Graph Convolutional Autoencoder and Generative Adversarial Network-Based Method for Predicting Drug-Target Interactions

Chang Sun, Ping Xuan[®], Tiangang Zhang[®], and Yilin Ye

Abstract—The computational prediction of novel drug-target interactions (DTIs) may effectively speed up the process of drug repositioning and reduce its costs. Most previous methods integrated multiple kinds of connections about drugs and targets by constructing shallow prediction models. These methods failed to deeply learn the low-dimension feature vectors for drugs and targets and ignored the distribution of these feature vectors. We proposed a graph convolutional autoencoder and generative adversarial network (GAN)-based method, GANDTI, to predict DTIs. We constructed a drug-target heterogeneous network to integrate various connections related to drugs and targets, i.e., the similarities and interactions between drugs or between targets and the interactions between drugs and targets. A graph convolutional autoencoder was established to learn the network embeddings of the drug and target nodes in a low-dimensional feature space, and the autoencoder deeply integrated different kinds of connections within the network. A GAN was introduced to regularize the feature vectors of nodes into a Gaussian distribution. Severe class imbalance exists between known and unknown DTIs. Thus, we constructed a classifier based on an ensemble learning model, LightGBM, to estimate the interaction propensities of drugs and targets. This classifier completely exploited all unknown DTIs and counteracted the negative effect of class imbalance. The experimental results indicated that GANDTI outperforms several state-of-the-art methods for DTI prediction. Additionally, case studies of five drugs demonstrated the ability of GANDTI to discover the potential targets for drugs.

Index Terms—Adversarial regularization, drug-target interaction, generative adversarial network, graph convolutional autoencoder, LightGBM

1 Introduction

DRUGS exert their efficacy by interacting with various molecular targets via drug-target interaction (DTI). Proteins are one important group of such molecular targets [1]. Drugs affect disease conditions by enhancing or inhibiting expression of the target proteins to which they bind [2], [3]. Previous studies have demonstrated that the drugs approved by the Food and Drug Administration (FDA) can interact with several targets [4]. Existing drugs with potentially unobserved targets likely have unknown indications [5]. However, determining DTIs through biological experiments is time consuming, laborious and costly [6]. Many studies have therefore begun predicting novel DTIs via computational methods [7], [8], [9]. These studies can provide biologists with DTI candidates to reduce the workload of the wet-lab experiments.

Traditional methods for DTI prediction can be categorized into docking-based methods and ligand-based approaches [10]. Docking-based methods require the 3D structures of the target proteins. As the structural information is not

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known for all targets, the performance of these methods was limited [11], [12]. Ligand-based methods compare the protein with the unknown ligand with a set of proteins with known ligands [13]. These approaches do not perform well when the number of known ligands is insufficient.

In recent years, much research has begun predicting DTIs from a network perspective [14], [15]. This kind of method analyzes potential DTIs by integrating various information in the heterogeneous drug-target network. Chen et al. applied random walk on a drug-target heterogeneous network to predict DTIs [16]. Ezzat et al. developed a graph regularizationbased matrix factorization model to predict potential DTIs [17]. This improved the density of the drug-target interaction matrix by inferring possible DTIs, making the prediction result more accurate. Luo et al. extracted effective information from the adjacency matrices of the drug and target networks with a singular value decomposition algorithm [18]. This matrix factorization-based method was named DTINet. However, both random walk and matrix factorization are shallow models and therefore cannot fully explore the deep relationships between drugs and their targets.

Bleakley and Yamanishi constructed a bipartite local model and forecasted DTIs with a support vector machine (SVM) [19]. Lee and Nam proposed a DTI prediction method based on restart random walk (RWR) and *k*-Nearest-Neighbors (KNN) [20]. They applied RWR to the drug and target networks. The drug and target features were given different weights based on the RWR results. A KNN model was used to calculate the interaction score for each drug-target pair. The traditional machine learning model such as SVM, KNN

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usually only uses the same quantity of unknown DTIs as known DTIs to train the model. Nevertheless, there is a serious class imbalance between the two. The performance of such models was therefore limited, as most unknown DTIs were abandoned.

To predict novel DTIs, Xuan *et al.* developed an ensemble learning method called DTIGBDT that can train the model with all samples in the dataset [21]. It extracted path category-based feature vectors to incorporate the topological information of the drug-target heterogeneous network. A gradient boosting decision tree-based model was established to analyze drug-target associations. Meanwhile, DTIGBDT did not deeply learn the low-dimensional feature vectors for drugs and targets.

