## CS 1410 Object-Oriented Programming

## **Final Project**

- a class definition: There is a class definition InMemEventRepository
- a second class definition: There is a class definition InFileEventRepository
- a third-class definition: There is a class **EventsController** to handle the http requests
- a struct definition: instead of structs the program uses records that other value-type data structures.
- inheritance: InMemEventRepository and InFileEventRepository both inherits from IEventsRepository
- polymorphism: Can be seen on the Even class overriding the GetHashCode Function
- throwing an exception and properly catching it **EventsController.GetEvents** tries to retrive events and catches any error that can be the result it. (in this case the file reader)
- definition of your own generic datatype
- properties: There are properties used in many places, like in the Event record, and the EventDto record and well as in the repositories.
- an interface: IEventsRepository allows for dependency injection on the EventController
- a second interface: The program uses the interface for controllers build on the .NET library
  ControllerBase
- use of at least two of the built-in generic collection types: the program is using both IEnumerable and List.
- 5 points extra credit for any of the following:
  - o working with file IO
    - InFileEventsRepository extract events from a json file
  - operator overloading
    - Event record overrides Equals and GetHashCode methods