

# Support Vector Machines

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# Overview

- Motivation
- Statistical learning theory
- VC dimension
- Optimal separating hyperplanes
- Kernel functions
- Performance evaluation

# Motivation

Given data  $D = \{(x_i, t_i)\}$  distributed according to  $P(x, t)$ , which is better performance on test set?

0.7	0.5	0	0.7	0.5	0	0.7	0.5	0	0.7	0.5	0
-0.5	0.9	1	-0.5	0.9	1	-0.5	0.9	1	-0.5	0.9	1
-0.2	-1.2	1	-0.2	-1.2	1	-0.2	-1.2	1	-0.2	-1.2	1
0.3	0.6	1	0.3	0.6	1	0.3	0.6	1	0.3	0.6	1
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-0.2	0.5	0	-0.2	0.5	0	-0.2	0.5	1	-0.2	0.5	1
0.8	-0.2	0	0.8	-0.2	1	0.8	-0.2	0	0.8	-0.2	1

# Motivation

- Neural networks model  $p(t|x)$  by
  - Topology restriction
  - Early stopping
  - Weight decay
  - Bayesian approach
- SVM: *capacity control*
- Based on statistical learning theory

# Statistical learning theory

- Given data  $D = \{(x_i, t_i)\}$ , model output  $y(\alpha, x_i) \in \{+1, -1\}$ , class labels  $t_i \in \{+1, -1\}$
- Fundamental question: Is learning *consistent*?
- Can we infer performance on test set (generalization error) from performance on training set?

# Statistical learning theory

Average error on a data set  $D$  for model with parameter  $\alpha$ :

$$R_{\text{emp}}(\alpha) = \frac{1}{2n} \sum_{i=1}^n |y(\alpha, x_i) - t_i|$$

Expected error of same model given unseen data distributed like  $D$ :

$$R(\alpha) = \frac{1}{2} \int |y(\alpha, x) - t| dP(x, t)$$

# Statistical learning theory

- How can we relate  $R_{\text{emp}}$  and  $R$ ?
- Generalization error  $R(\alpha)$  depends on empirical error  $R_{\text{emp}}(\alpha)$  and capacity  $h$  of model
- With probability  $1-\eta$  :

$$R(\alpha) \leq R_{\text{emp}}(\alpha) + \sqrt{\frac{h(\log(2n/h) + 1) - \log(\eta/4)}{n}}$$

$h$  is VC dimension (Vapnik-Chervonenkis)

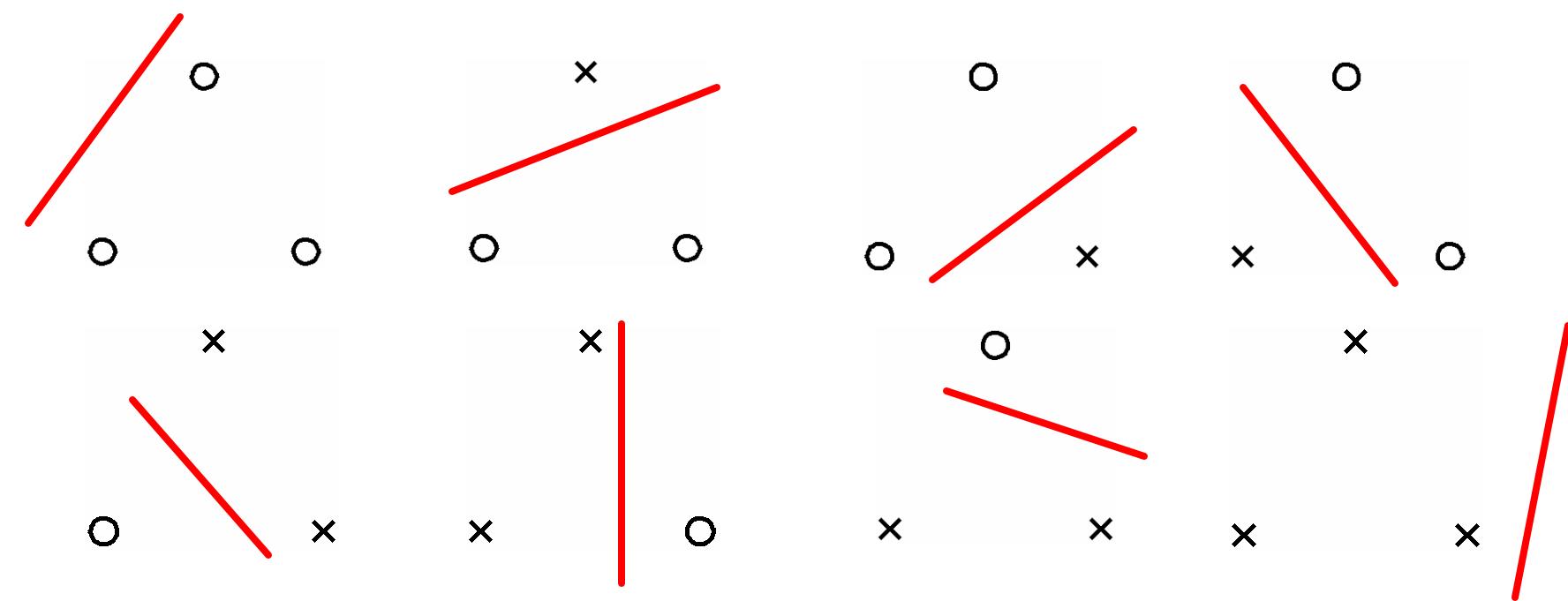
# VC dimension

- Capacity measure for classification models
- Largest number of points that can be shattered by model
- Classifier *shatters* data points if for any labeling, points can be separated
- Not the same as number of parameters in model!

# Shattering

Straight lines can shatter 3 points in 2-space

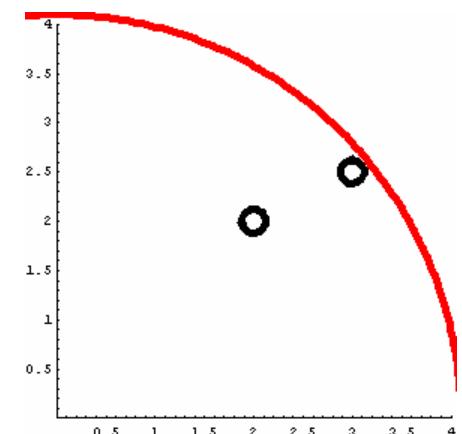
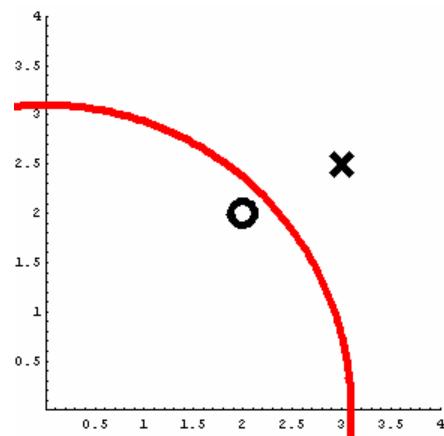
Model:  $\text{sign}(\alpha \cdot x)$



