

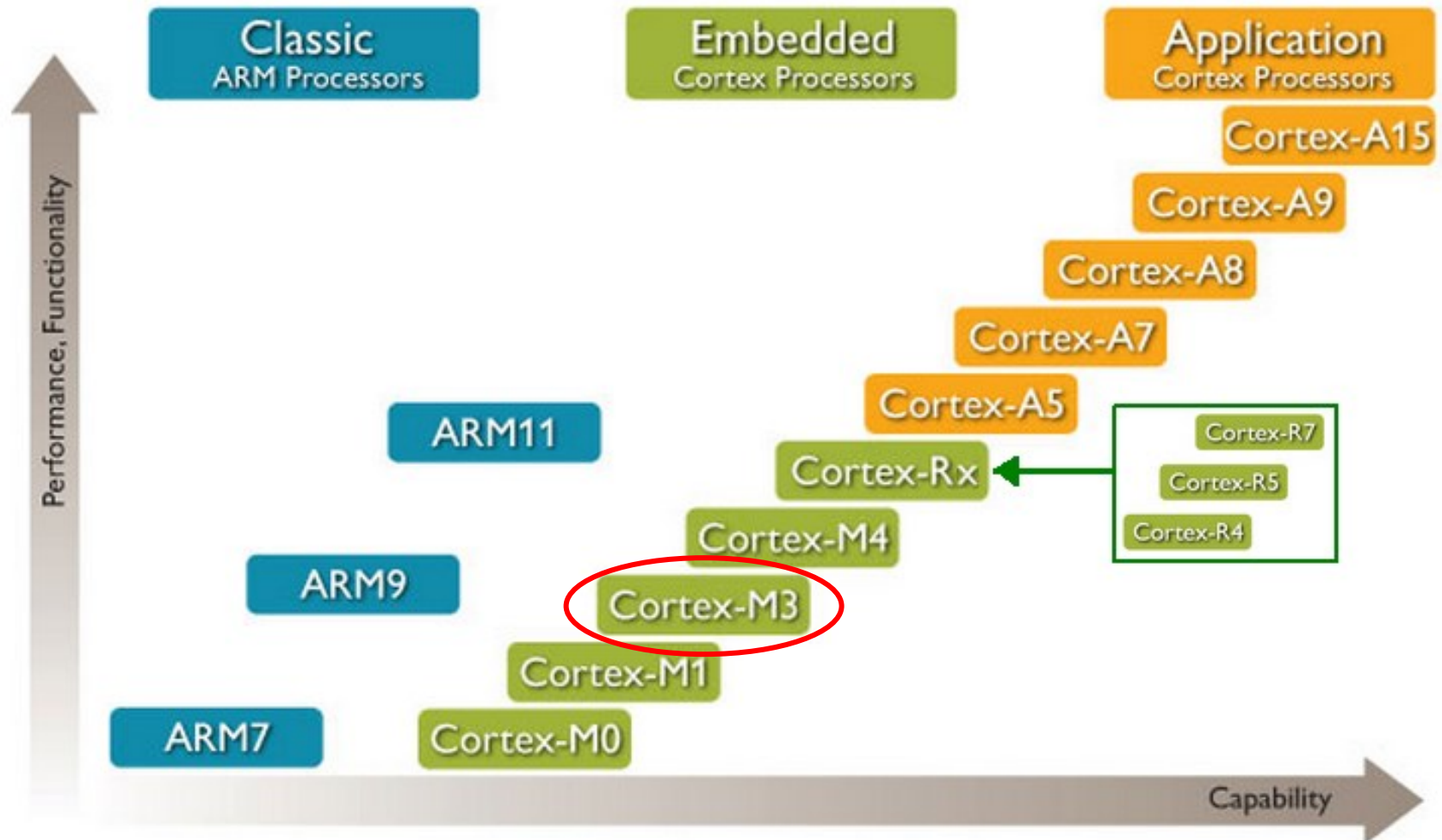


# Applications & Tools

# ARM Offices Worldwide



# ARM Processors





## Silicon Partners



## Design Support Partners



## Software, Training and Consortia