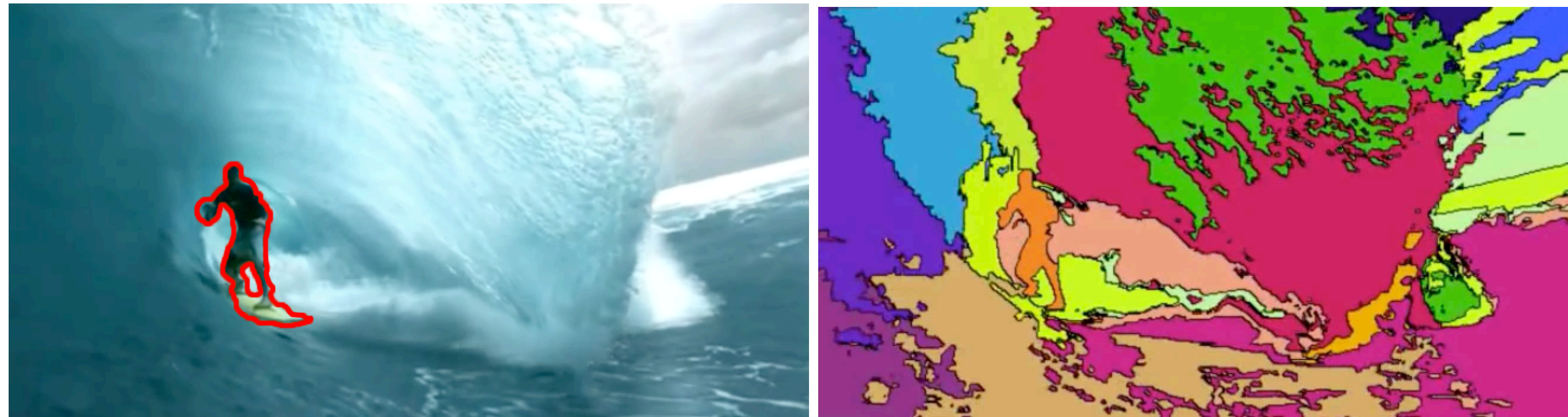


INTRODUCTION

Video Object Segmentation separates foreground object from background



Video **Object** Segmentation

Video **Over**-segmentation

EXISTING METHODS

Video Segmentation approaches based on object proposals have demonstrated promising results.

Algorithm

- Seek the best proposal per-frame
- Refine the segmentation on a locally connected graph .

Limitations

- Strongly rely on the quality of the generated proposals
- Suffer challenging scenarios such as fast motion and occlusions

OUR APPROACH



Key Idea

- Inference on a fully connected graph built over object proposals.
- Segmentation as grouping of multiple potentially imperfect object proposals

Contributions

- SVM classification and resampling to retain proposals with higher discriminative power
- Novel energy function combines appearance with long-range point tracks to ensure robustness with respect to fast motion and occlusions.

