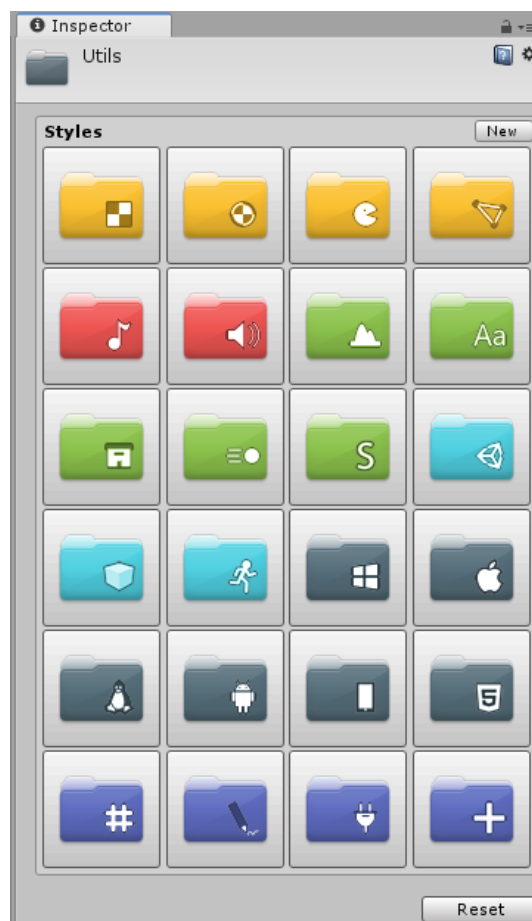# Awesome Folders

User Guide

I - Setup

Once you've downloaded Awesome Folders from the asset store you can move **"AwesomeFolders"** directory anywhere you want in your Unity assets folder. If you have compile errors check you're using a compatible version of Unity
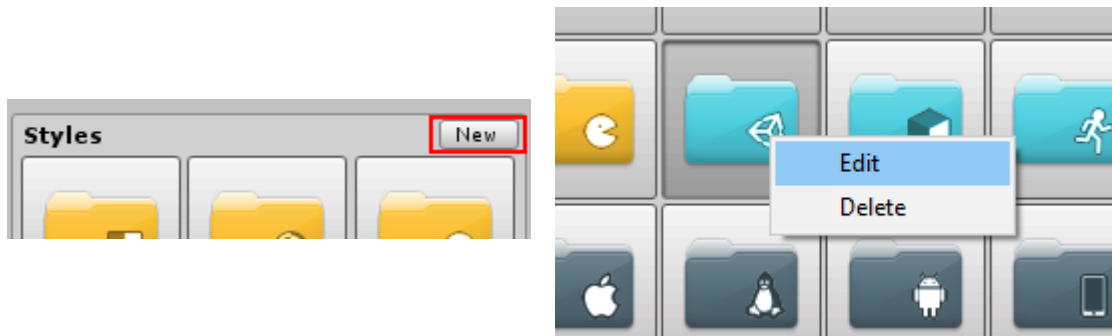
II - Set Folder Icon

Folder icons can be set by right-click a folder and choosing **"Folder Icon…"** at the bottom of the context menu. The **style menu** in the inspector will show up looking like this:

From this menu simply click the icon you want to apply to the selected folder. If you want to remove an already applied style click the **"Reset"** button at the bottom right of the **style menu**.
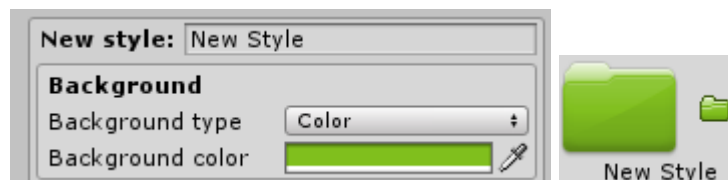
III - Create & edit new styles

If default styles don't suit your needs you can create your own style or edit an already existing one. In order to create a new style, click on the **"New"** button located on the top right of the **style menu**. To edit an existing style, right-click an icon in the **style menu**:
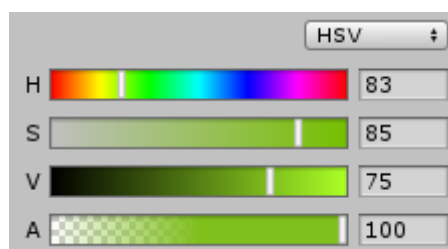

