# Foundations of Software Fall 2023

Week 11

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# Different Kinds of Maps

What is missing?

```
Term \rightarrow Term (\lambda x.t)

Type \rightarrow Term (\Lambda X.t)
```

# Different Kinds of Maps

What is missing?

#### Agenda today:

- Type operators
- Dependent types

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# Type Operators and System $F_{\omega}$

# Type Operators

```
Example. Type operators in Scala:
```

```
def termIdentity(x: Int): Int = x // similar to
val termIdentity: Int => Int = (x: Int) => x

type MkFun[T] = T => T // equiv to
type MkFun = [T] =>> T => T
val f: MkFun[Int] = (x: Int) => x
```

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# Type Operators

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*Type operators* are functions at the type-level.

 $\lambda X :: K.T$ 

# Type Operators

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Type operators are functions at the type-level.

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Two Problems:

- ► Type checking of type operators
- Equivalence of types

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# **Kinding**

Problem: avoid meaningless types, like MkFun[Int, String].

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```
* proper types, e.g. Bool, Int \rightarrow Int

* \Rightarrow * type operators: map proper types to proper types

* \Rightarrow * \Rightarrow * two-argument operators

(* \Rightarrow *) \Rightarrow * type operators: map type operators to proper types
```

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# **Kinding**

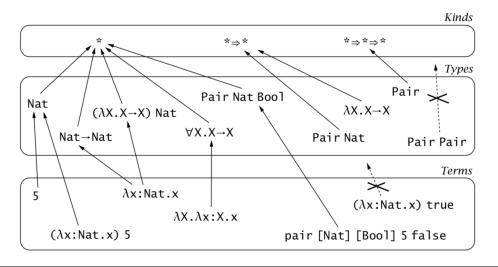
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```

 $* \Rightarrow *$  type operators: map proper types to proper types

 $* \Rightarrow * \Rightarrow *$  two-argument operators

 $(* \Rightarrow *) \Rightarrow *$  type operators: map type operators to proper types



# Equivalence of Types

Problem: all the types below are equivalent

```
Nat 	o Bool Nat 	o Id Bool Id Nat 	o Id Bool Id Nat 	o Bool Id (Nat 	o Bool) Id (Id (Id Nat 	o Bool)
```

We need to introduce a *definitional equivalence* relation on types, written  $S \equiv T$ . The most important rule is:

$$(\lambda X :: K.S) T \equiv [X \mapsto T]S$$
 (Q-AppAbs)

And we need one typing rule:

$$\frac{\Gamma \vdash t : S \qquad S \equiv T}{\Gamma \vdash t : T}$$
 (T-Eq)

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#### First-class Type Operators

Scala supports passing type operators as argument:

```
def makeInt[F[_]](f: () => F[Int]): F[Int] = f()
// equiv to
def makeInt[F <: [X] =>> Any](...): ...