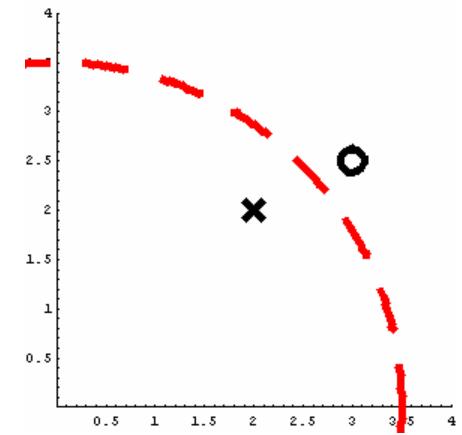
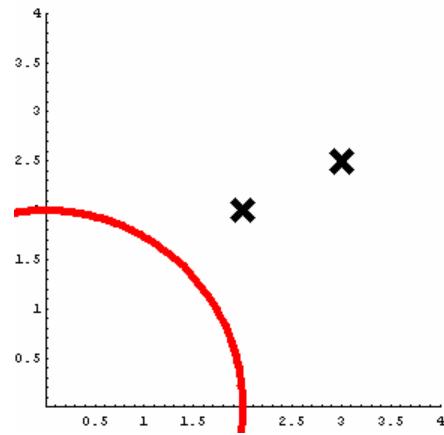
# Shattering

Other model:

$$\text{sign}(x \cdot x - \alpha)$$



Still other model:  
 $\text{sign}(\beta x \cdot x - \alpha)$



# VC dimension

- Largest number of points for which there is arrangement that can be shattered
- For straight lines in 2-space, VC dim. is 3
- For hyperplanes in  $n$ -space, VC dim. is  $n + 1$
- There is model with one parameter and infinite VC dimension

# Structural risk minimization

$$R(\alpha) \leq R_{\text{emp}}(\alpha) + \sqrt{\frac{h(\log(2n/h) + 1) - \log(\eta/4)}{n}}$$

- Fix data set and order classifiers according to their VC dimension
- For each classifier, train and calculate right-hand side
- Best classifier minimizes right-hand side

# Structural risk minimization

$$R(\alpha) \leq R_{\text{emp}}(\alpha) + \sqrt{\frac{h(\log(2n/h) + 1) - \log(\eta/4)}{n}}$$

Model	$R_{\text{emp}}$	VC conf.	Upper bound
$f_1(\alpha)$			
$f_2(\alpha)$			
$f_3(\alpha)$			
$f_4(\alpha)$			
$f_5(\alpha)$			

best

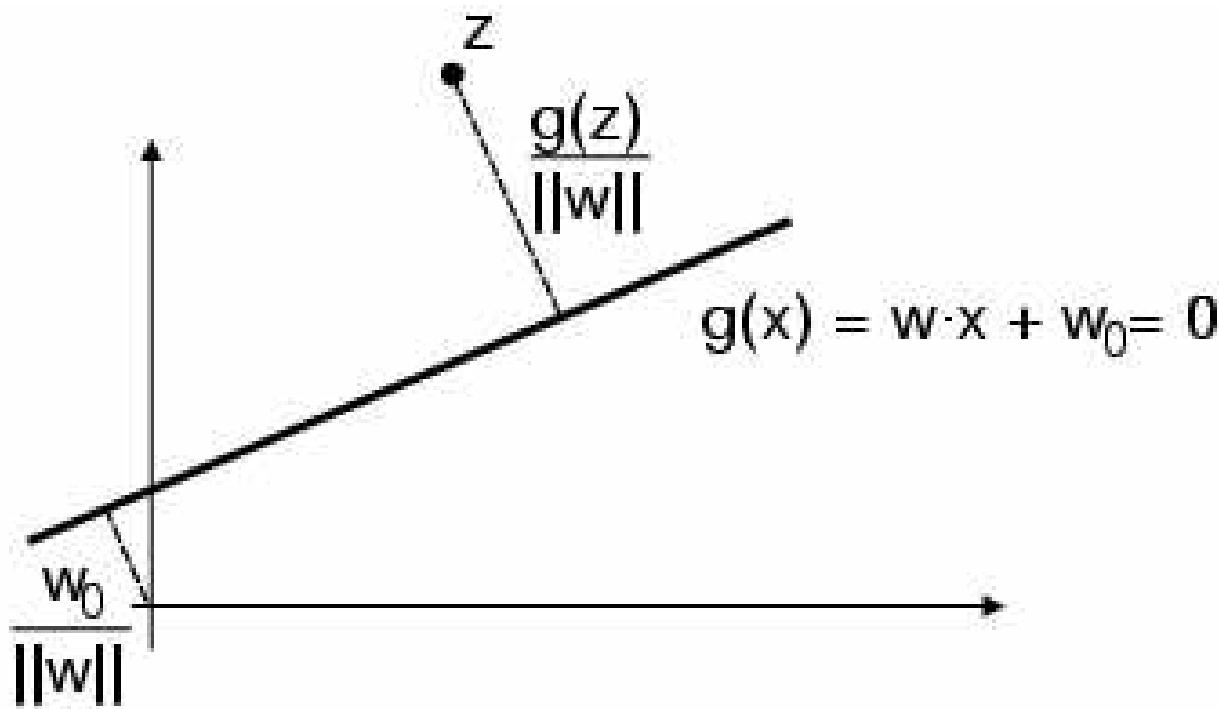
# Model selection

- Cross-validation: use test sets to estimate error
- Penalize model complexity:
  - Akaike information criterion (AIC)
  - Bayesian information criterion
- Structural risk minimization

# Support Vector Machines

- Implement hyperplanes, so know VC-dimension
- Algorithmic representation of concepts from statistical learning theory
- Determine hyperplanes that maximize *margin* between classes

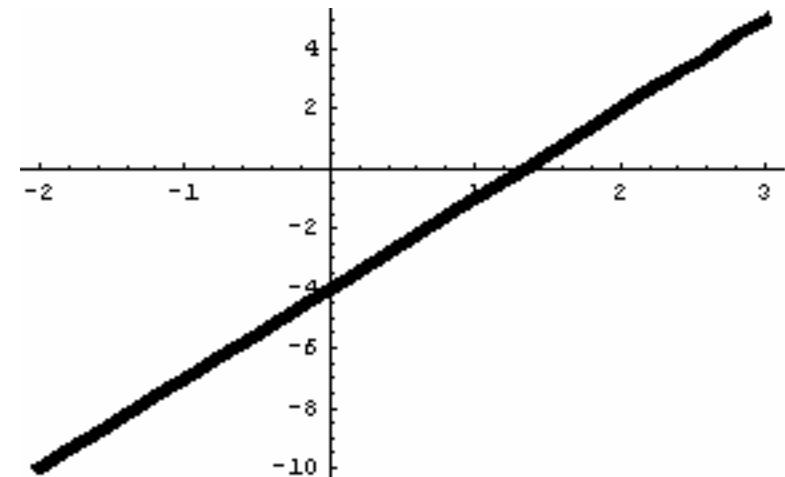
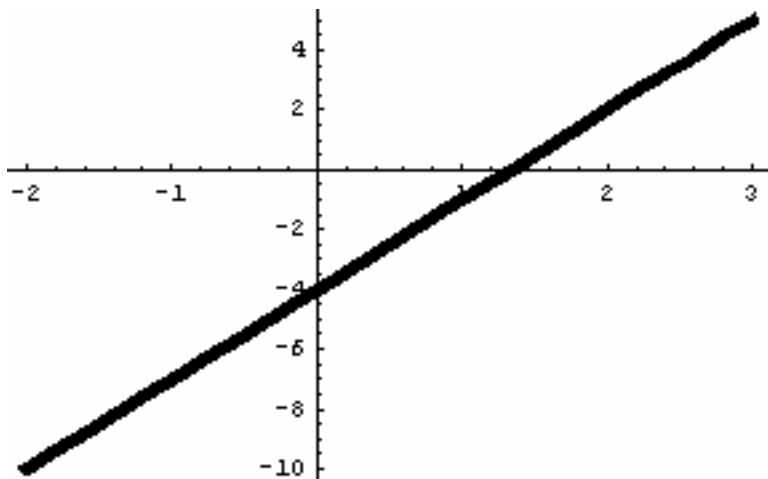
# Geometry of hyperplanes



