

# Fletcher Porter

+1 (626) 321-6687 · [me@fletcherporter.com](mailto:me@fletcherporter.com) · <http://fletcherporter.com>

I'm a jack-of-all-trades engineer with particular skill in software development and mechanical design. I love to get my hands dirty in every piece of a system. I find joy in having a broad understanding of everything and intimate knowledge of a few things I get to own.

## Education

**Aalto University** · MS Mechanical Engineering · Expected June 2024

- Specializing in Mechatronics

**University of California, Santa Barbara (UCSB)** · BS Mechanical Engineering · Sept. 2019

- Exchange study from 2017-08 to 2018-06 at Lunds Tekniska Högskola (LTH) in Lund, Sweden
- Courses in robotics, design with polymer composite materials, batteries, and fuel cells

**Certified SolidWorks Associate (CSWA)** · Jan. 2020

## Experience

**Oblong Inc.** · Software Developer · Dec. 2020 – March 2022

- Qualified new hardware for a complex, embedded, multimedia, hardware/software device
- Collaborated on a hybrid remote/in-person team in the midst of the COVID-19 pandemic
- Improved logging on products to quicken Oblong's response to customer issues
- Debugged audio issue involving Linux, PulseAudio, Cisco hardware, and Oblong's hardware
- Took on maintenance and development of Oblong's legacy products and software tools
- Developed polyglot software in Python, Go, Bash, C++, C, Ruby, JavaScript, and TypeScript

**Tetra Bio Distributed** · Engineer, Board Secretary · April 2020 – Jan. 2021

- Developed a **software display** to show respiration descriptors of COVID-19 patients to doctors
- Designed a web server to send patient data to a browser front end using Python and Go
- Developed a Continuous Integration system to automatically test the software as it's checked in
- Wrote drivers for a pressure and a flow sensor for an embedded Linux system
- Made signal processing tools to turn sensor data into patient state descriptors useful to doctors

**NASA Jet Propulsion Laboratory** · Robotics Intern · Summers 2018, 2016, and 2014

- Developed a system to study robotic mobility for missions to icy moons
- Designed in CAD a mechanical system to offload gravity with minimal lateral forces
- Prepared engineering drawings of mechanical components to send to vendors to machine
- Designed an electrical system to distribute power to microprocessors that control the system
- Wrote automatic control programs and documentation in Python and Arduino C
- Developed a proposal for a **probe to bore ~20 km into Europa's icy crust**
- Designed and executed a test to demonstrate the feasibility of the proposed system
- Co-authored "**A deep subsurface ice probe for Europa**" in IEEE Aerospace Conference 2017

**Hawkes Group, UCSB** · Undergraduate Researcher · March 2019 – Sept. 2019

- Iteratively designed in CAD a fixture to hold tools on the end of a **soft, vine-like robot**
- Built these fixtures by making them on a 3D printer and assembling them
- Developed models for jump height of a carbon fiber-bow jumping robot

**Capstone Course Design Project, UCSB** · Student Engineer · Sept. 2018 – June 2019

- Designed in SolidWorks from requirements a **stair-climbing dolly** that carries heavy payloads
- Machined most custom components by hand on a mill and lathe from drawings I made

A portfolio of my work can be found at <http://portfolium.com/fporter/portfolio>