Partners



# ARM Powered products



# ARM world

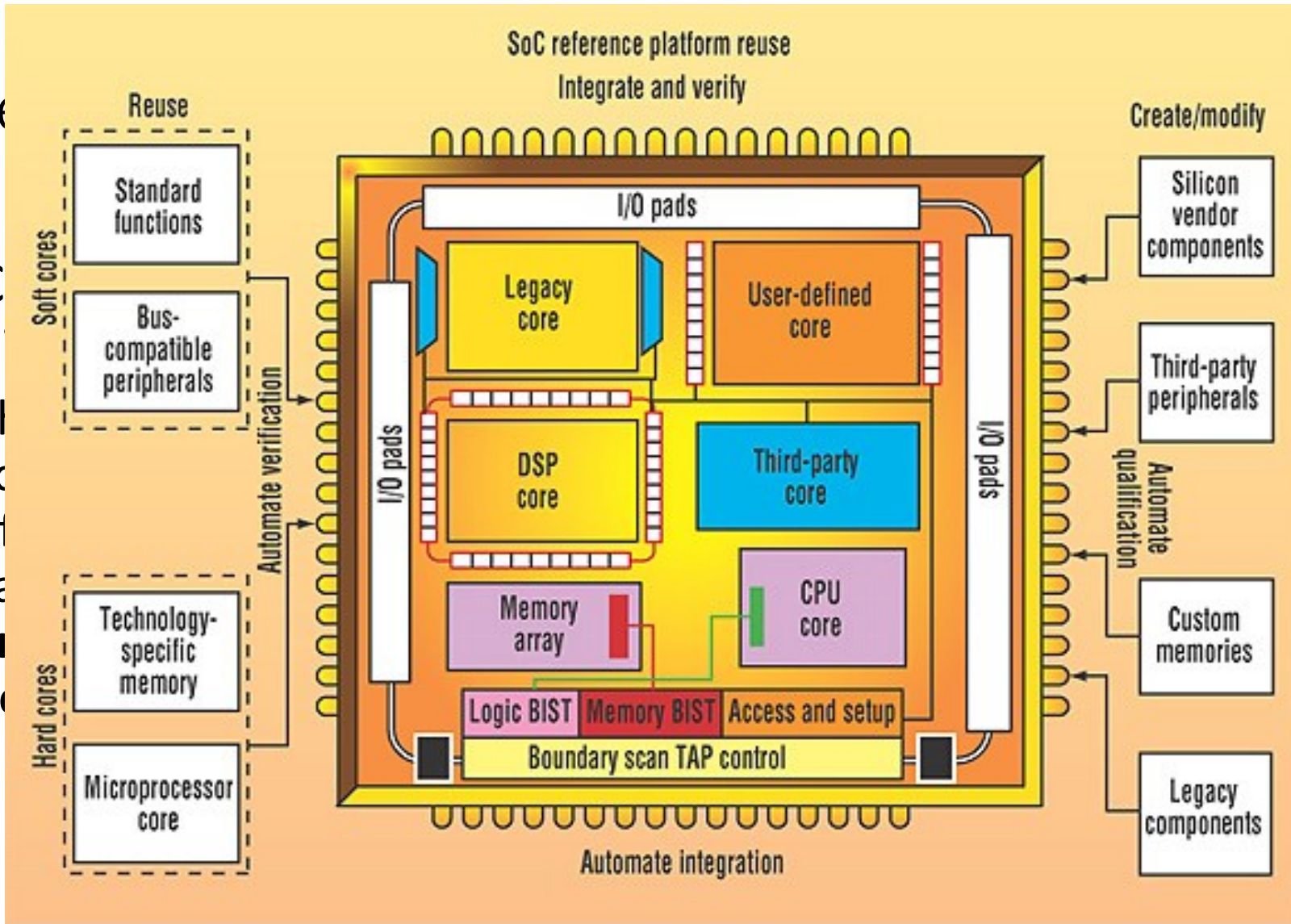
- ARM architecture embedded in System-on-chip (SoC)
- ARM Operating Systems
- ARM Compile – Support – Debug tools