makeInt[List](() => List[Int](3))
makeInt[Option](() => None)
makeInt[[T] =>> (T, T)](() => (3, 4))
```

First-class type operators supports *polymorphism* for type operators, which enables more patterns in type-safe functional programming.

# System $F_{\omega}$ — Syntax

Formalizing first-class type operators leads to *System*  $F_{\omega}$ :

t ::= ... 
$$\lambda X :: K.t$$

terms type abstraction

T ::=
$$\begin{array}{ccc}
X \\
T \to T \\
\forall X :: K.T \\
\lambda X :: K.T
\end{array}$$

T

types
type variable
type of functions
universal type
operator abstraction
operator application

$$\begin{array}{ccc} \mathsf{K} & ::= & & \\ & * & \\ & \mathcal{K} \Rightarrow \mathcal{K} & \end{array}$$

kinds
kind of proper types
kind of operators

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# System $F_{\omega}$ — Semantics

$$rac{t_1 \longrightarrow t_1'}{t_1 \ t_2 \longrightarrow t_1' \ t_2}$$
 (E-App1)

$$rac{t_2 \longrightarrow t_2'}{t_1 \ t_2 \longrightarrow t_1 \ t_2'}$$
 (E-App2)

$$(\lambda x: T_1.t_1) \ v_2 \longrightarrow [x \mapsto v_2]t_1$$
 (E-APPABS)

$$rac{t\longrightarrow t'}{t\left[T
ight]\longrightarrow t'\left[T
ight]}$$
 (E-TAPP)

$$(\lambda X :: K.t_1) [T] \longrightarrow [X \mapsto T]t_1 \text{ (E-TAPPTABS)}$$

# System $F_{\omega}$ — Kinding

$$\frac{X :: K \in \Gamma}{\Gamma \vdash X :: K}$$
 (K-TVAR)

$$\frac{\Gamma, X :: K_1 \vdash T_2 :: K_2}{\Gamma \vdash \lambda X :: K_1, T_2 :: K_1 \Rightarrow K_2}$$
 (K-Abs)

$$\frac{\Gamma \vdash T_1 : K_1 \Rightarrow K_2 \qquad \Gamma \vdash T_2 : K_1}{\Gamma \vdash T_1 \ T_2 :: K_2}$$
 (K-App)

$$\frac{\Gamma \vdash T_1 : * \qquad \Gamma \vdash T_2 : *}{\Gamma \vdash T_1 \to T_2 :: *}$$
 (K-Arrow)

$$\frac{\Gamma, X :: K_1 \vdash T_2 :: *}{\Gamma \vdash \forall X :: K_1, T_2 :: *}$$
 (K-ALL)

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# System $F_{\omega}$ — Type Equivalence

$$T \equiv T$$
 
$$\frac{T \equiv S}{S \equiv T}$$
 
$$\frac{S \equiv U \qquad U \equiv T}{S \equiv T}$$

$$\frac{S_1 \equiv T_1 \qquad S_2 \equiv T_2}{S_1 \to S_2 \equiv T_1 \to T_2}$$
 (Q-Arrow)

$$\frac{S_2 \equiv T_2}{\forall X :: K_1. S_2 \equiv \forall X :: K_1. T_2}$$
 (K-All)

$$\frac{S_2 \equiv T_2}{\lambda X :: K_1. S_2 \equiv \lambda X :: K_1. T_2}$$
 (Q-Abs)

$$\frac{S_1 \equiv T_1 \qquad S_2 \equiv T_2}{S_1 S_2 \equiv T_1 T_2} \tag{Q-App}$$

$$(\lambda X :: K \cdot T_1) T_2 \equiv [X \mapsto T_2] T_1$$
 (Q-AppAbs)

# System $F_{\omega}$ — Typing

$$\frac{x: T \in \Gamma}{\Gamma \vdash x: T} \tag{T-VAR}$$

$$\frac{\Gamma \vdash T_1 :: * \qquad \Gamma, x : T_1 \vdash t_2 : T_2}{\Gamma \vdash \lambda x : T_1 . t_2 : T_1 \to T_2}$$
 (T-Abs)

$$\frac{\Gamma \vdash t_1 : S \to T \qquad \Gamma \vdash t_2 : S}{\Gamma \vdash t_1 \ t_2 : T} \tag{T-App)}$$

$$\frac{\Gamma, X :: K_1 \vdash t_2 : T_2}{\Gamma \vdash \lambda X :: K_1 \cdot t_2 : \forall X :: K_1 \cdot T_2}$$
 (T-TABS)

$$\frac{\Gamma \vdash t : \forall X :: K. T_2 \qquad \Gamma \vdash T :: K}{\Gamma \vdash t \ [T] : [X \mapsto T] T_2}$$
 (T-TAPP)

$$\frac{\Gamma \vdash t : S \qquad S \equiv T \qquad \Gamma \vdash T :: *}{\Gamma \vdash t : T}$$
 (T-Eq)

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#### Kinding question

Clicker question: What are the kinds of  $\lambda X :: * .X \rightarrow X$  and  $\forall X :: * .X \rightarrow X$ , respectively?

