

# RISC-V System call table

#	Call	Prototype
0	<a href="#">io_setup</a>	asm linkage long sys_io_setup(unsigned nr_reqs, aio_context_t __user *ctx);
1	<a href="#">io_destroy</a>	asm linkage long sys_io_destroy(aio_context_t ctx);
2	<a href="#">io_submit</a>	asm linkage long sys_io_submit(aio_context_t, long, struct iocb __user * __user *);
3	<a href="#">io_cancel</a>	asm linkage long sys_io_cancel(aio_context_t ctx_id, struct iocb __user *iocb, struct io_event __user *result);
4	<a href="#">io_getevents</a>	asm linkage long sys_io_getevents(aio_context_t ctx_id, long min_nr, long nr, struct io_event __user *events, struct __kernel_timespec __user *timeout);
5	<a href="#">setattr</a>	asm linkage long sys_setxattr(const char __user *path, const char __user *name, const void __user *value, size_t size, int flags);
6	<a href="#">lsetxattr</a>	asm linkage long sys_lsetxattr(const char __user *path, const char __user *name, const void __user *value, size_t size, int flags);
7	<a href="#">fsetxattr</a>	asm linkage long sys_fsetxattr(int fd, const char __user *name, const void __user *value, size_t size, int flags);
8	<a href="#">getxattr</a>	asm linkage long sys_getxattr(const char __user *path, const char __user *name, void __user *value, size_t size);
9	<a href="#">lgetxattr</a>	asm linkage long sys_lgetxattr(const char __user *path, const char __user *name, void __user *value, size_t size);
10	<a href="#">fgetxattr</a>	asm linkage long sys_fgetxattr(int fd, const char __user *name, void __user *value, size_t size);
11	<a href="#">listxattr</a>	asm linkage long sys_listxattr(const char __user *path, char __user *list, size_t size);
12	<a href="#">llistxattr</a>	asm linkage long sys_llistxattr(const char __user *path, char __user *list, size_t size);
13	<a href="#">flistxattr</a>	asm linkage long sys_flistxattr(int fd, char __user *list, size_t size);
14	<a href="#">removexattr</a>	asm linkage long sys_removexattr(const char __user *path, const char __user *name);
15	<a href="#">lremovexattr</a>	asm linkage long sys_lremovexattr(const char __user *path, const char __user *name);
16	<a href="#">fremovexattr</a>	asm linkage long sys_fremovexattr(int fd, const char __user *name);
17	<a href="#">getcwd</a>	asm linkage long sys_getcwd(char __user *buf, unsigned long size);
18	<a href="#">lookup_dcookie</a>	asm linkage long sys_lookup_dcookie(u64 cookie64, char __user *buf, size_t len);
19	<a href="#">eventfd2</a>	asm linkage long sys_eventfd2(unsigned int count, int flags);
20	<a href="#">epoll_create1</a>	asm linkage long sys_epoll_create1(int flags);
21	<a href="#">epoll_ctl</a>	asm linkage long sys_epoll_ctl(int epfd, int op, int fd, struct epoll_event __user *event);
22	<a href="#">epoll_pwait</a>	asm linkage long sys_epoll_pwait(int epfd, struct epoll_event __user *events, int maxevents, int timeout, const sigset_t __user *sigmask, size_t sigsetsize);
23	<a href="#">dup</a>	asm linkage long sys_dup(unsigned int fildes);
24	<a href="#">dup3</a>	asm linkage long sys_dup3(unsigned int oldfd, unsigned int newfd, int flags);
25	<a href="#">fcntl64</a>	asm linkage long sys_fcntl64(unsigned int fd, unsigned int cmd, unsigned long arg);
26	<a href="#">inotify_init1</a>	asm linkage long sys_inotify_init1(int flags);
27	<a href="#">inotify_add_watch</a>	asm linkage long sys_inotify_add_watch(int fd, const char __user *path, u32 mask);
28	<a href="#">inotify_rm_watch</a>	asm linkage long sys_inotify_rm_watch(int fd, __s32 wd);
29	<a href="#">ioctl</a>	asm linkage long sys_ioctl(unsigned int fd, unsigned int cmd, unsigned long arg);
30	<a href="#">ioprio_set</a>	asm linkage long sys_ioprio_set(int which, int who, int ioprio);
31	<a href="#">ioprio_get</a>	asm linkage long sys_ioprio_get(int which, int who);
32	<a href="#">flock</a>	asm linkage long sys_flock(unsigned int fd, unsigned int cmd);
33	<a href="#">mknodat</a>	asm linkage long sys_mknodat(int dfd, const char __user * filename, umode_t mode, unsigned dev);
34	<a href="#">mkdirat</a>	asm linkage long sys_mkdirat(int dfd, const char __user * pathname, umode_t mode);
35	<a href="#">unlinkat</a>	asm linkage long sys_unlinkat(int dfd, const char __user * pathname, int flag);
36	<a href="#">symlinkat</a>	asm linkage long sys_symlinkat(const char __user * oldname, int newdfd, const char __user * newname);
