ARC ABI addendum

1 BUILD ATTRIBUTES

Build attributes record data that a linker uses to determine the compatibility, or incompatibility, of a set of relocatable files. Other tools that consume relocatable files may also benefit from the data. Build attributes are designed to reflect ARC CPU configuration options defined in ARC Programmer Reference Manual.

The main uses of the attributes are to

- 1) ensure compatibility and/or check compatibility between two distinct tool chains, and
- 2) within a toolchain, to allow the linker, assembler or disassembler to diagnose incompatibility, or enforce compatibility.

The attributes values are based on the user intentions at compile time, which are also important at link time.

Build attributes are intended to check two types of compatibility:

- 1. The compatibility of binary code with a target hardware configuration;
- 2. The procedure-call compatibility between toolchains ABI variations.

1.1 USE CASES

Build attributes can be used to:

- 1. Link two objects, one produced by GNU and the other produced by MWDT;
- 2. Pass to the disassembler exactly the machine configuration we want to disassemble for;
- 3. Pass to the assembler the exact machine the compiler compiled for;
- 4. Pass to the simulator (ARC nSIM) the exact machine configuration;
- check the object attributes against the running machine when loading a dynamic module,.

2 REPRESENTING BUILD ATTRIBUTES IN ELF FILES

2.1 ENCODING

Build attributes are encoded in a section of type *SHT_ARC_ATTRIBUTES* (0x70000001), with a name of *.ARC.attributes*.

The content of the section is a stream of bytes. An attribute is encoded in a <tag, value> pair. Both tags and numerical values are encoded using unsigned LEB128 encoding (ULEB128), DWARF-3 style which will allow values in the range 0-127. String values are encoded using NULL-terminated byte strings (NTBS).

An attribute section contains a sequence of subsections. Each one is either:

- 1. Defined by this ABI and public to all tools that process that file. This subsection is defined by the "ARC" pseudo-vector.
- 2. Private to a tool vendor's tools. This information may be safely ignored if it is not understood.

Attributes can apply to:

- A whole translation unit;
- A section
- A function (symbol of type STT FUNC).

2.1.1 Syntactic structure

The overall syntactic structure of an attribute section is:

```
<format-version: 'A'>
[<uint32: subsection-length> <NTBS: vendor-name>
    [<file-tag: 0x01> <uint32: byte-size> <attribute>*
    | <section-tag: 0x02> <uint32: byte-size> <section-number>* 0 <attribute>*
    | <symbol-tag: 0x03> <uint32: byte-size> <symbol-number>* 0 <attribute>*
    |+
    |*
```

A public subsection contains any number of sub-subsections. Each records attributes relating to:

- The whole relocatable file. These sub-subsections contain just a list of attributes. They are identified by a leading Tag_File (=1) byte.
- A set of sections within the relocatable file. These sub-subsections contain a list of ULEB128 section numbers followed by a list of attributes. They are identified by a leading Tag_Section (=2) byte.
- A set of (defined) symbols in the relocatable file. These sub-subsections contain a list of ULEB128 symbol numbers followed by a list of attributes. They are identified by a leading Tag_Symbol (=3) byte.

In each case, byte-size is a 4-byte unsigned integer in the byte order of the ELF file. Byte-size includes the initial tag byte, the size field itself, and the sub-subsection content. That is, it is the byte offset from the start of this subsubsection to the start of the next sub-subsection. Both section indexes and defined symbol indexes are non-zero, so a NULL byte ends a string and a list of indexes without ambiguity

2.2 OVERVIEW OF PUBLIC ARC ATTRIBUTES

VALUE	TAG	VISIBILITY	PARAMETER TYPE
4	Tag_ARC_PCS_config	Public	uleb128
5	Tag_ARC_CPU_base	Public	uleb128
6	Tag ARC CPU variation	Public	uleb128

