

# Tutorial 8, Declarative Concurrency

## 1 Threads Are Lightweight

Try the following example:

```
fun {Fib N}
  case N
  of 0 then 0
  [] 1 then 1
  else
    thread {Fib N-1} end + thread {Fib N-2} end
  end
end
```

Use the Oz Panel to see how many threads are created. How many threads are simultaneously runnable?

Also translate the above function into kernel language!

## 2 Hamming Numbers

The Hamming problem (named after Richard Hamming) is to generate the first  $n$  integers of the form  $2^i \times 3^j \times 5^k$  for  $i, j, k \geq 0$  in *increasing order*.

We proceed as follows:

1. Develop a lazy function `{Times Xs N}` that multiplies the integer elements of stream `Xs` by the integer `N`.
2. Develop a lazy function `{Merge Xs Ys}` that merges the two ordered streams of integers `Xs` and `Ys`. Merging is as described in the eighth tutorial.
3. Bind the variable `Hs` to the stream of Hamming numbers. Use the following idea:
  - `Hs` starts with the element 1.
  - Other elements of `Hs` are obtained by merging streams containing elements of `Hs` multiplied with 2, 3, and 5.
4. In order to request element of the stream, develop a function `{Request Xs N}` that requests the first `N` elements of the stream `Xs`.

Why is it important to use lazy streams?

You might want to try to come up with a program computing the Hamming numbers without lazy streams. You will find that this is very challenging!

### **Solution.**

1. We express `Times` by using a lazy `Map`:

```
fun lazy {Map Xs F}
  case Xs
  of nil then nil
  [] X|Xr then {F X}|{Map Xr F}
  end
end
fun lazy {Times Xs N}
  {Map Xs fun {$ X} X*N end}
end
```

2. Merging is exactly as before, just add `lazy` after the `fun` keyword.

```
3.   Hs = 1|{Merge {Times Hs 2}
               {Merge {Times Hs 3} {Times Hs 5}}}
```

```
4.   proc {Request Xs N}
       if N>0 then {Request Xs.2 N-1} end
     end
```

5. Without lazy streams, the program would generate all Hamming-numbers eagerly and thus run out of memory rather soon.