

CodeWarrior

Development Studio

for Microcontrollers V10.1



Quick Start





CodeWarrior Development Studio

for Microcontrollers V10.x Quick Start

SYSTEM REQUIREMENTS

Hardware Windows® OS: PC with 1 GHz Intel® Pentium®

compatible processor

Linux® OS: 1.8 GHz Intel Pentium class processor

(or better) 2GB of RAM CD-ROM drive

Depending on host-target connection: Parallel

Port, 9-pin Serial Port, or USB Port

Operating System Microsoft® Windows XP 32-bit and 64-bit

(Professional Edition),

Microsoft Windows Vista® 32-bit and 64-bit (Home Premium Edition and Business Edition), or Microsoft Windows 7 32-bit and 64-bit (Home Premium Edition and Professional Edition)

Red Hat Enterprise Edition 5.2

Disk Space 2 GB total

400MB on Windows system disk

This Quick Start explains how to install the CodeWarrior Development Studio for Microcontrollers V10.x software on Windows and Linux operating systems, and how to use the CodeWarrior IDE to create, build, and debug a project.

Section A: Installing CodeWarrior Software

NOTE This section describes how to download and install CodeWarrior for Microcontrollers V10.x from the Web or install it from the CD. The Web version has a time-bombed license.

NOTE Special Edition: The Special Edition license is automatically installed with your product and you do not need to register it. This license allows you to develop projects with unlimited assembly code, up to 32KB of C code for HC(S)08/RS08 derivatives, up to 64KB of C code for ColdFire V1 derivatives and up to 128 KB of C code for ColdFire V2-V4 derivatives.

NOTE Evaluation Edition: The Evaluation Edition license is automatically installed with your product and you do not need to register it. This license allows you to develop projects as Professional Edition within the 30-day evaluation period. After 30 days, the license works as Special Edition license (free permanent, but feature limited) which supports unlimited assembly code, up to 32KB of C code for HC(S)08/RS08 derivatives, up to 64KB of C code for ColdFire V1 derivatives and up to 128 KB of C code for ColdFire V2-V4 derivatives.

NOTE CodeWarrior Eclipse usage on a Microsoft® Windows Vista® or Microsoft Windows 7 system:

Administrator rights are required to install CodeWarrior software on Microsoft Windows Vista and Microsoft Windows 7 systems, since the installer copies files into the System and Program Files folders.

The default CodeWarrior installation folder is C:\Program Files\Freescale CodeWarrior\CW MCU v10.1. To protect against malware, Windows Vista and Windows 7 do not allow normal processes to change files in the Program Files folder; therefore, you must have administrator rights to install and run CodeWarrior software from this location. If you will be running CodeWarrior software with a non-administrative user account, then you need to install CodeWarrior software in another folder (e.g., C:\Freescale CodeWarrior\CW MCU v10.1).

Your project workspace needs to be setup in any folder that you can fully access.

1. Download CodeWarrior software from the Web

- a. Go to www.freescale.com/cwmcu10 the CodeWarrior for Microcontrollers v10.x Product Summary page appears.
- Click the **Downloads** tab the page displays separate downloads for the Windows and Linux operatings systems.
- Click **Download** next to the required Microcontrollers V10.x download. You will be directed to the Freescale log-in page if you are not logged in already.
- d. Enter your user name and password and click Log in.

NOTE If you are not a registered user, click **Register Now** and follow the on-screen instructions.

- e. A dialog box appears asking you to save the installer file. The extension of the installer file is .exe for Windows and .tar for Linux.
- f. Specify the location where you want to save the installer file.

2. Install CodeWarrior software downloaded from Web Windows OS

- a. When the download finishes on the Windows host computer, navigate to the CodeWarrior installer EXE file you have downloaded, double-click the EXE file — the install wizard appears.
- Follow the wizard instructions to install the CodeWarrior software.
 When software installation is finished, wizard displays the installation complete page.
- Check the Display Start Here page checkbox and click Finish to close the wizard.
- d. The start here page appears in your default browser. The page gives you information about the different documents, such as getting started, user guides, application notes, and cheat sheets available in the product.

NOTE CodeWarrior Eclipse usage on a Linux system:

The CodeWarrior installer must be run from a root account. CodeWarrior service packs are installed with the Eclipse Updater. The updater must also be run from a root account. To start the Eclipse Updater select 'Window > Install new software' in the menu.