In this study, we developed a new method named GANDTI to accurately predict DTIs. GANDTI deeply integrated the topological information and node attributes of the drug-target heterogeneous network through a graph convolutional autoencoder [22]. The embedded representations of the drug and target nodes in the heterogeneous network were obtained by the encoder. In addition, the embedded representations were altered to match a Gaussian distribution by a generative adversarial network [23], which can improve the robustness of the encoder [24]. The DTI propensities were calculated using a LightGBM-based classifier [25]. As an ensemble learning [26] model based on decision tree [27], LightGBM can completely utilize unknown DTIs and efficiently release eradicate the negative effects of class imbalance.

2 MATERIALS AND METHOD

Our primary aim was to predict possible DTIs by analyzing drug and target attributes, as well as investigating the interactions between the two. We therefore constructed a drug-target heterogeneous network and extracted the edge information (network topology) and node information (node attributes) of the network. An adversarial graph convolutional encoder was used to learn the feature representation of each node in the network. The interaction scores between drug-target pairs were calculated via a LightGBM-based classifier.

2.1 Dataset

The dataset for DTI prediction was obtained from a previous study involving 549 drugs and 424 targets [18]. This dataset includes five types of data: (1) chemical structure information of 549 drugs; (2) 10,036 drug-drug interactions (DDIs); (3) primary sequences of 424 target proteins; (4) 7,363 target-target interactions (TTIs); and (5) 1,923 known DTIs. The protein sequences were extracted from the Human Protein Reference Database (HPRD) [28]. The remaining data were obtained from the DrugBank database [29].

2.2 Construction of Drug-Target Heterogeneous Network

We constructed the DDI network drugNet and the TTI network targetNet. $D = \{d_1, d_2, ..., d_m\}$ was used to represent m drug nodes in drugNet. Each edge in drugNet indicated a known interaction between the two drug nodes connected by this edge. Similarly, we used $T = \{t_1, t_2, ..., t_n\}$ to represent n target nodes in targetNet. The edge was added when

the two target nodes had a known interaction. In addition, if there was a known interaction between a drug node and a target node, an edge was added between the two nodes. Thus, based on the three types of interactions in the dataset (DDIs, TTIs, and DTIs), we constructed the drug-target heterogeneous network dtNet.

The topological information of drugNet, targetNet, and dtNet can be represented by the adjacency matrices of these networks. For example, we used $A^D \in \mathbb{R}^{m \times m}$ to denote the adjacency matrix of drugNet. $A_{i,j}^D = 1$ when there was an edge between the drug d_i and d_j , otherwise $A_{i,j}^D = 0$. Similarly, the adjacency matrices of targetNet and dtNet were represented by $A^T \in \mathbb{R}^{n \times n}$ and $Y \in \mathbb{R}^{m \times n}$, respectively. We calculated the Jaccard similarity coefficients [30] between the drugs based on their chemical structure and constructed the similarity matrix for drugs, which were denoted by $S^D \in \mathbb{R}^{m \times m}$. The primary sequences of the targets were used to calculate the Smith-Waterman score [31] between the targets, and to construct a similarity matrix $S^T \in \mathbb{R}^{n \times n}$. The values of the elements in S^D and \tilde{S}^T were scaled into [0, 1] by row normalization, and were used to describe the similarity between two drugs or targets. It is generally believed that the closer $S^{D}(i,j)$ (or $S^{T}(i,j)$) is to 1, the more similar d_{i} and d_{j} (or t_i and t_i).

2.3 Adversarial Graph Convolutional Autoencoder

We aimed to determine the low-dimensional embedding representations for all drugs and targets, such as the drug and target feature vectors, in dtNet. The feature vectors were fed into the classifier for calculating the interaction scores between the drugs and targets.

The topological information matrix of dtNet consists of a drug-drug interaction matrix A^D , a target-target interaction matrix A^T , and a drug-target interaction matrix Y. As seen in Fig 1, we connected the three matrices and obtained the topological relationship matrix $\tilde{A}\epsilon R^{(m+n)\times(m+n)}$ of dtNet. The self-attribute \tilde{X}_i of the drug node d_i was obtained by concatenating S_i^D and Y_i , where S_i^D is the similarity vector between d_i and other drugs in drugNet, and Y_i is the interaction vector between d_i and other targets in dtNet. Similarly, the self-attribute \tilde{X}_j of the target t_j was obtained by connecting the interaction vector Y_i and the similarity vector S_j^T .

