# 1 Definitions

# 1.1 Vector Space

Assume that v, x, y, z are vectors in V, and a, b, c are scalars in  $\mathbb{R}$ . A **vector space** is a set V with the following properties:

Commutativity:

• x + y = y + x

Associativity:

- (x + y) + z = x + (y + z)
- (ab)v = a(bv)

Additive Identity:

• there exists  $0 \in V$  such that v + 0 = v for all  $v \in V$ 

Additive Inverse:

• for all  $v \in V$ , there exists  $x \in V$  such that v + x = 0

Multiplicative Identity:

•  $1\nu = \nu$ 

Distributive Properties:

- a(x + y) = ax + ay
- (a+b)v = av + bv

#### 1.2 Linear Combination

A linear combination of a list of vectors  $v_1, \ldots, v_n$  is itself a vector, taking the form:

$$a_1v_1 + \ldots + a_mv_m$$

where each  $a_1, \ldots a_n \in \mathbb{R}$ 

## 1.3 Span

The set of all linear combinations of a list of vectors  $v_1, \ldots, v_n$  is called the **span** of  $v_1, \ldots, v_n$ , and is defined:

$$\mathrm{span}(v_1, ..., v_n) = \{a_1v_1 + \cdots + a_nv_n : a_1, ..., a_m \in \mathbb{R}\}$$

If the span is equal to some space  $\operatorname{span}(\nu_1, \dots, \nu_n) = V$ , then you could say that  $\nu_1, \dots, \nu_n$  spans V.

## 1.4 Linearly Independent

For  $v_1, \ldots, v_n \in V$  and  $a_1, \ldots, a_n \in \mathbb{R}$  such that:

$$a_1v_1 + \cdots + a_nv_n = 0$$

The list of vectors  $\nu_1, \dots, \nu_n$  is called  $\mathbf{linearly}$  independent when

$$a_1 = \cdots = a_n = 0$$

for all possible values of  $v_1, \ldots, v_n$ .

#### 1.5 Basis

A basis of V is a list of vectors in V that is both linearly independent and spans V.

The **Standard Basis** of the vector space  $\mathbb{R}^{\ltimes}$  is

$$(1,0,\ldots,0),(0,1,\ldots,0),\ldots,(0,0,\ldots,1)$$

which could also be written, using matrix bracket notation, as:

$$\begin{bmatrix} 1 \\ 0 \\ 0 \\ \vdots \\ 0 \end{bmatrix}, \begin{bmatrix} 0 \\ 1 \\ \vdots \\ 0 \end{bmatrix}, \dots, \begin{bmatrix} 0 \\ 0 \\ \vdots \\ 1 \end{bmatrix}$$

#### 1.6 Dimension

The dimension of a vector space is the length of any basis of the vector space. For example,

$$\dim \mathbb{R}^n = n$$

# 1.7 Inner Product

For a pair of vectors  $\mathbf{u}, \mathbf{v} \in V$  in the same vector space (they are both in  $\mathbb{R}^n$  for example), the Inner Product is defined as:

$$u \cdot v = u_1 v_1 + ... + u_n v_n$$

which is also sometimes written using angular brackets:

$$\langle u, v \rangle$$

Keep in mind that the dimension of u and v must be the same. Using matrix dimension notation:

$$u_{\{n\times 1\}}\cdot \nu_{\{n\times 1\}}$$

The **Inner Product** is also a function  $f:(\mathbb{R}^n,\mathbb{R}^n)\to\mathbb{R}$ . The input is an ordered pair of vectors, and the output is a number. Inner products have the following properties:

Positivity:

•  $\langle v, v \rangle \ge 0$  for all  $v \in V$ 

Definiteness:

•  $\langle v, v \rangle = 0$  if and only if v = 0

Additivity in First Slot:

•  $\langle \mathbf{u} + \mathbf{v}, \mathbf{w} \rangle = \langle \mathbf{u}, \mathbf{w} \rangle + \langle \mathbf{v}, \mathbf{w} \rangle$  for all  $\mathbf{u}, \mathbf{v}, \mathbf{w} \in \mathbf{V}$ 

Homogeneity in First Slot:

•  $\langle au, v \rangle = a \langle u, v \rangle$  for all  $a \in \mathbb{R}$  and all  $u, v \in V$ 

1.8 Norm 2 PROOFS

In another definition of the Inner Product, the concepts of "additivity" and "homogeneity" are combined into a concept called "linearity". **Bilinearity** is when there is linearity in both the First and Second slots. Additionally, there is a concept called **Symmetry** for all real numbers.

