## LEGENDS

## **EEPROM**

| 7    | Step | Trig | Beat | Bar  |
|------|------|------|------|------|
| Step | 1    | 1    | 1/4  | 1/16 |
| Trig | 1    | 1    | 1/4  | 1/16 |
| Beat | 4    | 4    | 1    | 1/4  |
| Bar  | 16   | 16   | 4    | 1    |

| BASE            |    |         | Bytes |  |
|-----------------|----|---------|-------|--|
| Note            |    |         | 1     | One MIDI note pitch (0-255)                  |
| Chord           | 4  | notes   | 4     | Notes allowed in a single chord              |
| Total           | 4  | chords  | 16    | Total number of chords allowed               |
|                 |    |         |       |  |
| CHORDS          |    |         |       |  |
| Bits reserved   | 6  | bits    |       | Per coord selection (ex: for transpose,)     |
| Chord selection |    |         | 1     | Bytes needed to select a single chord        |
| Granularity     | 4  | per bar |       | Number of chord selections per bar           |
| Max Length      | 8  | bars    | 32    | Max number of bars (before it loops)         |
|                 |    |         |       |  |
| NOTES           |    |         |       |  |
| Bits reserved   | 4  | bits    |       | Per notes selection (ex: for velocity,)      |
| Notes selection |    |         | 1     | Bytes needed to select notes (within chord)  |
| Granularity     | 16 | per bar |       | Number of note selections per bar            |
| Max Length      | 2  | bars    | 32    | Max number of bars (before it loops)         |
| Trigs on        |    |         | 32    | Vector of trigs (notes on)                   |
| Trigs off       |    |         | 32    | Vector of trigs (notes off)                  |
|                 |    |         |       |  |
| GENERAL         |    |         |       |  |
| Margin          | 64 | bytes   | 64    | Some buffer for additional config data       |
| Nb channels     | 2  |         |       | Number of MIDI channels to control           |
|                 |    |         |       |  |
| TOTAL           |    |         | 336   | Total bytes needed to hold the state         |
| (leftover)      |    |         | 688   | What is left out of 1024 bytes (for storage) |
| (lejtover)      |    |         | 000   | what is left out of 1024 bytes (for storage) |