2.3.1 Graph Convolution Encoder

To deeply integrate the topological information of dtNet and the attributes of drug nodes and target nodes, we designed a graph convolutional network (GCN)-based encoder for our network (Fig 2(a)). This encoder has two GCN layers. In order to exploit the information of each node about itself that in the drug-target heterogeneous network into account, we set $A' = \tilde{A} + I$. The topological information matrix \tilde{A} was normalized by graphing a Laplacian matrix to obtain $\bar{A}\epsilon R^{(m+n)\times(m+n)}$, where m is the number of drugs, and n is the number of targets. \bar{A} can be calculated as follows:

$$\bar{A} = \tilde{D}^{-\frac{1}{2}} A' \tilde{D}^{-\frac{1}{2}}. \tag{1}$$

where $\tilde{D}_{ii} = \sum_j A'_{ij}$, and I is the identity matrix. If we want to project the feature vectors of each drug and target node in dtNet into k-dimensional, then the embedding representation matrix $Z \in R^{(m+n) \times k}$ can be calculated as follows:

sent n target nodes in targetNet. The edge was added when tation matrix $Z \in R^{(m+n)\times k}$ can be calculated as follows: Authorized licensed use limited to: UNIV OF MIAMI LIB. Downloaded on January 25,2024 at 17:26:06 UTC from IEEE Xplore. Restrictions apply.

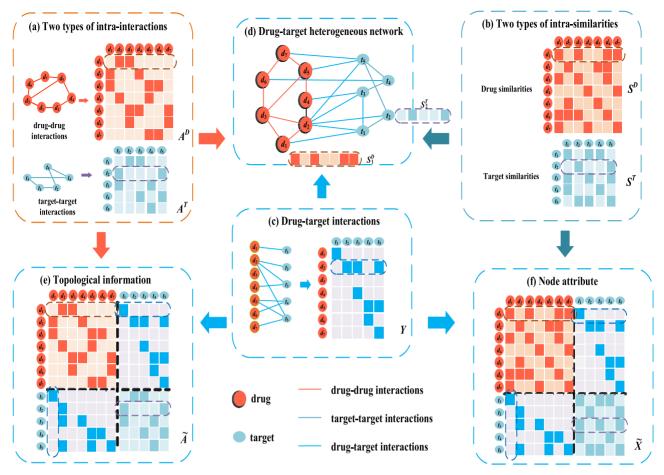


Fig. 1. Extraction of the topological information and node attributes from the drug-target heterogeneous network.

$$Z = \phi_1 \left(\bar{A} \ \phi_2 \left(\bar{A} \tilde{X} W_1 \right) W_2 \right), \tag{2}$$

where $W_1 \in R^{(m+n) \times l}$ and $W_2 \in R^{l \times k}$ are the weight matrices of the first and second GCN layers, respectively. *l* is the dimension of the feature vectors of each drug and target in the feature map, outputted by the first GCN layer. $\phi(\cdot)$ is the activation function, and $\phi_1(t) = \text{Relu}(t) = \max(0, t)$, $\phi_2 \ (t) = sigmoid \ (t) = \frac{1}{1+e^t}$. The range of the elements in Zis [0, 1]. The first m rows of matrix Z represent the low dimensional feature vectors of the m drugs, and the last nrows are the low-dimensional vectors of n targets. Therefore, Z is the low-dimensional representation which deeply fuse the topological information and the node attruibute.

2.3.2 Decoder and Optimizer

The purpose of the decoder was to reconstruct the topological information matrix A of dtNet using the embedding representation matrix Z. The element $\hat{A}(i,j)$ in the reconstructed matrix $\hat{A} \in \mathbb{R}^{(m+n)\times(m+n)}$ represents the interaction propensity between drug d_i (or target t_i) and another drug d_i (or target t_i), which was predicted by the decoder. This can be calculated by Equation (3):

$$\hat{A}(i,j) = sigmoid(z_i \cdot z_j^{\mathrm{T}}), \tag{3}$$

where z_i and z_j are low-dimensional feature vectors of node i and node j, respectively, z_i^T is the transpose of z_i . The more consistent the feature distributions of the two nodes in the low-dimensional feature space were, the larger the inner product of the vectors corresponding to the two nodes, and the higher the prediction score of the decoder. To make the topological information matrix A and the result matrix A as consistent as possible, we minimized the following loss

$$L_1 = \|\tilde{A} - \hat{A}\|^2 = \sum_{i} \sum_{j} (\tilde{A}(i,j) - \hat{A}(i,j))^2.$$
 (4)

Through this graph convolutional autoencoder, we deeply mined the potential relationships between the nodes in dtNet.

