

```
27
       {
       public:
28
29
           //
30
           // Types
31
32
           // Setting each option results in some change to the config value lookup method. Default behavi
33
           // the following order):
34
           // * Look at environment variables (prepending COMPlus to the name)
35
           // * Look at the framework registry keys (HKCU\Software\Microsoft\.NETFramework then
36
                  HKLM\Software\Microsoft\.NETFramework)
37
           // * Look at the available config files (system, application, host and user). For details see T
38
                  Link to BOTR documentation
39
40
           enum LookupOptions {
41
               // If set, don't look in environment variables.
               IgnoreEnv = 0x1,
42
43
               // If set, do not prepend "COMPlus_" when doing environment variable lookup.
               DontPrependCOMPlus = 0x2,
44
               // If set, don't look in HKLM in the registry.
45
               IgnoreHKLM = 0x4,
46
47
               // If set, don't look in HKCU in the registry.
               IgnoreHKCU = 0x8,
48
               // If set, look only in the system config file, ignoring other config files.
49
               // (This option does not affect environment variable and registry lookups)
50
               ConfigFile SystemOnly = 0x40,
51
               // If set, reverse the order of config file lookups (application config file first).
52
               // (This option does not affect environment variable and registry lookups)
53
54
               ConfigFile_ApplicationFirst = 0x80,
               // Remove any whitespace at beginning and end of value. (Only applicable for
55
               // *string* configuration values.)
56
               TrimWhiteSpaceFromStringValue = 0x100,
57
58
               // Legacy EEConfig-style lookup.
59
               EEConfig_default = 0,
60
           };
61
62
63
           // Struct used to store information about where/how to find a Config DWORD.
           // NOTE: Please do NOT create instances of this struct. Use the macros in file:CLRConfigValues.
64
65
           typedef struct ConfigDWORDInfo
66
               LPCWSTR name;
67
               DWORD defaultValue;
68
               LookupOptions options;
69
70
           } ConfigDWORDInfo;
71
72
           // Struct used to store information about where/how to find a Config String.
```

```
73
            // NOTE: Please do NOT create instances of this struct. Use the macros in file:CLRConfigValues.
 74 ∨
            typedef struct ConfigStringInfo
 75
76
                LPCWSTR name;
 77
                LookupOptions options;
 78
            } ConfigStringInfo;
 79
 80
 81
            // Declaring structs using the macro table in CLRConfigValues.h
 82
 83
            // These macros declare ConfigDWORDInfo structs.
 84
 85
            #define RETAIL CONFIG DWORD INFO(symbol, name, defaultValue, description) \
 86
                static const ConfigDWORDInfo symbol;
            #define RETAIL CONFIG DWORD_INFO_EX(symbol, name, defaultValue, description, lookupOptions) \
                static const ConfigDWORDInfo symbol;
 88
 89
 90
            // These macros declare ConfigStringInfo structs.
 91
            #define RETAIL_CONFIG_STRING_INFO(symbol, name, description) \
 92
                static const ConfigStringInfo symbol;
 93
            #define RETAIL_CONFIG_STRING_INFO_EX(symbol, name, description, lookupOptions) \
 94
                static const ConfigStringInfo symbol;
 95
 96
            // TEMPORARY macros that declare strings. These are used for config value accesses that haven't
 97
            // moved over to CLRConfig yet. Once all accesses have been moved, these macros (and correspond
98
            // instantiations in file:../utilcode/CLRConfig.cpp) should be removed.