System

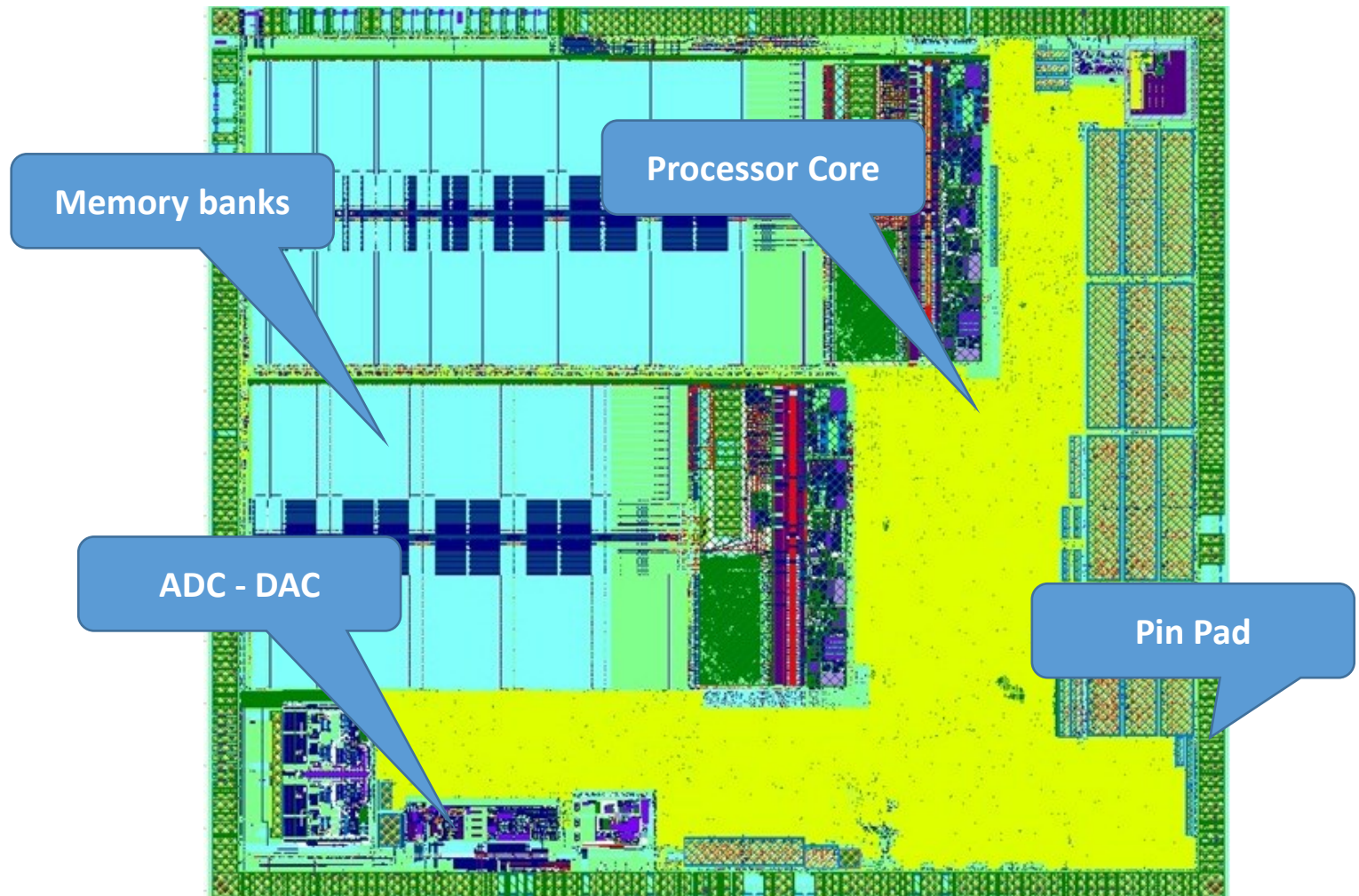
- SoC
- of s

- The core of a SoC is a microprocessor core



1. This diagram shows a usual SoC derivative built from a reuse platform in which over 70% of the design content could come from reuse.

# SoC layout example





# ARM-based commercial SoCs

- *NXP*:
  - <https://www.nxp.com/products/processors-and-microcontrollers:MICROCONTROLLERS-AND-PROCESSORS#/>
  - <https://www.nxp.com/products/processors-and-microcontrollers/arm-microcontrollers/general-purpose-mcus/lpc1700-cortex-m3/512-kb-flash-64-kb-sram-ethernet-usb-lqfp100-package:LPC1768FBD100>
- *STMicroelectronics*: <http://www.st.com/mcu/>
  - [http://www.st.com/mcu/contentid-34-86-STR710\\_EVAL.html](http://www.st.com/mcu/contentid-34-86-STR710_EVAL.html)
- ...and many others...

