

# COMPUTATIONAL MATHEMATICS

Based on Antonio Frangioni's and Federico Poloni's lectures

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# Contents

1	18tl	n of October 2018 - F. Poloni	<b>2</b>
	1.1	Least squares problem	2
		1.1.1 Method of normal equations	3
	1.2	QR factorization	3

## 1 18th of October 2018 - F. Poloni

## 1.1 Least squares problem

$$f(x+h) = (x+h)^{T} A^{T} A(x+h) - 2b^{T} A(x+h) + b^{T} b$$

$$= \mathbf{x}^{T} \mathbf{A}^{T} \mathbf{A} \mathbf{x} + x^{T} A^{T} A h + \mathbf{h}^{T} \mathbf{A}^{T} \mathbf{A} \mathbf{x} + \mathbf{h}^{T} \mathbf{A}^{T} \mathbf{A} \mathbf{h} - 2b^{T} \mathbf{A} \mathbf{x} - 2b^{T} A h + b^{T} \mathbf{b}$$

$$= \mathbf{f}(\mathbf{x}) + (x^{T} A^{T} A h - 2b^{T} A h) + \mathbf{o}(\|\mathbf{h}\|)$$

$$= f(x) + (\mathbf{A}^{T} \mathbf{A} \mathbf{x} - 2\mathbf{A}^{T} \mathbf{b})^{T} \mathbf{h} + o(\|h\|)$$
(1)

So, 
$$\nabla \mathbf{f}(\mathbf{x}) = \mathbf{A}^{T} \mathbf{A} \mathbf{x} - 2 \mathbf{A}^{T} \mathbf{b}$$

We would like to know when the gradient is 0.

$$\nabla f(x) \stackrel{?}{=} 0 \Leftrightarrow A^T A x = A^T b$$

Since  $A^T A$  is a **square** matrix and also **non singular** (which means invertible) we may find x by solving a linear system  $x = (A^T A)^{-1} (A^T b)$  via:

- Gaussian elimination;
- LU factorization;
- QR factorization;
- Cholesky factorization (specialyzed method for positive definite matrices) Idea:  $A^TA$  can be written as  $A^TA = A^TR$ , where R is a square, upper triangular matrix.

Why do we need factorization method? Let's compute complexty:

- $A^TA \rightarrow 2mn^2$ , where m > n;
- $\bullet A^Tb \rightarrow 2mn;$

- Solving  $A^TAx = A^Tb$  with gaussian elimination has a computational complexity of  $\frac{2}{2}n^3$ ;
- Cholexky factorization  $A^T A = R^T R$  which has a cost of  $\frac{1}{3}n^3$

#### 1.1.1 Method of normal equations

This method solves least squares problem and takes his name from the fact that "normal" means orthogonal.

The key idea is using symmetry to skip half of the entries of  $A^TA$ 

If Ax = b can't be solved, since A is tall and thin, we can multiply on both sides for  $A^T$  and try again, since the matrix is square now.

The residual Ax - b is orthogonal to any vector  $v \in span(A) : (Av)^T (Ax - b)$ (b) = 0

Why?  $v^T(A^TAx - A^Tb) = 0$ 



Geometric idea to be taken from F. Poloni's recordings.

It's possible to find a close formula for solving this problem:  $\min ||Ax - b||$ is given by  $x = (A^T A)^{-1} A^T b$ 

# Definition 1.1 (Moore-Penrose pseudoinverse)

Let A be a matrix in  $\mathcal{M}(n, m, \mathbb{R})$ , the Moore-Penrose pseudoinverse of A with full column rank is  $A^{\dagger} := (A^T A)^{-1} A^T$ 

So we can write  $x = A^{\dagger}b$  for the solution of a LS problem.

missing

In particular, the solution of  $\|\min Ax - (b_1)\|...$  **Obs:**  $AA^{\dagger} = A(A^TA)^{-1}A^T = AA^{-1}A^{T-1}A^T = I_{n \times m}$ , but this doesn't hold for  $A^{\dagger}A = (A^TA)^{-1}(A^TA)$ , which is not the identity matrix.

#### 1.2QR factorization

### Theorem 1.1

 $\forall A \in \mathcal{M}(m, m, \mathbb{R}), \ \exists Q \in \mathcal{O}(m, m\mathbb{R}) \ (space \ of \ orthogonal \ matrices \ of \ size$ 

 $m \times m$ ),  $\exists R \in \mathcal{M}(m, m, \mathbb{R})$  upper triangular such that A = QR QR factorization isn't as powerful as SVD factorization. Why are we interested in studying factorizations?