# Geometry of hyperplanes

Hyperplanes invariant to scaling of parameters:

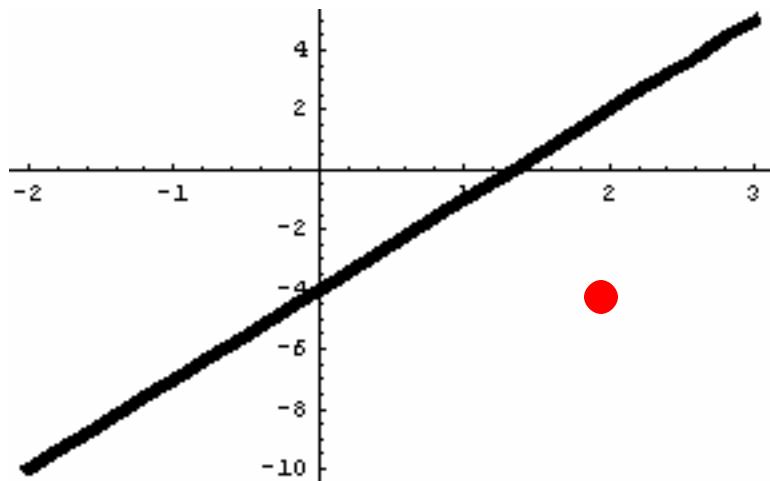
$$\{x|w \cdot x + w_0 = 0\} = \{x|c w \cdot x + c w_0 = 0\}$$



$$3x - y - 4 = 0$$

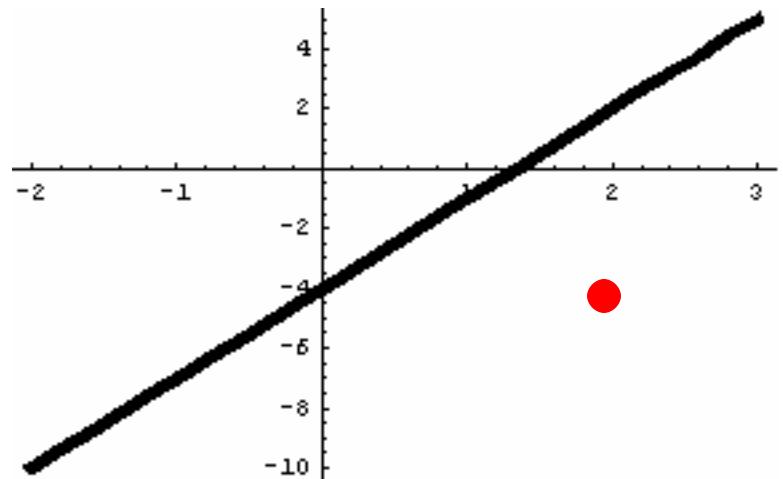
$$6x - 2y - 8 = 0$$

# Geometry of hyperplanes



$$3x - y - 4 = 0$$

$$3 * 2 - (-4) - 4 = 6$$



$$6x - 2y - 8 = 0$$

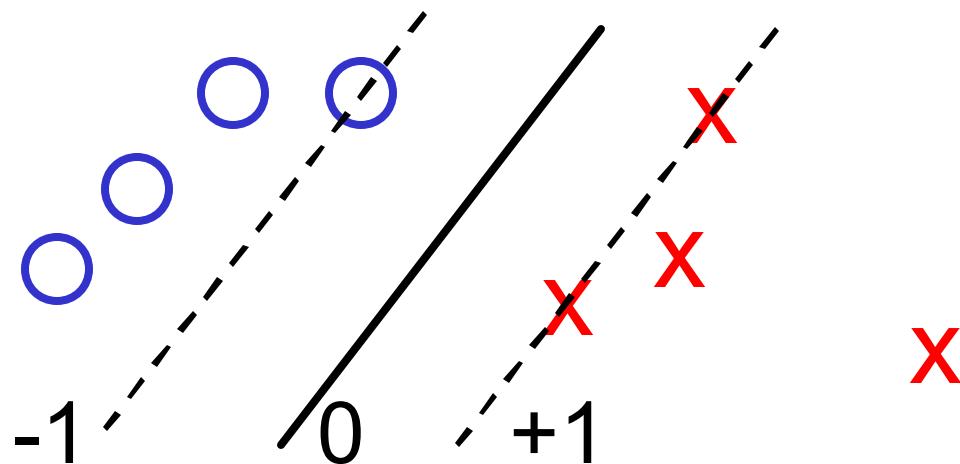
$$6 * 2 - 2 * (-4) - 8 = 12$$

# Optimal hyperplanes

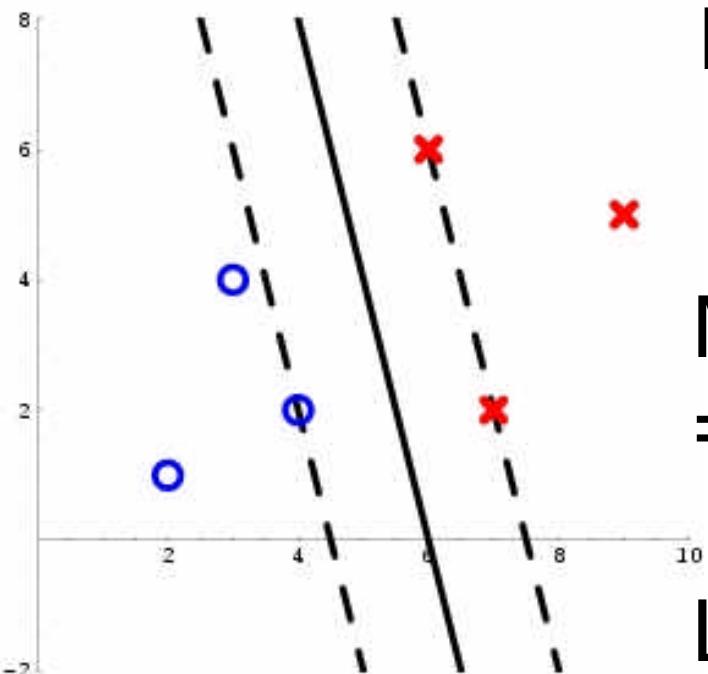
We want

$$w \cdot x_i + w_0 \geq 1 \text{ for all } x_i \text{ in class 1 } (t_i = +1)$$

$$w \cdot x_i + w_0 \leq -1 \text{ for all } x_i \text{ in class 2 } (t_i = -1)$$



# Optimal hyperplanes



Points on dashed lines satisfy  
 $g(\text{x}) = +1$  resp.  $g(\text{o}) = -1$

$$\begin{aligned}\text{Margin} &= |g(\text{x})|/\|\mathbf{w}\| + |g(\text{o})|/\|\mathbf{w}\| \\ &= 2/\|\mathbf{w}\|\end{aligned}$$

Largest (optimal) margin:  
maximize  $2/\|\mathbf{w}\|$  equiv. to  
minimize  $\|\mathbf{w}\|^2$   
subject to  $t_i(\mathbf{w} \cdot \mathbf{x}_i + w_0) - 1 \geq 0$

