



tyranid / DotNetToJScript Public

Notifications

Fork **298**

Star **1.2k**

Code

Issues **4**

Pull requests **3**

Actions

Projects

Security

Insights

master ▾

Go to file

Code ▾

About

	DotNetToJScript	
	ExampleAssembly	
	.gitattributes	
	.gitignore	
	AUTHORS	
	DotNetToJScript.sln	
	LICENSE	
	README	

README GPL-3.0 license

This file is part of DotNetToJScript - A tool to generate a JScript which bootstraps an arbitrary .NET Assembly and class.
Copyright (C) James Forshaw 2017

DotNetToJScript is free software: you can redistribute it and/or modify it under the terms of the GNU General Public License as published by the Free Software Foundation, either version 3 of the License, or

A tool to create a JScript file which loads a .NET v2 assembly from memory.

- Readme
- GPL-3.0 license
- Activity
- 1.2k stars
- 48 watching
- 298 forks

Report repository

Releases **5**

Various fixes. Latest
on Feb 2, 2018

[+ 4 releases](#)

Packages

No packages published

(at your option) any later version.

DotNetToJScript is distributed in the hope that it will be useful,
but WITHOUT ANY WARRANTY; without even the implied warranty of MERCHANTABILITY or FITNESS FOR A PARTICULAR PURPOSE. See the GNU General Public License for more details.

You should have received a copy of the GNU General Public License
along with DotNetToJScript. If not, see
<<http://www.gnu.org/licenses/>>.

Usage Notes:

This only works from full trust JScript(obviously), so should work in scriptlets etc. By default it will only work if v2/v3/v3.5 is installed.
However if you specify the '-ver auto' switch when building the output it will also work on v4+ only, however that will introduce a dependency on WScript.Shell which you might not want.

To use this you'll need to create an assembly which targets .NET 2 (though in most cases you can also use 3.5 as you don't tend to see .NET 2 installed in isolation. In the assembly implement a class called TestClass which does something you want to do in the public, parameterless constructor.

```
public class TestClass
{
    public TestClass()
    {
        /* Start notepad */
        Process.Start("notepad.exe");
    }
}
```

Ensure it's public. Then pass to this tool the path to the .NET assembly.

If you annotate the class with the ComVisible attribute you can even interact with the object after it's created. e.g.

```
[ComVisible(true)]
```

Contributors 2



tyranid James Forshaw



monoxgas Nick Landers

Languages

● C# 100.0%

```
public class TestClass
{
    public void DoSomething(string arg) { }
}
```

You can change the name of the entry class by using the `-c` switch and adding the name.

You can also get the tool to add additional code to interact with the object by

specifying the `-s` parameter with the path to a text file containing the additional

JScript. The created object is named 'o', so for example if you wanted to call

the `DoSomething` method load a file containing:

```
o.DoSomething("SomeArg");
```

The default mode is to output a JScript file which can be executed in Windows

Scripting Host. However if you want a scriptlet pass either `-m` (for a scriptlet

which can be used from a scriptlet moniker) or `-u` (for a scriptlet which can be

used from `regsvr32`). You can also specify the `'-l vba'` switch to output a VBA

file which should work in Office Macros or `'-l vbscript'` for VBScript.

Finally by default the tool will output to stdout, you can output direct to a file using the `-o` switch.

[Terms](#) [Privacy](#) [Security](#) [Status](#) [Docs](#) [Contact](#) [Manage cookies](#) [Do not share my personal information](#)



© 2024 GitHub, Inc.