

## Definitions

### Vector Space

Assume that  $u, v, w$  are vectors in  $V$ , and  $a, b, c$  are scalars in  $\mathbb{R}$ . A **vector space** is a set  $V$  with the following properties:

**Commutativity:**

- $u + v = v + u$

**Associativity:**

- $(u + v) + w = u + (v + w)$
- $(ab)v = a(bv)$

**Additive Identity:**

- there exists  $0 \in V$  such that  $v + 0 = v$  for all  $v \in V$

**Multiplicative Identity:**

- for all  $v \in V$ , there exists  $w \in V$  such that  $v + w = 0$

**Distributive Properties:**

- $a(u + v) = au + av$
- $(a + b)v = av + bv$

### Linear Combination

A linear combination of a list of vectors  $v_1, \dots, v_n$  is itself a vector, taking the form:

$$a_1 v_1 + \dots + a_n v_n$$

where each  $a_1, \dots, a_n \in \mathbb{R}$

### Span

The set of all linear combinations of a list of vectors  $v_1, \dots, v_n$  is called the **span** of  $v_1, \dots, v_n$ , or  $\text{Span}(v_1, \dots, v_n)$ . Defined as:

$$\text{span}(v_1, \dots, v_n) = \{a_1 v_1 + \dots + a_n v_n : a_1, \dots, a_n \in \mathbb{R}\}$$

If the span is equal to some space  $\text{span}(v_1, \dots, v_n) = V$ , then you could say that  $v_1, \dots, v_n$  **spans**  $V$ .

### Linearly Independent

For  $v_1, \dots, v_n \in V$  and  $a_1, \dots, a_n \in \mathbb{R}$  such that:

$$a_1 v_1 + \dots + a_n v_n = 0$$

The list of vectors  $v_1, \dots, v_n$  is called **linearly independent** when

$$a_1 = \dots = a_n = 0$$

for all possible values of  $v_1, \dots, v_n$ .

### Basis

A **basis** of  $V$  is a list of vectors in  $V$  that is both linearly independent and spans  $V$ .

The **Standard Basis** of the vector space  $\mathbb{R}^n$  is

$$(1, 0, \dots, 0), (0, 1, \dots, 0), \dots, (0, 0, \dots, 1)$$

which could also be written, using matrix bracket notation, as:

$$\begin{bmatrix} 1 \\ 0 \\ \vdots \\ 0 \end{bmatrix}, \begin{bmatrix} 0 \\ 1 \\ \vdots \\ 0 \end{bmatrix}, \dots, \begin{bmatrix} 0 \\ 0 \\ \vdots \\ 1 \end{bmatrix}$$

### Dimension

The dimension of a vector space is the length of any basis of the vector space. For example,

$$\dim \mathbb{R}^n = n$$

### Inner Product

For a pair of vectors  $u, v \in V$  in the same vector space (they are both in  $\mathbb{R}^n$  for example), the Inner Product is defined as:

$$u \cdot v = u_1 v_1 + \dots + u_n v_n$$

which is also sometimes written using angular brackets:

$$\langle u, v \rangle$$

Keep in mind that the dimension of  $u$  and  $v$  must be the same. Using matrix dimension notation:

$$u_{\{n \times 1\}} \cdot v_{\{n \times 1\}}$$

The **Inner Product** is also a function  $f : (\mathbb{R}^n, \mathbb{R}^n) \rightarrow \mathbb{R}$ . The input is an ordered pair of vectors, and the output is a number. Inner products have the following properties:

**Positivity:**

- $\langle v, v \rangle \geq 0$  for all  $v \in V$

**Definiteness:**

- $\langle v, v \rangle = 0$  if and only if  $v = 0$

**Additivity in First Slot:**

- $\langle u + v, w \rangle = \langle u, w \rangle + \langle v, w \rangle$  for all  $u, v, w \in V$

**Homogeneity in First Slot:**

- $\langle au, v \rangle = a \langle u, v \rangle$  for all  $a \in \mathbb{R}$  and all  $u, v \in V$

In another definition of the Inner Product, the concepts of “additivity” and “homogeneity” are combined into a concept called “linearity”. **Bilinearity** is when there is linearity in both the First and Second slots. Additionally, there is a concept called **Symmetry** for all real numbers.

For  $x, y, z \in V$  and  $a, b \in \mathbb{R}$ :

**Bilinearity:**

- Additivity and Homogeneity in First and Second Slot:
- $\langle ax + by, z \rangle = a\langle x, z \rangle + b\langle y, z \rangle$
- $\langle x, ay + bz \rangle = a\langle x, y \rangle + b\langle x, z \rangle$

**Symmetry:**

- $\langle x, y \rangle = \langle y, x \rangle$

## Euclidean Norm

The 2-norm, also called the Euclidean Norm, of a vector  $x$  is defined:

$$\|x\|_2 = \sqrt{x_1^2 + \dots + x_n^2}$$

## Orthogonal

Two vectors  $u, v \in V$  are called **orthogonal** if the inner product between them is 0,

$$\langle u, v \rangle = 0$$

you could also say “ $u$  is orthogonal to  $v$ ”. Orthogonal is another way of saying “at right angles to each other”, or “perpendicular”.

## Linear Map

A linear map from vector space  $V$  to vector space  $W$  is a function  $T : V \rightarrow W$  with the following properties:

**Additivity**

- $T(u + v) = Tu + Tv$  for all vectors  $u, w \in V$

**Homogeneity**

- $T(av) = a(Tv)$  for all  $a \in \mathbb{R}$  and all  $v \in V$

## Linear Maps and Matrices

Suppose  $M$  is a linear map  $f : \mathbb{R}^a \rightarrow \mathbb{R}^b$ , then  $M$  can be written as  $b$ -by- $a$  matrix:

$$\begin{bmatrix} x_{1,1} & \cdots & x_{1,a} \\ \vdots & \vdots & \vdots \\ x_{b,1} & \cdots & x_{b,a} \end{bmatrix}$$

## Proofs

### Law of Cosines

TODO

### Triangle Inequality

TODO

### Cauchy-Schwartz Inequality

TODO

### Other

For vectors  $u, v \in V$  such that:

$$\langle u, v \rangle = \|u\| \|v\| \cos \theta$$

Show that  $u, v$  are orthogonal when  $\theta = 0$ .