

actPositionRequester



<<primary>>
<<active>>

oeGetPositionFromSensor



actSensor



<<primary>>
<<active>>

oeSendPos

actVolunteer



<<primary>>
<<active>>

oeGetInRangeMission

use case system usergoal ugGetMissionInRange

[0..*]

<<reuse>>:

<<reuse>>:

[0..*]

<<primary>>
<<active>>

ugGetMissionInRange

<<reuse>>:

[0..*]

