

If desired, change the injection type by modifying the following line to the appropriate injection type

public const ExecutionMethod method =
ExecutionMethod.CreateThread;

#### Blog Post References:

https://www.fireeye.com/blog/threat-research/2019/10/staying-hidden-on-the-endpoint-evading-detection-with-shellcode.html
https://www.fireeye.com/blog/threat-research/2020/01/abusing-dll-misconfigurations.html

Running the DLL with the following legitimate exes

# Application Whitelisting Bypasses. Lolbins

#### Control.exe

Export: CPIApplet Syntax: Rename compiled "dll" extension to "cpl" and just double click it!

```
Control.exe [cplfile]
Rundll32.exe Shell32.dll, Control_RunDLL [cplfile]
```

#### Rasautou

Export: powershell

```
rasautou -d {dllpayload} -p powershell -a a -e e
```

#### Msiexec

Export: DIIUnregisterServer
msiexec /z {full path to msiexec.dll}

# **DLL Side-Loading Binaries and Details**

Tortoise SVN (SubWCRev.exe)

Executable: SubWCRev.exe

File Path: C:\Program Files\Tortoise SVN\bin

MD5 Hash: c422a95929dd627b4c2be52226287003 DLL == "crshhndl.dll"; Arch == x64; OS == Win7 & 10;

**Exports:** 

InitCrashHandler,SendReport,IsReadyToExit,SetCustomInfo,Add UserInfoToReport,RemoveUserInfoFromReport,AddFileToReport,RemoveFileFromReport,GetVersionFromApp,GetVersionFromFile

## Dism Image Servicing Utility (Dism.exe)

Executable: Dism.exe

File Path: C:\Windows\System32

MD5 Hash: 5e70ab0bf74bba785b83da53a3056a21 DLL == "DismCore.dll"; Arch == x64; OS == Win7 & 10;

Export: DIIGetClassObject

## PotPlayerMini

Executable: PotPlayer.exe

File Path: {Installation Directory}

MD5 Hash: f16903b2ff82689404f7d0820f461e5d

DLL == "PotPlayer.dll"; Arch == x86;

Exports:

PreprocessCmdLineExW,UninitPotPlayer,CreatePotPlayerExW,DestroyPotPlayer,SetPotPlayRegKeyW,RunPotPlayer

Credit for the DueDLLigence name goes to Paul Sanders (@saul\_panders)

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