



- **While** ()
  - $a_i = x_i - c_i$
  - $d_i = d_{i+1} + a_i^2 |b_i^*|$
  - **If**  $d_i < bound_i$ 
    - $--i$
    - **If**  $i < 0$ :
      - *Evaluate*
      - *Backtrack*
    - Compute  $c_i = \sum_{j=i+1}^n x_j u_{i,j}$
    - $x_i = round(c_i)$
  - **Else**
    - *Backtrack*
- *Backtrack*
  - $++i$
  - If  $i==n$ : exit
  - Go to next-furthest  $x_i$  from  $c_i$

CPUs cache branch  
statistics per branch  
instruction

50/50 global averaged

0/100

- **Enumrec< i > ()**
  - $a_i = x_i - c_i$
  - $d_i = d_{i+1} + a_i^2 |b_i^*|$
  - **If**  $d_i > bound_i$ 
    - **Return**
  - **If**  $i == 0$ 
    - *Evaluate*
    - **Return**
  - **If**  $d_i < |b_i^*|$ 
    - *Evaluate subsol*
  - Compute  $c_{i-i} = \sum_{j=i}^n x_j u_{i,j}$
  - $x_{i-i} = round(c_{i-i})$
  - **while (true)**
    - *Enumrec< i-1 >()*
    - Go to next-furthest  $x_i$  from  $c_i$
    - $a_i = x_i - c_i$
    - $d_i = d_{i+1} + a_i^2 |b_i^*|$
    - **If**  $d_i > bound_i$ 
      - **Return**
    - Update  $c_{i-1}$  with  $x_i$
    - $x_{i-i} = round(c_{i-i})$

CPUs cache branch statistics per branch instruction

2 Level-based jumps

compile-time decided

Compile-time activate features

- Subsols
- Dual enum

99/1 only pay for basis improvement

Compile-time indices

Non-loop update  $c_{i-1}$

## External Enumeration function API

```
typedef uint64_t(exenum_fc_enumerate)(int dim, enumf maxdist,
                                         std::function<extenum_cb_set_config> cbfunc,
                                         std::function<extenum_cb_process_sol> cbsol,
                                         std::function<extenum_cb_process_subsol> cbssubsol,
                                         bool dual /*=false*/, bool findsubsols /*=false*/
                                         );
// return 0 for failed/not-supported or #nodes>0
void set_external_enumerator(std::function<exenum_fc_enumerate> extenum = nullptr);
```

### ExternalEnumeration provided callback functions for external enumeration functions:

```
typedef void(exenum_cb_set_config)(enumf *mu, size_t mudim, bool mutranspose, enumf *rdiag,
                                    enumf *pruning);

typedef enumf(exenum_cb_process_sol)(enumf dist, enumf *sol);

typedef void(exenum_cb_process_subsol)(enumf dist, enumf *subsol, int offset);
```