2.3.3 Adversarial Model

It is assumed that the feature vector z_i of a drug or target obeys a Gaussian distribution $z_i \sim q(z_i)$. To improve the robustness of the feature vectors obtained by the encoder, we introduced a generative adversarial network (GAN) to make the low-dimensional feature vectors of the drugs or targets better fit a Gaussian distribution. A multi-layer perceptron (MLP)-based discriminator D was constructed to determine whether the input vector of D is from generator G or a random vector, which was sampled from a Gaussian distribution $z_i \sim p(z_i)$.

We first performed random sampling on a Gaussian distribution $z_i \sim p(z_i)$ for m+n times, and obtained a true onsistent the feature distributions of the two nodes in sample set $Z' = \{z_1, z_2, z_3, \dots z_{m+n}\}$ obeying a Gaussian Authorized licensed use limited to: UNIV OF MIAMI LIB. Downloaded on January 25,2024 at 17:26:06 UTC from IEEE Xplore. Restrictions apply.

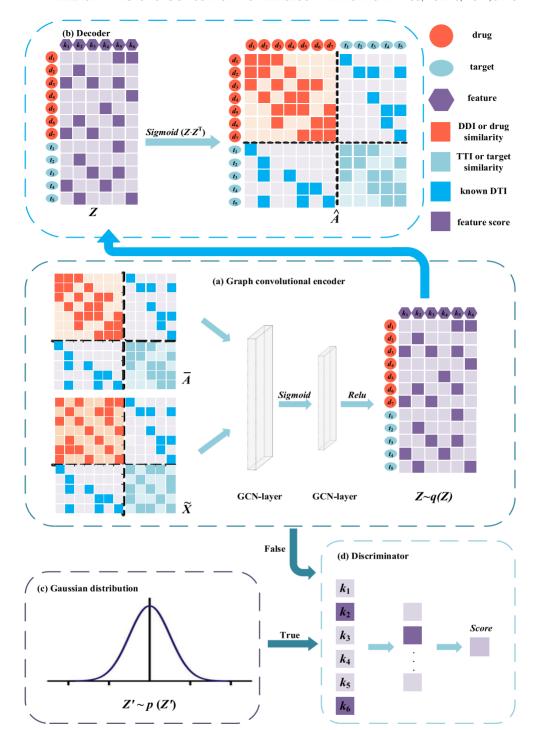


Fig. 2. The learning process of low-dimension feature vectors. (a) The graph convolutional encoder; (b) decoder and the reconstructed topological information matrix \hat{A} ; (c) Gaussian distribution; and (d) the MLP-based discriminator.

distribution, where $z_i \in R^k$. To avoid class imbalance in the input data of the discriminator, we randomly sampled a vectors in the embedding representation matrix Z and the true sample set Z' to construct the input matrix $X^D \in R^{2a \times k}$ of the discriminator D. For each input vector x_i^D , the discriminator gives a score between 0 and 1 to determine whether the vector is from $Z' \sim p(Z')$ or generator G. The closer the score is to 1, the more likely x_i^D is to be sampled in a true Gaussian distribution, and vice versa. The score s_i for the input vector x_i^D obtained by discriminator D can be calculated as follows:

$$s_i = \phi_2 \left(w_i^2 \cdot \phi_1 (w_i^1 \cdot x_i^D + b_i^1) + b_i^2 \right), \tag{5}$$

where w_i^1 and b_i^1 are the weight and bias vectors of the first fully connected layer, respectively, and w_i^2 and b_i^2 are for the second. $\phi_1(\cdot)$ is the relu activation function and $\phi_2(\cdot)$ is the sigmoid activation function. The loss L_2 of GAN was calculated as follows:

$$L_2 = -\frac{1}{2} \sum_{i} (E_{x_i \sim p(x)}[\log s_i] + E_{x_i \sim q(x)}[\log (1 - s_i)]).$$
 (6)

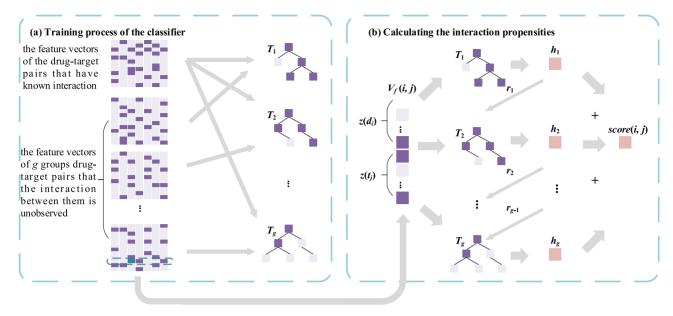


Fig. 3. Calculating the interaction propensities by LightGBM-based classifier.