```
A. * and *
```

B. 
$$*$$
 and  $* \Rightarrow *$ 

C. 
$$* \Rightarrow *$$
 and  $*$ 

D. 
$$* \Rightarrow *$$
 and  $* \Rightarrow *$ 

URL: ttpoll.eu Session ID: cs452

# Example

```
type PairRep[Pair :: * \Rightarrow * \Rightarrow *] = \{
pair : \forall X. \forall Y. X \Rightarrow Y \Rightarrow (Pair X Y),
fst : \forall X. \forall Y. (Pair X Y) \Rightarrow X,
snd : \forall X. \forall Y. (Pair X Y) \Rightarrow Y
}

def swap[Pair :: * \Rightarrow * \Rightarrow *, X :: *, Y :: *]
(rep : PairRep Pair)
(pair : Pair X Y) : Pair Y X
=
let x = rep.fst [X] [Y] pair in
let y = rep.snd [X] [Y] pair in
rep.pair [Y] [X] y x
```

The method *swap* works for any representation of pairs.

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# **Properties**

```
Theorem [Preservation]: if \Gamma \vdash t : T and t \longrightarrow t', then \Gamma \vdash t' : T.
```

*Theorem* [*Progress*]: if  $\vdash t : T$ , then either t is a value or there exists t' with  $t \longrightarrow t'$ .

# Dependent Types

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# Why Does It Matter?

Example 1. Track length of vectors in types:

```
egin{array}{lll} 	extstyle 	extst
```

 $(x:S) \to T$  is called dependent function type. It is impossible to pass a vector of length 0 to the function *first*.

# Why Does It Matter?

Example 1. Track length of vectors in types:

```
	extit{NVec} :: 	extit{Nat} 	o * first : (n:Nat) 	o NVec (n+1) 	o Nat
```

 $(x:S) \rightarrow T$  is called dependent function type. It is impossible to pass a vector of length 0 to the function *first*.

Example 2. Safe formatting for *sprintf*:

```
sprintf : (f:Format) \rightarrow Data(f) \rightarrow String

Data([]) = Unit

Data('\%' :: 'd' :: cs) = Nat * Data(cs)

Data('\%' :: 's' :: cs) = String * Data(cs)

Data(c :: cs) = Data(cs)
```

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# Dependent Function Type (a.k.a. ☐ Types)

A dependent function type is inhabited by a dependent function:

