

## 5 (Ex 11.179)

复现 Ex 11.178 的全部图像，并说明为什么一阶精度的向后Euler格式相比二阶精度的梯形法存在优势。

```
1 import matplotlib.pyplot as plt
2 import numpy as np
3 import math
4 from math import pi
```

Backward Euler method类的实现。

```
1 class Backward_Euler:
2     def f(self, u, t):
3         return self.lmd*(u-cos(t))-sin(t)
4     def exact(self, t):
5         return np.exp(self.lmd*t)*(self.u0-1)+np.cos(t)
6     def step(self, u, t):
7         t1 = t + self.k
8         return (u - self.k*(self.lmd * np.cos(t1) + np.sin(t1))) / (1 -
self.k*self.lmd)
9     def Solve(self, lmd, T, k, u0):
10        self.lmd = lmd
11        self.T = T
12        self.k = k
13        self.N = int(T/k+0.001)
14        self.u0 = u0
15        self.u = [u0]
16        err = 0.0
17        for i in range(self.N):
18            self.u.append(self.step(self.u[i], i*self.k))
19            err = max(err, np.abs(self.u[i+1] - self.exact((i+1)*self.k)))
20        print("k = {:g}, u0 = {:g}, err = {:e}".format(k, u0, err))
21    def plot(self):
22        t = np.linspace(0, self.T, self.N+1)
23        ans = [self.exact(x) for x in t]
24        plt.plot(t, self.u)
25        plt.plot(t, ans)
```

计算无穷范数下的误差并作图。误差很小，且在图像上完全没有体现。

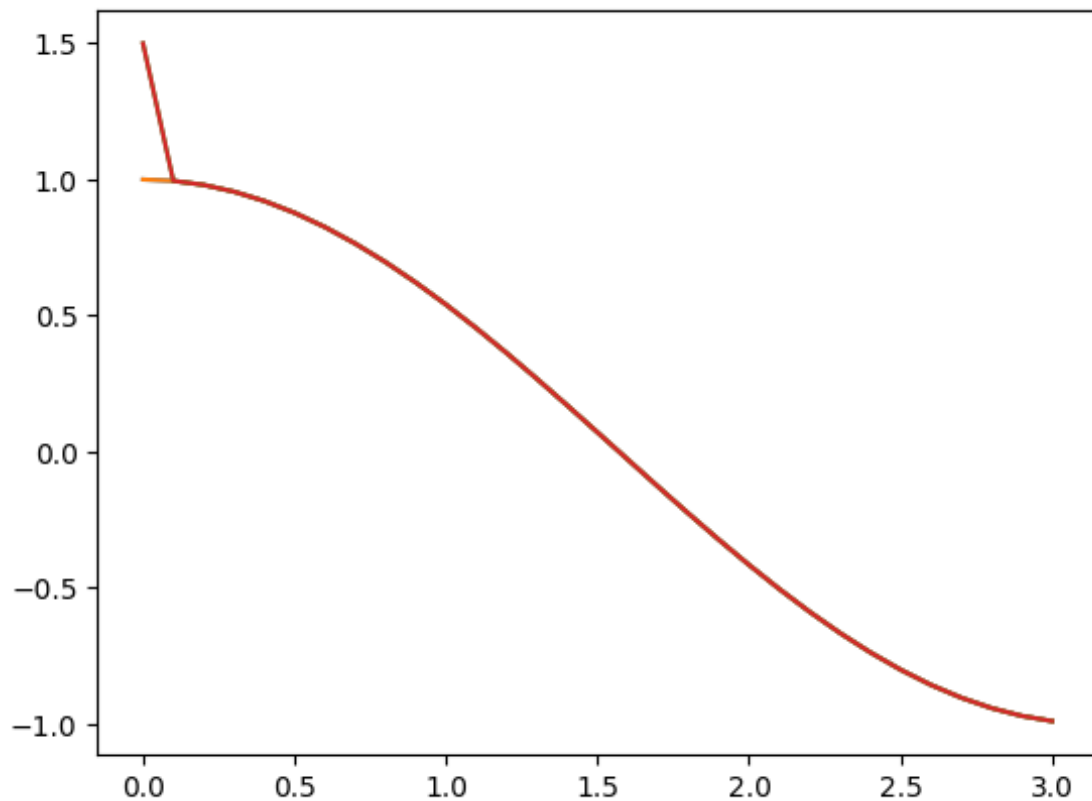
这说明，对于这个问题，Backward\_Euler 是稳定的。

```
1 IVPSolver = Backward_Euler()
2 IVPSolver.Solve(-1e6, 3, 0.2, 1)
3 IVPSolver.Solve(-1e6, 3, 0.1, 1)
4 IVPSolver.plot()
5 IVPSolver.Solve(-1e6, 3, 0.05, 1)
6 IVPSolver.Solve(-1e6, 3, 0.2, 1.5)
7 IVPSolver.Solve(-1e6, 3, 0.1, 1.5)
8 IVPSolver.plot()
9 IVPSolver.Solve(-1e6, 3, 0.05, 1.5)
```

```

1 k = 0.2, u0 = 1, err = 9.900173e-08
2 k = 0.1, u0 = 1, err = 4.987457e-08
3 k = 0.05, u0 = 1, err = 2.498388e-08
4 k = 0.2, u0 = 1.5, err = 2.400986e-06
5 k = 0.1, u0 = 1.5, err = 4.950075e-06
6 k = 0.05, u0 = 1.5, err = 9.974816e-06