37	<a href="#">linkat</a>	asm linkage long sys_unlinkat(int dfd, const char __user * pathname, int flag);
38	<a href="#">renameat</a>	asm linkage long sys_renameat(int olddf, const char __user * oldname, int newdf, const char __user * newname);
39	<a href="#">umount</a>	asm linkage long sys_umount(char __user *name, int flags);
40	<a href="#">mount</a>	asm linkage long sys_umount(char __user *name, int flags);
41	<a href="#">pivot_root</a>	asm linkage long sys_pivot_root(const char __user *new_root, const char __user *put_old);

#	Call	Prototype
42	<a href="#">ni_syscall</a>	asmlinkage long sys_ni_syscall(void);
43	<a href="#">statfs64</a>	asmlinkage long sys_statfs64(const char __user *path, size_t sz, struct statfs64 __user *buf);
44	<a href="#">fstatfs64</a>	asmlinkage long sys_fstatfs64(unsigned int fd, size_t sz, struct statfs64 __user *buf);
45	<a href="#">truncate64</a>	asmlinkage long sys_truncate64(const char __user *path, loff_t length);
46	<a href="#">ftruncate64</a>	asmlinkage long sys_ftruncate64(unsigned int fd, loff_t length);
47	<a href="#">fallocate</a>	asmlinkage long sys_fallocate(int fd, int mode, loff_t offset, loff_t len);
48	<a href="#">faccessat</a>	asmlinkage long sys_faccessat(int dfd, const char __user *filename, int mode);
49	<a href="#">chdir</a>	asmlinkage long sys_chdir(const char __user *filename);
50	<a href="#">fchdir</a>	asmlinkage long sys_fchdir(unsigned int fd);
51	<a href="#">chroot</a>	asmlinkage long sys_chroot(const char __user *filename);
52	<a href="#">fchmod</a>	asmlinkage long sys_fchmod(unsigned int fd, umode_t mode);
53	<a href="#">fchmodat</a>	asmlinkage long sys_fchmodat(int dfd, const char __user * filename, umode_t mode);
54	<a href="#">fchownat</a>	asmlinkage long sys_fchownat(int dfd, const char __user *filename, uid_t user, gid_t group, int flag);
55	<a href="#">fchown</a>	asmlinkage long sys_fchown(unsigned int fd, uid_t user, gid_t group);
56	<a href="#">openat</a>	asmlinkage long sys_openat(int dfd, const char __user *filename, int flags, umode_t mode);
57	<a href="#">close</a>	asmlinkage long sys_close(unsigned int fd);
58	<a href="#">vhangup</a>	asmlinkage long sys_vhangup(void);
59	<a href="#">pipe2</a>	asmlinkage long sys_pipe2(int __user *fildes, int flags);
60	<a href="#">quotactl</a>	asmlinkage long sys_quotactl(unsigned int cmd, const char __user *special, qid_t id, void __user *addr);
61	<a href="#">getdents64</a>	asmlinkage long sys_getdents64(unsigned int fd, struct linux_dirent64 __user *dirent, unsigned int count);
62	<a href="#">lseek</a>	asmlinkage long sys_llseek(unsigned int fd, unsigned long offset_high, unsigned long offset_low, loff_t __user *result, unsigned int whence);
63	<a href="#">read</a>	asmlinkage long sys_read(unsigned int fd, char __user *buf, size_t count);
64	<a href="#">write</a>	asmlinkage long sys_write(unsigned int fd, const char __user *buf, size_t count);
65	<a href="#">readv</a>	asmlinkage long sys_readv(unsigned long fd, const struct iovec __user *vec, unsigned long vlen);
66	<a href="#">writev</a>	asmlinkage long sys_writev(unsigned long fd, const struct iovec __user *vec, unsigned long vlen);
67	<a href="#">pread64</a>	asmlinkage long sys_pread64(unsigned int fd, char __user *buf, size_t count, loff_t pos);
68	<a href="#">pwrite64</a>	asmlinkage long sys_pwrite64(unsigned int fd, const char __user *buf, size_t count, loff_t pos);
69	<a href="#">preadv</a>	asmlinkage long sys_preadv(unsigned long fd, const struct iovec __user *vec, unsigned long vlen, unsigned long pos_l, unsigned long pos_h);
70	<a href="#">pwritev</a>	asmlinkage long sys_pwritev(unsigned long fd, const struct iovec __user *vec, unsigned long vlen, unsigned long pos_l, unsigned long pos_h);
71	<a href="#">sendfile64</a>	asmlinkage long sys_sendfile64(int out_fd, int in_fd, loff_t __user *offset, size_t count);
72	<a href="#">pselect6_time32</a>	asmlinkage long sys_pselect6_time32(int, fd_set __user *, fd_set __user *, fd_set __user *, struct old_timespec32 __user *, void __user *);
73	<a href="#">ppoll_time32</a>	asmlinkage long sys_ppoll_time32(struct pollfd __user *, unsigned int, struct old_timespec32 __user *, const sigset_t __user *, size_t);
74	<a href="#">signalfd4</a>	asmlinkage long sys_signalfd4(int ufd, sigset_t __user *user_mask, size_t sizemask, int flags);