The generator G wants to generate a feature vector that fits the Gaussian distribution to fool discriminator D, thus ensuring D scores it as high as possible. However, the purpose of discriminator D is to score the input vector from generator G as low as possible and score the input vector sampled in p as high as possible. Thus, the optimization goal of GAN can be defined as follows:

$$O_2 = \min_{G} \max_{D} \sum_{i} (E_{x_i \sim p(x)}[\log s_i] + E_{x_i \sim q(x)}[\log (1 - s_i)]).$$
 (7)

2.3.4 Classifier Based on LightGBM

In our dataset, there is a serious class imbalance between the known (positive samples) and unknown DTIs (negative samples). The ratio between positive and negative samples is 1:120. For training traditional machine learning models such as KNN [32] and SVM [33], the same number of negative and positive samples were used. Many negative samples containing valuable information were abandoned, limiting the accuracy of the prediction results. To release the negative impact of class imbalance, we proposed an ensemble learning model based on LightGBM as a classifier. LightGBM can effectively release the effect of class imbalance by establishing multiple decision trees. It uses a different dataset of negative samples to train different trees, ensuring full utilization of the negative samples.

We received the drug and target feature vectors from the adversarial graph convolutional encoder. If we use $Z(d_i)$ to represent the feature vector d_i and use $Z(t_j)$ to represent the feature vector of t_j , the feature vector of drug-target pair (d_i, t_j) represented by $V_f(i,j)$ can be obtained by concatenating $Z(d_i)$ and $Z(t_j)$. Assuming that the ratio of positive and negative samples in the dataset is 1:g, g decision trees will be built and denoted by $T = \{T_1, T_2, T_3, \ldots, T_g\}$. For the first k decision trees, we can obtain k scores of $V_f(i,j)$ from these decision trees. Based on these scores and the label of $V_f(i,j)$, we can calculate a residual r_k , which will be used as the label

of the k+1-th decision tree. r_k can be calculated as follows:

$$r_k = Y_{ij} - \sum_{t=1}^{k-1} T_t(V_f(i,j)),$$
 (8)

where $T_t(V_f(i,j))$ is the score of the t-th decision tree. All negative samples were equally and randomly divided into g groups. Each decision tree T_k $(1 \le k \le g)$ was trained with a group of negative samples and all positive samples (as shown in Fig. 3(a)). Thus, in the training set of each decision tree, there were the same number of positive and negative samples. After training the model, we used all decision trees to score $V_f(i,j)$ and summarized the scores as the propensity of d_i for interacting with t_j . The interaction score of (d_i, t_i) can be defined as follows:

$$score (i,j) = \sum_{k=1}^{g} T_k (V_f(i,j)).$$
 (9)

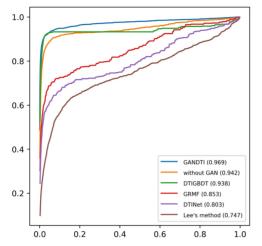
The higher the score(i, j), the higher the possibility that d_i interacted with t_j . The matrix of the interaction score $\hat{Y} \in R^{m \times n}$ can be defined as follows:

$$\hat{Y}_{ij} = score(i, j). \tag{10}$$

The loss of GANDTI was evaluated by root-mean-square error. To improve the accuracy of the prediction results, the prediction scores of the positive samples were anticipated to be as high as possible, while the negative sample scores were as close to 0 as possible. Therefore, the prediction model can be optimized by Equation (11):

$$O_3 = \min\left(\sum_{i,j} \left(Y_{ij} - \hat{Y}_{ij}\right)^2\right),\tag{11}$$

calculate a residual r_k , which will be used as the label — where Y_{ij} is the real interaction between d_i and t_j . Authorized licensed use limited to: UNIV OF MIAMI LIB. Downloaded on January 25,2024 at 17:26:06 UTC from IEEE Xplore. Restrictions apply.





