

## A Star algorithm using built in Library

(Install heuristic search- Command: **pip install heuristicsearch**)

```
from heuristicsearch.a_star_search import AStar
```

```
graph_nodes = {
    'A': [('B', 6), ('F', 3)],
    'B': [('C', 3), ('D', 2)],
    'C': [('D', 1), ('E', 5)],
    'D': [('C', 1), ('E', 8)],
    'E': [('I', 5), ('J', 5)],
    'F': [('G', 1), ('H', 7)],
    'G': [('I', 3)],
    'H': [('I', 2)],
    'I': [('E', 5), ('J', 3)],
}

heuristics = {
    'A': 10,
    'B': 8,
    'C': 5,
    'D': 7,
    'E': 3,
    'F': 6,
    'G': 5,
    'H': 3,
    'I': 1,
    'J': 0
}

graph= AStar(graph_nodes,heuristics)
graph.apply_a_star(start='A', stop='J')
```

## OUTPUT:

```
Path
A -> F -> G -> I -> J
Cost
0 -> 3 -> 4 -> 7 -> 10
```

### **AO\* Star algorithm using built in Library**

```
from heuristicsearch.ao_star import AOStar
print("Graph-1")

heuristic = {'S': 1, 'A': 7, 'B': 12, 'C': 13, 'D': 5, 'E': 6, 'F': 5, 'G': 7, 'H': 2,}

adjacency_matrix = {
    'S': [[('A', 1), ('B', 1)], [('C', 1)]],
    'A': [[('D', 1)], [('E', 1)]],
    'C': [[('F', 1), ('G', 1)]],
    'D': [('H', 1)]
}
graph=AOStar(adjacency_matrix,heuristic,'S')
graph.applyAOStar()
```

### **Output:**

```
Graph-1
PROCESSING NODE : S
-----
14 ['C']

PROCESSING NODE : C
-----
14 ['F', 'G']

PROCESSING NODE : S
-----
15 ['C']

PROCESSING NODE : F
-----
0 []

PROCESSING NODE : C
-----
9 ['F', 'G']

PROCESSING NODE : S
-----
10 ['C']

PROCESSING NODE : G
-----
0 []

PROCESSING NODE : C
```

-----  
2 ['F', 'G']

PROCESSING NODE : S  
-----

3 ['C']

FOR THE SOLUTION, TRAVERSE THE GRAPH FROM THE START NODE: S  
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{'F': [], 'G': [], 'C': ['F', 'G'], 'S': ['C']}  
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