Eclipse needs read/write access to the installation folder. Make

sure the eclipse installation folder has the appropriate permissions for all users.

Make sure your project workspace has read and write permissions.

If the CodeWarrior software does not restart automatically after a successful CodeWarrior update operation, run './cwide - clean' to launch the CodeWarrior software.

Linux OS

- a. When download finishes on the Linux host computer, navigate to the folder containing the CodeWarrior installer TAR file you have downloaded.
- b. Right-click the TAR file and select Extract Here. The system extracts the contents of the TAR file. A new folder appears next to the TAR file in the file browser window; usually, the new folder's name is disk1.
- c. Open a new terminal window the shell session starts.
- d. In the terminal window, log in as root or super user.
- e. Issue command: xhost +.
- Change working directory to the disk1 directory.
- g. Issue command: ./setuplinux the install wizard starts; the welcome page appears.
- Follow wizard instructions to install the CodeWarrior software.
- When software installation is finished, wizard displays the installation summary page.

NOTE Using P&E hardware via the USB port within the CodeWarrior software requires the Jungo USB drivers. During the Codewarrior software installation on a Linux operating system, it attempts to install the drivers automatically. However, if the driver installation fails and a warning message is displayed, then please refer to the Readme.pdf found within [CodewarriorInstallDir]\Drivers\pemicro to manually install the P&E drivers.

- i. Click Finish.
- 3. Install CodeWarrior Software from CD

 Insert CodeWarrior Development Studio CD into CD-ROM drive — CW Auto Install begins.

NOTE If Auto Install does not start, navigate to the CodeWarrior installer EXE file, double-click the EXE file — the install wizard appears.

- Follow the wizard instructions to install the CodeWarrior software.
- 4. Restart your computer operating system reboots which ensures that CodeWarrior IDE finds newly installed drivers.

Section B: Creating and Building a Project

NOTE Before starting the CodeWarrior IDE in Linux, make sure that LD_LIBRARY_PATH is set to empty.

Start CodeWarrior IDE

 For Windows, select Start > Programs > Freescale CodeWarrior > CW for MCU v10.1 > CodeWarrior — the Workspace Launcher dialog box appears.

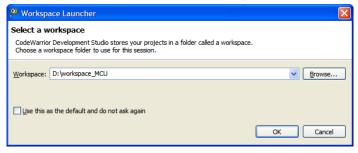
For Linux, open a new terminal window and change the working directory as shown below:

CWInstallDir/eclipse/

where, *CWInstallDir* is the directory in which you installed the CodeWarrior software.

Issue command: ./cwide — the Workspace Launcher dialog box appears.

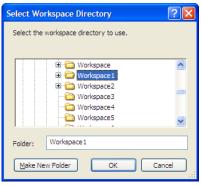
Workspace Launcher Dialog Box



NOTE If you want to store your projects in the default location, click OK and proceed to step 2, otherwise follow the steps given below.

b. Click **Browse** — the **Select Workspace Directory** dialog box appears.

Select Workspace Directory Dialog Box



- Select required folder or click Make New Folder to create a new folder for storing your projects.
- d. Click **OK** the **Select Workspace Directory** dialog box closes.

NOTE Check the Use this as the default and do not ask again checkbox in the Workspace Launcher dialog box to set the chosen path as the default location for storing all your projects.

 e. Click **OK** — the CodeWarrior IDE launches and the **Welcome** page appears.

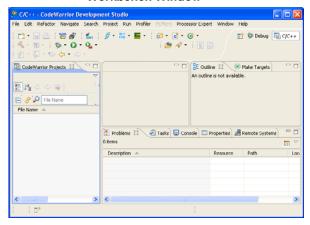
NOTE The Welcome page appears only if the CodeWarrior IDE or the selected Workspace is opened first time. Otherwise, the Workbench window appears. Switch directly to step 2a if the Workbench window appears.

Welcome Page



 In the Welcome Page, click Go to Workbench — the Workbench window appears.

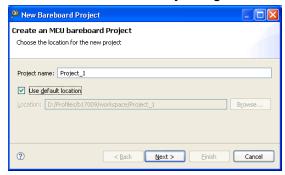
Workbench Window



2. Create new project

- a. From the IDE menu bar, select File > New > Bareboard Project the New Bareboard Project wizard starts; the Create an MCU bareboard Project page appears.
- b. Enter Project_1 in the New Project Name field.