For  $x, y, z \in V$  and  $a, b \in \mathbb{R}$ :

Bilinearity:

- Additivity and Homogeneity in First and Second Slot:
- $\langle ax + by, z \rangle = a\langle x, z \rangle + b\langle y, z \rangle$
- $\langle x, ay + bz \rangle = a \langle x, y \rangle + b \langle x, z \rangle$

Symmetry:

•  $\langle x, y \rangle = \langle y, x \rangle$ 

## 1.8 Norm

The Norm of a vector  $\mathbf{x}$  is defined as the square root inner product of  $\mathbf{x}$  with itself:

$$\|x\| = \sqrt{\langle x, x \rangle}$$

The Euclidean Norm, also called 2-norm, is defined:

$$\|x\|_2 = \sqrt{{x_1}^2 + \ldots + {x_n}^2}$$

which has the following properties:

Positivity:

- ||x|| > 0
- ||x|| = 0 if and only if x = 0

Homogeneity:

•  $\|ax\| = |a|\|x\|$  for all  $a \in \mathbb{R}$ 

Triangle Inequality:

•  $||x + y|| \le ||x|| + ||y||$ 

#### 1.9 Orthogonal

Two vectors  $u, v \in V$  are called **orthogonal** if the inner product between them is 0,

$$\langle u, v \rangle = 0$$

you could also say " $\mathfrak u$  is orthogonal to  $\mathfrak v$ ". Orthogonal is another way of saying "at right angles to each other", or "perpendicular".

#### 1.10 Linear Map

A linear map from vector space V to vector space W is a function  $T: V \to W$  with the following properties:

Additivity:

• T(u + v) = Tu + Tv for all vectors  $u, w \in V$ 

Homogeneity:

•  $T(\alpha \nu) = \alpha(T\nu)$  for all  $\alpha \in \mathbb{R}$  and all  $\nu \in V$ 

# 1.11 Linear Maps and Matrices

Suppose M is a linear map  $f: \mathbb{R}^a \to \mathbb{R}^b$ , then M can be written as b-by-a matrix:

$$\begin{bmatrix} x_{1,1} & \cdots & x_{1,\alpha} \\ \vdots & \vdots & \vdots \\ x_{b,1} & \cdots & x_{b,\alpha} \end{bmatrix}$$

# 2 Proofs

#### 2.1 Cosine Formula for Inner Product

For two non-zero vectors  $x, y \in V$ ,

$$\langle x,y\rangle = \|x\|\|y\|\cos\theta$$

where the angle  $\angle xy = \theta$ .

*Proof*:

There are two cases we need to write a proof for.

- Case 1: when x and y are not scalar multiples of each other.
- Case 2: when x and y are scalar multiples.

Case 1

For any triangle with sides a, b, c, The Law of Cosines states,

$$c^2 = a^2 + b^2 - 2ab\cos\theta$$

where the angle  $\angle ab = \theta$ . For vectors  $x, y \in V$ , we can treat them as sides of the triangle. Let:

$$a = ||x||$$
$$b = ||y||$$
$$c = ||x - y||$$

Which allows us to rewrite the Law of Cosines:

$$||x - y||^2 = ||x||^2 + ||y||^2 - 2||x|| ||y|| \cos \theta$$

Start with the definition of Inner Product, and apply its algebraic properties (notably the Bilinearity property), to show that Law of Cosines for Inner Products is correct.

$$||x - y||^{2}$$

$$= \langle x - y, x - y \rangle$$

$$= \langle x, x - y \rangle - \langle y, x - y \rangle$$

$$= (\langle x, x \rangle - \langle x, y \rangle) - (\langle y, x \rangle - \langle y, y \rangle)$$

$$= \langle x, x \rangle - \langle x, y \rangle - \langle y, x \rangle + \langle y, y \rangle$$

$$= ||x||^{2} - 2\langle x, y \rangle + ||y||^{2}$$

2.2 Triangle Inequality 3 TIPS N TRICKS

Returning to the Law of Cosines,

And this is what we were trying to show.

