CO7

1. Student management system with Java AWT

```
import java.awt.*;
import java.awt.event.*;
public class StudentManagementSystemAWT extends Frame implements
ActionListener {
  Label nameLabel, rollNoLabel, courseLabel, markLabel1, markLabel2, markLabel3,
totalMarkLabel, addressLabel, genderLabel, gradeLabel;
  TextField nameField, rollNoField, courseField, markField1, markField2, markField3,
totalMarkField:
  TextArea addressArea;
  CheckboxGroup genderCheckboxGroup;
  Checkbox maleCheckbox, femaleCheckbox;
  Button gradeButton;
  public StudentManagementSystemAWT() {
    setTitle("Student Management System");
    setSize(400, 500);
    setLayout(null);
    nameLabel = new Label("Name:");
    nameLabel.setBounds(50, 50, 50, 20);
    add(nameLabel);
    nameField = new TextField();
    nameField.setBounds(150, 50, 150, 20);
    add(nameField);
    rollNoLabel = new Label("Roll No:");
    rollNoLabel.setBounds(50, 80, 50, 20);
    add(rollNoLabel);
    rollNoField = new TextField();
    rollNoField.setBounds(150, 80, 150, 20);
    add(rollNoField);
    genderLabel = new Label("Gender:");
    genderLabel.setBounds(50, 110, 50, 20);
    add(genderLabel);
    genderCheckboxGroup = new CheckboxGroup();
```

```
maleCheckbox = new Checkbox("Male", genderCheckboxGroup, true);
maleCheckbox.setBounds(150, 110, 50, 20);
add(maleCheckbox);
femaleCheckbox = new Checkbox("Female", genderCheckboxGroup, false);
femaleCheckbox.setBounds(220, 110, 60, 20);
add(femaleCheckbox);
addressLabel = new Label("Address:");
addressLabel.setBounds(50, 140, 60, 20);
add(addressLabel);
addressArea = new TextArea();
addressArea.setBounds(150, 140, 150, 100);
add(addressArea);
courseLabel = new Label("Course:");
courseLabel.setBounds(50, 260, 50, 20);
add(courseLabel);
courseField = new TextField();
courseField.setBounds(150, 260, 150, 20);
add(courseField);
markLabel1 = new Label("Mark 1:");
markLabel1.setBounds(50, 290, 50, 20);
add(markLabel1);
markField1 = new TextField();
markField1.setBounds(150, 290, 50, 20);
add(markField1);
markLabel2 = new Label("Mark 2:");
markLabel2.setBounds(50, 320, 50, 20);
add(markLabel2);
markField2 = new TextField();
markField2.setBounds(150, 320, 50, 20);
add(markField2);
markLabel3 = new Label("Mark 3:");
markLabel3.setBounds(50, 350, 50, 20);
add(markLabel3);
```

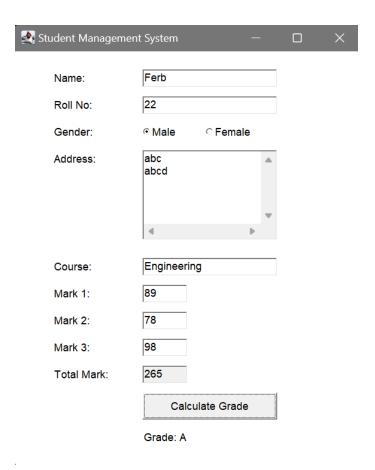
```
markField3 = new TextField();
  markField3.setBounds(150, 350, 50, 20);
  add(markField3);
  totalMarkLabel = new Label("Total Mark:");
  totalMarkLabel.setBounds(50, 380, 80, 20);
  add(totalMarkLabel);
  totalMarkField = new TextField();
  totalMarkField.setBounds(150, 380, 50, 20);
  totalMarkField.setEditable(false);
  add(totalMarkField);
  gradeButton = new Button("Calculate Grade");
  gradeButton.setBounds(150, 410, 150, 30);
  gradeButton.addActionListener(this);
  add(gradeButton);
  gradeLabel = new Label("");
  gradeLabel.setBounds(150, 450, 150, 20);
  add(gradeLabel);
  setVisible(true);
public void actionPerformed(ActionEvent e) {
  if (e.getSource() == gradeButton) {
    // Calculate total marks
    int mark1 = Integer.parseInt(markField1.getText());
    int mark2 = Integer.parseInt(markField2.getText());
    int mark3 = Integer.parseInt(markField3.getText());
    int totalMark = mark1 + mark2 + mark3;
    totalMarkField.setText(String.valueOf(totalMark));
    // Calculate grade based on total marks
    String grade;
    if (totalMark \geq 90) {
      grade = "A";
    } else if (totalMark >= 80) {
      grade = "B";
    } else if (totalMark >= 70) {
      grade = "C";
    } else if (totalMark >= 60) {
      grade = "D";
```

