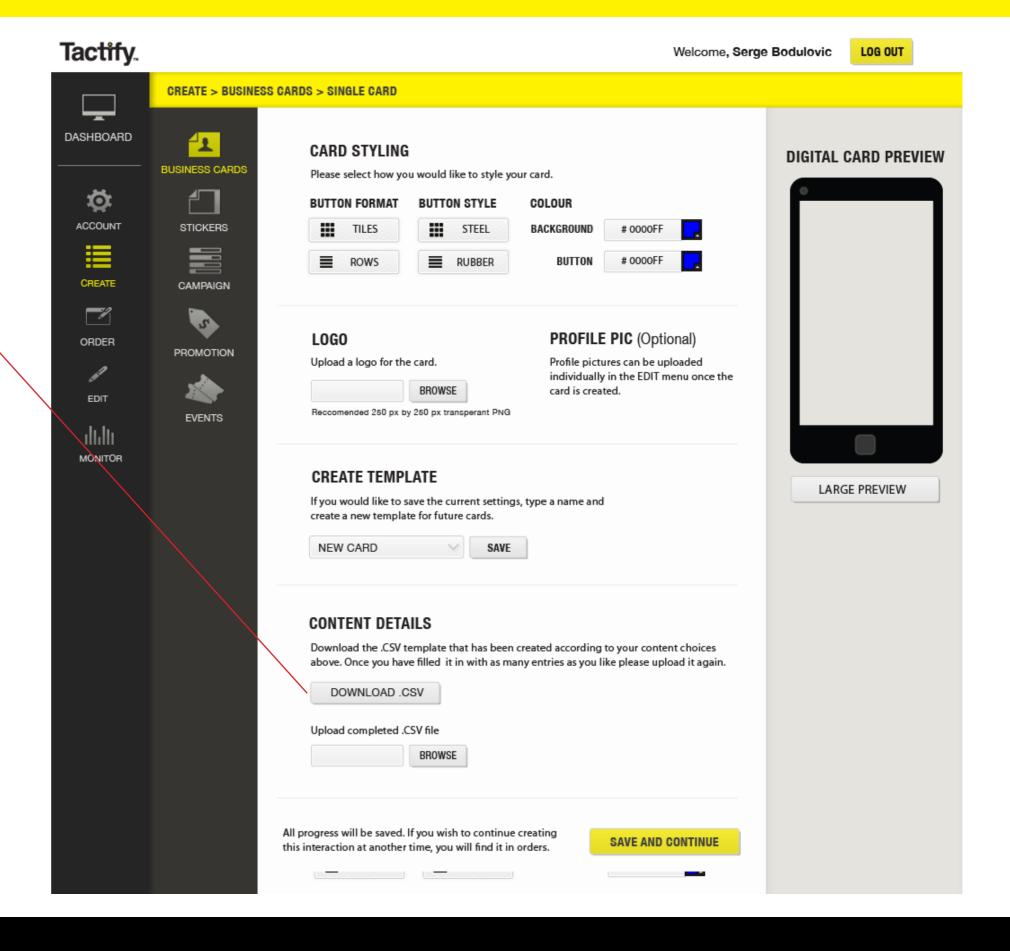
3.1 CREATE MULTIPLE INTERACTIONS - CREATE



3.1.1) The first part of create multiple is the same as create single card. Content details however will be done in a CSV file which the user downloads and can subsequently upload once the details are filled in.

Please export the CSV to the content selected by the user on the Select card content.





