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hdiutil

Manipulate disk images (attach, verify, burn, etc).

Syntax

hdiutil verb [options]

DESCRIPTION

hdiutil uses the DiskImages framework to manipulate disk images. Common verbs include attach, detach, verify, create, convert, compact, and burn.

The rest of the verbs are currently: help, info, checksum, chpass, erasekeys, unflatten, flatten, convert, compact, burn, create, verify, plugins, udifrez, udifder, makehybrid, and pmap.

BACKGROUND

Disk images are containers that emulate a physical disk. They are used to distinguish the way disk images

For example, when you double-click a disk image, it is mounted just like an external drive. Then, the kernel understands the associated volumes will be visible in Finder.

Always consider whether a "disk image" is a good idea. For example, verify verifies that a disk image is valid. create -srcfolder creates a disk image of a folder in it, and then copies the specified files to the image.

COMMON OPTIONS

The following option descriptions are provided:

-verbose be verbose: produce progress information. This option can be used to get more information. If the operation failed. At the end of the operation, the status will be detailed.

-quiet close stdout and stderr. This option is used to indicate success or failure. -debug and -verbose disable -quiet.

-debug be very verbose. This option is good if a large amount of progress information is needed. As of macOS 10.6, -debug enables -verbose.




Many hdiutil verbs understand the following options:

-plist provide result output in plist format. Other programs invoking hdiutil are expected to use -plist rather than try to parse the human-readable output. The usual output is consistent but generally unstructured.

-puppetstrings provide progress output that is easy for another program to parse. PERCENTAGE outputs can include the value -1 which means hdiutil is performing an operation that will take an indeterminate amount of time to complete. Any

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program trying to interpret hdiutil's progress should use -puppetstrings.

- srcimagekey *key=value*
specify a key/value pair for the disk image recognition system. (-imagekey is normally a synonym)
- tgtimagekey *key=value*
specify a key/value pair for any image created. (-imagekey is only a synonym if there is no input image).
- encryption [AES-128|AES-256]
specify a particular type of encryption or, if not specified, the default encryption algorithm. The default algorithm is the AES cipher with a 128-bit key.
- stdinpass
read a null-terminated passphrase from standard input. If the standard input is a tty, the passphrase will be read with -passphrase. Useful with -passphrase for compatibility with programs that expect a passphrase to be read with newlines.
- agentpass
force the use of a passphrase. Useful with -passphrase.
- recover *keychain_file*
specify a keychain file. The certificate image was created with the keychain file.
- certificate *cert_file*
specify a certificate file. The certificate image. The certificate file which can be used to verify the image.
- pubkey *PK1,PK2,...,PKn*
specify a public key. The public key being created.
- cacert *cert*
specify a certificate file. The certificate either a certificate file or a certificate accessed by curl(1).
- insecurehttp
ignore SSL certificate errors. Signed server certificates are unavailable. The server name doesn't match what is in the certificate.
- shadow [*shadowfile*]
Use a shadow file in conjunction with the data in the primary image file. This option prevents modification of the original image and allows read-only images to be attached read/write. When blocks are being read from the image, blocks present in the shadow file override blocks in the base image. All data written to an attached device will be redirected to the shadow file. If not specified, shadowfile defaults to image.shadow. If the shadow file does not exist, it is created. hdiutil verbs taking images as input accept -shadow, -cacert, and -insecurehttp.

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Verbs that create images automatically append the correct extension to any filenames if the extension is not already present. The creation

engine also examines the filename extension of the provided filename and changes its behavior accordingly. For example, a sparse image can be created without specifying `-type SPARSEBUNDLE` by appending the `.sparsebundle` extension to the provided filename.

VERBS

Each verb is listed with its description and individual arguments. Arguments to the verbs can be passed in any order. A sector is 512 bytes.

help Display minimal usage information for each verb. `hdiutil verb -help` will provide basic usage information for that verb.

attach *image* [*options*]

Attach a disk image as a device. `attach` will return information about an already-attached image as if it had attached it. `mount` is a poorly-named synonym for `attach`. See BACKGROUND.

Beware that an image attached as a new removable disk is listed in the section below for filesystems on removable disks.

The output of `attach` is human-readable. It is also machine-readable (if applicable) and can be read from the partition through. Command: `hdiutil attach -plist AA11-0030654" (here "Apple_HDD")`

Common options:
`-shadow`, `-puppet`

Options:
`-readonly`
`-readwrite`

`-nokernel`

`-kernel`

`-notremovable`

`-mount required|optional|suppressed`

`-nomount`

`-mountroot` *path*

`-mountrandom` *path*

`-mountpoint` *path*

Prevent this image from being detached. Only root can use this option.

Indicate whether filesystems in the image should be mounted or not. The default is required (attach will fail if no filesystems mount).
Identical to `-mount suppressed`.
mount volumes on subdirectories of *path* instead of under `/Volumes`. *path* must exist. Full mount point paths must be less than MNAMELEN characters (increased from 90 to 1024 in macOS 10.6).
Like `-mountroot`, but mount point directory names are randomized with `mkdtemp(3)`.
Assuming only one volume, mount it at *path*

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instead of in /Volumes. See `fstab(5)` for ways a system administrator can make particular volumes automatically mount in particular filesystem locations by editing the file `/etc/fstab`.

`-nobrowse` Render any volumes invisible in applications such as the macOS Finder.

`-owners on|off` specify that owners on any filesystems be honored or not.

`-drivekey key=value` Specify a key/value pair to be attached to the device in the IOKit registry.

