

Francisco J. Pinzón L.

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Personal Information

Date of Birth: April 27, 1990

Place of Birth: Bogotá, Colombia

Citizenship: Colombian

Sex: Male

Education Background

Universidad de los Andes - Bogotá, Colombia

Systems and Computer Engineering

- Already finished all academic requirements, graduation candidate for the second semester of 2012.
- GPA: 3.6

Liceo de Cervantes Norte - Bogotá, Colombia

High-School:

- Graduated in 2006.

Experience

Auxo S.A.S - Bogotá, Colombia

CTO. July 2014 - Present

- Development group focused on hybrid mobile and web standard based applications.

Vlipco S.A.S - Bogotá, Colombia

Co-founder and CTO. December 2011 - July 2014.

- Startup focused on providing technology infrastructure services to leverage small companies and allow new (at least in Colombia) business models. Ranging from online debit payment and automatised outsourced delivery to SMS notifications and accounting systems.

The Blank Factory S.A.S - Bogotá, Colombia

Co-founder, Product Designer, Seller and pretty much anything else when needed. August 2011-present.

- Product Design Startup focused on the production of sustainable (environmentally and humanly) objects for the creative industry.

Institut Image - École Nationale Supérieure d'Arts et Métiers - Chalon sur Saône, France

Research assistant: February 2011- August 2011

- Undergraduate thesis: 3D Annotations in immersive environments.

Imagine - IMAGINE Research Group in computer graphics, Uniandes - Bogotá, Colombia

Research assistant: January 2010-December 2010

- Tridimensional reconstruction of cultural heritage from photographs. In association with ICANH (Colombian Institute of Anthropology and history).

Universidad de los Andes - Bogotá, Colombia

Teacher's assistant: Since January 2009–December 2010

- In the following courses: Art History, Introduction to Systems and Computer Engineering, Bioethics.

Ingenian Software - Bogotá, Colombia

Developer and product Graphic Designer: December 2005–December 2008

- Web design and development, mobile applications development.

Areas of Interest

Applied maths, formal methods, computational neuroscience, information visualisation, user-machine Interaction and pretty much everything else that involves organised thinking and building stuff.

Languages

Spanish:

- Native language.

English:

- Fluently spoken. Advanced academic reading/writing skills.
- IELTS' Overall Band Score: 7.5.

French:

- Medium speaking/reading/writing skills..

Achievements and Activities

- ~~Interactivos? 2012-Dublin: Hack the City. Selected project: Topology of the Dublin transportation fluxes. July 2012. Dublin, Ireland. Couldn't assist due to visa issues.~~
- Interactivos? 2010 BH: High-End Low-Tech, participant. December 2010. Belo Horizonte, Brazil. Marginalia Lab. Project concept, machine design and leading artist.
- Computer Systems' Engineering Student's Committee. 2010-2. Universidad de los Andes. Co-founder and board member.
- How to think like a computer Scientist using Python: An open unofficial summer course. 2009. Free Software Student Club, Universidad de los Andes. Teacher.
- Free software student club. 2009. Universidad de los Andes. Founder and president.
- Expoandes prize for freshmen engineering students. 2007-1. Universidad de los Andes. Team leader.