# **Cole Foster**

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#### **EDUCATION**

University of Miami Miami, FL

**Bachelor of Science** | Triple Major in Computer Science, Mathematics, and Neuroscience

Expected Graduation May 2026

• **GPA**: 4.0/4.0

Honors: President's Honor Roll; Provost's Honor Roll; Dean's List; Isaac Bashevis Singer Full Tuition Scholar

## TECHNICAL SKILLS

Programming Languages: Python; C; CUDA; C++; R; Java; MATLAB

ML Frameworks: PyTorch; PyTorch Geometric; Scikit-Learn; Hugging Face; XGBoost

Technologies: Git; GitHub; Docker; Kubernetes; CMake

Databases: MySQL; PostgreSQL; SQLite

Specialized Skills: Computer Vision; Transformer Models; Explainable AI; Feature Engineering; Graph Networks; Ensemble Models

# RELEVANT COURSEWORK

• Graduate Level: Machine Learning; Artificial Intelligence; Statistical Learning

• CS Core: Data Structures & Algorithms; Software Engineering; System Programming; Architecture; Theory of Computing

• Math Core: Linear Algebra; Abstract Algebra; Numerical Analysis; Probability and Statistics; Calculus (I, II, III, Advanced)

#### PROFESSIONAL EXPERIENCE

# Wuchty Lab, Department of Computer Science, University of Miami

Miami, FL

Machine Learning Researcher

November 2023 - Present

- Developed a scalable pipeline for graph embedding and learning tasks, processing >8M heterogeneous relationships
- Achieved 98% lower loss on link prediction and clustering tasks using attention with graph neural networks
- Accelerated code execution by 415x through vectorization and GPU optimization

## DSaCB Lab, Department of Computer Science, University of Miami

Miami, FL

Machine Learning Researcher

May 2023 - Present

- Designed a Visual Transformer (ViT) evaluation pipeline processing nearly 500M attention tokens
- Engineered meta features for transformer evaluation, filtering out >99% of non-interpretable features
- Maintained vision model metrics (ACC, AUC, F1) with a >95% reduction in training data using ensemble learning

#### Ali Lab, Miami Project to Cure Paralysis, University of Miami

Miami, FL

Data Scientist / Computer Vision Researcher

June 2022 - July 2024

- Invented a feature selection algorithm which removed **nearly all** experimental noise, improving measurable treatment effect by **3** orders of magnitude
- Constructed a configurable data processing pipeline, decreasing outside experimental variance by >90%
- Led automated image processing initiatives that improved data collection speeds by 242x per sample

## **PROJECTS**

#### **Loan Approval Prediction Model**

- Devised a stacked model of gradient boosted trees using Python and Scikit-Learn (XGBoost, CatBoost, LightGBM), resulting in a >20% increase in AUC compared to modern singular models
- Generated a further 25% increase in AUC using feature engineering with domain-specific metrics such as pull-through rate
- Ranked in the top 1% of competition applicants, garnering recognition

# Zero-Shot Drug/Disease Indication Model for Drug Repurposing

- Implemented a graph attention network-based model in PyTorch Geometric to predict additional uses for FDA-approved medications, resulting in successful predictions now in biological testing, saving ~\$10M in target identification costs (NIH)
- Overcame zero-shot classification challenges with a novel embedding method, increasing validation AUC by >30%

# Few-Shot Ensemble Learning and Interpretability Framework

- Crafted an open-source model ensembling and explainability framework in PyTorch supporting ResNets, DenseNets, and VGGs, with interfaces to import and ensemble other architectures in **under 10mins**
- Implemented a comprehensive visualization layer within the framework, enabling advanced interpretability through class activation maps (CAMs) and feature attribution techniques across multiple deep learning architectures

## NFL Pro Bowl Prediction and Player Evaluation

- Investigated the statistics underlying the NFL Pro Bowl selection process in R, comparing multiple classification methods to determine a faithful method for predicting Pro Bowl selections, resulting in ~0.75 F1 Score
- Explored the importance of each player statistic (Yards, Touchdowns, Turnovers, Etc.) for Pro Bowl selection
- Examined seasons where the model's prediction differed from reality, constructing a statistic to measure how "overrated" or "underrated" a player was in their career

## **ACTIVITIES & INTERESTS**

**Activities:** Climbing Club; Kappa Theta Pi Technological Fraternity; Flag Football

Interests: Climbing; Hiking; Football; Science Fiction; Robotics; Basketball; Cooking; Baking; Animation; Gaming