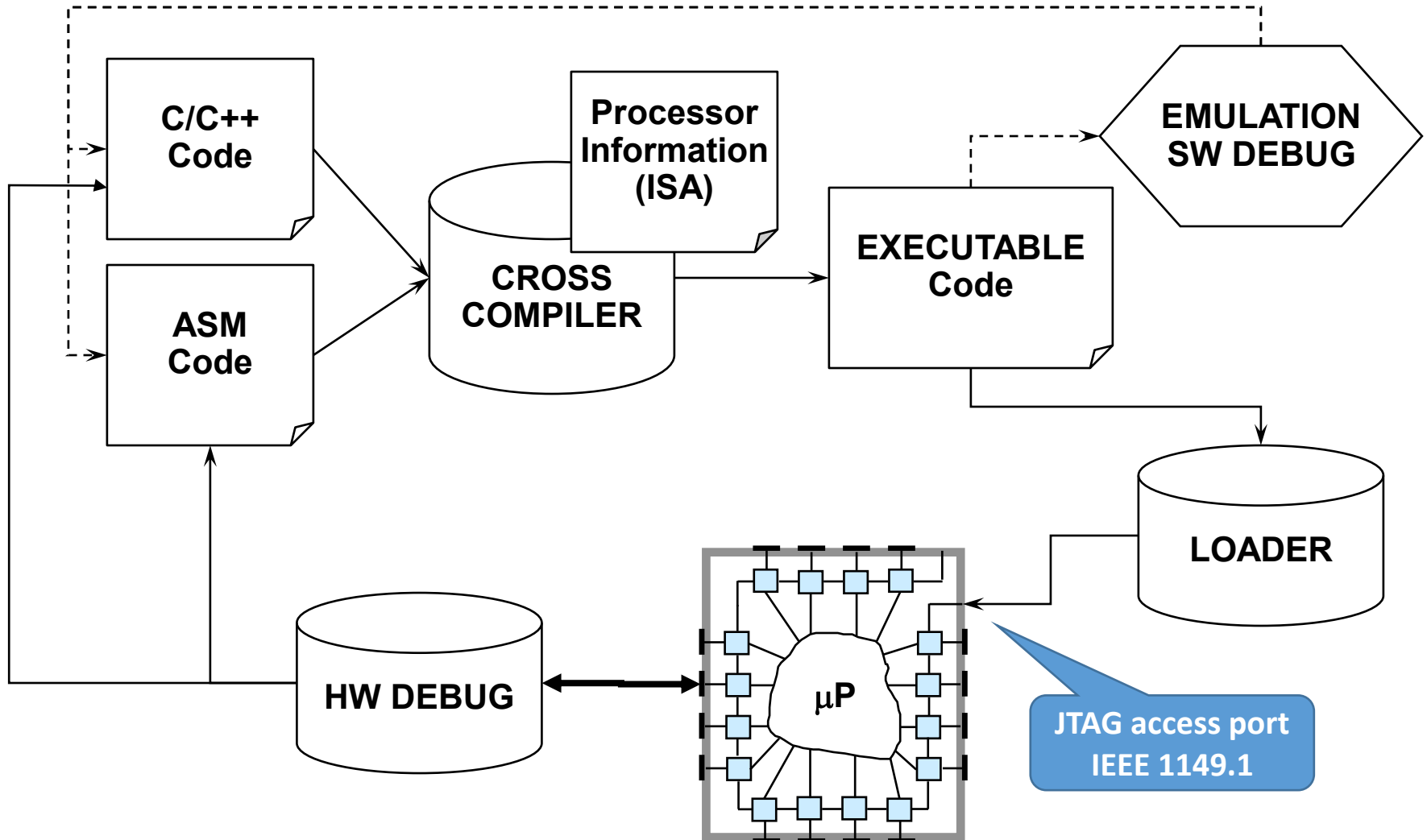
# ARM compliant Operating Systems

- Microsoft Windows CE:  
<http://www.microsoft.com/presspass/press/2002/sep02/09-18armsummitpr.mspx> (old news removed)
- Linux: *many releases*
  - <http://www.debian.org/ports/arm/>
  - plenty of kernel to be customized
  - WIKI for problem solving