```



trapezoidal method类的实现。

```

1 class trapezoidal:
2     def f(self, u, t):
3         return self.lmd*(u-np.cos(t))-np.sin(t)
4     def exact(self, t):
5         return np.exp(self.lmd*t)*(self.u0-1)+np.cos(t)
6     def step(self, u, t):
7         t1 = t + self.k
8         return (u + self.k/2 * (self.f(u, t) - self.lmd * np.cos(t1))) / (1
- self.k*self.lmd / 2)
9     def Solve(self, lmd, T, k, u0):
10        self.lmd = lmd
11        self.T = T
12        self.k = k
13        self.N = int(T/k+0.001)
14        self.u0 = u0
15        self.u = [u0]
16        err = 0.0
17        for i in range(self.N):
18            self.u.append(self.step(self.u[i], i*self.k))

```

```

19         err = max(err, np.abs(self.u[i+1] - self.exact((i+1)*self.k)))
20         print("k = {:g}, u0 = {:g}, err = {:e}".format(k, u0, err))
21     def plot(self):
22         t = np.linspace(0, self.T, self.N+1)
23         ans = [self.exact(x) for x in t]
24         plt.plot(t, self.u)
25         plt.plot(t, ans)
26         plt.show()

```

计算无穷范数下的误差并作图。当  $\eta = 1$ ，近似解误差很小，和真实解几乎相等；但当  $\eta = 1.5$  时，近似解在真实解的曲线周围反复震荡，但不收敛。

```

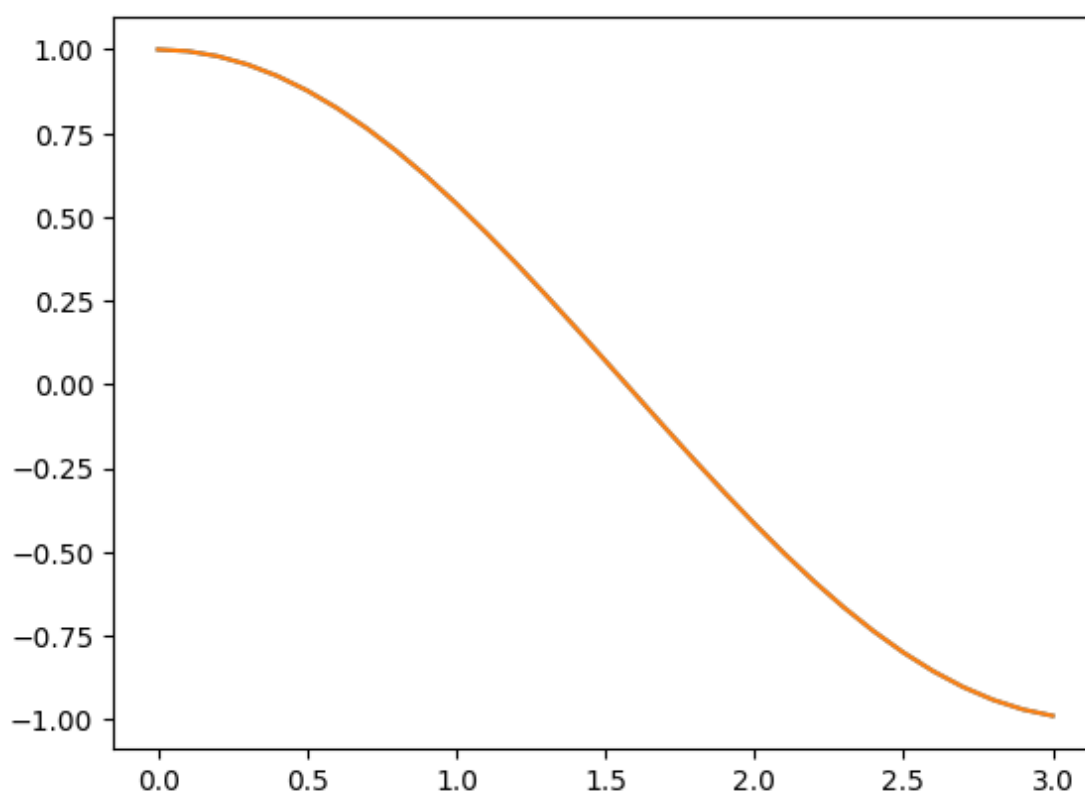
1 IVPSolver = trapezoidal()
2 IVPSolver.Solve(-1e6, 3, 0.2, 1)
3 IVPSolver.Solve(-1e6, 3, 0.1, 1)
4 IVPSolver.plot()
5 IVPSolver.Solve(-1e6, 3, 0.05, 1)
6 IVPSolver.Solve(-1e6, 3, 0.2, 1.5)
7 IVPSolver.Solve(-1e6, 3, 0.1, 1.5)
8 IVPSolver.plot()
9 IVPSolver.Solve(-1e6, 3, 0.05, 1.5)