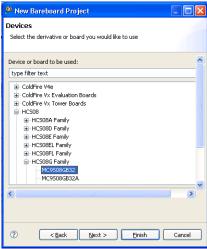
Create an MCU bareboard Project Page



NOTE The Location field shows the default project location. If you wish to change this location, clear the Use default location checkbox. Click Browse and use the subsequent dialog box to specify a new location. Click OK. The Create an MCU bareboard Project page now shows new location.

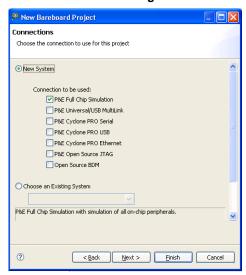
- c. Click Next the Devices page appears.
- Expand the tree control and select HCS08 > HCS08G Family > MC9S08GB32.

Devices Page



e. Clcik Next — the Connections page appears.

Connections Page



f. Select the desired connection.

NOTE In the **Connections** page, you can select multiple connections at once.

g. Click Next — the Add Files page appears.

Add Files Page

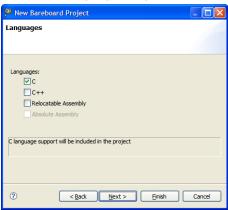


h. Click **Next** — the **Languages** page appears.

NOTE The page displayed may vary depending on the derivative or board selected. For example, if you select ColdFire V2 > MCF5221X > MCF52210 and click Next, the ColdFire Build Options page appears.

i. Select the C language.

Languages Page



Click **Next** — the **C/C++ Options** page appears.

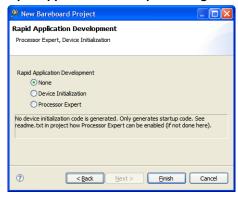
NOTE If you check only the Relocatable Assembly or Absolute Assembly checkbox and click Next, the Rapid Application Development page appears instead of the C/C++ Options page.

🔑 New Bareboard Project C/C++ Options Which level of startup code shall be used? Use "minimal startup code" for best code density. Minimal startup code ANSI startup code Which memory model shall be used? ○ Tiny Small Select the floating point format supported. Select "None" for best code density. None O Float is IEEE32, double is IEEE32 O Float is IEEE32, double is IEEE64 This will perform an ANSI compliant startup code: it initializes global variables/objects and calls the application main routine. By default all variables are outside the zero page (extended memory access). Variables in the zero page can be used with pragmas or the near keyword. Don't use floating point support. ? < Back Next > Einish Cancel

C/C++ Options Page

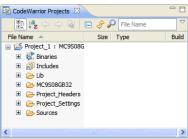
Click **Next** — the **Rapid Application Development** page appears.

Rapid Application Development Page



- Select None from the Rapid Application Development options.
- m. Click Finish the IDE creates the project.
- n. Select Project > Build Project from the IDE menu bar— the IDE builds the project. Expand the project directory in the CodeWarrior Projects view to view the list of files and folders in the project.

CodeWarrior Projects View



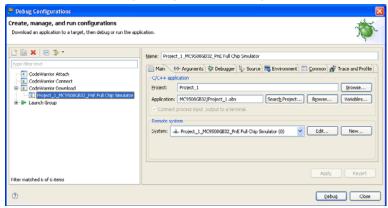
NOTE To set Linker, Complier, and Assembler options for a project, select the project in the CodeWarrior Projects view and select Project > Properties from the IDE menu bar. In the Properties dialog box that appears, select C/C++ Build > Settings. You can make the required settings in the Tool Settings tab page.

Section C: Debugging your Application

Debug program

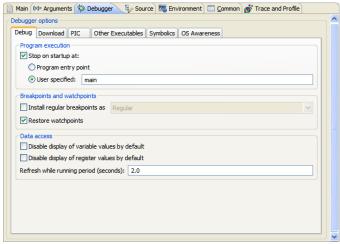
- a. From the IDE menu bar, select Run > Debug Configurations the Debug Configurations dialog box appears.
- Expand the CodeWarrior Download tree control in the left pane and select Project_1 - MC9S08GB32 - PnE Full Chip Simulator.

Debug Configurations Dialog Box



c. Click the **Debugger** tab — the **Debugger** page opens in the right pane.