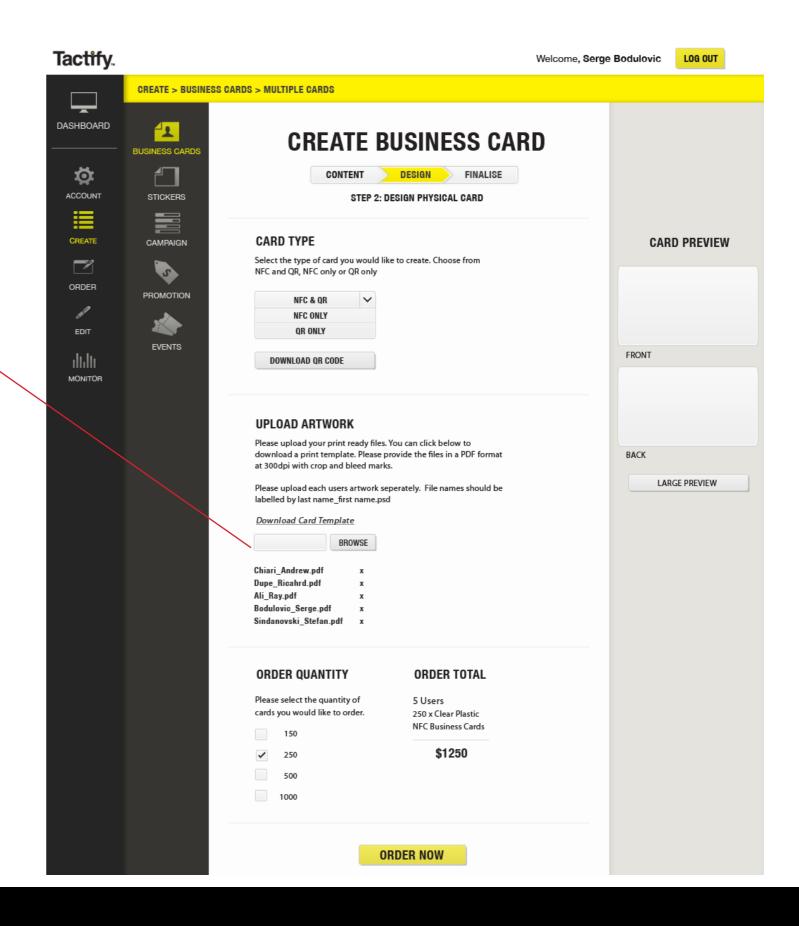


3.2 CREATE MULTIPLE INTERACTIONS - DESIGN



3.2.1) The Design Page is very similar to the single create card page. The user however can add multiple card images to the artwork. They will be named last-name_firstname so we can be linked to the coressponding digital cards.

With the Design previews I will add arrows and a file name above Large Preview.

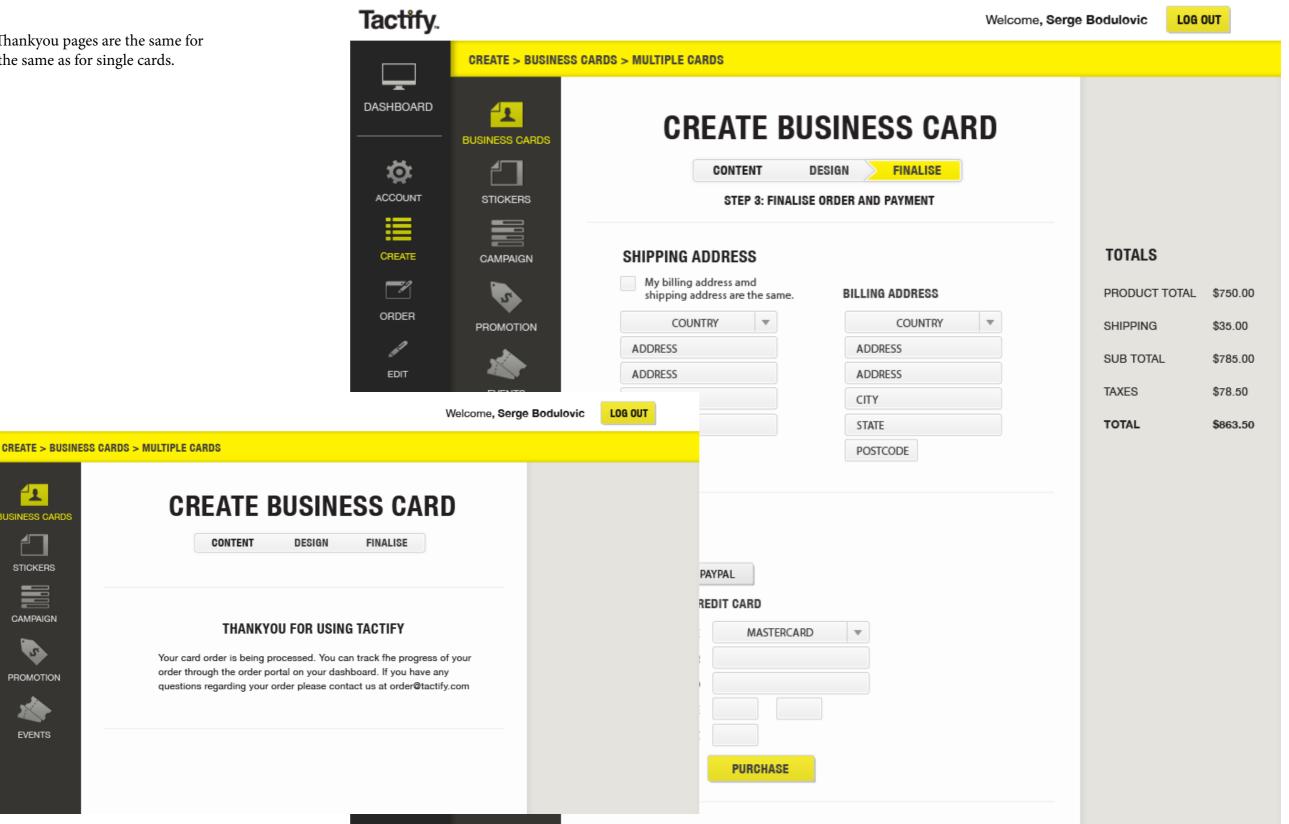




3.3 CREATE MULTIPLE INTERACTION - FINALISE & THANKYOU



3.3.1) The payment and Thankyou pages are the same for multiple cards are the same as for single cards.