# Optimal hyperplanes

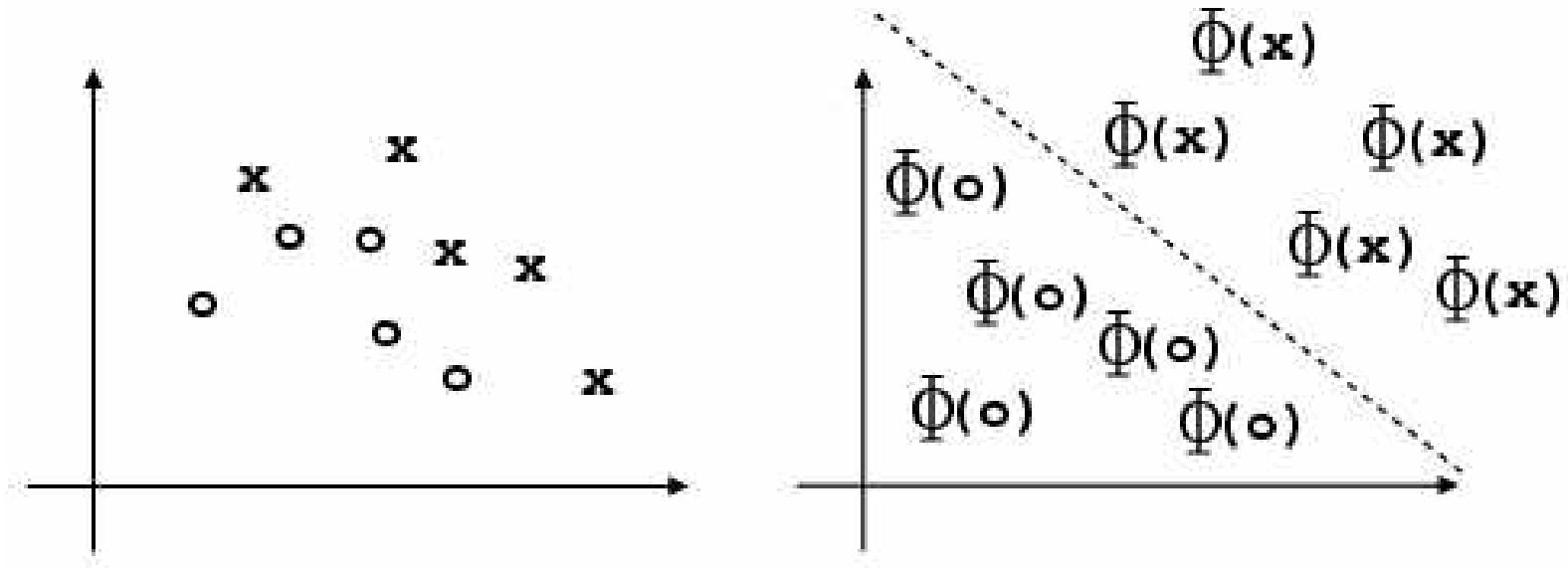
- Optimal hyperplane has largest margin (“large margin classifiers”)
- Parameter estimation problem turned into constrained optimization problem
- Unique solution  $w = \sum \alpha_i x_i$  over all inputs  $x_i$  on the margin (“support vectors”)
- Decision function  $g(x) = \text{sign}(\sum \alpha_i x_i \cdot x + w_0)$
- All other cases  $x_j$  irrelevant to solution!

# Nonseparable data sets

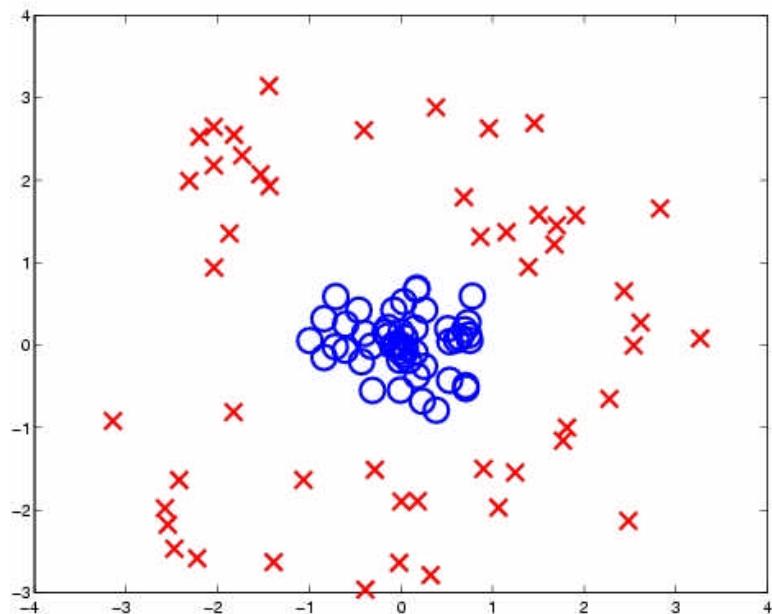
- Introduce slack variables  $\xi_i \geq 0$
- Constraints are then
  - $w \cdot x_i + w_0 \geq +1 - \xi_i$  for all  $x_i$  in class 1
  - $w \cdot x_i + w_0 \leq -1 + \xi_i$  for all  $x_i$  in class 2
- minimize  $\|w\|^2 + C \sum \xi_i$

# Nonlinear SVM

- Idea: Nonlinearly project data into higher dimensional space with  $\Phi: \mathbb{R}^m \rightarrow H$
- Apply optimal hyperplane algorithm in  $H$



# Nonlinear SVM example



Idea: Project  $\mathbb{R}^2 \rightarrow \mathbb{R}^3$  via

$$\Phi(x_1, x_2) = (x_1^2, \sqrt{2} x_1 x_2, x_2^2)$$

# Nonlinear SVM example

Do the math:

$$\begin{aligned}\Phi\begin{pmatrix} x_1 \\ x_2 \end{pmatrix} \cdot \Phi\begin{pmatrix} y_1 \\ y_2 \end{pmatrix} &= \begin{pmatrix} x_1^2 \\ \sqrt{2}x_1x_2 \\ x_2^2 \end{pmatrix} \cdot \begin{pmatrix} y_1^2 \\ \sqrt{2}y_1y_2 \\ y_2^2 \end{pmatrix} \\ &= x_1^2y_1^2 + 2x_1x_2y_1y_2 + x_2^2y_2^2 \\ &= (x_1y_1 + x_2y_2)^2 \\ &= \left( \begin{pmatrix} x_1 \\ x_2 \end{pmatrix} \cdot \begin{pmatrix} y_1 \\ y_2 \end{pmatrix} \right)^2\end{aligned}$$

# Nonlinear SVM

- Recall: Input data  $x_i$  enters calculation only via dot products  $x_i \cdot x_j$  or  $\Phi(x_i) \cdot \Phi(x_j)$
- Kernel trick:
$$K(x_i, x_j) = \Phi(x_i) \cdot \Phi(x_j)$$
- Advantage: no need to calculate  $\Phi$
- Advantage: no need to know  $H$
- What are admissible kernel functions?