75	<a href="#">vmsplice</a>	asmlinkage long sys_vmsplice(int fd, const struct iovec __user *iov, unsigned long nr_segs, unsigned int flags);
76	<a href="#">splice</a>	asmlinkage long sys_vmsplice(int fd, const struct iovec __user *iov, unsigned long nr_segs, unsigned int flags);
77	<a href="#">tee</a>	asmlinkage long sys_tee(int fdin, int fdout, size_t len, unsigned int flags);
78	<a href="#">readlinkat</a>	asmlinkage long sys_readlinkat(int dfd, const char __user *path, char __user *buf, int bufsiz);
79	<a href="#">newfstatat</a>	asmlinkage long sys_newfstatat(int dfd, const char __user *filename, struct stat __user *statbuf, int flag);
80	<a href="#">newfstat</a>	asmlinkage long sys_newfstat(unsigned int fd, struct stat __user *statbuf);
81	<a href="#">sync</a>	asmlinkage long sys_sync(void);
82	<a href="#">fsync</a>	asmlinkage long sys_fsync(unsigned int fd);
83	<a href="#">fdatasync</a>	asmlinkage long sys_fdatasync(unsigned int fd);
84	<a href="#">sync_file_range2</a>	asmlinkage long sys_sync_file_range2(int fd, unsigned int flags, loff_t offset, loff_t nbytes);
84	<a href="#">sync_file_range</a>	asmlinkage long sys_sync_file_range(int fd, loff_t offset, loff_t nbytes, unsigned int flags);
85	<a href="#">timerfd_create</a>	asmlinkage long sys_timerfd_create(int clockid, int flags);

#	Call	Prototype
411	<a href="#">timerfd_settime</a>	asmlinkage long sys_timerfd_settime(int ufd, int flags, const struct __kernel_itimerspec __user *utmr, struct __kernel_itimerspec __user *otmr);
410	<a href="#">timerfd_gettime</a>	asmlinkage long sys_timerfd_gettime(int ufd, struct __kernel_itimerspec __user *otmr);
412	<a href="#">utimensat</a>	asmlinkage long sys_utimensat(int dfd, const char __user *filename, struct __kernel_timespec __user *utimes, int flags);
89	<a href="#">acct</a>	asmlinkage long sys_acct(const char __user *name);
90	<a href="#">capget</a>	asmlinkage long sys_capget(cap_user_header_t header, cap_user_data_t dataptr);
91	<a href="#">capset</a>	asmlinkage long sys_capset(cap_user_header_t header, const cap_user_data_t data);
92	<a href="#">personality</a>	asmlinkage long sys_personality(unsigned int personality);
93	<a href="#">exit</a>	asmlinkage long sys_exit(int error_code);
94	<a href="#">exit_group</a>	asmlinkage long sys_exit_group(int error_code);
95	<a href="#">waitid</a>	asmlinkage long sys_waitid(int which, pid_t pid, struct siginfo __user *infop, int options, struct rusage __user *ru);
96	<a href="#">set_tid_address</a>	asmlinkage long sys_set_tid_address(int __user *tidptr);
97	<a href="#">unshare</a>	asmlinkage long sys_unshare(unsigned long unshare_flags);
422	<a href="#">futex</a>	asmlinkage long sys_futex(u32 __user *uaddr, int op, u32 val, struct __kernel_timespec __user *utime, u32 __user *uaddr2, u32 val3);
99	<a href="#">set_robust_list</a>	asmlinkage long sys_set_robust_list(struct robust_list_head __user *head, size_t len);
100	<a href="#">get_robust_list</a>	asmlinkage long sys_get_robust_list(int pid, struct robust_list_head __user * __user *head_ptr, size_t __user *len_ptr);
101	<a href="#">nanosleep</a>	asmlinkage long sys_nanosleep(struct __kernel_timespec __user *rqtp, struct __kernel_timespec __user *rmtp);
102	<a href="#">getitimer</a>	asmlinkage long sys_getitimer(int which, struct __kernel_old_itimerval __user *value);
103	<a href="#">setitimer</a>	asmlinkage long sys_setitimer(int which, struct __kernel_old_itimerval __user *value, struct __kernel_old_itimerval __user *ovalue);
104	<a href="#">kexec_load</a>	asmlinkage long sys_kexec_load(unsigned long entry, unsigned long nr_segments, struct kexec_segment __user *segments, unsigned long flags);
105	<a href="#">init_module</a>	asmlinkage long sys_init_module(void __user *umod, unsigned long len, const char __user *uargs);
106	<a href="#">delete_module</a>	asmlinkage long sys_delete_module(const char __user *name_user, unsigned int flags);
107	<a href="#">timer_create</a>	asmlinkage long sys_timer_create(clockid_t which_clock, struct sigevent __user *timer_event_spec, timer_t __user * created_timer_id);
408	<a href="#">timer_gettime</a>	asmlinkage long sys_timer_gettime(timer_t timer_id, struct __kernel_itimerspec __user *setting);
109	<a href="#">timer_getoverrun</a>	asmlinkage long sys_timer_getoverrun(timer_t timer_id);
