Foster Douglas

Education

Savannah College of Art and Design

(2013) Interactive Design and Game Development, M.A.

(2012) Motion Graphics Design, M.A.

University of Wisconsin - Milwaukee

(2011) Arts and Technology, B.F.A.

University of California - Berkeley

(in progress) Design Innovation, Cert.

Sandcastle (since 2015)
— **Founder** & **Lead Designer**

Adobe & TubeMogul (from 2015 to 2016)
— **Contract Digital Design**

Spongecell Inc. (from 2013 to 2015)
— **Interactive Production Design**

Freelance, Contract, & Entrepreneurial (since 2009)
— **User Interface Design** & **Visual Design**, Modit, Inc.
— **Founder**, **Performance**, & **Composition**, Felix Sofia Music
— **Motion Graphic Design**, Delta Media LLC

Apple Inc. (from 2007 to 2010)
— **Technology Specialist** & **Back-of-House Specialist**

Experiences

Slack

Premier Pro

Game Design and Systems

Airtable

Flash

Evernote

Harvest

Logo Design

Motion Graphic Design

Logic Pro X

Xero

Music Composition

BaseCamp

Asana

Graphic Design

Interactive Design

After Effects

General HTML and CSS

Data Backup Systems

Layout and Print Production

Illustrator

Sketch

Photoshop

Cinema 4D

Final Cut Pro 7

GitHub

Stripe

Interactive Installation

Professional Coffee Brewing

Video Editing

Unity

Animation

Sound Design

Basic Written & Spoken Italian

Basic Written & Spoken Japanese

Typography

Skills and Tools

InDesign