

## ASSIGNMENT - 1

**Short Questions:**

Solve left factoring with an example

In general If

$$A \rightarrow \alpha\beta_1 | \alpha\beta_2$$

is a production then it is not possible for us to take a decision whether to choose first rule or second.

In such a situation the above grammar can be left factored as

$$\begin{aligned} A &\rightarrow \alpha A' \\ A' &\rightarrow \beta_1 | \beta_2 \end{aligned}$$

**Example:-**

$$S \rightarrow iE + S | iE + S es | a$$

$$E \rightarrow b$$

The left factored grammar becomes

$$S \rightarrow iETSS' | a$$

$$S' \rightarrow eS | \epsilon$$

$$E \rightarrow b$$

Create Recursive Descent Parsing with an example

A parser that uses collection of recursive procedures for parsing parsing the given input string is called Recursive Descent Parser.

For each non terminal a separate procedure is written and body of the procedure (code) is R.H.S of the corresponding non-terminal

## Basic steps for Construction of RD Parser

- The R.H.S of the rule is directly converted into program code symbol by symbol.
- If i/p symbol is non-terminal then a call procedure corresponding to the non-terminal.
- If the i/p symbol is terminal then it is matched with the lookahead from i/p..  
The lookahead pointer must be advanced one step of the i/p symbol.
- If the production rule has many alternatives then has to be combined into single body of procedure.
- The parser should be activated by a function corresponding to the start symbol.

Example:-  $E \rightarrow \text{num } T$

$T \rightarrow * \text{ num } T \mid E$

For the given grammar RD Parser is:

procedure E

{ if lookahead = enum \$ then

{ match (num);  
T;

}

else

error;

if lookahead = '\$'

{ declare success;

}

else

error;

procedure T

```
{
  if lookahead = '*' {
    match ('*');
  }
  if lookahead = 'num' {
    match ('num');
    t;
  }
  else error;
}
else NULL;
```

procedure match (token t)

```
{
  if lookahead = t
    lookahead = next_token;
  else
    error
}
```

procedure error

```
{
  print ("Error !!");
}
```

3. Explain about SR and RR conflicts in parsing.

Ans

SR (Shift-Reduce) Conflict:-

In SR conflict occurs when the parser's action table encounters a situation where it must choose between shifting the next input symbol on the stack (shift) or reducing the symbol on the stack using a production rule (reduce). This conflict arises in Ambiguous grammar.

If SR conflict arises, then it can be avoided using SHIFT only.

R-R (Reduce-Reduce) Conflict :-

In RR conflict occurs when the parser's action table encounters a situation where it must choose between two different production rules to reduce the symbols on the stack.

If RR conflict arises, then it can be avoided using first Reduce.

These conflicts can be avoided by using the PRECEDENCE & ASSOCIATIVITY.

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Long Questions

4. Perform shift reduce parsing with an example.

Ans

Shift reduce parser attempts to construct parse tree from leaves to root.

It works on the principle of bottom-up parser.

A shift reduce parser requires following data structures

- ① A The i/p buffer for storing the i/p string
- ② A stack for storing and accessing the L.H.S & RHS of rules

The parser performs following basic operations

SHIFT :- moving of the symbols from i/p buffer onto the stack

REDUCE :- If the handles appears on top of the stack then reduction of it by appropriate rule is done. i.e RHS of rule is popped off and LHS is pushed in.

ACCEPT :- If the stack contains a START symbol only and i/p buffer is empty at the same time then that action is called ACCEPT.

ERROR :- A situation in which parser cannot either shift or reduce the symbols, it cannot even perform the accept action is called ERROR.

Example :-

$$E \rightarrow E - E$$

$$E \rightarrow E * E$$

$$E \rightarrow \text{id}$$

Perform shift-reduce parsing on the i/p-string id - id \* id.

Stack	I/P Buffer	Parsing Action
\$	id - id * id	shift id.
\$ id	- id * id	reduce E → id
\$ E	- id * id	shift -
\$ E -	id * id	shift id
\$ E - id	* id	reduce E → id
\$ E - E	* id	shift *
\$ E - E *	id	shift id
\$ E - E * id	\$	reduce E → id
\$ E - E * E	\$	reduce E → E *
\$ E - E	\$	reduce E → E
\$ E	\$	accept.

5 Construct CLR parse table for the following grammar

$$S \rightarrow CC$$

$$C \rightarrow aC$$

$$C \rightarrow d$$

Ans STEP 1 :- Construction of canonical set of items along with the lookahead.

for the given grammar, we initially add  $S' \rightarrow .S$  in the set of item C.

$$S' \rightarrow .S$$

$$S \rightarrow .CC$$

$$C \rightarrow .aC$$

$$C \rightarrow .d$$

We initially add  $S' \rightarrow S, \$$  as first rule in  $I_0$ .