99
            #define RETAIL CONFIG DWORD INFO DIRECT ACCESS(symbol, name, description) \
100
                static const LPCWSTR symbol;
            #define RETAIL_CONFIG_STRING_INFO_DIRECT_ACCESS(symbol, name, description) \
101
102
                static const LPCWSTR symbol;
103
            //
104
105
            // Debug versions of the macros
106
        #ifdef DEBUG
107
108
            #define CONFIG_DWORD_INFO(symbol, name, defaultValue, description) \
109
                static const ConfigDWORDInfo symbol;
            #define CONFIG DWORD INFO EX(symbol, name, defaultValue, description, lookupOptions) \
110
                static const ConfigDWORDInfo symbol;
111
112
            #define CONFIG_STRING_INFO(symbol, name, description) \
113
                static const ConfigStringInfo symbol;
            #define CONFIG_STRING_INFO_EX(symbol, name, description, lookupOptions) \
114
115
                static const ConfigStringInfo symbol;
116
            #define CONFIG_DWORD_INFO_DIRECT_ACCESS(symbol, name, description) \
                static const LPCWSTR symbol;
117
            #define CONFIG STRING INFO DIRECT ACCESS(symbol
112
                                                              name
                                                                    description) \
```

https://github.com/dotnet/runtime/blob/7abe42dc1123722ed385218268bb9fe04556e3d3/src/coreclr/src/inc/clrconfig.h#L33-L39

STRING_INTO_DIRECT_RECESS(SYMBOL) NAME; ACSCLIPCION, \

```
142
            #undef CONFIG_STRING_INFO_DIRECT_ACCESS
143
144
            // Methods to do config value (DWORD and String) lookups.
145
146
147
            static BOOL IsConfigEnabled(const ConfigDWORDInfo & info);
148
            // Look up a DWORD config value.
149
150
            static DWORD GetConfigValue(const ConfigDWORDInfo & info);
151
            // Look up a DWORD config value.
152
            static DWORD GetConfigValue(const ConfigDWORDInfo & info, bool acceptExplicitDefaultFromReguti]
153
154
            // Look up a string config value.
155
            // You own the string that's returned.
156
            static LPWSTR GetConfigValue(const ConfigStringInfo & info);
157
158
            // Look up a string config value, passing it out through a pointer reference. Reports out of me
159
            // errors (HRESULT E_OUTOFMEMORY).
160
            // You own the string that's returned.
161
            static HRESULT GetConfigValue(const ConfigStringInfo & info, __deref_out_z LPWSTR * outVal);
162
163
```

```
164
            //
165
            // Check whether an option is specified (e.g. explicitly listed) in any of the CLRConfig
            // locations: environment or registry (with or without COMPlus_) or any config file.
166
            // The result is therefore a conservative approximation (some settings do not actually
167
            // take effect everywhere and no setting is valid both with and without COMPlus_)
168
            //
169
            static BOOL IsConfigOptionSpecified(LPCWSTR name);
170
171
            // Free a string returned by GetConfigValue
172
173
            static void
                          FreeConfigString(__in __in_z LPWSTR name);
174
        private:
175
176
177
            // Helper method to translate LookupOptions to REGUTIL::CORConfigLevel
            static REGUTIL::CORConfigLevel GetConfigLevel(LookupOptions options);
178
179
180
            // Helper methods.
181
            //
182
183
            // Helper method to check if a certain option is set in a ConfigDWORDInfo struct.
184
            static inline BOOL CheckLookupOption(const ConfigDWORDInfo & info, LookupOptions option)
185
186
            {
187
                LIMITED_METHOD_CONTRACT;
                return ((info.options & option) == option) ? TRUE : FALSE;
188
189
            }
190
            // Helper method to check if a certain option is set in a ConfigStringInfo struct.
191
            static inline BOOL CheckLookupOption(const ConfigStringInfo & info, LookupOptions option)
192 V
193
            {
                LIMITED_METHOD_CONTRACT;
194
                return ((info.options & option) == option) ? TRUE : FALSE;
195
            }
196
197
198
            // Helper method to check if a certain option is set in an options enum.
199
            static inline BOOL CheckLookupOption(LookupOptions infoOptions, LookupOptions optionToCheck)
200
            {
                LIMITED_METHOD_CONTRACT;
201
                return ((infoOptions & optionToCheck) == optionToCheck) ? TRUE : FALSE;
202
203
            }
204
            static HRESULT TrimWhiteSpace(LPCWSTR wszOrig, __deref_out_z LPWSTR * pwszTrimmed);
205
206
        };
207
        inline CLRConfig::LookupOptions operator|(CLRConfig::LookupOptions lhs, CLRConfig::LookupOptions rl
208
209
        {
```

```
return static_cast<CLRConfig::LookupOptions>(static_cast<DWORD>(lhs) | static_cast<DWORD>(rhs))
}

typedef Wrapper<LPWSTR, DoNothing, CLRConfig::FreeConfigString, NULL> CLRConfigStringHolder;

#endif //__CLRConfig_h__
```