RESULTS AND DISCUSSION

Performance Evaluation Metrics

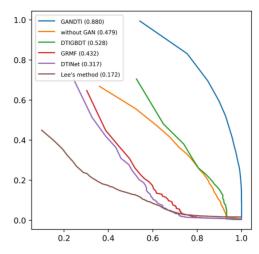
A five-fold cross-validation [34] was used to evaluate the performance of the algorithm. The basic idea of cross-validation was to divide the original data sets into different groups. These groups were taken as training and testing sets in turn.

All known DTIs (positive samples) were randomly divided into five groups of equal size. The same operation was applied to unknown DTIs (negative samples). In each fold of validation, four groups of known and unknown DTIs were used to train the model, and the remaining DTIs were used for testing. Therefore, a total of 1,536 known DTIs and 184,320 unknown DTIs were used to train the model. The remaining 387 known DTIs and 46,533 unknown DTIs were regarded as the test set. After calculating the interaction scores of all drug targets using the prediction model, the samples were sorted by their prediction scores in descending order. The higher the ranking of the positive samples, the better the performance of the method.

For a given threshold δ , if the predicted score of a positive sample was greater than δ , it was taken as a true positive sample (TP). If the score of a positive sample was lower than δ , it was defined as a false negative sample (FN). If the score of a negative sample was greater than δ , it was considered a false positive sample (FP). If not, it was regarded as a true negative sample (TN). The receiver operating characteristic (ROC) curve [35] can be constructed by calculating the true positive rates (TPRs) and false positive rates (FPRs) under various δ. The TPRs and FPRs can be defined as follows:

$$TPR = \frac{TP}{TP + FN}$$
, $FPR = \frac{FP}{TN + FP}$. (12)

The area under the ROC curve (AUC) was used to evaluate the performance of the prediction method [36]. By general consensus, the closer the AUC is to 1, the better the performance of the method. However, previous studies have shown that for data with class imbalance, the area under the P-R curve (AUPR) is a more informative metric [37]. We therefore also used the AUPR to evaluate our method, which was calculated by precision and recall. The



precision and recall rates can be defined as follows:

$$Precision = \frac{TP}{TP + FP}$$
, $Recall = \frac{TP}{TP + FN}$. (13)

In addition, biologists usually select the top section of the prediction results for further validation through wet-lab experiments. The accuracy of the top k candidate targets predicted for each drug was therefore more important [38]. Hence, we also showed the recall rates of the top k (k = 30, 60...240) candidate drug-target pairs to reveal how many positive samples were successfully identified in the top kcandidates.

3.2 Parameter Setting

For the weight matrix $W_1 \epsilon R^{(m+n) \times l}$ and $W_2 \epsilon R^{l \times k}$ of the encoder, the settings in GANDTI were l = 500 and k = 200. The number of samples a in the GAN was set to 900. We used PyTorch to train and optimize the neural network on a GPU (Nvidia GeForce RTX 2070) device. The epoch and learning rate of the neural network were set to 2000 and 0.005, respectively.

3.3 Comparison With Other Methods

To evaluate the performance of GANDTI, we compared it to several state-of-the-art DTI prediction methods, including DTIGBDT [21], GRMF [17], DTINet [18], and Lee's method [20]. For fairness of comparison, the hyperparameters in each model were set to the recommendations of the corresponding literature (a = 0.4, k = 30, $\lambda = 0.1$ for DTIGBDT; $\eta = 0.5$, d = 0.1, t = 0.1, l = 2 for GRMF; r = 0.8, $\lambda = 1$ for DTINet; and r = 0.8 for Lee's method). In particular, we compared our model to the one without GAN to demonstrate the efficiency of the GAN.

The ROC and P-R curves of each method are listed in Fig 4. GANDTI achieved the best performance (AUC = 0.969, AUPR = 0.880), obtaining 3.1 percent higher AUC and 35.2 percent higher AUPR values than the second model, DTIGBDT. DTIGBDT only extracted the path-based features for each drug-target pair, without learning their deeper features. Compared with GRMF and DTINet, the AUC for GANDTI was 11.6 and 16.6 percent higher than the other Áuthorized licensed use limited to: ÚNÎIV OF MIAMI LIB. Downloaded on January 25,2024 at 17:26:06 UTC from IEÊE Xplore. Restrictions apply.

