



Republic of the Philippines
SULTAN KUDARAT STATE UNIVERSITY
Isulan, Sultan Kudarat
College of Computer Studies
S.Y. 2024-2025



IAS322

Information Assurance and Security 2

2nd Semester
School Year 2024 – 2025

Prepared by:
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UNIVERSITY VISION

A trailblazer in arts, science and technology in the region.

UNIVERSITY MISSION

The University shall primarily provide advance instruction and professional training in Science and Technology, Agriculture, Fisheries, Education and other related field of study. It shall undertake research and extension services, and provide progressive leadership in its area specialization.

UNIVERSITY GOAL

To produce graduates with excellent and dignity in arts, science na technology.

UNIVERSITY OBJECTIVES

- a. Enhance competency development, commitment, professionalism, unity and true spirit of service for public accountability, transparency and delivery of quality services;
- b. Provide relevant programs and professional trainings that will respond to the development needs of the region;
- c. Strengthen local and international collaborations and partnership for borderless programs;
- d. Develop a research culture among faculty and students;
- e. Develop and promote environmentally-sound and market-driven knowledge and technologies at par with international standards;
- f. Promote research-based information and technologies for sustainable development;
- g. Enhance resource generation and mobilization to sustain financial viability of the university.

Program Objectives and its relationship to University Goals:

PROGRAM OBJECTIVES (PO)	OBJECTIVES						
A graduate of BS in Information Technology can:							
a. Innovate technological concepts and ideas underpinning desired IT solutions;	a	b	c	d	e	f	g
b. Administer competently the computer networks, system development, software applications, hardware and maintenance;	/	/	/	/	/	/	/
c. Design industry-based applications, infrastructures and technologies that will promote the advancement and development of the community;	/	/	/	/	/	/	/
d. Adopt to various national and international industries standards in the practice of the profession; and;	/	/	/	/	/	/	/
e. Demonstrate professionalism in the social, environmental and legal aspects of Information Technology.	/	/	/	/	/	/	/

2. **Course Code** : IAS322
3. **Course Title** : Information Assurance and Security 2
4. **Prerequisite** : Information Assurance and Security 1
5. **Credits** :3 UNITS

1. Course Descriptions

This course will provide learners with advanced topics in cybersecurity, including network security, incident response, secure software development, penetration testing, and cloud security. Students will gain hands-on experience with tools like Kali Linux and Metasploit while learning to identify vulnerabilities, implement security measures, and manage risk in modern IT and cloud environments. The course prepares students to tackle complex security challenges and ensure business continuity through effective backup and recovery strategies.

6. Course Learning Outcomes and Relationship to Program Educational Objectives

COURSE LEARNING OUTCOMES		PROGRAM OBJECTIVES				
At the end of the semester, the students can:						
a.	Apply advance security techniques to protect networked systems, cloud environments, and virtual infrastructures from emerging threats and vulnerabilities.	a	b	c	d	e
b.	Conduct penetration testing and vulnerability assessments using tools such as Kali Linux, Metasploit, and Nmap, following ethical and structured methodologies	/	/	/	/	/
c.	Develop and implement risk management strategies, security policies, and incident response plans	/	/	/	/	/

7. Course Content

Course Objectives, Topics, Time allotment	Desired Student Learning Outcomes	Outcomes-Based Assessment (OBA) Activities	Evidence of Outcomes	Course Objectives	Program Outcomes	Values Integration
Topic: SKSU VMGO, Classroom Policies, Course Overview, Course Requirements, Grading System (2 hours)						
1. Discuss the VMGO of the university, classroom policies, scope of the course, course requirements and grading system	1.1 Student can be aware of and appreciate of the university's VMGO, classroom policies, course overview,	Individual participation in class discussion and group presentation	Individual participation in class discussion and group presentation			Value of appreciation

	requirements and grading system.					
1. Advanced Cryptography (lec:6hrs)						
1.1 Public Key infrastructure (PKI) 1.2 Digital certificates and signatures 1.3 Hashing algorithms (SHA, HMAC) 1.4 Cryptographic protocols (SSL/TLS)	1.1 Demonstrate the process of secure communication using PKI-based authentication encryption 1.2 Identify the different digital certificates and signature 1.3 Apply and compare hashing algorithms such as SHA and HMAC in verifying data integrity 1.4 Describe the functions and structure of cryptographic protocols	Discussion Activities Recitation	Recitation Quizzes Laboratory activity	a	a, d, e	Unity and team work Value of participation Communication Challenge Achievement

2. Network Security (lec:6hrs)						
2.1 Firewalls and VPNs 2.2 Intrusion Detection and Prevention Systems (IDS/IPS) 2.3 Secure network design 2.4 Wi-fi security (WPA2-WPA3)	2.1 Describe the functions and types of firewalls and VPNs 2.2 Differentiate between Intrusion Detection System (IDS) and Intrusion Prevention Systems (IPS) 2.3 Design a secure network architecture 2.4 Evaluate common Wi-Fi security protocols	Discussion Review	Rubrics score cards of laboratory exercise output accomplished by the instructor	b, c, d		Unity and team work Value of participation Communication Challenge Achievement
3. Operating System Security (lec:6hrs)						
3.1 Security Windows and Linux systems 3.2 User account management 3.3 System hardening and patch management	3.1 Compare and implement basic security measures in Windows and Linux systems 3.2 Demonstrate effective user	Discussion Recitation	Recitation Quizzes Laboratory activity	b, c, d		Unity and team work Value of participation Communication Challenge