`-section subspec` Attach a subsection of a disk image. *subspec* is any of `<offset>`, `<first-last>`, or `<start,count>` in 0-based sectors. Ranges are inclusive

The following options have corresponding elements in the `com.apple.frameworkDiskImages2` plist file. The positive and negative values are

`-[no]verify`

`-[no]ignorebad`

`-[no]autoopen`

`-[no]autoopenr`

`-[no]autoopenr`

`-[no]autofsck`

loaded from the Internet) that have not previously passed `fsck` are checked. Preferences key: `auto-fsck`

`detach dev_name [-force]`

`detach` a disk image and terminate any associated process. *dev_name* is a partial /dev node path (e.g. "disk1"). As of OS X 10.4, *dev_name* can also be a mountpoint. If Disk Arbitration is running, `detach` will use it to unmount any filesystems and detach the image. If not, `detach` will attempt to unmount any filesystems and detach the image directly (using the 'eject' ioctl). If Disk Arbitration is not running, it can be necessary to unmount the filesystems with `umount(8)` before detaching the image. `eject` is a synonym for `detach`.

Options:

`-force` ignore open files on mounted volumes, etc.

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verify image [options]

compute the checksum of a "read-only" or "compressed" image and verify it against the value stored in the image.

Read/write images don't contain checksums and thus can't be verified. verify accepts the common options -encryption, -stdinpass, -srcimagekey, -puppetstrings, and -plist.

create size_spec image

create a new image of the given size or from the provided data. If image already exists, -ov must be specified or create will fail. To make a cross-platform CD or DVD, use makehybrid instead. See also EXAMPLES below.

The size specified is the size of the image to be created. Filesystem and partition layout overhead (80 sectors for the default GPTSPUD layout on Intel machines) might not be available for the filesystem and user data in the image.

Size specifier

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-srcdevice device

specifies that the blocks of device should be used to create a new image. The image size will match the size of device. resize can be used to adjust the size of resizable filesystems and writable images. Both -srcdevice and -srcfolder can run into errors if there are bad blocks on a disk. One way around this problem is to write over the files in question in the hopes that the drive will remap the bad blocks. Data will be lost, but the image creation operation will subsequently succeed. Filesystem options (like -fs, -volname, -stretch, or -size) are invalid and ignored when using -srcdevice.

Common options: -encryption, -stdinpass, -certificate, -pubkey, -imagekey, -tgtimagekey, -puppetstrings, and -plist.

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`-imagekey di-sparse-puma-compatible=TRUE` and `-imagekey di-shadow-puma-compatible=TRUE` will create, respectively, sparse and shadow images that can be attached on macOS 10.1.

`-imagekey encrypted-encoding-version` can select between version 1 and version 2 of the encrypted encoding. The framework preferences have a corresponding key to change the default for all images.

Version 2 is not compatible with macOS 10.2 but is more robust for SPARSE (UDSP) images. Version 1 is the default for non-sparse images. As of macOS 10.4.7, sparse encrypted images always use version 2 and as of macOS 10.5, all encrypted images default to version 2.

General options:

`-align alignment`

specifies a size to which the final data partition will be aligned. The default is 4K.

`-type UDIF|SPARSE`

`-type` specifies the type of the final image.

UDIF is the default type as it is more robust than UDSP.

By default, the image is created in the current directory. The image name is the same as the source image, with the extension `.hdi`.

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`-fs filesystem`

where *filesystem* is one of HFS+, HFS+J (JHFS+), HFSX, JHFS+X, MS-DOS, or UDF. `-fs` causes a filesystem of the specified type to be written to the image. `-fs` can change the partition scheme and type appropriately. `-fs` will not make any size adjustments: if the image is the wrong size for the specified filesystem, create will fail. `-fs` is invalid and ignored when using `-srcdevice`.

`-volname volname`

The newly-created filesystem will be named *volname*. The default depends the filesystem being used; HFS+'s default volume name is 'untitled'. `-volname` is invalid and ignored when using `-srcdevice`.

`-uid uid`

the root of the newly-created volume will be owned by the given numeric user id. 99 maps to the magic

```

'unknown' user (see hdid(8)).
-gid gid the root of the newly-created volume will be owned
by the given numeric group id. 99 maps to
'unknown'.
-mode mode the root of the newly-created volume will have mode
(in octal) mode. The default mode is determined by
the filesystem's newfs unless -srcfolder is speci-
fied, in which case the default mode is derived from
the specified filesystem object.
-[no]autostretch
do [not] suppress automatically making backwards-
compatible stretchable volumes when the volume size
crosses the auto-stretch-size threshold (default:
256 MB). See also asr(8).
-stretch max_stretch
-stretch initializes HFS+ filesystem data such that
it can later be stretched on older systems (which
could only stretch within predefined limits) using
hdiu
fied
when
-fsargs newfs_
addi
gram
of o
need
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ment
imiz
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For
-layout layout
Spec
can
NONE
such
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10.6
create -help lists all supported layouts.

-library bundle
specify an alternate layout library. The default is
MediaKit's MKDrivers.bundle.

-partitionType partition_type
Change the type of partition in a single-partition
disk image. The default is Apple_HFS unless -fs
implies otherwise.

-ov
overwrite an existing file. The default is not to
overwrite existing files.

-attach
attach the image after creating it. If no filesystem is specified
via -fs, the attach will fail per the default attach -mount required behavior.

```

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Image from source options (for `-srcfolder` and `-srcdevice`):

`-format format` Specify the final image format. The default when a source is specified is UDZO. `format` can be any of the format parameters used by `convert`.