409	<a href="#">timer_settime</a>	asmlinkage long sys_timer_settime(timer_t timer_id, int flags, const struct __kernel_itimerspec __user *new_setting, struct __kernel_itimerspec __user *old_setting);
111	<a href="#">timer_delete</a>	asmlinkage long sys_timer_delete(timer_t timer_id);
404	<a href="#">clock_settime</a>	asmlinkage long sys_clock_settime(clockid_t which_clock, const struct __kernel_timespec __user *tp);
403	<a href="#">clock_gettime</a>	asmlinkage long sys_clock_gettime(clockid_t which_clock, struct __kernel_timespec __user *tp);
406	<a href="#">clock_getres</a>	asmlinkage long sys_clock_getres(clockid_t which_clock, struct __kernel_timespec __user *tp);
407	<a href="#">clock_nanosleep</a>	asmlinkage long sys_clock_nanosleep(clockid_t which_clock, int flags, const struct __kernel_timespec __user *rqtp, struct __kernel_timespec __user *rmtp);
116	<a href="#">syslog</a>	asmlinkage long sys_syslog(int type, char __user *buf, int len);
117	<a href="#">ptrace</a>	asmlinkage long sys_ptrace(long request, long pid, unsigned long addr, unsigned long data);
118	<a href="#">sched_setparam</a>	asmlinkage long sys_sched_setparam(pid_t pid, struct sched_param __user *param);
119	<a href="#">sched_setscheduler</a>	asmlinkage long sys_sched_setscheduler(pid_t pid, int policy, struct sched_param __user *param);
120	<a href="#">sched_getscheduler</a>	asmlinkage long sys_sched_getscheduler(pid_t pid);
121	<a href="#">sched_getparam</a>	asmlinkage long sys_sched_getparam(pid_t pid, struct sched_param __user *param);
122	<a href="#">sched_setaffinity</a>	asmlinkage long sys_sched_setaffinity(pid_t pid, unsigned int len, unsigned long __user *user_mask_ptr);
123	<a href="#">sched_getaffinity</a>	asmlinkage long sys_sched_getaffinity(pid_t pid, unsigned int len, unsigned long __user *user_mask_ptr);
124	<a href="#">sched_yield</a>	asmlinkage long sys_sched_yield(void);
125	<a href="#">sched_get_priority_max</a>	asmlinkage long sys_sched_get_priority_max(int policy);
126	<a href="#">sched_get_priority_min</a>	asmlinkage long sys_sched_get_priority_min(int policy);
423	<a href="#">sched_rr_get_interval</a>	asmlinkage long sys_sched_rr_get_interval(pid_t pid, struct __kernel_timespec __user *interval);
128	<a href="#">restart_syscall</a>	asmlinkage long sys_restart_syscall(void);
129	<a href="#">kill</a>	asmlinkage long sys_kill(pid_t pid, int sig);

#	Call	Prototype
130	<a href="#">tkill</a>	asmlinkage long sys_tkill(pid_t pid, int sig);
131	<a href="#">tgkill</a>	asmlinkage long sys_tgkill(pid_t tgid, pid_t pid, int sig);
132	<a href="#">sigaltstack</a>	asmlinkage long sys_sigaltstack(const struct sigaltstack __user *uss, struct sigaltstack __user *uoss);
133	<a href="#">rt_sigsuspend</a>	asmlinkage long sys_rt_sigsuspend(sigset_t __user *unewset, size_t sigsetsize);
134	<a href="#">rt_sigaction</a>	asmlinkage long sys_rt_sigaction(int how, const struct sigaction __user *, struct sigaction __user *, size_t);
135	<a href="#">rt_sigprocmask</a>	asmlinkage long sys_rt_sigprocmask(int how, sigset_t __user *set, sigset_t __user *oset, size_t sigsetsize);
136	<a href="#">rt_sigpending</a>	asmlinkage long sys_rt_sigpending(sigset_t __user *set, size_t sigsetsize);
137	<a href="#">rt_sigtimedwait_time32</a>	asmlinkage long sys_rt_sigtimedwait_time32(const sigset_t __user *uthese, siginfo_t __user *uinfo, const struct old_timespec32 __user *uts, size_t sigsetsize);
138	<a href="#">rt_sigqueueinfo</a>	asmlinkage long sys_rt_sigqueueinfo(pid_t pid, int sig, siginfo_t __user *uinfo);
140	<a href="#">setpriority</a>	asmlinkage long sys_setpriority(int which, int who, int niceval);
141	<a href="#">getpriority</a>	asmlinkage long sys_getpriority(int which, int who);
142	<a href="#">reboot</a>	asmlinkage long sys_reboot(int magic1, int magic2, unsigned int cmd, void __user *arg);
143	<a href="#">setregid</a>	asmlinkage long sys_setregid(gid_t rgid, gid_t egid);
144	<a href="#">setgid</a>	asmlinkage long sys_setgid(gid_t gid);
145	<a href="#">setreuid</a>	asmlinkage long sys_setreuid(uid_t ruid, uid_t euid);
146	<a href="#">setuid</a>	asmlinkage long sys_setuid(uid_t uid);
147	<a href="#">setresuid</a>	asmlinkage long sys_setresuid(uid_t ruid, uid_t euid, uid_t suid);
148	<a href="#">getresuid</a>	asmlinkage long sys_getresuid(uid_t __user *ruid, uid_t __user *euid, uid_t __user *suid);
149	<a href="#">setresgid</a>	asmlinkage long sys_setresgid(gid_t rgid, gid_t egid, gid_t sgid);