}

```
} else {
    grade = "F";
}
    gradeLabel.setText("Grade: " + grade);
}

public static void main(String[] args) {
    new StudentManagementSystemAWT();
}
```

OUTPUT:



2. Student management system using Java Swing

import javax.swing.*;

```
import java.awt.event.*;
public class StudentManagementSystemSwing {
  public static void main(String[] args) {
    JFrame frame = new JFrame("Student Management System");
    frame.setSize(400, 500);
    frame.setLayout(null);
    frame.setDefaultCloseOperation(JFrame.EXIT ON CLOSE);
    JLabel nameLabel = new JLabel("Name:");
    nameLabel.setBounds(50, 50, 50, 20);
    frame.add(nameLabel);
    JTextField nameField = new JTextField();
    nameField.setBounds(150, 50, 150, 20);
    frame.add(nameField);
    JLabel rollNoLabel = new JLabel("Roll No:");
    rollNoLabel.setBounds(50, 80, 50, 20);
    frame.add(rollNoLabel);
    JTextField rollNoField = new JTextField();
    rollNoField.setBounds(150, 80, 150, 20);
    frame.add(rollNoField);
    JLabel genderLabel = new JLabel("Gender:");
    genderLabel.setBounds(50, 110, 50, 20);
    frame.add(genderLabel);
    JRadioButton maleRadioButton = new JRadioButton("Male");
    maleRadioButton.setBounds(150, 110, 70, 20);
    frame.add(maleRadioButton);
    JRadioButton femaleRadioButton = new JRadioButton("Female");
    femaleRadioButton.setBounds(230, 110, 80, 20);
    frame.add(femaleRadioButton);
    ButtonGroup genderButtonGroup = new ButtonGroup();
    genderButtonGroup.add(maleRadioButton);
    genderButtonGroup.add(femaleRadioButton);
    JLabel addressLabel = new JLabel("Address:");
    addressLabel.setBounds(50, 140, 60, 20);
    frame.add(addressLabel);
```

```
JTextArea addressArea = new JTextArea();
addressArea.setBounds(150, 140, 150, 100);
frame.add(addressArea);
JLabel courseLabel = new JLabel("Course:");
courseLabel.setBounds(50, 260, 50, 20);
frame.add(courseLabel);
JTextField courseField = new JTextField();
courseField.setBounds(150, 260, 150, 20);
frame.add(courseField);
JLabel markLabel1 = new JLabel("Mark 1:");
markLabel1.setBounds(50, 290, 50, 20);
frame.add(markLabel1);
JTextField markField1 = new JTextField();
markField1.setBounds(150, 290, 50, 20);
frame.add(markField1);
JLabel markLabel2 = new JLabel("Mark 2:");
markLabel2.setBounds(50, 320, 50, 20);
frame.add(markLabel2);
JTextField markField2 = new JTextField();
markField2.setBounds(150, 320, 50, 20);
frame.add(markField2);
JLabel markLabel3 = new JLabel("Mark 3:");
markLabel3.setBounds(50, 350, 50, 20);
frame.add(markLabel3);
JTextField markField3 = new JTextField();
markField3.setBounds(150, 350, 50, 20);
frame.add(markField3);
JLabel totalMarkLabel = new JLabel("Total Mark:");
totalMarkLabel.setBounds(50, 380, 80, 20);
frame.add(totalMarkLabel);
JTextField totalMarkField = new JTextField();
totalMarkField.setBounds(150, 380, 50, 20);
totalMarkField.setEditable(false);
```

```
frame.add(totalMarkField);
JLabel gradeLabel = new JLabel("");
gradeLabel.setBounds(150, 410, 150, 20);
frame.add(gradeLabel);
JButton gradeButton = new JButton("Calculate Grade");
gradeButton.setBounds(150, 440, 150, 30);
gradeButton.addActionListener(new ActionListener() {
  public void actionPerformed(ActionEvent e) {
    // Calculate total marks
    int mark1 = Integer.parseInt(markField1.getText());
    int mark2 = Integer.parseInt(markField2.getText());
    int mark3 = Integer.parseInt(markField3.getText());
    int totalMark = mark1 + mark2 + mark3;
    totalMarkField.setText(String.valueOf(totalMark));
    // Calculate grade based on total marks
    String grade;
    if (totalMark >= 90) {
       grade = "A";
    } else if (totalMark >= 80) {
      grade = "B";
    } else if (totalMark >= 70) {
      grade = "C";
    } else if (totalMark >= 60) {
      grade = "D";
    } else {
      grade = "F";
    gradeLabel.setText("Grade: " + grade);
  }
});
frame.add(gradeButton);
frame.setVisible(true);
```

}

