— CreateTech	- -	September 15, 20  Team —	14 - 4:46 PM —
NAME  Chick Foxgrove		4A'S  EMAIL  cfoxgrover@aaaa.org	CELL 917-749-1792
Michael Boyle  Brenda Major  Troy Starwalt	Event Project Lead  VP, Events (Boston na  Events and Sponsors)  — Location	, , -	
<ul> <li>We may need to hire a pro</li> <li>CreateTech Lab showcas</li> <li>Tell" area for Creative Tech</li> <li>minute lightning rounds for the shown in the lightning rounds for the shown in the lightning rounds for the shown in the s</li></ul>	age - Thinking simple  7 - Need a Boston con 1 ection. The 4A's Even 2 ducer, a photographer 2 se - Need a Boston p 3 hnologies committee a 3 for Agency creative tea	ordinator We may need so ts team will get engaged so and a video person for the lanner/coordinator Warmember agencies to show the ch/innovation lab work but	oon and I'll introduce everyone.  e two days.  nt to consider having a "Show & lab projects. Wanted to include  t would be a lot of detail to
<ul> <li>some A/V help: comput</li> <li>Boston natives! Need Long</li> <li>have to send out.</li> <li>I went for the Hyatt R</li> <li>Thursday night end of of do this without a SPONSO</li> </ul>	ers and volunteer(s)  coal hotel and attract  egency  conference party - N  OR and we may lost th	tion recommendations  Teed a Boston planner/c e space if we don't commit	to publish on the website and  cordinator (We won't be able to soon) Plan: Art&Code and/or art or FakeLove or any other
<ul> <li>46 Seats sold</li> <li>Need 175 paid minimum</li> </ul>		cendees —	
<ul> <li>Sales "pace" is 3.5 - 4 on scanol</li> <li>Boston agencies represent</li> <li>Pro</li> </ul>	ted so far: Digitas, A-G		uest) —
Boston Media?  • Need a Boston coordina  • Will connect any Boston c	ator		
<ul> <li>Media Partners</li> <li>AdWeek</li> <li>4A's SmartBrief</li> <li>SmartBrief ATMAE</li> <li>IAB SmartBrief</li> <li>SmartBrief</li> </ul>			
<ul> <li>Mobile Media Summit</li> <li>Advertising Age</li> <li>Other</li> <li>Weekly email marketing</li> </ul>			
Tweet schedule	— Prog	ramming: —	
<ul> <li>Slots still available = m schedule</li> </ul>		n commitments/schedu for details - Status = 95%	<i>ling</i> - but we have a very full
<ul> <li>Internet of Things</li> <li>Kati London. Design reset</li> <li>David Shrier, Director No.</li> <li>Nigel Jacob, Co-Founder,</li> <li>Ben Malbon Google Art Co.</li> <li>Winston Binch, Deutschiteam</li> <li>Mike DiGiovanni, Isobar</li> <li>Steven Dean, partner at E.</li> <li>Mike Baker, DataXu, Con Velez CTO, Razorfish, and</li> </ul>	Pavid Rose - the authors archer Microsoft, key ew Ventures, MIT. key New Urban Mechanic Copy & Code, Creative LA and Volkswagen, a, Google Glass dvelop PreHype, Solo or disconversation or Panel, Pohn Cain, VP, Custonentum WorldWide, Bechael Phillips, Elever	note, former AreaCode/Zynote cs, City of Boston, Keynote client Presentation Creative/Client Presentati er, Workshop description ussion, Innovation and the ossibile panelists: Byron omer Experience Strategy, eyond Wearables, Panel,, en, Organizers, Innovation	Design, Human Desire and the ynga Game designer, Microsoft e  ton, Theme agency development below.  e customer conversation  Ellis, SpongeCell CTO, Ray  SapientNitro,  RockPaperRobot, Marcel Botha
be demoed on tables.  Mindshare, new agency www/MapMy Fitness  Jason Levy,Saatchi&Saat	- Will need coordinate anit dedicated to the inch Wellness, Panel, Bi Creative/Client Prese Cowboy's Stadium - Gunder and Lead Comples, Hearing Colors: Expects	or.  oHacking, details to come ntation, Design of sound is regg Heard, Vice President poser, Man Made Music periencing Brands through the sand Scheduling Options.	n mobile and environment Caset, Brand Identity and Design,  n Synesthesia
<ul> <li>Hush- Activated Spaces &amp;</li> <li>Chris Reigl, Stratacahe pe</li> <li>Fernanda Viegas, Solo, G</li> <li>Sheldon Montiero, Sapie</li> <li>Critical Mass, Creative/C</li> </ul>	erhaps with Fortune 1 Google, Data visualiztion ent Nitro CTO, <i>The Ca</i> Client Presentation, Us	oo retailer on ase for Evolution of the Cro	
•	M (Machine to Machin	he just finished SuperMokne)that included the follow	oilityWeek, the largest exhibit in
<ul> <li>Intelligent N</li> <li>They're hoping to build so</li> <li>Digitas, **Topic: Incorport</li> <li>Monotype Topic: HTML5</li> <li>Samsung eMarketer (from</li> <li>Tool of North America</li> <li>Storytelling + Techno</li> <li>Control Tourist, Taco</li> <li>The new IBM project</li> </ul>	Tetwork - hardware to mething around mark rating and using agile dynamic creative, described as Porter Novelli (Bology - Talk about how Bell Snapchat and GTwe just launched. It's on with agency. Maybe Core77	keting and advertising.  methodologies in a digital sktop to mobile. Panel - Moston)  ston)  we've done this across recome the second story and we can get a cool story and we can get	d creative agency. ** conotype with client, perhaps ent projects such as Remote t into the details of how it was with us. James Murpgy, Tennis