# Kernel functions

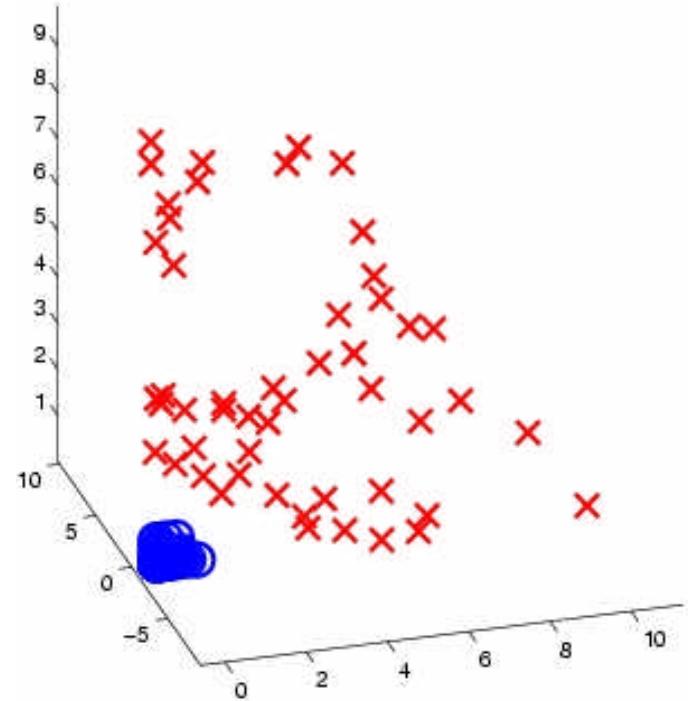
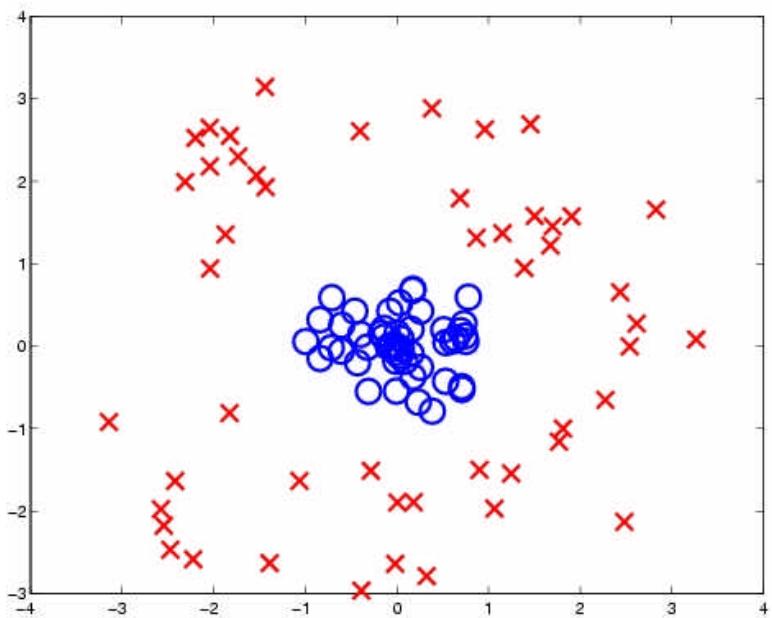
- Satisfy *Mercer's condition*
- Most widely used (+parameters):
  - Polynomials (degree)
  - Gaussians (variance)
- For given kernel function  $K$ , projection  $\Phi$  and projection space  $H$  not unique

# Kernel function example

- Data space  $\mathbb{R}^2$ ;  $x, y \in \mathbb{R}^2$
- $K(x,y) = (x \cdot y)^2$
- Possible  $H=\mathbb{R}^3$
- Possible  $\Phi(x_1, x_2) = (x_1^2, \sqrt{2} x_1 x_2, x_2^2)$