7	Tag_ARC_CPU_name	Public	NTBS
8	Tag_ARC_ABI_rf16	Public	uleb128
9	Tag_ARC_ABI_osver	Public	uleb128
10	Tag_ARC_ABI_sda	Public	uleb128
11	Tag_ARC_ABI_pic	Public	uleb128
12	Tag_ARC_ABI_tls	Public	uleb128
13	Tag_ARC_ABI_enumsize	Public	uleb128
14	Tag_ARC_ABI_exceptions	Public	uleb128
15	Tag_ARC_ABI_double_size	Public	uleb128
16	Tag_ARC_ISA_config	Public	NTBS
17	Tag_ARC_ISA_apex	Public	NTBS
18	Tag_ARC_ISA_mpy_option	Public	uleb128
19	Tag_ARC_ISA_lpc_size	Public	uleb128
20	Tag_ARC_ATR_version	Public	uleb128
21	Tag_ARC_ABI_pack_struct	Public	uleb128

2.3 ARC PLATFORM CONFIGURATION.

2.3.1 Tag_ARC_PCS_config

Defines thehe intended use of the produced object. This attribute is required. An absent value will cause errors when linking with anything else than absent/non standard.

Value	Attribute name	Default	Allowed Values	Meaning
4	Tag_ARC_PCS_config	Default	0	Absent/Non standard
			1	Bare-metal/mwdt
			2	Bare-metal/newlib
			3	Linux/uclibc
			4	Linux/glibc

2.4 ARC TARGET RELATED ATTRIBUTES

2.4.1 Tag_ARC_CPU_base

Defines the intended target CPU. This attribute is mandatory. It can be derived from .cpu pseudo op.

Value	Attribute name	Default	Allowed Values	Meaning
5	Tag_ARC_CPU_base	Default	0	Absent/legacy
			1	ARC6xx
			2	ARC7xx
			3	ARCEM

2.4.2 Tag_ARC_CPU_variation

Defines additional information to CPU_base. This attribute is optional and can be omitted.

Value	Attribute name	Default Allow Value		Meaning
6	Tag_ARC_CPU_variation	Default	0	Absent/Default/Core0
		1-	15	Core1-Core14

2.4.3 Tag_ARC_CPU_name

Defines name of the CPU, which can be the name of a specific manufacturer, a generic name, or any other name. This attribute can be omitted.

Value	Attribute name	Default	Allowed Values	Meaning
7	Tag_ARC_CPU_name	un	name	CPU name

2.4.4 Tag_ARC_ISA_config

Comma separated list of ISA extensions. This attribute is optional and can be omitted. The names accepted are defined.

Value	Attribute name	Default	Allowed Values	Meaning
16	Tag_ARC_ISA_config	un	<ntbs></ntbs>	Comma separated list of ISA extensions.

2.4.4.1 Recognized ISA name extensions

NAME	EXTENSION	A6XX	A7XX	HS	EM
BITSCAN	Bit scan	Optional	Optional	Optional	Optional
BS	Barrel shifter	Optional	Optional	Default	Optional
SWAP	Swap ops	Optional	Optional	Default	Optional
DIV_REM	Division/remainder	N.A.	N.A.	Default	Optional
NPS400	NPS400	N.A.	Optional	N.A.	N.A.
CD	Code density	N.A.	N.A.	Default	Optional
QUARKSE	QuarkSE-EM	N.A.	N.A.	N.A.	Optional
SPFP	FPX single precision	Optional	Optional	N.A.	Optional
DPFP	FPX double precision	Optional	Optional	N.A.	Optional
FPUDA	FP double assist	N.A.	N.A.	N.A.	Optional
FPUS	FPU single precision	N.A.	N.A.	Optional	Optional
FPUD	FPU double precision	N.A.	N.A.	Optional	N.A.
SA	Shift assist	N.A.	N.A.	Default	Optional

2.4.5 Tag_ARC_ISA_apex

Defines list of APEX extensions present. This attribute is optional and can be omitted.

Value	Attribute name	Default	Allowed Values	Meaning
17	Tag_ARC_ISA_apex	un	<ntbs></ntbs>	Comma separated list of APEX extensions.