150	<a href="#">getresgid</a>	asmlinkage long sys_getresgid(gid_t __user *rgid, gid_t __user *egid, gid_t __user *sgid);
151	<a href="#">setfsuid</a>	asmlinkage long sys_setfsuid(uid_t uid);
152	<a href="#">setfsgid</a>	asmlinkage long sys_setfsgid(gid_t gid);
153	<a href="#">times</a>	asmlinkage long sys_times(struct tms __user *tbuf);
154	<a href="#">setpgid</a>	asmlinkage long sys_setpgid(pid_t pid, pid_t pgid);
155	<a href="#">getpgid</a>	asmlinkage long sys_getpgid(pid_t pid);
156	<a href="#">getsid</a>	asmlinkage long sys_getsid(pid_t pid);
157	<a href="#">setsid</a>	asmlinkage long sys_setsid(void);
158	<a href="#">getgroups</a>	asmlinkage long sys_getgroups(int gidsetsize, gid_t __user *grouplist);
159	<a href="#">setgroups</a>	asmlinkage long sys_setgroups(int gidsetsize, gid_t __user *grouplist);
160	<a href="#">newuname</a>	asmlinkage long sys_newuname(struct new_utsname __user *name);
161	<a href="#">sethostname</a>	asmlinkage long sys_sethostname(char __user *name, int len);
162	<a href="#">setdomainname</a>	asmlinkage long sys_setdomainname(char __user *name, int len);
163	<a href="#">getrlimit</a>	asmlinkage long sys_getrlimit(unsigned int resource, struct rlimit __user *rlim);
164	<a href="#">setrlimit</a>	asmlinkage long sys_setrlimit(unsigned int resource, struct rlimit __user *rlim);
165	<a href="#">getrusage</a>	asmlinkage long sys_getrusage(int who, struct rusage __user *ru);
166	<a href="#">umask</a>	asmlinkage long sys_umask(int mask);
167	<a href="#">prctl</a>	asmlinkage long sys_prctl(int option, unsigned long arg2, unsigned long arg3, unsigned long arg4, unsigned long arg5);
168	<a href="#">getcpu</a>	asmlinkage long sys_getcpu(unsigned __user *cpu, unsigned __user *node, struct getcpu_cache __user *cache);
169	<a href="#"> gettimeofday</a>	asmlinkage long sys_gettimeofday(struct __kernel_old_timeval __user *tv, struct timezone __user *tz);
170	<a href="#"> settimeofday</a>	asmlinkage long sys_settimeofday(struct __kernel_old_timeval __user *tv, struct timezone __user *tz);
171	<a href="#">adjtimex</a>	asmlinkage long sys_adjtimex(struct __kernel_timex __user *txc_p);
172	<a href="#">getpid</a>	asmlinkage long sys_getpid(void);
173	<a href="#">getppid</a>	asmlinkage long sys_getppid(void);
174	<a href="#">getuid</a>	asmlinkage long sys_getuid(void);
175	<a href="#">geteuid</a>	asmlinkage long sys_geteuid(void);
176	<a href="#">getgid</a>	asmlinkage long sys_getgid(void);

#	Call	Prototype
177	<a href="#">getegid</a>	asmlinkage long sys_getegid(void);
178	<a href="#">gettid</a>	asmlinkage long sys_gettid(void);
179	<a href="#">sysinfo</a>	asmlinkage long sys_sysinfo(struct sysinfo __user *info);
180	<a href="#">mq_open</a>	asmlinkage long sys_mq_open(const char __user *name, int oflag, umode_t mode, struct mq_attr __user *attr);
181	<a href="#">mq_unlink</a>	asmlinkage long sys_mq_unlink(const char __user *name);
418	<a href="#">mq_timedsend</a>	asmlinkage long sys_mq_timedsend(mqd_t mqdes, const char __user *msg_ptr, size_t msg_len, unsigned int msg_prio, const struct __kernel_timespec __user *abs_timeout);
419	<a href="#">mq_timedreceive</a>	asmlinkage long sys_mq_timedreceive(mqd_t mqdes, char __user *msg_ptr, size_t msg_len, unsigned int __user *msg_prio, const struct __kernel_timespec __user *abs_timeout);
184	<a href="#">mq_notify</a>	asmlinkage long sys_mq_notify(mqd_t mqdes, const struct sigevent __user *notification);
185	<a href="#">mq_getsetattr</a>	asmlinkage long sys_mq_getsetattr(mqd_t mqdes, const struct mq_attr __user *mqstat, struct mq_attr __user *omqstat);
186	<a href="#">msgget</a>	asmlinkage long sys_msgget(key_t key, int msgflg);
187	<a href="#">msgctl</a>	asmlinkage long sys_old_msgctl(int msqid, int cmd, struct msqid_ds __user *buf);
188	<a href="#">msgrcv</a>	asmlinkage long sys_msgrcv(int msqid, struct msghbuf __user *msgp, size_t msgsz, long msgtyp, int msgflg);
189	<a href="#">msgsnd</a>	asmlinkage long sys_msgsnd(int msqid, struct msghbuf __user *msgp, size_t msgsz, int msgflg);
190	<a href="#">semget</a>	asmlinkage long sys_semget(key_t key, int nsems, int semflg);
191	<a href="#">semctl</a>	asmlinkage long sys_semctl(int semid, int semnum, int cmd, unsigned long arg);
420	<a href="#">semtimedop</a>	asmlinkage long sys_semtimedop(int semid, struct sembuf __user *sops, unsigned nsops, const struct __kernel_timespec __user *timeout);