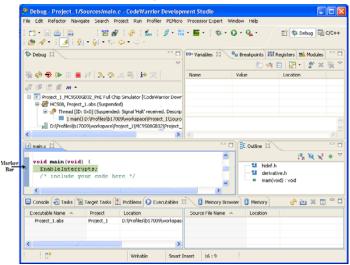
Debug Configurations Dialog Box — Debugger Page



d. Make the appropriate changes in the Debug tab.

- e. Click Apply to save the changes in the settings, if any.
- f. Click **Debug** the debugger downloads program to simulator and the **Debug Perspective** appears. The execution halts at the first statement of main() and program counter icon on the marker bar points to the next statement to be executed.

Debug Perspective



2. Set and run to breakpoint

- a. Double-click on the marker bar next to a statement the breakpoint indicator (blue dot) appears next to the statement.
- From the **Debug** view, click **Resume** — the debugger executes all statements up to but not including the breakpoint statement.

Control program

- a. From the **Debug** view, click **Step Over** the debugger executes breakpoint statement and halts at next statement.
- From the **Debug** view, click **Resume** the simulator resumes program execution.
- c. From the **Debug** view, click **Terminate** <a> — the debug session ends.
- 4. Select **File** > **Exit** from the IDE menu bar to exit the CodeWarrior IDE.

Congratulations!

You have created, built, and debugged an Microcontrollers project using CodeWarrior for Microcontrollers V10.x software!

Freescale, the Freescale logo, CodeWarrior and ColdFire are trademarks of Freescale Semiconductor, Inc., Reg. U.S. Pat. & Tm. Off. Flexis and Processor Expert are trademarks of Freescale Semiconductor, Inc. All other product or service names are the property of their respective owners.

© 2010-2011 Freescale Semiconductor, Inc. All rights reserved.

Information in this document is provided solely to enable system and software implementers to use Freescale Semiconductor products. There are no express or implied copyright licenses granted hereunder to design or fabricate any integrated circuits or integrated circuits based on the information in this document.

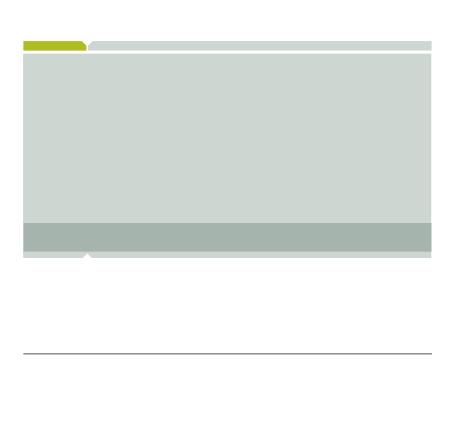
Freescale Semiconductor reserves the right to make changes without further notice to any products herein. Freescale Semiconductor makes no warranty, representation or quarantee regarding the suitability of its products for any particular purpose, nor does Freescale Semiconductor assume any liability arising out of the application or use of any product or circuit, and specifically disclaims any and all liability, including without limitation consequential or incidental damages. "Typical" parameters that may be provided in Freescale Semiconductor data sheets and/or specifications can and do vary in different applications and actual performance may vary over time. All operating parameters, including "Typicals", must be validated for each customer application by customer's technical experts. Freescale Semiconductor does not convey any license under its patent rights nor the rights of others. Freescale Semiconductor products are not designed, intended, or authorized for use as components in systems intended for surgical implant into the body, or other applications intended to support or sustain life, or for any other application in which the failure of the Freescale Semiconductor product could create a situation where personal injury or death may occur. Should Buyer purchase or use Freescale Semiconductor products for any such unintended or unauthorized application. Buver shall indemnify and hold Freescale Semiconductor and its officers, employees, subsidiaries, affiliates, and distributors harmless against all claims, costs, damages, and expenses, and reasonable attorney fees arising out of. directly or indirectly, any claim of personal injury or death associated with such unintended or unauthorized use, even if such claim alleges that Freescale Semiconductor was negligent regarding the design or manufacture of the part.

How to Contact Us

Corporate Headquarters	Freescale Semiconductor, Inc. 6501 William Cannon Drive West Austin, Texas 78735 U.S.A.
World Wide Web	http://www.freescale.com/codewarrior
Technical Support	http://www.freescale.com/support



Revised: 2 February 2011



Freescale, the Freescale logo and CodeWarrior are trademarks of Freescale Semiconductor, Inc., Reg. U.S. Pat. & Tm. Off. All other product or service names are the property of their respective owners.

© 2010, 2011 Freescale Semiconductor, Inc.

