

Homework 3
Due 5pm, Monday, April 23, 2017

Submit `palindrome.cpp` for problem 1 and `collatz.cpp` for problem 2.

Problem 1: (Palindrome)

A *palindromic number* or *numeral palindrome* is a number that remains the same when its digits are reversed. Write a program that checks whether a nonnegative integer is a palindromic number. The input and output should be exactly:

Input a nonnegative integer:
[USER ENTERS A NONNEGATIVE INTEGER]

followed by

X is a palindromic number.

or

X is not a palindromic number.

where X is the integer provided by the user. You may not use any libraries aside from `iostream`. Name your file `palindrome.cpp`.

Hint. The code

```
int i = 4578;
int j;
for (j = i; (j/10) > 0; j /= 10) ;
cout << j << endl;
```

extracts the leading digit 4. (This code is written cryptically and in poor style for pedagogical purposes. Please don't write code this way.)

Problem 2: (Collatz conjecture)

Given a positive integer, perform the following operations each step:

- If the number is even, divide it by two.
- If the number is odd, triple it and add one.

The Collatz conjecture states that you will always reach 1. Write a program that computes how many steps it takes to reach 1 starting from a positive integer. The input and output should be exactly

Input a positive integer:
[USER ENTERS A POSITIVE INTEGER]

Starting from X.

Step 1: X

Step 2: X

...

Step X: X

Starting from X, it took X steps.

For example, if you input 19, the output should be

Input a positive integer:

19

Starting from 19.

Step 1: 58

Step 2: 29

Step 3: 88

Step 4: 44

Step 5: 22

Step 6: 11

Step 7: 34

Step 8: 17

Step 9: 52

Step 10: 26

Step 11: 13

Step 12: 40

Step 13: 20

Step 14: 10

Step 15: 5

Step 16: 16

Step 17: 8

Step 18: 4

Step 19: 2

Step 20: 1

Starting from 19, it took 20 steps.

If you input 1, the output should be

Input a positive integer:

1

Starting from 1.

Step 1: 4

Step 2: 2

Step 3: 1

Starting from 1, it took 3 steps.

You may not use any libraries aside from `iostream` and `string`. Name your file `collatz.cpp`.