Options specific to `-srcdevice`:

`-segmentSize size_spec`

Note that segmented images are deprecated.

Specify that the image should be written in segments no bigger than `size_spec` (which follows `-size` conventions).

Options specific to `-srcfolder`:

`-[no]crossdev` Do [not] cross device boundaries on the source filesystem.

`-[no]scrub` Do [not] skip temporary files when imaging a volume. Scrubbing is the default when the source is the root of a mounted volume.

`-[no]anyowners`

`-skipunreadable`

`-[no]atomic`

`-copyuid user`

By default, `convert` creates a directory. If someone other than the user is not in

`convert image -format format`
`convert image`

As with `create` of the provider

UDRW - U

UDRO - U

UDCO - U

UDZO - U

ULFO - UDIF lzfse-compressed image (OS X 10.11+ only)

ULMO - UDIF lzma-compressed image (macOS 10.15+ only)

UDBZ - UDIF bzip2-compressed image (deprecated)

UDTO - DVD/CD-R master for export

UDSP - SPARSE (grows with content)

UDSB - SPARSEBUNDLE (grows with content; bundle-backed)

UFBI - UDIF entire image with MD5 checksum

In addition to the compression offered by some formats, the UDIF read-only format skips unused space in HFS, APFS, ExFAT, and MS-DOS (FAT, FAT32) filesystems.

For UDZO, `-imagekey zlib-level=value` allows the zlib compression level to be specified a la `gzip(1)`. The default compression level is 1 (fastest).

Common options: `-encryption`, `-stdinpass`, `-certificate`, `-srcimagekey`, `-tgtimagekey`, `-shadow` and related, `-puppetstrings`, and `-plist`.

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Other options:

`-align alignment`

The default is 4 (2K).

`-pmap`

add partition map.

When converting a NDIF to a any variety of UDIF, or when converting an unpartitioned UDIF, the default is true.

`-segmentSize [size_spec]`

Note that segmented images are deprecated.

Specify segmentation into *size_spec*-sized segments as *outfile* is being written.

The default *size_spec* when `-segmentSize` is specified alone is

2*1024*1024 (1 GB worth of sectors) for UDTO images

and 4*1024*1024 (2 GB segments) for all other image types.

size_spec can also be specified

??b|??k|??m|??g|??t|??p|??e like create's `-size` flag.

`-tasks task_code`

W
t
T

the number of

ent system.

`burn image`

Burn image to

In all cases,

Common options

Other options:

`-device`

`-testburn`

`-anydevice`

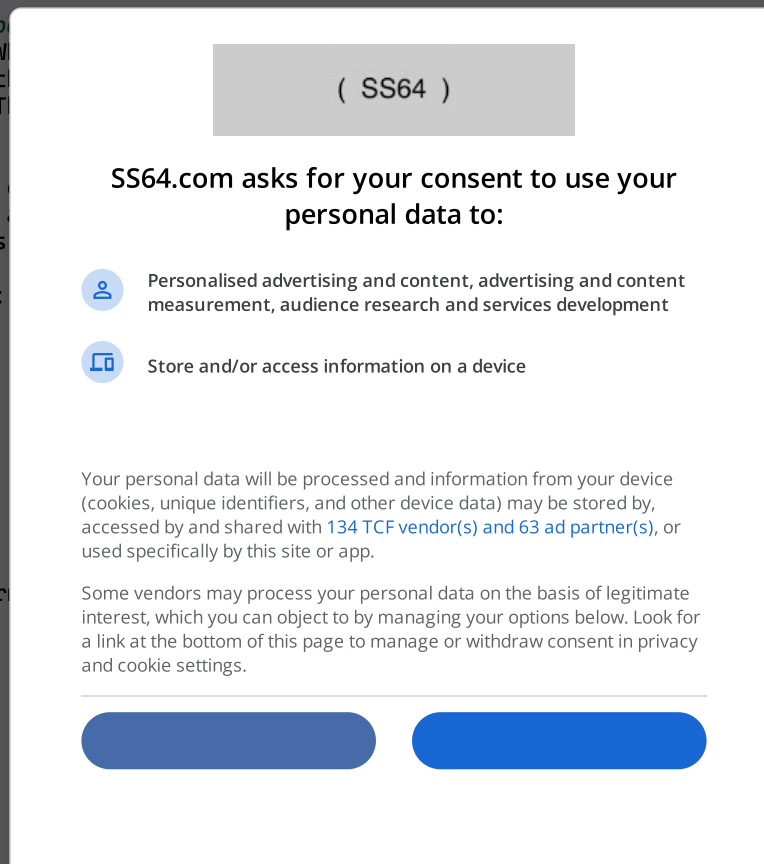
ive has been found.

strings, and `-stdinpass`.

`-[no]eject`

`-[no]verifyburn`

`-[no]addpmap`



needed.

`-[no]skipfinalfree` do [not] skip final free partition. If there is a partition map on the image specifying an Apple_Free partition as the last partition, that Apple_Free partition will not be burned. The burned partition map will still reference the empty space. The default is to skip burning a final free partition.

`-[no]optimizeimage` do [not] optimize filesystem for burning. Optimization can reduce the size of an HFS or HFS+ volume to the size of the data contained on the volume. This option will change what is burned such that the disc will have a different checksum than the image it came from. The default is to burn all blocks of the disk

image (minus any trailing Apple_Free).

`-[no]forceclose` do [not] force the disc to be closed after burning. Further burns to the disc will be impossible. The default is not to close the disc.

`-nounderrun` Disable the default buffer underrun protection.

