ZeBu[®] Hybrid Emulation Application Note

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Preface

This chapter has the following sections:

- About This Book
- · Contents of This Book
- Related Documentation
- Typographical Conventions
- · Synopsys Statement on Inclusivity and Diversity

About This Book

The ZeBu® Hybrid Emulation Application Noteprovides a brief overview of the hybrid emulation solution and its components. It also lists the UTF commands required for hybrid emulation.

Contents of This Book

The ZeBu® Hybrid Emulation Application Notehas the following chapters:

| Chapter | Describes |
|----------------------------------|---|
| Introduction to Hybrid Emulation | Provides a brief overview to hybrid emulation. |
| Hybrid Platform Bring-Up | Describes components of a hybrid platform bring-up. |
| Hybrid Platform Runtime | Briefly describes hybrid platform at runtime. |

Related Documentation

| Document Name | Description | |
|------------------|--|--|
| ZeBu User Guide | Provides detailed information on using ZeBu. | |
| ZeBu Debug Guide | Provides information on tools you can use for debugging. | |

| Document Name | Description | |
|--|--|--|
| ZeBu Debug Methodology Guide | Provides debug methodologies that you can use for debugging. | |
| ZeBu Unified Command-Line User Guide | Provides the usage of Unified Command-Line Interface (UCLI) for debugging your design. | |
| ZeBu UTF Reference Guide | Describes Unified Tcl Format (UTF) commands used with ZeBu. | |
| ZeBu Power Aware Verification User Guide | Describes how to use Power Aware verification in ZeBu environment, from the source files to runtime. | |
| ZeBu Functional Coverage User Guide | Describes collecting functional coverage in emulation. | |
| Simulation Acceleration User Guide | Provides information on how to use Simulation Acceleration to enable cosimulating SystemVerilog testbenches with the DUT | |
| ZeBu Verdi Integration Guide | Provides Verdi features that you can use with ZeBu. This document is available in the Verdi documentation set. | |
| ZeBu Runtime Performance Analysis With zTune User Guide | Provides information about runtime emulation performance analysis with zTune. | |
| ZeBu Custom DPI Based Transactors User Guide | Describes ZEMI-3 that enables writing transactors for functional testing of a design. | |
| ZeBu LCA Features Guide | Provides a list of Limited Customer Availability (LCA) features available with ZeBu. | |
| ZeBu Synthesis Verification User Guide | Provides a description of zFmCheck. | |
| ZeBu Transactors Compilation Application Note | Provides detailed steps to instantiate and compile a ZeBu transactor. | |
| ZeBu zManualPartitioner Application Note | Describes the zManualPartitioner feature for ZeBu. It is a graphical interface to manually partition a design. | |
| ZeBu Hybrid Emulation Application Note | Provides an overview of the hybrid emulation solution and its components. | |

Typographical Conventions

This document uses the following typographical conventions:

| To indicate | Convention Used |
|--------------|-----------------|
| Program code | OUT <= IN; |

| To indicate | Convention Used |
|---------------------------------------|---|
| Object names | OUT |
| Variables representing objects names | <sig-name></sig-name> |
| Message | Active low signal name ' <sig-name>' must end with _X.</sig-name> |
| Message location | OUT <= IN; |
| Reworked example with message removed | OUT_X <= IN; |
| Important Information | NOTE: This rule |

The following table describes the syntax used in this document:

| Syntax | Description |
|-----------------------|---|
| [] (Square brackets) | An optional entry |
| { } (Curly braces) | An entry that can be specified once or multiple times |
| (Vertical bar) | A list of choices out of which you can choose one |
| (Horizontal ellipsis) | Other options that you can specify |

Synopsys Statement on Inclusivity and Diversity

Synopsys is committed to creating an inclusive environment where every employee, customer, and partner feels welcomed. We are reviewing and removing exclusionary language from our products and supporting customer-facing collateral. Our effort also includes internal initiatives to remove biased language from our engineering and working environment, including terms that are embedded in our software and IPs. At the same time, we are working to ensure that our web content and software applications are usable to people of varying abilities. You may still find examples of non-inclusive language in our software or documentation as our IPs implement industry-standard specifications that are currently under review to remove exclusionary language.