```
\lambda x:S.t : (x:S) \rightarrow T
```

# Dependent Function Type (a.k.a. ☐ Types)

A dependent function type is inhabited by a dependent function:

$$\lambda x:S.t$$
 :  $(x:S) \rightarrow T$ 

If T does not depend on x, it degenerates to function types:

$$(x:S) o T = S o T$$
 where x does not appear free in  $T$ 

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# The Calculus of Constructions

#### The Calculus of Constructions: Syntax

$$\begin{array}{ccc} \mathtt{t} & ::= & & \mathtt{s} & & \\ & \mathtt{x} & & \\ & \lambda \mathtt{x} \colon \mathtt{t} \colon \mathtt{t} & & \\ & \mathtt{t} & \mathtt{t} & & \\ & & (x \colon t) \to t & & \end{array}$$

$$\begin{array}{ccc} \Gamma & ::= & \emptyset & \\ & \Gamma, x: T & \end{array}$$

terms sort variable abstraction

abstraction application dependent type

sorts
sort of proper types
sort of kinds

contexts empty context term variable binding

The semantics is the usual  $\beta$ -reduction.

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#### The Calculus of Constructions: Typing

$$\vdash * : \Box \text{ (T-AXIOM)} \qquad \frac{x: T \in \Gamma}{\Gamma \vdash x: T} \text{ (T-VAR)}$$

$$\frac{\Gamma \vdash S : s_1 \qquad \Gamma, x:S \vdash t : T}{\Gamma \vdash \lambda x:S.t : (x:S) \to T}$$
 (T-Abs)

$$\frac{\Gamma \vdash t_1 : (x:S) \to T \qquad \Gamma \vdash t_2 : S}{\Gamma \vdash t_1 \ t_2 : [x \mapsto t_2]T}$$
 (T-APP)

$$\frac{\Gamma \vdash S : s_1 \qquad \Gamma, x : S \vdash T : s_2}{\Gamma \vdash (x : S) \to T : s_2}$$
 (T-PI)

$$\frac{\Gamma \vdash t : T \qquad T \equiv T' \qquad \Gamma \vdash T' : s}{\Gamma \vdash t : T'} \qquad \text{(T-Conv)}$$

The equivalence relation  $T \equiv T'$  is based on  $\beta$ -reduction.

# Four Kinds of Lambdas

Example	Туре
$\lambda x$ : $\mathbb{N}.x + 1$	$\mathbb{N} \to \mathbb{N}$
$\lambda f: \mathbb{N} \to \mathbb{N}.f \ x$	$(\mathbb{N} \to \mathbb{N}) \to \mathbb{N}$

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# Four Kinds of Lambdas

Example	Type
$\lambda x$ : $\mathbb{N}.x + 1$	$\mathbb{N} \to \mathbb{N}$
$\lambda f: \mathbb{N} \to \mathbb{N}.f \ x$	$(\mathbb{N} \to \mathbb{N}) \to \mathbb{N}$
$\lambda X$ :*. $\lambda x$ : $X$ . $x$	$(X:*) \rightarrow X \rightarrow X$
$\lambda F: * \to *.\lambda x: F \mathbb{N}. x$	$(F:* o *) o (F\ \mathbb{N}) o (F\ \mathbb{N})$

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$\lambda X$ :*. $\lambda x$ : $X$ . $x$	$(X:*) \rightarrow X \rightarrow X$
$\lambda F: * \to *.\lambda x: F \mathbb{N}. x$	$(F:* o *) o (F\;\mathbb{N}) o (F\;\mathbb{N})$
$\lambda X$ :*. $X$	$* \rightarrow *$
$\lambda F$ :* $\rightarrow$ *. $F$ $\mathbb N$	(*  o *)  o *

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# Four Kinds of Lambdas

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$\lambda X$ :*. $\lambda x$ : $X$ . $x$	$(X:*) \rightarrow X \rightarrow X$
$\lambda F: * \to *.\lambda x: F \mathbb{N}.x$	$(F:* o *) o (F\;\mathbb{N}) o (F\;\mathbb{N})$
$\lambda X$ :*. $X$	$* \rightarrow *$
$\lambda F: * \to *.F \ \mathbb{N}$	(*  o *)  o *
$\lambda n:\mathbb{N}.NVec\ n$	$\mathbb{N}  o *$
$\lambda f: \mathbb{N} \to \mathbb{N}. NVec (f 6)$	$(\mathbb{N} \to \mathbb{N}) \to *$

#### Strong Normalization

Given the following  $\beta$ -reduction rules

$$\frac{t_1 \longrightarrow t_1'}{\lambda x: T_1.t_1 \longrightarrow \lambda x: T_1.t_1'}$$
 (\beta-Abs)

$$\frac{t_1 \longrightarrow t_1'}{t_1 \ t_2 \longrightarrow t_1' \ t_2} \tag{\beta-APP1}$$

$$\frac{t_2 \longrightarrow t_2'}{t_1 \ t_2 \longrightarrow t_1 \ t_2'} \tag{\beta-APP2}$$

$$(\lambda x: T_1.t_1)t_2 \longrightarrow [x \mapsto t_2]t_1$$
  $(\beta$ -AppAbs)

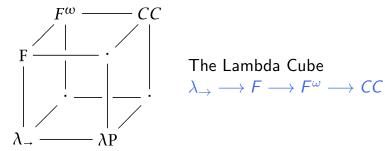
Theorem [Strong Normalization]: if  $\Gamma \vdash t : T$ , then there is no infinite sequence of terms  $t_i$  such that  $t = t_1$  and  $t_i \longrightarrow t_{i+1}$ .

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#### Pure Type Systems

$$\frac{\Gamma \vdash S : s_i \qquad \Gamma, x : S \vdash T : s_j}{\Gamma \vdash (x : S) \to T : s_j}$$
 (T-PI)

System
$$(s_i, s_j)$$
 $\lambda_{\rightarrow}$  $\{$   $(*, *)$  $\}$  $\lambda P$  $\{$   $(*, *)$  $(*, *)$  $\}$  $F$  $\{$   $(*, *)$  $(\square, *)$  $(\square, *)$  $\}$  $CC$  $\{$   $(*, *)$  $(*, *)$  $(\square, *)$  $(\square, \square)$  $\}$ 



$$\lambda_{\rightarrow} \longrightarrow F \longrightarrow F^{\omega} \longrightarrow CC$$

# Dependent Types in Coq

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#### **Proof Assistants**

Dependent type theories are at the foundation of proof assistants, like Coq, Agda, etc.

By Curry-Howard Correspondence

- ightharpoonup proofs  $\longleftrightarrow$  programs
- ▶ propositions ←→ types

#### **Proof Assistants**

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- ▶ proofs ←→ programs
- ▶ propositions ←→ types

Two impactful projects based on Coq:

- CompCert: certified C compiler
- Mechanized proof of 4-color theorem

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#### Type Universes in Coq