193	<a href="#">semop</a>	asmlinkage long sys_semop(int semid, struct sembuf __user *sops, unsigned nsops);
194	<a href="#">shmget</a>	asmlinkage long sys_shmget(key_t key, size_t size, int flag);
195	<a href="#">shmctl</a>	asmlinkage long sys_old_shmctl(int shmid, int cmd, struct shmid_ds __user *buf);
196	<a href="#">shmat</a>	asmlinkage long sys_shmat(int shmid, char __user *shmaddr, int shmflg);
197	<a href="#">shmdt</a>	asmlinkage long sys_shmdt(char __user *shmaddr);
198	<a href="#">socket</a>	asmlinkage long sys_socket(int, int, int);
199	<a href="#">socketpair</a>	asmlinkage long sys_socketpair(int, int, int, int __user *);
200	<a href="#">bind</a>	asmlinkage long sys_bind(int, struct sockaddr __user *, int);
201	<a href="#">listen</a>	asmlinkage long sys_listen(int, int);
202	<a href="#">accept</a>	asmlinkage long sys_accept(int, struct sockaddr __user *, int __user *);
203	<a href="#">connect</a>	asmlinkage long sys_connect(int, struct sockaddr __user *, int);
204	<a href="#">getsockname</a>	asmlinkage long sys_getsockname(int, struct sockaddr __user *, int __user *);
205	<a href="#">getpeername</a>	asmlinkage long sys_getpeername(int, struct sockaddr __user *, int __user *);
206	<a href="#">sendto</a>	asmlinkage long sys_sendto(int, void __user *, size_t, unsigned, struct sockaddr __user *, int);
207	<a href="#">recvfrom</a>	asmlinkage long sys_recvfrom(int, void __user *, size_t, unsigned, struct sockaddr __user *, int __user *);
208	<a href="#">setsockopt</a>	asmlinkage long sys_setsockopt(int fd, int level, int optname, char __user *optval, int optlen);
209	<a href="#">getsockopt</a>	asmlinkage long sys_getsockopt(int fd, int level, int optname, char __user *optval, int __user *optlen);
210	<a href="#">shutdown</a>	asmlinkage long sys_shutdown(int, int);
211	<a href="#">sendmsg</a>	asmlinkage long sys_sendmsg(int fd, struct user_msghdr __user *msg, unsigned flags);
212	<a href="#">recvmsg</a>	asmlinkage long sys_recvmsg(int fd, struct user_msghdr __user *msg, unsigned flags);
213	<a href="#">readahead</a>	asmlinkage long sys_readahead(int fd, loff_t offset, size_t count);
214	<a href="#">brk</a>	asmlinkage long sys_brk(unsigned long brk);
215	<a href="#">munmap</a>	asmlinkage long sys_munmap(unsigned long addr, size_t len);
216	<a href="#">mremap</a>	asmlinkage long sys_mremap(unsigned long addr, unsigned long old_len, unsigned long new_len, unsigned long flags, unsigned long new_addr);
217	<a href="#">add_key</a>	asmlinkage long sys_add_key(const char __user *_type, const char __user *_description, const void __user *_payload, size_t plen, key_serial_t destringid);
218	<a href="#">request_key</a>	asmlinkage long sys_request_key(const char __user *_type, const char __user *_description, const char __user *_callout_info, key_serial_t destringid);
219	<a href="#">keyctl</a>	asmlinkage long sys_keyctl(int cmd, unsigned long arg2, unsigned long arg3, unsigned long arg4, unsigned long arg5);
220	<a href="#">clone</a>	asmlinkage long sys_clone(unsigned long, unsigned long, int __user *, unsigned long, int __user *);
221	<a href="#">execve</a>	asmlinkage long sys_execve(const char __user *filename, const char __user *const __user *argv, const char __user *const __user *envp);

#	Call	Prototype
222	<a href="#">mmap</a>	asmlinkage long sys_old_mmap(struct mmap_arg_struct __user *arg);
223	<a href="#">fadvise64_64</a>	asmlinkage long sys_fadvise64_64(int fd, loff_t offset, loff_t len, int advice);
224	<a href="#">swapon</a>	asmlinkage long sys_swapon(const char __user *specialfile, int swap_flags);
225	<a href="#">swapoff</a>	asmlinkage long sys_swapoff(const char __user *specialfile);
226	<a href="#">mprotect</a>	asmlinkage long sys_mprotect(unsigned long start, size_t len, unsigned long prot);
227	<a href="#">msync</a>	asmlinkage long sys_msync(unsigned long start, size_t len, int flags);
228	<a href="#">mlock</a>	asmlinkage long sys_mlock(unsigned long start, size_t len);
229	<a href="#">munlock</a>	asmlinkage long sys_munlock(unsigned long start, size_t len);
230	<a href="#">mlockall</a>	asmlinkage long sys_mlockall(int flags);
231	<a href="#">munlockall</a>	asmlinkage long sys_munlockall(void);
232	<a href="#">mincore</a>	asmlinkage long sys_mincore(unsigned long start, size_t len, unsigned char __user * vec);