#### Case 2:

Since x and y are scalar multiples of each other, we can 3.1 write.

$$y = cx$$

for some scalar  $c \in \mathbb{R}$  where  $c \neq 0$  (since the theorem statement says that x and y are "nonzero vectors"). Now, to find the value of  $\theta$ , we look at the value of c:

- If c > 0, then  $\theta = 0$ , and  $\cos \theta = 1$
- If c < 0, then  $\theta = \pi$ , and  $\cos \theta = -1$

Define the sign of c, so that we can use it in our proof:

$$\mathrm{sign}(c) = \left\{ s \in \{-1,1\} \ : \ s = \cos\theta \right\}$$

And here's the proof:

$$\begin{split} \langle x,y \rangle &= \langle cx,x \rangle \\ &= c \langle x,x \rangle \\ &= c \|x\|^2 \\ &= c \|x\| \|x\| \\ &= c \sqrt{(x_1^2 + \ldots + x_n^2)} \|x\| \\ &= \mathrm{sign}(c) \sqrt{c^2 (x_1^2 + \ldots + x_n^2)} \|x\| \\ &= \mathrm{sign}(c) \sqrt{(c^2 x_1^2 + \ldots + c^2 x_n^2)} \|x\| \\ &= \mathrm{sign}(c) \sqrt{(y_1^2 + \ldots + y_n^2)} \|x\| \\ &= \mathrm{sign}(c) \|y\| \|x\| \\ &= \|x\| \|y\| \cos \theta \end{split}$$

## 2.2 Triangle Inequality

TODO

#### 2.3 Cauchy-Schwartz Inequality

TODO

#### 2.4 Other

For vectors  $u, v \in V$  such that:

$$\langle u, v \rangle = \|u\| \|v\| \cos \theta$$

Show that u, v are orthogonal when  $\theta = 0$ .

# 3 Tips n Tricks

Extra things that are useful as a reference.

## 3.1 Dimensions of Nine Different Products

Scalar , Scalar :	$\mathbb{R}  imes \mathbb{R}$	$ ightarrow \mathbb{R}$
Scalar , Column Vector :	$\mathbb{R}\times\mathbb{R}^n$	$\to \mathbb{R}^n$
Scalar , Row Vector :	$\mathbb{R}\times\mathbb{R}^{1\times n}$	$\rightarrow \mathbb{R}^{1\times n}$
Inner Product on $\mathbb{R}^n$ :	$\mathbb{R}^n \times \mathbb{R}^n$	$ ightarrow \mathbb{R}$
Inner Product on $\mathbb{R}^{1\times n}$ :	$\mathbb{R}^{1\times n}\times \mathbb{R}^{1\times n}$	$ ightarrow \mathbb{R}$
Outer Product :	$\mathbb{R}^{m\times 1}\times \mathbb{R}^{n\times 1}$	$\rightarrow \mathbb{R}^{m\times n}$
Scalar, Matrix:	$\mathbb{R}\times\mathbb{R}^{m\times n}$	$\rightarrow \mathbb{R}^{m\times n}$
Matrix, Column Vector:	$\mathbb{R}^{m\times n}\times \mathbb{R}^{n\times 1}$	$\rightarrow \mathbb{R}^{m\times 1}$
Row Vector, Matrix:	$\mathbb{R}^{1 \times m} \times \mathbb{R}^{m \times n}$	$\rightarrow \mathbb{R}^{1\times n}$