	account management 3.3 Apply system hardening techniques and patch management practices					Achievement
4. Application Security (lec:3hrs)						
4.1 Secure software development lifecycle (SDLC) 4.2 Common web vulnerabilities (XSS, SQL Injection, CSRF)	4.1 Describe the stages of the Secure Software Development Lifecycle (SDLC) 4.2 Identify and explain common web vulnerabilities 4.3 Demonstrate basic techniques for preventing and mitigating web application vulnerabilities	Discussion Recitation	Recitation Quizzes Laboratory activity	b, c, d, e		Unity and team work Value of participation Communication Challenge Achievement
5. Incident Responses and Handling (lec:3hrs)						
5.1 Phases of incident response	5.1 Describe the key phases of	Discussion Recitation	Quizzes Laboratory activity	b, c, d, e		Unity and team work

5.2 Forensics basics	incident response					Value of participation
5.3 Evidence handling and chain of custody	5.2 Explain fundamental digital forensics concepts					Communication
	5.3 Demonstrate proper procedure for handling digital evidence					Challenge
						Achievement
6. Security Policies and Procedures (lec:3hrs)						
6.1 Policy development and enforcement	6.1 Develop and evaluate organizational security policies	Discussion Activities Recitation	Quizzes Laboratory activity	b, c, d, e		Unity and team work
6.2 Risk management and assessment	6.2 Conduct risk assessments					Value of participation
6.3 Security frameworks (ISO/IEC 27001, NIST)	6.3 Compare and apply major security frameworks such as ISO/IEC 27001 and NIST to guide the implementation of security protocols					Communication
						Challenge
						Achievement

7. Disaster Recovery and Business Continuity (lec:3hrs)						
7.1 Backup strategies	7.1 Design and implement effective backup strategies	Discussion Recitation	Quizzes Laboratory activity	b, c, d, e		Unity and team work
7.2 Business Impact Analysis (BIA)						Value of participation
7.3 Recovery Time Objective (RTO) & Recovery Point Objective (RPO)	7.2 Conduct a Business Impact Analysis (BIA)					Communication
	7.3 Define and calculate Recovery Time Objective (RTO) and Recovery Point Objective (RPO)					Challenge
						Achievement
8. Ethical Hacking and Penetration Testing (lec:3hrs)						
8.1 Tools (Kali Linux, Metasploit, Nmap)	8.1 Utilize penetration testing tools					
8.2 Pen testing methodology	8.2 Apply a structured penetration testing methodology					
8.3 Social engineering awareness	8.3 Recognize and defend against social					

	engineering attacks and understand the psychological principles behind common social engineering techniques.					
9. Cloud and Virtualization Security (lec:3hrs)						
9.1 Security in cloud computing environments	9.4 Security in cloud computing environments					
9.2 Virtual machine vulnerabilities	9.5 Virtual machine vulnerabilities					
9.3 Cloud services models (IaaS, PaaS, SaaS) and their risks	9.6 Cloud services models (IaaS, PaaS, SaaS) and their risks					
10. Legal, Ethical, and Professional Issues (lec:6hrs)						
10.1 Cyberscrime Laws (Philippine Cyberscrime Prevention Act of 2012 -RA 10175	10.1 Identify and address security risks 10.2 Analyze virtual machine vulnerabilities					

10.2 Intellectual property and privacy rights	10.3 Understand the different cloud service models (IaaS, PaaS, SaaS)					
10.3 Ethics in cybersecurity						
Examination (4 hours) Lectures (42 hours) Total No. of Hours: 42 hours						

7. Course Evaluation

Course Requirement: Demonstrate Problem Solving skills in python programming language.

Grading System:

MIDTERM TERM

Exam 40%
Attendance 10%
Assignment/Quizzes 15%
Laboratory Exercise/Project 35%

FINAL TERM

Exam 40%
Attendance 10%
Assignment/Quizzes 15%
Laboratory Exercise/Project 35%

$$\text{MTG} + \text{FTG} / 2 = \text{FG}$$

Schedule of Examination

Midterm - March 25-28, 2025
Final Term - May 20-23, 2025

References:**TextBooks:**

1. Death, D. (2017). Computer and information security handbook. Birmingham: Packt Publishing
2. Supporting Learning Flow Through Integrative Technologies, Edited by, Tsukasa Hirashima, Ulrich Hoppe, Shelley Shwu-Ching Young
3. Combining Multiple Knowledge Representation Technologies into Agent Programming Languages, Mehdi M. Dastani, Koen V. Hindriks, Peter Novák, Nick A. M. Tinnemeier

Supplemental:

1. <https://content.sciendo.com/view/journals/rput/26/42/article-p127.xml>
2. [https://ascelibrary.org/doi/abs/10.1061/\(ASCE\)1527-6988\(2008\)9:2\(61\)](https://ascelibrary.org/doi/abs/10.1061/(ASCE)1527-6988(2008)9:2(61))
3. <https://academic.oup.com/bioinformatics/article/36/3/982/5554700>
4. <https://www.igi-global.com/chapter/building-integrative-enterprise-knowledge-portals/24415>

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