Project website

<https://graphics.ethz.ch/~perazzif/fcop>



ALGORITHM OVERVIEW

Object Proposals Generation and Features Extraction

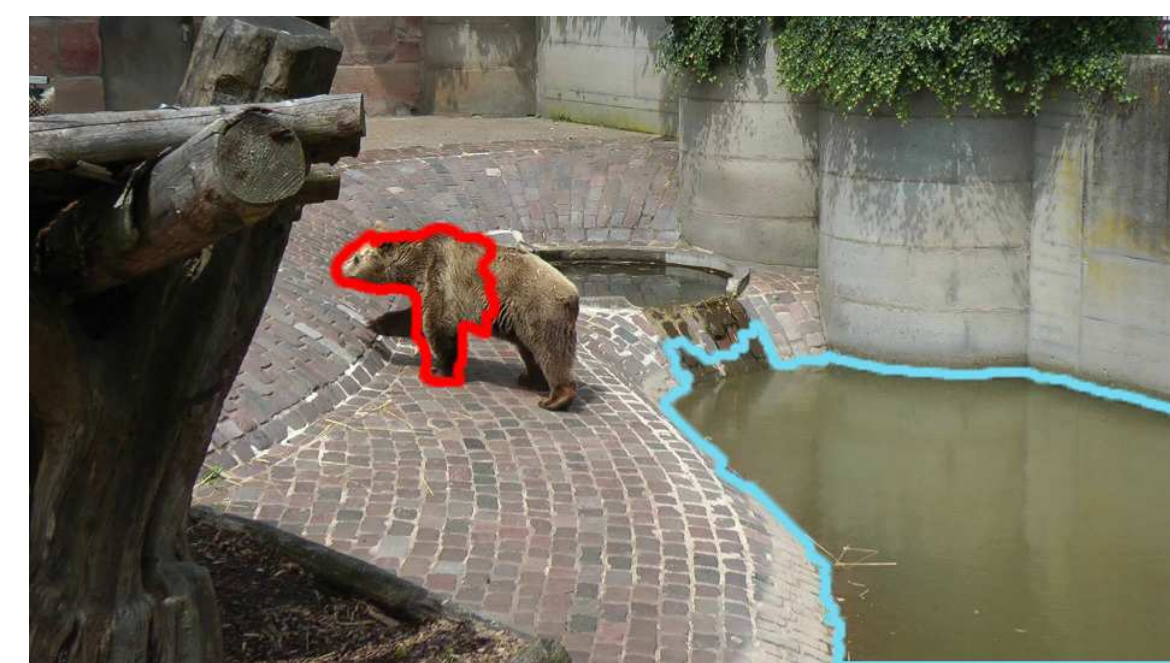
SVM Classification and Resampling

Fully Connected Proposal Labeling

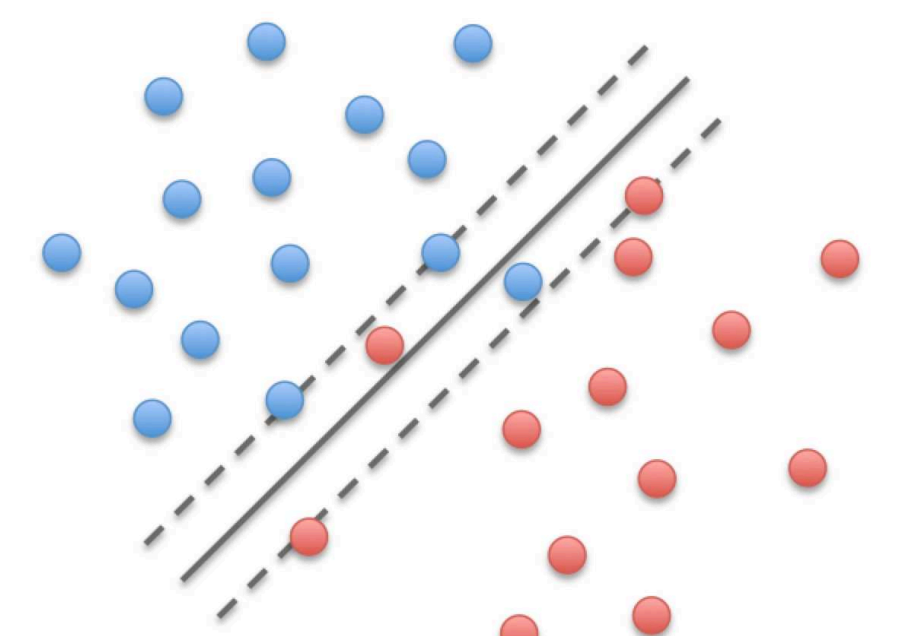
Grouping of multiple proposals into segmentation

PROPOSAL GENERATION, FEATURES EXTRACTION AND RESAMPLING

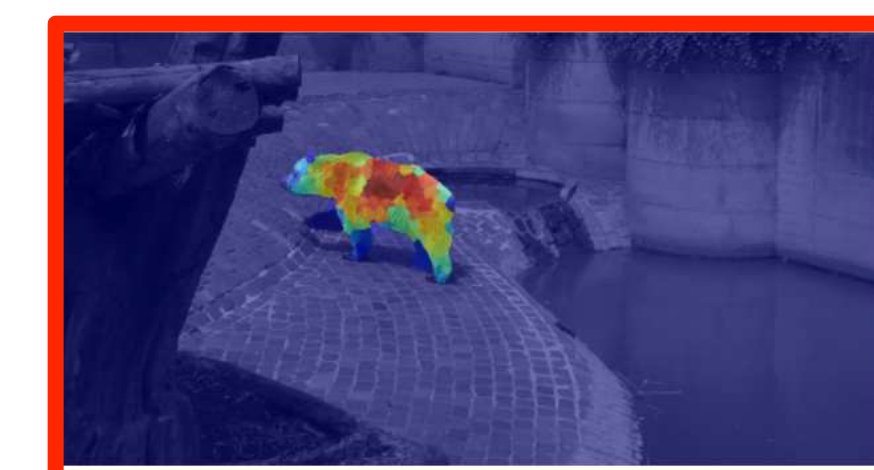
Proposals Generation and Features Extraction