`-[no]synthesize` [Don't] Synthesize a hybrid filesystem for the disc. The default is to create a new (HFS/ISO) filesystem when the source image's blocks could not be legally burned to a disc.

`-speed x_factor` 1, 2, 4, 6, ... `max'
The desired "*x_factor*". e.g. 8 means the drive will be instructed burn at "8x speed".

`-sizequery`

`-erase`

`-fullerase`

`-list`

`makehybrid -o image source`
Generate a potential hybrid image using the *source* image using the *system* filesystem. This *drutil(1)* can

source can either be a directory or a disk image. The generated image can later be burned using `burn`, or converted to another read-only format with `convert`. By default, the filesystem will be readable on most modern computing platforms. The generated filesystem is not intended for conversion to read/write, but can safely have its files copied to a read/write filesystem using `ditto(8)`.

hdiutil supports generating El Torito-style bootable ISO9660 filesystems, which are commonly used for booting x86-based hardware. The specification includes several emulation modes. By default, an El Torito boot image emulates either a 1.2MB, 1.44MB, or 2.88MB floppy drive, depending on the size of the image. Also available are "No Emulation" and "Hard Disk Emulation" modes, which allow the boot image to either be loaded directly into memory, or be virtualized as a partitioned hard disk, respectively. The El Torito options should not be used for data CDs.

Filesystem options:

`-hfs` Generate an HFS+ filesystem.
This filesystem can be present on an image simultaneously with an ISO9660

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or Joliet or UDF filesystem. On Operating Systems that understand HFS+ as well as ISO9660 and UDF, like Mac OS 9 or OS X, HFS+ is usually the preferred filesystem for hybrid images.

-iso Generate an ISO9660 Level 2 filesystem with Rock Ridge extensions. This filesystem can be present on an image simultaneously with an HFS+ or Joliet or UDF filesystem. ISO9660 is the standard cross-platform interchange format for CDs and some DVDs, and is understood by virtually all Operating Systems. If an ISO9660 or Joliet filesystem is present on a disk image or CD, but not HFS+, OS X will use the ISO9660 (or Joliet) filesystem.

-joliet Generate Joliet extensions to ISO9660. This view of the filesystem can be present on an image simultaneously with HFS+, and requires the presence of an ISO9660 filesystem. Joliet supports Unicode filenames, but is only supported on some Operating Systems. If both an ISO9660 and Joliet filesystem are present on a disk image or CD, but not HFS+, OS X will prefer the Joliet filesystem.

-udf Generate a UDF filesystem. This filesystem can be present on an image simultaneously with HFS+, ISO9660, and Joliet. UDF is the standard interchange format for DVDs, although Operating System support varies based on OS version and UD

By default, if filesystems as of the image i volume meta-da cross-platform single filesys

Other options
-hfs-blessed-d

-hfs-openfold

-hfs-startupfi

-abstract-file

-bibliography-

-copyright-fil

-application
-preparer
-publisher
-system-id

-keep-mac-specific

-eltorito-boot

-hard-disk-boot

-no-emul-boot

-no-boot

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Publisher string (ISO9660/Joliet).
System Identification string (ISO9660/Joliet).

Expose Macintosh-specific files (such as .DS_Store) in non-HFS+ filesystems (ISO9660/Joliet).

Path to an El Torito boot image within the source directory. By default, floppy drive emulation is used, so the image must be one of 1200KB, 1440KB, or 2880KB. If the image has a different size, either **-no-emul-boot** or **-hard-disk-boot** must be used to enable "No Emulation" or "Hard Disk Emulation" mode, respectively (ISO9660/Joliet).

Use El Torito Hard Disk Emulation mode. The image must represent a virtual device with an MBR partition map and a single partition.

Use El Torito No Emulation mode. The system firmware will load the number of sectors specified by **-boot-load-size** and execute it, without emulating any devices (ISO9660/Joliet).

Mark the El Torito image as non-bootable. The system firmware can still

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the root of the generated
ght file

	create a virtual device backed by this data. This option is not recommended (ISO9660/Joliet).
-boot-load-seg	For a No Emulation boot image, load the data at the specified segment address. This options is not recommended, so that the system firmware can use its default address (ISO9660/Joliet)
-boot-load-size	For a No Emulation boot image, load the specified number of 512-byte emulated sectors into memory and execute it. By default, 4 sectors (2KB) will be loaded (ISO9660/Joliet).
-eltorito-platform	Use the specified numeric platform ID in the El Torito Boot Catalog Validation Entry or Section Header. Defaults to 0 to identify x86 hardware (ISO/Joliet).
-eltorito-specification	For complex layouts involving multiple boot images, a plist-formatted string can be provided, using either OpenStep-style syntax or XML syntax, representing an array of dictionaries. Any of the El Torito options can be set in the sub-dictionaries and will apply to that boot image only. If -eltorito-specification is provided in addition to the normal El Torito command-line options, the specification will be used to populate secondary non-default boot entries.
-udf-version	ifified, it defaults to "1.50"
-default-volume	overridden.
-hfs-volume-name	onent of source.
-iso-volume-name	should be different
-joliet-volume-name	t should be different
-udf-volume-name	should be different
-hide-all	ould be different
-hide-hfs	should not
-hide-iso	ring might
-hide-joliet	will be
-hide-udf	option cannot
-only-udf	lob expression
-only-iso	should not
-only-joliet	data can
-print-size	FS+ only).
-plistin	should not
	data can
	ISO9660 only). Per above,
	archy when the hybrid is
	efore, if Joliet is
	also be needed to
	should not be exposed via the
	Joliet filesystem, although the data can still be present for use by other
	filesystems (Joliet only). Because OS X's ISO 9660 filesystem uses the Joliet
	catalog if it is available, -hide-joliet effectively supersedes
	-hide-iso when the resulting filesystem is mounted as ISO on macOS.
	A glob expression of files and directories that should not
	be exposed via the UDF filesystem, although the data can
	still be present for use by other filesystems (UDF only).
	A glob expression of objects that should only be exposed in UDF.
	A glob expression of objects that should only be exposed in ISO.
	A glob expression of objects that should only be exposed in Joliet.
	Preflight the data and calculate an
	upper bound on the size of the image.
	The actual size of the generated image
	is guaranteed to be less than or equal
	to this estimate.
	Instead of using command-line parameters, use a standard plist