```
The rule \Gamma \vdash Type : Type is unsound (Girard's paradox).
```

# Coq 101 - inductive definitions and recursion

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# Coq 101 - inductive definitions and recursion

```
Inductive nat : Type :=

Inductive nat :
```

# Coq 101 - inductive definitions and recursion

#### Coq 101 - proofs

# Coq 101 - proofs

The 2nd branch has the type even S(S(double n')), and Coq knows by normalizing the types:

$$even S(S(double n')) \equiv_{\beta} even(double(S n'))$$

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#### Recap: Curry-Howard Correspondence

Propositions as types in the context of intuitionistic logic.

Proposition	Term & Type
$A \wedge B$	t:(A,B)
$A \vee B$	t: A + B
$A \rightarrow B$	$t:A \rightarrow B$
Τ	t : False
$\neg A$	$t: A  o  extit{False}$
∀ <i>x</i> : <i>A</i> . <i>B</i>	$t:(x:A)\to B$
∃ <i>x</i> : <i>A</i> . <i>B</i>	t: (x:A, B)

# Curry-Howard correspondence in Coq

```
Inductive and (A B:Prop) : Prop :=
conj : A -> B -> A /\ B
where "A /\ B" := (and A B) : type_scope.
```

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# Curry-Howard correspondence in Coq

```
Inductive and (A B:Prop) : Prop :=
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where "A /\ B" := (and A B) : type_scope.

Inductive or (A B:Prop) : Prop :=
lor_introl : A -> A \/ B
lor_intror : B -> A \/ B
where "A \/ B" := (or A B) : type_scope.
```

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Inductive or (A B:Prop) : Prop :=
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lor_intror : B -> A \/ B
where "A \/ B" := (or A B) : type_scope.

Inductive False : Prop :=.
```

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#### Curry-Howard correspondence in Coq

# Curry-Howard correspondence in Coq - continued

```
Notation "A -> B" := (forall (_ : A), B) : type_scope.
Definition iff (A B:Prop) := (A -> B) /\ (B -> A).
Notation "A <-> B" := (iff A B) : type_scope.
```

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# Curry-Howard correspondence in Coq - continued

```
Notation "A -> B" := (forall (_ : A), B) : type_scope.
Definition iff (A B:Prop) := (A -> B) /\ (B -> A).
Notation "A <-> B" := (iff A B) : type_scope.

Inductive ex (A:Type) (P:A -> Prop) : Prop :=
ex_intro : forall x:A, P x -> ex (A:=A) P.

Notation "'exists' x .. y , p" :=
(ex (fun x => .. (ex (fun y => p)) ..)) : type_scope.
```

#### Curry-Howard correspondence in Coq - continued

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Notation "A -> B" := (forall (_ : A), B) : type_scope.
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Inductive ex (A:Type) (P:A -> Prop) : Prop :=
ex_intro : forall x:A, P x -> ex (A:=A) P.