```

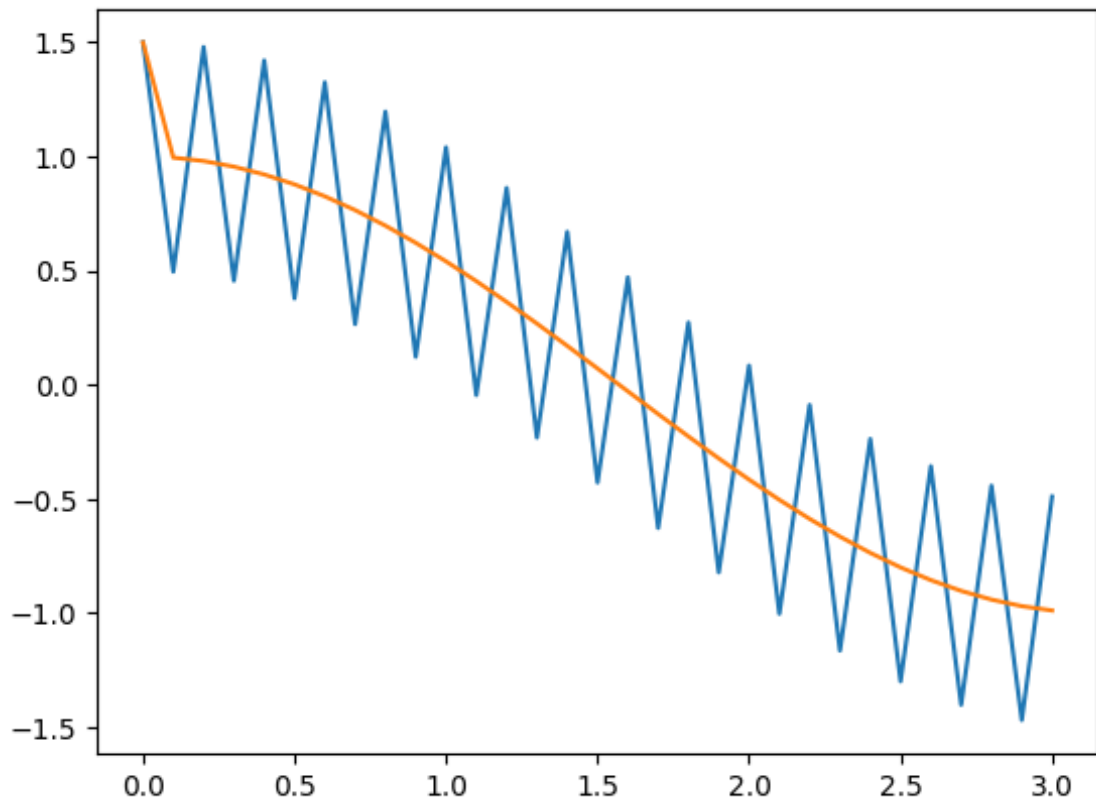
```

1 k = 0.2, u0 = 1, err = 5.547095e-07
2 k = 0.1, u0 = 1, err = 5.263548e-07

```



```
1 | k = 0.05, u0 = 1, err = 5.128314e-07
2 | k = 0.2, u0 = 1.5, err = 4.999898e-01
3 | k = 0.1, u0 = 1.5, err = 4.999799e-01
```



```
1 | k = 0.05, u0 = 1.5, err = 4.999600e-01
```

虽然向后Euler法的精度比梯形法低一阶，但向后Euler法是L稳定的，梯形法不是L稳定的。L稳定性保证了向后Euler法在求解特征值很大的问题时对初值的敏感性不会过大。