A - Name & Background Section

On the top section of the **style creation menu** you will have to choose a name for your style and the background type you want to use:
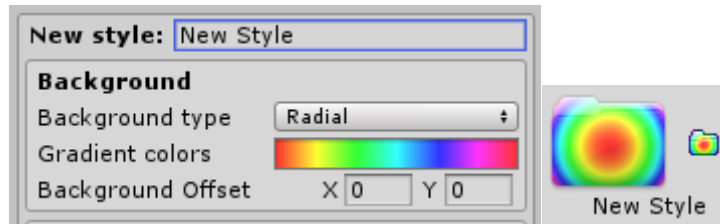
1 - Solid color type

Using solid color background type, just pick a color from the Unity Editor color picker to use as the folder main color. Try not to pick over-saturated and over-valued color as they could look wrong. You can adjust saturation and value from Unity Editor HSV color picker:
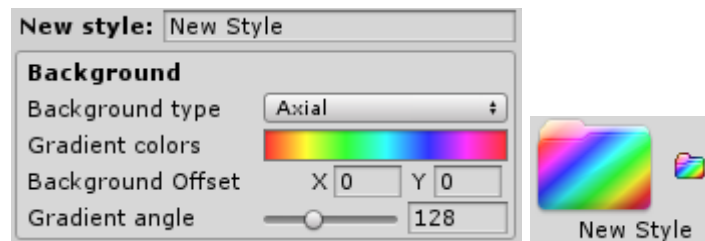
2 - Radial gradient

Using radial background type, you can use Unity Editor Gradient editor to create a gradient. (**Note:** Alpha keys will not be considered). You can move gradient center using Background Offset X and Y fields.

3 - Axial gradient

Using Axial background type, you can set the previously mentioned fields for radial gradients. You can also adjust the angle for the gradient with the Gradient angle field.

B – Icon section

In the icon section you can choose from a variety of icons. Simply click on your desired icon to apply it to your style. If you want to remove a previously applied icon press **"None"** button.

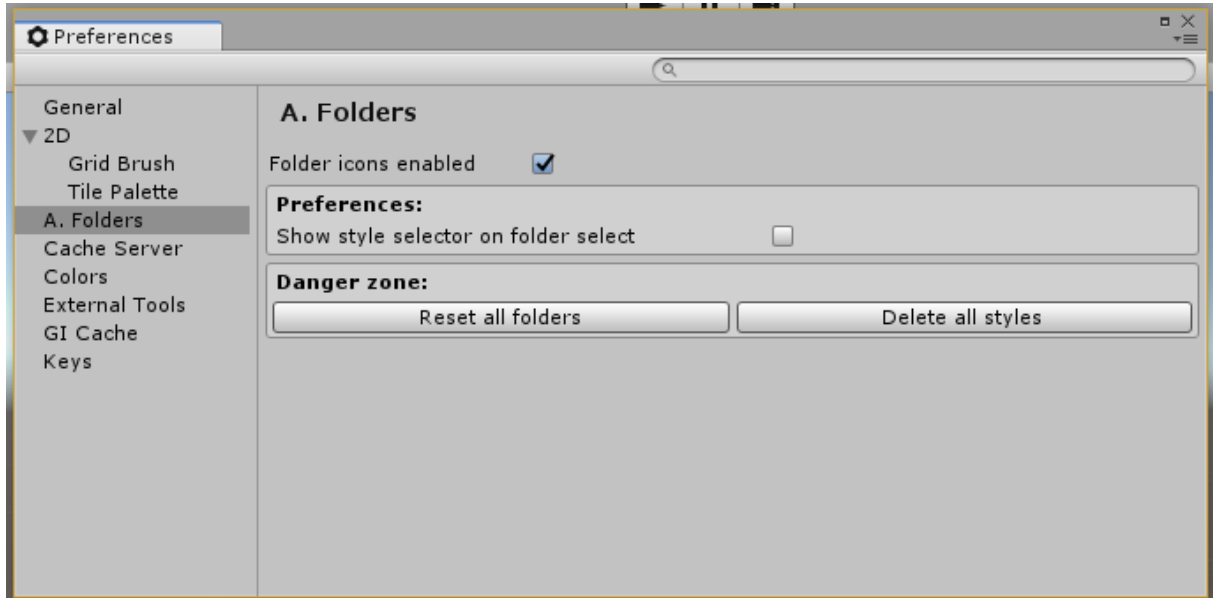Once you've applied an icon the following field will appear:

Use this field to move the icon position:

IV - Edit Preferences

Each user may edit their own preferences in Unity preferences menu (Edit > Preferences > A. Folders) to their liking:

- **Folder icons enabled:** Totally disable folder icons if unchecked
- **Show style selector on folder select:** Instead of right-clicking on folder & select "Folder Icon…" a simple click will open **style menu**
- **Reset all folders:** Resets all folders to their original appearance (For all users)
- **Delete all styles:** Delete all styles including default ones