233	<a href="#">madvise</a>	asmlinkage long sys_madvise(unsigned long start, size_t len, int behavior);
234	<a href="#">remap_file_pages</a>	asmlinkage long sys_remap_file_pages(unsigned long start, unsigned long size, unsigned long prot, unsigned long pgoff, unsigned long flags);
235	<a href="#">mbind</a>	asmlinkage long sys_mbind(unsigned long start, unsigned long len, unsigned long mode, const unsigned long __user *nmask, unsigned long maxnode, unsigned flags);
236	<a href="#">get_mempolicy</a>	asmlinkage long sys_get_mempolicy(int __user *policy, unsigned long __user *nmask, unsigned long maxnode, unsigned long addr, unsigned long flags);
237	<a href="#">set_mempolicy</a>	asmlinkage long sys_set_mempolicy(int mode, const unsigned long __user *nmask, unsigned long maxnode);
238	<a href="#">migrate_pages</a>	asmlinkage long sys_migrate_pages(pid_t pid, unsigned long maxnode, const unsigned long __user *from, const unsigned long __user *to);
239	<a href="#">move_pages</a>	asmlinkage long sys_move_pages(pid_t pid, unsigned long nr_pages, const void __user * __user *pages, const int __user *nodes, int __user *status, int flags);
240	<a href="#">rt_tgsigqueueinfo</a>	asmlinkage long sys_rt_tgsigqueueinfo(pid_t tgid, pid_t pid, int sig, siginfo_t __user *uinfo);
241	<a href="#">perf_event_open</a>	asmlinkage long sys_perf_event_open()
242	<a href="#">accept4</a>	asmlinkage long sys_accept4(int, struct sockaddr __user *, int __user *, int);
243	<a href="#">recvmmmsg_time32</a>	asmlinkage long sys_recvmmmsg_time32(int fd, struct mmsghdr __user *msg, unsigned int vlen, unsigned flags, struct old_timespec32 __user *timeout);
260	<a href="#">wait4</a>	asmlinkage long sys_wait4(pid_t pid, int __user *stat_addr, int options, struct rusage __user *ru);
261	<a href="#">prlimit64</a>	asmlinkage long sys_prlimit64(pid_t pid, unsigned int resource, const struct rlimit64 __user *new_rlim, struct rlimit64 __user *old_rlim);
262	<a href="#">fanotify_init</a>	asmlinkage long sys_fanotify_init(unsigned int flags, unsigned int event_f_flags);
263	<a href="#">fanotify_mark</a>	asmlinkage long sys_fanotify_mark(int fanotify_fd, unsigned int flags, u64 mask, int fd, const char __user *pathname);
264	<a href="#">name_to_handle_at</a>	asmlinkage long sys_name_to_handle_at(int dfd, const char __user *name, struct file_handle __user *handle, int __user *mnt_id, int flag);
265	<a href="#">open_by_handle_at</a>	asmlinkage long sys_open_by_handle_at(int mountdirfd, struct file_handle __user *handle, int flags);
405	<a href="#">clock_adjtime</a>	asmlinkage long sys_clock_adjtime(clockid_t which_clock, struct __kernel_timex __user *tx);
267	<a href="#">syncfs</a>	asmlinkage long sys_syncfs(int fd);
268	<a href="#">setns</a>	asmlinkage long sys_setns(int fd, int nstype);
269	<a href="#">sendmmsg</a>	asmlinkage long sys_sendmmsg(int fd, struct mmsghdr __user *msg, unsigned int vlen, unsigned flags);
270	<a href="#">process_vm_ready</a>	asmlinkage long sys_process_vm_ready(pid_t pid, const struct iovec __user *lvec, unsigned long liovcnt, const struct iovec __user *rvec, unsigned long riovcnt, unsigned long flags);
271	<a href="#">process_vm_writev</a>	asmlinkage long sys_process_vm_writev(pid_t pid, const struct iovec __user *lvec, unsigned long liovcnt, const struct iovec __user *rvec, unsigned long riovcnt, unsigned long flags);
272	<a href="#">kcmp</a>	asmlinkage long sys_kcmp(pid_t pid1, pid_t pid2, int type, unsigned long idx1, unsigned long idx2);
273	<a href="#">finit_module</a>	asmlinkage long sys_finit_module(int fd, const char __user *uargs, int flags);
274	<a href="#">sched_setattr</a>	asmlinkage long sys_sched_setattr(pid_t pid, struct sched_attr __user *attr, unsigned int flags);
275	<a href="#">sched_getattr</a>	asmlinkage long sys_sched_getattr(pid_t pid, struct sched_attr __user *attr, unsigned int size, unsigned int flags);
276	<a href="#">renameat2</a>	asmlinkage long sys_renameat2(int olddf, const char __user *oldname, int newdf, const char __user *newname, unsigned int flags);
277	<a href="#">seccomp</a>	asmlinkage long sys_seccomp(unsigned int op, unsigned int flags, void __user *uargs);
278	<a href="#">getrandom</a>	asmlinkage long sys_getrandom(char __user *buf, size_t count, unsigned int flags);
