

MainWindow
<pre> -Ui : Ui::MainWindow * -label : QLabel *[] -gradel:QLabel* -value:* -place:struct pplace{int x,y;}* -click:int -xy:int* -grade:int </pre>
<pre> -mousePressEvent(QMouseEvent *event):void -randsetnum():int -setpic():int -clear():int -check():int -drop():int -s(int):int -showg():int <<constructor>>+MainWindow(QWidget *) : explicit <<destructor>>+MainWindow() </pre>