TABLE 1
Results of Wilcoxon Test Between GANDTI and Other Methods Based on AUCs and AUPRs

	DTIGBDT	GRMF	DTINet	Lee's method	without GAN
p-values based on AUC p-values based on AUPR	1.2052e-04	2.7691e-06	1.9377e-07	2.8530e-12	1.6186e-04
	7.3248e-14	1.6052e-23	6.8440e-68	1.0169e-118	4.3746e-18

two methods, respectively. The AUPR for GANDTI was 44.8 and 56.3 percent higher than the GRMF and DTINet methods, respectively. This might be due to the existence of complex information between the nodes in the heterogeneous drug-target network. The shallow prediction models GRMF and DTINet based on matrix decomposition cannot capture deeper potential associations between the nodes. Lee's method achieved the worst performance, with AUC and AUPR values 22.2 and 70.8 percent lower than that of GANDTI. As KNN used the same quantities of negative and positive samples to train the model, most of the negative samples were not exploited. As for the model without GAN, GANDTI achieved 2.7 percent higher AUC and 40.1 percent higher AUPR. It indicates that the distribution of the feature vectors affects the accuracy of the prediction results. The superior performance of GANDTI can mainly be attributed to the method not only integrating the topological information and node attributes of the heterogeneous network, but also fully exploiting the negative samples of the dataset.

To verify whether the AUC and AUPR values of GANDTI were significantly superior to those of other methods, we performed a Wilcoxon test [39]. The statistical results listed in Table 1 show that GANDTI achieved significantly greater performance than all other methods at a *p*-value threshold of 0.05.

For the k-ranked targets, a higher recall rate corresponded with more positive samples being successfully identified [40]. The average recall rates across all tested drugs among the top k (k = 30,60,90...180) candidate targets were calculated, and the results are shown in Fig 5. The recall rates for GANDTI were superior to all other methods at various k values. GANDTI achieved 83.9, 89.4, and 93.7 percent positive samples in the top 30, 60, and 180, respectively. DTIGBDT achieved the second-best performance, and it yielded 74.5, 81.6, and 89.3 percent potential DTIs in the top

30, 60, and 180. GRMF demonstrated 70.7 percent in the top 30, 73.8 percent in the top 60, and 84.9 percent in the top 180. The performance of GRMF was slightly inferior to that of DTIGBDT. DTINet yielded 64.5 percent in the top 30, 69.6 percent in the top 60, and 77.2 percent in the top 180, and its recall rates were greater than those of Lee's method. Lee's method achieved the worst performance, and had only 50.8 percent in the top 30, 61.7 percent in the top 60, and 73.3 percent in the top 180.

3.4 Case Studies on Five Drugs

To demonstrate the ability of GANDTI to discover potential DTIs, we applied case studies for five most connective drugs, namely *Quetiapine*, *Clozapine*, *Olanzapine*, *Aripiprazole*, and *Ziprasidone*. The top 10 ranked candidate targets for each drug are listed in Table 2. We consulted several reference databases and literature sources to support the prediction results of GANDTI.

The Kyoto Encyclopedia of Genes and Genomes (KEGG) is a database used to examine the drug-target interaction network [41]. Its data are mainly derived from published literature. Another database named DrugBank provides detailed drug data including drug-target interactions [29]. Universal Protein (UniProt) is a protein database that contains a large amount of information regarding the biological functions of proteins sourced from literature, such as the drugs' regulating effects on proteins [42]. As presented in Table 2, 19 candidate DTIs can be inferred by the KEGG database, 7 candidate interactions by the DrugBank, and 15 candidates by the UniProt, which means that these candidate targets may lead to a disease which is the indication of the drug. These items suggest that these drugs are likely to affect the expression of their candidate targets.

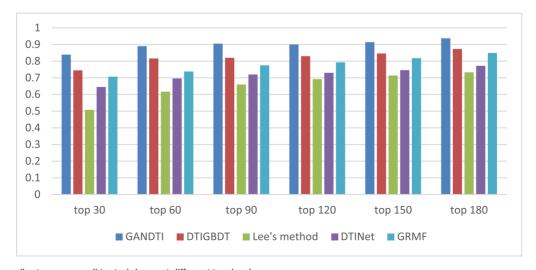


Fig. 5. Average recall rates across all tested drugs at different top k values.