279	<a href="#">memfd_create</a>	asmlinkage long sys_memfd_create(const char __user *uname_ptr, unsigned int flags);
280	<a href="#">bpf</a>	asmlinkage long sys_bpf(int cmd, union bpf_attr *attr, unsigned int size);
281	<a href="#">execveat</a>	asmlinkage long sys_execveat(int dfd, const char __user *filename, const char __user *const __user *argv, const char __user *const __user *envp, int flags);

#	Call	Prototype
282	<a href="#">userfaultfd</a>	asmlinkage long sys_userfaultfd(int flags);
283	<a href="#">membarrier</a>	asmlinkage long sys_membarrier(int cmd, unsigned int flags, int cpu_id);
284	<a href="#">mlock2</a>	asmlinkage long sys_mlock2(unsigned long start, size_t len, int flags);
285	<a href="#">copy_file_range</a>	asmlinkage long sys_copy_file_range(int fd_in, loff_t __user *off_in, int fd_out, loff_t __user *off_out, size_t len, unsigned int flags);
286	<a href="#">preadv2</a>	asmlinkage long sys_preadv2(unsigned long fd, const struct iovec __user *vec, unsigned long vlen, unsigned long pos_l, unsigned long pos_h, rwf_t flags);
287	<a href="#">pwritev2</a>	asmlinkage long sys_pwritev2(unsigned long fd, const struct iovec __user *vec, unsigned long vlen, unsigned long pos_l, unsigned long pos_h, rwf_t flags);
288	<a href="#">pkey_mprotect</a>	asmlinkage long sys_pkey_mprotect(unsigned long start, size_t len, unsigned long prot, int pkey);
289	<a href="#">pkey_alloc</a>	asmlinkage long sys_pkey_alloc(unsigned long flags, unsigned long init_val);
290	<a href="#">pkey_free</a>	asmlinkage long sys_pkey_free(int pkey);
291	<a href="#">statx</a>	asmlinkage long sys_statx(int dfd, const char __user *path, unsigned flags, unsigned mask, struct statx __user *buffer);
416	<a href="#">io_pgetevents</a>	asmlinkage long sys_io_pgetevents(aio_context_t ctx_id, long min_nr, long nr, struct io_event __user *events, struct kernel_timespec __user *timeout, const struct aio_sigset *sig);
293	<a href="#">rseq</a>	asmlinkage long sys_rseq(struct rseq __user *rseq, uint32_t rseq_len, int flags, uint32_t sig);
294	<a href="#">kexec_file_load</a>	asmlinkage long sys_kexec_file_load(int kernel_fd, int initrd_fd, unsigned long cmdline_len, const char __user *cmdline_ptr, unsigned long flags);
424	<a href="#">pidfd_send_signal</a>	asmlinkage long sys_pidfd_send_signal(int pidfd, int sig, siginfo_t __user *info, unsigned int flags);
425	<a href="#">io_uring_setup</a>	asmlinkage long sys_io_uring_setup(u32 entries, struct io_uring_params __user *p);
426	<a href="#">io_uring_enter</a>	asmlinkage long sys_io_uring_enter(unsigned int fd, u32 to_submit, u32 min_complete, u32 flags, const sigset_t __user *sig, size_t sigsz);
427	<a href="#">io_uring_register</a>	asmlinkage long sys_io_uring_register(unsigned int fd, unsigned int op, void __user *arg, unsigned int nr_args);
428	<a href="#">open_tree</a>	asmlinkage long sys_open_tree(int dfd, const char __user *path, unsigned flags);
429	<a href="#">move_mount</a>	asmlinkage long sys_move_mount(int from_dfd, const char __user *from_path, int to_dfd, const char __user *to_path, unsigned int ms_flags);
430	<a href="#">fsopen</a>	asmlinkage long sys_fsopen(const char __user *fs_name, unsigned int flags);
431	<a href="#">fsconfig</a>	asmlinkage long sys_fsconfig(int fs_fd, unsigned int cmd, const char __user *key, const void __user *value, int aux);
432	<a href="#">fsmount</a>	asmlinkage long sys_fsmount(int fs_fd, unsigned int flags, unsigned int ms_flags);
433	<a href="#">fspick</a>	asmlinkage long sys_fspick(int dfd, const char __user *path, unsigned int flags);
434	<a href="#">pidfd_open</a>	asmlinkage long sys_pidfd_open(pid_t pid, unsigned int flags);
435	<a href="#">clone3</a>	asmlinkage long sys_clone3(struct clone_args __user *uargs, size_t size);
436	<a href="#">close_range</a>	asmlinkage long sys_close_range(unsigned int fd, unsigned int max_fd, unsigned int flags);
437	<a href="#">openat2</a>	asmlinkage long sys_openat2(int dfd, const char __user *filename, struct open_how *how, size_t size);
438	<a href="#">pidfd_getfd</a>	asmlinkage long sys_pidfd_getfd(int pidfd, int fd, unsigned int flags);
439	<a href="#">faccessat2</a>	asmlinkage long sys_faccessat2(int dfd, const char __user *filename, int mode, int flags);
440	<a href="#">process_madvise</a>	asmlinkage long sys_process_madvise(int pidfd, const struct iovec __user *vec, size_t vlen, int behavior, unsigned int flags);