Per-frame, SVM Classification



Object Proposals Pruning and Resampling



Feature	Description	Dim
(ACC)	Area, centroid, average color	6
(HOOF)	Histogram of Oriented Optical Flow	32
(NG)	Objectness via normalized gradients	64
(HOG)	Histogram of oriented gradients	1296

$$\mathcal{C}(\mathbf{x}_i) = \mathbf{w}^T \mathbf{x}_i + b$$

FULLY CONNECTED PROPOSAL LABELING

- We determine the fore- and background classification by solving for the maximum a posteriori of a fully connected conditional random field (CRF)
- Conditional Random Fields provide a natural framework to incorporate all mutual spatiotemporal relationships between proposals as well as our initial proposal confidences.

$$E(Y|\mathcal{X}, \mathcal{F}) = \sum_{i \in \mathcal{V}} \psi_u(y_i; \mathcal{X}) + \sum_{i, j \in \mathcal{E}} \psi_p(y_i, y_j; \mathcal{F})$$

$$e^{-\psi_u(y_i, \mathcal{X})} = \begin{cases} l_i + \hat{e}, l_i \in \mathcal{L} & s_i \in \tilde{\mathcal{S}} \\ P(y_i | \mathbf{x}_i) & s_i \notin \tilde{\mathcal{S}} \end{cases}$$

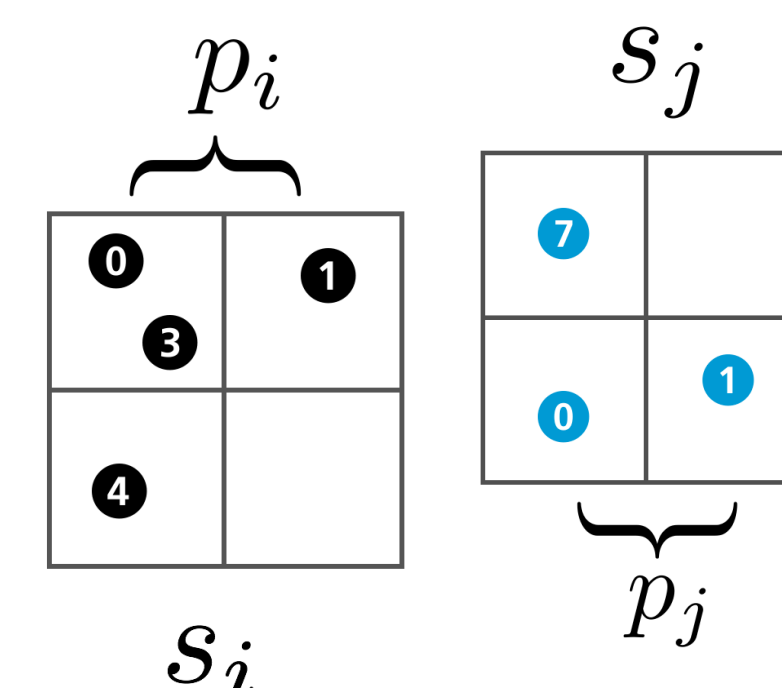
$$\psi_p(y_i, y_j; \mathcal{F}) = [y_i \neq y_j] \cdot \left(\underbrace{\omega_c k_c(\mathcal{D}_c(c_i, c_j))}_{\text{appearance kernel}} + \underbrace{\omega_s k_s(\mathcal{D}_s(s_i, s_j))}_{\text{spatial kernel}} + \underbrace{\omega_p k_p(\mathcal{D}_p(p_i, p_j))}_{\text{trajectory kernel}} + \underbrace{\omega_t k_t(|t_i - t_j|)}_{\text{temporal kernel}} \right)$$

Appearance Kernel: $\chi^2(c_i, c_j)$

Temporal Kernel: $|t_i - t_j|$

Spatial Kernel: $\mathcal{D}_s(s_i, s_j) = 1 - \frac{|s_i \cap s_j|}{|s_i \cup s_j|}$