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TABLE 2
The 10 Top-Ranked Candidate Targets of Five Drugs

Quetiap	ine						
Rank	Target	Evidence	Rank	Target	Evidence		
1	HTR2B	DrugBank	6	SLC6A4	Literature [44]		
2	ADRB2	UniProt	7	ADRB3	UniProt		
3	HRH2	KEGG	8	HTR4	KEGG		
4	ADRB1	KEGG	9	SLC6A2	UniProt		
5	KCNMA1	inferred by 1 literature	10	GABRA1	KEGG		
Clozapine							
Rank	Target	Evidence	Rank	Target	Evidence		
1	DRD5	KEGG	6	GABRA1	KEGG		
2	HRH2	UniProt	7	HTR1F	UniProt		
3	ADRA1D	KEGG	8	ADRB2	DrugBank		
4	HTR2B	KEGG	9	HTR4	UniProt		
5	TSPO	PhID	10	GABRD	KEGG		
Olanzapine							
Rank	Target	Evidence	Rank	Target	Evidence		
1	ADRA1D	KEGG	6	GABRA3	UniProt		
2	HRH2	Uniport	7	ADRB2	KEGG		
3	HTR2B	Uniport	8	OPRM1	DrugBank		
4	<i>GABRA1</i>	Uniport	9	<i>GABRA4</i>	UniProt		
5	HTR4	KEGG	10	ABL1	KEGG		
Aripiprazole							
Rank	Target	Evidence	Rank	Target	Evidence		
1	ADRA1D	Literature [45]	6	HRH2	UniProt		
2	SCN5A	KEGG	7	ADRB3	DrugBank		
3	HTR2B	PhID	8	PTGS2	KEGG		
4	ADRB2	KEGG	9	PDE4B	UniProt		
5	HTR4	KEGG	10	OPRK1	DrugBank		
Ziprasia	lone						
Rank	Target	Evidence	Rank	Target	Evidence		
1	HRH2	DrugBank	6	SCN5A	UniProt		
2	HTR2B	PhID	7	GABRR1	UniProt		
3	<i>ADRA1D</i>	Literature [46]	8	GABRD	KEGG		
4	GABRA1	PhID	9	<i>GABRR2</i>	DrugBank		
5	<i>GABRA3</i>	PhID	10	TSPO	KEGG		

A database called PhID has been developed for network pharmacology research [43]. It contains real drug-target interaction information that was verified by the wet-lab experiments. Some candidate DTIs labeled with 'literature' were supported by some published literature. Five candidate DTIs in the table are supported by PhID and three candidates were reported by previous literature, indicating that there are indeed interactions between these drugs and their candidate targets, and that these have been confirmed experimentally.

In addition to the manually verified DTIs, the DrugBank database also contains some potential interactions inferred by literature. One candidate target of Quetiapine, *KCNMA1*, was contained in the inferred part of DrugBank, which suggests that the expression of *KCNMA1* is likely adjusted by *Quetiapine*. All candidate DTIs listed in Table 2 are supported by relevant databases or existing literature. This demonstrates the powerful ability of GANDTI to determine potential DTIs. Supplementary Table ST1 lists 30 high-quality candidate targets for each drug and their interaction scores.

4 Conclusions

A graph convolutional autoencoder and generative adversarial network-based method, GANDTI, was developed to predict novel DTIs. The graph convolutional autoencoder of GANDTI captured multiple types of intra-connections about drugs and targets, such as drug and target interactions and similarities. Meanwhile, it also captured the inter-connections between drugs and targets (known DTIs). Moreover, the lowdimension feature distribution of the drug and target nodes was regularized by a generative adversarial network, used to enhance the evidence of DTIs. The ensemble learning-based classifier LightGBM completely exploited all the negative samples, effectively counteracting the effect of class imbalance. The experimental results indicate that the performance of GANDTI is superior to all other methods tested here in terms of both AUCs and AUPRs. GANDTI is a more useful method for biologists as its top-ranking list contains more actual DTIs. Case studies on five drugs demonstrated the ability of GANDTI to discover potential DTIs. GANDTI is a

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powerful prioritization tool that provides biologists with reliable candidate DTIs, used for subsequent identification of actual DTIs with wet-lab experiments.

In the recent years, with the deepening of research, some non-coding RNAs, such as microRNAs and long non-coding RNAs, have been discovered that may affect gene expression and disease progression. Some studies have also shown that non-coding RNAs can be regarded as a new type of drug targets [47], [48], [49], [50], [51]. Therefore, our subsequent research may involve the introduction of information related to non-coding RNAs to assist the prediction of DTIs

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