



Vitis with 100 Gbps TCP/IP Network Stack Performance Benchmark

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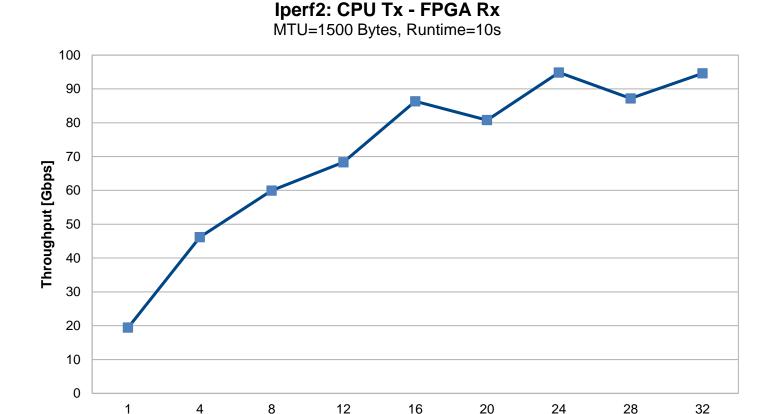
Experiment Setup 1

- Single Client Machine Single Server Machine
 - CPU: Intel Xeon Gold 6234 with 376GB RAM and Mellanox MT27800 Connect-X 5 NIC (100 Gbps)
 - FPGA: Alveo u280
 - Network switch: Cisco Nexus 9336C-FX2 (100 Gbps connections)
- Experiment are run three times and the average is reported



Performance: CPU Tx - FPGA Rx

- Iperf2 test: one CPU as client, one FPGA as server
- CPU single connection Tx rate is limited
- 32 concurrent connections to saturate network bandwidth



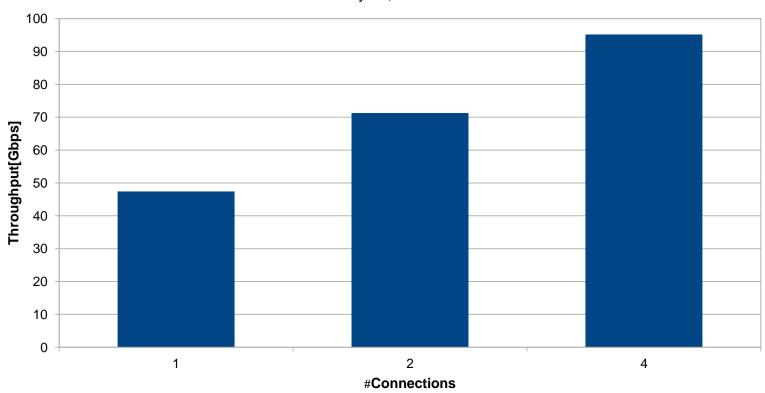
Connections



Performance: FPGA Tx – CPU Rx

- Iperf2 test: one FPGA as client, one CPU as server
- Large MTU to reduce packet parsing overhead
- 4 concurrent connections to saturate network bandwidth

Iperf2: FPGA Tx - CPU Rx MTU=4096 Bytes, Runtime = 10s

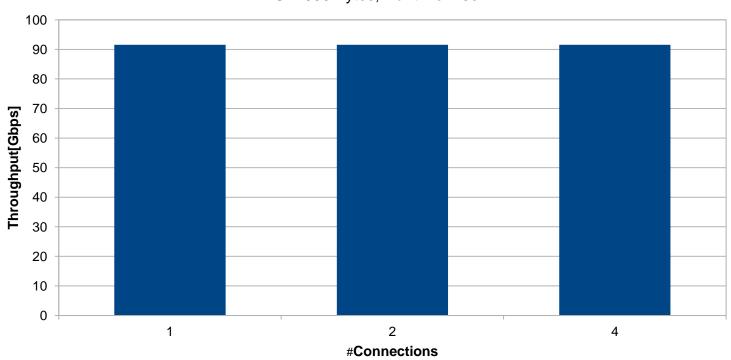




Performance: FPGA Tx – FPGA Rx

- Iperf2 test: one FPGA as client, another FPGA as server
- Saturate network bandwidth with single connection

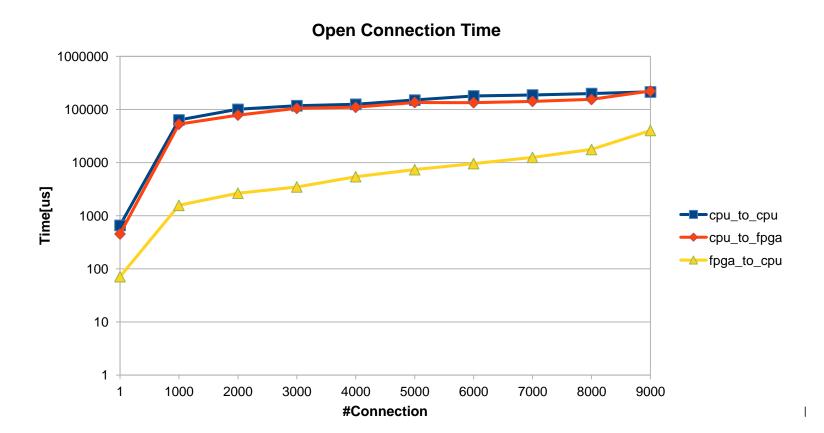
Iperf2: FPGA Tx - FPGA Rx MTU=4096 Bytes, Runtime = 3s





Performance: Open Connection Time

- Open connection time under three configurations:
 - One CPU client to one CPU server.
 - One CPU client to one FPGA server
 - One FPGA client to one CPU server.
- CPU client application and CPU server application are optimized with multi-threading
- FPGA is 1-2 orders of magnitude faster than CPU to open thousands of connections





Experiment Setup 2

- Single Client Machine Multiple Server Machine
 - Client:
 - CPU: Intel Xeon Gold 6234 with 376GB RAM and Mellanox MT27800 Connect-X 5 NIC
 - FPGA: Alveo u280
 - Servers:
 - 10 CPUs: Intel Xeon E5-2620 with an Intel 82599ES 10-Gb SFI/SFP+ network controller
 - Network switch: Cisco Nexus 5596UP switch (10 Gbps connections)
- Experiment are run three times and the average is reported



Performance: Open Connection Time

- Open connection time under two configurations:
 - One CPU client to ten CPU servers
 - One FPGA client to ten CPU servers
- Total connections are distributed equally to each server
- FPGA client is 2 orders of magnitude faster than CPU client to open thousands of connections