1

Introduction to Hybrid Emulation

Hybrid emulation entails running part of a design on a software simulator using Transaction-Level Models (TLM) and another part of the design on a hardware emulator. The ZeBu hybrid emulation solution consists of the following three components:

- A virtual platform that hosts fast models and runs in Virtualizer.
- The ZeBu Hybrid Adapter Library (ZHAL) that acts as a bridge between the virtual platform and a ZeBu transactor (typically AMBA).
- The Design Under Test (DUT) platform mapped onto ZeBu.

The following figure displays the components of the hybrid emulation platform with ZeBu.

System C

C++

RTL

Target Adapter

API Master Transactor protocol

TLM models

Initiator Adapter

API Slave Transactor protocol

Master

Port

HWTOP (ZeBu)

Figure 1 ZeBu Hybrid Emulation Platform

The subsequent chapters describe only the mapping of the DUT platform on ZeBu.

For information about the virtual platform, refer to the *Virtualizer Documentation*.

For information about the TLM2 adapter, refer to the *ZeBu Hybrid Adaptor Library User Manual*.

Both these documents are available on SolvNetPlus.

2

Hybrid Platform Bring-Up

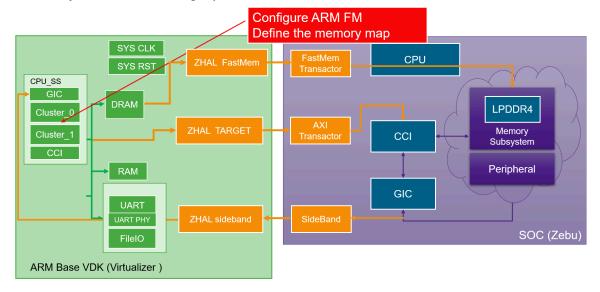
Hybrid platform bring-up consists of the following:

- 1. Using the ARM Base Virtualizer Development Kit (VDK) in Virtualizer to leverage the features of the ARM Fast Model ecosystem in just two steps.
- 2. Establishing connections between Virtualizer and ZeBu by:
 - Connecting an AMBA Transactors via the ARM Fast Model with the DUT/ interconnect
 - Connecting a ZHAL SideBand Transactors with:
 - Reset from Virtualizer to the DUT
 - Interrupts from the DUT to the GIC fast model
 - Connecting a shared memory, called FastMem Transactors, between the VDK and ZeBu
- 3. Setting up the ARM Base VDK in Virtualizer. This involves:
 - Configuring the ARM Fast Model
 - Setting up the memory map

For each transactor instantiated in the HWTOR, there is a counterpart ZeBu Hybrid Adaptor Library (ZHAL) adaptor in the VDK aimed to bridge the transactor API and the TLM2. ZHAL offers the ZHAL CBB where CBB stands for Configurable Building Block.

The hybrid platform bring-up architecture is shown in the figure below.

Figure 2 Hybrid Platform Bring-Up



In addition, this chapter consists of the following sections:

- AMBA Transactors
- SideBand Transactors
- FastMem Transactors

AMBA Transactors

ZHAL supports the APB, AHB, AXI3/4, ACElite, ACE and CHI ARM Advanced Microcontroller Bus Architecture (AMBA) ZeBu transactors.

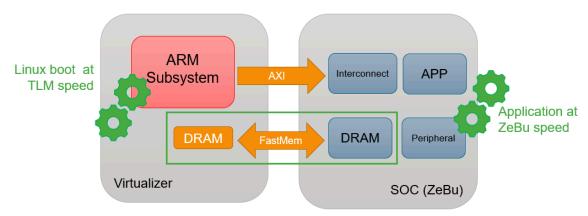
SideBand Transactors

ZHAL offers SidebandIn and SidebandOut pin-level transactors aimed to wire signals between Virtualizer and ZeBu.

FastMem Transactors

ZHAL FastMem is a key memory sharing technology between ZeBu and VIrtualizer that helps achieve high performance for hybrid prototypes.

Figure 3 FastMem Architecture



3

Hybrid Platform Runtime

Virtualizer is a fully integrated GUI able to create the TLM/systemC platform and then a hybrid platform. It is also in charge of running the hybrid emulation.

It offers comprehensive debugging features that includes:

- Trace capability on TLM2 transactions and sockets
- Capability to attach a software debugger such as T32 for software development

ZHAL brings a ZeBu plugin to Virtualizer that enables:

- Full logging of the transactors and adaptors
- · ZeBu waveform formats
- A RTL browser

ZHAL also supports a zRci testbench and handles most of the UCLI commands.