Trajectory Kernel: $\mathcal{D}_p(p_i, p_j) = 1 - \frac{|p_i \cap p_j|}{|s_i \cup s_j|}$



EUCLIDEAN EMBEDDING

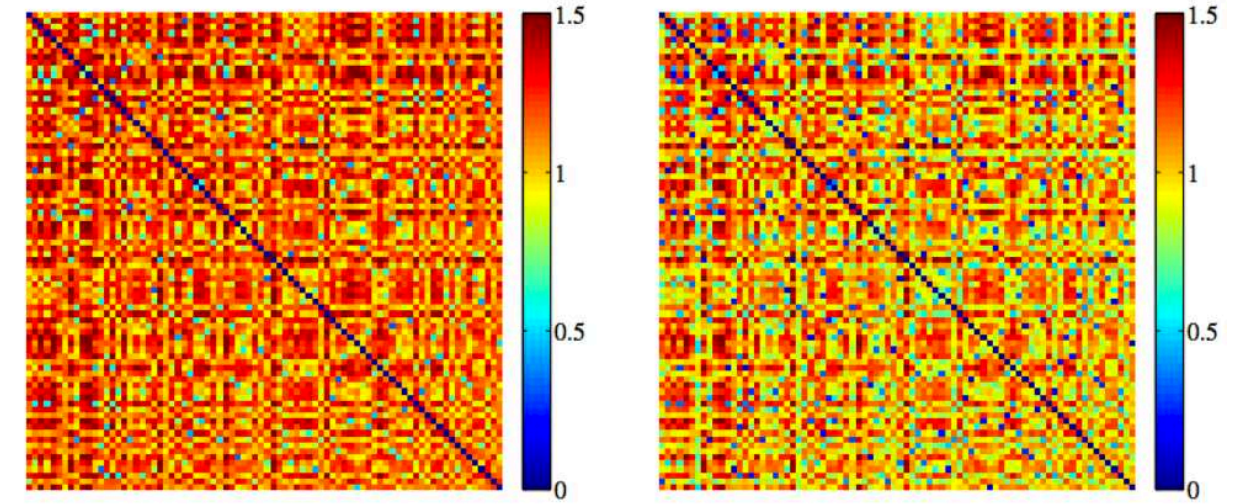
Pairwise potentials: linear combination of Gaussian Kernels

$$\psi_p(y_i, y_j, \mathcal{F}) = \mu(y_i, y_j) \sum_{m=1}^K w_m k_m(\mathbf{f}_i, \mathbf{f}_j)$$

$$k_m(\mathbf{f}_i, \mathbf{f}_j) = \exp \left(-\frac{1}{2} (\mathbf{f}_i - \mathbf{f}_j)^T \Lambda_m (\mathbf{f}_i - \mathbf{f}_j) \right)$$