- They reveal properties: singularity, rank, ...;
- They may be an intermediate step in algorithms.

**Example 1.1.** We would like to solve Ax = b, with  $A \in \mathcal{M}(m, m, \mathbb{R})$  we may:

- 1. first compute the QR factorization (A=QR) and then obtain  $x=A^{-1}b=R^{-1}Q^{-1}b$
- 2. compute then  $c = Q^T b$
- 3. and then  $x = R^{-1}c$

What's the computational cost?

- 1.  $QR \rightarrow O(m^3)$
- 2. compute  $c \to O(m^2)$
- 3. compute  $x \to O(m^2)$

Let's analyze the case in which A is a vector. Given  $x \in \mathbb{R}^m$ , we want to

find an orthogonal matrix Q such that Qx has the form  $\begin{pmatrix} s \\ 0 \\ \cdot \\ \cdot \\ \cdot \\ 0 \end{pmatrix} = se_1$ , where

$$s = \pm ||x||.$$

We denote  $e_i$  the i-th column of the identity matrix.

# Definition 1.2 (Housholder reflector)

Let U be a vector in  $\mathbb{R}^m$ . An **Householder reflector** is a matrix H such that  $H = I - \frac{2}{U^T U} \cdot UU^T$ .

We can observe that  $U^TU$  is a scalar.

Since  $U^TU=\|U\|^2$ , another way of seeing H may be  $H=I-\frac{2}{\|U\|^2}UU^T=I-2vv^T$ , where  $v=\frac{1}{\|U\|}U$ 

### Lemma 1.2

Matrices of this form are orthogonal.

Proof.

$$HH^{T} = \left(I - \frac{2}{\|U\|^{2}} \cdot UU^{T}\right) \cdot \left(I - \frac{2}{\|U\|^{2}} \cdot UU^{T}\right)$$

$$= I \cdot I - \frac{2}{\|U\|^{2}} \cdot UU^{T}I - I \cdot \frac{2}{\|U\|^{2}} \cdot UU^{T} + \frac{2}{\|U\|^{2}} \cdot UU^{T} \cdot \frac{2}{\|U\|^{2}} \cdot UU^{T}$$

$$= I - \frac{2}{\|U\|^{2}} \cdot UU^{T} - \frac{2}{\|U\|^{2}} \cdot UU^{T} + \frac{4}{\|U\|^{4}} \cdot UU^{T}UU^{T}$$

$$= I - \frac{4}{\|U\|^{2}} UU^{T} + \frac{4}{\|U\|^{4}} U\|U\|^{2}U^{T}$$

$$= I$$

$$(2)$$

**Example 1.2.**  $hx = (I \frac{2}{\|U\|^2} UU^T)x = x - \frac{2}{\|U\|^2} U(U^T U)$ 

 $y = compute\_product(\ddot{U}, x)$ 

a = U' \* x

b=U'\*U

$$y = x \frac{2*a}{b} \times U$$

All these operations are linear operations, so the complexity is O(m), cheaper than generic matrix-vector product  $(O(m^2))$ .

Can we find a matrix H in this family that maps x to y (equivalently Hx = y)? The answer is given by the following lemma

## Lemma 1.3

 $\forall x, y \ s.t \ ||x|| = ||y|| \exists H \ s.t. \ Hx = y.$ 

We may choose u =

missing

Geometric idea:



Geometric idea to be taken from F. Poloni's recordings.

What happens if 
$$y = \begin{pmatrix} ||x|| \\ 0 \\ \vdots \\ 0 \end{pmatrix}$$
?

 $y = H^T x$ , actually  $H^T = U^{-1} = U$  Let's map x to y:

$$U = x - y = \begin{pmatrix} x_1 \\ x_2 \\ \cdot \\ \cdot \\ \cdot \\ x_n \end{pmatrix} - \begin{pmatrix} s \\ 0 \\ \cdot \\ \cdot \\ \cdot \\ 0 \end{pmatrix} = \begin{pmatrix} x_1 - s \\ x_2 \\ \cdot \\ \cdot \\ \cdot \\ x_n \end{pmatrix}$$

where s = ||x||

## Matlab syntax for functions

function[v,s] = householder\_vector(x), where v and s are the returned values and x is the argument.