Notation "'exists' x .. y , p" :=
(ex (fun x => .. (ex (fun y => p)) ..)) : type_scope.

Inductive eq (A:Type) (x:A) : A -> Prop :=
eq_refl : x = x :>A

Notation "x = y" := (eq x y) : type_scope.
```

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#### The equivalence between LEM and DNE

In intuitionistic logics, the *law of excluded middle* (LEM) and the *law of double negation* (DNE) are not provable.

```
    LEM: ∀P.P ∨ ¬P
    DNE: ∀P.¬¬P → P
```

By curry-howard correspondence, there are no terms that inhabit the types above.

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- ► LEM: ∀*P*.*P* ∨ ¬*P*
- ▶ DNE:  $\forall P.\neg\neg P \rightarrow P$

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However,  $\forall P.P \rightarrow \neg \neg P$  can be proved.

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By curry-howard correspondence, there are no terms that inhabit the types above.

```
However, \forall P.P \rightarrow \neg \neg P can be proved. How?
```

We will prove that LEM is equivalent to DNE:

```
Definition LEM: Prop := forall P: Prop, P \/~P.
Definition DNE: Prop := forall P: Prop, ~~P -> P.
Definition LEM_DNE_EQ: Prop := LEM <-> DNE.
```

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#### $\mathsf{LEM} \to \mathsf{DNE}$

```
Definition LEM_To_DNE :=

fun (lem: forall P : Prop, P \/ ~ P) (Q:Prop) (q: ~~Q)

=>

match lem Q with

| or_introl l =>

l or_intror r =>
match (q r) with end
end.

Check LEM_To_DNE : LEM -> DNE.
```

#### DNE → LEM

```
Definition DNE_To_LEM :=

fun (dne: forall P : Prop, ~~P -> P) (Q:Prop) =>

(dne (Q \/ ~ Q))

(fun H: ~(Q \/ ~Q) =>

let nq := (fun q: Q => H (or_introl q))

in H (or_intror nq)

).

Check DNE_To_LEM : DNE -> LEM.

Definition proof := conj LEM_To_DNE DNE_To_LEM.

Check proof : LEM <-> DNE.
```

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#### Dependent Types in Programming Languages

Despite the huge success in proof assistants, its adoption in programming languages is limited.

- Scala supports path-dependent types and literal types.
- Dependent Haskell is proposed by researchers.

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Challenge: the decidability of type checking.

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#### Problem with Type Checking

Value constructors:

```
\begin{array}{lll} \textit{NVec} & : & \mathbb{N} \to * \\ \textit{nil} & : & \textit{NVec} \ 0 \\ \textit{cons} & : & \mathbb{N} \to (\textit{n} : \mathbb{N}) \to \textit{NVec} \ \textit{n} \to \textit{NVec} \ \textit{n} + 1 \end{array}
```

Appending vectors:

```
append: (m:\mathbb{N}) \to (n:\mathbb{N}) \to NVec \ m \to NVec \ n \to NVec \ (n+m)

append = \lambda m:\mathbb{N}. \lambda n:\mathbb{N}. \lambda l:NVec \ m. \lambda t:NVec \ n.

match l with

| \ nil \Rightarrow t 

| \ cons \times r \ y \Rightarrow cons \times (r+n) \ (append \ r \ n \ y \ t)
```

Question: How does the type checker know S(r+n) = n + (Sr)?