Requires Embedding of features in Euclidean Space

Landmark Multidimensional Scaling



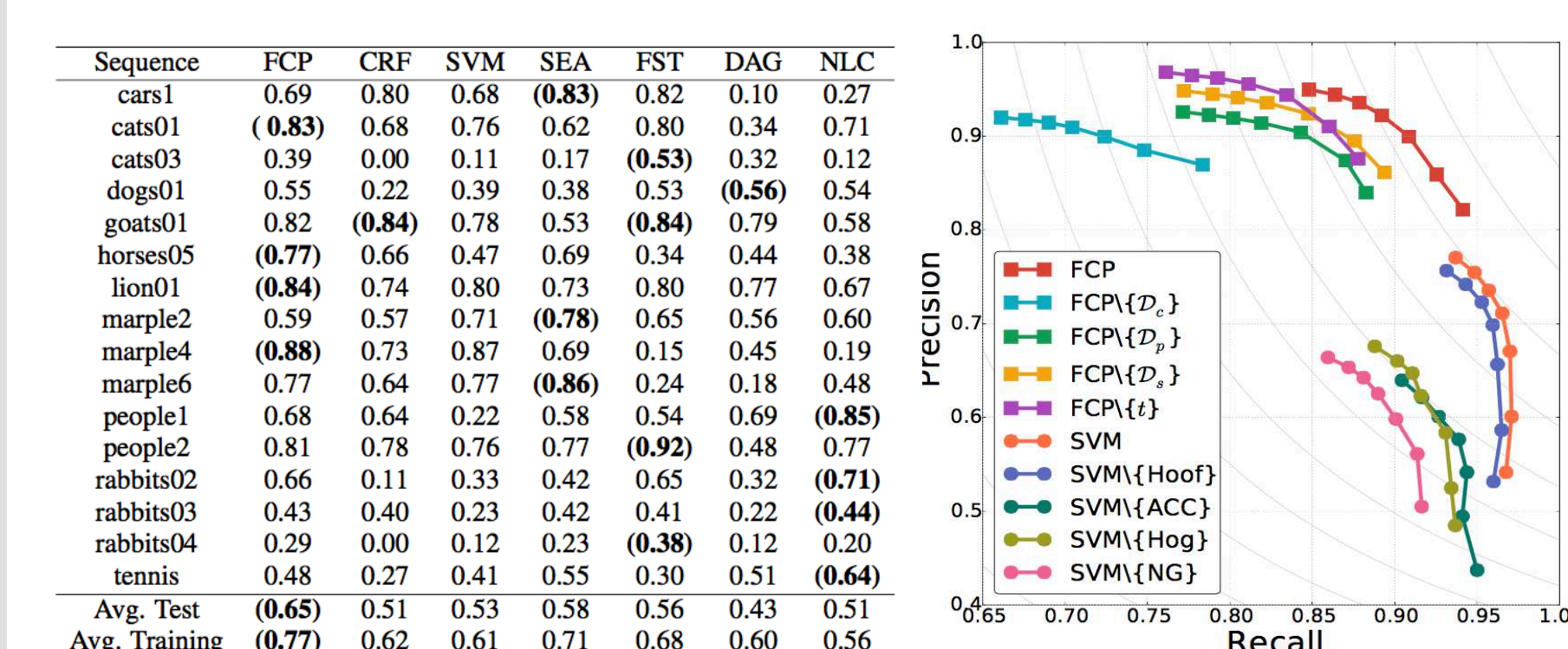
$$\mathcal{D}(\mathbf{f}_i, \mathbf{f}_j) \approx \|\hat{\mathbf{f}}_i - \hat{\mathbf{f}}_j\|_2$$

GROUPING INTO SEGMENTATION

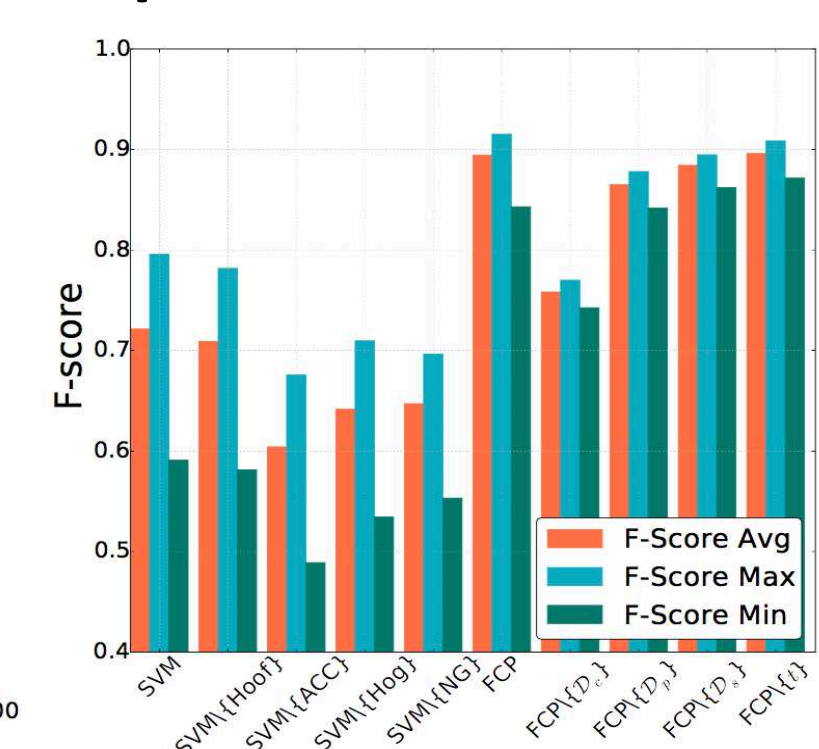


QUANTITATIVE EVALUATION

FBMS – Intersection-over-Union



Features Importance



RESULTS

