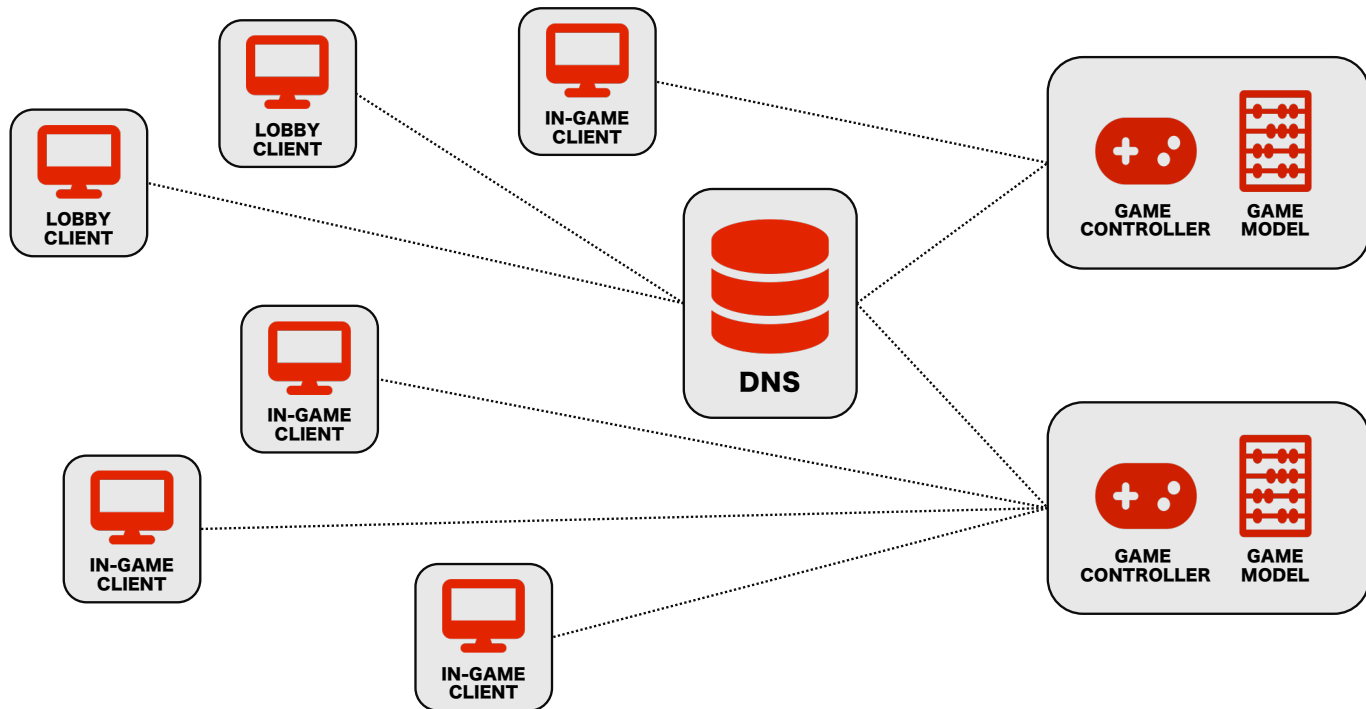
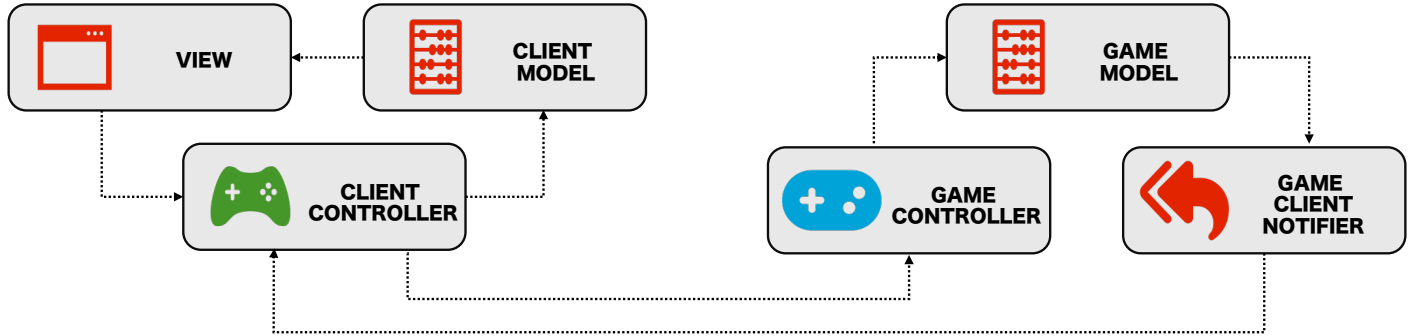


MULTIPLE GAME MANAGEMENT



NETWORK VIA RMI

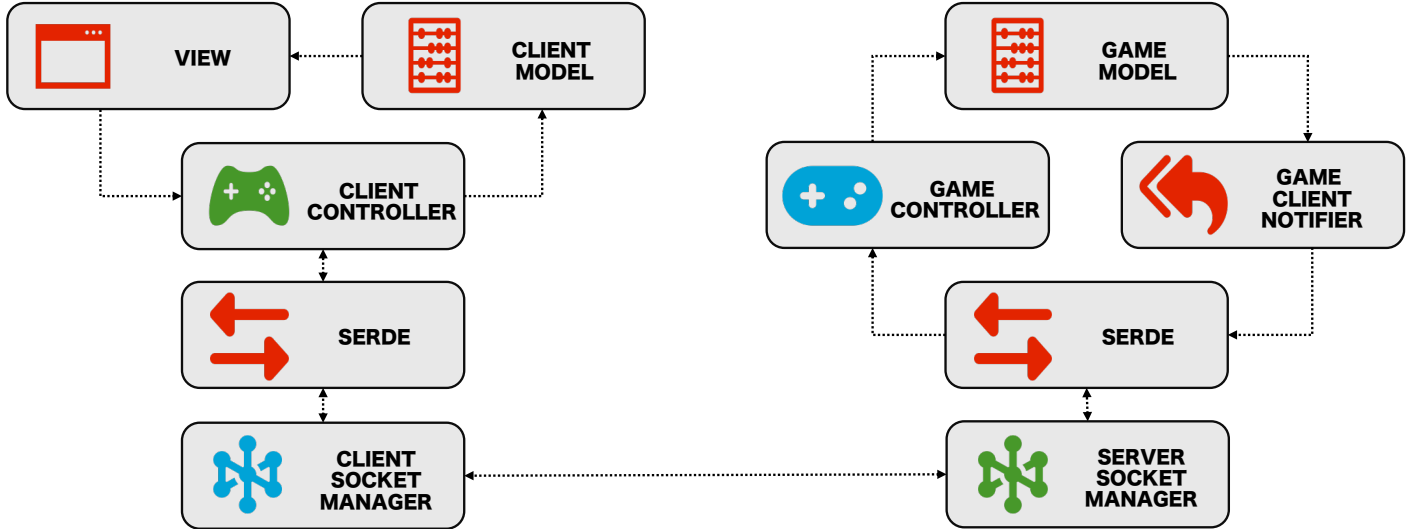


CallableOnGameController



CallableOnClientController

NETWORK VIA SOCKET



  *CallableOnGameController*

  *CallableOnClientController*

CLI/GUI MANAGEMENT