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from standard input to specific the parameters of the hybrid image generation. Each command-line option should be a key in the dictionary, without the leading "-", and the value should be a string for path and string arguments, a number for number arguments, and a boolean for toggle options. The source argument should use a key of "source" and the image should use a key of "output".

If a disk image was specified for source, the image will be attached and paths will be evaluated relative to the mountpoint of the image. No absolute paths can be used in this case. If source is a directory, all argument paths should point to files or directories either via an absolute path, or via a relative path to the current working directory.

The volume name options, just like files in the filesystems, may need to be mapped onto the legal character set for a given filesystem or otherwise changed to obey naming restrictions. Use `drutil(1)` as `drutil filename myname` to see how a given string would be remapped.

The `-abstract-file`, `-bibliography-file`, and `-copyright-file` must exist directly in the source directory, not a sub-directory, and must have an 8.3 name for compatibility with ISO9660 Level 1.

compact image options

scans the band filesystem, re-used by the file compact may or band files are

Options:

`-batteryallowed`

`-sleepallowed`

Common options

info

display information currently attached

checksum image -type type

Calculate the

Common options

`-srcimagekey`,

type is one of

UDIF-CRC

UDIF-MD5

DC42 - Disk Copy 4.2

CRC28 - CRC-32 (NDIF)

CRC32 - CRC-32

MD5 - MD5

SHA - SHA

SHA1 - SHA-1

SHA256 - SHA-256

SHA384 - SHA-384

SHA512 - SHA-512

chpass image

change the passphrase for an encrypted image. The default is to change the password interactively.

Common options: `-recover` and `-srcimagekey`. The options `-oldstdinpass` and `-newstdinpass` allow, in the order specified, the null-terminated old and new passwords to be read from the

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standard input in the same manner as with `-stdinpass`.

`erasekeys image`

securely overwrite keys used to access an encrypted image, quickly rendering the image completely inaccessible. Once `erasekeys` has been run on an encrypted image, there is no feasible way to recover data from the image file.

Common options: `-plist` and `-quiet`.

`unflatten image`

unflatten a UDIF disk image, creating an OS 9-style dual-fork image file (no XML metadata). If the resource fork representation of the metadata becomes greater than 16 MB, the operation will fail with error -39 ("End of fork").

Common options: `-encryption`, `-stdinpass`, and `-srcimagekey`.

`flatten image`

Flatten a read-only single-fork file into a single XML (for the kernel) or a single file (for macOS 10.5 and later).

Common options: `-plist`. Since images are read-only, `-stdinpass` is required if the image is encrypted.

Other options:

`-noxml` do not create XML metadata. The image will be flattened to a single file.
`-norscfork` do not create a resource fork. The image will be flattened to a single file.
`-no`

`fsid image`

Print information about the image. As usual, image file names are case-insensitive. See `hdiutil help` for detailed information.

Common options:

`-shadow` and `-re`

`mountvol dev_name`

mount the file system on the disk image to diskutil. `-plist`. Note that `mountvol` often works in place of `mount` to remount a volume.

Prior to macOS 10.5, `mount/attach` would treat a `/dev` entry as a disk image to be attached (creating another `/dev` entry). That behavior was undesirable.

`unmount volume [-force]`

unmount a mounted volume without detaching any associated image. Volume is a `/dev` entry or mountpoint. NOTE: `unmount` does NOT detach any disk image associated with the volume. Images are attached and detached; volumes are mounted and unmounted. `mountvol` will remount a volume that has been unmounted by `unmount`.

Options:

`-force` unmount filesystem regardless of open files on that filesystem. Similar to `umount -f`.

`imageinfo image`

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Print out information about a disk image.

Common options: `-encryption`, `-stdinpass`, `-srcimagekey`, `-shadow` and related, and `-plist`.

Options are any of:

`-format` just print out the image format
`-checksum` just print out the image checksum

`isencrypted image`

print a line indicating whether image is encrypted. If it is, additional details are printed.

Common options: `-plist`.

`plugins`

print information about DiskImages framework plugins. The user, system, local, and network domains are searched for plugins (i.e. `~/Library/Plug-ins/DiskImages`, `/System/Library/Plug-ins/DiskImages`, `/Library/Plug-ins/DiskImages`, `/Network/Library/Plug-ins/DiskImages`).

Common options: `-plist`.

`internet-enable [-yes] | [-no]`

Enable or disable internet access for the default. If disabled, the image will "unpack" and the data will be copied into the image. If enabled, the image will be

Common options: `-plist`.

`resize size_spec image`

Resize a disk image containing a filesystem. The image is resized within it by a specified amount. The image is then resealed at the end of the operation. Other than the image size, the image is limited by the partition scheme, the hosted filesystem, and the filesystem hosting the image. In the case of HFS+ inside of GPT inside of a UDRW on HFS+ with adequate free space, the limit is approximately 2^{63} bytes. Older images created with an APM partition scheme are limited by it to 2TB. Before macOS 10.4, resize was limited by how the filesystem was created (see `hdiutil create -stretch`).