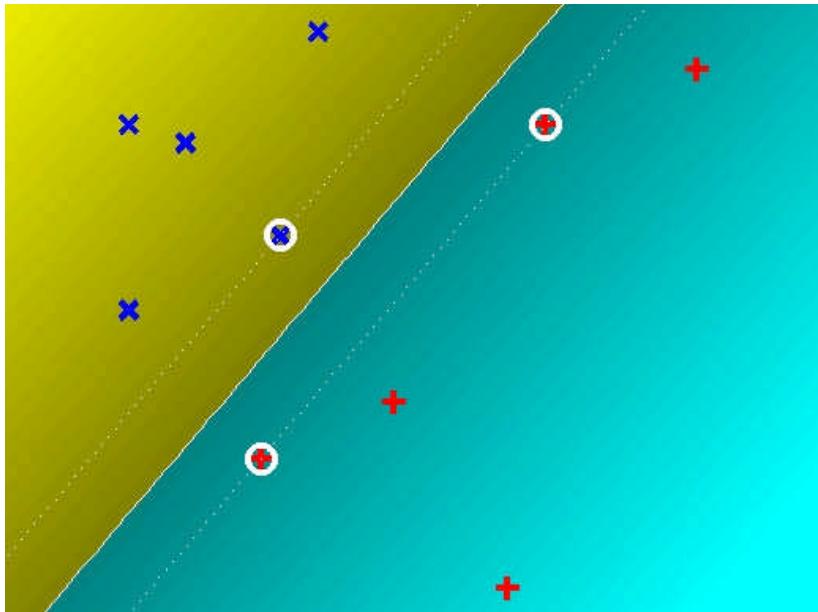
# Kernel function example

$$K(x,y) = (x \cdot y)^2$$

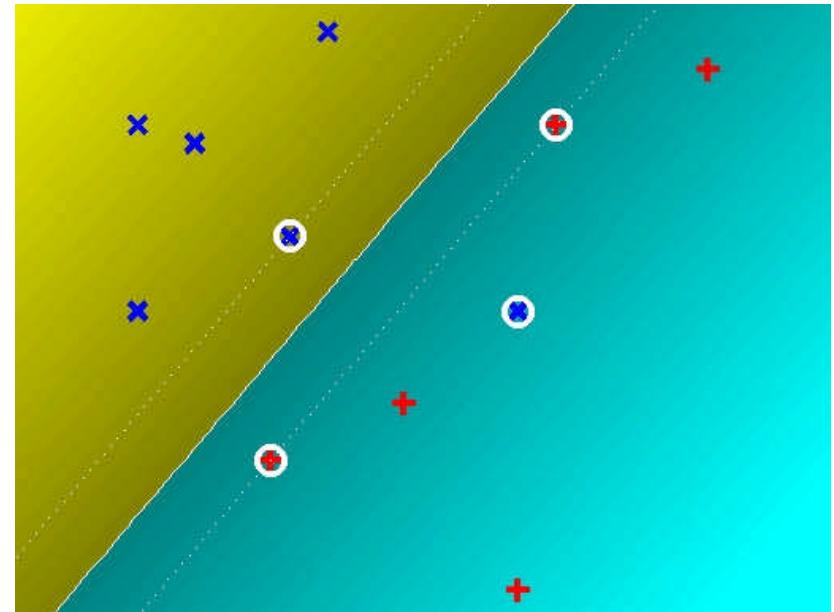


# SVM examples

Linearly separable

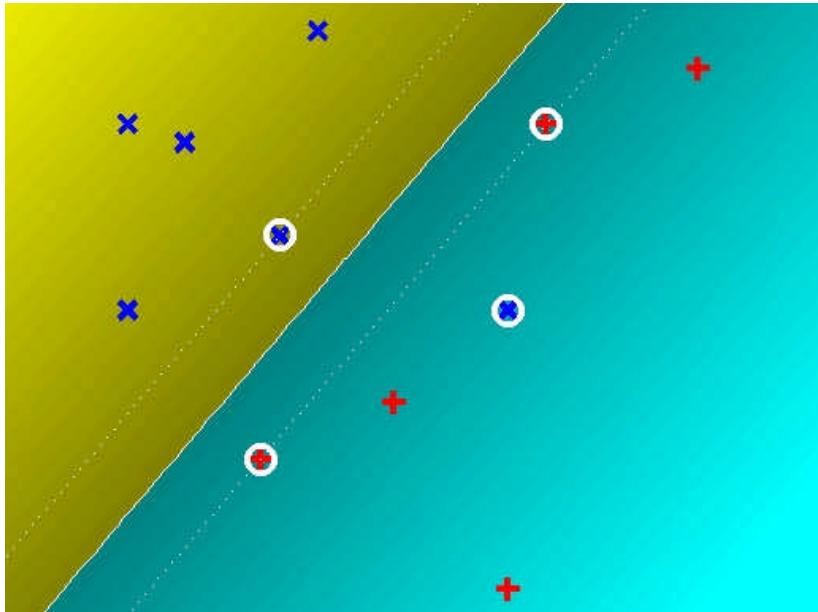


$C=100$

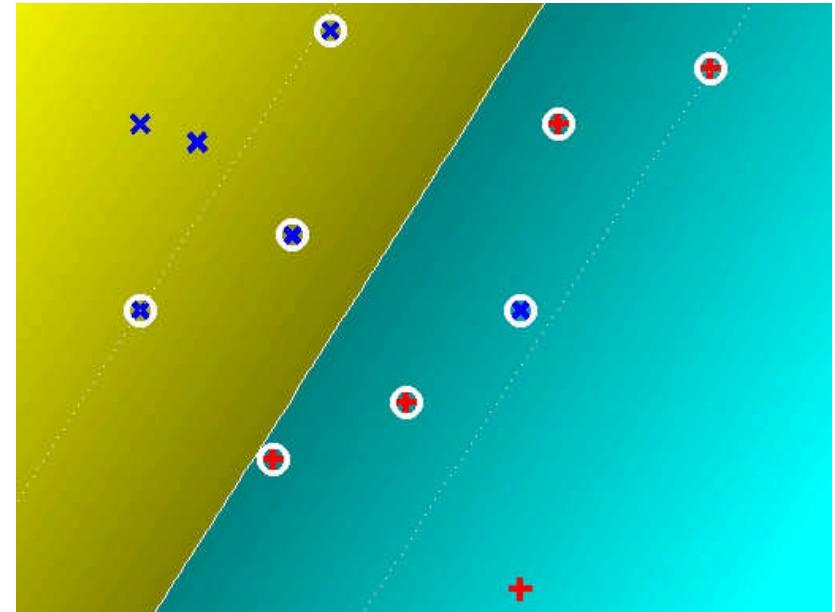


# SVM examples

$C=100$

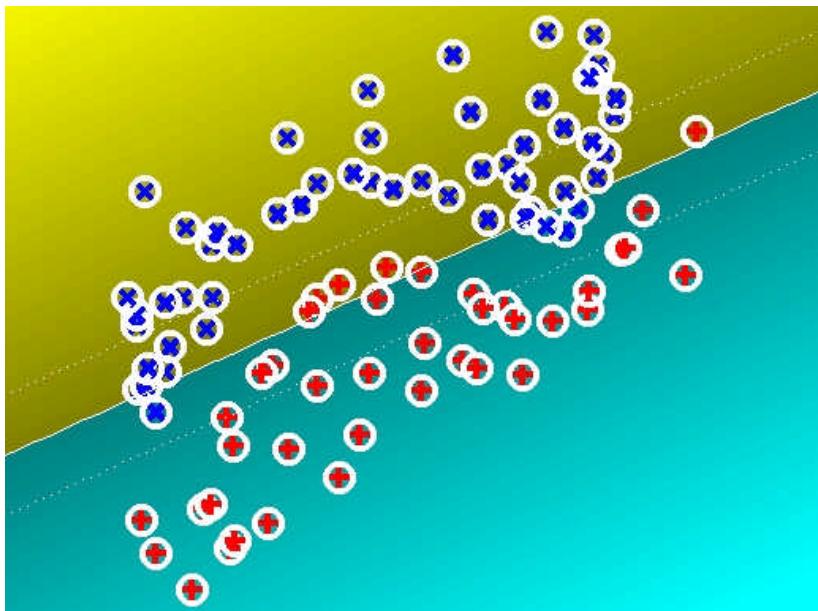


$C=1$

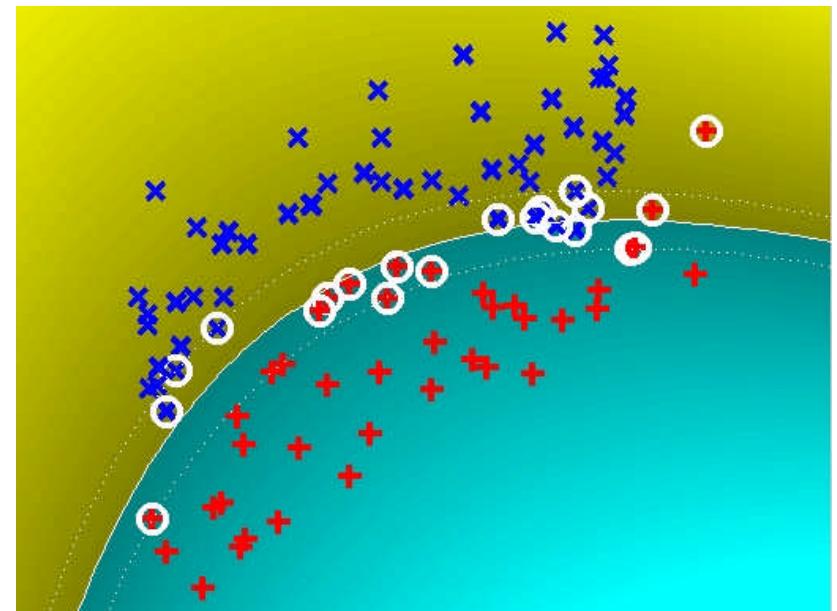


# SVM examples

Linear function

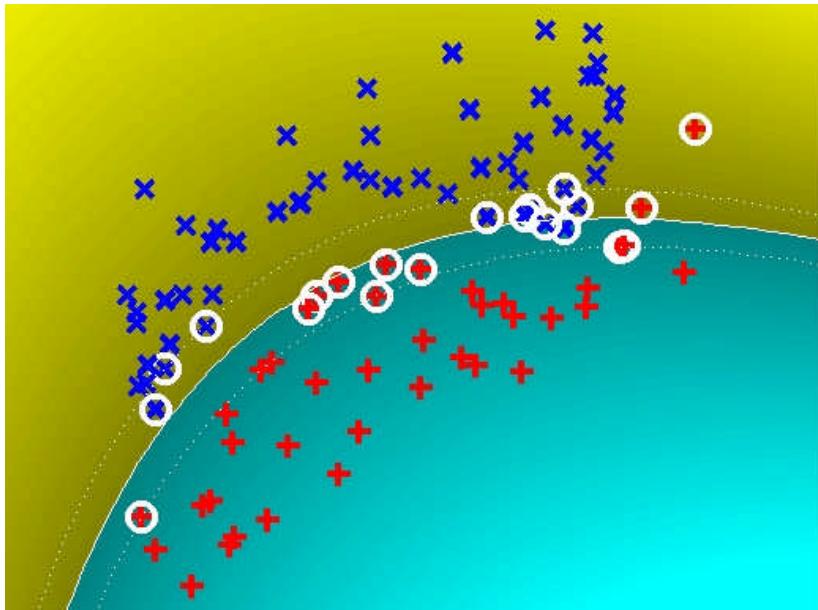


Quad. polynomial

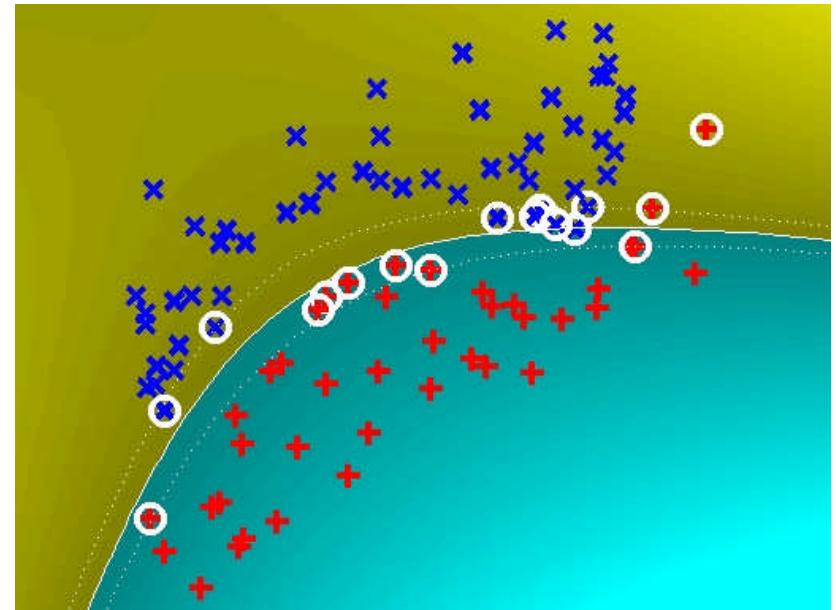


# SVM examples

Quad. poly., C=10

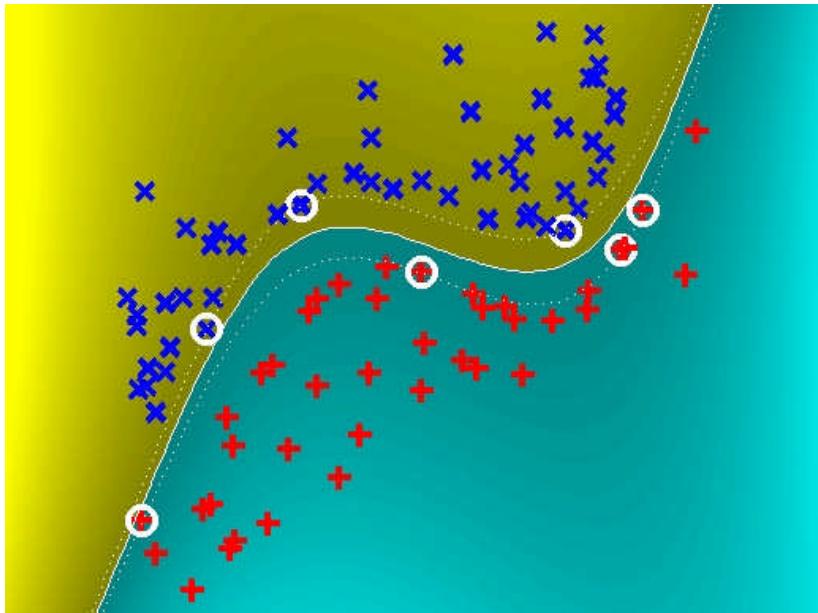


Quad. poly., C=100

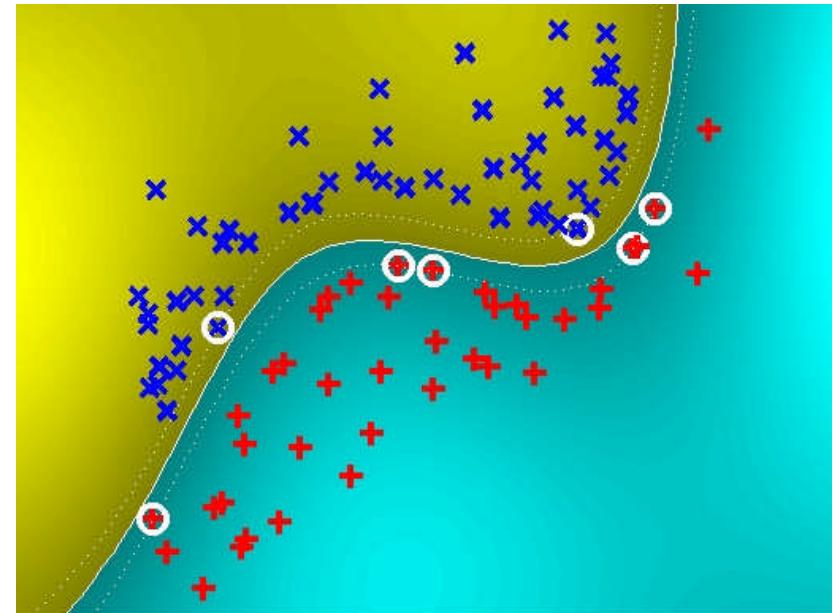


# SVM examples

Cubic polynomial

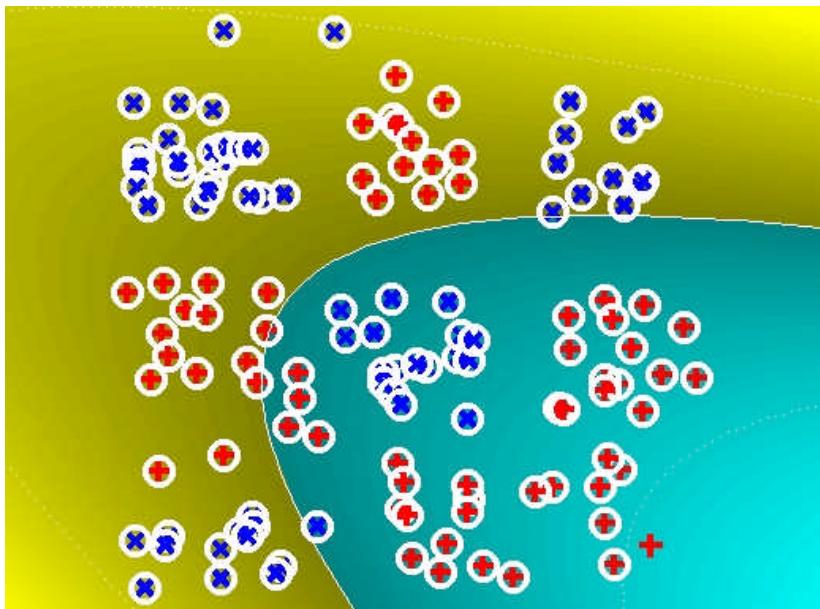


Gaussian,  $\sigma = 1$

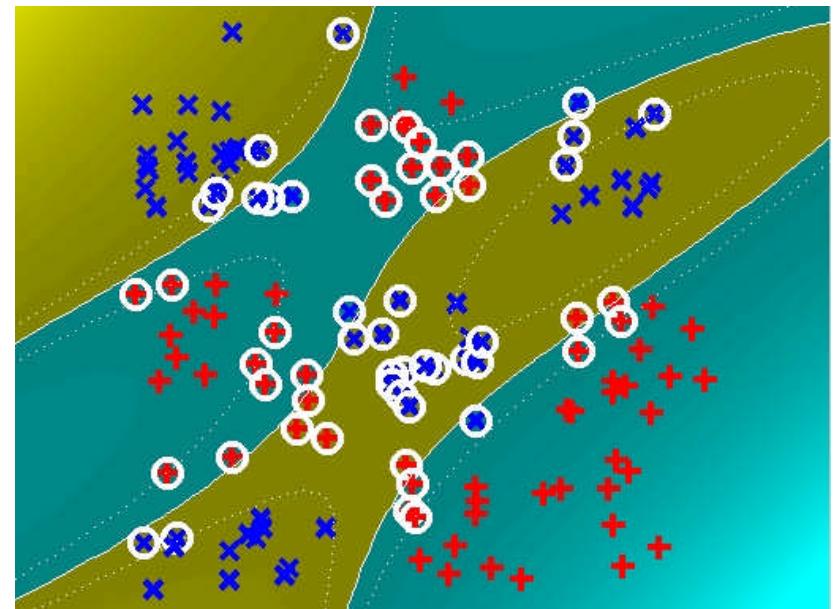