could do an amazin touching on Big Spa  • KBS Spies and Assassin  Topic: Developme Agency-style oper  Mike Dory, Executiv Rick Garcia, Directo Those who work in	eg solo presentation aceship's work.  Is  In Operations for ations at startup-in the description of Technology of the field of creative the field of creative.	Creative Agencies inspired scale tology perations technology are used to	ve him in. I know he and human interactions,  fast-paced environments the ways we will use them
are continuously every just microsites and development, deployent enterprise-scale were across the team, ofte stacks. How can we continue to deliver come to expect?	promotional pages, promotional pages, yment, and continue b stacks. This usually en with overlapping as an industry keep the high-quality exp	ur technology-focused a but now often include to led maintenance of entirely means managing a value of edules, and on a hor developing new creative periences that our client	gencies no longer build the architecture, fre global websites and riety of active projects st of different technology we works at this pace, yet
gaining mass adopt automating our infineral continuously integral it's a way to ensure while conserving remarks the kbs what it means to out	rion in the startup was rastructure to scale in rating code and conf system stability, sta esources. Frances & Assassins or industry, and how	world over the past few youp to handle enterprise- figurations multiple times of scalability, and overable the chnology team will exposure or take a big leap	ears, and focuses on grade traffic while also es per day. Ultimately, all human happiness, all forward with these new
examples of how it?  Innocean and Neurosciene  Could the key to un  understanding a sin  using the latest scie	s proven invaluable ce: locking genuine congle neurochemical ence to identify why	for our own client projections between cons called oxytocin? Creative trust, empathy and con	umers and brands lie in re agency INNOCEAN is nection are rooted deep
INNOCEAN USA's the relationship bet brands. Uwe will expressed by diving descriptions to for success in the full success.	VP of Digital & Enga tween oxytocin and plain why compani leep into the world of scussion will also ex maximize oxytocin	consumer's ability to trues that are able to raise of neuroscience, economicamine the moral implicate release and the possibility we will discuss how INI	Gutschow, will explore ust and connect with our oxytocin levels will nics, biology and ations of tailoring lity of using it as a metric
<ul> <li>Proposed</li> <li>Rachel Law, Interface For</li> <li>DDB and McDonalds</li> </ul>		but nothing currer	ıt - ≪ 50% —
platforms, like Insta considered ahead o	agram and Spotify, and the curve. Since Months they have a wealth of wery visual and interesting. Creative/Client lient Presentation Sky Design for the Internet reative/Client Present	Presentation pe, Classroom in the Clou et of Things Panel	re WiFi network, e first paid sponsors of t could be shared with
<ul> <li>Stimulant</li> <li>Mike Dogic</li> <li>Normal Running Time: 1:30-2:</li> </ul>		ech 2014 Wearable	es workshop —
ldeal number of participants  o Max of 15, to be broken up o The couch based area you	into teams of 3-4. mentioned might be §	,	m thinking. erns, maybe we could do it twic
will include both general purpobands and custom hardware. V	a talk about the currents ose wearables, like small discuss what w	nt state of modern wearab artwatches, and more foct orks and what has failed a	
software designed to run on ar hands-on time with as well as t be provided with a suggested h	ollowed by a design exes some of the princip n existing wearable pla 3D printed mock ups of the contraction	kercise where small teams les previously discussed. T atform. We will have a vari of unavailable devices like	This can be new hardware or justety of wearables to get some the Apple Watch. Attendees will
feeling particularly creative the The main goal of this activity is what interactions a user will wained The workshop will conclude ware product.	s to show off how har vant to have and allow	the atttendees to apply so	me of the knowledge already
<ul> <li>Materials needed</li> <li>A comfortable sitting area</li> <li>A/V Technology needed</li> <li>Projector with HDMI or D</li> </ul>	VI inputs	tion.	
References or presentation his -Speaker at Wearables Dev Cor - Speaker at Screens 2013 - Speaker at HPX Digital 2013 - Developed for and used nume	1 2014	the past 3 years.	
<ul> <li>Location/iBeacon app den</li> <li>(Looking less likely nov</li> </ul>	nonstration for confe	<b>3</b>	Robin others? <i>a Sponsor</i> ) , Art&Code and/or
Music&Code performance		ctions - no plans y	
<ul> <li>AdTheorent</li> <li>ViralGains</li> <li>Reatx</li> </ul>			