`resize` can shrink an image. The image can be converted to a different format. `hdiutil resize` can also be used to resize an image. `diskutil help hdiutil` can also be used to help hdiutil.

`resize` is limited by the partition scheme, the hosted filesystem, and the filesystem hosting the image. In the case of HFS+ inside of GPT inside of a UDRW on HFS+ with adequate free space, the limit is approximately 2^{63} bytes. Older images created with an APM partition scheme are limited by it to 2TB. Before macOS 10.4, `resize` was limited by how the filesystem was created (see `hdiutil create -stretch`).

`hdiutil burn` does not burn Apple_Free partitions at the end of the devices, so an image with a resized filesystem can be burned to create a CD-R/DVD-R master that contains only the actual data in the hosted filesystem (assuming minimal data fragmentation).

Common options: `-encryption`, `-stdinpass`, `-srcimagekey`, `-shadow` and related, and `-plist`.

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Size specifiers:

-size ??b|??k|??m|??g|??t??p|??e
-sectors sector_count | min

Specify the number of 512-byte sectors to which the partition should be resized. If this falls outside the minimum valid value or space remaining on the underlying file system, an error will be returned and the partition will not be resized. min automatically determines the smallest possible size.

Other options:

-imageonly

only resize the image file, not the partition(s) and filesystems inside of it.

-partitiononly

only resize a partition / filesystem in the image, not the image. -partitiononly will fail if the new size won't fit inside the image. On APM, shrinking a partition results

-partitionNumber

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segment -o fir
segment -o fir
segment a NDIF
around limitat
filesystems, n
not the segmen
passed to segm

Common options: -encryption, -stdinpass, -srcimagekey,
-tgtimagekey, -puppetstrings, and -plist.

Options:

-segmentCount segment_count

Specify the number of segments. Only one of -segmentCount or -segmentSize will be honored.

-segmentSize segment_size

Specify the segment size in sectors or in the style of mkfile(8) (here unqualified numbers are still sectors). If the original image size is not an exact multiple of the segment size, the last segment will be shorter than the others. Only one of -segmentCount or -segmentSize will be honored. Segmenting read/write (UDRW) images is not supported (as of macOS 10.3).


```
-firstSegmentSize segment_size
    Specify the first segment size in sectors in the
    same form as for -segmentSize. Used for multi-CD
    restores.
-restricted Make restricted segments for use in multi-CD
restores.
-ov        overwrite any existing files.
```

pmap [options] *image*

display the partition map of an image or device. By default, this report includes starting offsets and significant amounts of free space. *image* is either a plain or special file (for example, a /dev/disk entry). See NOTE ON DEV ENTRY ACCESS.

Common options: -encryption, -stdinpass, -srcimagekey, and -shadow and related.

```
-simple      generate MediaKit's minimal report: basic parti-
```

```
-standard
```

```
-complete
```

```
-endoffsets
```

```
-nofreespace
```

```
-shims
```

```
-uuids
```

udifrez [options] *image*

embed resource
image.

You must speci
-xml file

Copy reso

-rsrsrcfork file

Copy reso

-replaceall

Delete al

udifderez [options] *image*

extract resour

Options:

-xml emit XML

-rez emit Rez format output

Common options: -encryption, -stdinpass, and -srcimagekey.

EXAMPLES

Verifying:

```
hdiutil verify myimage.img
    verifies an image against its internal checksum.
```

Segmenting:

```
hdiutil segment -segmentSize 10m -o /tmp/aseg 30m.dmg
    creates aseg.dmg, aseg.002.dmgpart, and aseg.003.dmgpart
```

Converting:

```
hdiutil convert master.dmg -format UDTO -o master
    converts master.dmg to a CD-R export image named master.cdr
```

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```
hdiutil convert /dev/disk1 -format UDRW -o devimage
converts the disk /dev/disk1 to a read/write device image
file. authopen(1) will be used if read access to /dev/rdisk1
is not available. Note use of the block-special device.
```

Burning:

```
hdiutil burn myImage.dmg
burns the image to optical media and verifies the burn.
hdiutil burn myRawImage.cdr -noverifyburn -noeject
burns the image without verifying the burn or ejecting the
disc. Volumes will be mounted after burning.
```

Creating a 50 MB encrypted image:

```
hdiutil create -encryption -size 50m e.dmg -fs HFS+J
```

Creating a 50 MB encrypted image protected with public key only:

```
hdiutil create -encryption -size 50m e.dmg -fs HFS+J \
-pubkey F534A3B0C2AEE3B988308CC89AA04ABE7FDB5F30
```

Creating a 50 MB encrypted image:

```
hdiutil create -encryption -size 50m e.dmg -fs HFS+J \
-pubkey F534A3B0C2AEE3B988308CC89AA04ABE7FDB5F30
```

Note that these two -pubkey options correspond to this public key card. For additional information, see sc_auth(8).

Creating an encrypted single partition image:

```
printf pp|hdiutil create -encryption -size 50m e.dmg -fs HFS+J \
-pubkey F534A3B0C2AEE3B988308CC89AA04ABE7FDB5F30
```

Creating a "1 GB" SPARSEBUNDLE image:

```
hdiutil create -type SPARSEBUNDLE -size 1024m e.dmg -fs HFS+J
```

Creating a "1 GB" SPARSEBUNDLE image:

```
hdiutil create -type SPARSEBUNDLE -size 1024m e.dmg -fs HFS+J
```

Creating a new mounted volume:

```
hdiutil create -volname myVolume -size 1024m -fs HFS+J
```

Using a shadow file to attach a disk image to a volume, then convert it back to a disk image:

```
hdiutil attach -own /dev/disk2 Apple_0
hdiutil detach /dev/disk2
hdiutil convert -format UDZO Moby.dmg -shadow
```

```
hdiutil attach -own /dev/disk2 Apple_0
hdiutil detach /dev/disk2
```

```
ditto /Applications/Utilities/Apple_0.dmg /dev/disk2
hdiutil detach /dev/disk2
hdiutil convert -format UDZO Moby.dmg -shadow
```

Using makehybrid to create cross-platform data with files overlapping between filesystem views. With these files:

```
albumlist.txt song2.wma song4.m4a song6.mp3 song8.mp3
song1.wma song3.m4a song5.mp3 song7.mp3
```

```
hdiutil makehybrid -o MusicBackup.iso Music -hfs -iso -joliet \
-hide-hfs 'Music/*.wma' -hide-joliet 'Music/{*.m4a,*.mp3}' \
-hide-iso 'Music/{*.wma,m4a}'
```

will create an image with three filesystems pointing to the same blocks. The HFS+ filesystem, typically only visible on Macintosh systems, will not include the .wma files, but will show the .m4a and .mp3 files. The Joliet filesystem will not show the .m4a and .mp3 files, but will show the .wma files. The ISO9660 filesystem, typically the default filesystem

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for optical media on many platforms, will only show the .mp3 files. All three filesystems will include the "albumlist.txt" files.

Image from directory (new-style):

```
hdiutil create -srcfolder mydir mydir.dmg
```

Image from directory (10.1-style; of historical interest):

```
du -s myFolder          # du(1) will count resource forks
10542
hdiutil create -sectors 10642 folder      # add ~1% for filesystem
hdid -nomount folder.dmg
```

```
...
```

```
/dev/disk1s2          Apple_HFS
newfs_hfs -v myFolderImage /dev/rdisk1s2
hdiutil detach disk1
hdid folder.dmg
```

```
...
```

```
/dev/disk1s2          Apple_HFS          /Volumes/myFolderImage
```

```
sudo mount -u -t hfs
# optionally enable
```

```
ditto -rsrcFork myFolderImage
hdiutil detach disk1
hdiutil convert -format
```

Manually changing ownership:

```
hdiutil attach myimage.dmg
```

```
...
```

```
/dev/disk1s2
diskutil unmount disk1s2
mkdir /Volumes/myVolume
sudo mount -r -t hfs
# -o owners is the
```

Forcing a known image to attach:

```
hdiutil attach -image myimage.dmg
```

ENVIRONMENT

The following environment variables are used:

```
com.apple.hdid_verbose
enable -verbose
```

```
com.apple.hdid_debug
enable -debug
```

```
com.apple.hdid_nokernel
similar to -nokernel
-attach.
```

```
com.apple.hdid_kernel
```

attempt to attach in-kernel first (like attach -kernel). In OS X 10.4.x, in-kernel was the default behavior for UDRW and SPARSE images. On macOS 10.5, these and other kernel-compatible images, including RAM-based images described in hdid(8), will attach with a user process unless attach -kernel is used or the corresponding variable is set. If an image is not "kernel-compatible" and -kernel is specified, the attach will fail. (WARNING: ram:// images currently use wired memory when attached in-kernel).