2.4.6 Tag_ARC_ISA_mpy_option

Defines MPY configuration option. This attribute is optional and can be omitted.

Value	Attribute name	Default	Allowed Values	Meaning
18	Tag_ARC_ISA_mpy_option	un	<ntbs></ntbs>	Comma separated list of APEX extensions.

2.4.7 Tag_ARC_ISA_lpc_size

Defines the number of bits in the LP_COUNT register. This attribute is optional and can be omitted.

Value	Attribute name	Default Allow Valu	•
19	Tag_ARC_ISA_lpc_size	32 8, 1 24, :	-,

2.5 ARC ABI RELATED ATTRIBUTES

2.5.1 Tag_ARC_ABI_rf16

Indicates whether CPU has a reduced register set. This attribute is mandatory. If not specified, Default value is assumed and selected.

Value	Attribute name	Default	Allowed Values	Meaning
8	Tag_ARC_ABI_rf16	Default	0	Absent/Full register file
			1	Reduced register file

2.5.2 Tag_ARC_ABI_osver

Defines ABI version. This attribute also controls the corresponding eflag value. This attribute is optional and can be omitted.

Value	Attribute name		Allowed Values	Meaning
9	Tag_ARC_ABI_osver		0	Unset/Not available
			1	Reserved
			2	OSABI v2
			3	OSABI v3
		Default	4	OSABI v4

2.5.3 Tag_ARC_ABI_sda

Indicates whether small data implementation is present. This attribute is mandatory. If not specified, Default value is assumed and selected.

Value	Attribute name	Default	Allowed Values	Meaning
10	Tag_ARC_ABI_sda	Default	0	Absent
			1	MWDT specific
			2	GNU specific

2.5.4 Tag_ARC_ABI_pic

Indicates whether pic implementation is present. This attribute is mandatory.. If not specified, Default value is assumed and selected.

Value	Attribute name	Default	Allowed Values	Meaning
11	Tag_ARC_ABI_pic	Default	0	Absent
			1	MWDT specific
			2	GNU specific

2.5.5 Tag_ARC_ABI_tls

Indicates whether R25 is used as Thread pointer or not. This attribute is mandatory. If not specified Default value is assumed and selected.

Value	Attribute name	Default	Allowed Values	Meaning
12	Tag_ARC_ABI_tls	Default	0	Absent/not used
			1	Use R25 as thread pointer

2.5.6 Tag_ARC_ABI_enumsize

Defines the enum size. This attribute is mandatory. If not specified, Default value is assumed and selected.

Value	Attribute name	Default Allowed Values	Meaning
13	Tag_ARC_ABI_enumsize	Default 0	Default/32-bit container
		1	Smallest container

2.5.7 Tag_ARC_ABI_exceptions

Indicates whether libgcc OPTFP library is used or any other ABI exception. This library uses a non-standard ABI calling convention hence extra care is needed when linking. This attribute is mandatory. If not specified Default value is assumed and selected.

Value	Attribute name		Allowed Values	Meaning
14	Tag_ARC_ABI_exceptions	Default	0	Absent
			1	Libgcc OPTFP library

2.5.8 Tag_ARC_ATR_version

Shows the attribute version. If set to 1 indicates the attribute section is encoded using old MWDT encoding.

Value	Attribute name	Default Allowed Values	Meaning
20	Tag_ARC_ATR_version	Default 0	Absent/GNU
		1	MWDT compatible

2.5.9 Tag_ARC_ABI_pack_struct

Indicates the value used by GCC compatible option "-fpack-struct=n" that defines the maximum alignment of struct members. In addition, we relax things so that if the user specifies 8, then 8-byte integers and double are 8-byte aligned.

Value	Attribute name	Default	Allowed Values	Meaning
21	Tag_ARC_ABI_pack_struct	Default	0	Absent
			n	Maximum alignment of struct members

2.6 REFERENCES

 $https://sourceware.org/binutils/docs/as/Object-Attributes.html \verb|#Object-Attributes||$