# SVM examples

Quad. polynomial

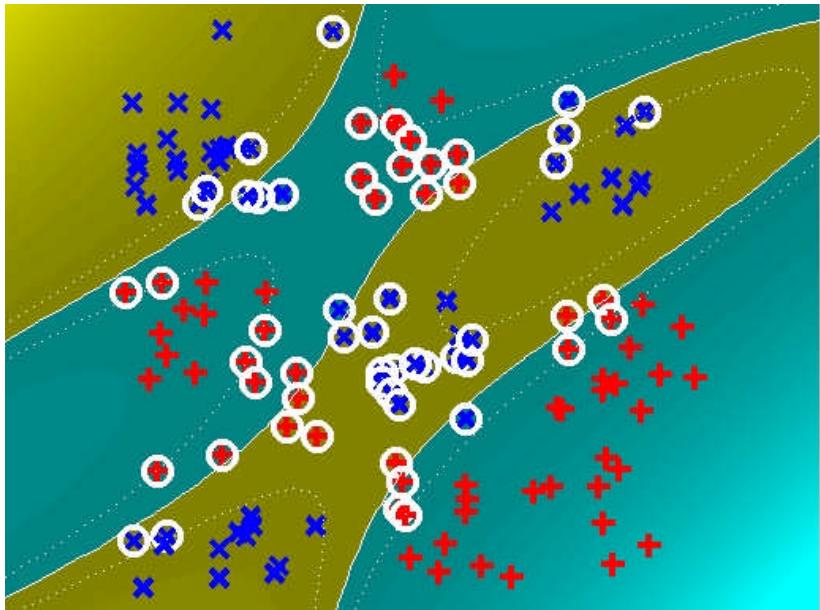


Cubic polynomial

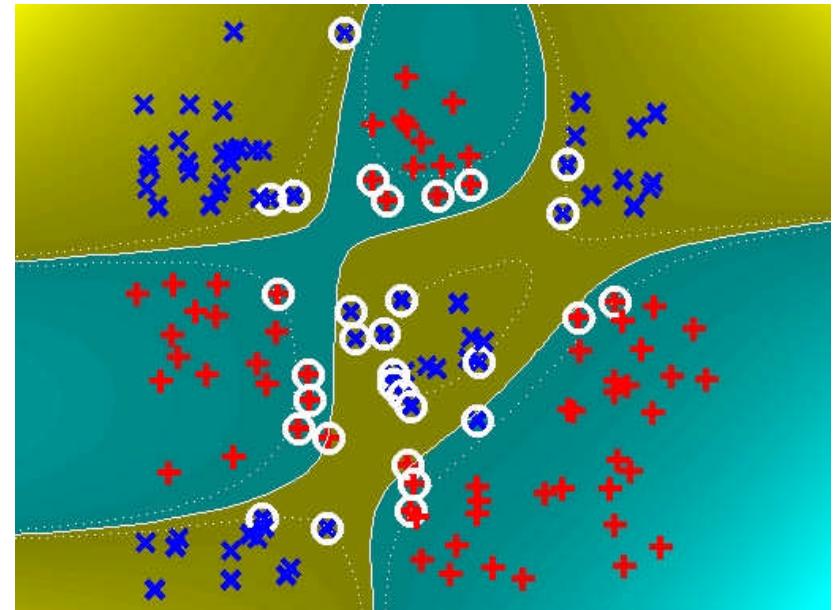


# SVM examples

Cubic polynomial

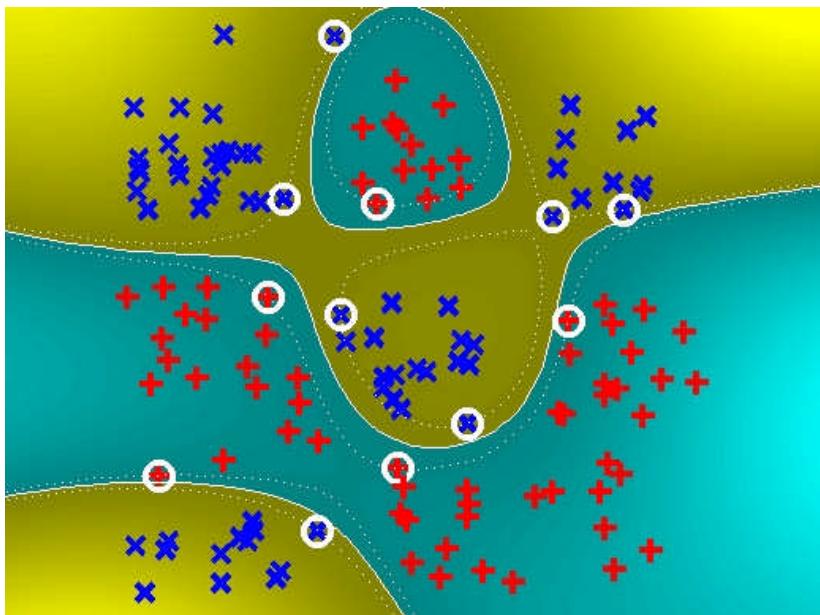


Degree 4 poly.

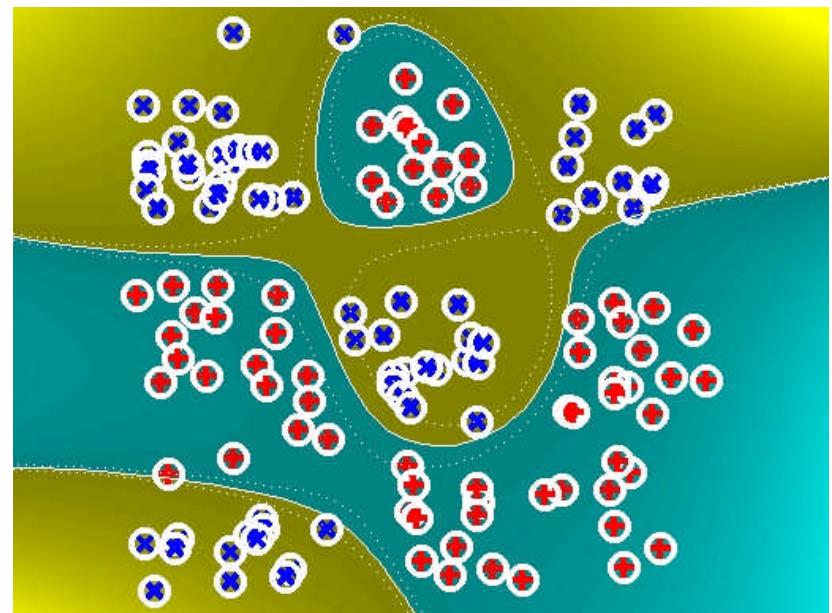


# SVM examples

Gaussian,  $\sigma = 1$



Gaussian,  $\sigma = 3$



# Performance comparison

- Log. regression  $\Leftrightarrow$  ANN  $\Leftrightarrow$  SVM
- Real-world data set
- 1619 lesion images
- 107 morphometric features:
  - Global (size, shape)
    - size
    - shape
  - Local (color distributions)
- Use ROC analysis

$$CN \Leftrightarrow DN + MM$$

- Logistic regression: 0.829
- Artificial neural networks: 0.826
- Support vector machines (polynomial kernel): 0.738 to 0.813
- Support vector machines (Gaussian kernel): 0.786 to 0.831

$$\text{MM} \Leftrightarrow \text{CN} + \text{DN}$$

- Logistic regression: 0.968
- Artificial neural networks: 0.968
- Support vector machines (polynomial kernel): 0.854 to 0.918
- Support vector machines (Gaussian kernel): 0.947 to 0.970

# Summary

- SVM based on statistical learning theory
- Bounds on generalization performance
- Optimal separating hyperplanes
- Kernel trick (projection)
- Performs comparable to log. regression and neural networks

# Pointers to the literature

- Burges C. A tutorial on support vector machines for pattern recognition. *Data Mining and Knowledge Discovery*. 1998; 2(2):121-167.
- Christianini N, Shawe-Taylor J. An introduction to support vector machines. Cambridge University Press 2000.
- Vapnik V. Statistical learning theory. Wiley Interscience 1998.