# Chinmaya Sharma

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Education

#### **Amity School of Engineering and Technology**

Noida, Uttar Pradesh

**B.Tech in Computer Science** 

GPA: 7.31

July 2018 - April 2022

### Work Experience \_\_\_\_\_

**SHL India** Gurgaon

SOFTWARE ENGINEER

- Worked on development of SIA, SHL's AI based assessment
- Assumed increased leadership responsibilities as a Software Engineer.
- Developed new features for correct implementation of WCAG patterns
- Continued to lead migration projects, ensuring successful transitions and implementation.

**SHL India** Gurgaon

ASSOCIATE SOFTWARE ENGINEER

January 2022 - March 2024

March 2024 - Present

- Played a pivotal role in launching TC Plus, a new assessments platform.
- Developed innovative, media based assessments to enhance user engagement.
- Worked on development of a simulation based assessment
- Led significant migration projects, transitioning from AngularJS to Angular and React.
- Focused on improving software accessibility in alignment with WCAG guidelines.

**Marksman Technologies** 

Noida

WEB DEVELOPMENT INTERN May 2021 - July 2021

**Nethuts** Kolkata

WEB DEVELOPMENT INTERN September 2020 - December 2020

Skills

Programming Languages: JavaScript, HTML/CSS, SCSS

Frameworks: Angular, React

Others: Reactive forms, RxJS, Canvas, WCAG, Git, Bitbucket, Jira

Projects \_

Angular, HTML, SCSS, Javascript, TC+ Reactive forms, Canvas

CONTRIBUTED TO THE AM TEAM DURING THE LAUNCH OF A NEW ASSESSMENTS PLATFORM, TC PLUS. RESPONSIBILITIES INCLUDED DEVELOPING NEW ASSESSMENTS USING ANGULAR, AND ENHANCING THE FRONTEND STABILITY PRE-LAUNCH.

https://www.shl.com/shldirect/en/practice-

Angular, HTML, Javascript, SCSS, Reactive forms, React

**Avatar based Assessment** 

**Process Monitoring** 

INDEPENDENTLY DEVELOPED THE FRONTEND FOR AN INNOVATIVE AVATAR-BASED ASSESSMENT UNDER THE GUIDANCE OF THE DIRECTOR OF AI AND PROJECT MANAGER. THIS MEDIA-RICH ASSESSMENT SIMULATES A REAL-LIFE INTERVIEW EXPERIENCE.

> Angular, HTML, SCSS, Javascript, Canvas

COLLABORATED IN THE DEVELOPMENT OF A GAMIFIED ASSESSMENT THAT EMULATES A PROCESS MONITORING STATION, INTEGRATING ADVANCED ANIMATIONS AND EXTENSIVE DEVELOPMENT IN CANVAS.

https://www.shl.com/shldirect/en/practicetests/

#### **SIA - AI Screener**

CONTRIBUTED TO THE DEVELOPMENT OF AN AI INTERVIEW ASSESSMENT. THIS PROJECT INTEGRATES GENERATIVE AI FOR VIDEO CREATION WITH A CHAT-BASED AI TO PROVIDE AN AUTOMATED INTERVIEW EXPERIENCE, ALLOWING FOR THE EFFICIENT SCREENING OF NUMEROUS CANDIDATES.

#### React, Typescript, Canvas, Angular

#### **TC+ Accessibility Initiative**

ACTIVELY INVOLVED IN MAKING TC PLUS ASSESSMENTS COMPLIANT WITH WCAG GUIDELINES. THIS INCLUDES ALGORITHM DEVELOPMENT FOR KEYBOARD NAVIGATION AND CREATING FEATURES FOR INTERACTIVE ASSESSMENT ACCESSIBILITY

## WCAG, Angular, React, Reactive forms, Javascript, Canvas, SCSS

#### **Migration Initiatives**

CORE FUNCTIONALITIES: LED THE INITIATIVE TO MIGRATE CORE FUNCTIONALITIES FROM ANGULARJS TO REACT AND ANGULAR, AIMING TO ENHANCE PERFORMANCE. INDIVIDUAL ASSESSMENTS: CURRENTLY GUIDING AND MENTORING JUNIOR TEAM MEMBERS IN THE MIGRATION OF ASSESSMENTS FROM ANGULARJS TO ANGULAR AND REACT.

### React, Angular, Angular JS, Reactive forms, Javascript, SCSS

A11y-Ninja JavaScript, React, Angular, RxJS

This library is a collection of TypeScript modules designed to enhance accessibility and user interaction within web applications. It includes utilities for focus management, selection behaviors, and keyboard navigation in tables, making it ideal for Angular and React-based applications.

https://github.com/foxtrot12/A11y-Ninja

#### **Awards**

October **Experienced Practitioner**, Recognised for my work in developing Next Generation assessments (Avatar based assessment and Process Monitoring)

SHL India