Das U-Boot:  
<http://sourceforge.net/projects/u-boot/>

**All of them  
requires a  
*bootloader*  
to be  
launched**

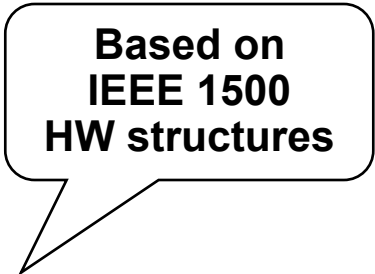
# Tool chain





# ARM Tool chain

- CROSS-COMPILATION/EMULATION/SW DEBUG
  - WINDOWS: <http://www.keil.com/>
  - LINUX:  
[http://www.codesourcery.com/gnu\\_toolchains/arm](http://www.codesourcery.com/gnu_toolchains/arm)
- LOADING TOOLS
  - Ad-hoc tools released with products:
    - <http://www.keil.com/>
  - Generic and customizable tools
    - OPENWINCE: <http://openwince.sourceforge.net/>
- HW DEBUG TOOLS
  - Based on internal debug structures such as ***Embedded ICE***
    - <http://infocenter.arm.com/help/index.jsp?topic=/com.arm.doc.dai0201a/index.html>



Based on  
IEEE 1500  
HW structures

# What do we learn in this part of the course

- ARM assembly principles
  - Instruction Set Architecture
  - C + ASM programming by following ABI standards
  - System-on-Chip level programming including
    - Peripheral management
    - clock and power modes management
- Internal, SW and HW interrupts management
  - Exceptions due to unexpected execution flaws
  - SW interrupts towards system call understanding
  - HW interruptions
    - Possible sources of hw interrupt including internal modules (i.e., timers) and external events (i.e., button press)
    - Interrupt controller behavior
- Extended system on-board features.

# Case of study

- **Landtiger board**

- Based on a NXP system-on-chip **LPC1768** including an ARM 32-bit Cortex-M3 Microcontroller with a full set of on-chip peripheral cores
- Mounting several additional devices and connectors on board

- **KEIL uVision software**

- Trial version with 32K code limitation
- Full use of the debugging features
- Very accurate timing calculation

- HW debug enabled by an additional component called real-view, which implements a ULINK2 jtag based connection.

**ARM V7-M  
Architecture**





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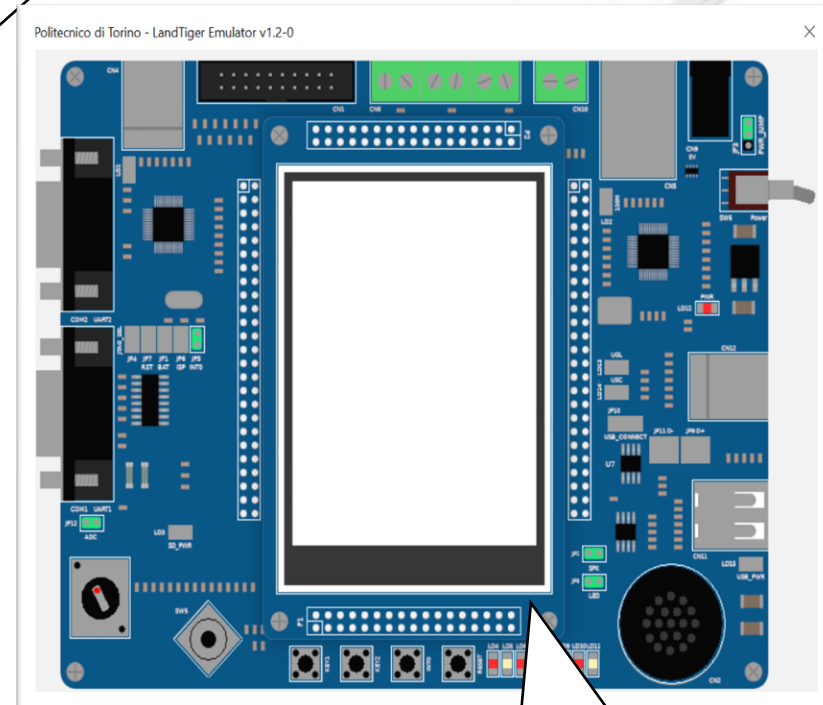
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**ARM V7-M  
Architecture**



**Board Emulation  
system**