```
boost::mpl::vector
< row< Running, ErrorOccured
Event, Error,&sm::cleanupAndNotify
Error,&sm::isUnhandledError >,
 row< Running, ErrorOccuredEvent,
 Disconnected,&sm::restoreAllTransfers,
&sm::isDeviceDisconnectedError >, _row
< Running, StopRequestedEvent, Stopping
 >, a_irow< Running, ControlTransferCompletedEvent,
&sm::handleControlTransferCompleted >, a_irow
< Running, InterruptInTransferCompletedEvent,&sm
::handleInterruptInTransferCompleted >,row< Stopping,
 ErrorOccuredEvent, Error,&sm::cleanupAndNotifyError,
&sm::isUnhandledError >, row< Stopping, ErrorOccuredEvent,
 Disconnected,&sm::restoreAllTransfers,&sm::isDeviceDisconnectedError
 >, a_irow< Stopping, ControlTransferCompletedEvent,&sm::restoreControlTransferNNMTP
 >, a_irow< Stopping, BulkOutTransferCompletedEvent,&sm::restoreBulkOutTransferNNMTP
 >, a_irow< Stopping, BulkInTransferCompletedEvent,&sm::restoreBulkInTransferNNMTP
 >, a_irow< Stopping, InterruptInTransferCompletedEvent,&sm::restoreInterruptInTransferNNMTP
                >, _row< Stopping, NoMoreTransferPendingEvent, Stopped > >
```

mdtUsbtmcTransferHandler
StateMachine::StateMachine
_::transition_table