```
com.apple.diskimages_insecureHTTP
```

disable SSL peer verification the same way -insecurehttp does. Useful for clients of DiskImages such as asr(8) which don't support a similar command line option.

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ERRORS

DiskImages uses many frameworks and can encounter many error codes. In general, it tries to turn these error numbers into localized strings for the user. For background, intro(2) is a good explanation of our primary error domain: the BSD errno values. For debugging, -verbose should generally provide enough information to figure out what has gone wrong. The following is a list of interesting errors that hdiutil can encounter:

[ENXIO] Device not configured. This error is returned explicitly by DiskImages when its kernel driver or framework helper cannot be contacted. It also often shows up when a device has been removed while I/O is still active. One common case of the helper not being found is when Foundation's Distributed Objects RPC mechanism cannot be configured. D.O. doesn't work under dead Mach bootstrap contexts such as can exist in a reattached screen(1) session. Root users can take advantage of access

[EINVAL] Invalid and is tly no to cre

[EFBIG] File t when a is too This e old-st

[EAUTH] Authen libcur Securi enter -cacer peers.

[EBUSY] Resour cannot volume

[EAGAIN] Resour DiskIm to pre machin return be obt

EACCES vs. EPERM EACCES and EPERM are subtly different. The latter "operation not permitted" tends to refer to an operation that cannot be performed, often due to an incorrect effective user ID. On the other hand, "permission denied" tends to mean that a particular file access mode prevented the operation.


USING PERSISTENT SPARSE IMAGES

As of macOS 10.5, a more reliable, efficient, and scalable sparse format, UDSB (SPARSEBUNDLE), is recommended for persistent sparse images as long as a backing bundle (directory) is acceptable. macOS 10.5 also introduced F_FULLFSYNC over AFP (on client and server), allowing proper journal flushes for HFS+J-bearing images. Critical data should never be stored in sparse disk images on file servers that don't support F_FULLFSYNC.


SPARSE (UDSP) images and shadow files were designed for intermediate use when creating other images (e.g. UDZO) when final image sizes are unknown. As of macOS 10.3.2, partially-updated SPARSE images are properly handled and are thus safe for persistent storage. SPARSE

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images are not recommended for persistent storage on versions of macOS earlier than 10.3.2 and should be avoided in favor of SPARSEBUNDLE images or UDRW images and resize.

If more space is needed than is referenced by the hosted filesystem, hdiutil resize or diskutil(8) resize can help to grow or shrink the filesystem in an image. compact reclaims unused space in sparse images. Though they request that hosted HFS+ filesystems use a special "front first" allocation policy, beware that sparse images can enhance the effects of any fragmentation in the hosted filesystem.

To prevent errors when a filesystem inside of a sparse image has more free space than the volume holding the sparse image, HFS volumes inside sparse images will report an amount of free space slightly less than the amount of free space on the volume on which image resides. The image filesystem currently only behaves this way as a result of a direct attach action and will not behave this way if, for example, the filesystem is unmounted and remounted.

/dev Entry Access

Since any /dev entry can be treated as a character-special devices, but are not /dev/disk nodes, on the other hand /dev/disk nodes are used primarily by

It is not possible to read from a /dev node can use hdiutil verbs such as hdiutil attach can't open (due to EACCES) for remote access remotely (an authorization panel is shown)

Generally, the /dev/disk node is preferred for quick pmmap or fsid. In particular, caution should be taken from mounting (the journal will be present)

Compatibility

macOS 10.0 supported the disk image format. These images will not be recognized by newer versions. As encrypted formats have evolved, sparse images are expected to attach on versions of macOS 10.0.

With macOS 10.2, the most common image meta-data began being stored in the image. became UDZO (breaking compatibility with older OS versions) (especially when combined with metadata)

In macOS 10.4.7, the resource forks previously embedded in UDIF images were abandoned entirely to avoid metadata length limitations imposed by resource fork structures. As a result, UDIF images created on 10.4.7 and later will not, by default, be recognized by either macOS 10.1 or macOS 10.0. flatten can be used to customize the type of metadata stored in the image.


macOS 10.5 introduced sparse bundle images which compact quickly but are not recognized by previous OS versions. macOS 10.6 removed support for attaching SPARSEBUNDLE images from network file servers that don't support F_FULLFSYNC. macOS 10.7 removed double-click support for images using legacy metadata; these can be rehabilitated using flatten and unflatten, or convert.

History


Disk images were first invented to electronically store and transmit representations of floppy disks for manufacturing replication. These images of floppies are typically referred to as 'Disk Copy 4.2' images, in reference to the application that created and restored them to floppy disks. Disk Copy 4.2 images were block-for-block representations of a floppy disk, with no notion of compression. DART is a variant of the Disk Copy 4.2 format that supported compression.

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then and how. /dev/rdisk nodes are physical disk than the buffer cache.

Access to the appropriate /dev/rdisk node (1) to open any device which it is a /dev entries while logged in

while /dev/rdisk is usable for the image will prevent the volume in the image

and, and zlib-compressed images. (compression). As the sparse, shadow, and compatible with older OS versions (at the sparse images should not be

erved them without a helper process), Copy.app "compressed" format format which provides smaller images

NDIF (New Disk Image Format) images were developed to replace the Disk Copy 4.2 and DART image formats and to support images larger than a floppy disk. With NDIF and Disk Copy version 6, images could be "attached" as mass storage devices under Mac OS 9. Apple Data Compression (ADC) -- which carefully optimizes for fast decompression -- was used to compress images that were typically created once and restored many times during manufacturing.

UDIF (Universal Disk Image Format) device images picked up where NDIF left off, allowing images to represent entire block devices and all the data therein: DDM, partition map, disk-based drivers, etc. For example, it can represent bootable CDs which can then be replicated from an image.

To ensure single-fork files (NDIF was dual-fork), it began embedding its resource fork in the data fork. UDIF is the native image format for macOS.

Raw disk images from other Operating Systems (e.g. .iso files) will be recognized as disk images and can be attached and mounted if macOS recognizes the filesystems. They can also be burned with hdiutil burn.

What's New

In macOS 10.12 Apple will provide an updated hdiutil command able to work with the new file system

macOS 10.7 added the ability to create a disk image of a volume, which saves time versus securely overwriting the entire image.

In macOS 10.6, pmap was rewritten now implies -verbose for all verbs

macOS 10.5 changed the behavior the volume would be mounted. Prior create a second /dev node from a

o, which saves time versus securely

GPT partition maps. Also -debug

attached but no volume was mounted, effectively removes the ability to

Examples

Mount a Disk Image:

```
$ hdiutil attach /path/to/
```

Unmount a Disk Image:

```
$ hdiutil detach /dev/disk
```

Create a Disk Image from a folders con

```
$ hdiutil create -volname
```

Create an encrypted Disk Image from a

```
$ hdiutil create -encrypti
```

The required password can be piped into the hdiutil command.

```
echo -n SEcurePa$$w0rd | hdiutil...
```

Burn a Disk Image file (.iso, .img or .dmg) to a DVD:

```
$ hdiutil burn /path/to/image_file
```


"The beginning of wisdom is to call things by their right names" ~ Chinese Proverb

Related macOS commands


- asr - Apple Software Restore.
- dd - Convert and copy a file, clone disks.
- diskutil - Disk utilities - Format, Verify, Repair.
- ditto - Copy files and folders.
- authopen(1), hdid(8), ioreg(8), drutil(1), msdos.util(8), hfs.util(8), diskarbitrationd(8), /System/Library/CoreServices/DiskImageMounter.app.

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