## **BubbleML**

- Dataset
- ▶ Water boiling
  - Water is heated to 80 degrees or more
  - Visible water vapor
- Stationary water (pool) or water moving through a tube
- Dataset is generated using Flash-X simulator
- Dataset consists of velocity, bubbles, temperature, pressure
- Dataset was used e.g. to train optical flow models

## Computational Fluid Dynamics

- Allows for generation of dataset
- Bubble movement can be simulated
- Plethora of paid and free solutions
- Very difficult to set up

## Computational Fluid Dynamics

- ► Flash-X
- ▶ OpenFOAM
- ► Fluidsim
- ► CFD-Tool
- ► FluidX3D
- ► SPH-EXA
- Lethe

#### Flash-X

- Used to generate Bubble ML dataset
- Open source but requires registration via email to access
  - Handled very quickly on maintainer side
- Written in Fortran 90
- We had trouble building it

## **OpenFOAM**

- Open source
- ► Written in C++
- Naval Hydro Pack can simulate open seas
- Bubble rising simulation
- Widely used, often recommended
- Custom configuration language
- Output is text files, one per simulation frame
- Python wrapper to setup simulations (PyFoamSetup)
- Seems like the best option when it comes to CFD
- Very difficult to learn

### **CFDTool**

- ► Matlab toolbox
- Commercial project
- ► Can use multiple CFD solvers
- ► Includes OpenFOAM integration

# Bubble velocimetry using the conventional and CNN-based optical flow algorithms

- Claims there are no suitable datasets
- Images in this paper are generated
  - Bubbles move randomly
  - May not change shape
- CNNs used to detect bubbles
- Predicts bubble velocity
- CNN-based model (PWC-Net)
- Lucas-Kanade and Farnebäck methods

# Deep learning-based automated and universal bubble detection and mask extraction in complex two-phase flows.

- ► Referenced by the previous paper
- ▶ Promises to detect up to 95% of all bubbles
- Detection software is FOSS
- https://github.com/ywflow/BubMask

### **BubbleML**

- Model pretrained on flying chairs
- RAFT and GMFlow
- Suggest physics-informed models should be used
- Bubbles change shape and thus are difficult to track