



Branches

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Unconditional branch

- There are four instructions for unconditional branch:
 - branch `B <label>`
 - branch indirect `BX <Rn>`
 - branch and link `BL <label>`
 - branch indirect with link `BLX <Rn>`
- `BL` and `BLX` save the return address (i.e., the address of the next instruction) in `LR (r14)` and they are used to call subroutines.

Branch range

- In the B instruction, the opcode is 8 bit and the immediate value is 24 bit.
- Since addresses are halfword-aligned, the immediate value specifies bit 24-1 of the relative address.
- The 25th is for the sign; so the relative address can be $\pm 2^{24}$ byte = ± 16 MB.
- BX can jump to any 32-bit value = 4 GB.

MOV for unconditional branch

- B and BX change the value of PC.
- Similarly, a jump can be implemented by changing the value of PC with MOV and LDR:
 - LDR <Rd>, =<label>
MOV PC, <Rd>
 - LDR PC, =<label>
- MOV and LDR force the last bit of PC to 0.
- MOV instead of BX is discouraged: the assembler generates a warning.

Conditional branch: B?? and BX??

??	Flags	Meaning	??	Flags	Meaning
EQ	$Z = 1$	equal	NE	$Z = 0$	not equal
CS HS	$C = 1$	unsigned \geq	CC LO	$C = 0$	unsigned $<$
MI	$N = 1$	negative	PL	$N = 0$	positive or 0
VS	$V = 1$	overflow	VC	$V = 0$	no overflow
HI	$C = 1 \ \& \ Z = 0$	unsigned $>$	LS	$C = 0 \ \& \ Z = 1$	unsigned \leq
GE	$N \geq V$	signed \geq	LT	$N \neq V$	signed $<$
GT	$Z = 0 \ \text{or} \ N = V$	signed $>$	LE	$Z = 1 \ \text{or} \ N \neq V$	signed \leq

Example: do you pass the exam?

```
; r0 contains the score of the exam
    CMP r0, #18
    BEQ refuse
    BLO reject
    BHI accept
    ...
refuse    ...    ; study more
reject    ...    ; study much more
accept    ...    ; go on holiday
```

For loop

The pseudocode of the for loop is

```
for (i = 0; i < N; i++) {  
    ...           //do something  
}
```

For loop: naive implementation

```
                MOV  r0,  #0
loop            CMP  r0,  #N
                BHS  exit
                ...      ; do something
                ADD  r0,  r0,  #1
                B    loop
exit
```


For loop: optimization

```
        MOV  r0, N
loop    ...      ; do something
        SUBS r0, r0, #1
        BNE  loop
exit
```

Do-While loop

The pseudocode

```
do {  
    ...           //do something  
} while (r0 != N);
```

can be implemented as:

```
loop    ...      ; do something  
test    CMP  r0, #N  
        BNE  loop
```