

DESIGNER + CREATIVE + WRITER + PRODUCER

FOSTER-DOUGLAS.COM

SANDCASTLE.CO 🗷

FOSTER@SANDCASTLE.CO

PROFESSIONAL

SANDCASTLE CREATIVE 2

CREATIVE DIRECTOR / FOUNDER (2015 –)

Freelance studio focused on digital design, web technology, interaction, and creative collaboration

SURGEROI LOYALTY 🗷

DESIGN DIRECTOR / FOUNDER (2021 – 2024)

Foundational partner; multidisciplinary role in product design, UX & UI software design, front end development, visual branding, and marketing

E-BY DESIGN 🗷

CREATIVE LEAD / UX DEVELOPER (2018 – 2022)

Lead designer, head of brand, product roadmap, UX, and development / engineering support

8TH BEST LEGS PRODUCTIONS 🗷

PRODUCER / TECH DIRECTOR (2024 -)

CURA COFFEEHOUSE 2

OWNER / DESIGNER / GM (2018 - 2020)

End-to-end design and buildout of a 1000 sq ft highend specialty coffeehouse; floor plan, branding, marketing, event planning, interior design, finance, funding, and training

ADOBE APPLE, INC TUBEMOGUL

FREELANCE, DESIGNER, VARIOUS (2007 - 2017)

REFERENCES

Jon Holt - SurgeROI Loyalty (CEO, engineer)

jonmholt@gmail.com

Hannah Whittingham – GLYS (writer, producer, actor)

hannah.whittingham@gmail.com

Jerry Thompson – Books Inc. (author, editor, artist)

blkspring@gmail.com

Corey Zanotti - Lyft, Duolingo (engineer, PM)

coreyzanotti@gmail.com

ACADEMIC

SAVANNAH COLLEGE OF ART & DESIGN 🗷

M.A. MOTION GRAPHICS

M.A. INTERACTION & GAME DESIGN

Advanced motion design, animation; conceptual game design, interaction, project management

UNIVERSITY OF WISCONSIN-MILWAUKEE 🗷

B.F.A. ART, THEATRE, & TECHNOLOGY DIGITAL ARTS & CULTURE CERTIFICATE

Digital media, theatre, installation art, experimental video, interaction study, digital art

UNIVERSITY OF CALIFORNIA, BERKELEY 🗷

DESIGN INNOVATION CERTIFICATE

SKILLS

- o Advanced graphic design, layout, typography, data viz
- o Motion graphics, video, game / interaction design
- HCI, UX design / research, wireframing, marketing
- o Sound design, music composition, show cues and tech
- o Programming, modeling, animation, photography
- o Production management, dramaturgy, writing

TOOLS

- Adobe Suite: Illustrator, Photoshop, InDesign, After Effects, Premier, Lightroom, XD, Acrobat, Dimension
- Figma, Sketch, Blender, SketchUp
- o Microsoft / Apple / Google Suite, Asana, Tello, Jira
- HTML / CSS, TypeScript, Vue, Lua, Xcode, Swift, OOP
- o Webflow, Wordpress, Squarespace
- o Logic Pro X, Audacity, QLab, Cue
- o Instruments (guitar, drum set, trumpet, piano)

AWARDS & EVENTS

PRODUCER – Sex, Camp, Rock 'N Roll (August 2024) Edinburgh Fringe Festival 2024

DESIGNER – SurgeROI Loyalty Inc (March 2023)

Game Developer's Conference 2023 expo booth

GAME DESIGNER – Bíotópico (May 2022)

DTX Deepwell Mental Health Game Jam (2nd place)

₱ LONDON / SAN FRANCISCO ₱