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ACCOUNT

ORDER

EDIT

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MONITOR

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BUSINESS CARDS

STICKERS

CAMPAIGN

PROMOTION

EVENTS



4.1 EDIT MAIN PAGE



- 4.1.1) This is the landing page for the edit process. It has a tree filing system with individual interactions and groups. Groups can have various interations.
- 4.1.2) If created interactions have been saved but not ordered they will be in Pending. Once a user has ordered the media it will be found in ordered.
- 4.1.3) In both the ordered and pending interactions can be filtered by type of media: All, Business cards, stickers, campaigns, events and promotions.

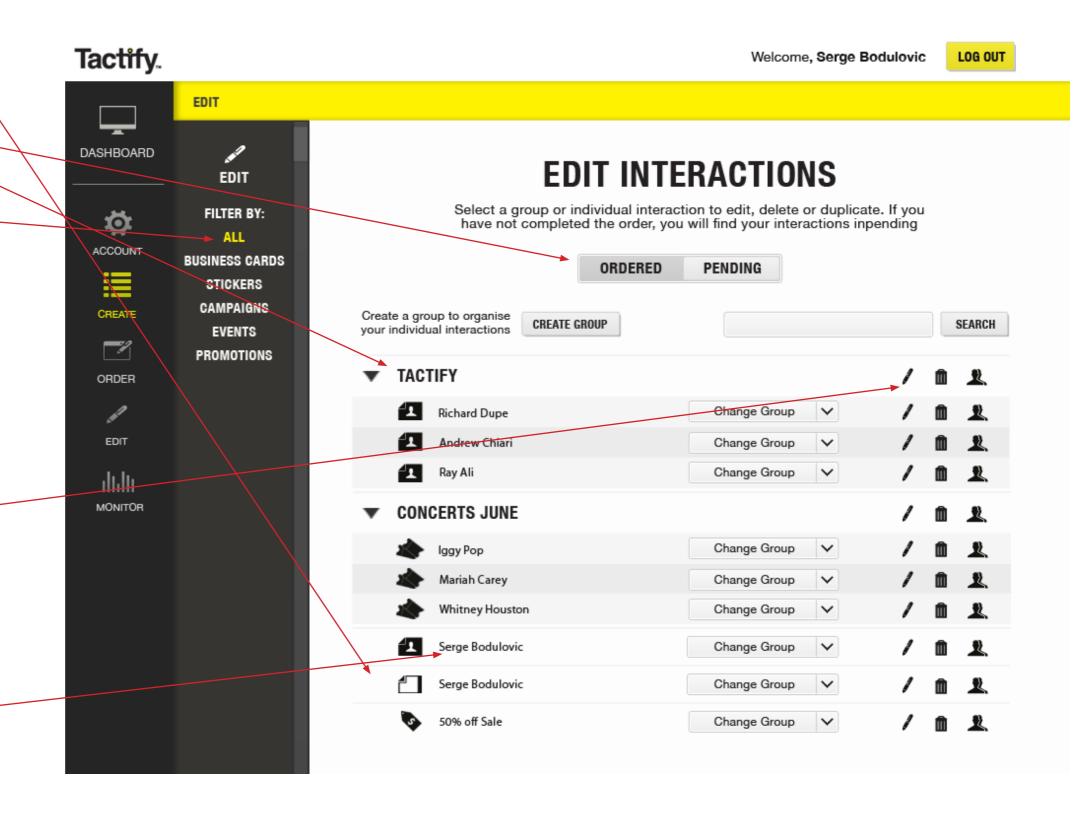
Users can also search for specific interactions using the search bar.

- 4.1.4) You can create groups, which will launch a popup to name the group. All interactions have a dropdown where users can choose which group they will be grouped in.
- 4.1.5) Each interaction has the icon representing what kind of interaction it is (Business Card, Sticker, Campaign, Events and Promotions)
- 4.1.6) Using the three icons on the end users can edit the interaction, delete the interaction or duplicate the interaction.

When duplicated the interaction will appear straight away and will be named in the edit menu (in the pending section) with (copy) after it, similar to photoshop layers.

Groups can also be duplicated.

4.1.7) If the user clicks on the name of he interaction he can change its name.





4.2 EDIT INTERACTION



- 4.2.1) When the edit button is clicked on a ordered interaction it will have EDIT and the Name of the interaction as the heading. An ordered interaction should only be the content options (full page below). The content should be prefilled to represent how it was saved.
- 4.2.2) If you are editing a pending order you will have all three processes; content>design>creation.
- 4.2.3) The interior edit menu will have all the interactions on the side that have been ordered if you are in the ordering section or that are pending in the pending section.
- 4.2.4) When you click on the edit button you will go back to the main menu.