Now match  $S' \rightarrow S, \$$

$A \rightarrow \alpha \cdot X\beta, a$

$A = S'$ ,  $\alpha = \epsilon$ ,  $X = S$ ,  $\beta = \epsilon$ ,  $a = \$$

$X \rightarrow r$ ,  $b \in \text{FIRST}(\beta, a)$

$S \rightarrow \cdot CC$                      $\text{FIRST}(\epsilon, \$)$

$b = \$$

$\therefore S \rightarrow \cdot CC, \$$  will be added to  $I_0$ .

Now match  $S \rightarrow \cdot CC, \$$

$A \rightarrow \alpha \cdot X\beta, a$

$A = S$ ,  $\alpha = \epsilon$ ,  $X = C$ ,  $\beta = C$ ,  $a = \$$

$X \rightarrow r$ ,  $b \in \text{FIRST}(\beta, a)$

~~→~~

$C \rightarrow \cdot aC$ ,  $b \in \text{FIRST}(\epsilon, \$)$

$C \rightarrow \cdot d$ ,  $b = ald$

$\therefore C \rightarrow \cdot aC$ ,  $ald$

$C \rightarrow \cdot d$ ,  $ald$  will be added to  $I_0$ .

Hence,

$I_0 :$

$S' \rightarrow \cdot S, \$$

$S \rightarrow \cdot CC, \$$

$C \rightarrow \cdot aC, \$$   $ald$

$C \rightarrow \cdot d$ ,  $ald$ .

Applying goto on  $I_0$

goto( $I_0, S$ )

$I_1 : S' \rightarrow S \cdot \$, \$$

Apply closure

goto( $I_0, C$ ) Apply closure  
Now match

$S \rightarrow C.C, \$$

$A \rightarrow \alpha.X\beta, a$

$A \Rightarrow S, \alpha = C, X = C, \beta = \emptyset, a = \$$

$X \rightarrow \gamma, b \in \text{FIRST}(\beta, a)$

$C \rightarrow .aC, \$$

$C \rightarrow .d, \$$

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goto( $I_0, C$ )

$I_2 :$

$S \rightarrow C.C, \$$

$C \rightarrow .aC, \$$

$C \rightarrow .d, \$$

goto( $I_0, a$ )

~~$C \rightarrow a.C$~~

$C \rightarrow a.C, ald$

Applying closure

$A \rightarrow \alpha.X\beta, a$

$A = C, \alpha = a, X = C, \beta = \emptyset, a = ald$

$C \rightarrow .aC, ald$

$C \rightarrow .d, ald$

goto( $I_0, a$ )

$I_3 :$

$C \rightarrow a.C, ald$
$C \rightarrow .aC, ald$
$C \rightarrow .d, ald$

goto(I<sub>0</sub>, d)I<sub>4</sub>: C → d., aldApplying goto on I<sub>0</sub> is completed.Now applying goto on I<sub>1</sub>.

It is a kernel item. goto cannot be applied

Now applying goto on I<sub>2</sub>goto(I<sub>2</sub>, C)I<sub>5</sub>: S → CC., \$goto(I<sub>2</sub>, a)I<sub>6</sub>: C → a.C, \$

C → .aC, \$

C → .d, \$

goto(I<sub>2</sub>, d)I<sub>7</sub>: C → d., \$Applying goto on I<sub>2</sub> is completedNow applying goto on I<sub>3</sub>goto(I<sub>3</sub>, C)I<sub>8</sub>: C → aC., aldgoto(I<sub>3</sub>, a)C → a.C, ald - I<sub>3</sub>goto(I<sub>3</sub>, d)C → d., ald - I<sub>4</sub>

repeated states.

Applying goto on I<sub>3</sub> is completed.

Now a

Cannot apply goto on  $I_1, I_5$  since they  
kernel items.

Now applying goto on  $I_6$ .

goto ( $I_6, c$ )

$I_9 : c \rightarrow a.c., \$$

goto ( $I_6, a$ )

$c \rightarrow a.c, \$ - I_6$

goto ( $I_6, d$ )

$c \rightarrow d., \$ - I_7$

repeated states

STEP 2:- Construction of CLR Parsing Table

CLR Parsing Table

States	Action				Goto	
	a	d	\$	s	c	
0	$s_3$	$s_4$				2
1				Accept		
2	$s_6$	$s_7$				5
3	$s_3$	$s_4$				6
4	$\alpha_3$	$\alpha_3$				.
5				$\alpha_1$		9
6	$s_6$	$s_7$				
7				$\alpha_3$		
8	$\alpha_2$	$\alpha_2$				
9				$\alpha_2$		

STEP 3 :- Parsing the Input string

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I/P - 'aadd'

Stack	I/P Buffer	Parsing Action
\$0	aadd \$	Shift a
\$0a3	add \$	Shift a
\$0a3a3	dd \$	Shift d
\$0a3a3d4	d \$	reduce C → d
\$0a3a3C8	d \$	reduce C → aC
\$0a3C8	d \$	reduce C → aC
\$0C2	d \$	Shift d
\$0C2d7	\$	reduce C → d
\$0C2C5	\$	reduce S → CC
\$0S1	\$	Accept .